



Invasive Software Composition

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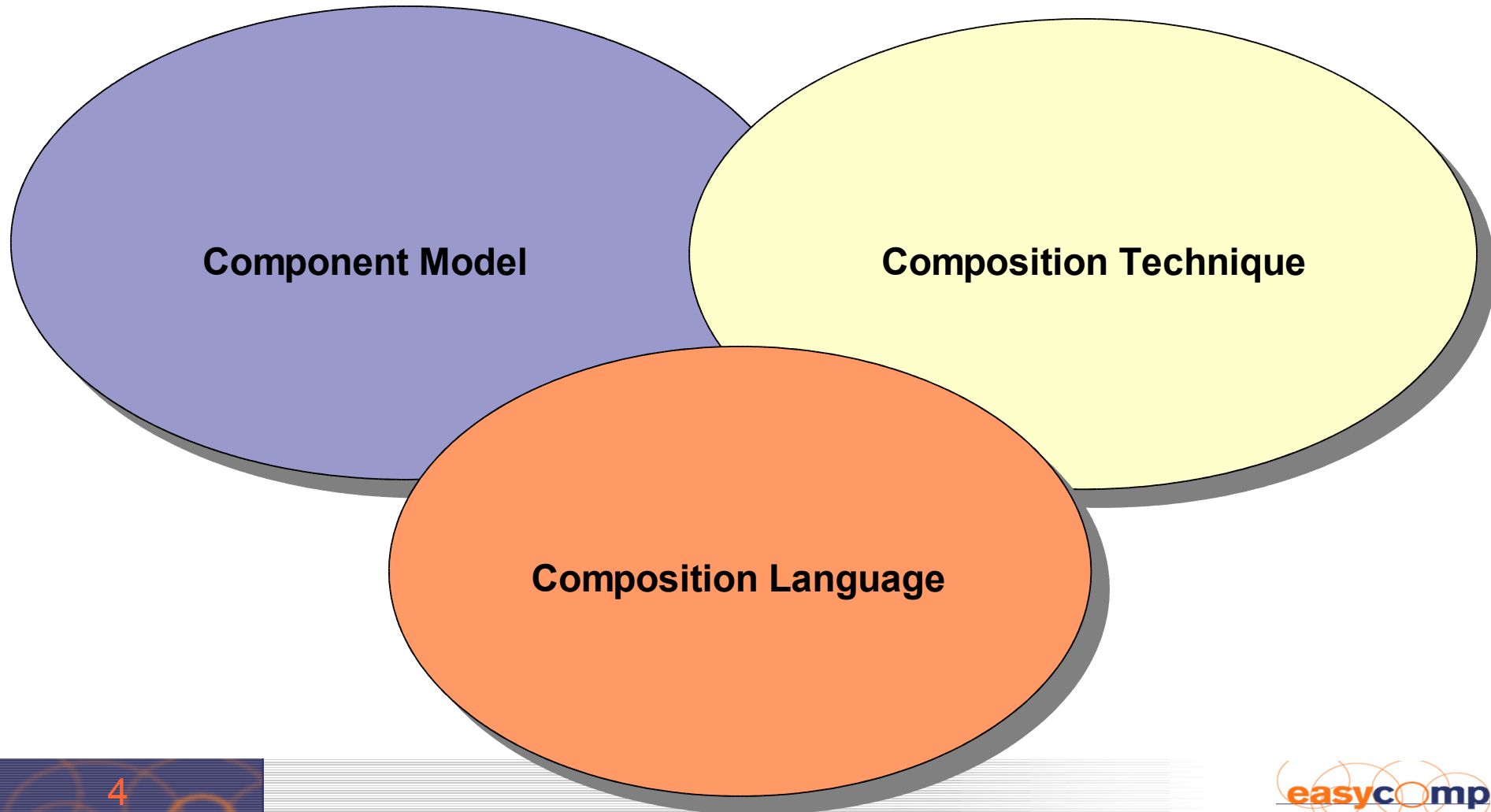
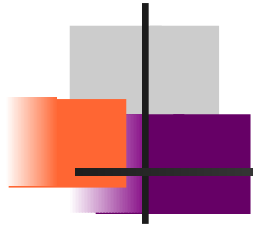


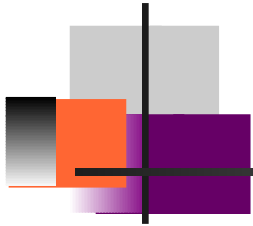


Contents

- A little history of software composition
 - Comparison criteria for composition
- How it is realized for Invasive Software Composition
- Future software composition systems

