Kevin Farmer

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http://kevinfarmer.site

EDUCATION

SEWANEE: THE UNIVERSITY OF THE SOUTH, Sewanee, TN (BA) - English Literature

2011-2015

- Order of the Gownsmen (2014-2015): Accepted as a member of Sewanee's unique academic honor society.
- Brother and Secretary of Delta Kappa Epsilon: Tau Delta Chapter (2013-2015)

DIGITALCRAFTS, LLC Atlanta, GA

09/2016 - 01/2017

Web Development Bootcamp Student

Student at DigitalCrafts, a 16-week immersive full-stack web development bootcamp and UX/UI design elective (665 hours).

PROJECTS

- MadMouse- MadMouse is a multiplayer web-based video game using Node and Socket.IO. Repo URL: https://github.com/KFarm93/madmouse Link: http://madmouse.io
- The front-end was constructed in HTML using CSS, JavaScript, a little iOuery, and AngularJS 1, utilizing an HTML5 canvas.
- The back-end was constructed with Express and Socket.IO.
- This was my first major solo project that I worked on during the last two weeks at DigitalCrafts. The most challenging features to implement by far were the timer and collision detection. The timer proved challenging because I wanted it to reset a few seconds after it hit "0:00", and collision detection was something I was unsure how to best implement because I wanted it to work with any maze drawn on the canvas instead of hardcoding it to work with mazes one-by-one.
- **Kev's Movie DB-** A movie database app that pulls information from themoviedb.org.

Link: http://kevinfarmer.site/movie-app/#/search Repo URL: https://github.com/KFarm93/movie-app

- -This app was constructed with HTML, CSS, Bootstrap, JavaScript, AngularJS and AngularJS's UI Router.
- This was the first project in which I had used AngularJS's services and UI Router. Therefore, similarly to the first time I used Flask, a good deal of trial and error went into getting the right information from the database.
- Hearthzone- A card lookup and deck builder app for the popular card dueling video game Hearthstone. Repo URL: https://github.com/KFarm93/hearthzone3 Link: http://hearthzone.kevinfarmer.site

- The front-end was constructed in HTML using CSS and flexboxes, and utilizes React and Redux.
- The back-end was constructed with Express is, makes HTTP requests to an API from mashape.com and stores data in a PostgreSQL database.
- This was my first major project I built using React and Redux. I found React to be somewhat similar to AngularJS in some ways, but I had never encountered anything like Redux, and it took me some time to wrap my head around how it worked and why it was useful. However, I grew to enjoy using these technologies in tandem, and now I actually prefer using React and Redux on my larger projects. This was also my first project using flexboxes, and I grew to appreciate them as well.

EXPERIENCE

DigitalCrafts, LLC, Atlanta, GA

March 2017 - June 2017

Developer in Residence

Temporary contract position as a teacher's assistant for one of DigitalCrafts' cohorts.

- Assisted a class of students in the last three weeks of their cohort, during which they put together their final projects, by helping to debug and offer guidance in the development process.
- Performed minor administrative duties such as taking attendance.

Symetra Life Insurance Co, Norcross, GA **Marketing Intern**

Summer 2013

Supported the sales and marketing efforts of the Group Benefits Division.

- Prepared census files for underwriting, assembled and distributed marketing materials, prepared annual enrollment materials, conducted competitor research, and participated in sales meetings.
- Symetra's group benefits products include Life, Disability, Critical Illness, Accident, Limited Benefit Medical, and Stop Loss.