



The need for
continuous planning,
real-time planning,
non-disruptive planning, etc

by Geoffrey De Smet

OptaPlanner lead

*"Plans are of little importance,
but planning is essential."*

Winston Churchill
(Prime Minister UK 1940-1945)

*"Everybody has a plan
until they get punched
in the mouth..."*

Mike Tyson
(Boxer, heavyweight champion 1987-1990)

What kind of planning disruptions?

- Local disruption
 - Impact limited to one department/region
- Global disruption
 - Impact across the board

Local disruption

Global disruptions

- 2001 - September 11 attacks
 - Air-traffic shut-down in North America for 2 days

Global disruptions

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 - Air-traffic shut-down in Europe for 8 days

Global disruptions

- 2001 - September 11 attacks
 - Air-traffic shut-down in North America for 2 days
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 - Air-traffic shut-down in Europe for 8 days
- 2020 - COVID-19
 - Flight cancellations

Planning agility paradox

"We can *not* automate planning
because the plans will change."

Planning agility paradox

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Planning agility paradox

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⇒

"We *need* to automate (re)planning
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But how?

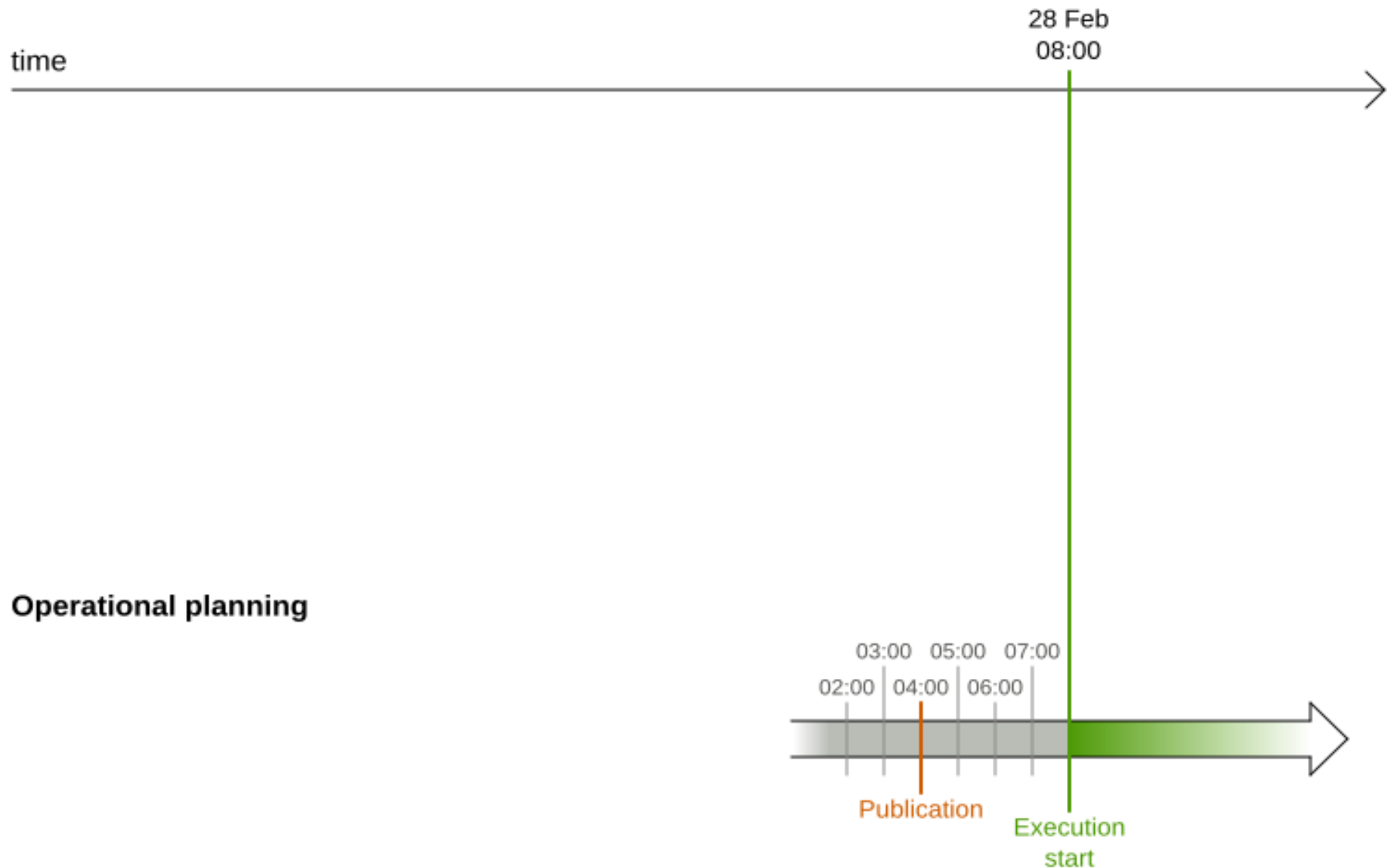
1) What is your
publication deadline?

Publication

- Tell employees when/how/where to work
- Publication deadline
 - Technician routing: 1 hour before departure
 - School timetabling: before end of vacation
 - Guards: 4 weeks before shift
 - Nurses: 6 weeks before shift
 - Facility location: 6 months before opening

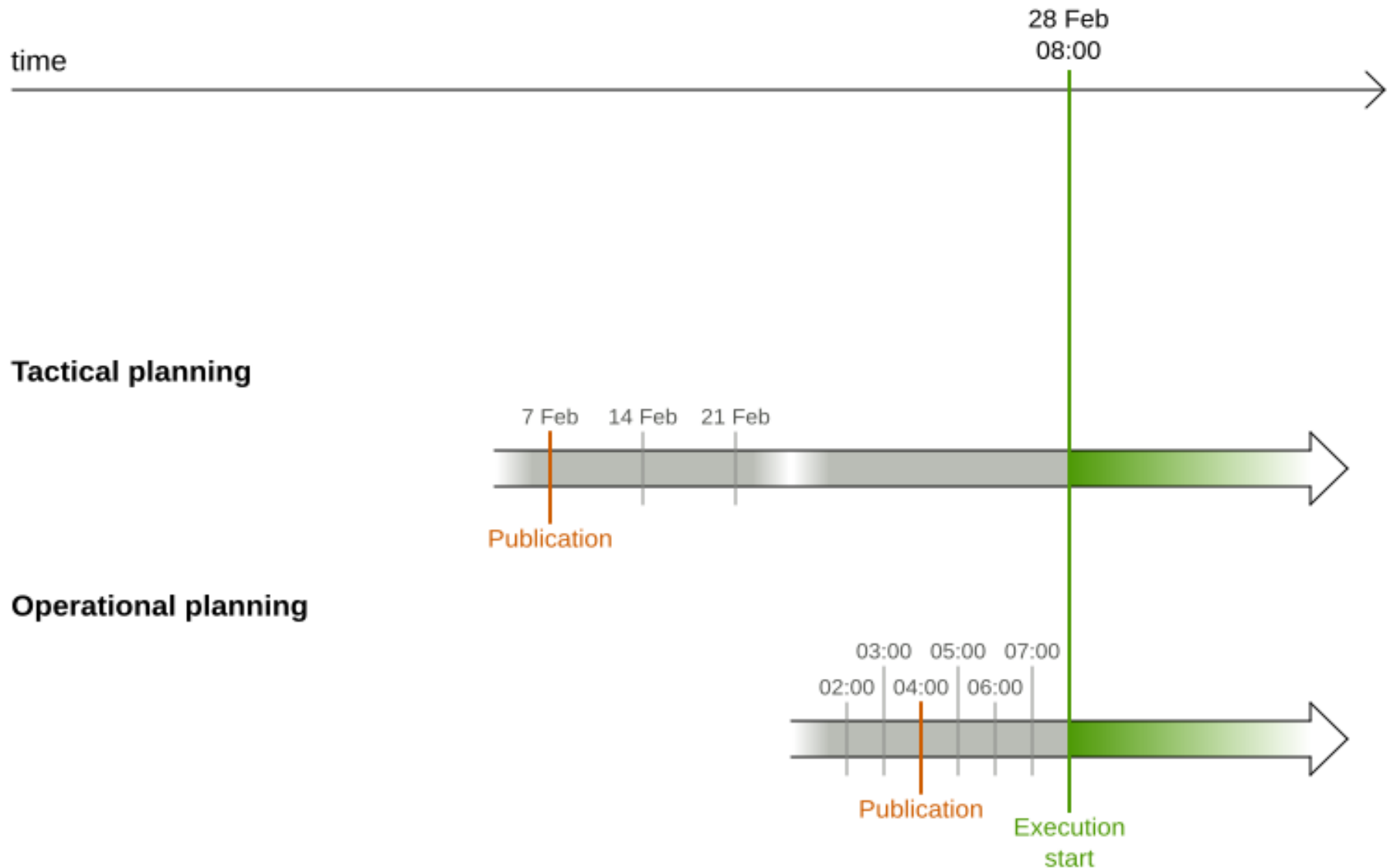
Multi-stage planning

Strategic planning, tactical planning and operational planning are separated by time.



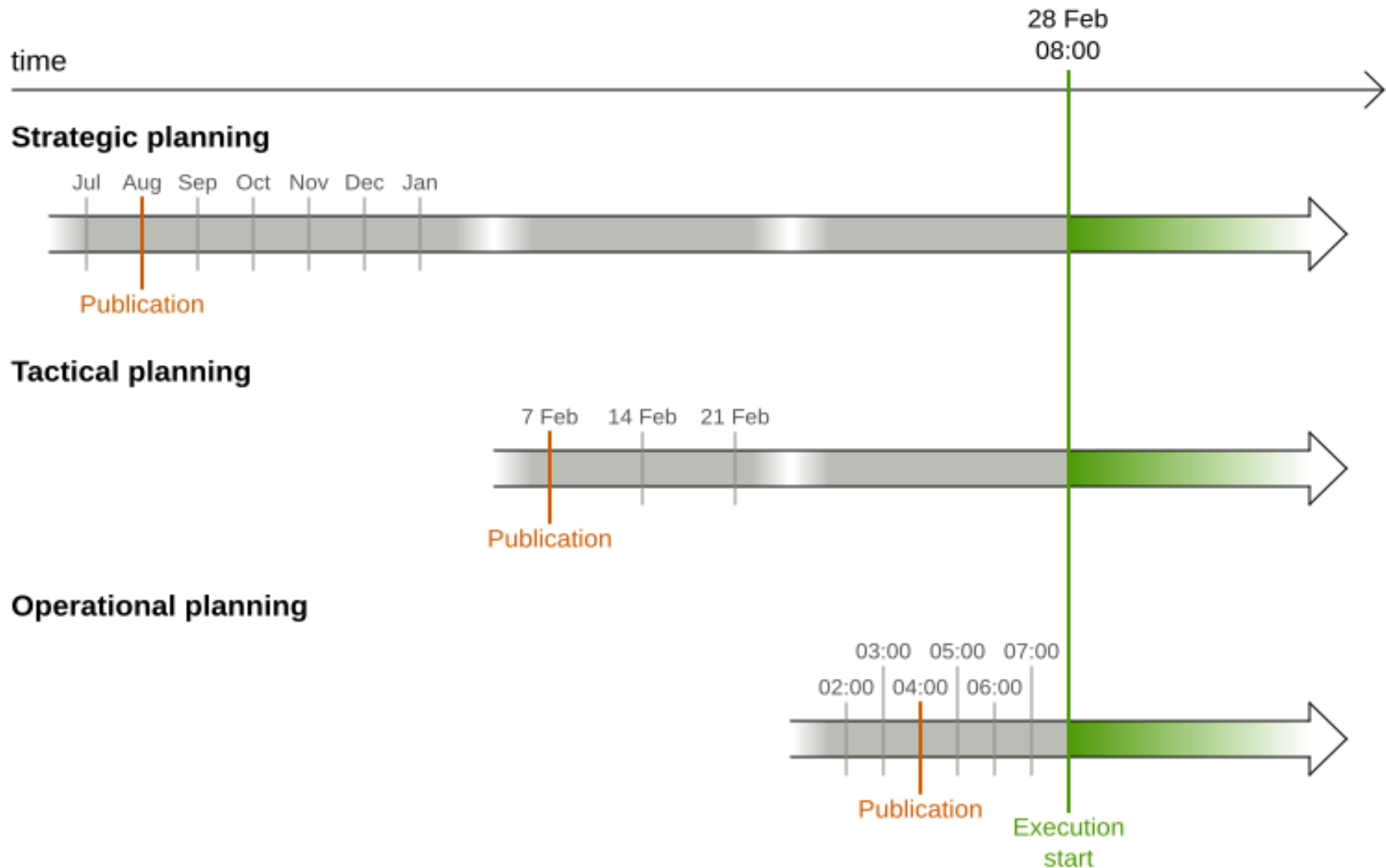
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Multi-stage planning

- Strategic: expand the maternity ward?
- Tactical: hire a respiratory specialist?
- Operational: assign a Monday shift to Ann?

Each planning stage feeds into the next.

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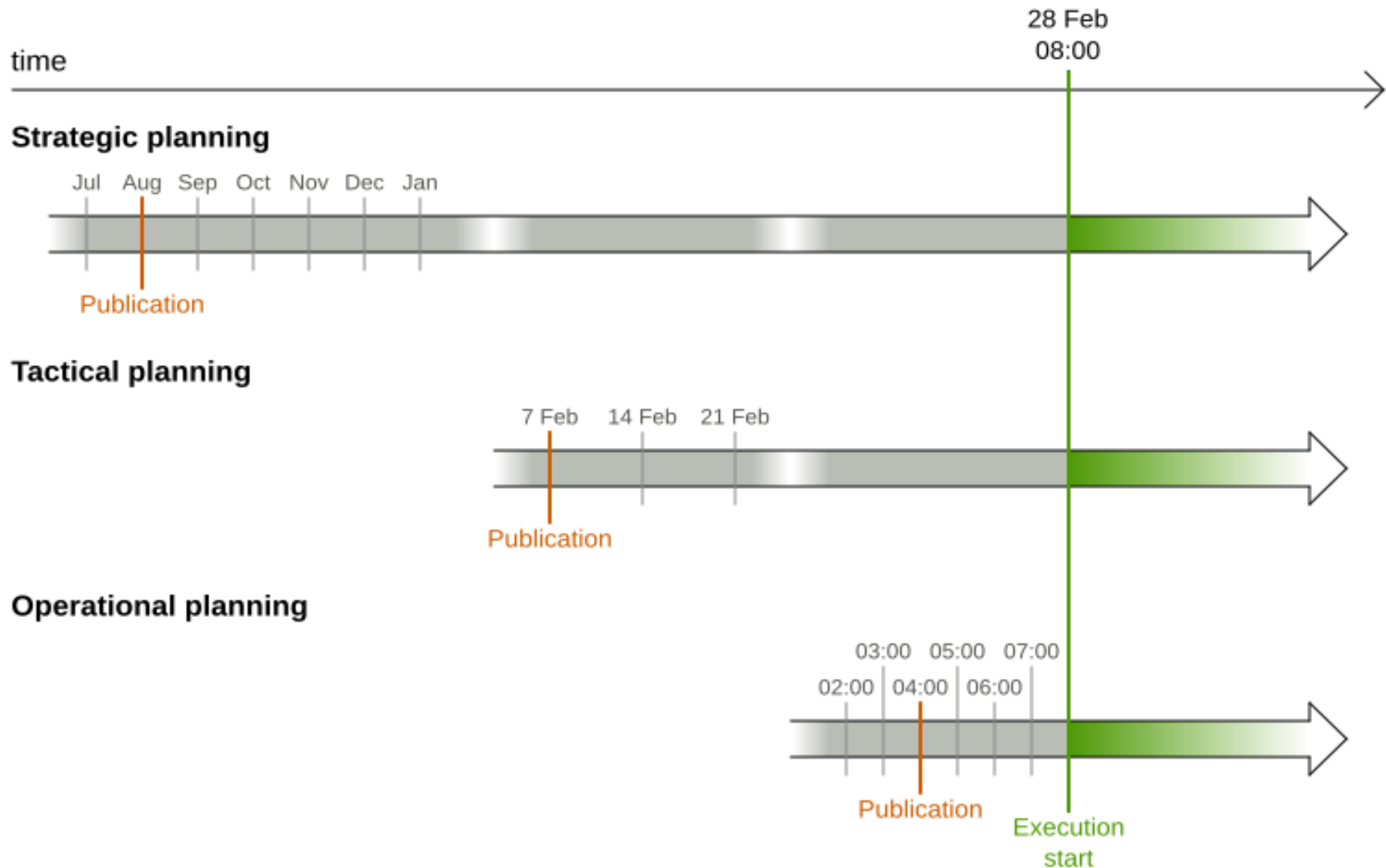
Each planning stage feeds into the next.

