
Formal Logic

Formal Logic

- Formal Logic

- The study of systems of deductive argument in which symbols are used to represent precisely defined categories of expressions
- Formal logic deals with the manipulation of truth values (i.e., arguments).
 - Given one truth we wish to find another truth

- Statement

- Simple sentence that is either true or false
- Combination of statements form an argument
- Represented by letters in formal logic

Connectives

– Truth Tables

- Conjunction (\wedge)
- Disjunction (\vee)
- Implication (\rightarrow)
- Equivalence (\leftrightarrow)
- Negation ($'$)

– Order of Precedence (in our text):

- $()$
- $'$
- \wedge, \vee
- \rightarrow
- \leftrightarrow

Well-formed formula (WFF):
A formula constructed in
accordance with the syntactic
rules of logical connectives.

Propositional Logic: The logic of
propositions (atomic statements).

A	B	$A \rightarrow B$	$B \rightarrow A$	$(A \rightarrow B) \wedge (B \rightarrow A)$
T	T			
T	F			
F	T			
F	F			

Truth Tables Applied

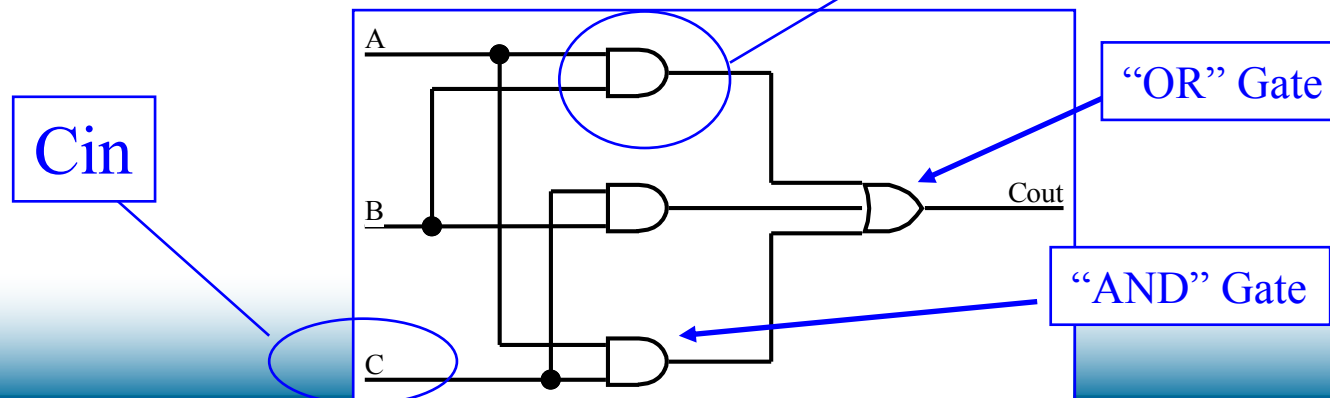
– Full Adder

Cout = _____

Cin	A	B	S	Cout
F	F	F	F	F
F	F	T	T	F
F	T	F	T	F
F	T	T	F	T
T	F	F	T	F
T	F	T	F	T
T	T	F	F	T
T	T	T	T	T

$A \wedge B$ handles both

– Gate Representation (Sum of Products):



Special WFFs

- Tautology
 - A WFF that is always true
 - “intrinsically true”
 - Example: $A \vee A'$
- Contradiction
 - A WFF that is always false
 - “intrinsically false”
 - Example: $A \wedge A'$

Both are important in matters of argument (i.e., proof).

The text shows several tautologies and equivalences of particular importance (p. 8)

Argument & Implication

– An argument has the form

- Given x and y we can conclude z
- What does this mean in logic?
- When should this be considered a valid argument?
- Hypothesis: When $x \wedge y \rightarrow z$ is true

Fallacy: an incorrect or misleading notion or opinion based on inaccurate facts or invalid reasoning

“modus ponens”

– Recall: $A \rightarrow B$ is true if A is false!

