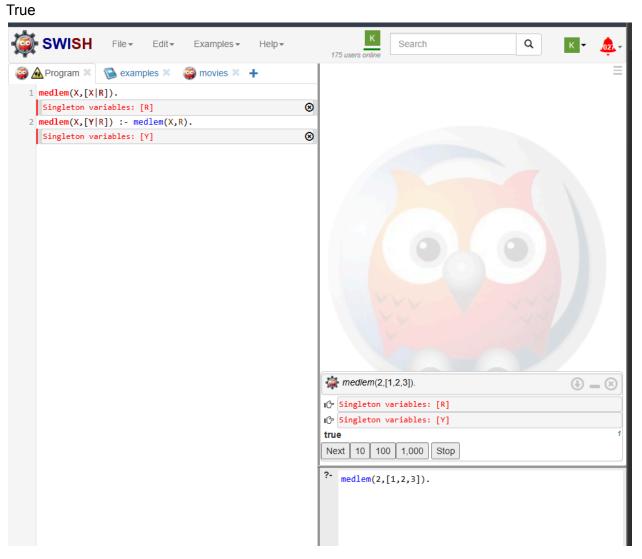
DVA-265 Artificial Intelligence 2 LAB - 01

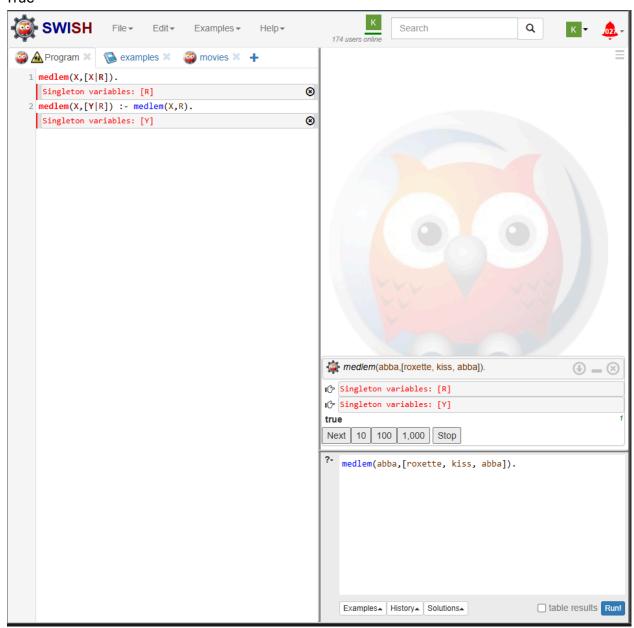
Khalid Hasan Ador and Pauline Laval

1) medlem(2,[1,2,3])

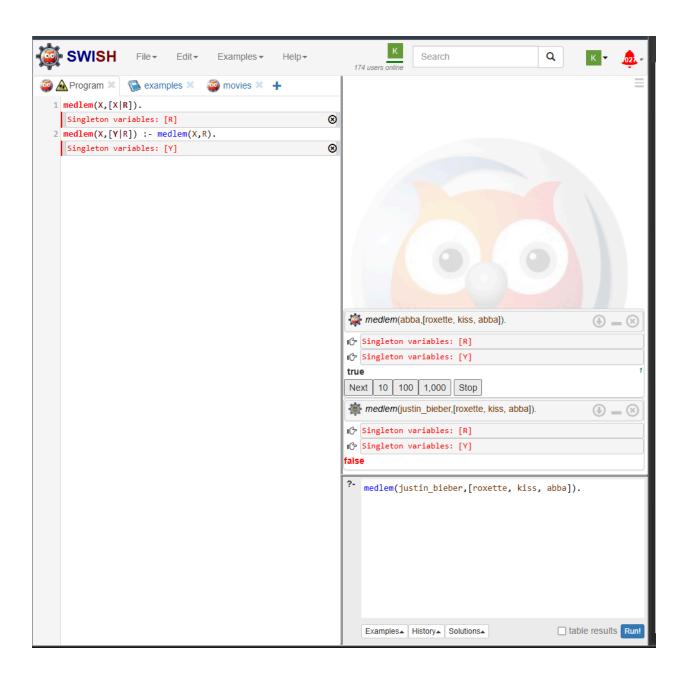


2) medlem(abba,[roxette, kiss, abba]).

