Q1. What is the difference between __getattr__ and __getattribute__?

Ans: __getattribute__ is used to find an attribute of a class. It raises an AttributeError of it fails to find an attribute of a class. __getattr__ is implemented latter if AttributeError is generated by __getattribute__, but for this __getattribute__ and __getattr__ both has to be defined in same class. If no attribute is found, __getattr__ returns a default value. So key difference is that __getattr__ is called for attributes that don't actually exist on a class.

Q2. What is the difference between properties and descriptors?

Ans: The differences between Properties and Descriptors is:

Properties: With Properties we can bind getter, setter and delete functions together with an attribute name, using the built-in property function or @property decorator. When we do this, each reference to an attribute looks like simple, direct access, but involes the appropriate function of the object.

Descriptor: With Descriptor we can bind getter, setter and delete functions into a seperate class. we then assign an object of this class to the attribute name in our main class. When we do this, each reference to an attribute looks like simple, direct access but invokes an appropriate function of descriptor object.

Q3. What are the key differences in functionality between __getattr__ and __getattribute__, as well as properties and descriptors?

Ans: The Key Differences between __getattr__, __getattribute__, Properties and Descriptors are:

<u>__getattr__</u>: Python will call this method whenever you request an attribute that hasn't already been defined

<u>__getattribute__</u>: This method will invoked before looking at the actual attributes on the object. Means, if we have <u>__getattribute__</u> method in our class, python invokes this method for every attribute regardless whether it exists or not.

Properties: With Properties we can bind getter, setter and delete functions together with an attribute name, using the built-in property function or @property decorator. When we do this, each reference to an attribute looks like simple, direct access, but involes the appropriate function of the object.

Descriptor: With Descriptor we can bind getter, setter and delete functions into a seperate class. we then assign an object of this class to the attribute name in our main class. When we do this, each reference to an attribute looks like simple, direct access but invokes an appropriate function of descriptor object.