– ~~Valid Argument~~

- An argument $P \rightarrow Q$ is valid if it is a tautology.
- Example: $((A \rightarrow B) \wedge A) \rightarrow B$

A	B	$A \rightarrow B$	$(A \rightarrow B) \wedge A$	$((A \rightarrow B) \wedge A) \rightarrow B$
T	T			
T	F			
F	T			
F	F			

Rules of Inference

(a) Modus ponens (Latin: *mode that affirms*) is a valid, simple argument form

1. If p, then q

2. p

3. q

$$[(p \rightarrow q) \wedge p] \rightarrow q$$

(b) Modus tollens (Latin: *mode that denies*) is the formal name for indirect proof or proof by contrapositive

1. If p, then q

2. q'

3. p'

$$[(p \rightarrow q) \wedge q'] \rightarrow p'$$

Rules of Inference Exercise

1. If I go to Mars, I will run for office.

I am going to Mars.

Therefore, I will run for office.

2. If I go to Mars, I will run for office.

I am not going to run for office.

Therefore, I am not going to Mars.

3. If I go to Mars, I will run for office.

I am going to run for office.

Neither rule applies.

4. If I go to Mars, I will run for office.

I am not going to Mars.

Neither rules applies.

Rules of Inference

Two Deductively **Invalid** Rules of Inference

(a) Affirming the Consequent

1. If p , then q
2. q
3. p

(b) Denying the Antecedent

1. If p , then q
2. p'
3. q'

Rules of Inference (complete)

1. $P, P \rightarrow Q$	then	Q	(Modus Ponens, MP)
2. $Q', P \rightarrow Q$	then	P'	(Modus Tollens MT)
3. P, Q	then	$P \wedge Q$	(Conjunction)
4. $P \wedge Q$	then	P, Q	(Simplification)
5. P	then	$P \vee Q$	(Disjunction or Add)

They do not work in both directions, i.e., take rule 1:

Q then $P, P \rightarrow Q$ is false

Only works for equivalence rules (next slide)

Equivalence Rules

1. Commutative:

$$\begin{array}{lcl} P \vee Q & \text{is equiv. to} & Q \vee P \\ P \wedge Q & \equiv & Q \wedge P \end{array}$$

2. Associative:

$$\begin{array}{lcl} (P \vee Q) \vee R & \equiv & P \vee (Q \vee R) \\ (P \wedge Q) \wedge R & \equiv & P \wedge (Q \wedge R) \end{array}$$

3. De Morgan's:

$$\begin{array}{lcl} (P \vee Q)' & \equiv & P' \wedge Q' \\ (P \wedge Q)' & \equiv & P' \vee Q' \end{array}$$

Equivalence Rules

4. Implication:

$$P \rightarrow Q \equiv P' \vee Q$$

5. Double Negation:

$$P \equiv (P')'$$

6. Definition of equivalence:

$$P \leftrightarrow Q \equiv (P \rightarrow Q) \wedge (Q \rightarrow P)$$

To prove an argument:

- Do we need to generate the truth table to test if it is a tautology?
 - No.
- Use truth-maintaining derivations
 - Turn an existing wff into an equivalent wff
 - Called *equivalence rules*
 - Works in both directions
 - Page 24 of text
 - Add a new wff based on existence of other wffs
 - Called *inference rules*
 - Does not work in “reverse”
 - Pages 25 of text

“inference” – the act of concluding (a state of affairs, supposition, etc.) by reasoning from evidence

Characteristics of a Proof Sequence

- Given $P_1 P_2 \dots P_n \rightarrow Q$
- Use formal logic to prove that Q is a valid conclusion from P_1, \dots, P_n , with the following proof sequence:

1. P_1 (hypothesis)
2. P_2 (hypothesis)
- :
3. P_n (hypothesis)
4. wff_1 (derived from earlier wffs – see next slide)
- :
5. wff_m (derived from earlier wffs)
6. Q (derived from earlier wffs)

