

# Kyle Gossage

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## Experience

<b>Parallel and Distributed Systems Laboratory (PADSYS)</b>	Sep 2025 – Current
Research Assistant	Merced, CA
<ul style="list-style-type: none"><li>Improved smart farm operations by predicting sensor data through digital twin simulations</li><li>Collaborating to develop a <b>modular</b> backend service architecture for a <b>distributed digital twin</b> system.</li><li>Deployed and tested services on a <b>Slurm-managed HPC cluster</b> under distributed workloads.</li><li>Built a <b>REST API</b> in Rust with <b>Axum</b> and <b>Tokio</b> to prototype endpoints and simulate user interactions</li></ul>	
<b>Mariposa Trails Mobile Guide Application</b>	Aug 2025 – Dec 2025
Team Lead, Technical Lead, Fullstack Developer	Merced, CA
<ul style="list-style-type: none"><li>Led a cross-functional team of 4 developers to deliver a <b>cross-platform iOS/Android</b> hiking guide</li><li>Awarded the <b>F3 Innovate Award</b> and <b>Top Finisher</b> position at UC Merced's Innovate to Grow 2025 event</li><li>Engineered a full offline-first architecture using <b>SQLLite</b> ensuring reliability in remote, no-signal environments</li><li>Developed an interactive trail navigation feature allowing users to input post numbers and view location-based content with text-to-speech playback</li><li>Coordinated <b>fullstack</b> development workflow, <b>UI</b> design, <b>database</b> organization, and multimedia integration</li></ul>	
<b>UC Merced Residence Education</b>	Aug 2023 – Dec 2025
Resident Assistant	Merced, CA
<ul style="list-style-type: none"><li>Mentored and supported <b>350+</b> residents, fostering community engagement and academic success</li><li>Organized <b>20+</b> educational and social programs connecting students to campus resources</li><li>Mediated conflicts and enforced policies to cultivate a safe and inclusive environment</li></ul>	

## Technical Skills

**Languages:** C++, Python, JavaScript, Dart, Rust, Assembly (RISC-V, MIPS)

**Software:** Flutter, Flask, React, Vite, OpenCV, PyTorch, Roboflow, Tailwind, MySQL/SQLite, Git

**Concepts:** Web and Mobile Development, AI/ML, Databases, HPC, Computer Vision

## Projects

### Human-Computer Interaction | Computer Vision, Flask, PyTorch

- Developed a **web application** that allows users to control actions using hand and voice commands on a whiteboard
- Trained a hand-tracking and gesture-recognition **computer vision model** supports rotation, resizing, and translation
- Integrated speech-to-text + **LLM** to generate images via natural voice commands

### RapidReach-Hacktually | GeminiAI API, Flask, Google Cloud Console

- Developed a web application that optimizes response time of ambulances
- Implemented **AI-powered** data aggregation and analysis to display ideal ambulance stand-by locations

### Computer Vision Model | Python, Roboflow

- Trained, and deployed a computer vision model using **roboflow** on a curated dataset of hundreds of Spot-It cards
- Model achieved **98 percent accuracy** when identifying the common symbol between two Spot-It cards

## Education

<b>University of California, Merced</b>	Aug 2022 - Dec 2025
Bachelor of Science in Computer Science GPA: 3.74	Merced, CA
<ul style="list-style-type: none"><li><b>Relevant Coursework:</b> Software Engineering, Distributed Systems, Operating Systems, Computer Vision</li></ul>	

## Awards

<b>F3 Innovate Award</b>	Dec 2025
Mariposa Trails Digital Guide App	
<b>Salutatorian</b>	May 2022
Terra Nova High School – GPA: 4.25	
<b>Eagle Scout - Scouts BSA</b>	Aug 2021