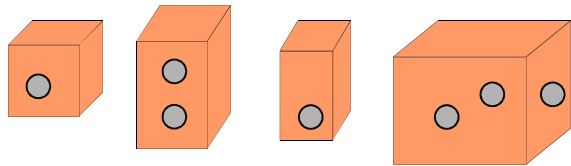
Software Composition



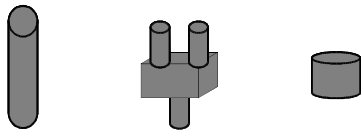


Historical Approaches to Components

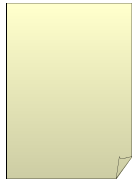
Blackbox Composition



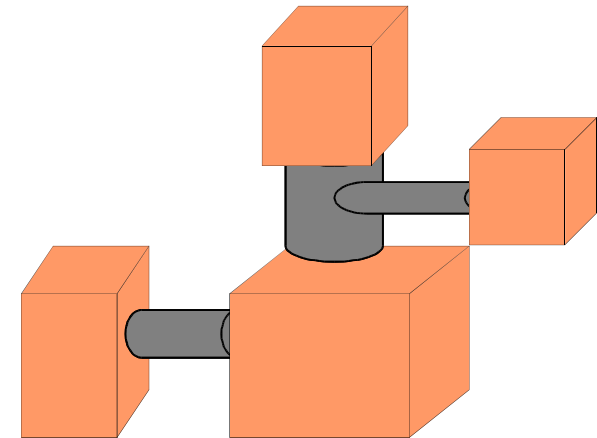
Components



Connectors



**Composition
recipe**

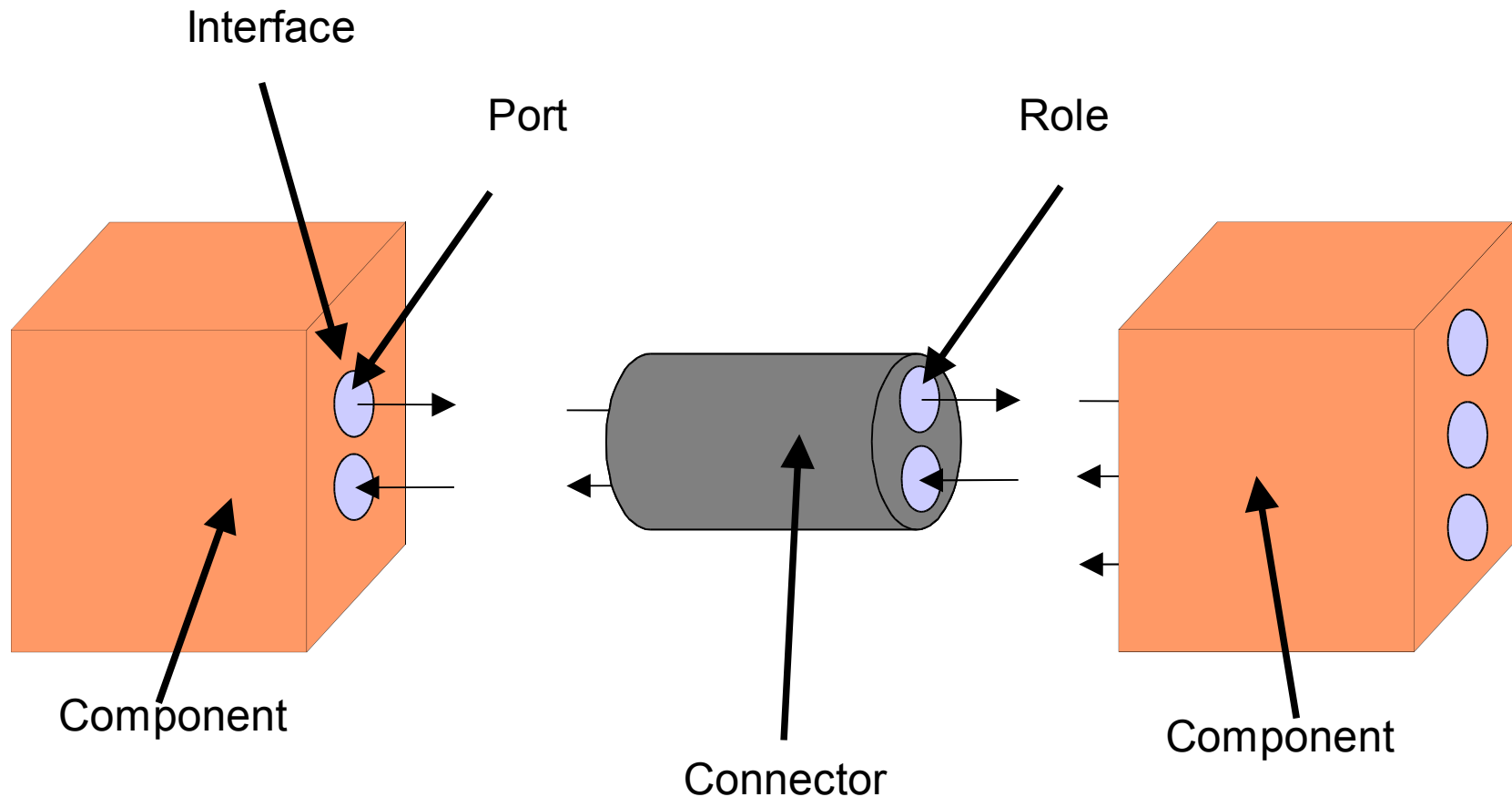


**Component-based
applications**

Aspect Systems Aspect Separation <i>Aspect/J</i>	View Systems Composition Operators <i>Composition Filters Hyperslices</i>	Software Composition Systems Composition Language <i>Invasive Composition Metaclass Composition Piccola</i>
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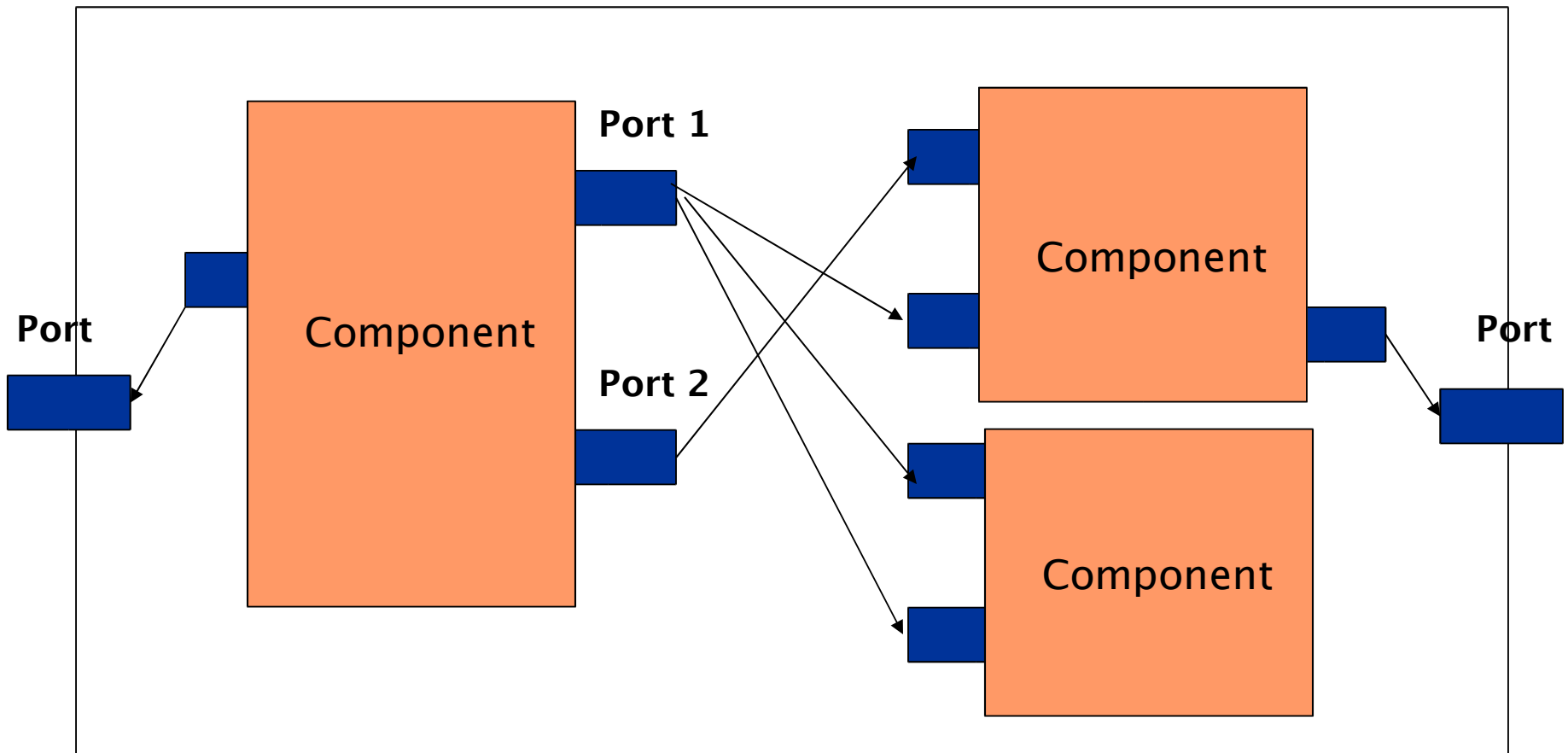
	Architecture Systems	Architecture as Aspect	<i>Darwin ACME</i>
	Classical Component Systems	Standard Components	<i>.NET CORBA Beans EJB</i>
	Object-Oriented Systems	Objects as Run-Time Components	<i>C++ Java</i>
	Modular Systems	Modules as Compile-Time Components	<i>Modula Ada-85</i>

Most Advanced: Software Architecture Systems



Architecture can be exchanged independently of components

Reuse of components and architectures is fundamentally improved





Architecture Systems

- ACME (Garlan, CMU)
- Darwin (Kramer, Magee, Imperial College)
- Unicon (Shaw, CMU)
- CoSy (ACE b.V., Amsterdam, commercialized for compilers of embedded systems, <http://www.ace.nl>)

Architecture Systems as Composition Systems

Component Model

Source or binary components
Binding points: ports

Composition Technique

Adaptation and glue code by connectors
Scaling by exchange of connectors

Architectural language

Composition Language

Aspect Systems Aspect Separation <i>Aspect/J</i>	View Systems Composition Operators <i>Composition Filters Hyperslices</i>	Software Composition Systems Composition Language <i>Invasive Composition Metaclass Composition Piccola</i>
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	Architecture Systems	Architecture as Aspect	<i>Darwin ACME</i>
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Graybox Component Models

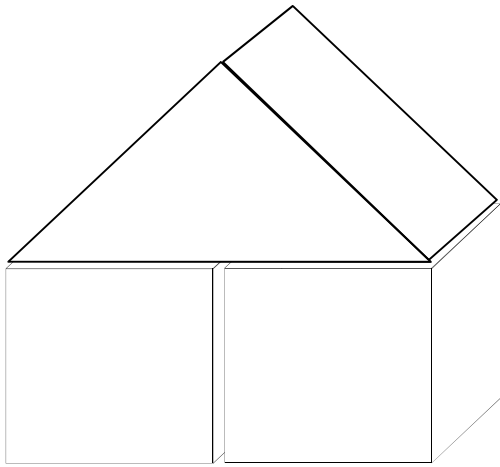


The Essence of the Last 5 Years

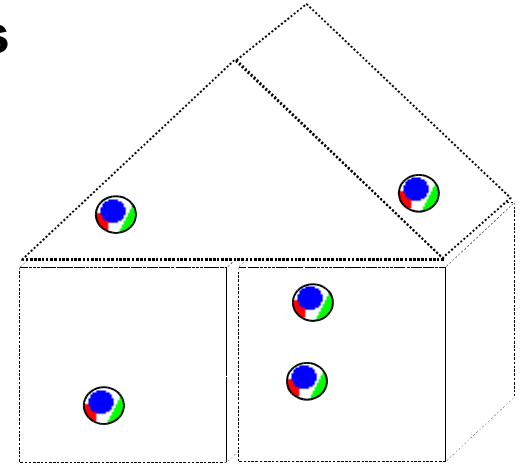
- **Aspect-oriented Programming**
- **View-based Programming**

Component Integration

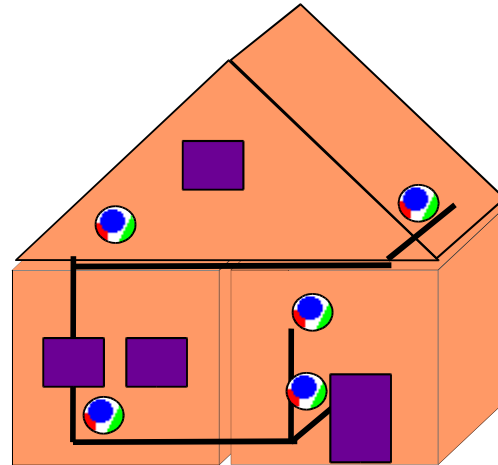
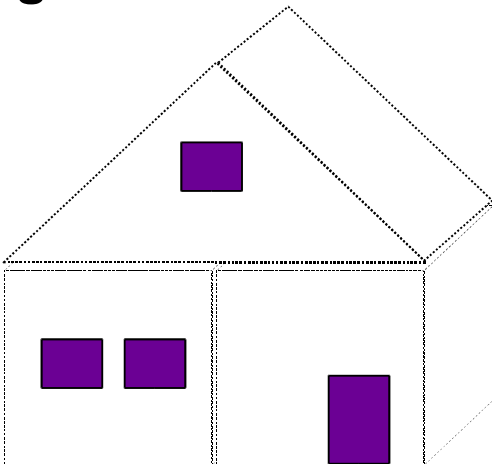
Structure



Interfaces

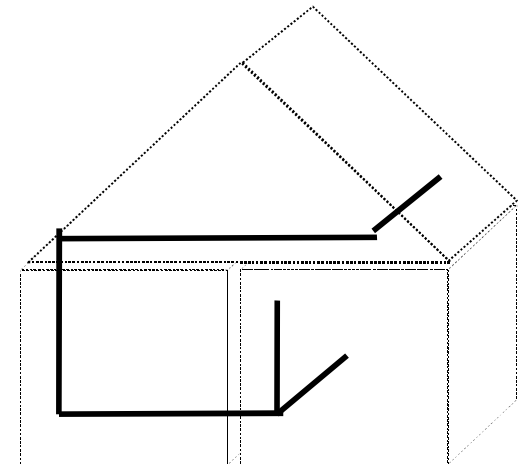


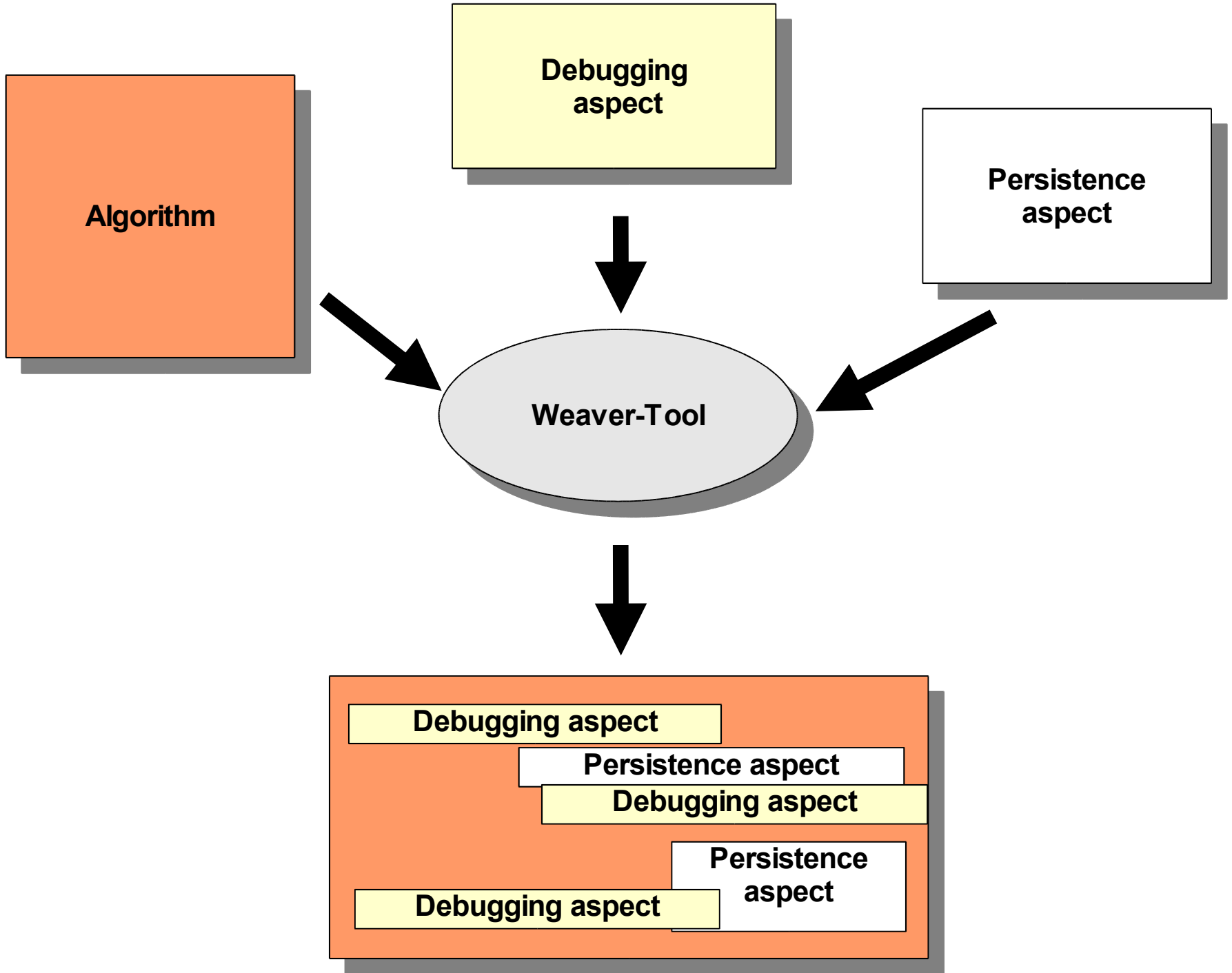
Light Plan



Integrated House

Pipe Plan







Aspect Systems

- Aspect languages
 - Every aspect in a separate language
 - Domain specific
 - Weaver must be build (is a compiler, much effort)
- Script based Weavers
 - The weaver interprets a specific script or aspect program
 - This introduces the aspect into the core



Example: Inject/J injectj.fzi.de

- Script based weaver (T. Genssler)
 - More powerful composition language than Aspect/J
- Based on explicit static metaprogramming
 - Navigations on classes and methods of the core
 - Pattern matching
 - Weaving in code at arbitrary places
- Builds on Java RECODER <http://recoder.sf.net>
- Useful for
 - Automated refactorings
 - Compositions
 - Generative Programming



Inject/J

```
script BeforeAfterExample {  
  // Only visit classes in package Testpackage  
  foreach class 'Testpackage.*' <=c> do {  
    // In this class, visit all methods with no parameters  
    foreach method '*(*)' <=m> do {  
      // Now insert in some debug code in the method body...  
      before ${  
        System.out.println("Entering <m.signature> in class <c.name>");  
      }$;  
      after ${  
        System.out.println("Leaving ..");  
      }$;  
    }  
  }  
}
```