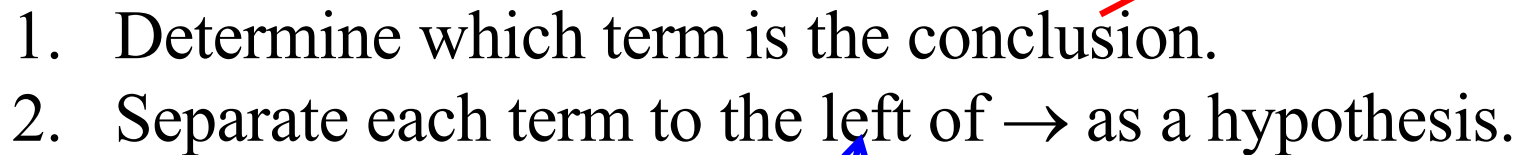
Argument & Implication

- Sample proof sequence
 - $A' \wedge (B' \vee A) \rightarrow B'$ is a valid argument

More Examples

Prove that the following argument is valid:

$$\underline{A \wedge (B \rightarrow C) \wedge [(A \wedge B) \rightarrow (D \vee C')] \wedge B} \rightarrow D$$


1. Determine which term is the conclusion.
 2. Separate each term to the left of \rightarrow as a hypothesis.
- 

$$\textcircled{A} \wedge \textcircled{(B \rightarrow C)} \wedge \textcircled{[(A \wedge B) \rightarrow (D \vee C')]} \wedge \textcircled{B} \rightarrow D$$

There are four hypotheses (separated by \wedge)

- (a) A
- (b) $(B \rightarrow C)$
- (c) $((A \wedge B) \rightarrow (D \vee C'))$
- (d) B

Examples (cont'd)

Look at the obvious (stated) hypothesis and try to apply inference rules to get more truths:

- | | |
|--|-----|
| (1) A | hyp |
| (2) $(B \rightarrow C)$ | hyp |
| (3) $((A \wedge B) \rightarrow (D \vee C'))$ | hyp |
| (4) B | hyp |

New truths are:

- | | |
|--------------------|-----------|
| (5) C | MP 2, 4 |
| (6) $(A \wedge B)$ | Conj 1, 4 |
| (7) $(D \vee C')$ | MP 3,6 |

What is the objective?

To derive the conclusion – in this case D .

Examples (cont'd)

We need to resolve D, so far, we have:

(1) A	hyp
(2) $(B \rightarrow C)$	hyp
(3) $((A \wedge B) \rightarrow (D \vee C'))$	hyp
(4) B	hyp
(5) C	MP 2, 4
(6) $(A \wedge B)$	Conj 1,4
(7) $(D \vee C')$	MP 3,6

From (7), note that $D \vee C'$ is true.

In other words, $C' \vee D$ is true, using the commutative rule.

(8) $C' \vee D$	7, commutative
(9) $C \rightarrow D$	8, imp
(10) D	9,5, mp

Law of Exportation (exp)

Given $(A \wedge B) \rightarrow C$
then $A \rightarrow (B \rightarrow C)$

$$[(A \wedge B) \rightarrow C] \rightarrow [A \rightarrow (B \rightarrow C)]$$

Rules of Inference & Equivalence

From	Can Derive	Name
$P, P \rightarrow Q$	Q	MP
$P \rightarrow Q, Q'$	P'	MT
P, Q	$P \wedge Q$	CON
$P \wedge Q$	P, Q	SIM
P	$P \vee Q$	ADD

