Objectives

After completing this lab, you will be able to:

- 1 Implement a base class and derived classes in C++
- 2 Understand the working of base class and derived class constructors/destructors.
- 3 Understand the working and purpose of private and protected attributes of a base class
- 4 Use base class member functions in a derived class.

Inheritance

Important Note: For this lab write complete code in one cpp file. You do not need to make separate header and cpp files for each class.

Exercise 1:

Consider the following hierarchy as it exists in a university:

- There are two types of persons in the university i.e. Student and Faculty
- Every <u>Person</u> has some basic information that is common to all persons i.e. the first_name and last_name stored as private attributes and age which is a protected attribute.
- A student can in turn be either an <u>Undergraduate</u> or a <u>Graduate</u> student, every student has a cgpa.
- An undergraduate student has a fyp name as his private attribute.
- A graduate student has a thesis topic as his private attribute.
- A faculty member has private attributes about the number of courses he is currently teaching, i.e. his course_count and a three digit telephone extension number.

Draw Class Diagram (on paper) to represent the hierarchy of classes that you see in the description above. Include all the attributes in your diagram.

Exercise 2:

Implement the entire hierarchy of the Class diagram you created in Exercise 1 i.e. define all the classes along with their attributes and their inheritance. Every class should be defined in a separate header file named according to the class name.

Exercise 3:

Add appropriate constructors and destructors to all the classes created in Exercise 2. For example the constructor for the Person class should take three inputs (for first_name, last_name and age). The student constructor should take four inputs, three for its parent class (i.e. Person) and one float value to be assigned to the cgpa attribute.

This is accomplished in the following manner:

This syntax can be generalized to any parent and child constructor accordingly. Following this syntax, define and implement constructors and destructors for all the classes. Also, Notice that you have to add a print statement in every constructor which announces that the constructor has been called.

Also add a print statement to every destructor which announces that the destructor has been called. For example, the destructor for Person should look like:

```
~Person()
{
    cout << "~Person() called";
}
```

Exercise 4:

In separate implementation files, add getters and setters for all attributes in all the classes that you have defined.

Exercise 5:

Create a C++ source file called Lab_Inheritance.cpp. This file contains the main() function. In this main function create an undergraduate student "Ted Thompson" with cgpa 3.91 who is 22 years of age and a faculty member "Richard Karp" who is 45 years of age and who is teaching 2 courses this semester and his extension number is 420. Build and execute the code, copy the output and paste inside /* comments */ in your Lab Inheritance.cpp file.

It should be pasted like this:

```
/*
  Output for Exercise 5:
  ~Person() called
  ...
  ...
  */
```

Exercise	6:
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You should notice that the age attribute in a Person is protected, while the first_name and last_name attributes are private. What could be the reason for this?
Add a member function void printInformation() in the Person class. This method should print the name and age of the person.
Sample output: "Ted Thompson is 22 years old"
Add a member function void printStudent() in the Student class. This method should print the name, cgpa and age of the student.
Sample output: "Ted Thompson is 22 years old, his cgpa is 3.91"
Try to use the following implementation for this function.
<pre>void Student::printStudent() {</pre>
<pre>cout << first_name << " " << last_name</pre>
Now call the printStudent() function for the student created in main() in the last exercise. Build the code, you will get an error. Paste the error in the following box.
Why did you get this error?

Exercise 7:

Now change the implementation of the printstudent() function in order to remove the error, but you must still print the required output. Can you use a member function of the base class inside this function? Try that!

Also add a member function void printFaculty() in the Faculty class. This function should print the name, age, number of courses and extension number of the faculty member.

Sample output: "Faculty Member name: Richard Karp, Age: 45, Number of courses: 2, Ext. 420"

Use the following main() in the Lab_Inheritance.cpp file. Build and execute the program and paste the output inside comments in the file Lab_Inheritance.cpp.

Exercise 8:

Now add two new member functions to the Graduate and Undergraduate students. These are void printGraduate() and void printUndergraduate() respectively.

Their outputs should look like as follows:

Sample output for void printGraduate()

"Ted Thompson is a graduate student, his cgpa is 3.91 and his thesis topic is Distributed Algorithms"

Sample output for void printUndergraduate()

"Ted Thompson is an undergraduate student, his cgpa is 3.91 and his final year project is titled The Even Locator"

Change the main function in Lab Inheritance.cpp to the following:

```
void main()
{
     Undergraduate u ("Ted", "Thompson", 22, 3.91, "The Event Locator");
     Graduate g ("Arnold", "Gates", 25, 3.01, "Distributed Algorithms");
```

```
u.printUndergraduate();
g.printGraduate();
u.printStudent();
}
```

Build and execute the program.

Exercise 9:

Now change the inheritance type of the Undergraduate (which is inheriting from Student) to protected (previously it was public).

```
class Undergraduate : protected Student
};
Build the code again. Do you get any errors? Paste the error message in the following
box.
Why did you get this error?
Now change the inheritance type to private and build the code again. Do you get any
errors? Paste the error message in the following box.
Why did you get this error?
```