# DAA Short prog

1. Write a program to sort a list of N elements using Selection Sort Technique.

```
#include<stdio.h>
#include<conio.h>
void main() {
    int arr[5], i, j, pos, temp;
    clrscr();
    printf("Enter 5 elements:\n");
    for(i = 0; i < 5; i++)
        scanf("%d\n", &arr[i]);
    for(i = 0; i < 4; i++) {
        pos = i;
        for(j = i + 1; j < 5; j++) {
            if(arr[j] < arr[pos])</pre>
                pos = j;
        if(pos != i) {
            temp = arr[i];
            arr[i] = arr[pos];
            arr[pos] = temp;
        }
    printf("Sorted elements:\n");
    for(i = 0; i < 5; i++)
        printf("%d\n", arr[i]);
    getch();
```

OUTPUT;

```
Enter 5 Elements:
99
54
37
12
106
Sorted Elements
12
37
54
99
106
```

2. Write a program to perform Travelling Sales man Problem.

```
#include<stdio.h>
#include<conio.h>
int tsp_g[10][10] = {
    {0,30,33,10,45},
    {56,0,9,15,18},
    {29,13,0,5,12},
    {33,28,16,0,3},
    {1,4,30,24,0}
int visited[10],n=6,cost = 0;
void tsp(int c) {
  int k,next = 999, min = 999;
   visited[c] = 1;
   printf("%d\t",c + 1);
   for(k = 0; k < n; k++) {
      if((tsp_g[c][k]!=0) && (visited[k]==0))
     if(tsp_g[c][k] < min) {</pre>
    min = tsp_g[c][k];
    next = k;
```

```
}

if(min != 999) {
    cost=cost + min;
    tsp(next);
} else {
    printf("1");
    cost += tsp_g[c][0];
}

void main() {
    clrscr();
    printf("\nshortest path:\t");
    tsp(0);
    printf("\nMinimum Cost: %d\t", cost);
    getch();
}
```

#### OUTPUT;

```
shortest path: 1 5 4 3 2 1
Minimum Cost: 99
```

3. Write program to implement Dynamic Programming algorithm for the 0/1 Knapsack problem.

```
enter number of items:4
enter weight and value for each items:
7 42
3 12
4 40
5 25
enter knapsack capacity:10
maximum value:65
```

4. Write program to implement the DFS and BFS algorithm for a graph.

5 .Write a program to find minimum and maximum value in an array using divide and conquer.

```
#include<stdio.h>
#include<conio.h>
void maxmin(int a[], int i, int j, int *max, int *min) {
    int mid, max1, min1;
   if (i == j) *max = *min = a[i];
    else if (i == j - 1) {
        *max = (a[i] > a[j]) ? a[i] : a[j];
        *min = (a[i] < a[j]) ? a[i] : a[j];
    } else {
        mid = (i + j) / 2;
        maxmin(a, i, mid, max, min);
        maxmin(a, mid + 1, j, &max1, &min1);
        *max = (*max > max1) ? *max : max1;
        *min = (*min < min1) ? *min : min1;
void main() {
    int a[10], n, max, min, i;
    clrscr();
    printf("Enter number of elements: ");
    scanf("%d", &n);
    printf("Enter elements:\n");
    for (i = 0; i < n; i++)
        scanf("%d", &a[i]);
   maxmin(a, 0, n - 1, &max, &min);
```

```
printf("Max = %d\nMin = %d", max, min);
  getch();
}
```

```
Enter number of Elements:5
Enter Elements:
100 200 350 400 650
Max=650
Min=100
```

6. Write a test program to implement Divide and Conquer Strategy. Eg: Quick sort algorithm for sorting list of integers in ascending order.

```
#include<stdio.h>
#include<conio.h>

int partition(int a[], int start, int end) {
    int pivot = a[end], i = start - 1, j, t;
    for (j = start; j < end; j++) {
        if (a[j] < pivot) {
            t = a[++i];
            a[i] = a[j];
            a[j] = t;
        }
    }
    t = a[i + 1];
    a[i + 1] = a[end];
    a[end] = t;
    return i + 1;
}</pre>
```

```
void quick(int a[], int start, int end) {
    if (start < end) {
        int p = partition(a, start, end);
        quick(a, start, p - 1);
        quick(a, p + 1, end);
    }
}

void main() {
    int a[] = {24, 9, 29, 14, 19, 27}, i, n = 6;
    clrscr();

printf("\nBefore sorting:\n");
    for (i = 0; i < n; i++) printf("%d\t", a[i]);

quick(a, 0, n - 1);

printf("\nAfter sorting:\n ");
    for (i = 0; i < n; i++) printf("%d\t", a[i]);

getch();
}</pre>
```

```
Before sorting:
24 9 29 14 19 27
After sorting:
9 14 19 24 27 29
```

