

VLSI Testing and Design for Testability

Assignment4

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a)指令:

`./atpg -check-point <絕對路徑+ [circuit_name]>`

Method:

Checkpoint Theorm 是只考慮 Primary Input 和 fanout branch 兩個的 fault。

所以我通過使用 GenerateAllFaultList()的 Flist 得到 total 的 fault。

```
//generate all stuck-at fault list
void CIRCUIT::GenerateAllFaultList()
{
    cout << "Generate stuck-at fault list" << endl;
    register unsigned i, j;
    GATEFUNC fun;
    GATEPTR gptra, fanout;
    FAULT *fptra;
    for (i = 0; i < No_Gate(); ++i) {
        gptra = Netlist[i]; fun = gptra->GetFunction();
        if (fun == G_PO) { continue; } //skip PO
        //add stem stuck-at 0 fault to Flist
        fptra = new FAULT(gptra, gptra, S0);
        Flist.push_front(fptra);
        //add stem stuck-at 1 fault to Flist
        fptra = new FAULT(gptra, gptra, S1);
        Flist.push_front(fptra);

        if (gptra->No_Fanout() == 1) { continue; } //no branch faults

        //add branch fault
        for (j = 0; j < gptra->No_Fanout(); ++j) {
            fanout = gptra->Fanout(j);
            fptra = new FAULT(gptra, fanout, S0);
            fptra->SetBranch(true);
            Flist.push_front(fptra);
            fptra = new FAULT(gptra, fanout, S1);
            fptra->SetBranch(true);
            Flist.push_front(fptra);
        } //end all fanouts
    } //end all gates
    //copy Flist to undetected Flist (for fault simulation)
    UFlist = Flist;
    cout << "AllFaultList: " << Flist.size() << endl;
    return;
}
```

圖一、Function GenerateAllFaultList()

再通過仿照 GenerateAllFaultList()寫出 GenerateCheckPointFaultList()去判斷只有 Primary Input 和 fanout branch 兩個的 fault。

表一、ALL Faults 和 Faults by using Checkpoint Theorm 對比

Testbench	All Faults	Faults(CheckPoint)	% of faults have been collapsed
c17.bench	36	22	38.89%
c499.bench	2390	1282	46.36%
c7552.bench	19456	8098	58.38%

```

void CIRCUIT::GenerateCheckPointFaultList()
{
    Flist.clear();
    register unsigned i, j;
    GATEFUNC fun;
    GATEPTR gptra, fanout;
    FAULT *fptra;
    for (i = 0; i < No_Gate(); ++i) {
        gptra = Netlist[i]; fun = gptra->GetFunction();
        if (fun == G_PO) { continue; } //skip PO
        //add stem stuck-at 0 fault to Flist
        if (fun == G_PI)
        {
            fptra = new FAULT(gptra, gptra, S0);
            Flist.push_front(fptra);
            //add stem stuck-at 1 fault to Flist
            fptra = new FAULT(gptra, gptra, S1);
            Flist.push_front(fptra);
        }
        if (gptra->No_Fanout() == 1) { continue; } //no branch faults
        //add branch fault
        for (j = 0; j < gptra->No_Fanout(); ++j) {
            fanout = gptra->Fanout(j);
            fptra = new FAULT(gptra, fanout, S0);
            fptra->SetBranch(true);
            Flist.push_front(fptra);
            fptra = new FAULT(gptra, fanout, S1);
            fptra->SetBranch(true);
            Flist.push_front(fptra);
        } //end all fanouts
    } //end all gates
    //copy Flist to undetected Flist (for fault simulation)
    Uflist = Flist;
    cout << "Check_point_FaultList: " << Flist.size() << endl;
    return;
}

```

圖二、Function GenerateAllFaultList()

```

[s110305504@cad podem]$ ./atpg -check_point "/home/Student113/s110305504/VLSI_Testing/Assignment2/circuits/iscas85/c17.bench"
Start parsing input file
Finish reading circuit file
Generate stuck-at fault list
AllFaultList: 36
Check_point_FaultList: 22
total CPU time = 0

```

圖三、c17.bench 模擬結果

```

[s110305504@cad podem]$ ./atpg -check_point "/home/Student113/s110305504/VLSI_Testing/Assignment2/circuits/iscas85/c499.bench"
Start parsing input file
Finish reading circuit file
Generate stuck-at fault list
AllFaultList: 2390
Check_point_FaultList: 1282
total CPU time = 0

