

Half Adder Module Test Plan and Results

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1 DUT

This module is simple, so I included the SystemVerilog code of `half_adder.sv` below.

```
module half_adder(input clk,
                  input rst_n,
                  input [8:0] data_in0,
                  input [8:0] data_in1,
                  input in_valid,
                  output reg [9:0] data_out,
                  output reg out_valid
);

always @(posedge clk) begin
    if(!rst_n) begin
        data_out    <= 9'h0;
        out_valid   <= 1'b0;
    end
    else if(in_valid) begin
        data_out    <= data_in0 + data_in1;
        out_valid   <= 1'b1;
    end
    else begin
        data_out    <= 9'h0;
        out_valid   <= 1'b0;
    end
end

endmodule
```

This DUT is a **half adder**, meaning there is no carry-in for the Least Significant Bits. The I/O ports of `half_adder.sv` and their functions are shown in Table 1 below.

input (wire)	clk	1 bit	Global clock
input (wire)	rst_n	1 bit	Active-low reset
input (wire)	data_in0	9 bits	First data be added
input (wire)	data_in1	9 bits	Second data be added
input (wire)	in_valid	1 bit	Valid for input data
output (reg)	data_out	10 bits	Result of addition
output (reg)	out_valid	1 bit	Valid for output result

Table 1: I/O ports of `dut.sv` and their functions

The module's I/O graphic overview is shown in Figure 1 below.

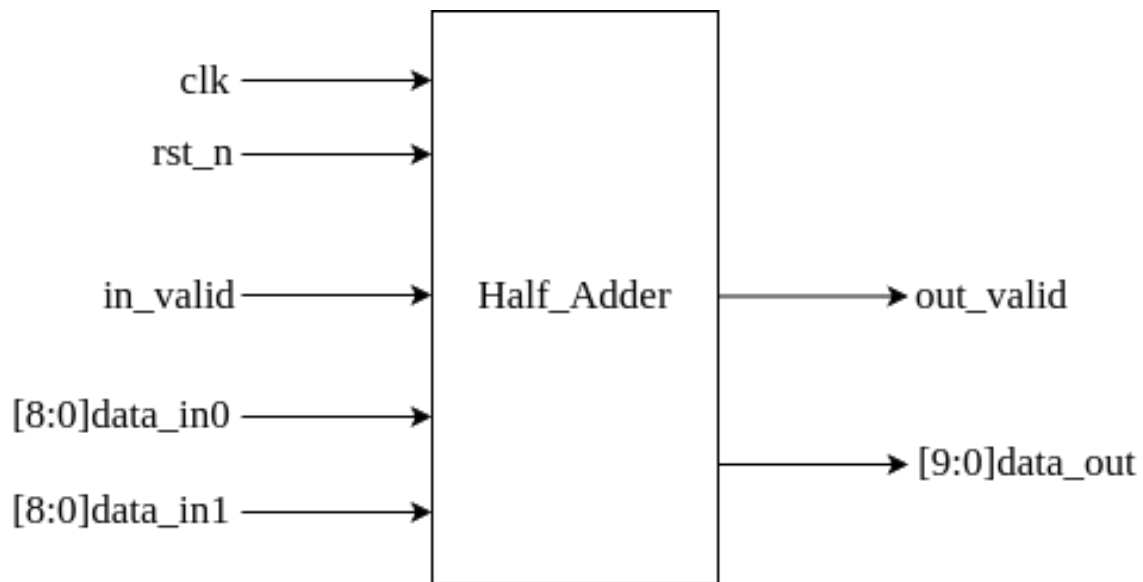


Figure 1: Half Adder Module's I/O Overview

2 Simulation Testbench (Dynamic)

Create `sim_tb` folder holding simulation testbench. Write a testbench `half_adder_tb.sv` to verify the `half_adder.sv` dynamically by Synopsys VCS.

Create `sim_tb_script` folder for necessary scripts. Create `filelist.f` and `Makefile` containing normal simulation commands.

Create `sim_tb_results` folder for simulation testbench results. The results of the simulation testbench meet expectations: the output signal `data_out` successfully gets the correct value of `data_in0 + data_in1` after one clock period. `out_valid` also functions correctly after one clock period after `in_valid` being asserted. The result waveform is shown below in Figure 2 with decimal representation.

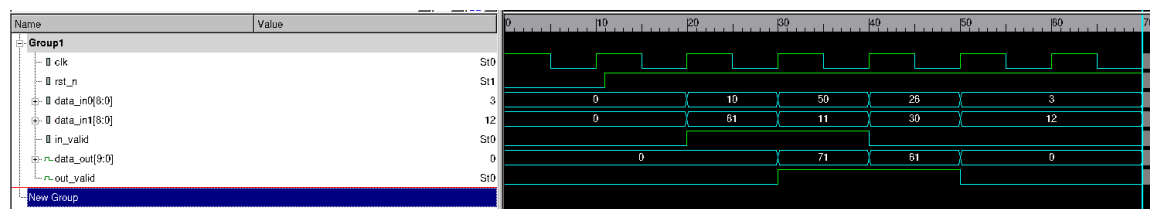


Figure 2: Simulation Testbench Result

3 Formal Property Verification (Static)

Create `sva` folder for formal property verification. Write a formal property verification `half_adder_sva.sv` to verify `half_adder.sv` statically.