Especially for trains, airplanes, etc

- Strategic: add a stop in Philadelphia?
- Tactical: depart at 7 AM?
- Operational: Which locomotive and wagons?

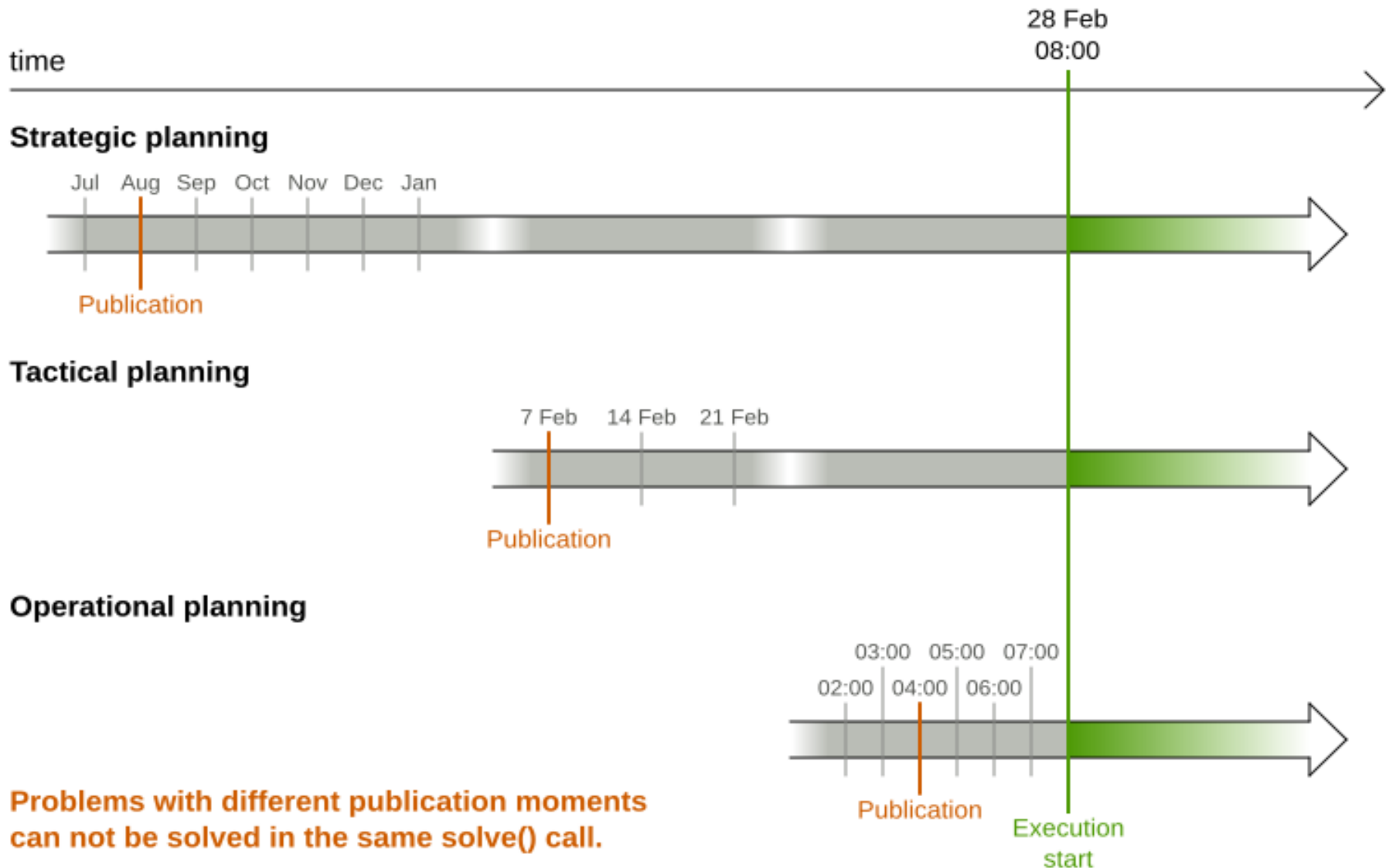
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Conway's law

*"Any organization that designs a (software) system
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Planning problems solved by different groups should use different Solver instances (during the first year in production).

In practice

```
@Path("/trainWagon")
public class TrainWagonDeciderResource {

    @Inject
    SolverManager<TrainWagonSolution, ...> wagonSolverManager;

    ... wagonSolverManager.solve(...)
}

@Path("/trainPlatform")
public class TrainPlatformDeciderResource {

    @Inject
    SolverManager<TrainCrewSolution, ...> platformSolverManager;

    // Uses TrainWagonSolution's output as problem facts:
    // Length of train impacts eligible platforms
    ... platformSolverManager.solve(...)
}
```

2) Do you assign to time?

No, domain lacks time data

No `java.time` import

Yes, Domain has time but planning does not assign time

```
import java.time.LocalDate;

@PlanningEntity
public class Patient {

    private String name;
    private LocalDate arrivalDate;
    private LocalDate departureDate;
    ...
    @PlanningVariable(...)
    private Bed bed;
    ...
}
```

Hospital bed planning does not change
a patient's arrival or departure date.

By the way...

Don't use `java.util.Date` for time manipulation.
It's like asking your bartender how to treat cancer.

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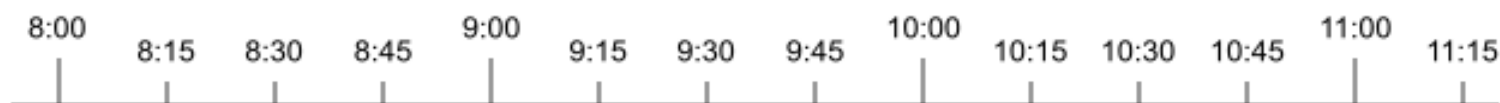
Use `java.time.LocalDate` or
`java.time.LocalDateTime` instead!

Yes, Domain has time
and planning assigns to time

Pick a good domain model.

Assigning time to planning entities 1/2

There are several design patterns to deal with time, depending on your use case.



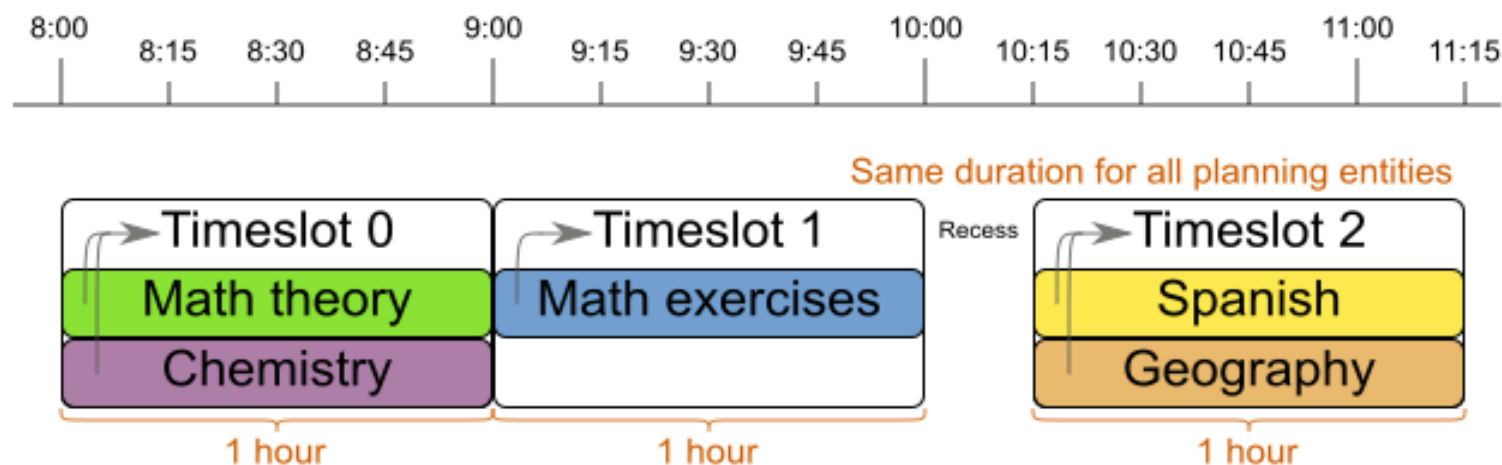
Assigning time to planning entities 1/2

There are several design patterns to deal with time, depending on your use case.

Timeslot pattern

Room A

Room B



Planning assigns to time

```
@PlanningEntity
public class Lesson {

    private String subject;
    ...
    @PlanningVariable(...)
    private Timeslot timeslot;
    ...
}

import java.time.DayOfWeek;
import java.time.LocalTime;

public class Timeslot {

    private DayOfWeek dayOfWeek;
    private LocalTime startTime;
    private LocalTime endTime;
    ...
}
```

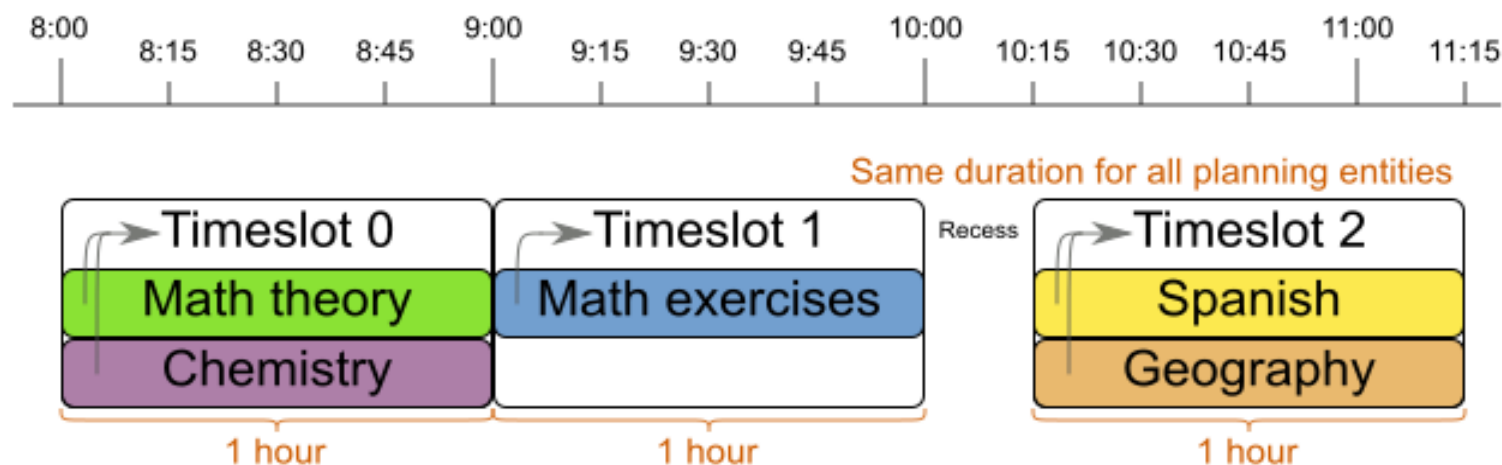
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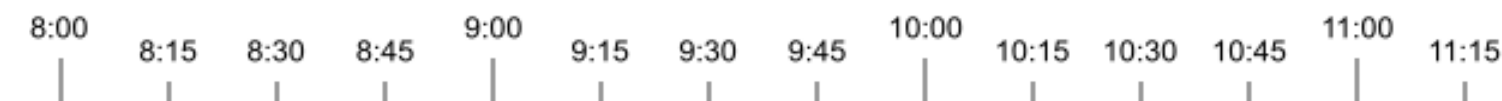
Room A

Room B



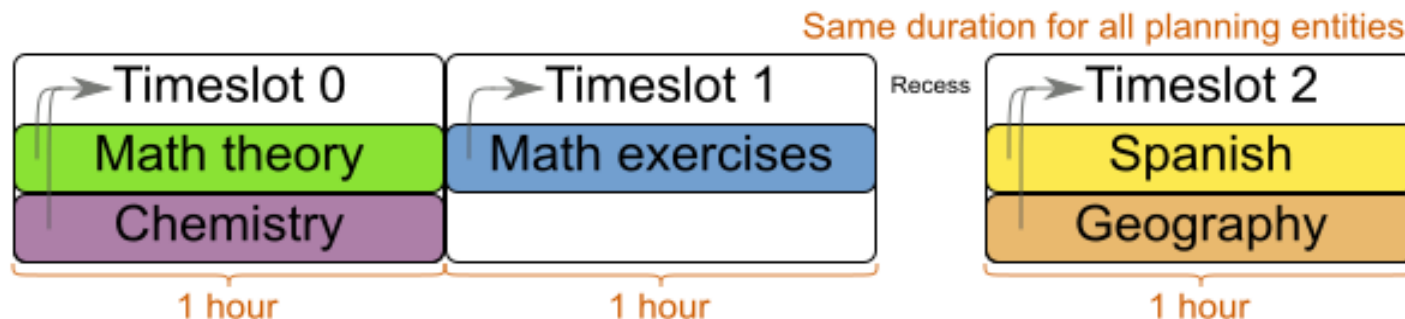
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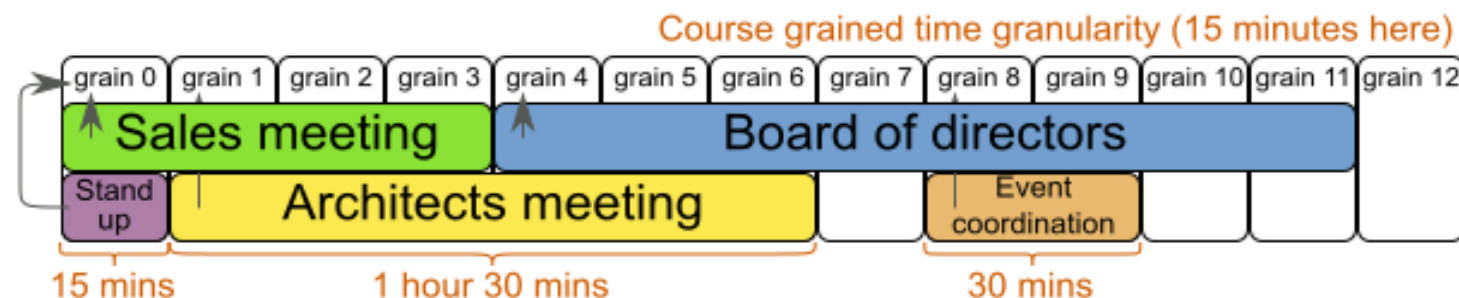
Timeslot pattern

