# Computer Theory (LIS3042)

Professor's name	Ph.D. Julio Noe Hernandez Torres	
Professor's office	IA-239	
Term	Autumn 2024	
Schedule	Monday & Wednesday (13:00-14:15)	
Classroom	CN-220	

### **Important Dates**

**Project publication**: November 11th, 2024 **Project deadline**: December 4rd, 2024

## **Project description**

The Computer Theory project will be focused in the development of the following research question: to what extent generative Al tools could be used to provide valid Context-Free Grammars production rules to assess the syntax of a snipped code from a selected programming language.

The produced system should be test according with one of the following expressions:

- 1. Arithmetic expressions
- 2. Control structures
- 3. Function definitions and calls
- 4. Assignment operations
- 5. Boolean expressions
- 6. Loop Structures
- 7. Array operations
- 8. String operations
- 9. Basic mathematical functions
- 10. Conditional expressions with ternary operator

The productions of each expressions could be found in the document "*Production options*" attached in the project folder.

The project will consider the qualifying items defined in Table 1

Qualifying item	Points (0-100)
Integrate generative AI tools	10
Integrate solutions from different sources (generative tools + hardcoded production rules)	20
A representation of production rules from generative tools.	30
Publish the system in a repository (e.g., GitHub)	10
Develop an evaluation system (how do you demonstrate that the information produced is correct/coherent?)	30
TOTAL	100

Table 1. Qualifying items considered for the evaluation of the final project.

### General considerations

The following consideration must be taken into account for the development of the project

- 1. The whole project document must be written individually
- 2. The document must not contain the name of the student (annonymous document)
- 3. The project method could be developed by a maximum of 4 members
  - a. The team will develop a method to
    - i. Retrieve information from a generative AI tool
      - 1. Create an appropriate prompt
    - ii. Develop a method to consume the retrieved data from the generative Al tool.
      - 1. How data will be stored in your system (e.g., JSON, CSV)?
    - iii. Hardcode the generative rules selected by each member from the "Production options" document (attached in the project folder)
      - 1. This will be used later for test purposes.
- 4. Each team member must select one of the evaluation elements mentioned in the "Project Description" section.
  - a. For example, you selected arithmetic expressions, then
    - i. Extent the solution developed by the team.
    - ii. Developed an independent function
      - 1. Generate the corresponding prompt(s) for the generative AI tool
      - 2. Store the response from the generative AI tool

- iii. Design and develop a method which considers the productions provided in the "Production options" file.
- iv. Compare the CFG produced by the generative AI tool with the productions provided in the "Production options" file.
- v. Test your method with at least five examples.

### Sections covered in the document.

The content of each section could be expanded.

- 1. Introduction
  - a. About Context-Free Grammars
  - b. Generative AI tools
    - i. OpenAl
    - ii. ...
- 2. Justification
  - a. to what extent generative AI tools could be used to provide Context-Free Grammars production rules to validate the syntax of a snipped code from a selected programming language.
- 3. General Objective
  - a. Develop a method based on CFG to validate the syntaxis of a programming language function through generative AI tools.
- 4. Particular Objectives
  - a. Identify the capabilities of AI tools to generate the appropriate CFG for a particular programming language function structure.
  - b. Develop a method to retrieve information from Generative AI tools in JSON format.
  - c. Design an algorithm to validate an input function through the CFG generate by the generative AI
- 5. Methodology
  - a. <<Here goes the team's idea of how to solve this problem>>
    - i. << Add a diagram of the solution>>
  - b. << Here goes your method to solve a particular evaluation element (see project description and general considerations point three)>>
    - i. <<Add a diagram of the solution>>
- 6. Results and Evaluation
  - a. << In this section you test the proposal method against a predefined set of snipped code (three examples)>>
- 7. Analysis
  - a. << In this section you provide an analysis of the evaluation results>>
- 8. Conclusions
  - a. <<Are generative AI tools capable to produced quality CFG production rules to evaluate the syntax of a snipped code from a selected programming language?>>
- 9. References
  - a. Any reference used to developed the solution