Aspect Systems As Composition Systems

Component Model

Core- and aspect components

Aspects are relative and crosscutting

Binding points: join points

Composition Technique

Adaptation and glue code by weaving

Weaving Language

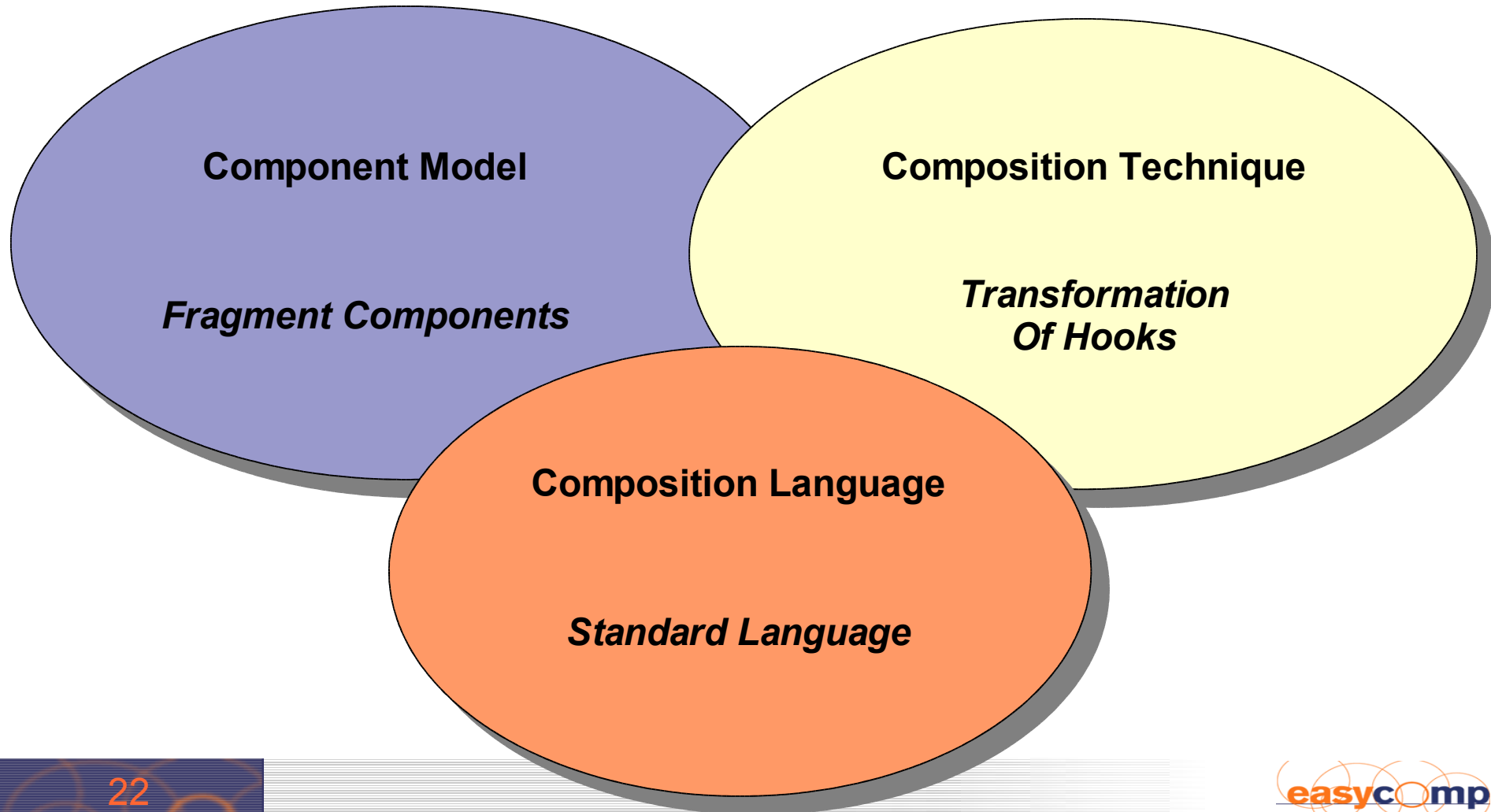
Composition Language

Invasive Software Composition - A Fragment-Based Composition Technique





Invasive Composition



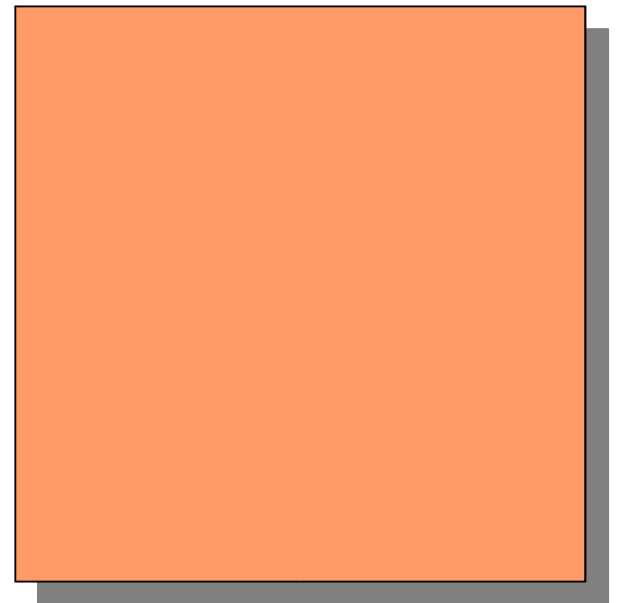


Invasive Composition

**Invasive composition
adapts and extends
components
at hooks
by transformation**

The Component Model of Invasive Composition

- The component is a *fragment container (fragment box)*
 - a set of fragments/tag elements
- **Uniform representation of**
 - a software component
 - a class, a package, a method
 - an aspect
 - a meta description
 - a composition program





Fragment Components Have Hooks

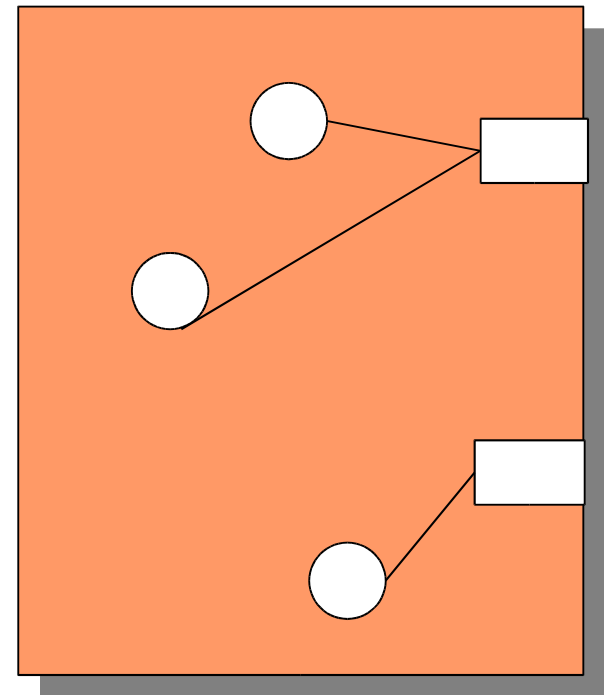
Hooks are variation points of a component:
fragments or positions,
which are subject to change

- **Software variation points**
 - method entries/exits
 - generic parameters

Implicit Hooks In Software

- Example Method Entry/Exit

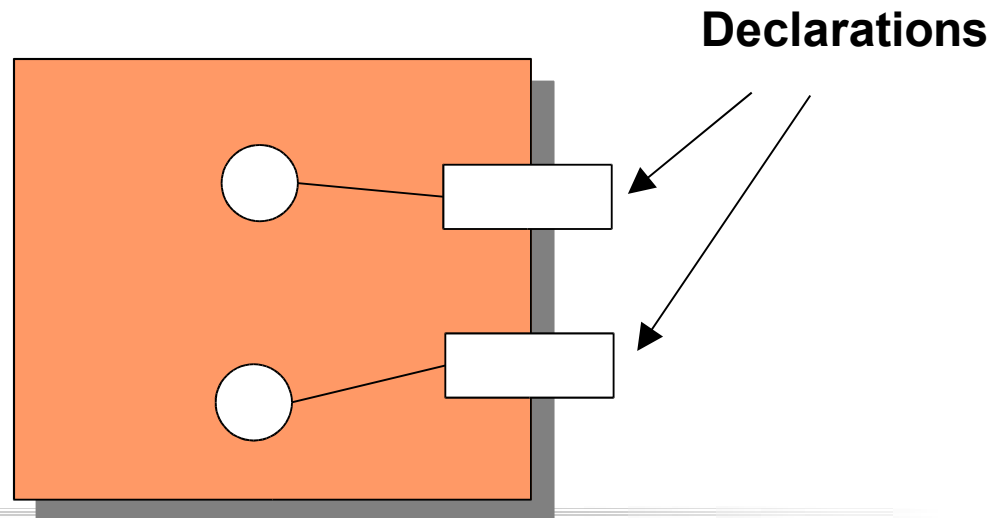
```
Method.entry → m () {  
                abc..  
                cde..  
Method.exit → }  
                }
```



Given by the programming language

Declared Hooks

Declared Hooks are declared by the box writer as variables in the hook's tags.

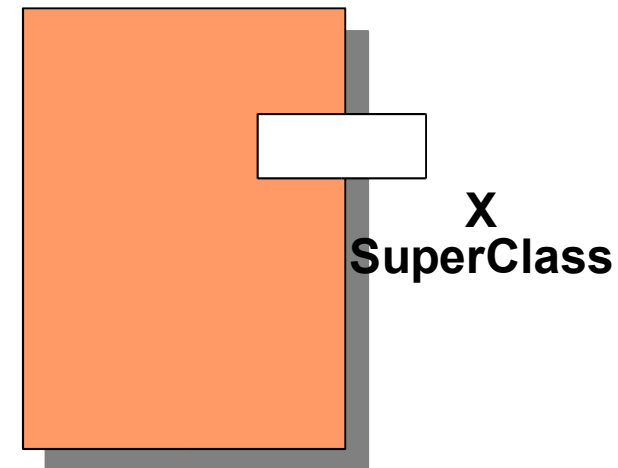




Declaration of Hooks

- Language extensions with new keywords
- Markup Tags
- Standardized Names (Hungarian Notation)
- Comment Tags

```
<superclasshook> X </superclasshook>  
class Set extends genericXSuperClass { }  
class Set /* @superClass */
```





