A Change-Point Detection and Clustering Method in the Recurrent-Event Context

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Abstract

One sentence about the data. A change-point model is usually a natural fit for the time to event data. We can always capture different patterns in the clustered data

Recurrent event data has been an interesting topic applied in many fields. When the data is assumed to have one or more clustered subgroups, with each sharing an an unknown change point, we model the data in each subgroup as a non-homogeneous Poisson process with piecewise constant intensity functions. The paper proposes a heurastic clustering method, which divide the data into several clusters based on their similarities defined in a change-point likelihood based model. The method also gives the estimate of the change points, as well as the intensity rates before and after the change point by clusters. It uses the updating scheme motivated by K-means algorithm, but advances the arrangement procedure to be model based, which fits nicely for clustering the recurrent events. The paper also propose a heurastic seraching method to determine the number of underlying clusters, which remains a challenging part for the original K-means problem. Applied into different settings of simulation, the algorithm achieves good performace and is verified

to be robust on selecting the appropriate number of clusters.

KEY WORDS: Non-Homogeneous Poisson Process, Recurrent Event, Clus-

ter.

Note: Supplementary materials for this article are available online.

1 Introduction

Recurrent-event data analysis is widely used in various fields such as relia-

bility, medicine, social science and criminology, where a subject or sampling

unit has multiple events.

An interesting problem in recurrent-event data analysis is change-point

detection. For example, the events rates of drivers might change as they

have more experience and learn from driving education programs; the rate

of the recurrent disease episodes may change because of treatment or the

effects of the treatment wearing out; the rate of machine malfunction changes

because of ageing; the rate of a human behaviour is changing because of

certain factors. Detecting the change-point provides critical information on

the recurrence patterns, and provide reference for research like what factors

caused the change, similarities and heterogeneity among subjects.

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Most of the literatures on change-point detection in recurrent-event context assumed that the event counts follow a non-homogeneous Poisson process (NHPP). The NHPP is a Poisson process whose intensity function is not a constant over time (Ross, 2006, p. 32). Examples include detecting the change-points in the ozone level by Bayesian method (Cruz-Juárez et al., 2016), proposing semi-parametric estimators for the change-point when there are multiple individuals (Frobish et al., 2016).

NHPP with piecewise-constant intensity functions are widely used for change-point detection in the recurrent-event context. For example, Raftery and Akman (1986); West and Odgen (1997); Aschar et al. (2007); Gupta and Baker (2015); Montoya-Noguera and Wang (2017) developed Bayesian methods to detect the change-points and conducted model selection on the number of change-points for one sampling unit; Frobish and Ebrahimi (2009); Li et al. (2017b) proposed maximum likelihood estimators (MLE) of change-points for multiple subjects.

In recurrent-event change-point analysis, clustering the sampling unit is necessary when subgroups exist. Research in this area is limited. Li et al. (2017a) detected the change-points and clustered the individuals using a Bayesian finite mixture model. Such type of methods are relatively complex

and computationally expensive.

We assume that there are multiple individuals or sampling units. The recurrent events follow NHPP with piecewise-constant intensity rates. Clusters exist among the individuals. The individuals in the same cluster share the same change-point and the intensity rates. The goal of this paper is to provide an alternative machine learning method to incorporate clustering in recurrent-event change-point analysis.

Notice that clustering is partitioning a set of objects in such a way that objects in the same cluster are more similar to each other, the appropriate clustering algorithm needs to define a distance function to measure the similarity between each object, then minimizing the pairwise distance in the same cluster. For example, when given a set of m data points $D = \{x_1, ..., x_m\}$ in R^d and an integer K, a heurastic clustering algorithm, K-means, will determine a set of K centroids $C = \{c_1, ..., c_k\}$ in R^d so as to minimize the following error function: $E(C) = \sum_{x_{eD}} \min_{k=1,...K} ||x - c_k||^2$. Even though there exists a wide variety of clustering methods, very few of them can be applied on recurrent events clustering problem because it's hard to find the distance function. The sample unit in this problem is a vector of event times, with arbitrary length, so it cannot be considered as the coordinates in the Eu-

clidean space as the original K-means do. We advance the K-means method by defining the distance function using the probability density function after assuming the sample unit is from some specific distribution.

One advantage for our algorithm is that it can cluster the sample units into different subgroups, as well as give the estimate of change-point and intensity rates before and after the change-point for every subgroups. Another advantage is that it can automatically determine how many clusters the data possesses. Since the original K-means algorithm of uses the elbow plot? of the within-cluster sum of squares to determine the appropriate number of clusters, the elbow criterion cannot always be unambiguously identified. Our method uses a heurastic searching method, based on the NHPP model, gives a more quantified and reasonable estimate of clusters' numbers. So generally, applying this algorithm on a recurrent events dataset gives us direct knowledge about how many potential similar patterns in the data.

(ADD verifying part with real data)

The algorithm can be divided into four stages.

- (1) Defining the distance function between the sample units.
- (2) Cluster the data into a given number of clusters.
- (3) Introduces two methods of automatically determine the number of clus-

ters.

(4) Real data analysis based on the algorithm.

In Section 2, we develop a machine learning method to detect the changepoints and cluster the individuals in the recurrent-event context. Simulation study is in Section 3. A real data analysis is provided in Section ??. Section 4 is the conclusion and discussion.