7. Write a program to implement Merge sort algorithm for sorting a list of integers in ascending order.

```
#include<stdio.h>
#include<conio.h>
#define MAX 50
```

```
void mergesort(int a[], int low, int high);
void merge(int a[], int low, int mid, int high);
void main() {
    int a[MAX], n, i;
    clrscr();
    printf("Enter number of elements: ");
    scanf("%d", &n);
    printf("Enter array elements:\n");
    for (i = 0; i < n; i++)
    scanf("%d", &a[i]);
    mergesort(a, 0, n - 1);
    printf("Sorted array:\n");
    for (i = 0; i < n; i++)
    printf("%d\n", a[i]);
    getch();
void mergesort(int a[], int low, int high) {
    if (low < high) {</pre>
        int mid = (low + high) / 2;
        mergesort(a, low, mid);
        mergesort(a, mid + 1, high);
        merge(a, low, mid, high);
    }
void merge(int a[], int low, int mid, int high) {
    int i = low, j = mid + 1, k = low, temp[MAX];
    while (i <= mid && j <= high) temp[k++] = (a[i] < a[j]) ? a[i++] : a[j++];
    while (i <= mid) temp[k++] = a[i++];
    while (j \leftarrow high) temp[k++] = a[j++];
    for (i = low, i \leftarrow high; i++, k++)
    a[i] = temp[i];
```

```
Enter number of elements:5
Enter array elements:
2
5
8
4
9
sorted array:
2
4
5
8
9
```

8 .Write C program that accepts the vertices and edges for a graph and stores it as an adjacency matrix.

```
#include <stdio.h>
#include <conio.h>

void createAdjMatrix(int Adj[10][10], int edges[][2], int M) {
    int i, x, y;
    for (i = 0; i < M; i++) {
        x = edges[i][0];
        y = edges[i][1];
        Adj[x][y] = Adj[y][x] = 1; // Add edges for both directions
    }
}

void printAdjMatrix(int Adj[10][10], int N) {
    int i, j;
    for (i = 1; i <= N; i++) {
        for (j = 1; j <= N; j++) {
            printf("%d ", Adj[i][j]);
        }
        printf("\n");
    }
}</pre>
```

```
void main() {
    int edges[][2] = { {1, 2}, {2, 3}, {4, 5}, {1, 5} };
    int Adj[10][10] = {0}; // Initialize adjacency matrix to 0
    int N = 5, M = 4;

    //clrscr();
    createAdjMatrix(Adj, edges, M);
    printAdjMatrix(Adj, N);
    //getch();
}
```

```
01001
10100
01000
00001
10010
```

9. Implement function to print In-Degree , Out Degree and to display that adjacency matrix.

```
indegree[j]++;
}
}

printf("Adjacency Matrix:\n");
for (i = 0; i < n; i++) {
    for (j = 0; j < n; j++) {
        printf("%d ", adj[i][j]);
    }
    printf("\n");
}

printf("\nOutdegree:\n");
for (i = 0; i < n; i++) printf("%d\t", outdegree[i]);
printf("\nIndegree:\n");
for (i = 0; i < n; i++) printf("%d\t", indegree[i]);

getch();
}</pre>
```

```
Enter the number of vertices:4
Enter the adjacency matrix:
0010
1010
0001
1 1 0 0
Adjacency Matrix:
0010
1010
0001
1100
outdegree:
2
1
indegree:
1 2
```