Room A
Room B



TimeGrain pattern

Room A
Room B

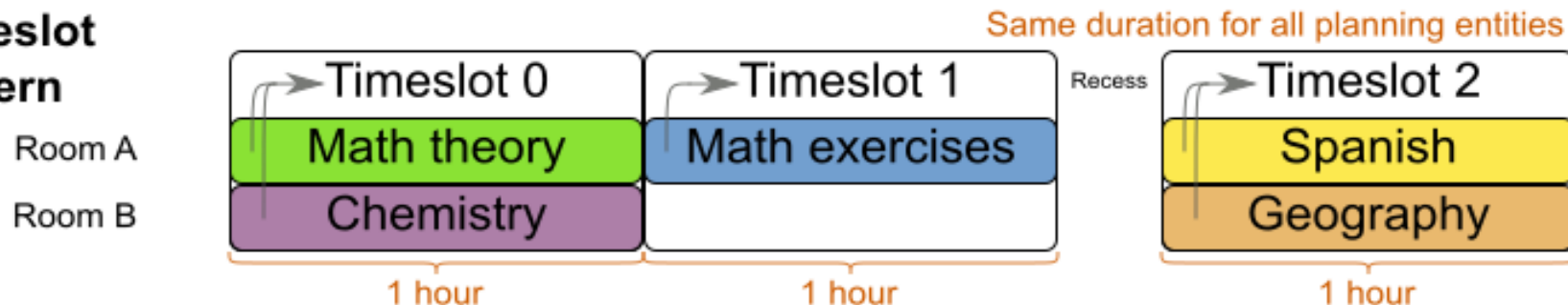


Assigning time to planning entities 1/2

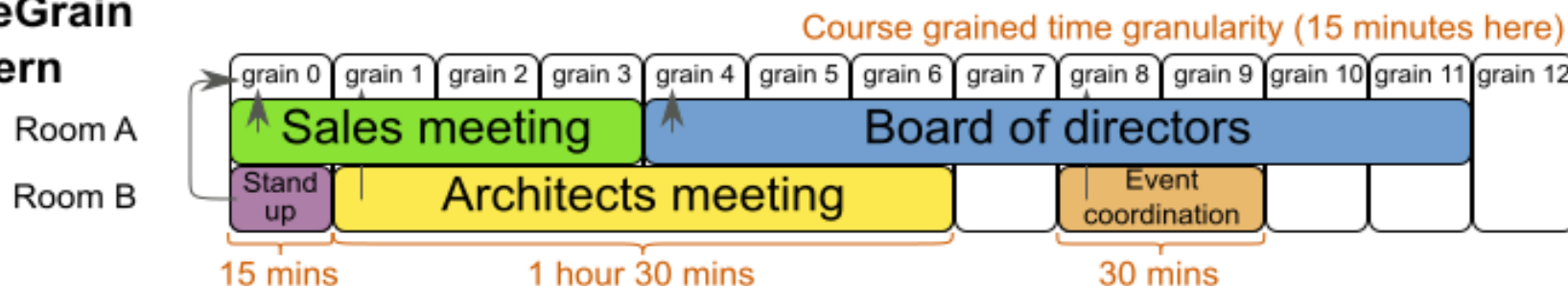
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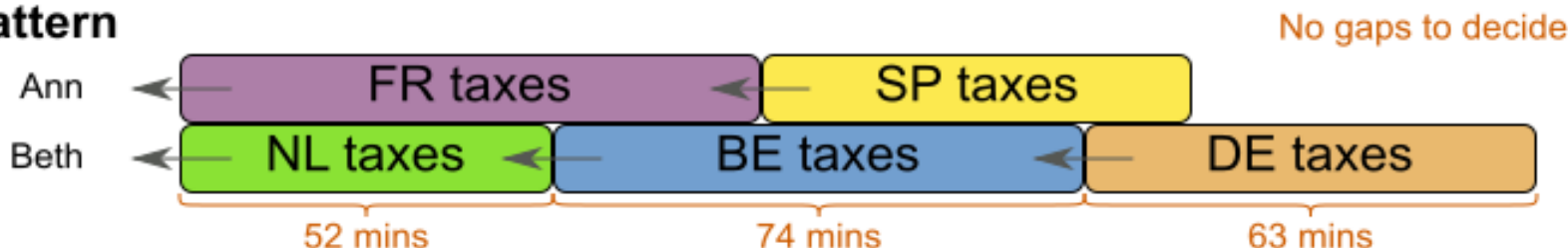
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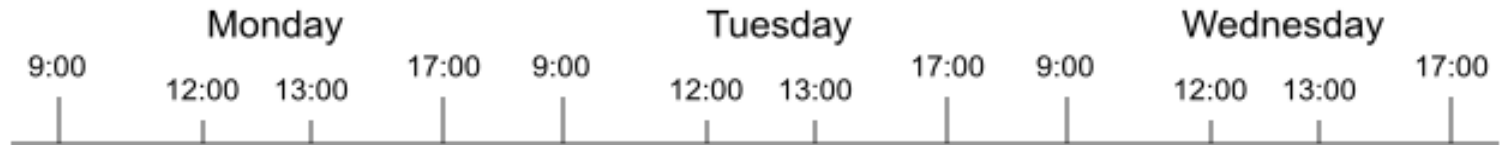


Chained through time pattern



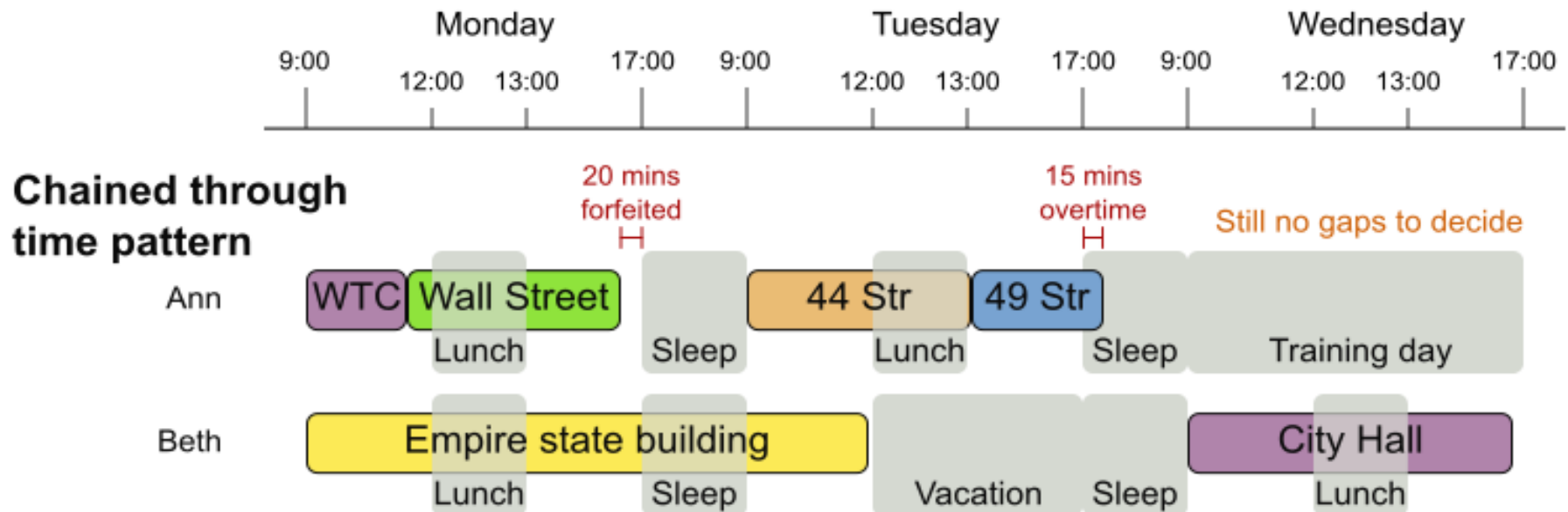
Assigning time to planning entities 2/2

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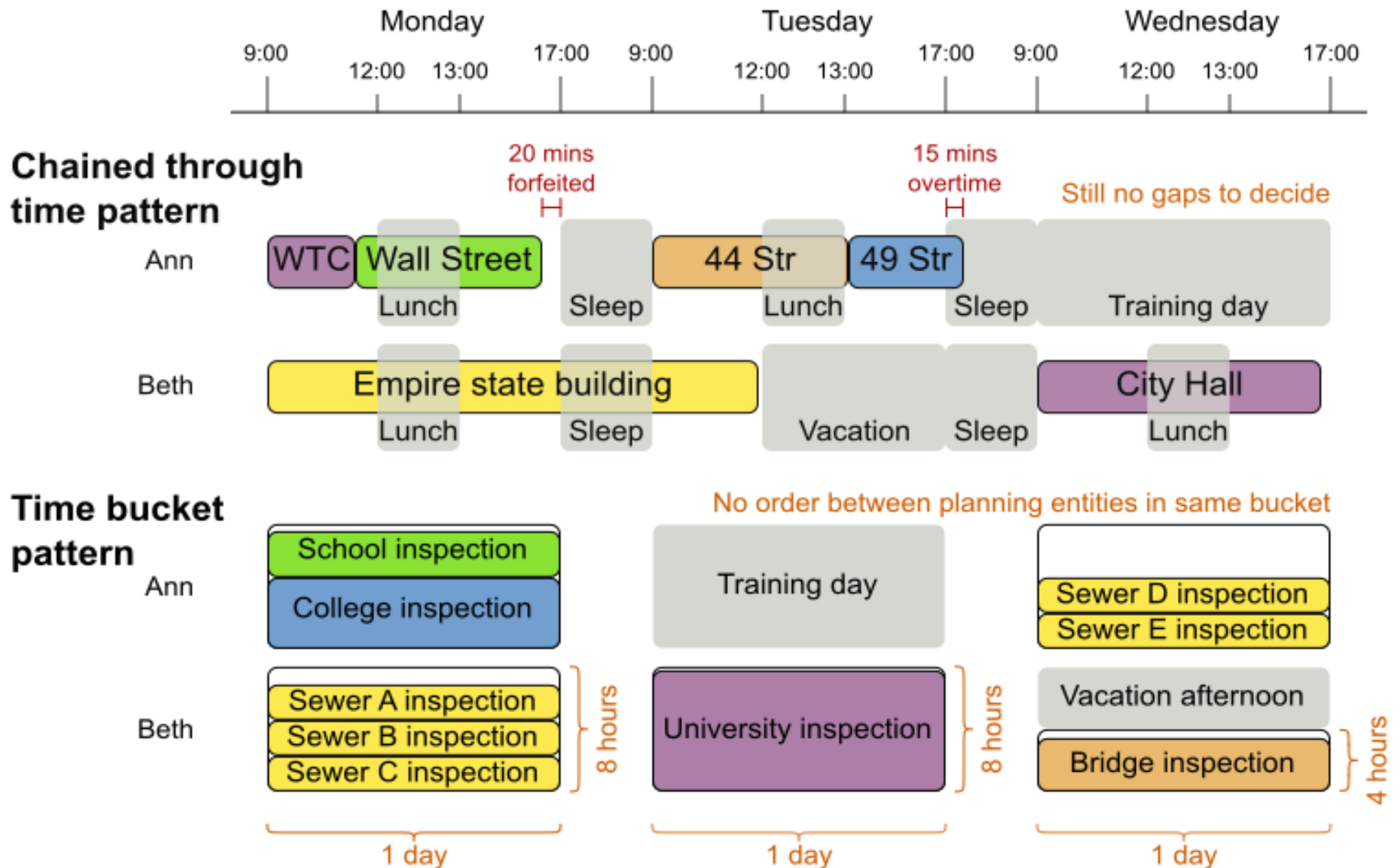
Assigning time to planning entities 2/2

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Assigning time to planning entities 2/2

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3) Do you replan
every week, day or hour?

Continuous planning

What is continuous planning?

Continuous planning

Replan at the start of every period (usually a week). Plan 3 periods, but only publish the first period.

Mon	Tue	Wed	Thu	Fri	Sat	Sun	Mon	Tue	Wed	Thu	Fri	Sat	Sun	Mon	Tue
-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----



publish
notice



Free

Free



Continuous planning

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Mon	Tue	Wed	Thu	Fri	Sat	Sun	Mon	Tue	Wed	Thu	Fri	Sat	Sun	Mon	Tue
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publish
notice

						Free	Free					Free						
		Free	Free							Free								
				Free	Free				Free		Free							
final draft				draft								unplanned						

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publish
notice

final draft

draft

unplanned



published **publish
notice**

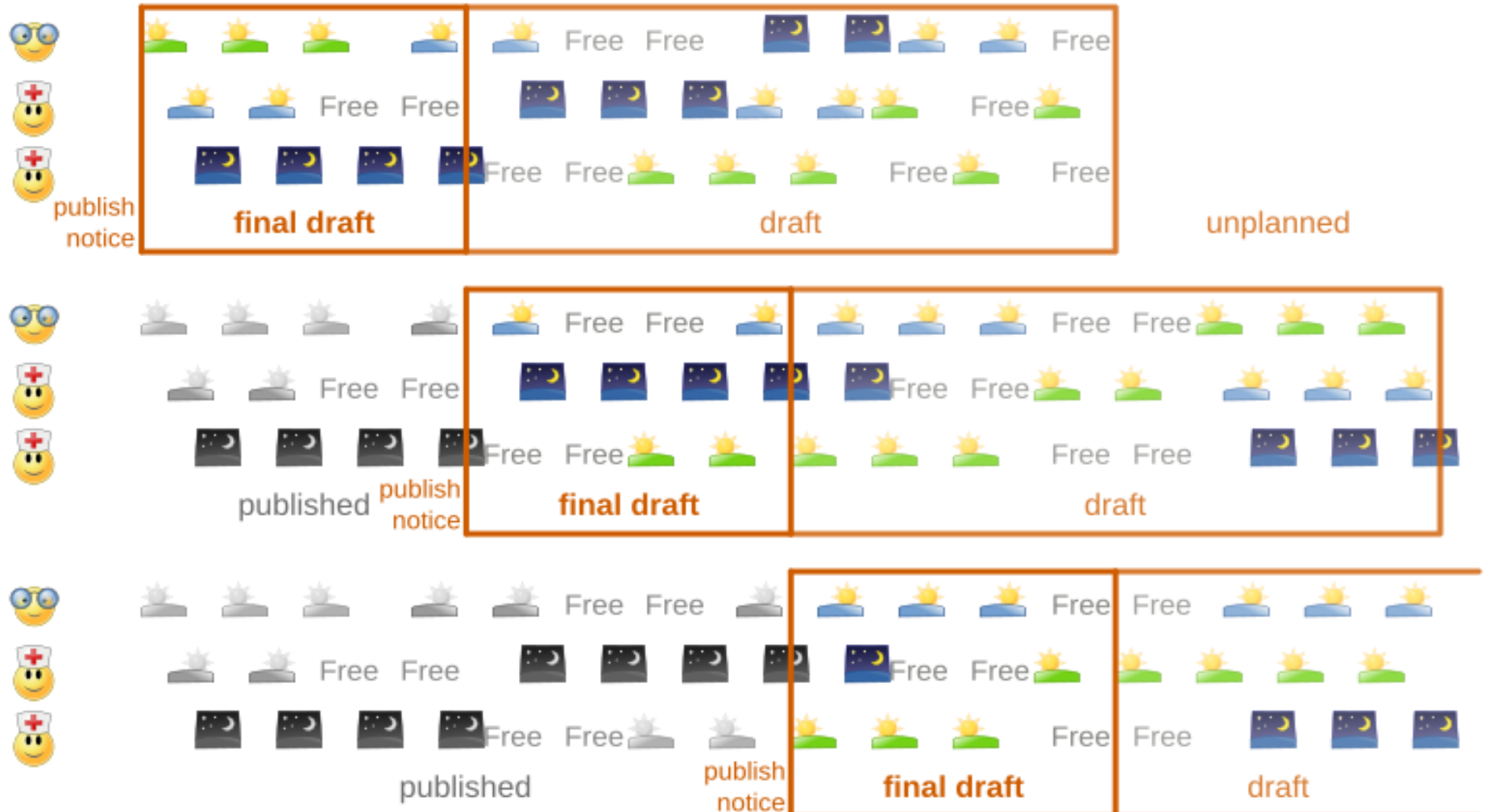
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-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----