Expression	Equivalent to	Name
$P \vee Q$	$Q \vee P$	COM
$P \wedge Q$	$Q \wedge P$	M
$(P \vee Q) \vee R$	$P \vee (Q \vee R)$	ASSO
$(P \wedge Q) \wedge R$	$P \wedge (Q \wedge R)$	
$(P \vee Q)'$	$P' \wedge Q'$	DM
$(P \wedge Q)'$	$P' \vee Q'$	
$P \rightarrow Q$	$P' \vee Q$	IMP
P	$(P')'$	DN
$P \leftrightarrow Q$	$(P \rightarrow Q) \wedge (Q \rightarrow P)$	EQU
$(P \wedge Q) \rightarrow R$	$P \rightarrow (Q \rightarrow R)$	EXP

Law of Hypothetical Syllogism (hs)

A.k.a. Transitive Law of Implication

Given $A \rightarrow B$ and $B \rightarrow C$

then $A \rightarrow C$

$$[(A \rightarrow B) \wedge (B \rightarrow C)] \rightarrow (A \rightarrow C)$$

Rules of Inference & Equivalence

From	Can Derive	Name
$P, P \rightarrow Q$	Q	MP
$P \rightarrow Q, Q'$	P'	MT
P, Q	$P \wedge Q$	CON
$P \wedge Q$	P, Q	SIM
P	$P \vee Q$	ADD

Expression	Equivalent to	Name
$P \vee Q$	$Q \vee P$	COM
$P \wedge Q$	$Q \wedge P$	M
$(P \vee Q) \vee R$	$P \vee (Q \vee R)$	ASSO
$(P \wedge Q) \wedge R$	$P \wedge (Q \wedge R)$	
$(P \vee Q)'$	$P' \wedge Q'$	DM
$(P \wedge Q)'$	$P' \vee Q'$	
$P \rightarrow Q$	$P' \vee Q$	IMP
P	$(P')'$	DN
$P \leftrightarrow Q$	$(P \rightarrow Q) \wedge (Q \rightarrow P)$	EQU
$(P \wedge Q) \rightarrow R$	$P \rightarrow (Q \rightarrow R)$	EXP

More Inference Rules

- Disjunctive Syllogism: $[(P \vee Q) \wedge P'] \rightarrow Q$
- Contraposition: $[P \rightarrow Q] \rightarrow (Q' \rightarrow P')$
- Contraposition: $[Q' \rightarrow P'] \rightarrow [P \rightarrow Q]$
- Self-reference: $P \rightarrow (P \wedge P)$
- Self-reference: $(P \vee P) \rightarrow P$
- Inconsistence: $P, P' \rightarrow Q$
- Distributive: $P \wedge (Q \vee R) \leftrightarrow (P \wedge Q) \vee (P \wedge R)$
- Distributive: $P \vee (Q \wedge R) \leftrightarrow (P \vee Q) \wedge (P \vee R)$

Rules of Inference & Equivalence

From	Can Derive	Name
$P, P \rightarrow Q$	Q	MP
$P \rightarrow Q, Q'$	P'	MT
P, Q	$P \wedge Q$	CON
$P \wedge Q$	P, Q	SIM
P	$P \vee Q$	ADD
$P \rightarrow Q, Q \rightarrow R$	$P \rightarrow R$	HS
$P \vee Q, P'$	Q	DS
$P \rightarrow Q$	$Q' \rightarrow P'$	CONT
$Q' \rightarrow P'$	$P \rightarrow Q$	CONT
P	$P \wedge P$	SELF
$P \vee P$	P	SELF
P, P'	Q	INC

Expression	Equivalent to	Name
$P \vee Q$ $P \wedge Q$	$Q \vee P$ $Q \wedge P$	COMM
$(P \vee Q) \vee R$ $(P \wedge Q) \wedge R$	$P \vee (Q \vee R)$ $P \wedge (Q \wedge R)$	ASSO
$(P \vee Q)'$ $(P \wedge Q)'$	$P' \wedge Q'$ $P' \vee Q'$	DM
$P \rightarrow Q$	$P' \vee Q$	IMP
P	$(P')'$	DN
$P \leftrightarrow Q$	$(P \rightarrow Q) \wedge (Q \rightarrow P)$	EQU
$(P \wedge Q) \rightarrow R$	$P \rightarrow Q \rightarrow R$	EXP
$P \wedge (Q \vee R)$ $P \vee (Q \wedge R)$	$(P \wedge Q) \vee (P \wedge R)$ $(P \vee Q) \wedge (P \vee R)$	DIST