2 A Machine Learning Method for Change-Point Detection and Clustering in the Recurrent-Event Context

This section presents a method which combines the K-means clustering algorithm and the likelihood-based change-point detection method in the recurrent-event context in Frobish and Ebrahimi (2009). Assume that there are m individuals from K groups with recurrent events, and each individual has an unknown change-point. The individuals in the same cluster share identical change-point and intensity rates. We first show how to estimate the change-point and intensity rates for each cluster. Then we propose how to cluster the

data given the number of groups K. Thirdly we show how to automatically detect the number of clusters by a heurastic searching method.

Denote n_j to be the total number of events and c_j be the total follow up time for the j^{th} individual, $j=1,2,\cdots,m$. c_j will be used as the censoring time in the analysis. The events occurred at ordered times $t_{j1},...,t_{jn_j}$. We assume the m individuals fall in K groups, and the group index is k, k=1,...K. If an individual j is from group k, we denote it as $j \in G_k$. The event counts in group k follow a NHPP with piecewise-constant intensity function $\lambda_k(t) = \lambda_{kb}I(0 \le t < \tau_k) + \lambda_{ka}I(t \ge \tau_k)$, where τ_k is the unknown change-point for the k^{th} group and $\tau_k \le minimum(c_j)$ for $j \in G_k$. λ_{kb} is the intensity rate before τ_k , and λ_{ka} is the intensity rate after τ_k . Integrating it yields the cumulative intensity function $\Lambda_k(t) = \lambda_{kb}tI(0 \le t < \tau_k) + [\lambda_{kb}\tau_k + \lambda_{ka}(t - \tau_k)]I(t \ge \tau_k)$, where I(t) is the indicator function. Let $n_j^{(b)}$ be the number of events for the j^{th} individual before the change-point, and $n_j^{(a)}$ be the number of events after the change-point. Then $n_j^{(b)} + n_j^{(a)} = n_j$. Table 1 gives a summary of the notations.

Table 1: Notations in this paper.

Symbol	Meaning
\overline{m}	The total number of individuals
K	The total number of groups
j	The individual index, $j = 1, 2, \dots, m$
n_{j}	The total number of events for the j^{th} individual
i	The event index, $i = 0, 1, 2, \dots, n_j$, where $i = 0$ indicates the starting point
t_{ji}	The i^{th} event time for the j^{th} individual, assuming $t_{ji_1} \neq t_{ji_2}$ for $\forall j_1 \neq j_2$
x_{ji}	The inter-event time: $x_{ji} = t_{ji} - t_{j,(i-1)}$
c_{j}	The follow up time for the j^{th} individual
k	The group index, $k = 1, 2, \dots, K$
N_k	The number of individuals in the k^{th} group
$n_j^{(b)} \\ n_j^{(a)}$	The total number of events for the j^{th} individual before the change-point
$n_i^{(a)}$	The total number of events for the j^{th} individual after the change-point
$ au_k$	The change-point for the k^{th} group
λ_{kb}	The intensity rate before the change-point for the k^{th} cluster
λ_{ka}	The intensity rate after the change-point for the k^{th} cluster

2.1 Change-point detection by maximizing the likeli-

hood

We assume that all the individuals in the same cluster share the identical intensity rates and change-point. Here we summarize the MLEs for τ_k , λ_{kb} and λ_{ka} proposed by Frobish and Ebrahimi (2009).

The likelihood for one individual j given that $j \in G_k$ is (Thompson, 2012):

$$L_{j}(\tau_{k}, \lambda_{kb}, \lambda_{ka} | \mathbf{X}_{j}) = exp[-\Lambda(c_{j})] \prod_{i=1}^{n_{j}} \lambda_{j}(t_{ji}) = exp[-\Lambda(c_{j})] \lambda_{kb}^{n_{j}^{(b)}} \lambda_{ka}^{n_{j}^{(a)}},$$

where $\boldsymbol{X}_j = (t_{j1}, \dots, t_{jn_j}, c_j)^T$. Denoting $\boldsymbol{X}_{(k)}$ to be the event times and censoring times in group k, the log likelihood of N_k individuals in this group combined is

$$logL_{(k)}(\tau_k, \lambda_{kb}, \lambda_{ka} | \boldsymbol{X}_{(k)}) = -(\lambda_{bk} - \lambda_{ak}) N_k \tau_k - \lambda_{ak} \sum_{j \in G_k} c_j + \left(\sum_{j \in G_k} n_j^{(b)}\right) log\lambda_{kb} + \left(\sum_{j \in G_k} n_j^{(a)}\right) log\lambda_{ka}.$$

$$\tag{1}$$

Taking the derivative of $logL_{(k)}$ and setting it to zero, we can obtain the MLEs for the intensity rates:

$$\hat{\lambda}_{kb} = \frac{\sum_{j \in G_k} n_j^{(b)}}{\tau_k N_k}, \hat{\lambda}_{ka} = \frac{\sum_{j \in G_k} n_j^{(a)}}{\sum_{j \in G_k} c_j - \tau_k N_k}.$$
 (2)

The MLEs of the intensity rates are the average number of events per individual per unit time.