10. Write a program to perform Knapsack Problem using Greedy Solution.

```
#include<stdio.h>
#include<conio.h>
int n=5;
int p[10]={3,3,2,5,1};
int w[10]={10,15,10,12,8};
int W=10;
void main()
int cur_w,i,maxi,used[10]={0};
float tot_v=0;
clrscr();
printf("Bag Capacity=%d\n",W);
printf("Objects available:\n");
for(i=0; i<n; i++)
printf("%d\n",p[i]);
printf("Weights available:\n");
for(i=0; i<n; i++)
printf("%d\n",w[i]);
```

```
cur_w=W;
while(cur_w>0)
maxi=-1;
for(i=0;i<n;i++)</pre>
if(!used[i]&&(maxi==-1||(float)w[i]/p[i]>(float)w[maxi]/p[maxi]))
{maxi=i;
used[maxi]=1;
cur_w-=p[maxi];
tot_v +=w[maxi];
if(cur_w>=0)
printf("\n Added %d(%d,%d) completely in the bag. space
left:%d",maxi+1,w[maxi],p[maxi],cur_w);
else
printf("\n Added %d%%(%d,%d) of object %d in the
bag.",(int)((1+(float)cur_w/p[maxi])*100), w[maxi],p[maxi],maxi+1);
tot_v -=w[maxi];
tot_v +=(1 + (float)cur_w/p[maxi])*w[maxi];
printf("\n Fill bag with Objets worth :%.2f",tot_v);
getch();
```

```
Added 5(8,1) completely in the bag. space left:9
Added 2(15,3) completely in the bag. space left:6
Added 3(10,2) completely in the bag. space left:1
Added 1(10,3) completely in the bag. space left:1
Added 19x(12,5) of object 4 in the bag.
Fill bag with Objets worth:45.40
```

11. Write program to implement backtracking algorithm for solving problems like Nqueens.

```
#include<stdio.h>
#include<conio.h>
int x[25];
int place(int k);
void main()
void nqueens(int);
int n;
clrscr();
printf("Enter the no. of queens\n");
scanf("%d",&n);
nqueens(n);
getch();
void nqueens(int n)
int i,j,k=1,q=1;
x[1]=0;
while(k>0)
```

```
x[k]++;
while(x[k] <= n && !place(k)) x[k] ++;
if (x[k] < =n)
if(k==n)
printf("\n Solution %d:\n",q);
q++;
printf("Answe state is in \n");
for(i=1;i<=n;i++)
printf("%d",x[i]);
printf("\n");
for(i=1;i<=n;i++)
for( j=1;j<=n;j++)
printf("%c",x[i]==j?'Q':'*');
printf("\n");
else
k++;
x[k]=0;
else k--;
int place(int k)
int i;
for(i=1; i<k;i++)
if(x[i]==x[k]||abs(x[i]-x[k])==abs(i-k))
return 0;
return -1;
```

```
Enter the no. of queens
4

Solution 1:
Answe state is in
2413
*Q**
****Q
Q***
***Q*

Solution 2:
Answe state is in
3142
***Q*
Q***
****Q*
Q***
****Q
Q***
****Q
Q***
```

12. Write a program to implement the backtracking algorithm for the sum of subsets problem.

```
#include <stdio.h>
#include <conio.>
void subset_sum(int *arr, int size, int d, int sum, int
idx)
{ int i;
    if (sum == d) {
        printf("Found subset: ");
        for (i = 0; i < idx; i++) {
            printf("%d ", arr[i]);
        }
        printf("\n");
        return;
    }
        if (idx >= size || sum > d) {
            return;
        }
        subset_sum(arr, size, d, sum + arr[idx], idx + 1);
```

```
subset_sum(arr, size, d, sum, idx + 1);
}
void main()
{
   int arr[] = {1, 2, 3, 4, 5};
   int size = sizeof(arr) / sizeof(arr[0]);
   int d = 9;
   clrscr();
   subset_sum(arr, size, d, 0, 0);
   getch();
}
```

```
Found subset: 1 2 3 4 5
Found subset: 1 2 3 4
Found subset: 1 2 3 4 5
-
```

