

SOEN 6011 : SOFTWARE ENGINEERING PROCESSES SUMMER 2022

F2: Tangent Function, tan(x)

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https://github.com/KDKBHZY/Soen6011-ZeyuProject

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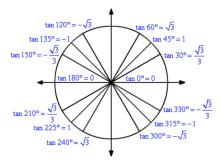
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a) Description of Function

[1] tan(x) is a periodic function which is very important in trigonometry. The simplest way to understand the tangent function is to use the unit circle. For a given angle measure θ draw a unit circle on the coordinate plane and draw the angle centered at the origin, with one side as the positive x -axis. The x -coordinate of the point where the other side of the angle intersects the circle is cos() and the y -coordinate is sin(). So, the tangent function is define as below:

$$tan(x) = \frac{sin(x)}{cos(x)}$$

The below graph shows values corresponding to different angles.



[1][2]The tangent function is undefined when $x = \pi / 2 + n\pi$ (where, n is integer) for which, cos(x) = 0. However, Tangent function does not have an amplitude. In addition, The graph intercept x-axis at $n\pi$ (where n is integer) and in y-axis at (0,0) point. The period of tangent function is π .

Range

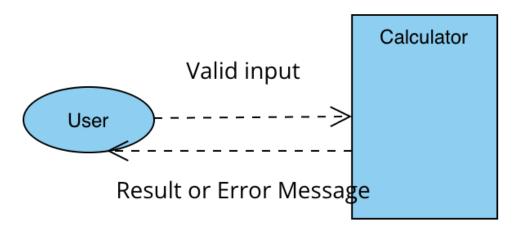
[1][2] The range of tan(x) is all real number \mathbb{R} , $(-\infty, +\infty)$.

Domain and Co-domain

[1][2] The domain of tangent function is $x \in \mathbb{R}$, $x \neq \pi / 2 + n\pi$ where, n is an integer. The co-domain of tan(x) is $(-\infty, +\infty)$.

b)Context of Use Model

Users can use the calculator to calculate the result of sin(), cos() and $\frac{sin()}{cos()}$ which is tan() of a degree. This degree shall be an integer or decimal, so the digits θ -9 and the decimal point must be available by the user. The user can select the appropriate function they want to use, and they shall be able to press a button to have the answer computed. The calculator should return the result or an error message that indicates why it was unable to do so.



Assumption:

For the given degree x, return the result of tan(x). If the input value is invalid or cannot be calculated, return an error message.

Requirements:

Functional Requirements:

Requirement Id	FR1	
Overview	$x = 0^{\circ} + n\pi$	
Description	For the given input $x = 0^{\circ}$, the function	
	may return 0 as output.	
Priority	High	
Type	Functional	
Difficulty	Easy	

Requirement Id	FR2	
Overview	x is Positive Degree	
	For the given input $x = any$ Positive Degree,	
Description	the function may return corresponding	
	tan(x) value as output.	
Priority	High	
Type	Functional	
Difficulty	Medium	

Requirement Id	FR3	
Overview	x is Negative Degree	
	For the given input $x = any Negative Degree$,	
Description	the function may return corresponding	
	tan(x) value as output.	
Priority	High	
Type	Functional	
Difficulty	Medium	

Requirement Id	FR4
Overview	$x = 90^{\circ} + n\pi$
Description	For the given input x, the function may return "Invalid" as output.
Priority	High
Type	Functional
Difficulty	Hard

${\bf Non\text{-}Functional\ Requirements:}$

Requirement Id	NFR1	
Overview	Maintainability	
Description	The ability to add features or fix bugs	
	after the project is finihed. the function	
	may return "Invalid" as output.	
Priority	High	
Type	NonFunctional	
Difficulty	Medium	

Requirement Id	NFR2	
Overview	Usability	
Description	The ability that users can easily use its functions .	
Priority	High	
Type	NonFunctional	
Difficulty	Medium	

Requirement Id	NFR3
Overview	Portability
Description	The ability that the project can
	easily suit in users' system environment.
Priority	High
Type	NonFunctional
Difficulty	High

a) Algorithm Selection

For this part, I will introduce two algorithms for implementing tan(x) function. Polynomial approximation and Maclaurin series.

Algorithm1: Polynomial approximation

[3] Polynomial approximation is an approximation of a curve with a polynomial. When we solve mathematical questions, we don't actually know how to calculate certain functions, such as the sin() function. Therefore, to solve this kind of problems, mathematicians develop very good approximations to these functions - related functions which are very close to the function of interest, but much easier to calculate.