Practice Problems

- Mathematical Structures for Computer Science
 - Section 1.1: 7, 16, 17, 26, 32
 - Section 1.2: 10, 13, 17, 19, 20, 33, 35, 37, 38

Predicate Logic

- Propositional logic is quite limiting
 - Only speaks in terms of atomic objects
 - No properties to the objects
 - No relationships to other objects
- Clearly not realistic
- *Predicate logic* uses explicit predicates for representing properties of objects and relations between objects
- Predicate logic also adds the concept of variables and quantification

Predicate Logic

Example: All men are mortal.

Properties: man, mortal

Rewording: “Everything who has the property of being a man also has the property of being a mortal.”

Predicate Logic

$$(\forall x) (\text{man}(x) \rightarrow \text{mortal}(x))$$

Note: $\forall x$ and \rightarrow almost always belong together.

Compare to:

$$(\forall x) (\text{man}(x) \wedge \text{mortal}(x))$$

What does this translation mean?

Example: Some days are not rainy

Relations: day, rainy

Predicate Logic

$$(\exists x) (\text{day}(x) \wedge \text{rainy}(x)')$$

Predicate Logic - Translations

– Example: Everybody loves somebody

- Relations: loves, person
- Translations:

$$\forall x \exists y ((\text{person}(x) \wedge \text{person}(y)) \rightarrow \text{loves}(x,y))$$

Requires two people to exist before any “love” can happen.

$$\forall x (\text{person}(x) \rightarrow \exists y (\text{person}(y) \wedge \text{loves}(x,y)))$$

Allows the inference of the existence of second person from the existence of a single person

$$\forall x \exists y \text{ loves}(x,y)$$

Assumes only people are involved



Predicate Logic - Translations

$P(x)$ = "x is a person"

$T(x)$ = "x is a time"

$F(x,y)$ = "x is fooled at y"

You can fool some of the people all of the time

"There exists at least one person such that for each unit of time that person can be fooled."

$$\exists x [P(x) \wedge \forall y [T(y) \rightarrow F(x,y)]]$$

You can fool all of the people some of the time

"For every person there exists at least one unit of time at which this person can be fooled."

$$\forall x [P(x) \rightarrow \exists y [T(y) \wedge F(x,y)]]$$

Predicate Logic - Translations

You can't fool all of the people all of the time

"It is not the case that for every person and every unit of time, the person can be fooled at that time."

$$[\forall xy [(P(x) \wedge T(y)) \rightarrow F(x,y)]]'$$

You can't fool all of the people all of the time

"There exists some person and some unit of time such that person is not fooled at that time."

$$\exists xy [(P(x) \wedge T(y) \wedge F(x,y))']$$

Predicate Logic

– Interpretation

- Propositional was easy – each piece is either true or false
- Predicates add complexity
- An interpretation consists of:
 - A collection of objects, called the *domain* which must include at least one object
 - An assignment of a property of the objects in the domain to each predicate in the expression
 - An assignment of a particular object in the domain to each constant symbol in the expression
- An universally quantified expression is true if the interpretation is true for all objects in the domain.
- An existentially quantified expression is true if the interpretation is true for at least one set of objects in the domain.
- Note: Nesting of quantifiers defines *scope*
- *Free* variables are possible

Means we have picked some unspecified value x in the domain

Predicate Logic

- Valid Arguments in Predicate Logic
 - Potentially infinite domain means the truth table approach is impossible in general
 - Unlike with propositional logic, it has been proven that no algorithm exists for deciding validity of a predicate logic argument
 - How do we prove a predicate logic argument valid?
 - By using truth-maintaining transformations
 - The equivalence rules and inference rules for propositional logic still apply

