

SCIENCE PASSION TECHNOLOGY

AndroGUARD: Mitigation of Sensor Fingerprinting on Android

Gergö Kranz 20.02.2025

Outline



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- 2 Background
- 3 Sensor Fingerprinting
- 4 Methodology
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- 6 Implementation
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- 8 Discussion & Limitations



Introduction



- Misuse of the Android API
- Used for targeted advertisements
- Does not require user permission



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Introduction

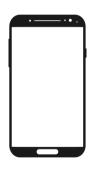


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- Used for targeted advertisements
- Does not require user permission



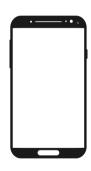


- Similar to browser fingerprinting
- Not as known as browser fingerprinting
- Zero permission identifiers
- Personalized configurations



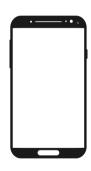


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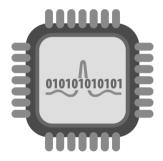
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Fingerprinting Sensors



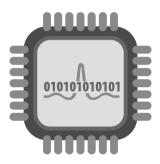
- Measurement inaccuracy of sensors
- Simple to fingerprint via machine learning algorithmus
- Constant over the sensors lifetime



Fingerprinting Sensors



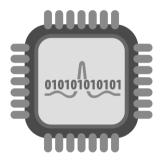
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Fingerprinting Sensors



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Main Question



How to protect against sensor fingerprinting



Proposed Solutions



Calibration

- Systematic adjustment of sensor readings
- Correcting the sensor data

Noise Generation

- Introduces variability into the sensor data
- Masks the original values

Challenges



Calibration

- Requires user awareness and interaction
- Requires precision

Noise Generation

- Degrade the functionality of applications
- Code has to be modified

Our Methodology



- Noise Generation
- Patch application vie A2P2 framework



Modifying the Sensor API



- Intercept calls to registerListener method
- Provide modified values to onSensorChanged method



Noise Generation



- Adds random gain and offset to every value
- Masks values
- Loss of precision



Implementation



- Intercept Method
- Noise Generating Function
- Random Value Generation Function



Intercept Method



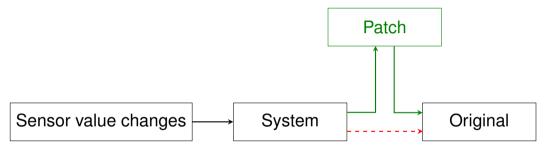


Figure: The function calls from the system are intercepted by our patch and forwarded after modification to the original function.

Implementation



- Intercept Method
- Noise Generating Function
- Random Value Generation Function



Noise Generating Function



$$\textit{value}_{\textit{new}} = \frac{(\textit{value}_{\textit{old}} - \textit{offset}_{\textit{sensor}})}{\textit{gain}_{\textit{sensor}}}$$

Implementation



- Intercept Method
- Noise Generating Function
- Random Value Generation Function



Application of Patch



- Straightforward application
- Only requirements are
 - JAVA JRE
 - A2P2
 - APK to be modified



Testing



- Functionality
- Effectiveness
- Usabilty



Functionality



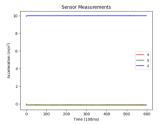


Figure: recorded values before the patch

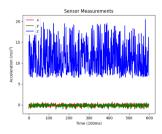


Figure: recorded values after the patch

Testing



- Functionality
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Effectiveness



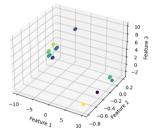


Figure: knn decision boundaries before the patch

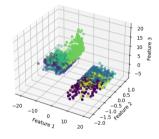


Figure: knn decision boundaries after the patch

Testing



- Functionality
- Effectiveness
- Usabilty



Noise Level Adjustment



- Increasing noise decreases fingerprintability
- Increasing noise decreases functionality



Discussion & Limitations



- Comparing values before and after the patch
- Could not be done sufficiently due to limited access to supported hardware



Conclusion



- Masking the sensor values decreases fingerprintability
- Modifying the SensorEventListener makes it easy to incorporate the patch into the Android API