True

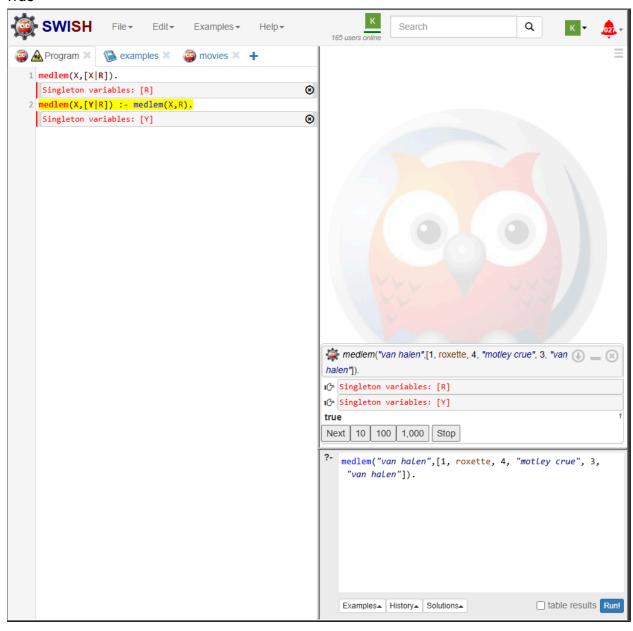


medlem(justin_bieber,[roxette, kiss, abba]). Flase



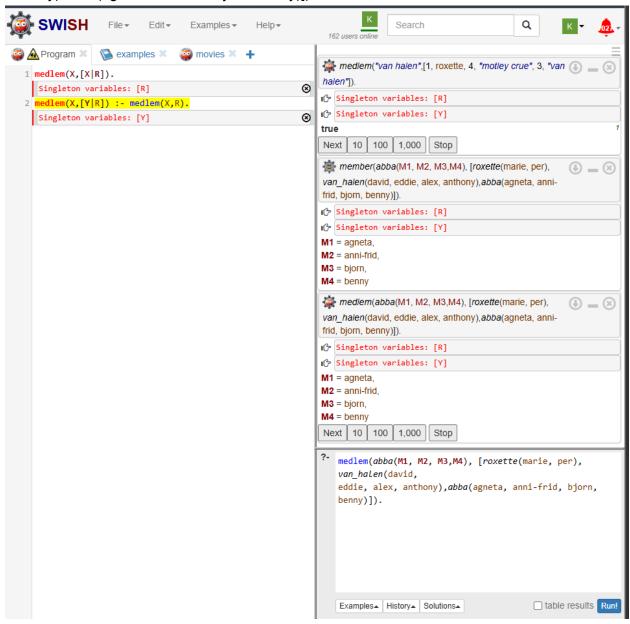
Palin Language: "Is abba/justin_bieber one of the items in the list?"

3) medlem("van halen",[1, roxette, 4, "motley crue", 3, "van halen"]). True



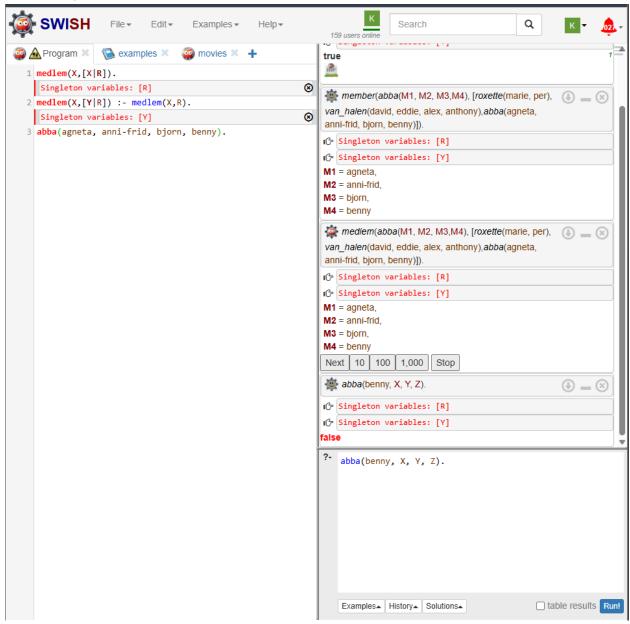
N.B.: Don't use curly quotes

4) member(abba(M1, M2, M3,M4), [roxette(marie, per), van_halen(david, eddie, alex, anthony),abba(agneta, anni-frid, bjorn, benny)]).



N>B: This demonstrates Prolog's unification: it matches the structure abba(...) in the list and binds the variables.

5) abba(benny, X, Y, Z).



Prolog tries to unify abba(benny, X, Y, Z) with abba(agneta, anni-frid, bjorn, benny). Since benny \neq agneta, unification fails.

6) largest_element(X, [X]).

This says that if the list has only one element (i.e., [X]), element X is the largest by default. This stops the recursion.

```
largest_element(X, [X|Rest]):- largest_element(Y, Rest), X >=Y.
```

Recursive case 1 (X is greater than or equal to the largest in the rest):

- The list starts with the largest
- The list is of the form [X|Rest].
- First, it finds the largest element Y in the Rest of the list.
- Then it checks if X >= Y.
- If so, it concludes that X is the largest element in the entire list.