Advantages	Disadvantages
Easy to calculate	The approximation is only precise for small x, so some steps are
	needed when we calculate $tan(x)$

Algorithm2: Maclaurin series

[4] A Maclaurin series is a Taylor series expansion of a function about 0,

$$f(x) = f(0) + f'(0)x + \frac{f''(0)}{2!}x^2 + \frac{f^{(3)}(0)}{3!}x^3 + \dots + \frac{f^{(n)}(0)}{n!}x^n$$

The tan(x) function's approximation is derived by the Maclaurin Series's explicit forms of sin(x) and cos(x).

$$sin(x) = x - x^3/3! + x^5/5! - x^7/7! + \dots$$
 (1)

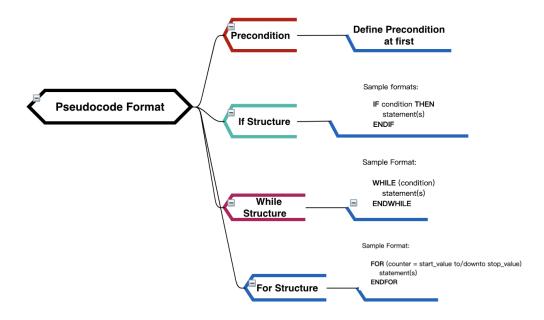
$$cos(x) = 1 - x^{2}/2! + x^{4}/4! - x^{6}/6! + \dots$$
 (2)

Then, we can use $tan(x) = \frac{sin(x)}{cos(x)}$ to calculate.

Advantages	Disadvantages
The formula $tan(x) = \frac{sin(x)}{cos(x)}$ is easy to understand.	Successive terms get very complex and hard to derive.

b)Mind Map For Pseudocode

In this part, I will use a mind map to decide a pseudocode format.



c) Pseudocode for each Algorithm

In this part, I will write pseudocode for each algorithm.

Algorithm 1 [5]Polynomial approximation

```
Require: x \notin [0^{\circ}, 180^{\circ}]
   function PERIODICITY(x)
       if x > 180^{\circ} then
             while x > 180^{\circ} do
                                                                                           \triangleright reduce x to the range [0^{\circ}, 180^{\circ}]
                 x = x - 180^{\circ}
            end while
       else
             while x < 0^{\circ} do
                 x = x + 180^{\circ}
                                                                                               \triangleright add x to the range [0^{\circ}, 180^{\circ}]
            end while
       end if
   return x
                                                                                                                       \triangleright get valid x
   end function
```

```
Require: x \notin [0^{\circ}, 90^{\circ}]
   function SYMMETRY(x)
       tan(x) = -tan(180^{\circ} - x)
                                                                                                \triangleright use the symmetry of tan()
   return tan(x)
                                                                                                                  ▷ Return result
   end function
Require: x \notin [0^{\circ}, 45^{\circ}]
   \mathbf{function}\ \mathtt{COFUNCTION}(x)
       tan(x) = -\frac{1}{tan(90^{\circ} - x)}
                                                                                                \triangleright use the reciprocal of tan()
   return tan(x)
                                                                                                                  ▶ Return result
   end function
Require: x \notin [0^{\circ}, 22.5^{\circ}]
   function TRIGONOMETRIC_IDENTITY(x)
       tan(x) = -\frac{2tan(\frac{x}{2})}{1 - tan^2(\frac{x}{2})}
                                                                                             \triangleright use the trig identity of tan()
   return tan(x)
                                                                                                                  \triangleright Return result
   end function
Require: x \in [0^{\circ}, 22.5^{\circ}]
   function POLYNOMIAL(x)
       x = x * \frac{\pi}{180^{\circ}}
                                                                                                         ▷ convert x to radians
       tan(x) = x + \frac{x^3}{3} + \frac{2x^5}{15} + \frac{17x^7}{315}
                                                                                             \triangleright use the trig identity of tan()
   return tan(x)
                                                                                                                  ▶ Return result
   end function
```

Algorithm 2 Maclaurin Series

```
Require: x in degrees
  function GETRAD(x)
      val = x * \frac{\pi}{180^{\circ}}
                                                                                   \triangleright Calculate x in radians
  return val
                                                                                       \triangleright return x in radians
  end function
Require: n \neq 0 and length = 0
  function CHECKDIGITS(n)
      while n \leq 1 \text{ do}
          length+=1
                                                                                         ▷ Calculate length
          n* = 10
      end while
  return length
                                                                                             ⊳ return length
  end function
```

```
Require: getrad(x) \neq NULL AND n \neq 0 AND x in radians AND k = 1 AND m = 0
  function CALCULATESIN(getrad(x))
      sinres = \frac{x}{k!}
      while checkdigits(sinres) \neq n do
          k = k + 2
          if m\%2 == 0 then
              sinres - = \frac{x^k}{k!}
          else
              sinres + = \frac{x^k}{k!}
          end if
          m + = 1
      end while
                                                                                         \triangleright get value of sin(x)
  return sinres
  end function
Require: getrad(x) \neq NULL \text{ AND } n \neq 0 \text{ AND x in radians AND } k = 2 \text{ AND } m = 0
  function CALCULATECOS(getrad(x))
      cosres = 1
      while checkdigits(cosres) \neq n do
          k = k + 2
          if m\%2 == 0 then
              sinres - = \frac{x^k}{k!}
          else
              sinres + = \frac{x^k}{k!}
          end if
          m + = 1
      end while
  return cosres
                                                                                        \triangleright get value of \cos(x)
  end function
Require: getrad(x) \neq NULL \text{ AND } calculatecos(x) \neq NULL \text{ AND } calculatesin(x) \neq NULL
  function CALCULATETAN(calculatecos(x),calculatesin(x))
      SinVal = calculatesin(x)
      CosVal = calculatecos(x)
  {f return} \, \, rac{SinVal}{CosVal}
                                                                                     \triangleright calculation for tan(x)
  end function
  result \leftarrow tan(x)
```