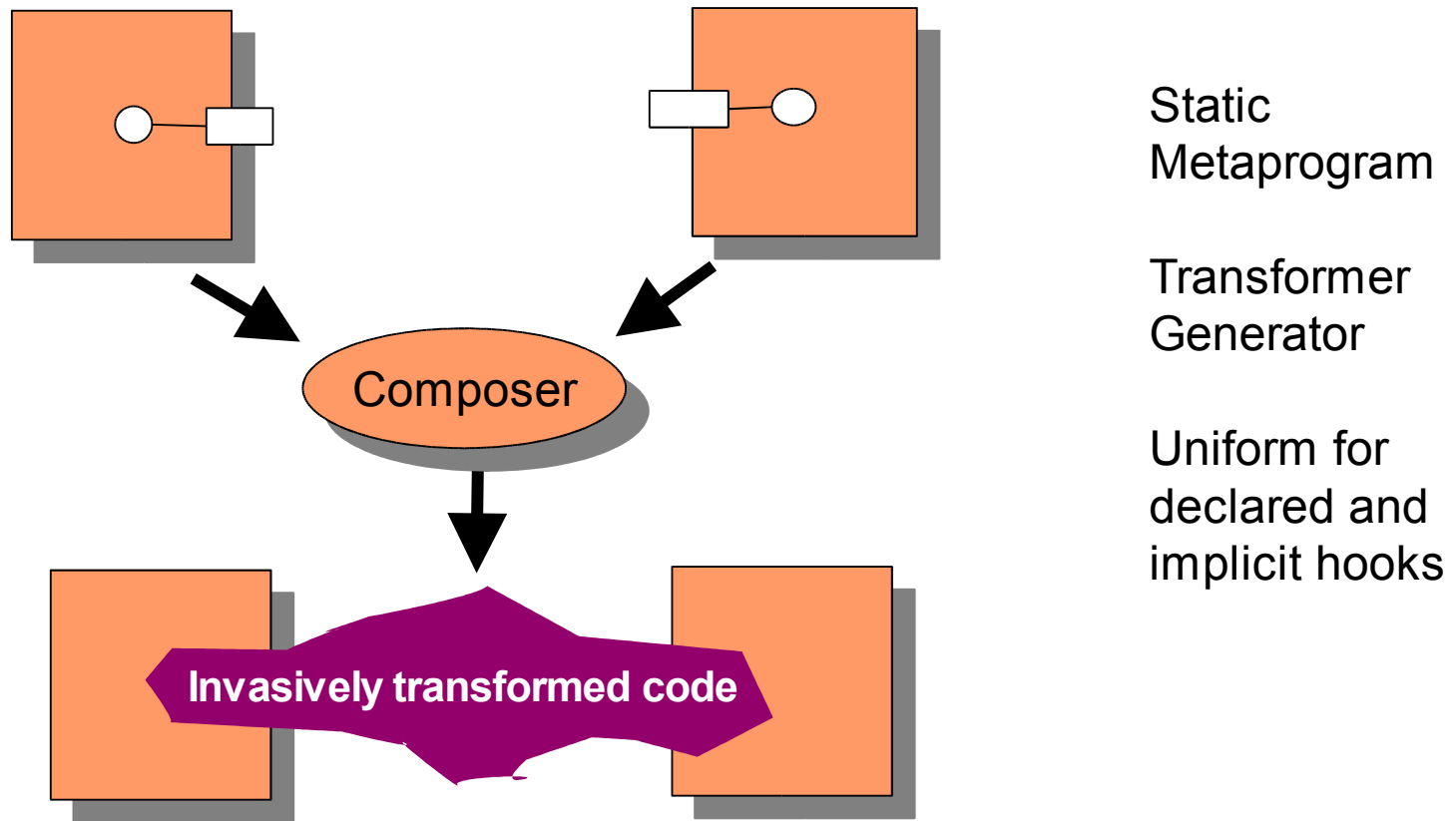
The Composition Technique of Invasive Composition

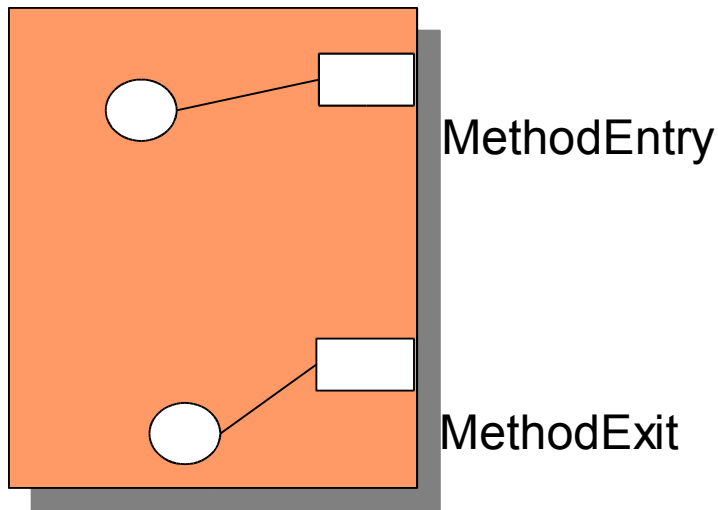
Invasive Composition
adapts and **extends**
components
at hooks
by transformation

A composer transforms unbound to bound hooks

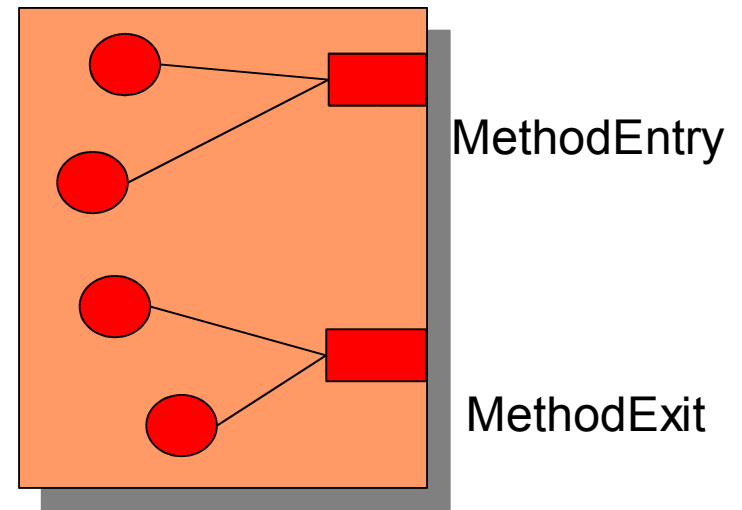
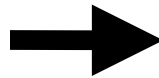
composer: box with hooks --> box with tags

The Composition Technique of Invasive Composition





```
m (){  
    abc..  
    cde..  
}
```



```
m (){  
    print("enter m");  
    abc..  
    cde..  
    print("exit m");  
}
```

```
component.findHook(„MethodEntry“).extend(“print(\\”enter m\\”);”);  
component.findHook(„MethodExit“).extend(“print(\\”exit m\\”);”);
```



The Composition Language of Invasive Composition

- For combination of the basic composition operations
- *Composition programs result*
- Using standard languages
 - XML itself
 - Java
- **Enables us to describe large systems**

Composition program size	1
System size	10

What Can You Do With Invasive Composition?





Atomic and Compound Composition Operators

- bind hook (parameterization)
 - generalized generic program elements
- rename component, rename hook
- remove value from hook (unbind)
- extend
 - extend in different semantic versions
- Inheritance
- view-based programming
- intrusive data functors
- connect (bind hook 1 and 2)
- distribute
 - aspect weaving

Basic Composition Algebra



Composers Generalize Connectors (ADL Component Model)

boxes + composers + declared hooks



boxes + *connectors* + *ports*



Hooks for Communications (Ports)

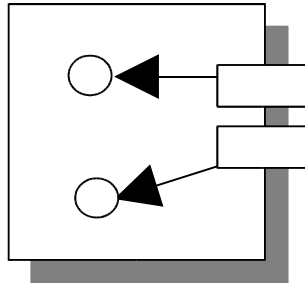
Can be declared by calls to standard methods (as in Linda)

```
m (){  
  Output port → out(d);  
  Input port → in(e);  
}
```

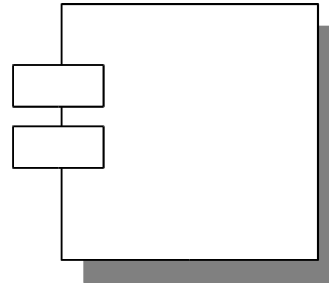
```
m (){  
  // call  
  e = p(d);  
}
```

```
m (){  
  // event communication  
  notifyObservers(d);  
  e = listen_to();  
}
```

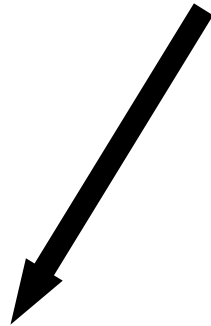
Client



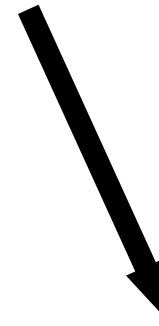
Library



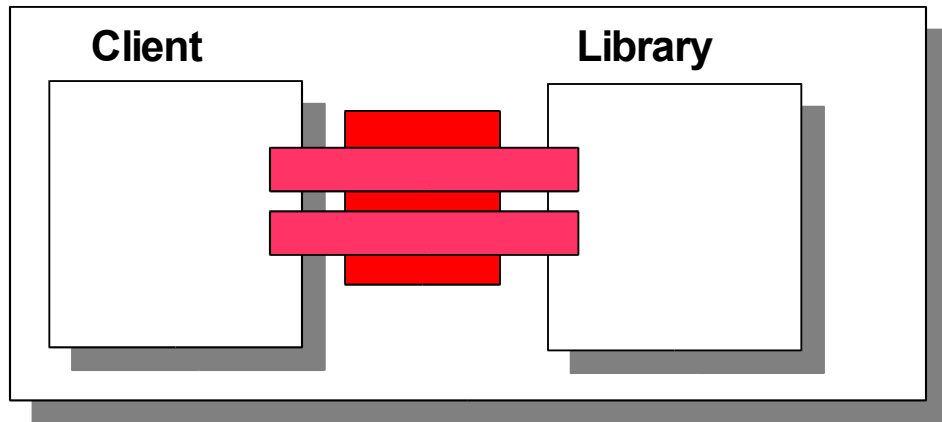
**Black box
composition**



**Invasive
composition**

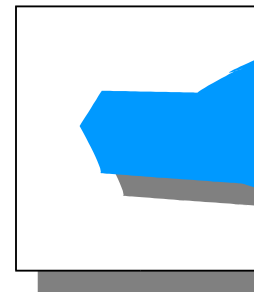


Subsystem

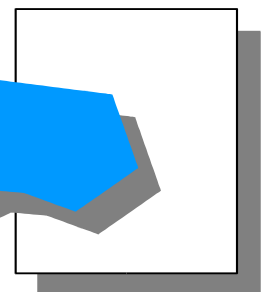


**Black box connection
with glue code**

Client



Library



Invasive connection

[TOOLS 2000]

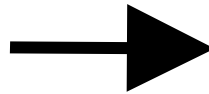
Invasive Connection with CORBA

```
import Library;

public class Client {
    public order(String serverName)
    {
        // Get the seller
        Library library
            = getLibrary();

        // Order
        library.selectIt();
        library.buy();
    }
}
```

hooks



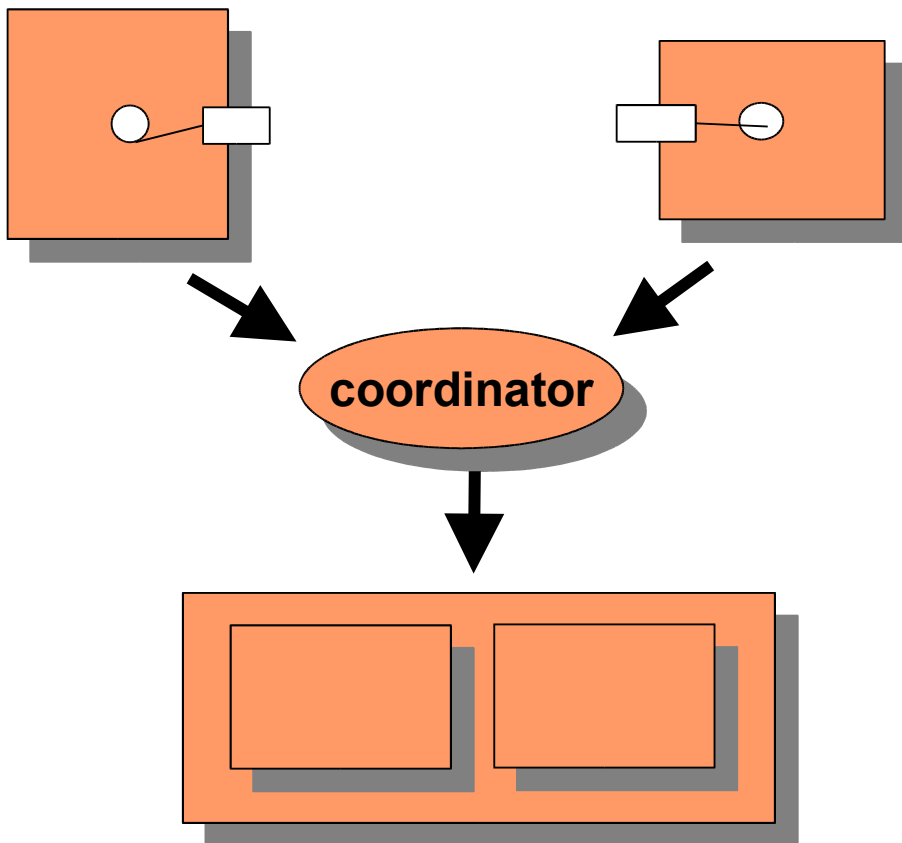
```
import org.omg.CORBA.*;
import Library;

public class Client extends CORBA.client {
    public order(String name) {
        // Initialize CORBA Broker
        ORB orb = ORB.init(args, new Properties());
        // Get the seller
        Library farAway =
            orb.string_to_object(name);

        // Order
        farAway.schaueNach();
        farAway.order();
    }
}
```

