

Kyle Gossage

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Experience

Parallel and Distributed Systems Laboratory (PADSYS)	Sep 2025 – Current
<i>Research Assistant</i>	Merced, CA
<ul style="list-style-type: none">Improved smart farm operations by predicting sensor data through digital twin simulationsCollaborating to develop a modular backend service architecture for a distributed digital twin system.Deployed and tested services on a Slurm-managed HPC cluster under distributed workloads.Built a REST API in Rust with Axum and Tokio to prototype endpoints and simulate user interactions	
Mariposa Trails Mobile Guide Application	Aug 2025 – Dec 2025
<i>Team Lead, Technical Lead, Fullstack Developer</i>	Merced, CA
<ul style="list-style-type: none">Led a cross-functional team of 4 developers to deliver a cross-platform iOS/Android hiking guideAwarded the F3 Innovate Award and Top Finisher position at UC Merced's Innovate to Grow 2025 eventEngineered a full offline-first architecture using SQLITE ensuring reliability in remote, no-signal environmentsDeveloped an interactive trail navigation feature allowing users to input post numbers and view location-based content with text-to-speech playbackCoordinated fullstack development workflow, UI design, database organization, and multimedia integration	
UC Merced Residence Education	Aug 2023 – Dec 2025
<i>Resident Assistant</i>	Merced, CA
<ul style="list-style-type: none">Mentored and supported 350+ residents, fostering community engagement and academic successOrganized 20+ educational and social programs connecting students to campus resourcesMediated conflicts and enforced policies to cultivate a safe and inclusive environment	

Technical Skills

Languages: C++, Python, JavaScript, Dart, Rust, Assembly (RISC-V, MIPS)

Software: Flutter, Flask, React, Vite, OpenCV, PyTorch, Roboflow, Tailwind, MySQL/SQLite, Git

Concepts: Web and Mobile Development, AI/ML, Databases, HPC, Computer Vision

Projects

Developer Portfolio | <https://kgossage11.github.io/Website/>

Human-Computer Interaction | Computer Vision, Flask, PyTorch

- Developed a **web application** that allows users to control actions using hand and voice commands on a whiteboard
- Trained a hand-tracking and gesture-recognition **computer vision model** supports rotation, resizing, and translation
- Integrated speech-to-text + **LLM** to generate images via natural voice commands

RapidReach-Hacktually | GeminiAI API, Flask, Google Cloud Console

- Developed a web application that optimizes response time of ambulances
- Implemented **AI-powered** data aggregation and analysis to display ideal ambulance stand-by locations

Computer Vision Model | Python, Roboflow

- Trained, and deployed a computer vision model using **roboflow** on a curated dataset of hundreds of Spot-It cards
- Model achieved **98 percent accuracy** when identifying the common symbol between two Spot-It cards

Education

University of California, Merced	Aug 2022 - Dec 2025
<i>Bachelor of Science in Computer Science GPA: 3.74</i>	Merced, CA
<ul style="list-style-type: none">Relevant Coursework: Software Engineering, Distributed Systems, Operating Systems, Computer Vision	

Awards

F3 Innovate Award	Dec 2025
<i>Mariposa Trails Digital Guide App</i>	
Salutatorian	May 2022
<i>Terra Nova High School – GPA: 4.25</i>	
Eagle Scout - Scouts BSA	Aug 2021