Don't change history

```
@Entity
public class Shift {

    private LocalDateTime start;
    private LocalDateTime end;

    @PlanningPin
    private boolean history;
    ...
    @PlanningVariable(...)
    private Employee employee;
    ...
}
```

Don't change published shifts?

```
@PlanningEntity
public class Shift {

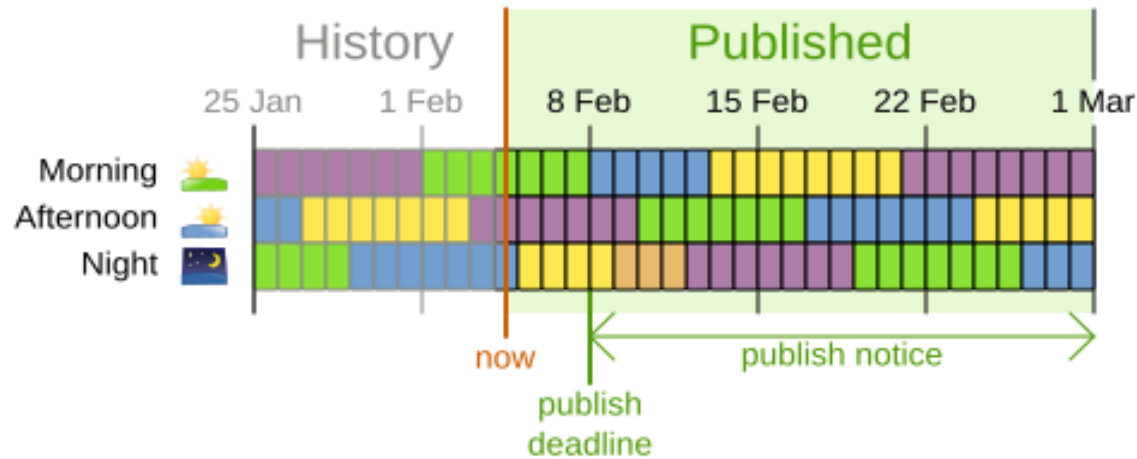
    private LocalDateTime start;
    private LocalDateTime end;

    @PlanningPin
    // every historic shift is published
    private boolean published;
    ...
    @PlanningVariable(...)
    private Employee employee;
    ...
}
```

Maybe

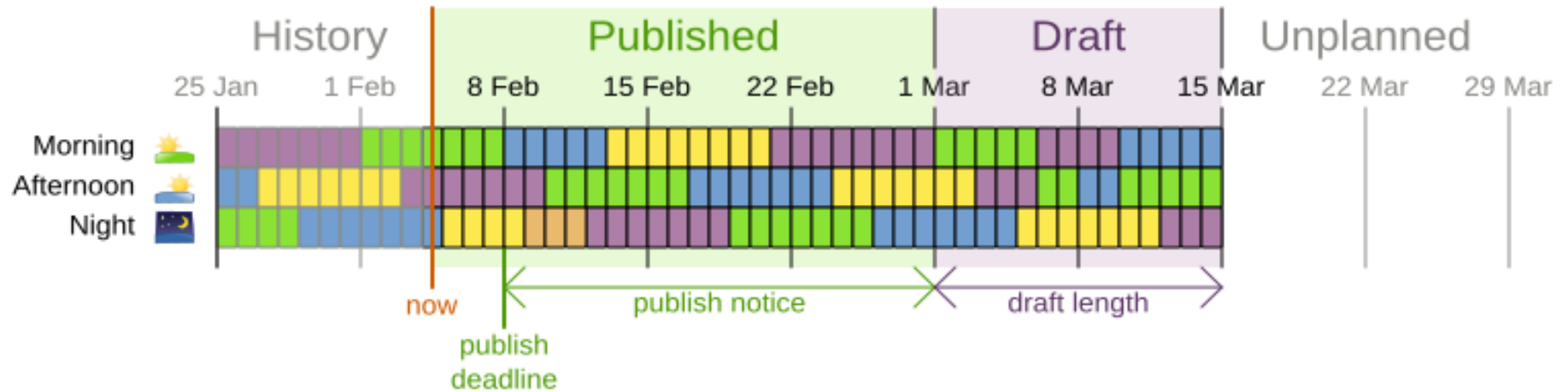
Continuous publishing with rotation

In this example, the schedule is published every week, at least 3 weeks in advance.



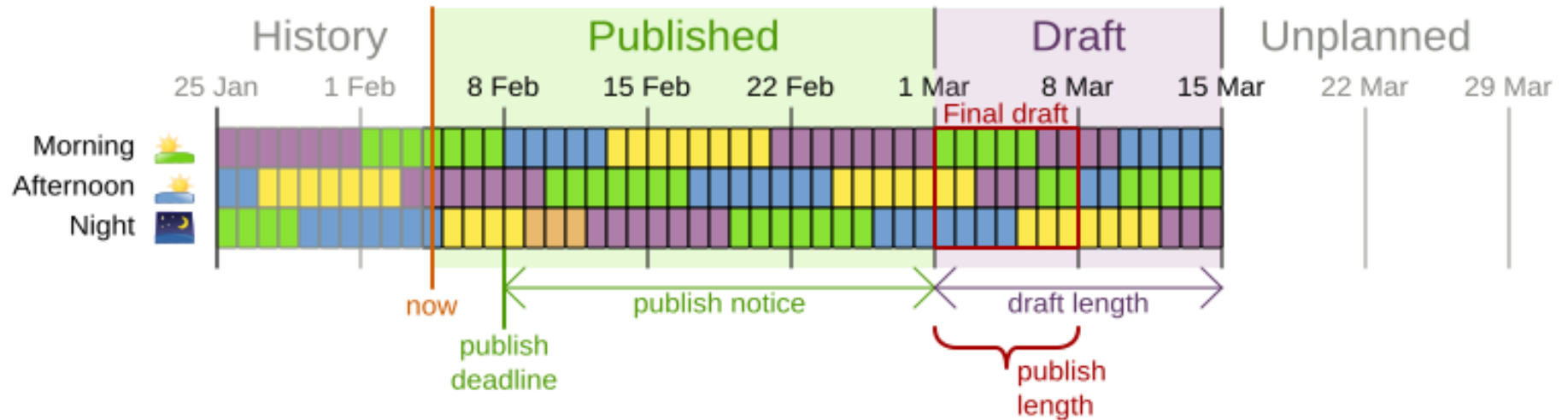
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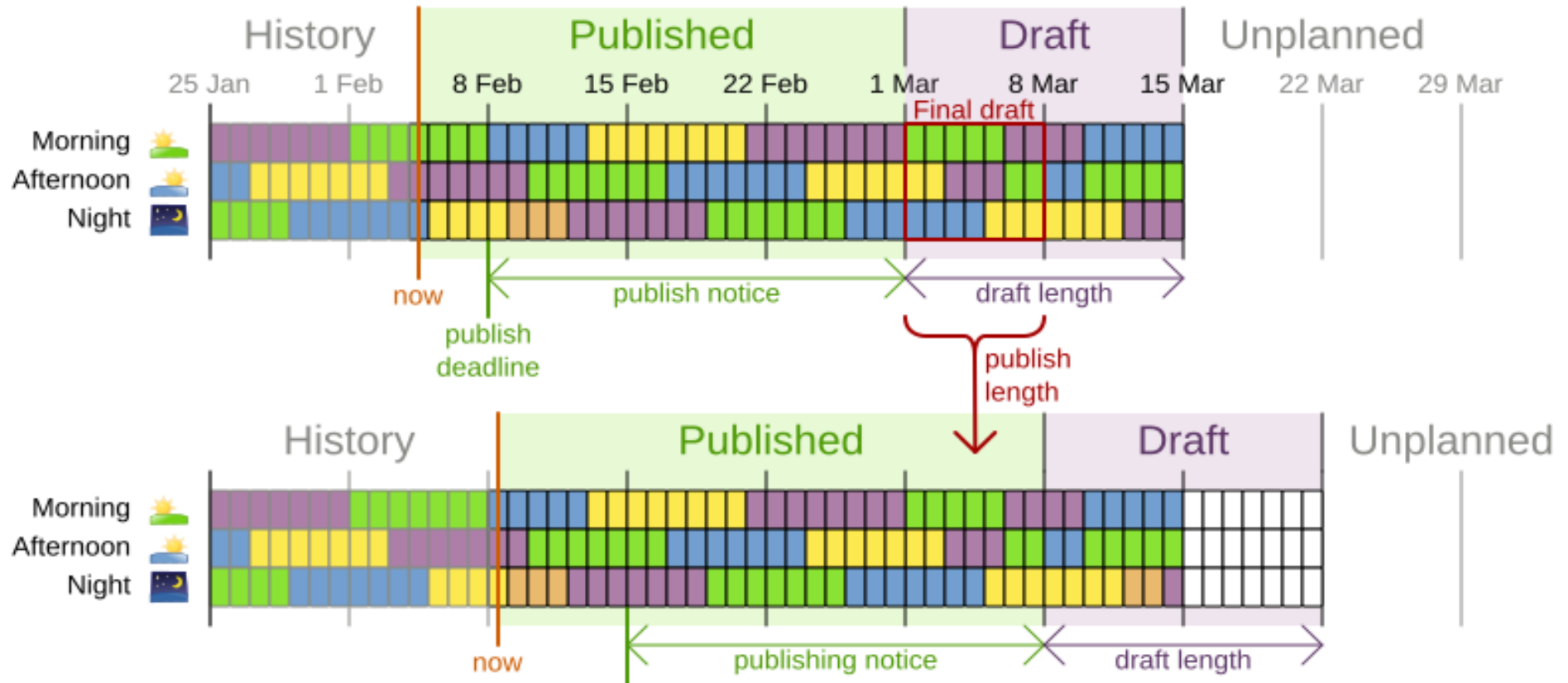
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How to paint yourself in a corner

Assign all respiratory specialists
to the *last* shift of your planning window
(even in other wards as normal nurses).

How to paint yourself in a corner

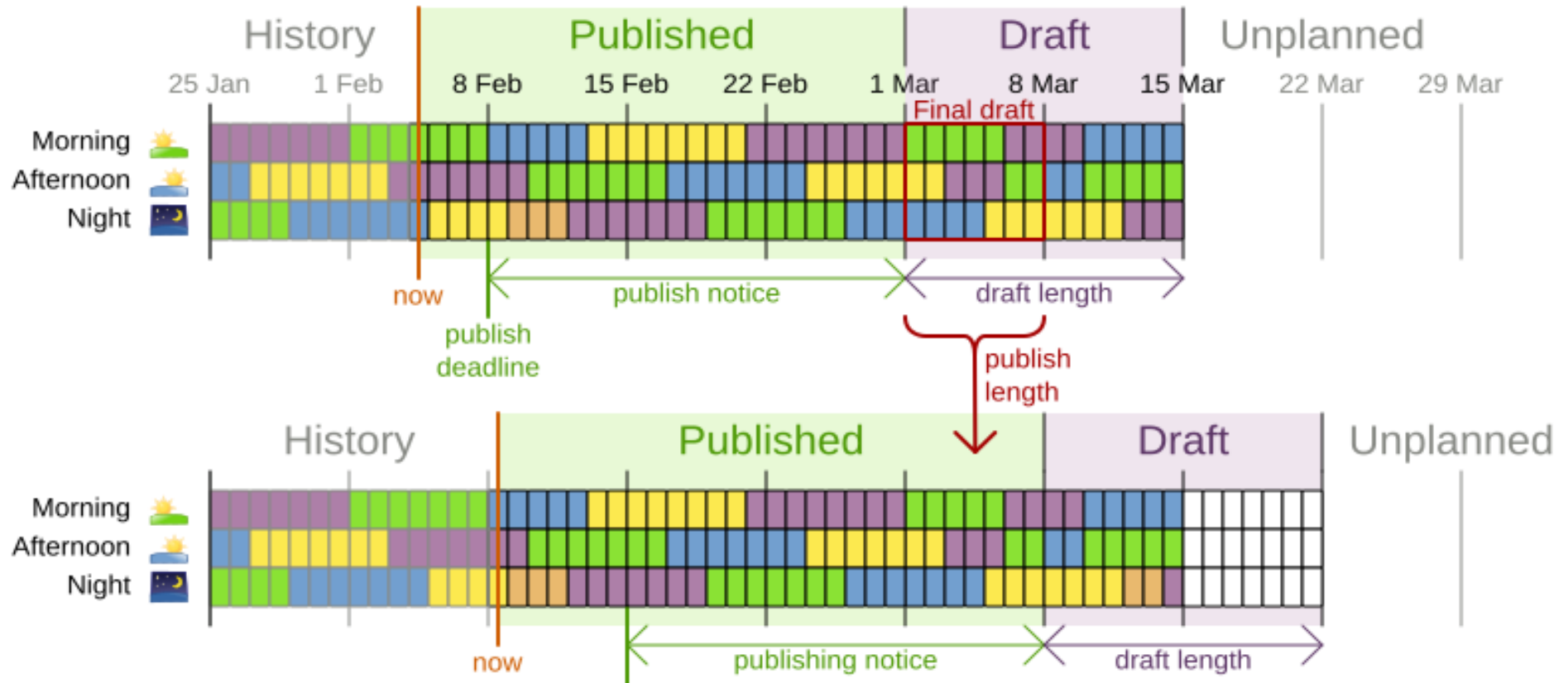
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⇒

draft length $\geq 2 * \text{publish length}$

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Continuous planning

- Publish notice ranges from long to short
 - Weeks: employee shift rostering, pharmacy on duty scheduling, ...
 - Seconds: runway scheduling, gate scheduling, platform scheduling, ...