Create `sva_script` folder for necessary scripts. Create `filelist.f` and `Makefile` containing operation commands of formal verification tool.

Create `sva_results` folder for formal property verification results.

The truth table of implication operator \rightarrow and \Rightarrow (`|->` `##1`) is shown below in Figure 3.

p	q	$p \rightarrow q$
T	T	T
T	F	F
F	T	T
F	F	T

Figure 3: Truth Table of Implication Operator

According to the truth table, the implication will always be true if the first condition goes false. Hence, for the same first condition, both itself and its negation should be checked (or use cover). The SystemVerilog Assertions written for `half_adder.sv` are shown below.

```
property check_signal_and_data_1;
    @(posedge clk) disable iff(!rst_n)
        !in_valid | => !out_valid && (data_out == '0);
endproperty

property check_signal_and_data_2;
    @(posedge clk) disable iff(!rst_n)
        in_valid | => out_valid && (data_out == $past(data_in0) +
        ↪ $past(data_in1));
endproperty
```

Also, check the functionality of the active-low reset.

```
property active_low_reset_functionality;
    @(posedge clk)
        $rose(rst_n) |-> (data_out == 9'h0 && out_valid == 0);
endproperty
```

Notice that VC Formal will give half-correct with red vacuity when checking the negation of the active-low reset, i.e. `$fell(rst_n)`. So does checking to hold for the active-low reset, i.e. `!rst_n`. Still trying to figure out the reason for both of them.

All showed property passed. The result is shown below in Figure 4.

The screenshot displays the VC Formal FPV Result window. The main area shows a table of Verification Targets and a table of Constraints. The Verification Targets table has 10 columns: status, depth, name, vacuity, witness, engine, type, clock, and elapsed_time. It lists three targets, all with a status of 'passed' and a depth of 1. The Constraints table has 8 columns: name, vacuity, witness, usage, type, class, and language. It lists one constraint, 'constant_3', with a usage of 'assume' and a type of 'constconstraint'.

Verification Targets: ALL									
status	depth	name	vacuity	witness	engine	type	clock	elapsed_time	
1	✓	half_adder.half_adder_sva_check.Active_low_reset_functionality	1		t1	assert	..._sva_check.clk	00:00:00	
2	✓	half_adder.half_adder_sva_check.Check_signal_and_data_1	1		e1	assert	..._sva_check.clk	00:00:00	
3	✓	half_adder.half_adder_sva_check.Check_signal_and_data_2	1		e2	assert	..._sva_check.clk	00:00:00	

Constraints: ALL						
name	vacuity	witness	usage	type	class	language
1	constant_3		assume	constconstraint	script	

Properties: 3 - passed[3] - failed[0] - disabled[0] ; Constraints Enabled: 1 ; Run Time: 0:00:04

VC Formal Console

```

45 1
46 create_reset rat_n -sense low
47 1
48 # Running a reset simulation
49 sim_run -stable
50 [Info] SIM_I_CREATE: Create Simulation Model.
51 1
52 sim_save_reset<_ma_/>
53 1
54 1
55 1
56 #check_fv
57 [Info] FORMAL_I_CREATE: Create Formal Model:half adder.
58 [Info] FORMAL_I_RUN: Starting formal verification for check_fv
59 Id: 0 Goals: 6 Constraints: 0 Block Mode: false
60 [Info] APP_LIC_CHKOUT: Checkout 1 app license(s).

```

vcf(check_fv[0])[00:00:03]

Message VC Formal Console

Figure 4: VC Formal FPV Result

4 UVM (1.1d)

Create `uvm` folder holding different UVM parts. `uvm/components` folder contains all UVM components; `uvm/interfaces` folder contains interfaces used in UVM; `uvm/test_cases` folder contains all test cases used in UVM.

The UVM components include (from top to bottom): a base test, environment, model, scoreboard, agent_in, agent_out, sequencer, transaction_in, transaction_out, driver, monitor_in, and monitor_out. Use a virtual sequencer to control the order of testing sequences. Six different test cases serve as six different sequences. Two interfaces are included for portable design. `top_tb.sv` connects them all.

Create `uvm_script` folder for necessary scripts. Create `filelist.f` and `Makefile` containing UVM simulation commands.

Create `uvm_results` folder for UVM results.

The structure of this UVM platform is shown in Figure 5 below. This platform does not contain the UVM register model.

