Exp: 1B PLAYFAIR CIPHER

Date: 03-02-2024

AIM:

To write a python program implementing playfair cipher algorithm

ALGORITHM:

- 1. Get the plaintext from the user
- 2. Get the key from the user
- 3. Plaintext is encrypted two letters at a time
- 4. If a pair is a repeated letter, insert filler like 'X'
- 5. If both letters fall in the same row, replace each with letter to right (wrapping back to start from end)
- 6. If both letters fall in the same column, replace each with the letter below it (again wrapping to top from bottom)
- 7. Otherwise each letter is replaced by the letter in the same row and in the column of the other letter of the pair.

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PROGRAM:
key=input("Enter key: ")
key=key.replace(" ", "")
key=key.upper()
def matrix(x,y,initial):
       return [[initial for i in range(x)] for j in range(y)]
result=list()
for c in key:
       if c not in result:
       if c=='J':
       result.append('I')
       else:
       result.append(c)
flag=0
for i in range(65,91):
       if chr(i) not in result:
       if i==73 and chr(74) not in result:
       result.append("I")
       flag=1
       elif flag==0 and i==73 or i==74:
       pass
       else:
       result.append(chr(i))
k=0
my matrix=matrix(5,5,0)
for i in range(0,5):
       for j in range(0,5):
       my matrix[i][j]=result[k]
       k+=1
```

def locindex(c): #get location of each character

loc=list()

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if c=='J':
       c='I'
       for i ,j in enumerate(my_matrix):
       for k,l in enumerate(j):
       if c==1:
              loc.append(i)
              loc.append(k)
              return loc
def encrypt():
       msg=str(input("ENTER MSG:"))
       msg=msg.upper()
       msg=msg.replace(" ", "")
       i=0
       for s in range(0, len(msg)+1, 2):
       if s<len(msg)-1:
       if msg[s] = msg[s+1]:
              msg=msg[:s+1]+'X'+msg[s+1:]
       if len(msg)\%2!=0:
       msg=msg[:]+'X'
       print("CIPHER TEXT:",end=' ')
       while i<len(msg):
       loc=list()
       loc=locindex(msg[i])
       loc1=list()
       loc1=locindex(msg[i+1])
       if loc[1] == loc1[1]:
print("{} {}".format(my_matrix[(loc[0]+1)%5][loc[1]],my_matrix[(loc1[0]+1)%5][loc1[1]]),end=
'')
       elif loc[0] == loc1[0]:
print("{}{}".format(my_matrix[loc[0]][(loc[1]+1)%5],my_matrix[loc1[0]][(loc1[1]+1)%5]),end=
'')
       else:
       print("{}{}".format(my_matrix[loc[0]][loc1[1]],my_matrix[loc1[0]][loc[1]]),end=' ')
       i=i+2
def decrypt(): #decryption
       msg=str(input("ENTER CIPHER TEXT:"))
       msg=msg.upper()
       msg=msg.replace(" ", "")
       print("PLAIN TEXT:",end=' ')
       i=0
       while i<len(msg):
       loc=list()
       loc=locindex(msg[i])
       loc1=list()
       loc1=locindex(msg[i+1])
       if loc[1] == loc1[1]:
print("{} {} ".format(my_matrix[(loc[0]-1)%5][loc[1]],my_matrix[(loc1[0]-1)%5][loc1[1]]),end='
')
       elif loc[0] == loc1[0]:
```

```
print("{}{}".format(my_matrix[loc[0]][(loc[1]-1)%5],my_matrix[loc1[0]][(loc1[1]-1)%5]),end='
')

else:
    print("{}{}".format(my_matrix[loc[0]][loc1[1]],my_matrix[loc1[0]][loc[1]]),end=' ')
    i=i+2

while(1):
    choice=int(input("\n 1.Encryption \n 2.Decryption: \n 3.EXIT\nEnter your choice: "))
    if choice==1:
    encrypt()
    elif choice==2:
    decrypt()
    elif choice==3:
    exit()
    else:
    print("Choose correct choice")
```

OUTPUT:

```
—(kali⊛kali)-[~]
s vi playfaircipher.py
(kali® kali)-[~]
$ python3 playfaircipher.py
Enter key: Monarchy
1.Encryption
2.Decryption:
3.EXIT
Enter your Choice: 1
ENTER MSG:Balloon
CIPHER TEXT: IB SU PM NA
1.Encryption
2.Decryption:
3.EXIT
Enter your Choice: 2
ENTER CIPHER TEXT: ibsupmna
PLAIN TEXT: BA LX LO ON
1.Encryption
2.Decryption:
3.EXIT
Enter your Choice: 3
```

RESULT:

Thus the python program for playfair cipher is implemented successfully.