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Continuous planning

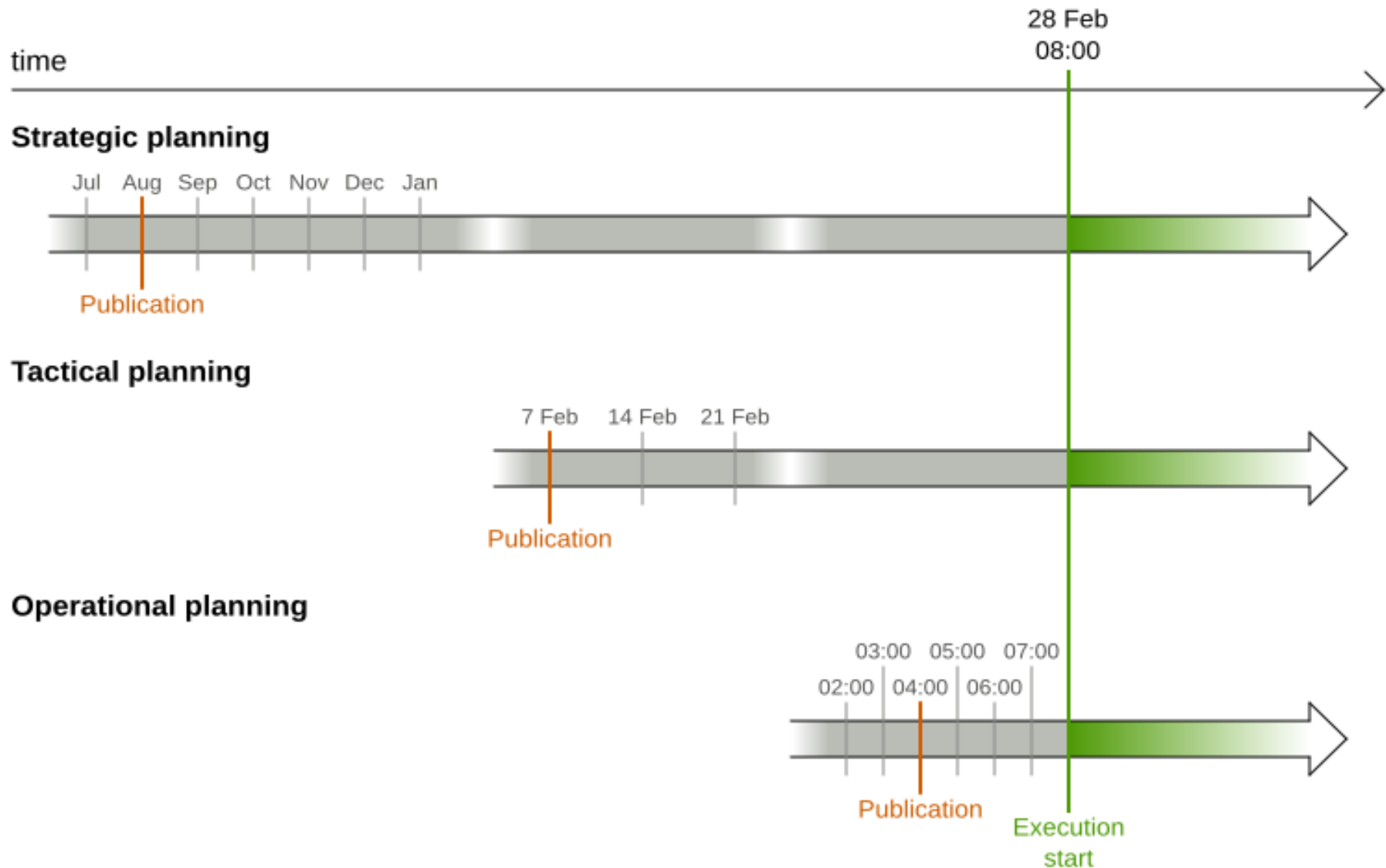
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- **Planning windows must overlap**
 - \Rightarrow School timetabling is not continuous planning

4) Will published plan
change?

Non-disruptive Replanning

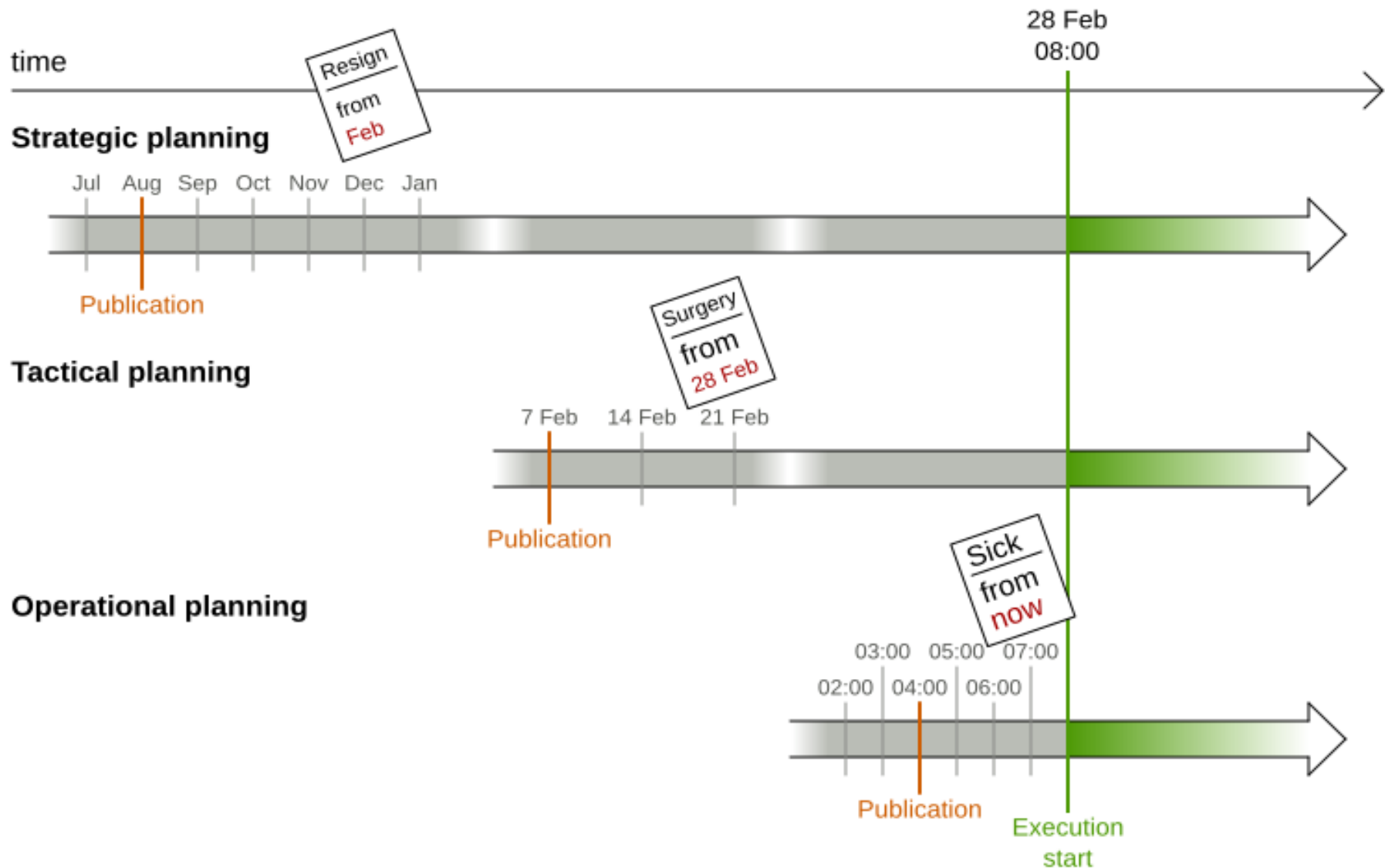
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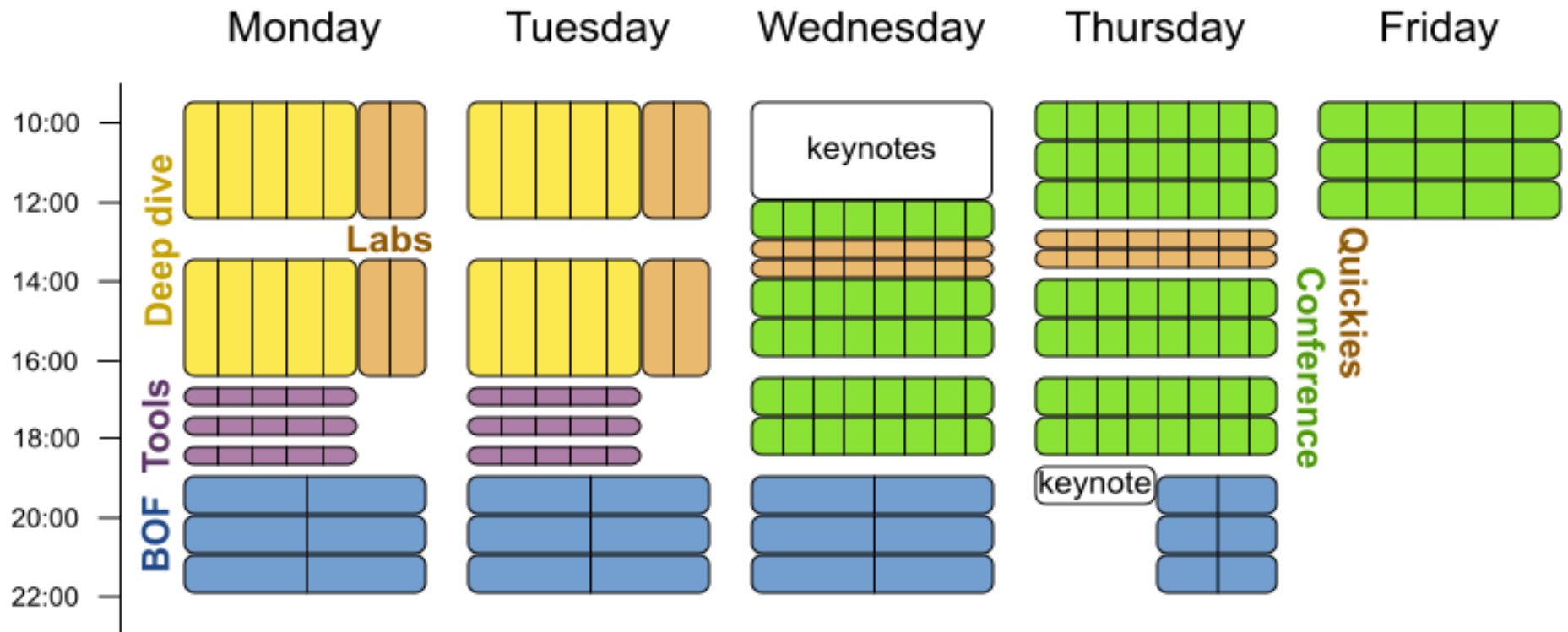
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Conference scheduling problem

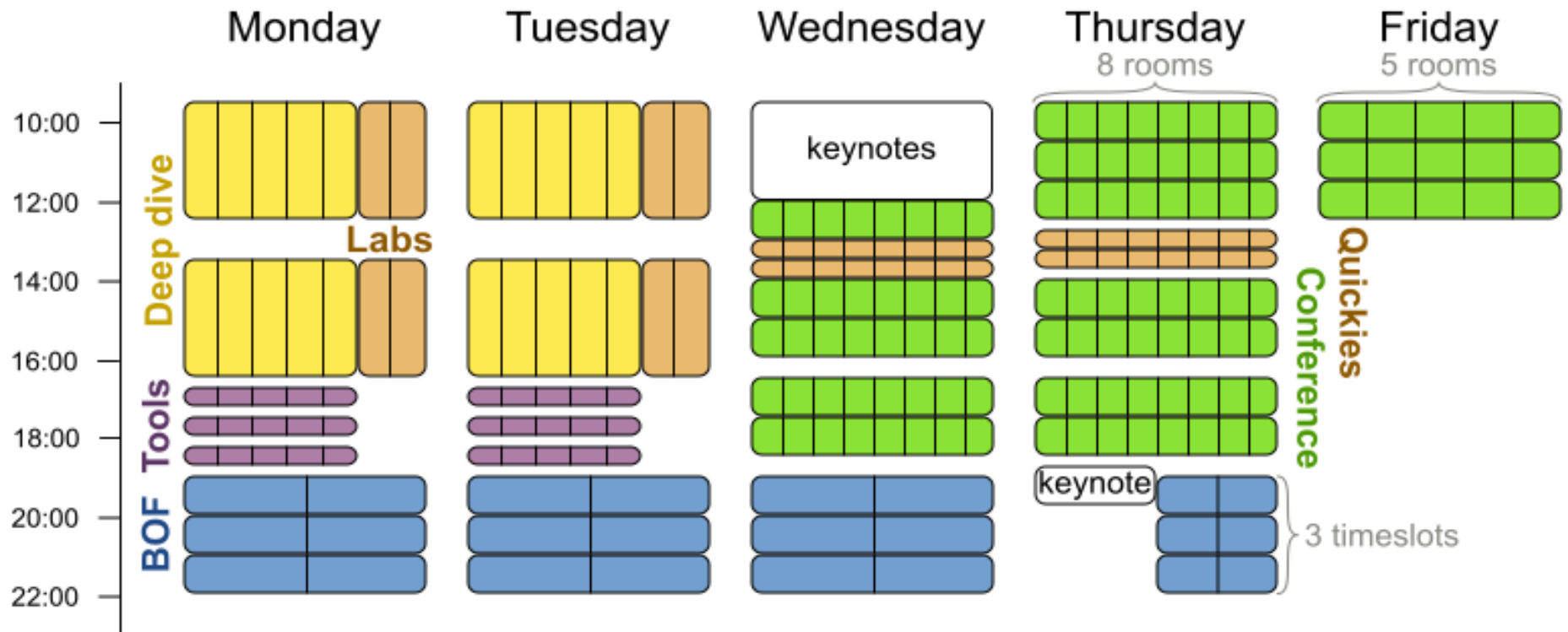
Assign each talk to a timeslot and a room.



Devoxx Belgium assigns 214 talks to 40 timeslots and 10 rooms for 3500 attendees.