According to Frobish and Ebrahimi (2009), the value of τ_k that maximize $log L_(k)(\tau_k, \hat{\lambda}_{kb}, \hat{\lambda}_{ka} | \mathbf{X}_{(k)})$ locate at one of the event times, and the MLE of τ_k is consistent. Therefore, the MLE of τ_k is the event-time that maximize the log likelihood:

$$\hat{\tau}_k = argmax_{\tau_k = t_{ji}|j \in G_k, 1 \le i \le n_j} log L_{(k)}(\tau_k, \hat{\lambda}_{kb}, \hat{\lambda}_{ka} | \boldsymbol{X}_{(k)}). \tag{3}$$

Pluggging $\hat{\tau}_k$ in Eq. 7, we get the MLEs for the intensity rates $\lambda_{kb}, \lambda_{ka}$.

$$\hat{\lambda}_{kb} = \frac{\sum_{j \in G_k} n_j^{(b)}}{t \hat{a} u_k N_k}, \hat{\lambda}_{ka} = \frac{\sum_{j \in G_k} n_j^{(a)}}{\sum_{j \in G_k} c_j - \hat{\tau}_k N_k}.$$
 (4)

2.2 RKmeans clustering

We propose a method to cluster the m individuals into K groups given the number of clusters in this section.

The challenge is that our observation unit j, j = 1, ..., m is a sequence of event times, which is high-dimensional data. A natural way to see whether there is heterogeneity among the m individuals is to plot the sequence events of each individual against time. To illustrate this, suppose we have an observation $X_j = (t_{j1}, \dots, t_{jn_j}, c_j)$, which is time-to-event data, where t_{ji} means the i^{th} event time for the j^{th} individual. Denote $n_j^{(i)}$ be total number of events before t_{ji} , plot $(t_{ji}, n_j^{(i)}), i = 1, ..., n_j$, which is the function of cumulative event occurrences during the time interval $(0, c_j)$. Suppose 40 individuals are generated from two groups, if we define $(\lambda_{kb}, \lambda_{ka}, \tau_k)$ as the centroids of group k, then the 40 individuals are generated from two groups with centroids (250, 100, 300) and (250, 100, 150) respectively. Forty lines are drawn in Fig. 1, each represent a sequence of recurrent events. From the plot, we

may think that these individuals can be divided into two groups.

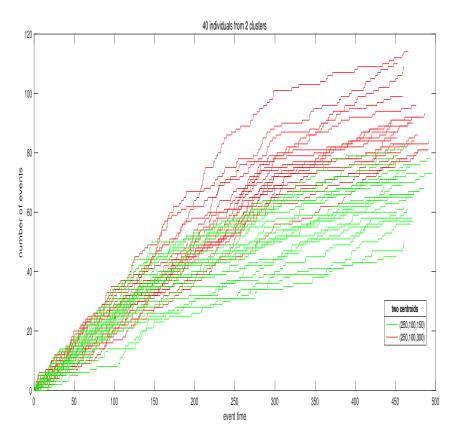


Figure 1: 40 lines from 2 clusters

More formally, the natural thought of clustering individuals with recurrent events is clustering curves representing individuals. Dass et al. (2015) proposed a nonparametric Bayesian approach to cluster individuals with recurrent events. However, that approach mainly focused on finding the local change-point of different curves. If the change-point of two groups are the same, but the intensity rate functions are different, it could hardly divide

them. Another method mentioned in Perets (2011) is intuitive. The main idea of this method is extracting the characteritic of each time-to-event curve in 1, then reduce the dimension of the data to a few principle components. However it is hard to achieve a good accuracy while implemented in recurrent event cases, because it loses the information that data are from a NHPP, which means the curves are non-decresing and piecewise constant.

We propose a heuristic method, which is motivated by the k-means method. Unlike the k-means problem, which aimes to find cluster centers that minimize the intra-class variance, our method tries to find cluster centers which maximizes the likelihood of the underlying clusters given the observed data. To further illustrate the idea, suppose there are K underlying groups, each group has one centroid, so there are K centroids in total. The purpose of the algorithm is to find the K underlying centroids and determine which individual belongs to which centroid. Denote $P_{jk} = P(\mathbf{X}_j | \tau_k, \lambda_{kb}, \lambda_{ka}, c_j)$, which is the sampling density value given that individual j falls in group k.

$$P_{jk} = exp[-\Lambda(c_j)] \prod_{i=1}^{n_j} \lambda_j(t_{ji}) = exp[-\Lambda(c_j)] \lambda_{kb}^{n_j^{(b)}} \lambda_{ka}^{n_j^{(a)}}$$
 (5)

The updating procedure for K centroids follow the same schema in Hartigan

and Wong (1979). Briefly, the first step is to initialize K centroids. Next, for each individual j, assign it to the centroid k^* , where $k^* = argmax_{k=1,2,...K}P_{jk}$, then update the centroids of K clusters using Eq.(2) and Eq.(3) until all the K centroids finally do not change. We will illustrate the algorithms in detail as follows. And for notation convenience, we call our algorithm RKmeans in the following paper.

- Step 1: set the initial value for the K centroids, denote as $(\lambda_{kb}^{(0)}, \lambda_{ka}^{(0)}, \tau_k^{(0)}, k = 1, ...K)$. Like the original k-means problem, the estimation of the K centroids can be arbitrarily bad when the K initial centroids are poorly selected, with the extreme case when all K clusters are almost the same. So the intuition behind our initialization method is to spread out the K initial cluster centroids. One feasible solution is to use some careful random seeding method like k-means++ ??, which improves both the speed and the accuracy of initialization. Now we will briefly introduce how it works in our dataset.
 - (1): Select an individual j with equal propability among all m individuals. Then, as a special case with only one individual, calculate the centroids of the first cluster based on using the formula 2,3 in 2.1.