[TOOLS 2000]

Composers Can Be Used For Skeletons (Coordinator)



- Instead of functions or modules, skeletons can be defined over fragment components
- CoSy coordination schemes (ACE compiler component framework www.ace.nl)
 - Compose basic components with coordinating operators

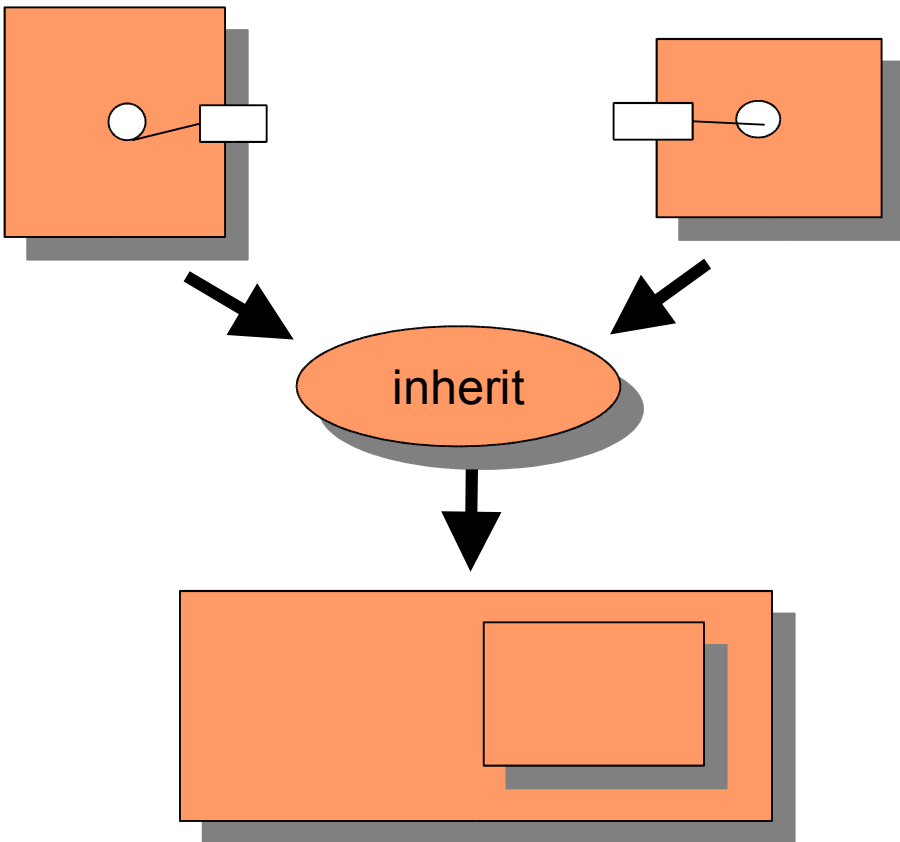


Composers Generalize Inheritance Operators (Classes as Components)

boxes + composers + declared hooks

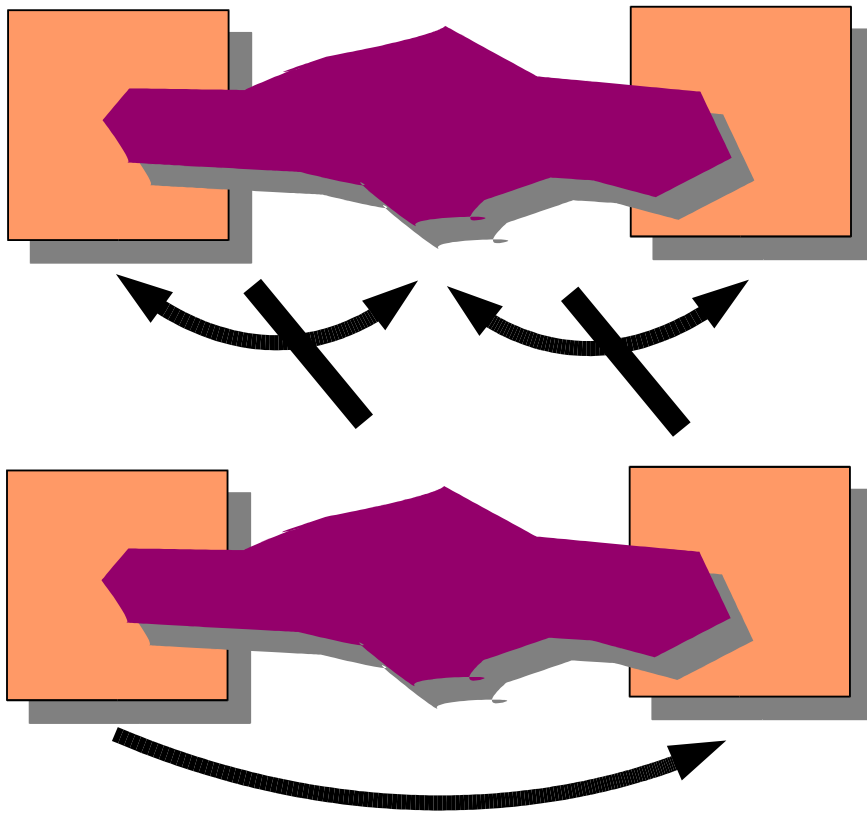
boxes + *↑* *mixin* + *↑* *feature lists*

Composers Can Be Used For Inheritance



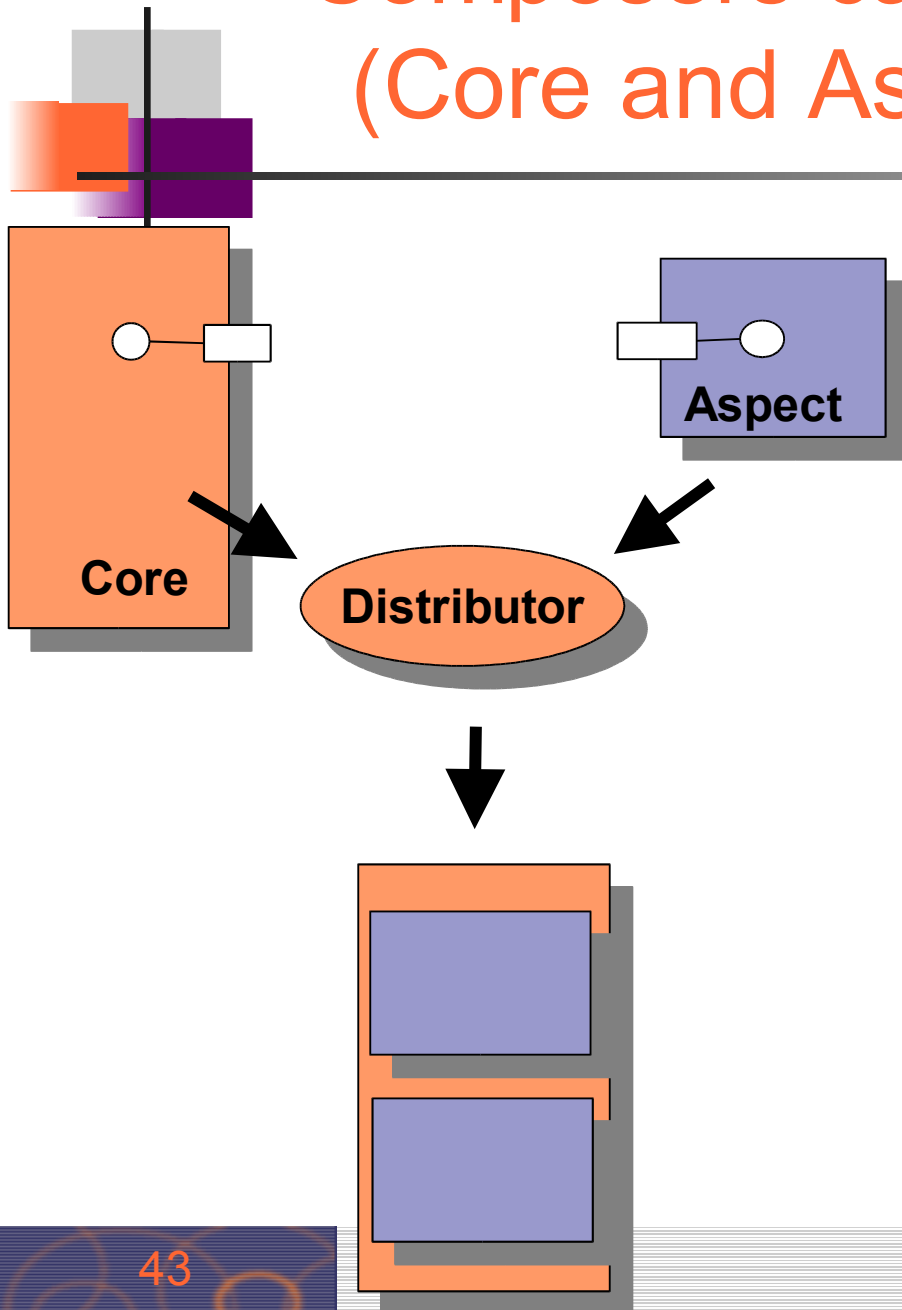
- **Extension can be used for inheritance (mixins)**
- **inheritance :=**
 - copy first super document
 - extend with second super document

Sound Extensions (Views That Do Not Destroy Contracts)



