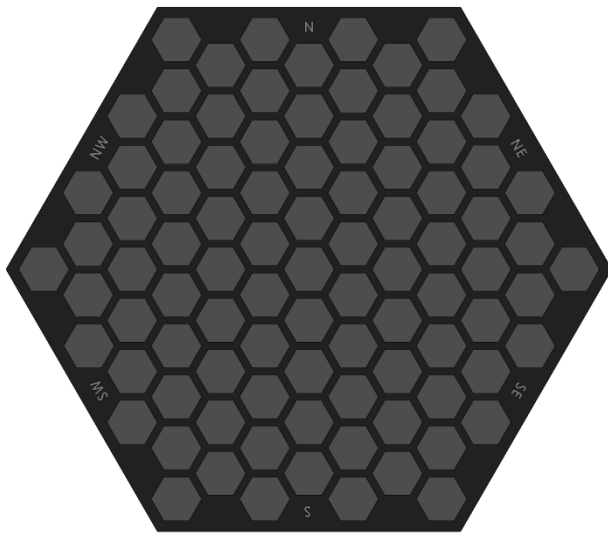


Board Game Description

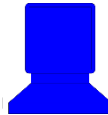
Hexa is a hexagonal game board with 91 raised and slottable game spaces distinguishable by touch. The game contains 4 slottable player tokens—a cube, sphere, pyramid, and diamond—and 94 textured game tiles consisting of (4) victory tiles, (30) “stone” tiles, (30) “grass” tiles, and (30) “water” tiles. Each game tile is heightened and slottable within one of the 91 spaces on the game board. Victory tiles are golden yellow and shaped like a ribbon center while “stone” tiles are gray with a raised rectangular brick texture. Similarly, “water” tiles are blue with a wavy texture while “grass” tiles are green with a prickly texture. The game also contains a 1-6 tactile dice along with instructions (both written and virtual) and virtual trivia questions. All game tiles are designed to be slottable and stackable on top of one another.



Piece 1. A hexagonal gameboard.



Piece 2. Player one token—sphere-shaped and red.



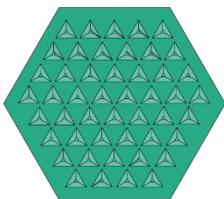
Piece 3. Player two token—cube shaped and blue.



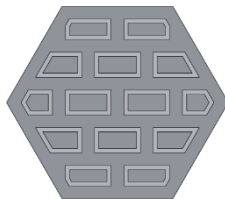
Piece 4. Player three token—pyramid shaped and yellow.



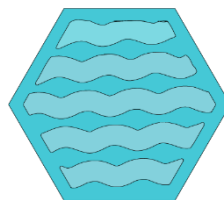
Piece 5. Player four token—diamond shaped and green.



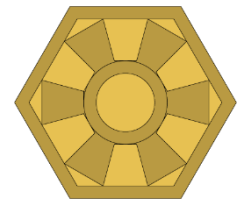
Piece 6. 30 textured “grass” tiles.



Piece 7. 30 textured “stone” tiles.



Piece 8. 30 textured “water” tiles.



Piece 9. 4 textured “victory” tiles.