

RenderState.h



```
graph TD; A[RenderState.h] --> B[windows.h]
```

A diagram illustrating a dependency. A dark gray rectangular box at the top contains the text "RenderState.h". A light blue arrow points vertically downwards from the bottom center of this box to the top center of a light gray rectangular box below it. The light gray box contains the text "windows.h".

windows.h