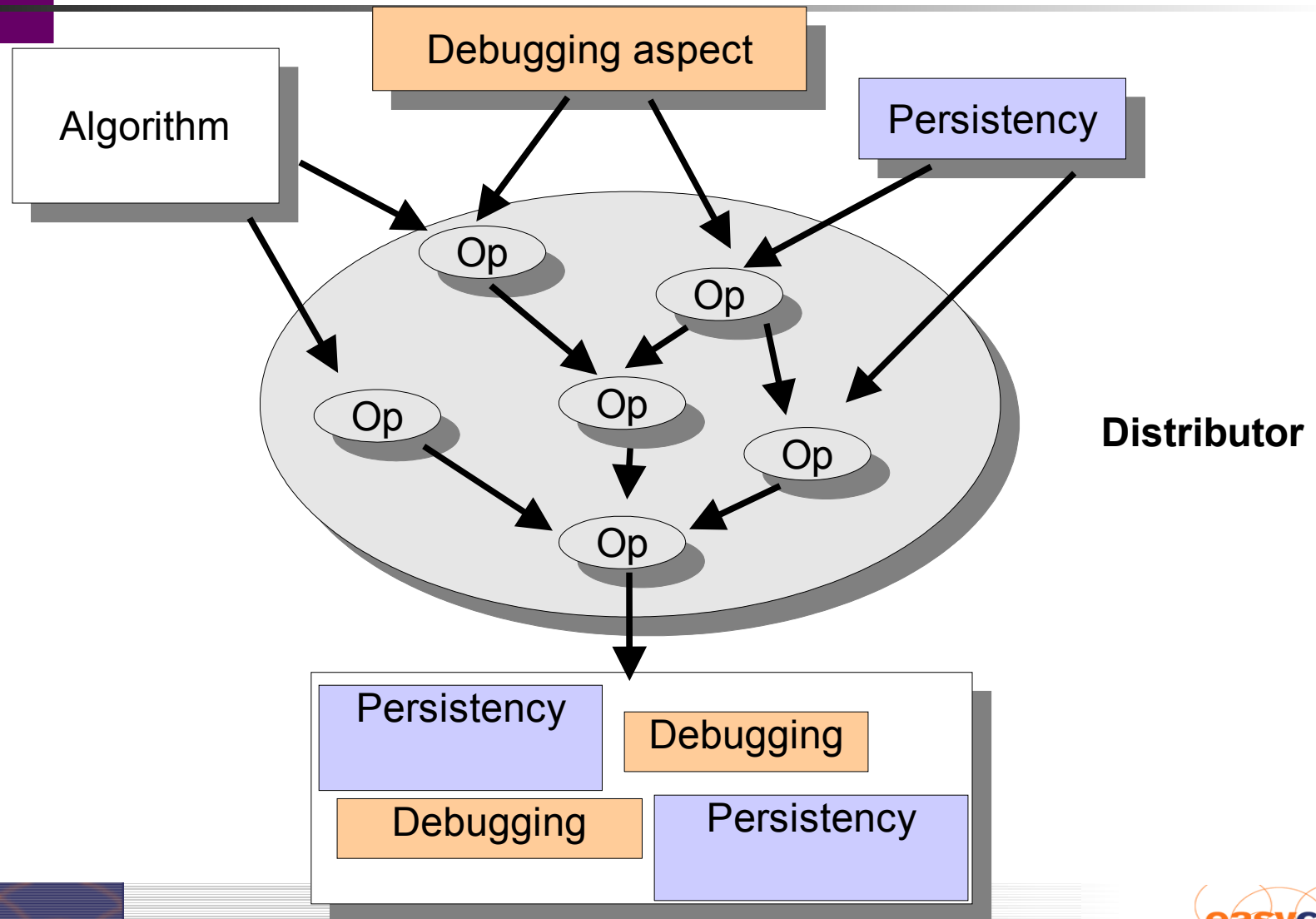
- Invasive Composition works if dependencies are
 - Absent
 - Forward flow
- Core components don't change
- Can be checked with slicing or analysis, or regression testing

Composers can be Used for AOP (Core and Aspect Components)

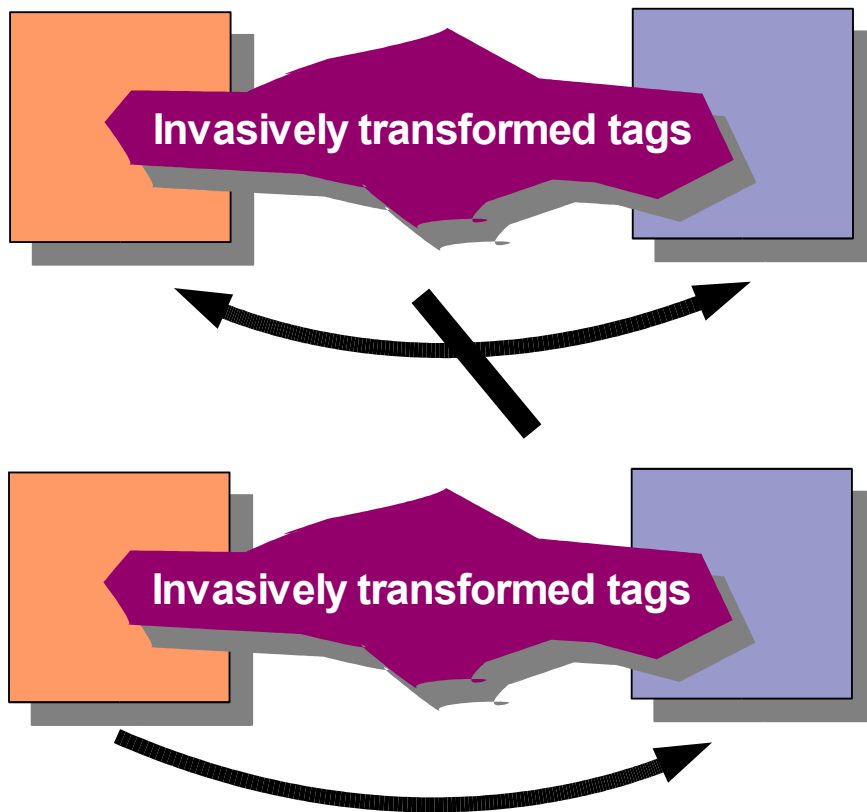


- Complex composers distribute aspect fragments over core fragments
- *Distributors* extend the core
- Distributors are more complex operators, defined from basic ones

Weavers As Distributors



Sound Aspects (Aspects That Do Not Destroy Contracts)



- Invasive Aspect Weaving works if dependencies are
 - Absent
 - Forward flow
- Core components don't change
- Can be checked with slicing or analysis, or regression testing



Simple Weavers

- `distributeOverMethods`
 - Weave a prologue and an epilogue into a class or package tree
 - implemented as a navigator over the tree
 - applies simple hook extensions on entry and exit hook
- Hungarian aspect boxes
 - Carry an aspect with Hungarian notation
 - Weavers weave with naming conventions



A Simple Weaver

// Initialize composition system

JavaCompositionSystem cs = new JavaCompositionSystem(outputPath);

// Loading components.

// The core component

CompilationUnitBox cuToBeExtended = cs.createCompilationUnitBox("DemoClass");

// The aspect

ClassBox aspectClass = cs.createClassBox("BeforeAfterAspect.java");

// Now distribute the aspect over the core

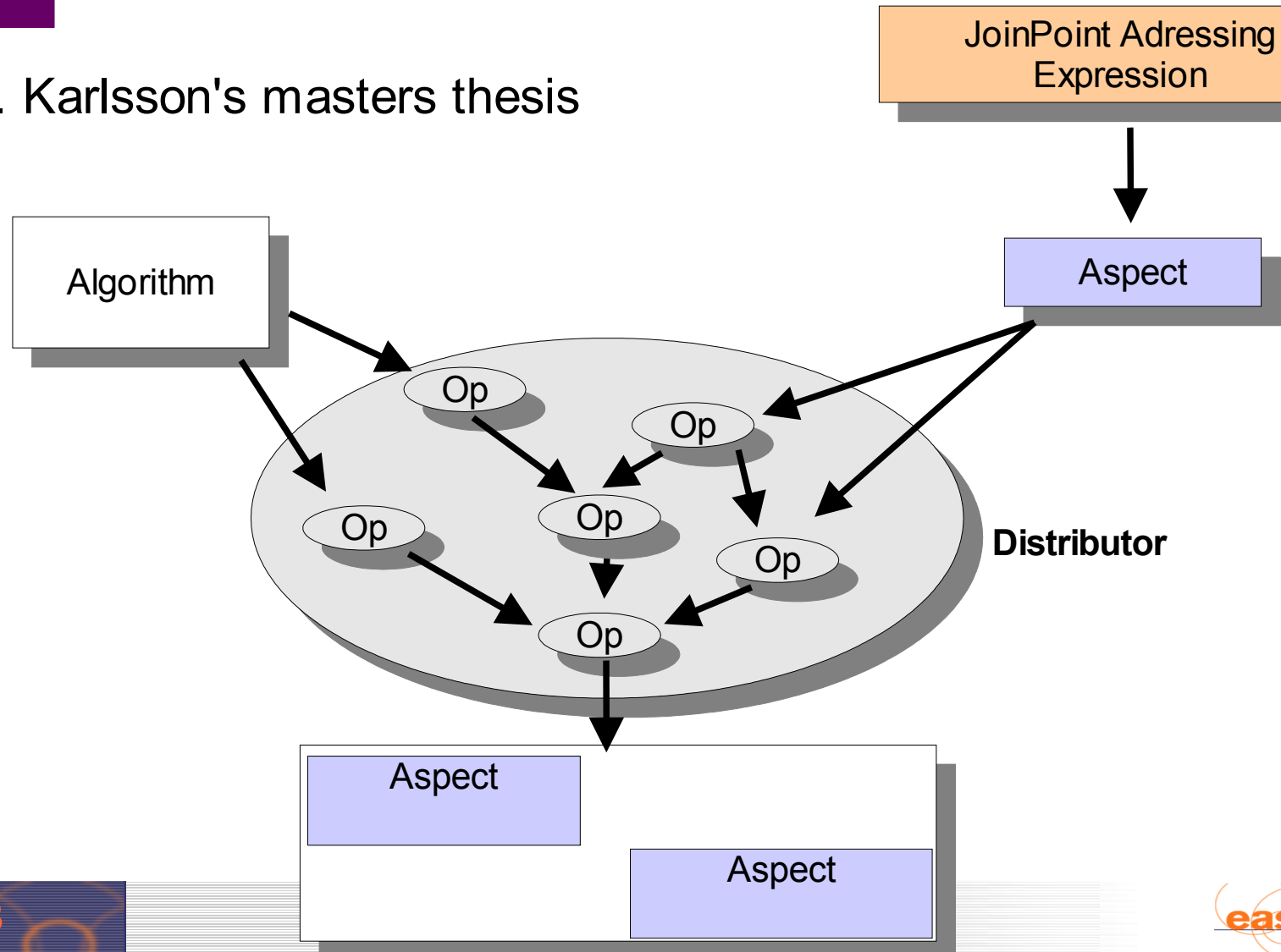
cuToBeExtended.distributeMethods(aspectClass);

// Export

cs.printAll();

Weaving with Modular Join Point Addressing

- M. Karlsson's masters thesis





The COMPOsition SysTem COMPOST

- COMPOST is the first system to support invasive composition for Java
 - Library of static meta-programs
 - Composition language Java
 - Reifies concepts Boxes, Hooks, Composers
- and many other things



COMPOST for Everybody

- 0.78 is out (Uni Karlsruhe/Uni Linköping)
 - <http://www.the-compost-system.org>
 - We expect a new major version in April 2004
- Contains refactoring engine RECODER as transformation subsystem
 - <http://recoder.sf.net>
- Invasive Software Composition, U. Aßmann, Springer.
- Developed within the EASYCOMP project
 - EU FET Basic Research “Easy Composition in Future Generation Component Systems”
 - New component models for XML, COTS, runtime components (Uniform composition)
- We are refactoring towards a uniform XML version

Invasive Software Composition as Composition Technique





Invasive Composition: Component Model

- Graybox components instead of black box ones
 - Composition interfaces with declared hooks
 - Implicit composition interfaces with implicit hooks
 - The composition programs produce the functional interfaces
 - Resulting in efficient systems, because superfluous functional interfaces are removed from the system
 - Content: source code
 - binary components also possible, poorer metamodel
- Aspects are just a new type of component
- Fragment-based Parameterisation a la BETA slots
 - Type-safe parameterization on all kinds of fragments



Invasive Composition: Composition Technique

- Adaptation and glue code: good, composers are program transformers and generators
- Aspect weaving
 - Parties may write their own weavers
 - No special languages
- Extensions:
 - Hooks can be extended
 - Soundness criteria of lambdaN still apply
 - Metamodelling employed
- Not yet scalable to run time



Composition Language

- Various languages can be used
- Product quality improved by metamodel-based typing of compositions
- Metacomposition possible
 - Architectures can be described in a standard object-oriented language and reused
- An *assembler* for composition
 - Other, more adequate composition languages can be compiled

Invasive Composition as Composition System

Component model

Source or binary components

Greybox components

Composition interfaces
with declared and implicit hooks

Composition technique

Algebra of composition operators

Uniform on declared and implicit hooks

Standard Language

Composition language



Unification of Development Techniques

- With the uniform treatment of declared and implicit hooks, several technologies can be unified:
 - Generic programming
 - Inheritance-based programming
 - Connector-based programming
 - View-based programming
 - Aspect-based programming



Conclusions for ISC

- Fragment-based composition technology
 - Graybox components
 - Producing tightly integrated systems
- Components have *composition interface*
 - From the composition interface, the functional interface is derived
 - Composition interface is different from functional interface
 - Overlaying of classes (role model composition)