A validity
is a predicate
wff that is true
for all possible
interpretations
(analogous to
tautology)

– Example:

$$\forall x R(x) \wedge [\forall y R(y) \rightarrow \forall z S(z)] \rightarrow \forall z S(z)$$

1.	$\forall x R(x)$	hyp
2.	$\forall y R(y) \rightarrow \forall z S(z)$	hyp
3.	$\forall z S(z)$	1, 2, mp

Predicate Logic

– Valid Arguments in Predicate Logic

- Four additional derivational rules

p. 50 of text

- Universal Instantiation (ui)
- Existential Instantiation (ei)
- Universal Generalization (ug)
- Existential Generalization (eg)

Apply to top-level formula

- Basic proof technique

- Strip off quantifiers
- Manipulate wffs
- Put quantifiers back in

Of course, there are restrictions

- Example: $\exists x \exists y P(x,y) \rightarrow \exists y \exists x P(x,y)$

1.	$\exists x \exists y P(x, y)$	hyp
2.	$\exists y P(a, y)$	1, ei
3.	$P(a, b)$	2, ei
4.	$\exists x P(x, b)$	3, eg
5.	$\exists y \exists x P(x, y)$	4, eg

Predicate Logic

– Fallacy Example

$$\forall x \exists y P(x,y) \rightarrow \exists y \forall x P(x,y)$$

1.	$\forall x \exists y P(x, y)$	hyp
2.	$\exists y P(x, y)$	1, ui
3.	$P(x, b)$	2, ei
4.	$\forall x P(x, b)$	3, ug
5.	$\exists y \forall x P(x, y)$	4, eg

$P(x,b)$ was deduced
by ei from a wff in
which x is free –
NOT ALLOWED

Also not allowed to use
ug if $P(x)$ is deduced
from any hypothesis
in which x is free.

See page 50 of text!

Practice Problems

- Mathematical Structures for Computer Science
 - Section 1.3: 7, 8, 10, 11, 14, 29, 30

Application: Proof of Correctness

- How do we know if our programs are right?
 - Why do we care?
 - “This isn’t medicine, no one is going to die”
 - What do you mean by “right”?
 - Verification – “Am I building the program right?”
 - Validation – “Am I building the right program?”
 - Proof of Correctness deals with Verification, not Validation
- When is a program right (or correct)?
 - If it produces the correct output for every possible input
 - Two parts:
 - » Program terminates
 - » Output is correct

Application: Proof of Correctness

- Definition: *partially correct*
 - A program, P , is partially correct with respect to an initial assertion q and the final assertion r if whenever q is true for the input values of P , then r is true for the output values of P .
- Notation: $\{q\} P \{r\}$ called *Hoare Triple*
 - Note: This has nothing to do with whether a statement P halts
- In formal logic, this is equivalent to \rightarrow
 - $\forall x \ q(x) \rightarrow r(x, P(x))$
- To prove that a program is correct, we must assert the desired *postcondition* and prove that it is true within the assumption that the *precondition* is true and the *program* has been performed

Application: Proof of Correctness

- We must therefore know how each program structure transforms postconditions into preconditions
 - In other words, we need rules of inference that allow us to move from a given postcondition and program to an implied precondition
- **Assignment Rule** of Inference
 - if $\{R_i\} \mathbf{x} = \mathbf{e} \{R_{i+1}\}$
 - then R_i is R_{i+1} with e substituted for each x
 - Example:
$$\{x == y + 2\}$$
$$x := x - 2;$$
$$\{x == y\}$$

Application: Proof of Correctness

- Proof of Correctness in Action
 - Do people really use this technique for large programs?
 - Yes and No
 - They use this technique on small, critical sections
 - They use a testing framework motivated, in part, by this technique (JUnit)