Conference scheduling problem

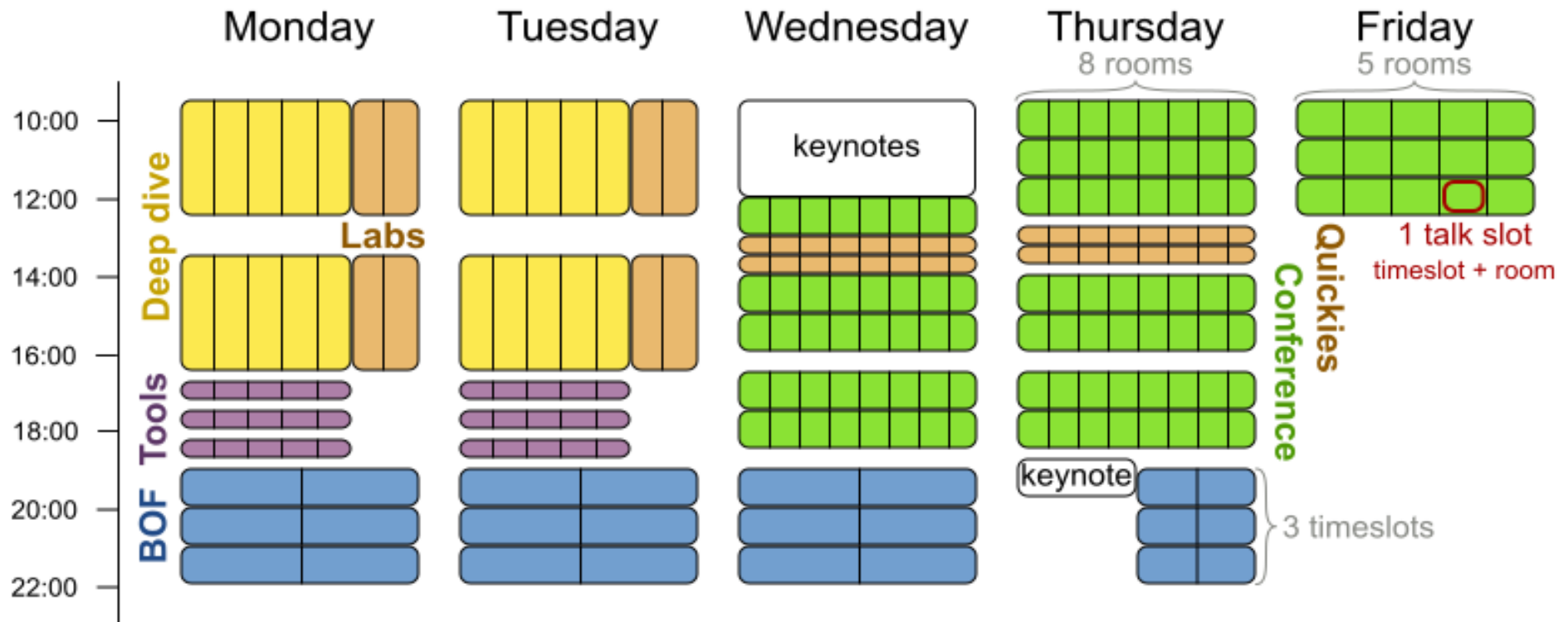
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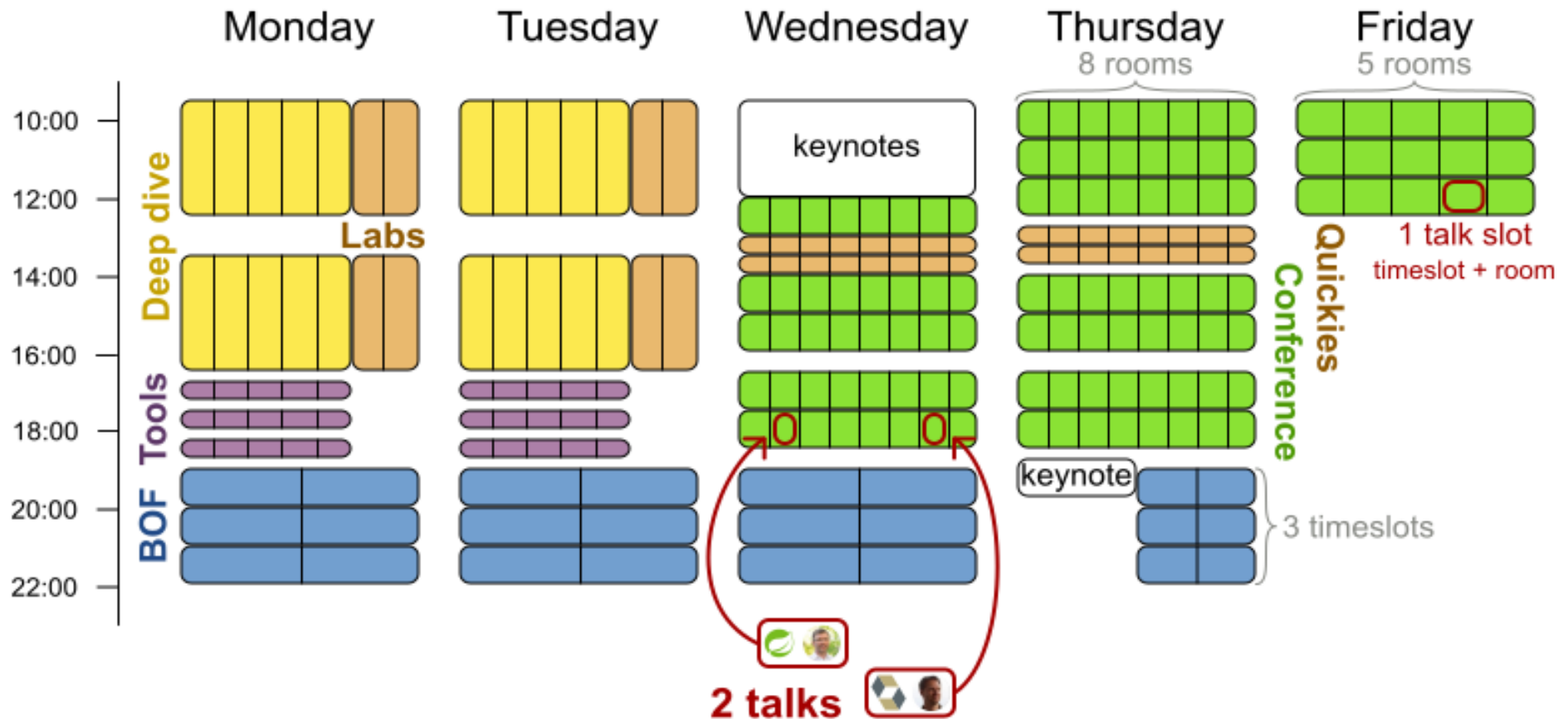
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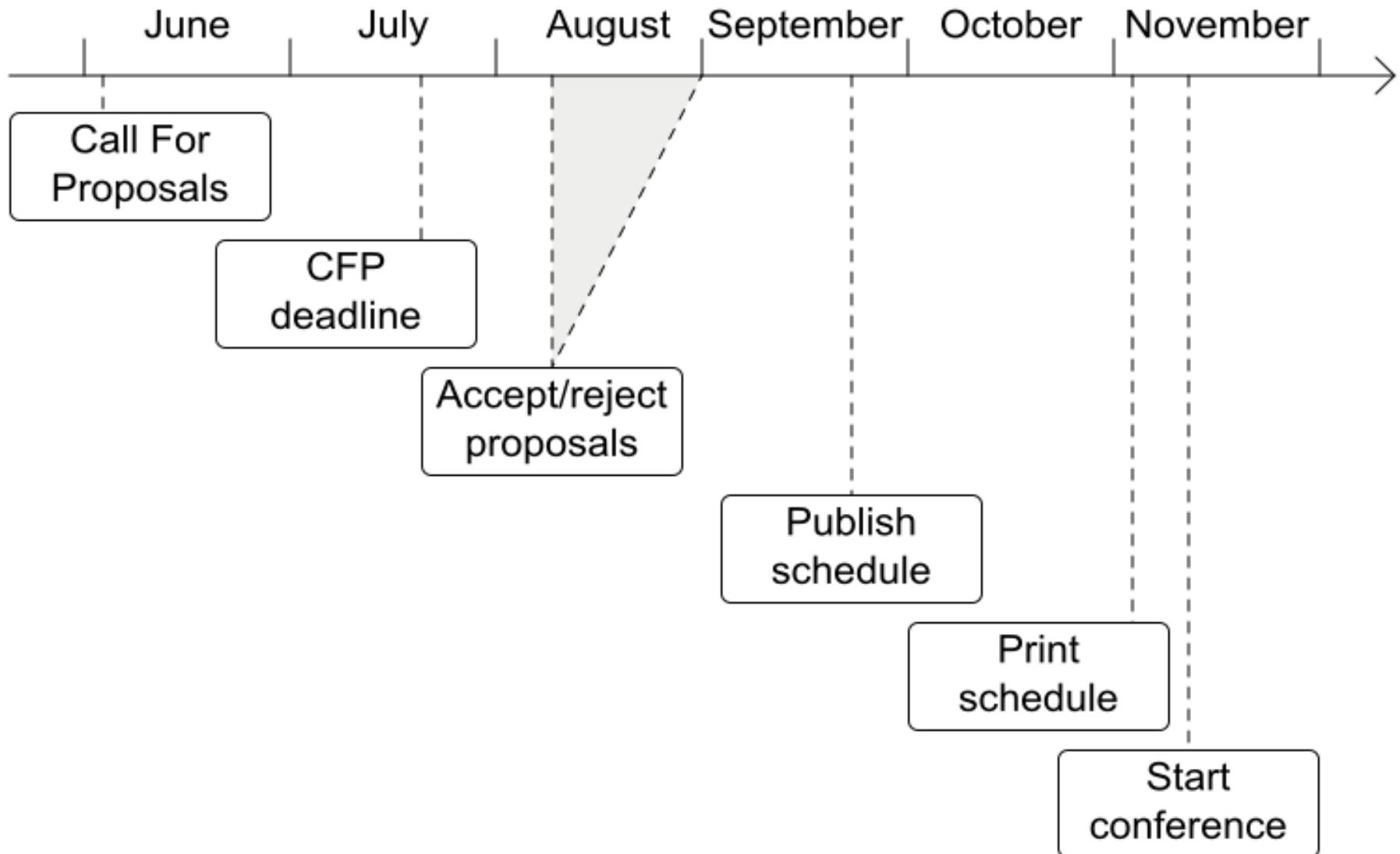
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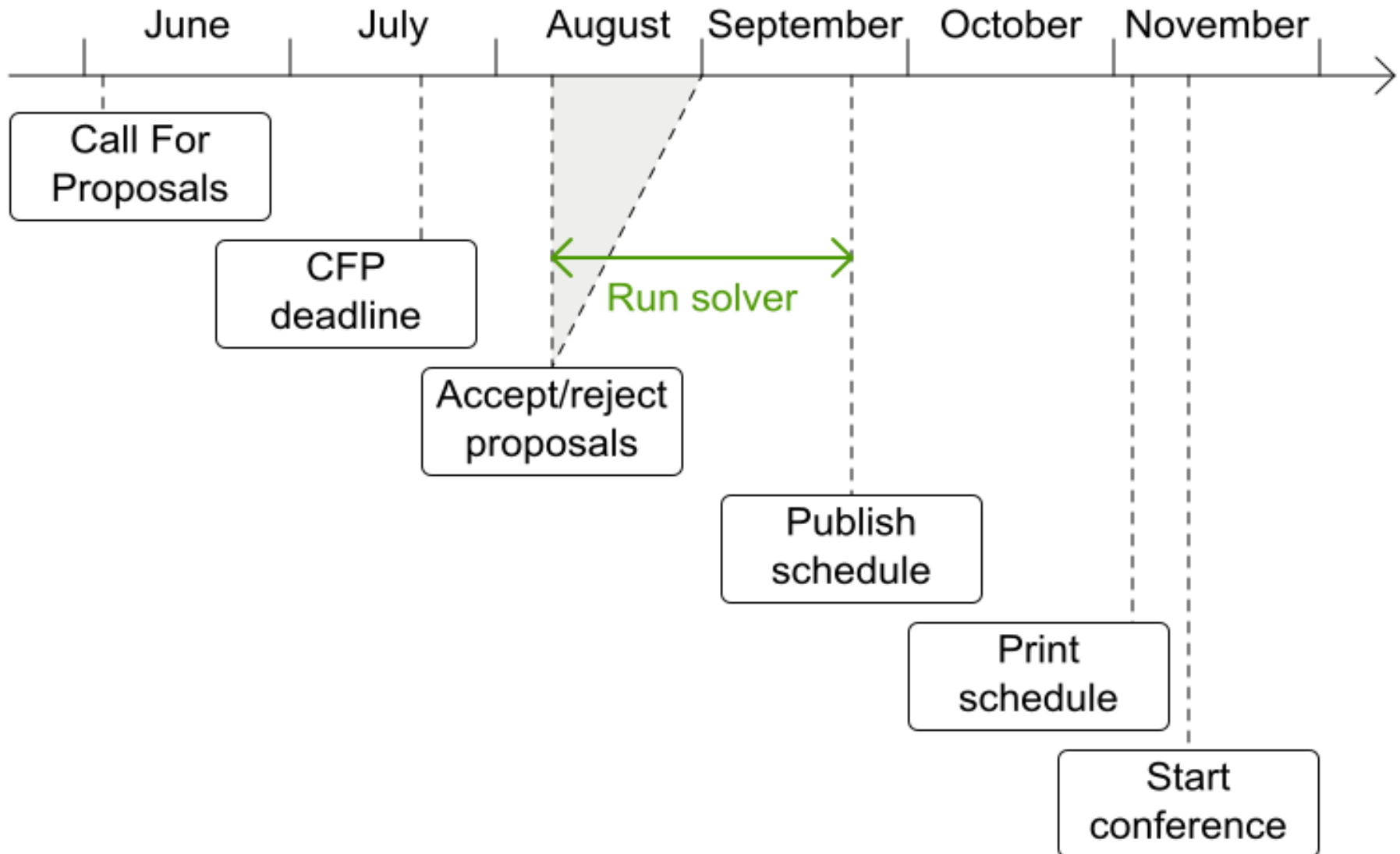
Conference scheduling milestones timeline

When does the constraint solver run?