- (2): Denote $d_{jk} = |log(P_{jk})|$ as the distance from j to cluster k.for each individual j, compute d_{jk} , the distance between j and the nearest centroids that has been chosen.
- (3): choose one individual j at random, using the weighted probability distribution where j is chosen with probability proportional to d_{jk}^2 , then calculate the centroids of the second cluster based on using the Eq.(2) and Eq.(3) in 2.1.
- (4): Repeat Steps 2 and 3 until the K centroids are chosen, so $\tau_k^{(1)}, \lambda_{kb}^{(1)}, \lambda_{ka}^{(1)}, k=1,...K \text{ are the initial centroids.}$

Step 2: set t = 1.

- Step 3: Under the condition that K centroids $(\tau_k^{(t)}, \lambda_{kb}^{(t)}, \lambda_{ka}^{(t)}), k = 1, ...K$ are given, for each individual j, assign j to cluster k which yields the largest sample density probability P_{jk} . After m calculations, all the individuals are assigned to K clusters. For each cluster k, $G_k^{(t)} = \{j : P_{jk} >= P_{jk'}, \forall k', 1 \le k' \le K, j \in \{1, ...m\}\}$.
- Step 4: Update the centroids of cluster k using Eq.(2) and Eq. (3)

$$\hat{\tau_k}^{(t+1)} = argmax_{\tau_k = t_{ji} | j \in G_k^{(t)}, 1 \le i \le n_j} log L_{(k)}(\tau_k, \hat{\lambda}_{kb}, \hat{\lambda}_{ka} | \boldsymbol{X}_{(k)}).$$
 (6)

$$\hat{\lambda}_{kb}^{(t+1)} = \frac{\sum_{j \in G_k^{(t)}} n_j^{(b)}}{\hat{\tau_k}^{(t+1)} N_k}, \hat{\lambda}_{ka}^{(t+1)} = \frac{\sum_{j \in G_k^{(t)}} n_j^{(a)}}{\sum_{j \in G_k^{(t)}} c_j - \hat{\tau_k}^{(t+1)} N_k}.$$
 (7)

Step 5: Repeat the assignment step and update step until $(\tau_k^{(t)}, \lambda_{kb}^{(t)}, \lambda_{ka}^{(t)}) = (\tau_k^{(t+1)}, \lambda_{kb}^{(t+1)}, \lambda_{ka}^{(t+1)}), k = 1, ...K.$

Step 6: We use the K centroids output by the last iteration as the estimator of our true cluster centroids.

2.3 Determine the number of clusters using a heuristic searching method

In 2.2, we suppose m observations from K centroids, where K is given. However, in real datasets, K is usually unknown. Though it can be determined using some empirical knowledge, we are more interested in finding a way to automatically determine the number of clusters based on the data. Fraley introduced some methods in Fraley and Raftery (1998), to find the

appropriate number of cluster K. One way is to use Bayesian Model Selection in clustering. The advantage of this method is that it uses the Bayes factor to compare different models. Because different K different models, so determining the number of clusters is actually a model selection problem. Suppose the possible value for K is only 1 or 2, and the observed data is D, the Bayes factor is assessed by $\frac{Pr(D|K=1)}{Pr(D|K=2)} = \frac{Pr(K=1|D)}{Pr(K=1|D)} \frac{Pr(K=2)}{Pr(K=1)}$. The advantage tage of this Bayes factor is that it naturally includes a penalty term $\frac{Pr(K=2)}{Pr(K=1)}$. But it is really hard to figure out how to set the prior of Pr(K) to avoid choosing a large K, since Pr(D|K) is always an incresing function as K becomes larger. Another way is to use Akaike information criterion mentioned in Akaike (1998) to qualify the model. Here, we can use $AIC = 2p - 2ln(\hat{L})$, where p is the number of estimated parameters in the model. \hat{L} is the maximum value of the likelihood function for the model. Pick the model with the smallest AIC value. However, when using this criteria in calculation, the second term $ln(\hat{L})$ is often much larger than the first penalty term 2p, meaning that the AIC value is dominated by $ln(\hat{L})$, thus using AIC criteria to choose the appropriate K is not a good option.

We use a heurastic searching method, combining the idea of large sample inference and non-parametric hypothesis testing. The method can be divided into two parts, testing part and searching part. First we will go through the testing part and establish the required notations. Denote $\mathbf{q}_{(K)} = (\mathbf{q}_1, \dots, \mathbf{q}_K)^T$, where $\mathbf{q}_k = (\tau_k, \lambda_{kb}, \lambda_{ka})^T$ as the centroid of k^{th} group. Then define $\mathbf{X}_{\mathbf{q}_{(K)}} = (\mathbf{X}_1, ... \mathbf{X}_m)$ as the random dataset generated from $\mathbf{q}_{(K)}$. Suppose we use RKmeans in 2.2 to cluster $\mathbf{X}_{\mathbf{q}_{(K)}}$ into n groups, then:

- (1): Denote $\hat{q}_{(n)}(X)$ as the estimate of n centroids using RK means based on data X. Hence write $\hat{q}_{(n)}(X_{q_{(n)}}) = (\hat{q}_1, \dots, \hat{q}_n)$ as the estimate of n centroids based on data $X_{q_{(K)}}$.
- (2): Denote $p_{\boldsymbol{q}_{(n)}}(\boldsymbol{X}) = \prod_{i=1}^n \prod_{j \in G_i} P_{ji}$ as the sample probability density value while assuming data X are generated from $\boldsymbol{q}_{(n)}$. Here, $G_i, i = 1, \dots, n$ can be calculated using RKmeans based on the data \boldsymbol{X} and the estimated centroids $\boldsymbol{q}_{(n)}(\boldsymbol{X})$. Thus $p_{\boldsymbol{q}_{(n)}}(\boldsymbol{X}_{\boldsymbol{q}_{(K)}}) = \prod_{i=1}^n \prod_{j \in G_i} P_{ji}$, which is the sample probability density value while $\boldsymbol{X}_{\boldsymbol{q}_{(K)}}$ are generated from its estimated centroids $\boldsymbol{q}_{(n)}(\boldsymbol{X}_{\boldsymbol{q}_{(K)}})$.
- (3): Denote $Y_{(n)}(\boldsymbol{X}) = log \frac{p_{\boldsymbol{q}_{(\hat{n}+1)}}(\boldsymbol{X})}{p_{\boldsymbol{q}_{(\hat{n})}}(\boldsymbol{X})}$ as the log ratio of probability that X are generated from $\boldsymbol{q}_{(\hat{n}+1)}(\boldsymbol{X})$ divided by the probability that X are generated from $\boldsymbol{q}_{(\hat{n})}(\boldsymbol{X})$. Thus, $Y_{(n)}(\boldsymbol{X}_{\boldsymbol{q}_{(K)}}) = log \frac{p_{\boldsymbol{q}_{(\hat{n})}}(\boldsymbol{X}_{\boldsymbol{q}_{(K)}})}{p_{\boldsymbol{q}_{(\hat{n})}}(\boldsymbol{X}_{\boldsymbol{q}_{(K)}})}$ is the log ratio of $p_{\boldsymbol{q}_{(\hat{n}+1)}}(\boldsymbol{X}_{\boldsymbol{q}_{(K)}})$ divided by $p_{\boldsymbol{q}_{(\hat{n})}}(\boldsymbol{X}_{\boldsymbol{q}_{(K)}})$.

The intuition behind is straight-forward. Suppose the real data X^* has K^* underlying groups, denoted as $q_{(K^*)}^*$. When we do not know the true value of K_1 , we usually suggest the data coming from K groups, then test whether K is appropriate. To construct the test, first, estimate the centroids of K groups based on X^* , which is $q_{(K)}(X^*)$. We can assume the real data is a random sample of $X_{q(\hat{K})}$. If $K = K^*$, the real data is also a random sample of $\boldsymbol{X}_{q_{(K^*)}}$. Under $K=K^*$, let $\boldsymbol{q}_{(K^*)}^*=\hat{\boldsymbol{q}_{(K)}}(X^*)$, and generate B datasets based on $\boldsymbol{q}_{(K^*)}^*$, denoted as $\boldsymbol{X}_{\boldsymbol{q}_{(K^*)}^*}^{(1)}, \cdots, \boldsymbol{X}_{\boldsymbol{q}_{(K^*)}^*}^{(B)}$. Calculate $Y_{(K)}(\boldsymbol{X}_{\boldsymbol{q}_{(K^*)}^*}^{(i)}), i = 1, \cdots, B$ on each smaple data, we get B samples from random variable $Y_{(K)}(\boldsymbol{X}_{\boldsymbol{q}_{(K^*)}^*})$. Also calculate $Y_{(K)}(X^*)$ based on the real data X^* . Because X^* can also be considered as a sample of $X_{q_{(K^*)}^*}$. Intuitively, if the data is actually generated from K clusters, $Y_{(K)}(\boldsymbol{X}^*)$ should be as similar as $Y_{(K)}(\boldsymbol{X}_{\boldsymbol{q}_{(K^*)}^*}^{(i)}), i = 1, \dots, B$, which means $Y_{(K)}(X^*)$ should not be larger or smaller than most of the $Y_{(K)}(\pmb{X}_{\pmb{q}_{(K^*)}^*}^{(i)})$. Thus, if $Y_{(K)}(\pmb{X}^*) \geq Y_{(K)}(\pmb{X}_{\pmb{q}_{(K^*)}^*}^{(i)}), \forall i=1,\cdots,B$, we don't think $Y_{(K)}(X^*)$ is a sample of $Y_{(K)}(X_{q_{(K^*)}^*})$. So if the strong evidence shows that $Y_{(K)}(X^*)$ has a low chance being a sample of $Y_{(K)}(X_{q_{(K^*)}^*})$, we reject the hypothesis that $K^* = K$. To derive a more formal way to construct the test, we introduce two methods to test whether $Y_{(K)}(X^*)$ can be considered as a sample from $Y_{(K)}(\boldsymbol{X}_{\boldsymbol{q}_{(K^*)}^*})$ or not. First method is simple and computational efficient, second method is a little complicated but more robust to the outliers.