$a) \\ Debugger$

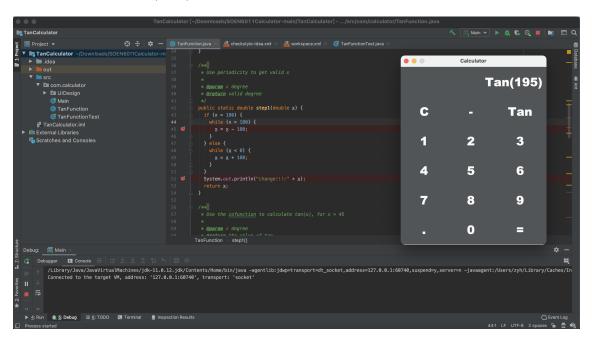
Description:

The debugger I used is the Intellij IDEA built-in debugger. When I click the debug button, it will enter the debug mode. And in the debug mode, it will stop at the break point I set, and can go step by step. In addition to this, I can see the value of variables in each step.

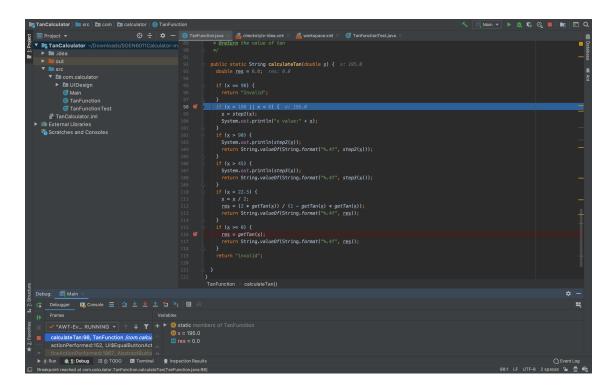
Advantages	Disadvantages
No need to install, easy to use	It may not support multi-threading program
Can see the value of variables in each step	
It provide break point which can stop anywhere	

Example:

1. Enter a valid input(195°), then press Tan button and "=" button



2. Go to calculate Tan function and classify the degree.



3. Go to step1 function and reduce it to the valid range. (We can see it decrease to 15°)

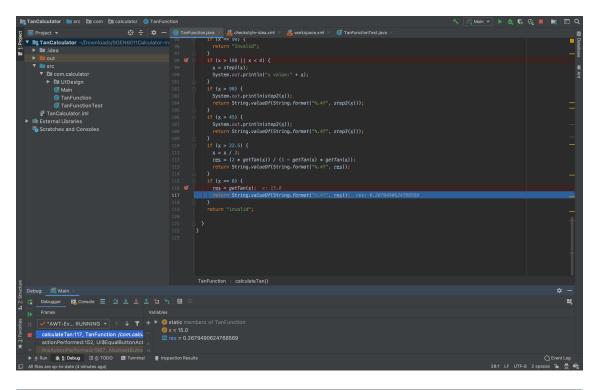
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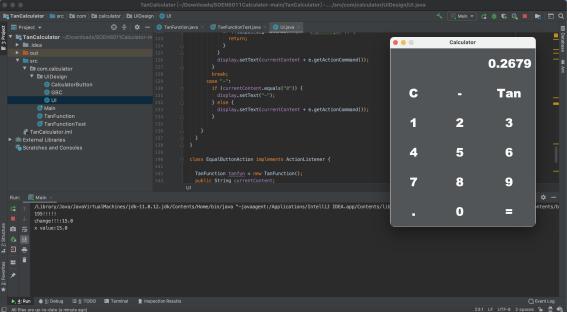
4. Return to calculate Tan function and continue judge the degree.

