

Kyle Gossage

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Experience

Parallel and Distributed Systems Laboratory (PADSYS)

Sep 2025 – Current

Research Assistant

Merced, CA

- Improved smart farm operations by predicting sensor data through digital twin simulations
- Collaborating to develop a **modular** backend service architecture for a **distributed digital twin** system.
- Deployed and tested services on a **Slurm-managed HPC cluster** under distributed workloads.
- Built a **REST API** in **Rust** with **Axum** and **Tokio** to prototype endpoints and simulate user interactions

Mariposa Trails Mobile Guide Application

Aug 2025 – Dec 2025

Team Lead, Technical Lead, Fullstack Developer

Merced, CA

- Led a cross-functional team of 4 developers to deliver a **cross-platform iOS/Android** hiking guide
- Awarded the **F3 Innovate Award** and **Top Finisher** position at UC Merced's Innovate to Grow 2025 event
- Engineered a full offline-first architecture using **SQLite** ensuring reliability in remote, no-signal environments
- Developed an interactive trail navigation feature allowing users to input post numbers and view location-based content with text-to-speech playback
- Coordinated **fullstack** development workflow, **UI** design, **database** organization, and multimedia integration

UC Merced Residence Education

Aug 2023 – Dec 2025

Resident Assistant

Merced, CA

- Mentored and supported **350+** residents, fostering community engagement and academic success
- Organized **20+** educational and social programs connecting students to campus resources
- Mediated conflicts and enforced policies to cultivate a safe and inclusive environment

Technical Skills

Languages: C++, Python, JavaScript, Dart, Rust, Assembly (RISC-V, MIPS)

Software: Flutter, Flask, React, Vite, OpenCV, PyTorch, Roboflow, Tailwind, MySQL/SQLite, Git

Concepts: Web and Mobile Development, AI/ML, Databases, HPC, Computer Vision

Projects

Human-Computer Interaction | Computer Vision, Flask, PyTorch

- Developed a **web application** that allows users to control actions using hand and voice commands on a whiteboard
- Trained a hand-tracking and gesture-recognition **computer vision model** supports rotation, resizing, and translation
- Integrated speech-to-text + **LLM** to generate images via natural voice commands

RapidReach-Hacktually | GeminiAI API, Flask, Google Cloud Console

- Developed a web application that optimizes response time of ambulances
- Implemented **AI-powered** data aggregation and analysis to display ideal ambulance stand-by locations

Computer Vision Model | Python, Roboflow

- Trained, and deployed a computer vision model using **roboflow** on a curated dataset of hundreds of Spot-It cards
- Model achieved **98 percent accuracy** when identifying the common symbol between two Spot-It cards

Education

University of California, Merced

Aug 2022 - Dec 2025

Bachelor of Science in Computer Science GPA: 3.74

Merced, CA

- **Relevant Coursework:** Software Engineering, Distributed Systems, Operating Systems, Computer Vision

Awards

F3 Innovate Award

Dec 2025

Mariposa Trails Digital Guide App

Salutatorian

May 2022

Terra Nova High School – GPA: 4.25

Eagle Scout - Scouts BSA

Aug 2021