```

圖四、c499.bench 模擬結果

```

[s110305504@cad podem]$ ./atpg -check_point "/home/Student113/s110305504/VLSI_Testing/Assignment2/circuits/iscas85/c7552.bench"
Start parsing input file
Finish reading circuit file
Generate stuck-at fault list
AllFaultList: 19456
Check_point_FaultList: 8098
total CPU time = 0.03

```

圖五、c7552.bench 模擬結果

b)指令

./atpg -bridging -output [output_file_name] <絕對路徑+ [circuit_name]>

```

[s110305504@cad podem]$ ./atpg -bridging -output c17.output "/home/Student113/s110305504/VLSI_Testing/Assignment2/circuits/iscas85/c17.bench"
Start parsing input file
Finish reading circuit file
total CPU time = 0

```

圖六、c17.bench 模擬結果

```

[s110305504@cad podem]$ ./atpg -bridging -output c499.output "/home/Student113/s110305504/VLSI_Testing/Assignment2/circuits/iscas85/c499.bench"
Start parsing input file
Finish reading circuit file
total CPU time = 0

```

圖七、c499.bench 模擬結果

```
[s110305504@cad podem]$ ./atpg -bridging -output c7552.output "/home/Student113/s110305504/VLSI_Testing/Assignment2/circuits/iscas85/c7552.bench"
Start parsing input file
Finish reading circuit file
total CPU time = 0.03
```

圖八、c7552.bench 模擬結果

表二、各個 case bridging faults 數量

Testcase	# of bridging faults
c17.bench	16
c499.bench	1140
c7552.bench	11642

表二的 c17.bench 有通過自己畫出所有 gate、PI、PO 來確認出 bridging faults 數量和結果一樣。

Method:

```
class BridgingFAULT
{
private:
    Bridging bridge_Value;
    GATE* n0;
    GATE* n1; //record output gate for branch fault
    //if stem, Input = Output
    bool Branch; //fault is on branch
    unsigned EqvFaultNum; //equivalent fault number (includes itself)
    FAULT_STATUS Status;
public:
    BridgingFAULT(GATE* gpctr, GATE* ogptr, Bridging bridge): bridge_Value(bridge), n0(gpctr),
    n1(ogptr), Branch(false), EqvFaultNum(1), Status(UNKNOWN) {}
    ~BridgingFAULT() {}
    Bridging GetType() { return bridge_Value; }
    GATE* Getn0() { return n0; }
    GATE* Getn1() { return n1; }
    void SetBranch(bool b) { Branch = b; }
    bool Is_Branch() { return Branch; }
    void SetEqvFaultNum(unsigned n) { EqvFaultNum = n; }
    void IncEqvFaultNum() { ++EqvFaultNum; }
    unsigned GetEqvFaultNum() { return EqvFaultNum; }
    void SetStatus(FAULT_STATUS status) { Status = status; }
    FAULT_STATUS GetStatus() { return Status; }
};
#endif
```

圖九、class Bridging Fault 定義

仿照 class fault 創建 Bridging Fault。

```
void CIRCUIT::BridgingFault(std::fstream& outfile)
{
    std::vector<std::list<GATE*> > LevelQueue(MaxLevel + 1);
    for (unsigned i = 0; i < No_Gate(); i++) {
        GATE* gpctr = Gate(i);
        if(gpctr->GetFunction() == G_PO) continue;
        unsigned level = gpctr->GetLevel();
        LevelQueue[level].push_back(gpctr);
    }
    GATE* n0, * n1;
    for (unsigned i = 0; i <= MaxLevel; i++) {
        while (LevelQueue[i].size() >= 2) {
            n0 = LevelQueue[i].front();
            LevelQueue[i].pop_front();
            n1 = LevelQueue[i].front();
            BFlst.push_back(new BridgingFAULT(n0, n1, AND));
            BFlst.push_back(new BridgingFAULT(n0, n1, OR));
        }
    }
    for (std::list<BridgingFAULT*>::iterator it = BFlst.begin(); it != BFlst.end(); ++it) {
        outfile << "(" << (*it)->Getn0()->GetName() << ", " << (*it)->Getn1()->GetName();
        if ((*it)->GetType() == AND)
            outfile << ",AND)\n";
        else
            outfile << ",OR)\n";
    }
}
```

圖十、function BridgingFault

通過對所以 signal 進行判斷 level 為多少後加入 LevelQueue 中。

之後通過訪問相同 level 的 signal，並從 LevelQueue 中取出可得到相鄰並且同 level 的 signal。

Build:

make