5. Go to getTan function to calculate the result.

```
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```

6.Get the result and return to UI function and display it on the interface.



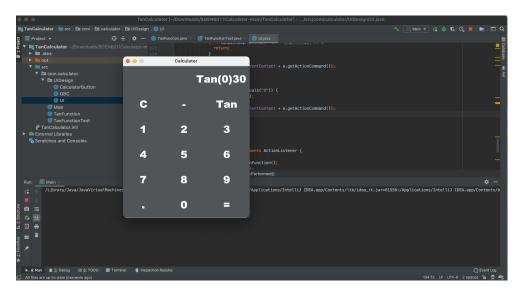


b)Error handling and Error Messaging

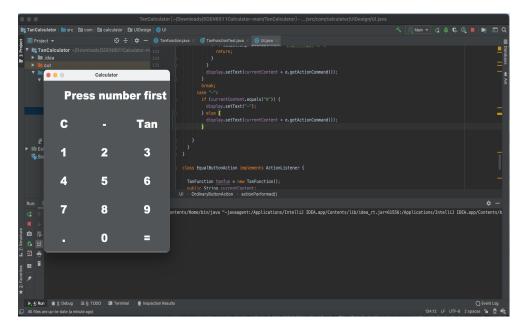
If there is an invalid input, the system will catch an exception and return an error message. After receive an error message, users can reenter the valid input and get the result they want.

Example:

1.User click "Tan" button first then click number



2. After click "=" button, return an error message. And use can use "C" button to clear the text and reenter the number according to the error message.



This is the code to handle this error.

```
@Override
public void actionPerformed(ActionEvent e) {
   currentContent = display.getText();

   currentContent = currentContent.substring(4, currentContent.length() - 1);
   System.out.println(currentContent + "!!!!!");

try {
   display.setText(tanfun.calculateTan(Double.parseDouble(currentContent)));
} catch (NumberFormatException ex) {
   display.setText("Press number first");
}
}
}
```

c)Pragmatic Quality Checking Tool

For code quality check part, I use Checkstyle to check the code quality.[6] Checkstyle is a development tool to help programmers write Java code that adheres to a coding standard. It automates the process of checking Java code to spare humans of this boring (but important) task. This makes it ideal for projects that want to enforce a coding standard.

```
### Transchiptories | Decision |
```

I use Checkstyle tool to fix some major warnings and errors, but left some unknown and unimportant warnings still not fixed.

Test Cases:

id	TC-01
Trace to requirement	FR1
Description	To calculate the value of $Tan(0)$
Precondition	The calculator is already on.
Expected result	0
Steps	1.Enter 0
	2. Press "Tan" button
	3. Press "=" button
	4. Return 0 as output

id	TC-02
Trace to requirement	FR2
Description	To calculate the value of Tan(195)
Precondition	The calculator is already on.
Expected result	0.2679
Steps	1.Enter 195
	2. Press "Tan" button
	3. Press "=" button
	4. Return 0.2679 as output

id	TC-03
Trace to requirement	FR3
Description	To calculate the value of Tan(-10)
Precondition	The calculator is already on.
Expected result	-0.1763
Steps	1.Enter -10
	2. Press "Tan" button
	3. Press "=" button
	4. Return -0.1763 as output

id	TC-04
Trace to requirement	FR4
Description	To calculate the value of Tan(90)
Precondition	The calculator is already on.
Expected result	invalid
Steps	1.Enter 90
	2. Press "Tan" button
	3. Press "=" button
	4. Return "invalid" as output

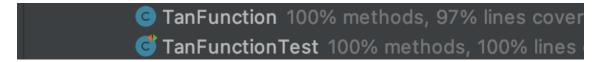
id	TC-05
Trace to requirement	FR1
Description	To calculate the value of Tan(180)
Precondition	The calculator is already on.
Expected result	-0
Steps	1.Enter 180
	2. Press "Tan" button
	3. Press "=" button
	4. Return -0 as output

id	TC-06
Trace to requirement	FR2
Description	To calculate the value of Tan(45)
Precondition	The calculator is already on.
Expected result	1
Steps	1.Enter 45
	2. Press "Tan" button
	3. Press "=" button
	4. Return 1 as output

id	TC-07
Trace to requirement	FR2
Description	To calculate the value of Tan(85)
Precondition	The calculator is already on.
Expected result	11.4300
Steps	1.Enter 85
	2. Press "Tan" button
	3. Press "=" button
	4. Return 11.430 as output

id	TC-08
Trace to requirement	FR2
Description	To calculate the value of Tan(110)
Precondition	The calculator is already on.
Expected result	-2.7475
Steps	1.Enter 110
	2. Press "Tan" button
	3. Press "=" button
	4. Return -2.7475 as output

For the test part, I use Junit testing framework to implement it. Below are the examples coverage and tests result.





Bibliography

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- [4] Maclaurin series https://mathworld.wolfram.com/MaclaurinSeries.html
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