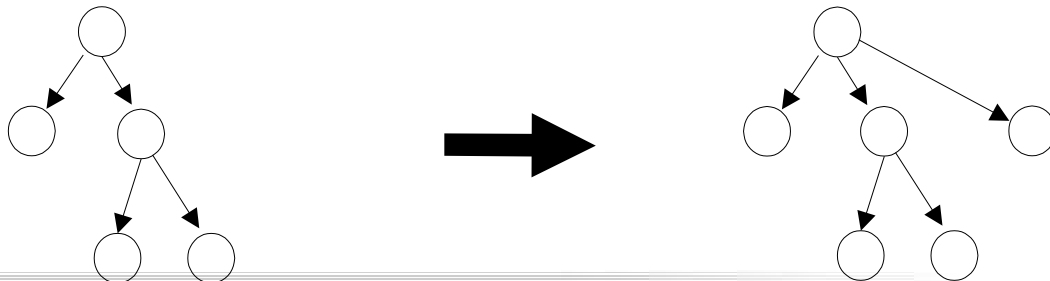
Different Forms of Greyboxes



Refactoring as Whitebox Operation

- Refactoring works directly on the AST/ASG
- Attaching/removing/replacing fragments
- Whitebox reuse

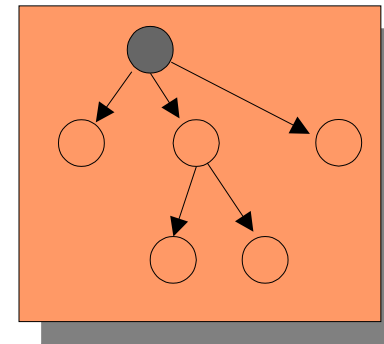
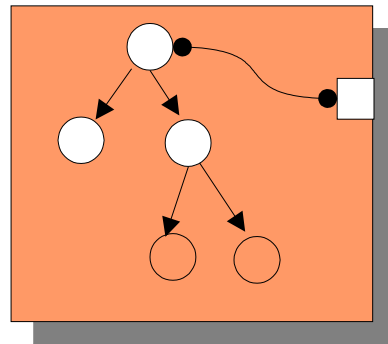
**Refactorings
Transformations**



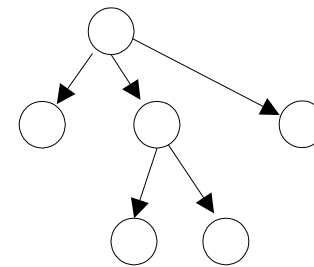
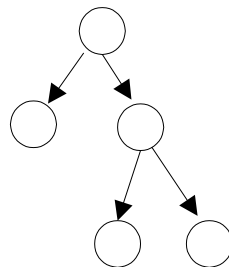
Weaving as Light-Grey Operation

- Aspect weaving and view composition works on implicit hooks (*join points*)
- *Implicit composition interface*

**Composition
with implicit
hooks**



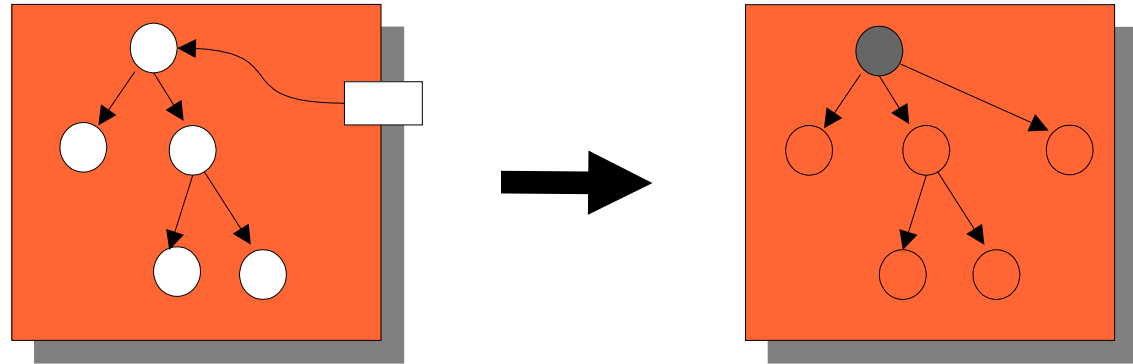
**Refactorings
Transformations**



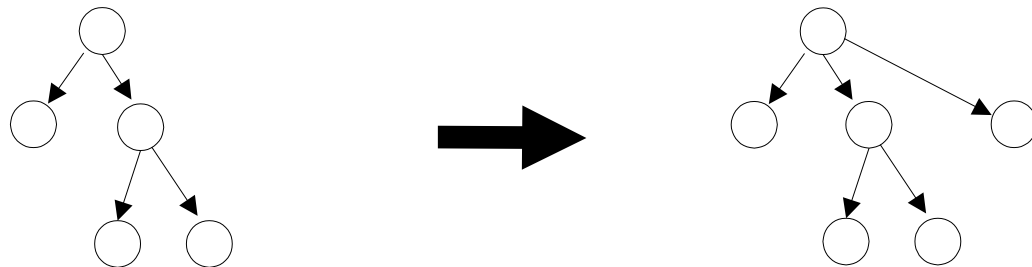
Parameterization as Darker-Grey Operation