13. Write program to implement greedy algorithm for job sequencing with deadlines.

```
#include <stdio.h>
#include <conio.h>
#define MAX 10
typedef struct Job {
    char id[5];
    int deadline;
    int profit;
} Job;
void jobSequencing(Job jobs[], int n);
void main() {
    Job jobs[] = {
       {"j1", 2, 60},
       {"j2", 1, 100},
        {"j3", 3, 20},
        {"j4", 2, 40},
        {"j5", 1, 20},
```

```
};
    int n = 5, i, j;
    Job temp;
    clrscr();
    // Sort jobs by profit in descending order
    for (i = 0; i < n - 1; i++) {
        for (j = 0; j < n - i - 1; j++) {
            if (jobs[j].profit < jobs[j + 1].profit) {</pre>
                temp = jobs[j];
                jobs[j] = jobs[j + 1];
                jobs[j + 1] = temp;
            }
        }
    }
    printf("Job\tDeadline\tProfit\n");
    for (i = 0; i < n; i++) {
        printf("%s\t%d\t\t%d\n", jobs[i].id, jobs[i].deadline, jobs[i].profit);
    }
    jobSequencing(jobs, n);
    getch();
void jobSequencing(Job jobs[], int n) {
    int timeslot[MAX] = {0}, maxProfit = 0, i, j;
    printf("\nSelected Jobs:\n");
    for (i = 0; i < n; i++) {
        for (j = jobs[i].deadline; j > 0; j--) {
            if (timeslot[j] == 0) {
                timeslot[j] = i + 1; // Mark timeslot as filled
                printf("%s ", jobs[i].id);
                maxProfit += jobs[i].profit;
                break;
            }
        }
    printf("\nMax Profit: %d\n", maxProfit);
```

```
Job
         Deadline
                           Prof it
j2
j1
         1
                  100
                  60
j4
         2
                  40
j3
         3
                  20
.j5
         1
                  20
Selected Jobj2j1j3
Max Profit:180
```

14. Write program to implement Dynamic Programming algorithm for the Optimal Binary Search Tree Problem.

```
#include<stdio.h>
#include<conio.h>
#include<limits.h>
int sum(int frq[] , int i, int j);
int optimalsearchtree(int key[], int frq[], int n);
int optcost(int frq[],int i,int j)
    int min, r, cost, fsum,m,n,max;
    if(j<i)
    return 0;
    if(j==i)
    return frq[i];
    fsum=sum(frq,i,j);
    min=max;
    for(r=1;r<=j;++r)
        cost=optcost(frq,i,r-1)+optcost(frq,r+1,j);
        if(cost<min)</pre>
        min=cost;
    return min+fsum;
int optimalsearchtree(int key[], int frq[], int n)
 return optcost(frq,0,n-1);
int sum(int frq[], int i, int j)
    int s=0,k;
```

```
for(k=i;k<=j;k++)
    s=s+frq[k];
    return s;
}
void main()
{
    int n;
    int key[]={34, 8};
    int frq[]={10,12};
    clrscr();
    n=sizeof(key)/sizeof(key[0]);
    printf("cost of optimal bst is %d",optimalsearchtree(key,frq,n));
    getch();
}</pre>
```

Cost of optimal bst is:32

15. Write a program that implements Prims algorithm to generate minimum cost spanning Tree.

**OUTPUT:** 

16. Write a program that implements Kruskals algorithm to generate minimum cost spanning tree.

```
#include <stdio.h>
#include <conio.h>

#define INF 999

int cost[10][10], parent[10], n;

int find(int i) {
    while (parent[i])
```

```
i = parent[i];
    return i;
int uni(int i, int j) {
    if (i != j) {
        parent[j] = i;
        return 1;
    return 0;
void main() {
    int i, j, u, v, a, b, ne = 1, min, mincost = 0;
    clrscr();
    printf("Enter the number of vertices: ");
    scanf("%d", &n);
    printf("\nEnter the cost adjacency matrix:\n");
    for (i = 1; i <= n; i++)
        for (j = 1; j \le n; j++) {
            scanf("%d", &cost[i][j]);
            if (cost[i][j] == 0)
                cost[i][j] = INF;
        }
    printf("\nEdges of the Minimum Spanning Tree:\n");
    while (ne < n) {
        min = INF;
        for (i = 1; i <= n; i++) {
            for (j = 1; j \le n; j++) {
                if (cost[i][j] < min) {</pre>
                    min = cost[i][j];
                    a = u = i;
                    b = v = j;
                }
            }
        }
        u = find(u);
        v = find(v);
```

```
if (uni(u, v)) {
        printf("%d edge (%d%d) = %d\n", ne++, a, b, min);
        mincost += min;
    }
    cost[a][b] = cost[b][a] = INF;
}

printf("\nMinimum cost =%d\n", mincost);
getch();
}
```

```
Kruskal's Algorithm in C
Enter the number of vertices:6

Enter the cost adjacency matrix:
0 3 1 6 0 0
3 0 5 0 3 0
1 5 0 5 6 4
6 0 5 5 0 0 2
0 3 6 0 0 6
0 0 4 2 6 0

Edges of the Minimum Spanning treaa:
1 edge(1, 3)=1
2 edge(4, 6)=2
3 edge(2, 5)=3
4 edge(2, 5)=3
5 edge(3, 6)=4

Minimum cost=13
```