Method 1: Denote $T_1 = \sum_{i=1}^{B} \mathbf{1}(Y_{(K)}(\boldsymbol{X}^*) \geq Y_{(K)}(\boldsymbol{X}_{\boldsymbol{q}_{(K^*)}^*}^{(i)})), T_1 = \sum_{i=1}^{B} \mathbf{1}(Y_{(K)}(\boldsymbol{X}^*) \leq Y_{(K)}(\boldsymbol{X}_{\boldsymbol{q}_{(K^*)}^*}^{(i)}))$ where $\mathbf{1}(.)$ is the indicator function. Let $T = \frac{\max\{T_1, T_2\}}{B}$, when T is close to 1, it means either $\boldsymbol{Y}_{(K)}(\boldsymbol{X}^*)$ is greater or smaller than most of $Y_{(K)}(\boldsymbol{X}_{\boldsymbol{q}_{(K^*)}^*}^{(i)}), i = 1, \cdots, B$, which can be considered as the extreme case if we assume they are from the same distribution. Usually, for simplicity, when we observe $T \geq 0.95$, we reject $K_1 = K$.

Method 2: Another way is to use resampling method on the original data X^* to get new datasets similar as X^* , the basic idea is motivated by bootstraping Efron and Tibshirani (1994), which is by resampling the sample data and performing inference about a sample from resampled data. The procedure of resampling X^* is just sampling from its elements (X_1^*, \dots, X_m^*) with equal probability and rearrange them from $1, \dots, m$. Suppose we resample B times based on X^* , the i^{th} resampled data can be written as $X^{*(i)} = (X_1^{*(i)}, \dots, X_m^{*(i)}), i = 1, \dots, B$, where $X_j^{*(i)} \in X^*, \forall j \in \{1, \dots, m\}$. After we get the resampled data, we can compute

 $Y_{(K)}(\boldsymbol{X}^{*(i)}), i=1,\cdots,B$ as the resampled data from $Y_{(K)}(\boldsymbol{X}^*)$. Now we have two sequence of samples, one is $Y_{(K)}(\boldsymbol{X}^{(i)}_{\boldsymbol{q}^*_{(K^*)}}), i=1,\cdots,B$, which are B random samples of $Y_{(K)}(\boldsymbol{X}_{\boldsymbol{q}^*_{(K^*)}})$, the other is $Y_{(K)}(\boldsymbol{X}^{*(i)}), i=1,\cdots,B$, which are B bootstrap samples of $Y_{(K)}(\boldsymbol{X}^*)$. If $K^*=K$, the two sequence of samples should be as similar as each other. Here, we use Wilcoxon rank-sum test Wilcoxon (1945), which is a non-parametric statistical hypothesis test used to compare two independent samples to assess whether they are from the population with the same distribution or not. If the test rejects that they are from the same distribution, the assumption that $K_1=K$ is also rejected.

Note:

- (1): Usually, we set B = 1000 to guarantee the sample size is large enough for measuring the properties of the random variable $Y_{(K)}(X)$.
- (2): In simulation study, when $K < K^*$, $Y_{(K)}(X^*)$ is usually much larger than the samples of $Y_{(K)}(X_{q_{(K^*)}^*})^{(i)}$, $i=1,\cdots,B$. For example, suppose our data are generated from two groups with centroids (250,100,300) and (250,100,150) respectively, thus $K^*=2$. When $K=1< K^*$,

perform the test procedure, and the plot 2 shows the sample distribution of $Y_{(K)}(X_{q_{(1)}(X^*)})$ and the bootstrap samples of $Y_{(K)}(X^*)$. Based on Wilcoxon rank-sum test, the assumption that $K^*=1$ is rejected.

(3): The second method performs slightly better than the alternative one.

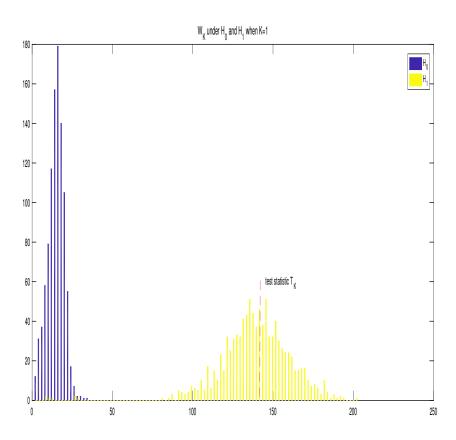


Figure 2: sample distribution

After deriving a method to assess whether K clusters is appropriate for the observed data X^* . We can start searching the appropriate number of clusters iteratively, basically start from K=1 and end searching when we have found the smallest K that satisfy the retaining condition of the test procedure.

Finally, we write the compact solution to determine the number of clusters as follows.

Step 1: Starting from K=1.

Step 2: Testing $K^* = K$ using Method 1 or Method 2 in the testing procedure mentioned above, if the test rejects $K^* = K$, reset K = K + 1.

Otherwise, accept the assumption that $K^* = K$.

Note: Notice that the test procedure is conservative. For example, if the assuption that K=2 is not rejected, we will conclude that data are generated from two groups and will not test whether it is possible that the data are generated from $K \geq 2$ clusters.