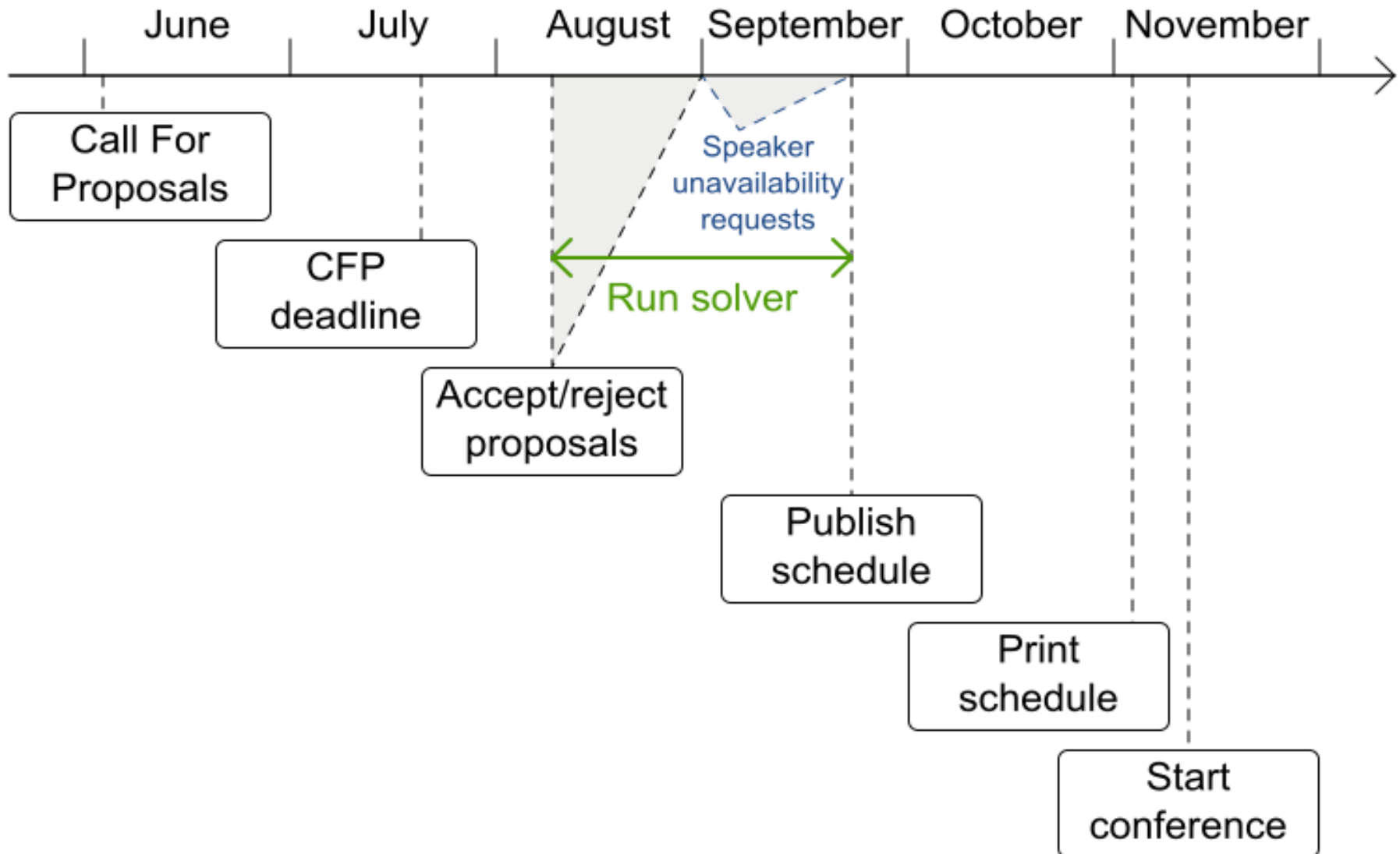
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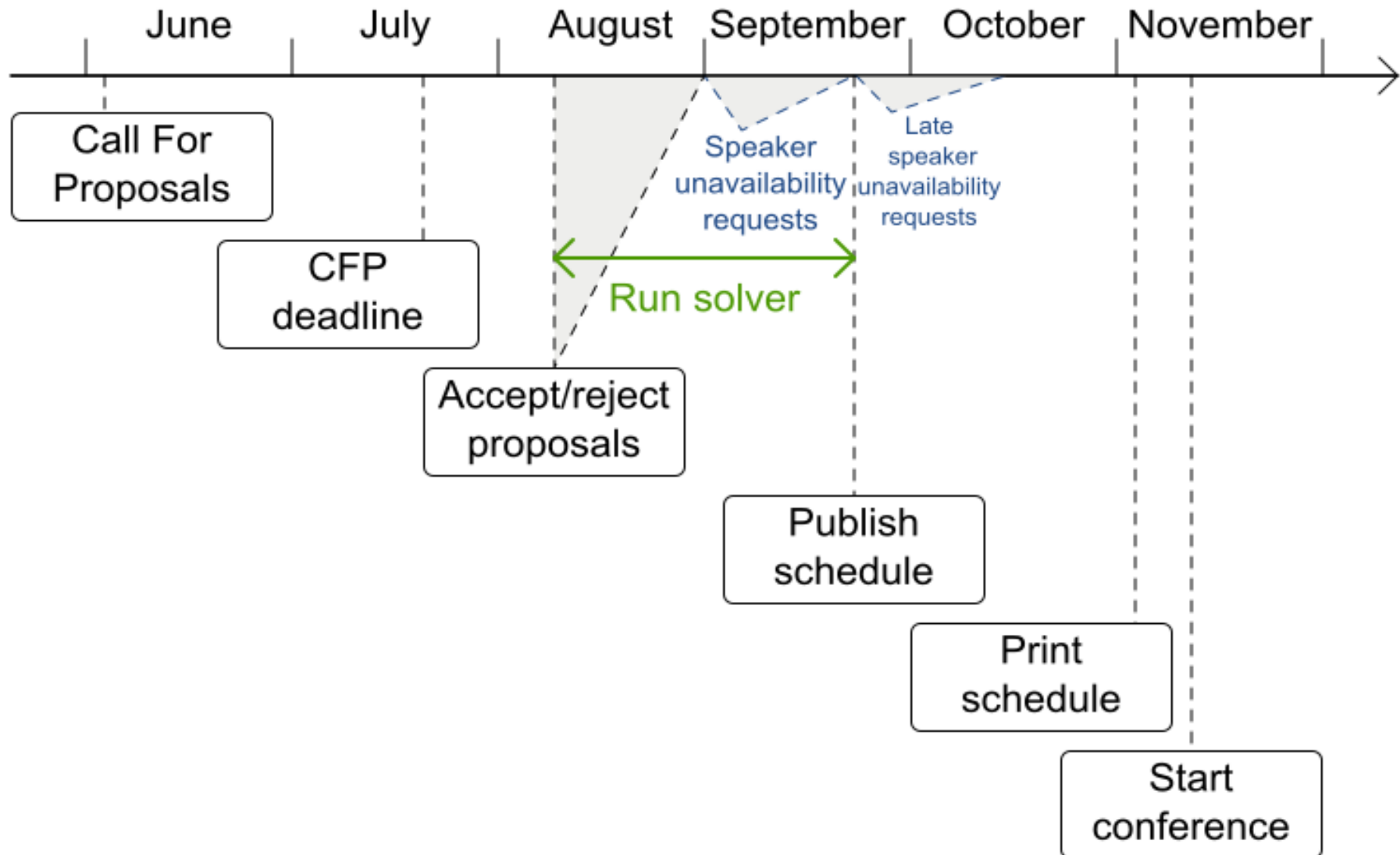
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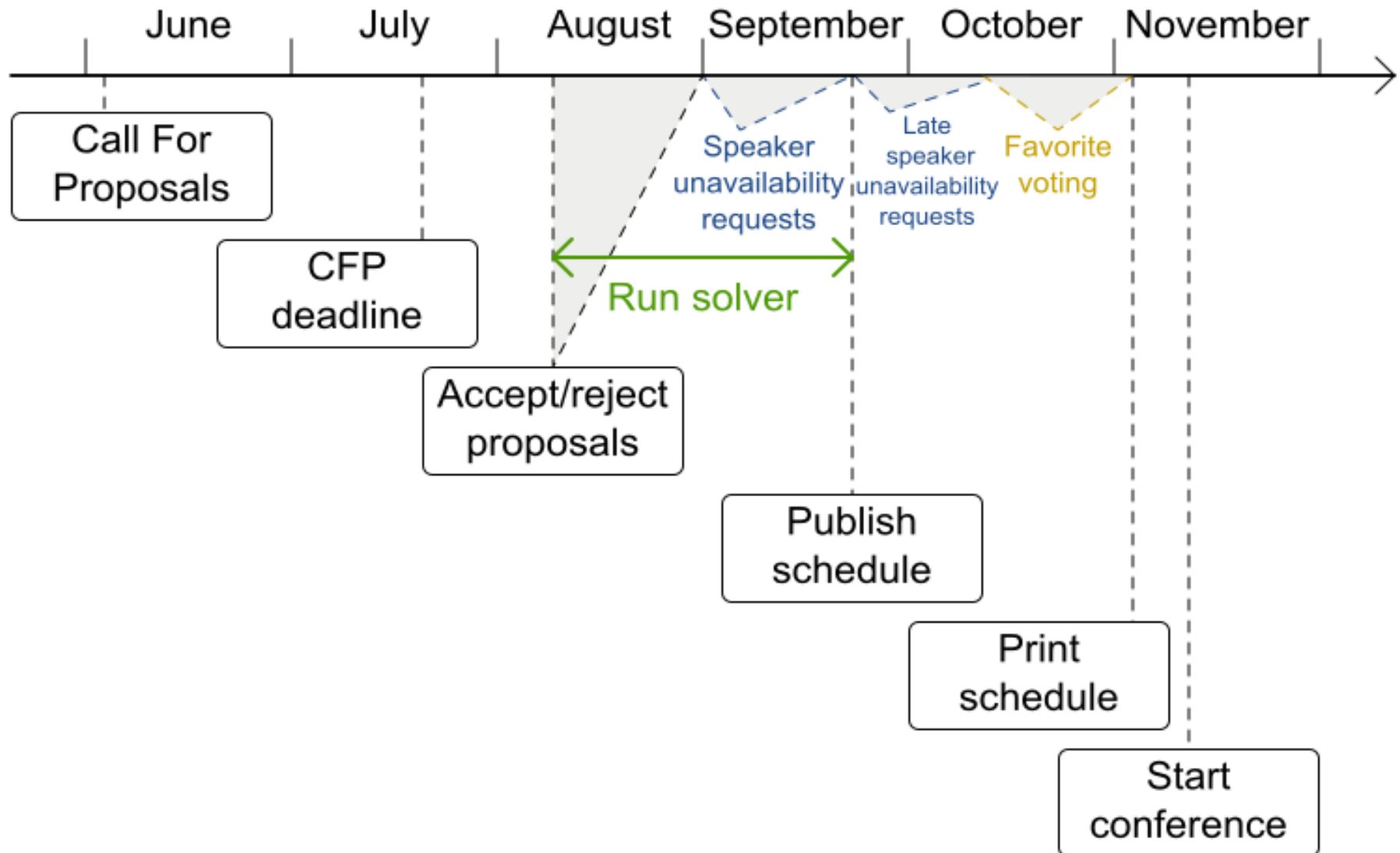
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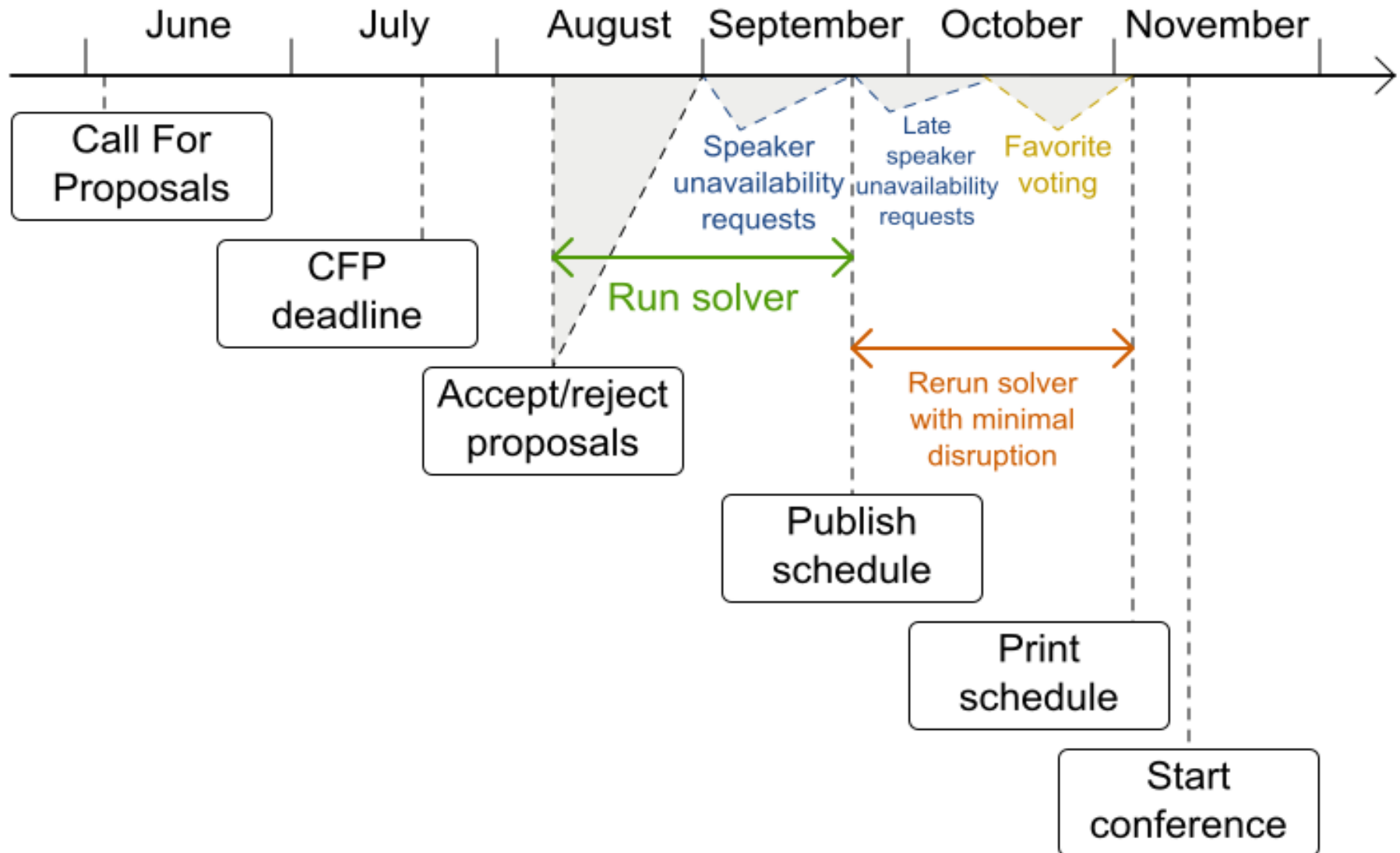
Conference scheduling milestones timeline

When does the constraint solver run?



Conference scheduling milestones timeline

When does the constraint solver run?



Implementation

```
@PlanningEntity
public class Talk {

    private Timeslot publishedTimeslot;
    ...

    @PlanningVariable(...)
    private Timeslot timeslot;

}
```

```
Constraint publishedTimeslot(ConstraintFactory f) {
    return f.from(Talk.class)
        .filter(talk -> talk.getPublishedTimeslot() != null
            && talk.getTimeslot()
                != talk.getPublishedTimeslot())
        .penalize(PUBLISHED_TIMESLOT,
            HardMediumSoft.ONE_MEDIUM);
}
```

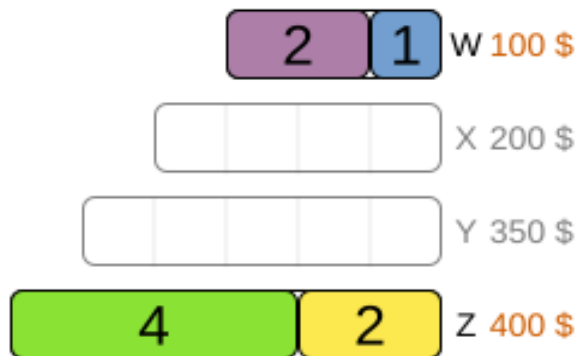
Non-disruptive Replanning

- Medium penalty: disrupt only to become feasible
 - Timeslot in conference scheduling
- Soft penalty: disrupt if gain is higher than a threshold
 - Room in conference scheduling

Non disruptive replanning

Real-time planning must not distort the entire plan to deal with a real-time change.