- Templates work on *declared hooks*
- *Declared composition interface*

**Composition
with declared
hooks**

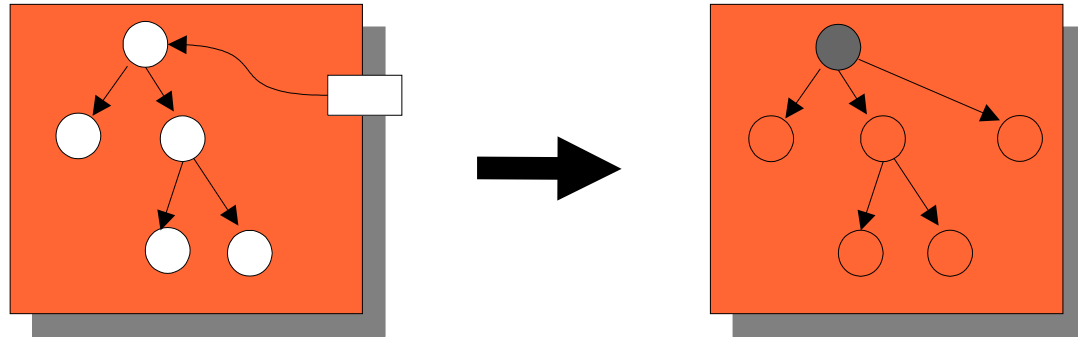


**Refactorings
Transformations**

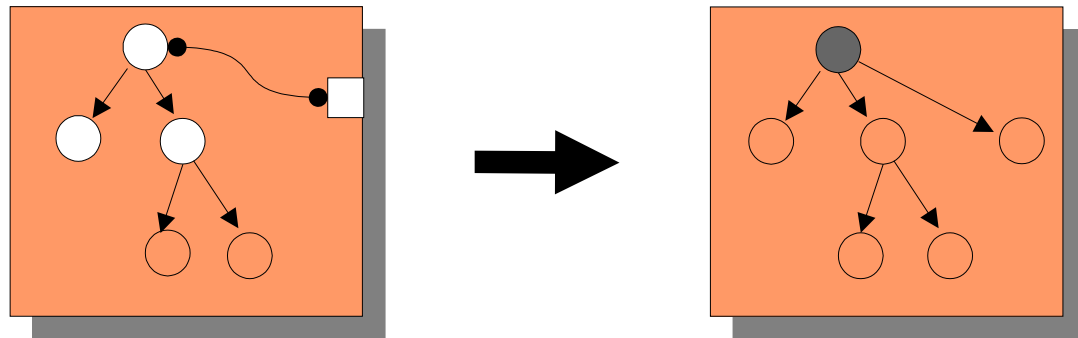


Systematization Towards Greybox Component Models

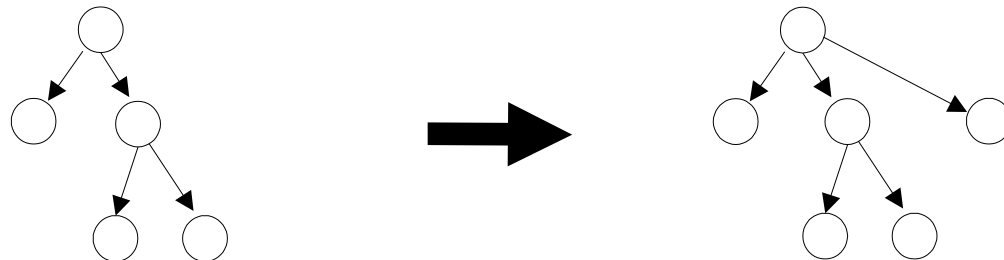
**Composition
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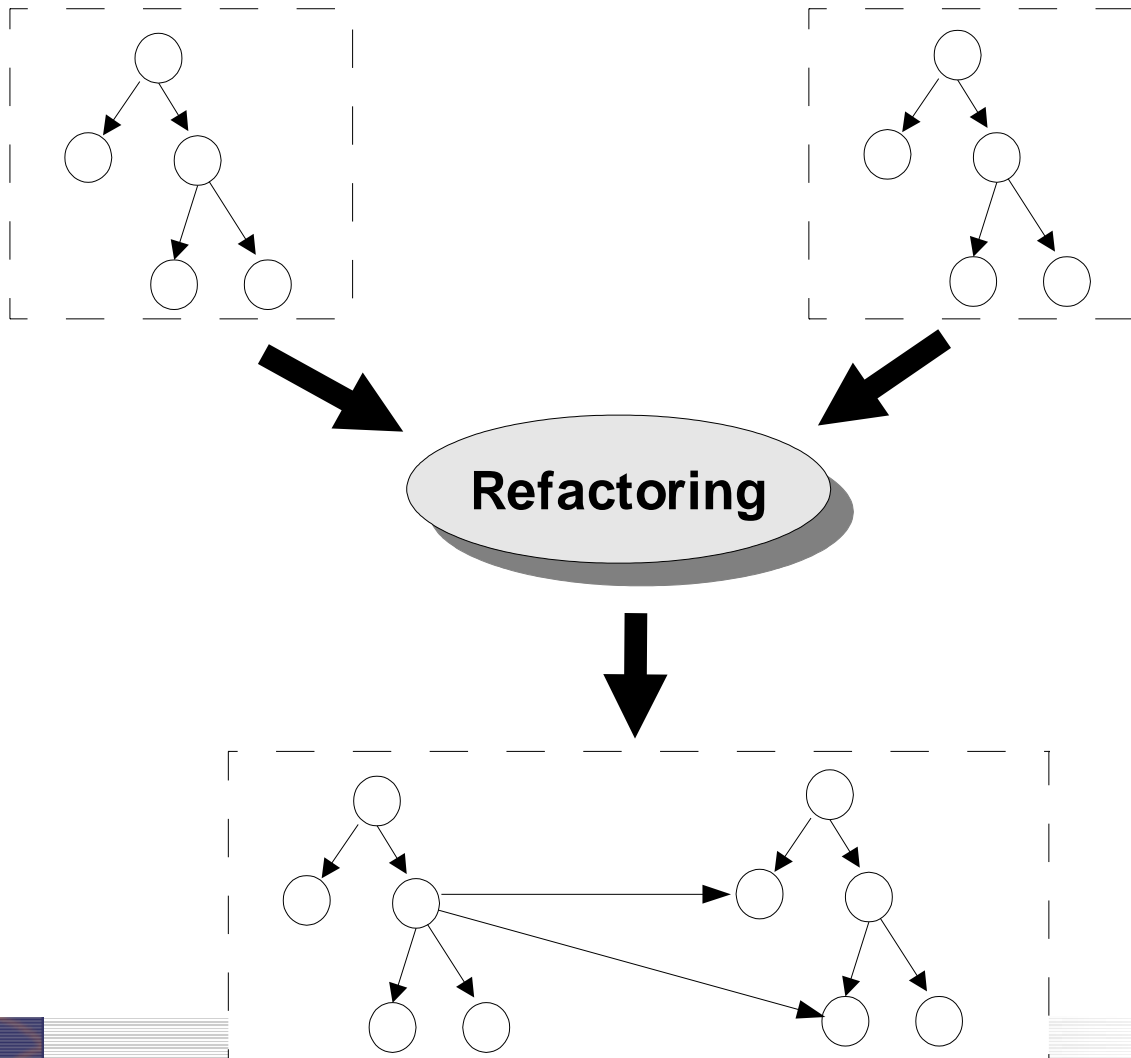
**Composition
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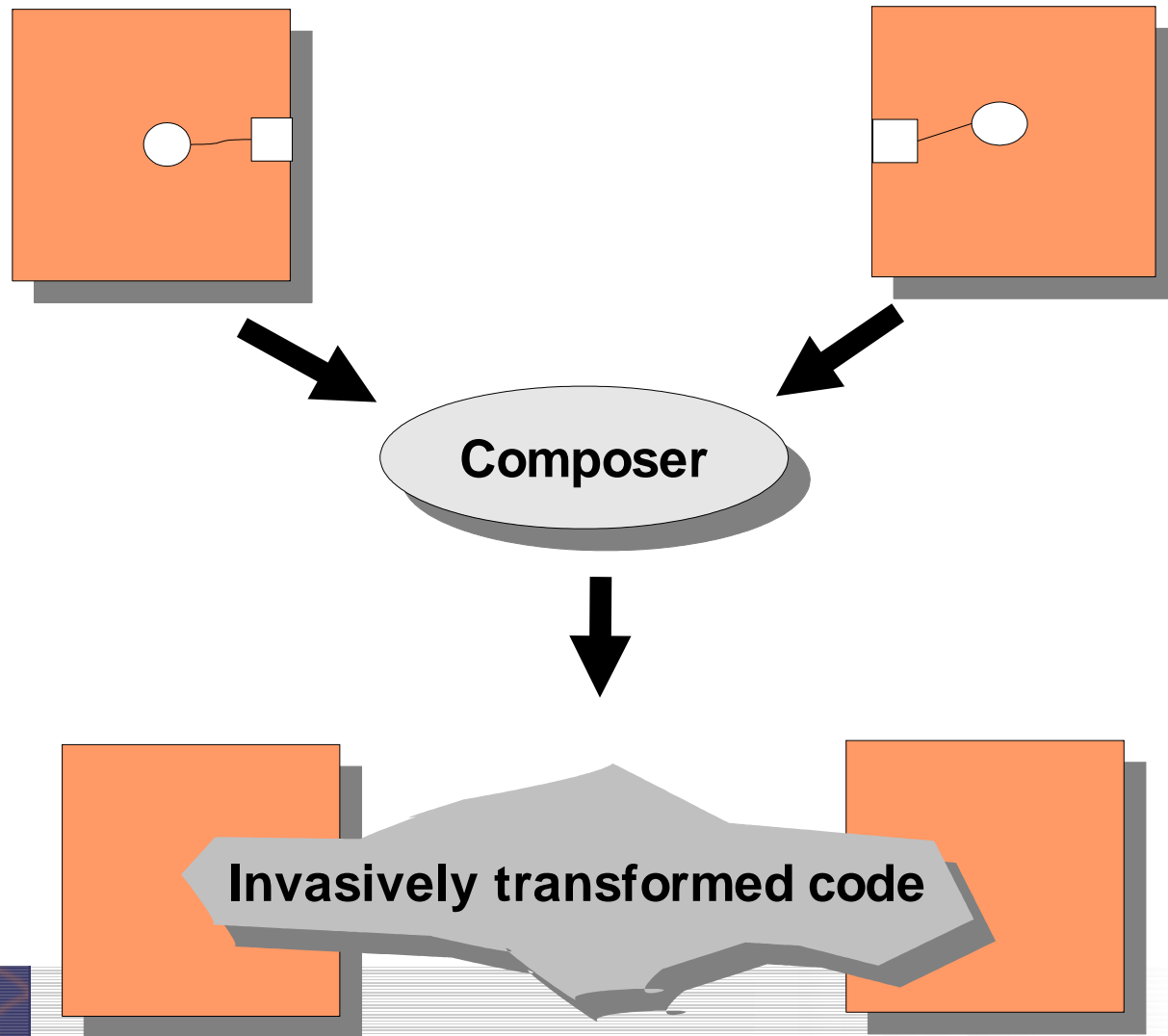
**Refactorings
Transformations**



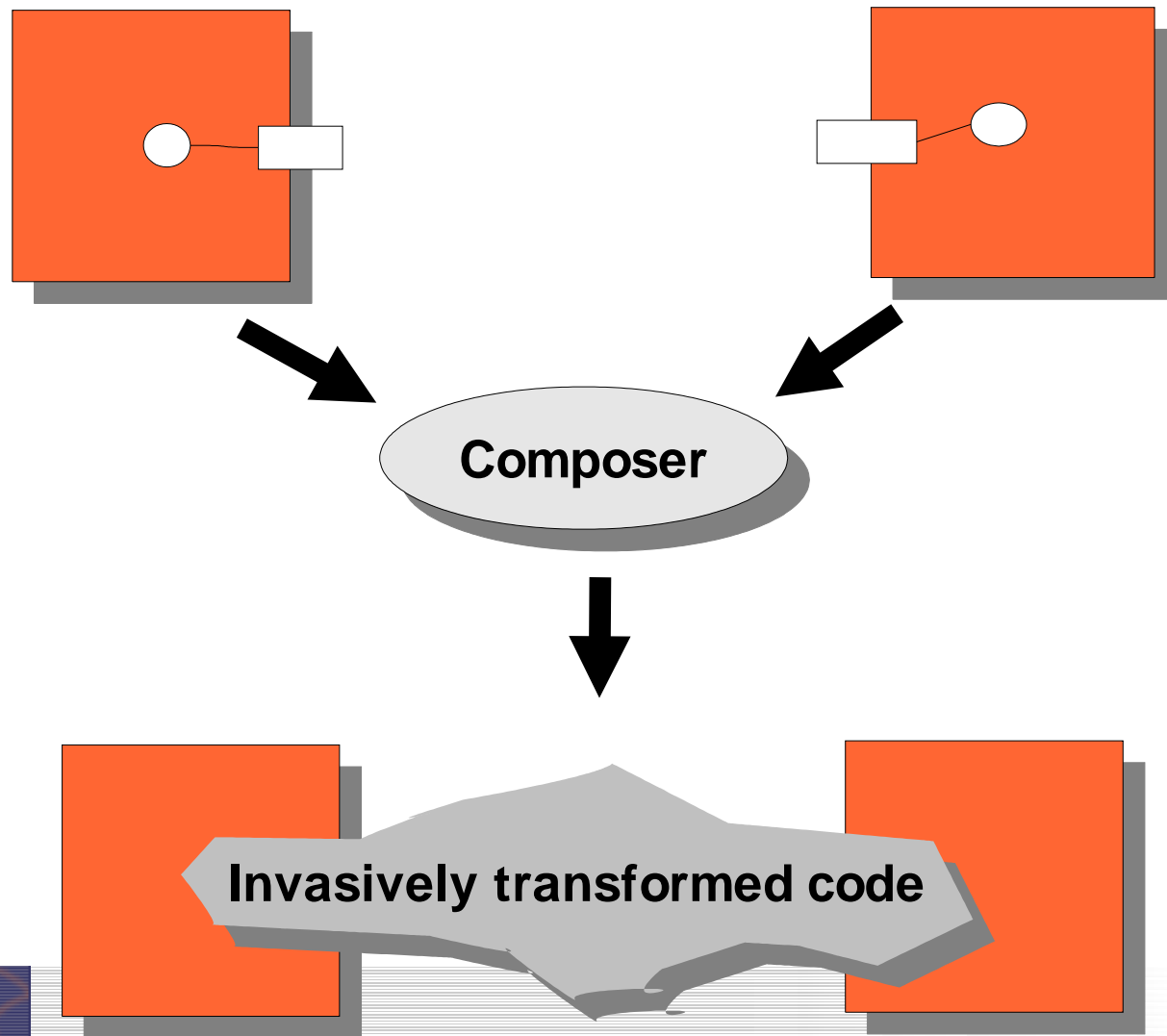
Refactoring Builds On Transformation Of Abstract Syntax



Invasive Composition Builds On Transformation Of Implicit Hooks



Invasive Composition Builds On Transformation on Declared Hooks





Future Composition Systems



What Is A Component?

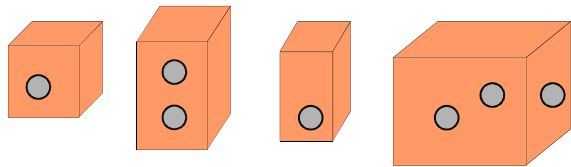
- Cannot be stated in general
 - Component models must be defined
- We must investigate composition techniques
- And languages
 - Domain-specific ones (composition-oriented composition languages)
 - General ones
- We should build frameworks for all component models
 - Generic component models
 - Generic composition technique
 - Scalability!



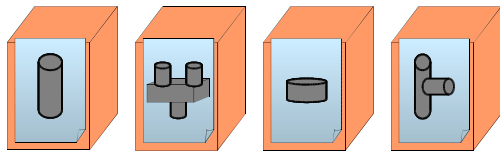
Types of Composition Systems

- **Software Composition Systems**
 - Blackbox Composition Systems
 - Graybox Composition Systems (Integrational Systems)
 - Turing-complete composition languages
 - [Invasive Software Composition, Aßmann, Springer 2003]
- **Uniform Composition Systems**
 - Supporting multiple languages
 - Supporting XML
 - Active documents
 - Uniform treatment of software and data
 - Based on software composition systems

Integrational Software Engineering

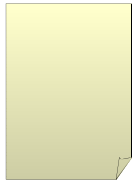


Components



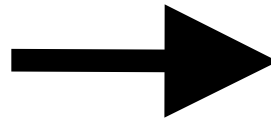
Invasive composition

operations

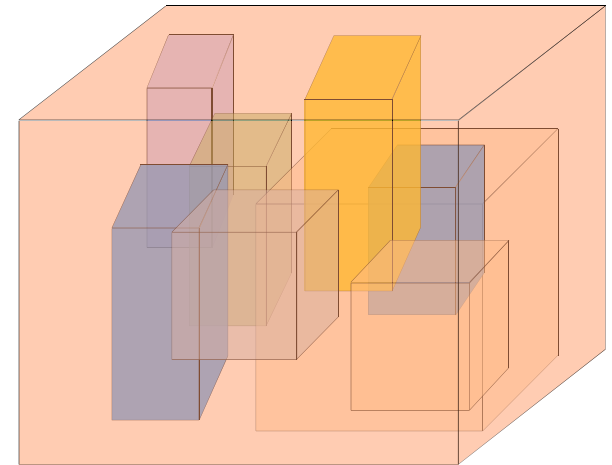


**Composition
recipe**

**Software
composition**



**Uniform
composition**



Integrated system

Integrational Systems		Composition Language	Many integration techniques	Uniform on XML
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Aspect Systems	View Systems	Software Composition Systems
Aspect Separation	Composition Operators	Composition Language
<i>Aspect/J</i>	<i>Composition Filters</i> <i>Hyperslices</i>	<i>Invasive Composition</i> <i>Metaclass Composition</i> <i>Piccola</i>

Architecture Systems	Architecture as Aspect	<i>Darwin</i> <i>ACME</i>
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Classical Component Systems	Standard Components	<i>.NET</i> <i>CORBA</i> <i>Beans</i> <i>EJB</i>
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Object-Oriented Systems	Objects as Run-Time Components	<i>C++</i> <i>Java</i>
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Modular Systems	Modules as Compile-Time Components	<i>Modula</i> <i>Ada-85</i>
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The End

- <http://www.easycomp.org>
- <http://www.the-compost-system.org>
- <http://recoder.sf.net>
- <http://injectj.fzi.de>
- **Invasive Software Composition, U. Aßmann, Springer.**