3 Simulation Studies

We run simulations to check the performance of the methodology proposed in Section 2 in different scenarios. Data is generated from a NHPP with piecewise-constant intensity functions according to the distribution of the inter-event times (Klein and Roberts, 1984). The data in simulation is generated as follows. Given the ordered time to events $T_0 = t_0 = 0$, $T_1 = t_1$, ..., $T_i = t_i$, the cumulative density function (CDF) of the $(i + 1)^{th}$ inter-event time $X_{i+1} = T_{i+1} - T_i$ for each individual is:

$$F_{i+1}(x) = Pr \left[X_{i+1} \le x | T_p = t_p, \ p = 1, 2, \cdots, i \right]$$

$$= 1 - exp \left[\Lambda(t_i) - \Lambda(t_i + x) \right],$$
(8)

where $\Lambda(\cdot)$ is the cumulative intensity function of the NHPP. Then $t_{i+1}=x_{i+1}+t_i$.

Starting from i = 0, the detailed algorithm is:

Step 1: Sample x_{i+1} from a distribution with CDF F_{i+1} ;

Step 2: $t_{i+1} = t_i + x_{i+1}$;

Step 3: i = i + 1, return to Step (1).

The above process is run until t_{i+1} is larger than the censoring time C_j . t_1, t_2, \dots, t_i are the ordered times to event for the j^{th} subject.

3.1 Simulation settings

Tables 2 are the eleven setting with configurations of different change-points, intensity rates, mixing proportions, number of clusters.

3.2 Simulation Results

4 Conclusion and Discussion

Based on the idea of Perets (2011) and the assumption of our data, it's appropriate to represent each individual j by a three dimension parameter set τ_j , λ_{jb} , λ_{ja} , which includes most of the information from the original data. The three dimension data can be viewed as a position in R^3 space, so we get m points in R^3

Table 2: Nine settings for the simulation

Setting	Description
1	The number of subjects are $m = 40$. The sample unit has the same probability
	generated from two clusters with centroids equal to $(\mu_1 = 150, \lambda_{1b} = 250, \lambda_{1a} =$
	100) and $(\mu_2 = 300, \lambda_{1b} = 250, \lambda_{1a} = 100)$ respectively.
2	Identical as Setting 1 except for the number of subjects becomes $m = 80$, thus
	$N_1 = N_2 = 40.$
3	Identical as Setting 1 except for the centroid of the second cluster is different,
	which is $(\mu_2 = 200, \lambda_{2b} = 250, \lambda_{2a} = 100)$
4	Identical as Setting 1 except for the centroids of two clusters become
-	(150, 250, 200) and (300, 250, 200) respectively
5	Identical as Setting 1 except for unbalanced clusters' sizes, for example, $N_1 = 20 N_1$
6	$30, N_2 = 10$
6	Identical as Setting 1 except for the censoring time for each sample unit \sim (10, 500)
7	Identical as Setting 1 except for the change-points of each cluster has a variation
•	of $Unif(-5,5)$, where $\mu_1 \sim Unif(245,255)$ and $\mu_2 \sim Unif(95,105)$
8	Identical as Setting 1 except for the intensity rates are generated from gamma
	distribution. $\lambda_{1b}, \lambda_{2b} \sim Gamma(25, 100), \lambda_{1a}, \lambda_{2a} \sim Gamma(10, 100)$
9	Identical as Setting 1 except for the centroids of two clusters become
	(150, 250, 100) and $(300, 100, 250)$
10	Identical as Setting 1 except for the centroids of two clusters become
	(150, 250, 100) and $(150, 100, 250)$
11	The number of subjects are $m = 40$. The sample unit has the same probability
	generated from three clusters with centroids equal to $(\mu_1 = 100, \lambda_{1b} = 250, \lambda_{1a} =$
	100), $(\mu_2 = 200, \lambda_{1b} = 200, \lambda_{1a} = 100)$ and $(\mu_3 = 300, \lambda_{1b} = 250, \lambda_{1a} = 100)$
	respectively.
12	The number of subjects are $m = 40$. The sample unit has the same probability
	generated from four clusters with centroids equal to $(\mu_1 = 100, \lambda_{1b} = 250, \lambda_{1a} = 100)$
	$(\mu_2 = 150, \lambda_{1b} = 150, \lambda_{1a} = 100), (\mu_3 = 200, \lambda_{1b} = 250, \lambda_{1a} = 100)$ and
	$(\mu_4 = 250, \lambda_{1b} = 250, \lambda_{1a} = 100)$ respectively.

Table 3: Simulation results of Settings 1-5.

Setting	Parameter	True	Average	RMSE	Bias (%)	Coverage	
		value	of			probability	
			estimates	S		(%)	
	μ_1	150	149.01	2.23	0.66	95.0	
	μ_2	300	300.08	1.31	0.03	90.0	
1	λ_{1b}	250	249.9	0.01	0.04	97.5	
	λ_{2b}	250	252.87	0.01	1.15	95.0	
	λ_{1a}	100	100.18	0.00	0.18	92.5	
	λ_{2a}	100	99.59	0.01	0.41	97.5	
	μ_1	150	149.78	0.81	0.14	90.0	
	μ_2	300	299.98	1.00	0.01	92.5	
2	λ_{1b}	250	253.01	0.01	1.20	77.5	
	λ_{2b}	250	249.56	0.01	0.17	90.0	
	λ_{1a}	100	99.78	0.00	0.22	92.5	
	λ_{2a}	100	99.45	0.00	0.55	92.5	
	μ_1	150	149.10	2.39	0.60	97.5	
	μ_2	200	199.45	2.81	0.28	97.5	
3	λ_{1b}	250	250.92	0.01	0.37	95.0	
	λ_{2b}	250	253.51	0.01	1.40	95.0	
	λ_{1a}	100	97.56	0.01	2.44	97.5	
	λ_{2a}	100	100.97	0.01	0.97	100.0	
	μ_1	150	149.18	1.56	0.55	85.0	
	μ_2	300	299.84	1.41	0.05	85.0	
4	λ_{1b}	250	249.87	0.01	0.05	92.5	
	λ_{2b}	250	249.18	0.01	0.33	90.0	
	λ_{1a}	100	99.55	0.00	0.45	90.0	
	λ_{2a}	100	100.16	0.00	0.16	85.0	
	μ_1	150	150.17	3.73	0.11	100.0	
	μ_2	300	300.51	1.25	0.17	95.0	
5	λ_{1b}	250	247.16	0.01	1.13	100.0	
	λ_{2b}	250	250.4	0.01	0.16	100.0	
	λ_{1a}	100	99.74	0.01	0.26	97.5	
	λ_{2a}	100	100.64	0.00	0.64	87.5	

