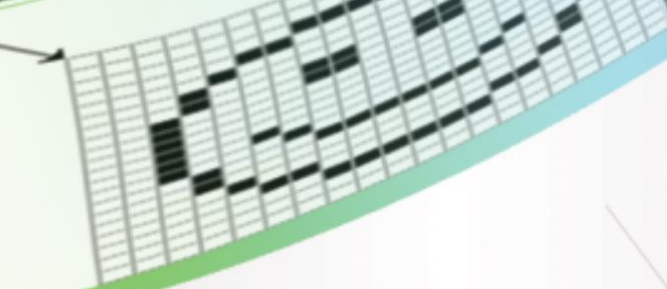
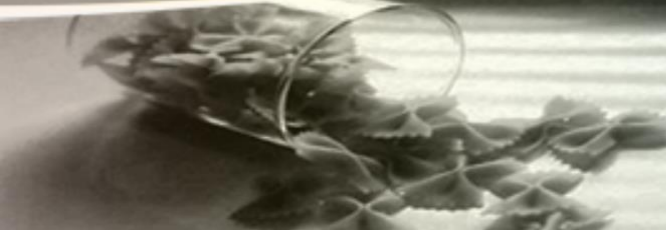
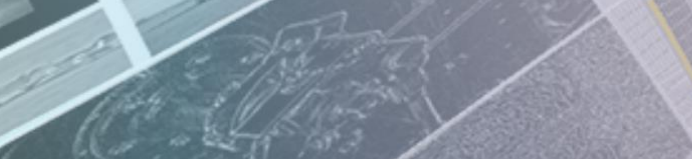


# Image Processing



# Self introduction

---

## ❑ Background and contact information

### ▪ Background

- 2001-2004: Boeung Trabek High School
- 2004-2010: Bachelor's degree in Computer Science at GIC, ITC
  - 2004-2007: Technician's degree (DUT)
  - 2007-2010: Bachelor's degree (Engineer)
- 2010-2012: Master's degree in Computer Engineering at Chung-Ang University (CAU), Seoul, South Korea
- 2017-2021: Doctoral degree in Computer Engineering at University of Mons, Belgium

### ▪ Contact

- Email: [kongphutphalla@gmail.com](mailto:kongphutphalla@gmail.com)
- Office: F-307



# Outline

---

- Introduction to course description
- Outcomes and objectives of the course
- Overall lectures
- Required knowledge
- Assessment methods

# Course Description

---



- The course of “Image Processing” aims to
  - ✓ Introduce students a basic understanding of data structure and color of images
  - ✓ Learn concepts of lossless compression
  - ✓ Understand about how to segment image and how effect from luminance
- Image Processing course is an image-based concept with the
  - operation, edition, and implementation for making an ideal objective

# Objectives

---

- Provide a set of **basic skills, concepts and implementation** for
  - **Image acquisition**
  - **Image operation**
- To give knowledge and experience about
  - **Color channel** conversion
  - **Edge detection** algorithm and implementation
  - **Histogram equalization** algorithm and implementation



# Outcomes

---

- Students will be able to
  - ✓ **Explain** on data structure of image
  - ✓ **Describe** about color channel differences
  - ✓ **Understand** about lossless compression methods
  - ✓ **Be able to segment** images in different ways
  - ✓ **Explain** the effect of luminance
  - ✓ **Implement** some operations (color changes, histogram equalization)

# Lecture overview

---

## ❑ Overall lectures

1. Introduction to Image Processing
2. Data Structure and Color of Images
3. Ms. Visual Studio 2008 and OpenCV
4. Introduction to Multimedia Systems
5. Introduction to Video and Lossless Compression
6. Huffman Coding
7. LZ77
8. LZ78
9. LZW
10. Sampling
11. Image Segmentation - part1
12. Image Segmentation – part2
13. Luminance and Histogram Equalization

# Teaching methods

---

## ☐ Activity

- Lecture
- Homework
- Assignment/Project
- Quiz
- Mid-term exam
- Final exam



# Scoring method

---

## □ Activities

- Attendance = 10%
- Class activity participation = 15%
- Homework/Assignment = 15%
- Assessment = 60%
  - Quiz/Project = 20%
  - Mid-term exam = 20%
  - Final exam = 20%
- **Remark**: If you are **absent during a midterm or final exam**, you will be considered as fail even the total percentage between midterm and final exam is 40%.