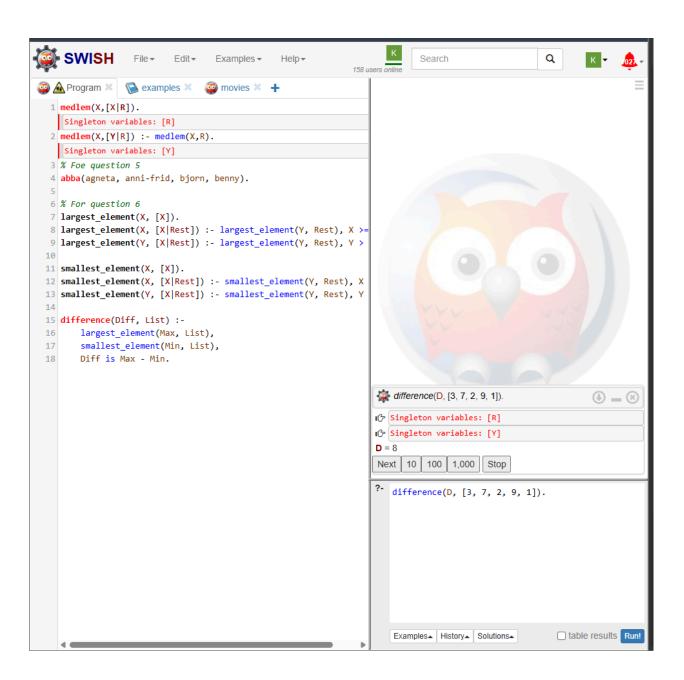
largest_element(N, [X|Rest]):- largest_element(N, Rest), N > X.

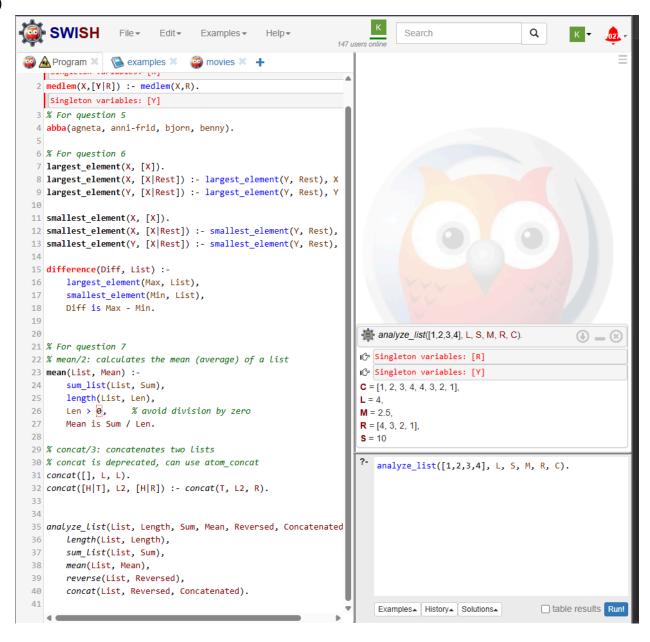
Recursive case 2 (largest in Rest is greater than X):

- The largest is in the rest
 - Again, the list is [X|Rest].
 - It finds the largest element N in the Rest.
 - If N > X, then N is the largest element overall.

```
smallest_element(X, [X]).
smallest_element(X, [X|Rest]) :- smallest_element(Y, Rest), X =< Y.
smallest_element(Y, [X|Rest]) :- smallest_element(Y, Rest), Y < X.

difference(Diff, List) :-
    largest_element(Max, List),
    smallest_element(Min, List),
    Diff is Max - Min.</pre>
```





8)

8.1 Addition:

Base Case: peano_add(0, Y, Y).

If the first number is 0, then the result of the addition is simply Y

Recursive Case: peano_add(f(X), Y, f(Z)) :- peano_add(X, Y, Z).

If X is not 0, i.e., it is f(X1) for some X1, then:

- Add X1 and Y to get Z
- Then the final result is f(Z), which is one more than Z

8.2 Subtraction:

Base Case: peano sub(X, 0, X).

If the second number is 0, then the result is simply the first number

Recursive Case: peano_sub(f(X), f(Y), Z):- peano_sub(X, Y, Z).

If both numbers are successors (e.g., f(X) and f(Y)), subtract the "inner parts" X and Y.

That is: f(X) - f(Y) = X - Y

Until it matches the base case.

8.3 Multiplication:

Base Case: peano_mul(0, _, 0).

Anything multiplied by 0 results in 0.

Recursive Case:

 $peano_mul(f(X), Y, Z) :-$

peano_mul(X, Y, Z1),

peano_add(Y, Z1, Z).

$$(X+1) * Y = Y + (X * Y)$$

8.4 Division:

Base Case: peano_div(X, Y, 0) :- peano_lt(X, Y). % if X < Y, quotient is zero

- If X is **less than** Y, you cannot subtract Y even once from X.
- So the quotient is 0.

Recursive Case:

```
peano_div(X, Y, f(Q)) :-
    peano_sub(X, Y, Z),
    peano_div(Z, Y, Q).

→ Subtract Y from X once → Z = X - Y.
    → Recursively divide Z by Y, getting Q.
    → Add one more to Q using the successor function f/1 → total quotient is f(Q).
```

8.5 Less Than:

```
Base Case: peano_lt(0, f(_)). O is less than anything
```

```
Recursive Case: peano_lt(f(X), f(Y)):- peano_lt(X, Y). If both numbers are successors (f(X) and f(Y)), recursively compare the predecessors.
```

8.6 Peano to Integer:

```
Base Case: peano_to_int(0, 0). 0 becomes 0
```

Recursive Case:

```
peano_to_int(f(P), N) :-
  peano_to_int(P, N1),
  N is N1 + 1.
```

Each f(P) adds 1 to the result of converting P.