Table 4: Simulation results for Settings 6-10.

Setting	Parameter	True	Average	RMSE	Bias (%)	Coverage	
0		value	of		1 ()1	probability	
			estimates	3		(%)	
	μ_1	150	149.90	2.88	0.06	87.5	
	μ_2	300	299.55	1.05	0.15	77.5	
6	$\stackrel{\scriptstyle }{\lambda}_{1b}$	250	250.46	0.01	0.18	92.5	
	λ_{2b}	250	251.12	0.01	0.45	97.5	
	λ_{1a}	100	98.29	0.00	1.71	100.0	
	λ_{2a}	100	101.8	0.01	1.80	95.0	
	μ_1	150	151.05	2.07	0.70	97.5	
	μ_2	300	300.64	2.72	0.21	87.5	
7	λ_{1b}	250	246.90	0.01	1.24	90.0	
	λ_{2b}	250	247.99	0.01	0.80	90.0	
	λ_{1a}	100	100.79	0.00	0.79	87.5	
	λ_{2a}	100	102.21	0.00	2.21	97.5	
	μ_1	150	148.81	2.39	0.79	100.0	
	μ_2	300	298.76	2.32	0.41	92.5	
8	λ_{1b}	250	249.61	0.01	0.16	92.5	
	λ_{2b}	250	248.46	0.01	0.62	95	
	λ_{1a}	100	93.89	0.01	6.11	97.5	
	λ_{2a}	100	101.99	0.01	1.99	95.0	
	μ_1	150	150.1	2.27	0.07	97.5	
	μ_2	300	300.16	1.34	0.05	90	
9	λ_{1b}	250	253.56	0.01	1.42	77.5	
	λ_{2b}	100	101.59	0.15	1.59	85	
	λ_{1a}	100	101.74	0.01	1.74	87.5	
	λ_{2a}	250	248.31	0.15	0.67	92.5	
	μ_1	150	150.8	1.89	0.53	90.0	
	μ_2	150	150.22	0.95	0.15	85.0	
10	λ_{1b}	100	99.68	0.00	0.32	95.0	
	λ_{2b}	250	246.96	0.01	1.22	95.0	
	λ_{1a}	250	248.38	0.01	0.65	95.0	
	λ_{2a}	100	99.89	0.00	0.11	95.0	

Table 5: Simulation results for Settings 11-12

Setting	Parameter	True	Average	RMSE	Bias (%)	Coverage
20001110		value	of	101.102	[2100 (70)]	probability
			estimates	S		(%)
	μ_1	100	99.92	0.73	0.08	100.0
11	μ_2	200	200.86	2.57	0.43	100.0
	μ_3	300	299.58	2.06	0.14	97.5
	$\stackrel{\scriptstyle }{\lambda}_{1b}$	250	255.30	0.01	2.12	97.5
	λ_{2b}	250	246.81	0.01	1.27	97.5
	λ_{3b}^{-1}	250	248.87	0.01	0.45	100.0
	λ_{1a}	100	100.08	0.01	0.08	100.0
	λ_{2a}	100	97.80	0.01	2.20	100.0
	λ_{3a}	100	102.51	0.01	2.51	97.5
10	μ_1	100	95.24	13.76	4.76	100.0
12	μ_2	150	144.35	25.14	3.77	100.0
	μ_3	200	204.03	32.46	2.01	100.0
	μ_4	250	247.05	18.61	1.18	100.0
	λ_{1b}	250	257.89	0.03	3.16	100.0
	λ_{2b}	250	260.05	0.03	4.02	100.0
	λ_{3b}	250	250.16	0.02	0.06	100.0
	λ_{4b}	250	243.33	0.02	2.67	100.0
	λ_{1a}	100	99.27	0.01	0.73	100.0
	λ_{2a}	100	97.98	0.01	2.02	100.0
	λ_{3a}	100	94.67	0.01	5.33	100.0
	λ_{4a}	100	102.41	0.01	2.41	97.5

Table 6: Two percentages for all the simulation settings, Note: c_1 is correctly estimated number of clusters(%), c_2 is average percentage of correctly grouped subjects

Setting		2	3	4	5	6	7	8	9	10	11	12
c_1	97.5	97.5	80.00	97.05	92.50	100	97.50	85.0	97.5	100	77.5	90
$\overline{c_2}$	98.65	98.65	88.05	98.21	97.77	99.50	99.10	92.35	99.10	100	75	77.31

5 Appendix

5.1 Data Generation

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