# Class management

---

## ☐ Time

- Be on time



- Late case

- In 15mn:

- Mark as Late (L)
    - $2L = 1$  absence

- Late > 15mn

- Allow to get in if students have suitable reasons
    - Mark as Absence (A)



- Microsoft Team

- For homework, assignment, and project submissions

# Resources

---

## ❑ Books and Documents

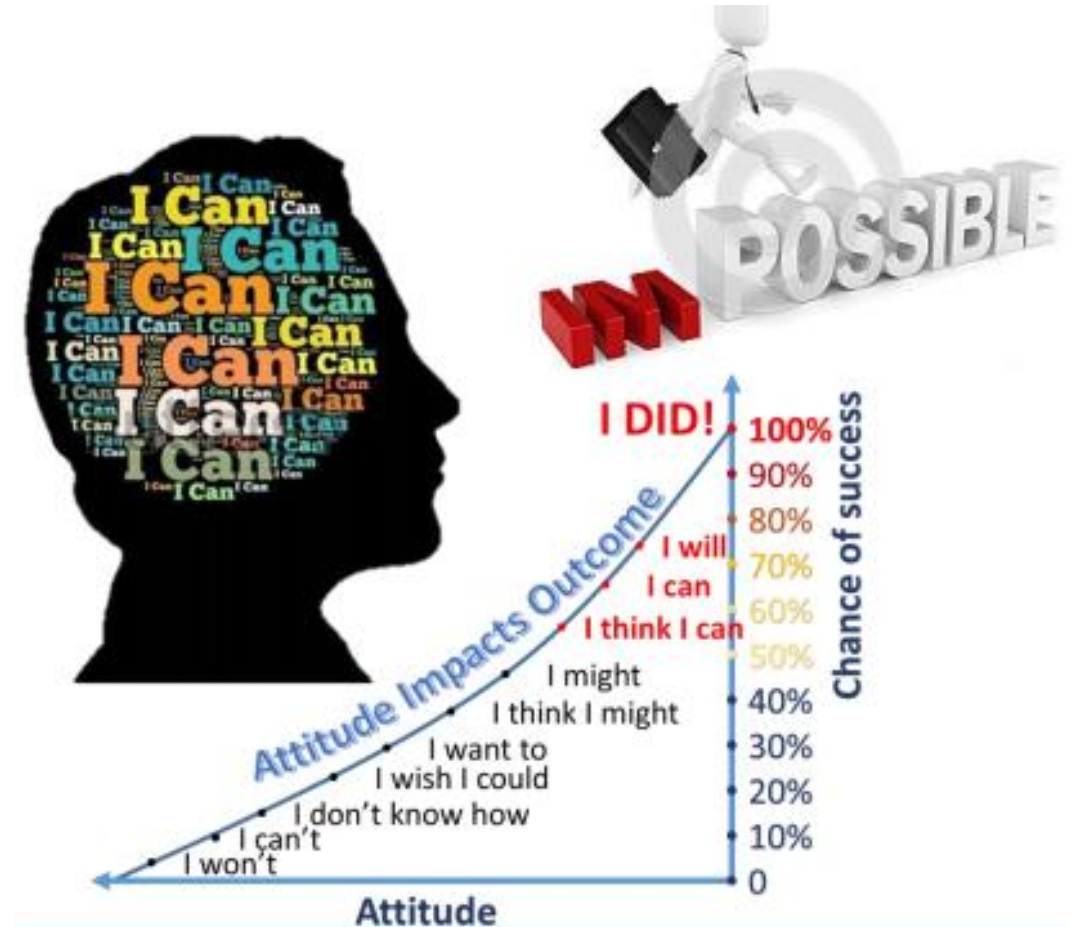
- “Digital Image Processing” par W. K. Pratt, John Wiley & Sons, inc.inc., Third Edition, 2001
- “Digital Image Processing” par Gonzalez et Woods, Prentice Hall, Second Edition, 2002
- <http://homepages.inf.ed.ac.uk/rbf/CVonline/books.htm>
- <http://www.dai.ed.ac.uk/CVonline/transf.htm>

# Prerequisite

## ❑ Prerequisite

- Basic knowledge in software development,
- Graphic design,
- Analysis concepts

## Positive Thinking



# General Knowledge

---

## ■ General questions

1. How do you **deal with stress**? How do you define stress?
2. What do you usually **do when you are bored**? Is it help? Good consequences?
3. Have you **already defined your future goal**?
4. What do you **want to become**?

To know about yourself,  
you should be able to answer all of these questions.