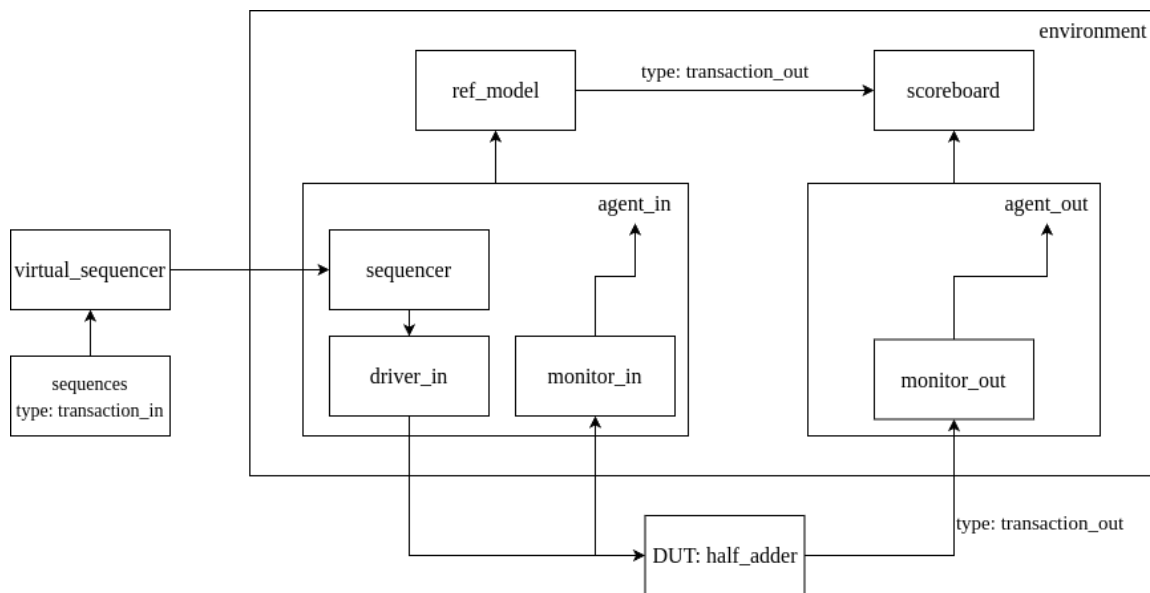


Figure 5: Structure of UVM Platform

This platform's UVM tree is shown in Figure 6 below.

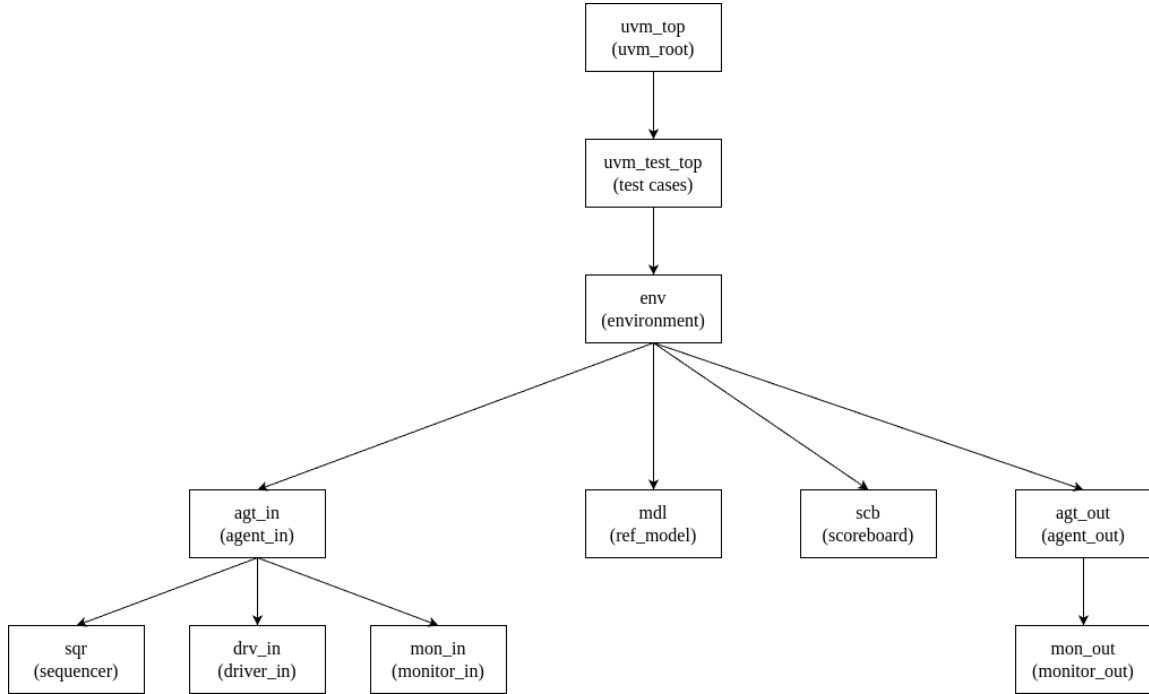


Figure 6: UVM Tree

The **transaction_in** contains unsigned **data0** and **data1** that can be randomized or set manually to feed into the input **data_in0** and **data_in1**. It also contains **ndelay** that can be randomized or set manually to activate **in_valid** with different delay clock cycles.

The **transaction_out** serves for the channel of **monitor_out** to the **data_out** data type.

Test cases contain random and ordered **transaction_in** sequences with different delay clock cycles, including burst (no delay), one cycle delay, and random cycle delay. All test cases passed. Please refer to the **.log** file respectively in the **uvm_results** folder.

References