







ROS time

- Normally, ROS uses the PC's system clock as time source (wall time)
- For simulations or playback of logged data, it is convenient to work with a simulated time (pause, slow-down etc.)
- To work with a simulated clock:
 - > rosparam set use_sim_time true
 - Publish the time on the topic /clock from
 - Gazebo (enabled by default)
 - ROS bag (use option --clock)

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ROS time: python examples

Check the current time
 now = rospy.get_rostime()
 rospy.loginfo("Current time %i %i", now.secs, now.nsecs)

Current time in seconds seconds = rospy.get_time()

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```
PROS time: python examples

• Create a new Time instance. secs and nsecs are optional and default to zero.

epoch = rospy.Time() # secs=nsecs=0

t = rospy.Time(10) # t.secs=10

t = rospy.Time(12345, 6789)

t = rospy.Time.from_sec(time.time())

seconds = t.to_sec() #floating point

nanoseconds = t.to_nsec()

d = rospy.Duration.from_sec(60.1) # a minute and change

seconds = d.to_sec() #floating point

nanoseconds = d.to_nsec()

### ROS
```

```
PROS time: python examples

• Sleep
    # sleep for 10 seconds
    rospy.sleep(10.)

# sleep for duration
    d = rospy.Duration(10, 0)
    rospy.sleep(d)

• Rate
    r = rospy.Rate(10) # 10hz
    while not rospy.is_shutdown():
        pub.publish("hello")
        r.sleep()
```

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ROS timer

- Introduced in ROS 1.5
- The arguments to the constructor
 - period → period between calls to the timer callback in sedonds
 - Callback→ function to be called with a TimerEvent instance as input parameter
 - oneshot → Specifies whether or not the timer is a one-shot timer. If so, it
 will be only executed. Otherwise it will be re-scheduled continuously until
 it is stopped.
- Example

```
def my_callback(event):
    print 'Timer called at ' + str(event.current_real)
```

rospy.Timer(rospy.Duration(2), my_callback)

To stop the Timer, call shutdown()

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ROS timer

- TimerEvent object
 - last_expected: ideally, when the previous callback should have happened.
 - last_real: when the last callback actually happened.
 - current_expected: when the current callback should have been called.
 - current_real: when the current callback is actually being called
 - last_duration: contains the duration of the last callback

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