



# Linux Daemon Processes



# Agenda

- Introduction to Deamon Processes
- Daemon Process - Mandatory Requirements
- Daemon Process – Additional Requirements
- Advanced Daemon process – Optional Requirements
- Examples



# Introduction to Daemon processes

- Used for programs which provide services.
- Used for programs which is expected to run forever (from boot to shutdown).
- Runs in infinite loop.
- Runs free from controlling terminal.
- Used for system services.
- Used for network services.



# Daemon Processes – Mandatory Requirements

- Must run in background.
- Must be free from controlling terminal.
- Must belong to a separate session & separate process group.
- Must not be able to re-acquire a terminal.
- Must not be session leader and process group leader.
- Must close file descriptors 0 (std. input), 1 (std. output), 2 (std. error).



# Daemon Processes – Additional Requirements

## ➤ **Robustness:**

- ✓ Should change working directory to “/”.

## ➤ **Security:**

- ✓ Should set umask to 0 or any appropriate value.
- ✓ Should drop the privileges appropriately.

## ➤ **Efficient:**

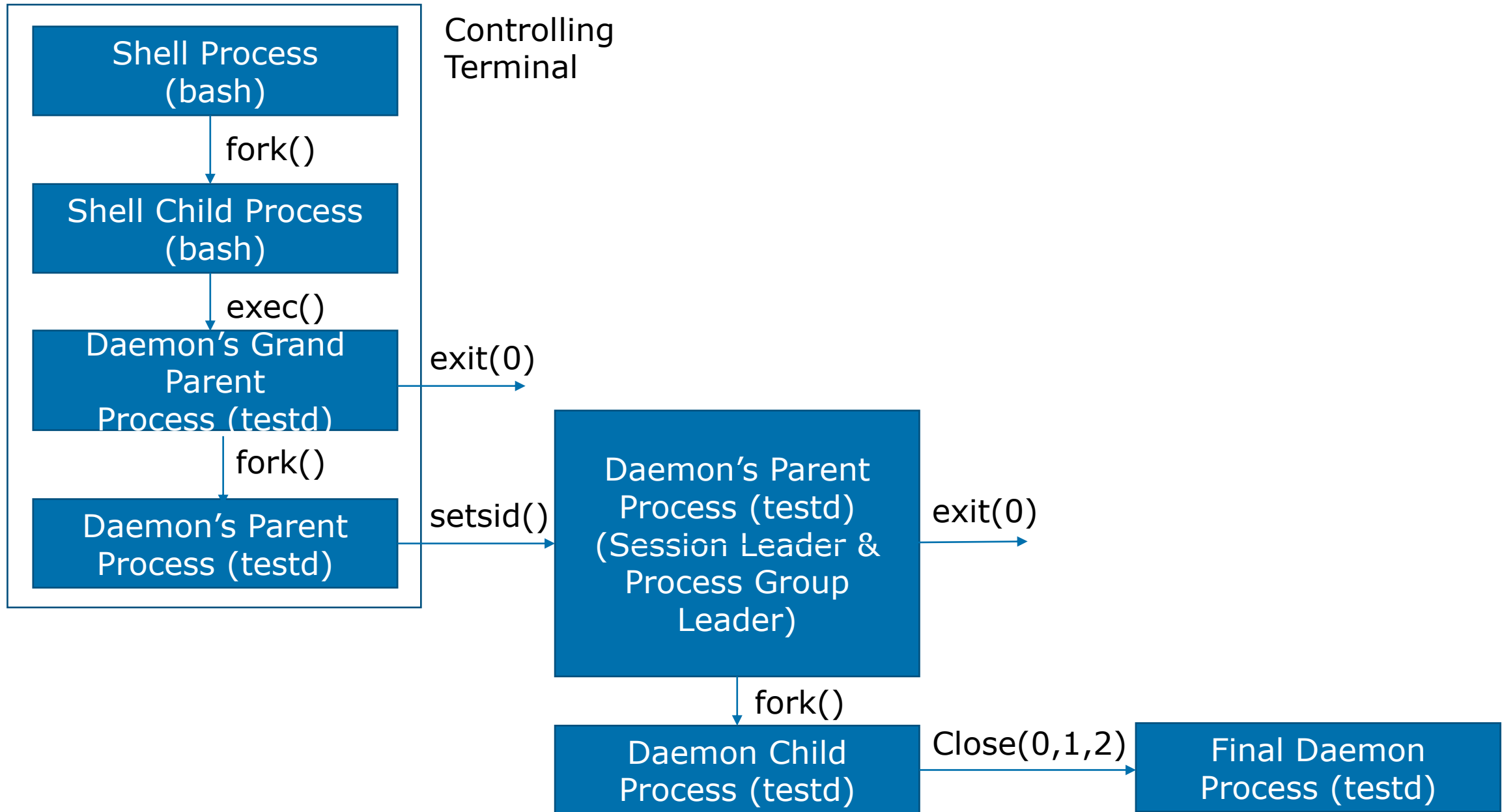
- ✓ Should close all inherited file descriptors.
- ✓ Should remove all inherited custom signal handlers and replace with default signal handlers.
- ✓ should remove all inherited environment variables?



## Advanced Daemon Processes – Optional Requirements

- May log messages to syslog or a separate log file.
- May log pid into a separate file (usually <daemon name>.pid) to be used by start-up script (RC script) or systemd services.
- May provide a start/stop/restart script for systemd services.
- May implement SIGHUP signal handler to re-read the configuration file.
- May implement SIGTERM to stop or restart the process.
- May comply with systemd services.

# Basic Daemon Process Creation



# Basic Daemon-1



```
#include <stdio.h>
#include <unistd.h>
main()
{
daemon(0,0); // BSD style daemon
for(;;)
{
sleep(10);
}
// Never reached.
//exit(0);
}
```



# Basic Daemon-2 (page-1)



```
#include <stdio.h>
#include <unistd.h>
void daemonization()
{
    int pid;
    pid = fork();
    if (pid < 0){
        printf("Failed to create child process\n");
        exit (-1);
    }
    else if (pid > 0)
    {
        // Grand Parent process of the Daemon process must exit.
        exit(0);
    }
    // Free the child (parent process of Daemon process) from controlling terminal and
    // make it the process group leader and session leader.
    if(setsid() < 0){
        printf("Failed to free the process from controlling terminal.\n");
        exit (-1);
    }
}
```

# Basic Daemon-2 (page-2)



```
pid = fork();
if (pid < 0){
    printf("Failed to create child process\n");
    exit (-1);
}
else if (pid > 0)
{
    //Parent process of the Daemon process must exit.
    exit(0);
}
// Code at this point is the Grand child process (the daemon process).
// Close standard input, standard output and standard error devices.
close(0);
close(1)
close(2);
}
main()
{
    daemonization();
    // TODO: Additional operations to make it robust, secure & efficient daemon process.
    for(;;)
    {
        // Perform some periodic task.
        sleep(10);
    }
    // Never reached.
    //exit(0);
}
```