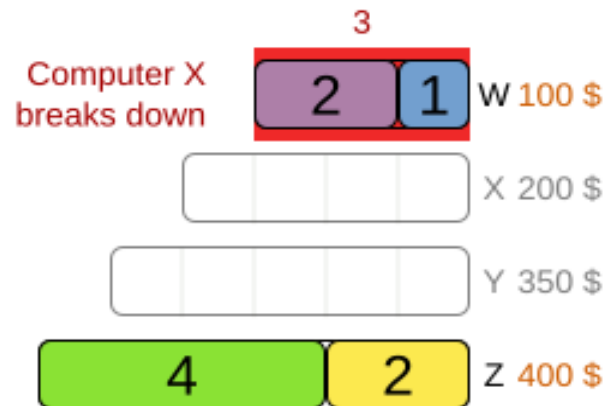
Original solution



Non disruptive replanning

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Original solution



Normal score

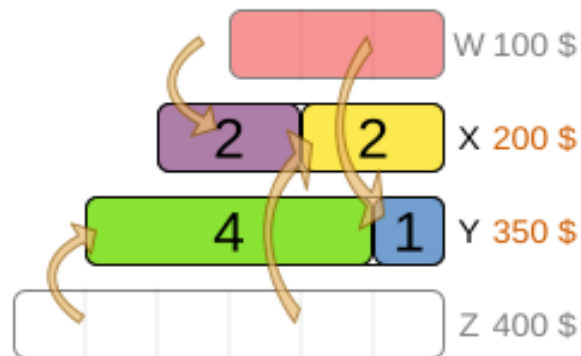
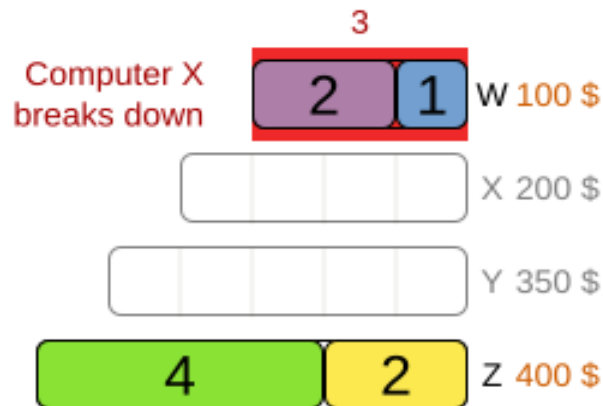
-3hard / -500soft

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Original solution

Disruptive solution



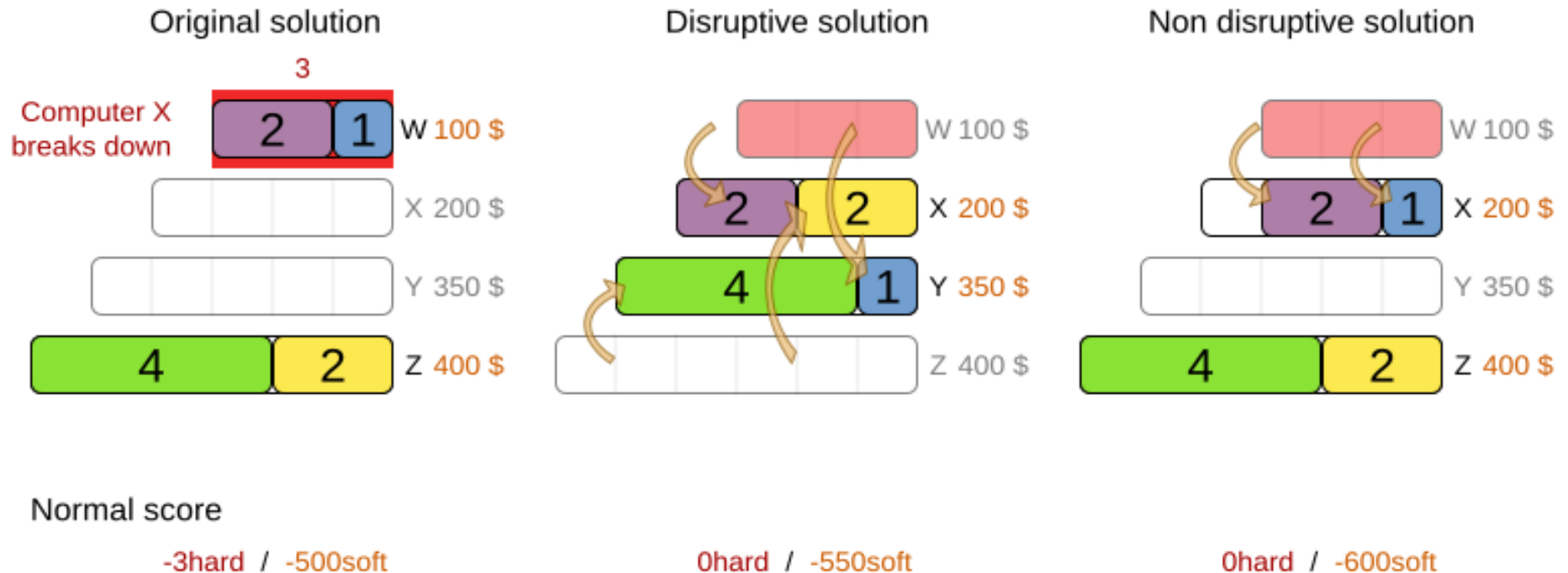
Normal score

-3hard / -500soft

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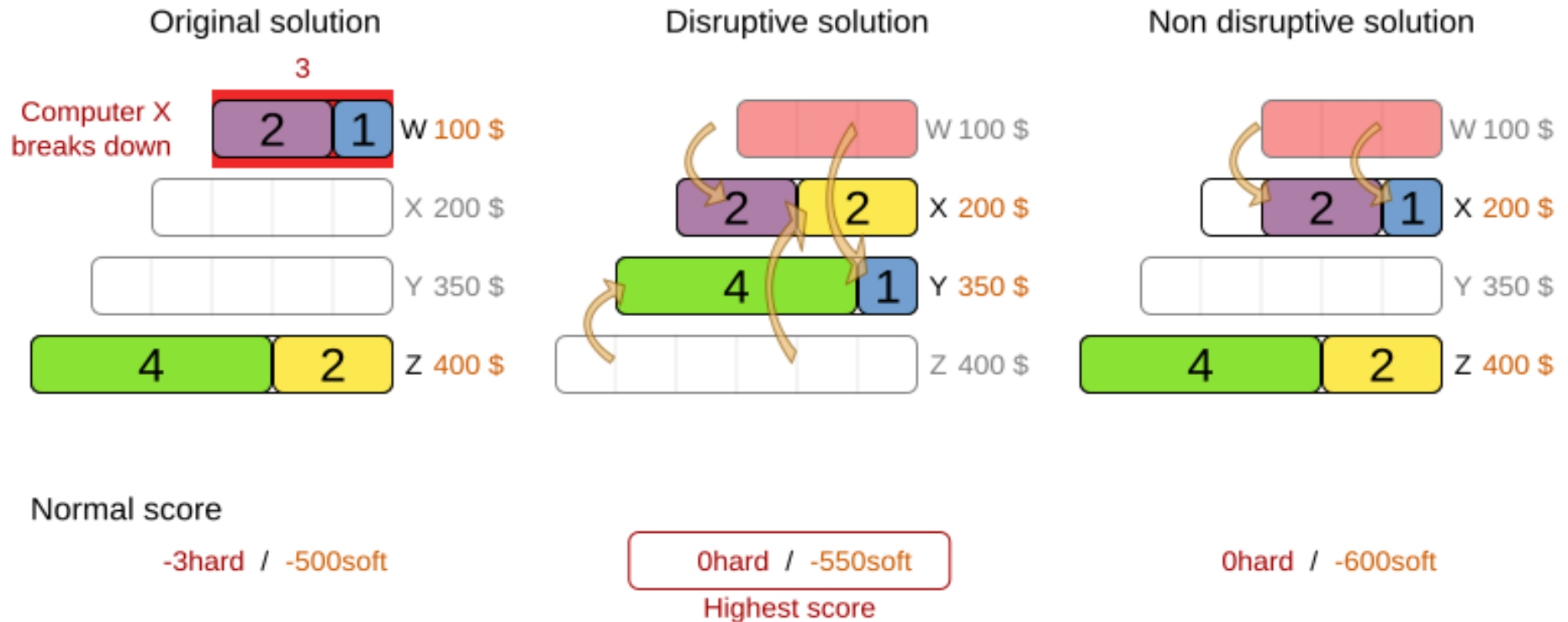
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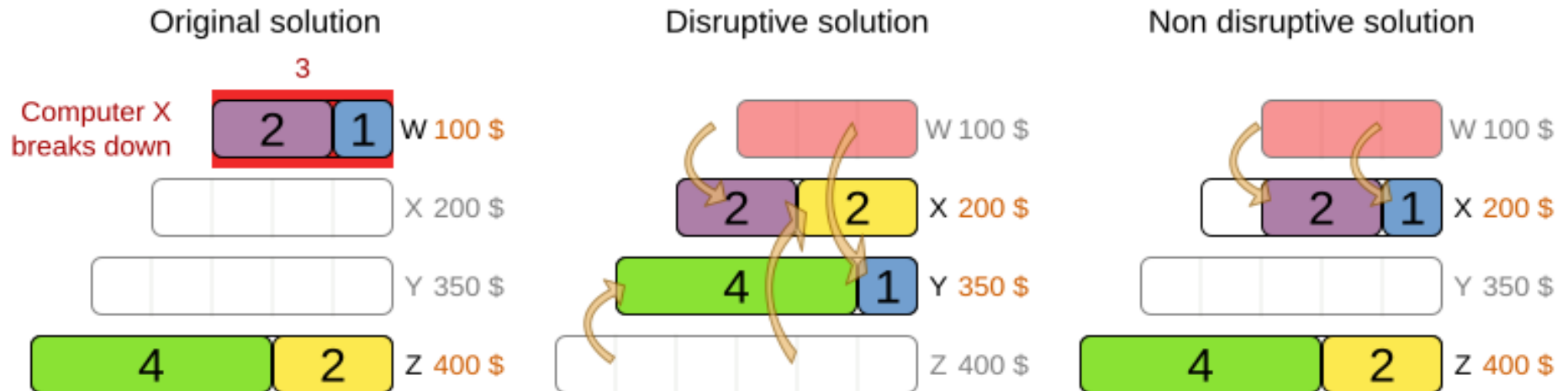
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Normal score

-3hard / -500soft

0hard / -550soft

Highest score

0hard / -600soft

Adjusted score (-100 per moved process)

no moved processes: 0soft

-3hard / -500soft

4 moved processes: -400soft

0hard / -950soft

2 moved processes: -200soft

0hard / -800soft

Highest score

5) Does your problem
change every few
(milli)seconds?

Real-time planning

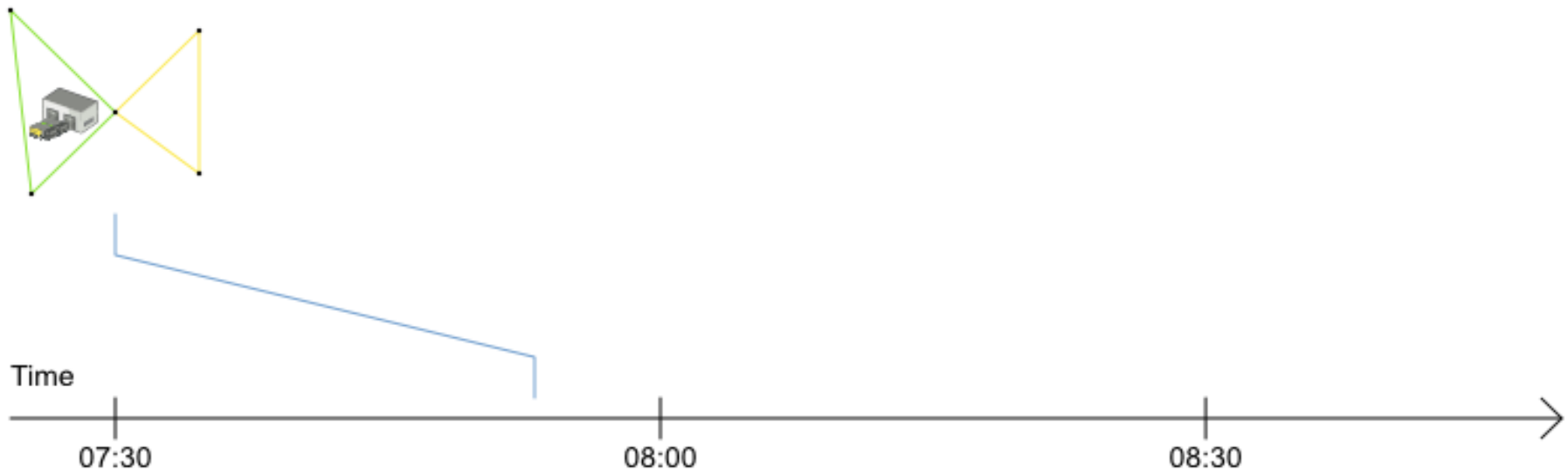
Real-time planning

DEMO

Real-time planning

When the problem changes in real-time, the plan is adjusted in real-time.

Nightly planning

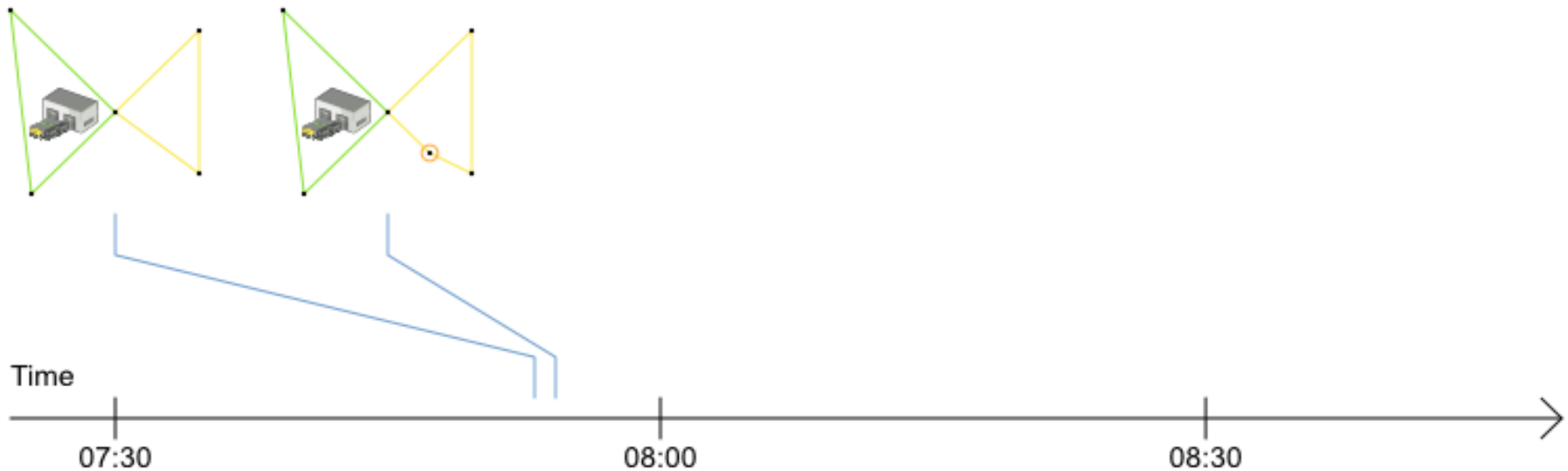


Real-time planning

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Nightly planning

**Customer visit
added**



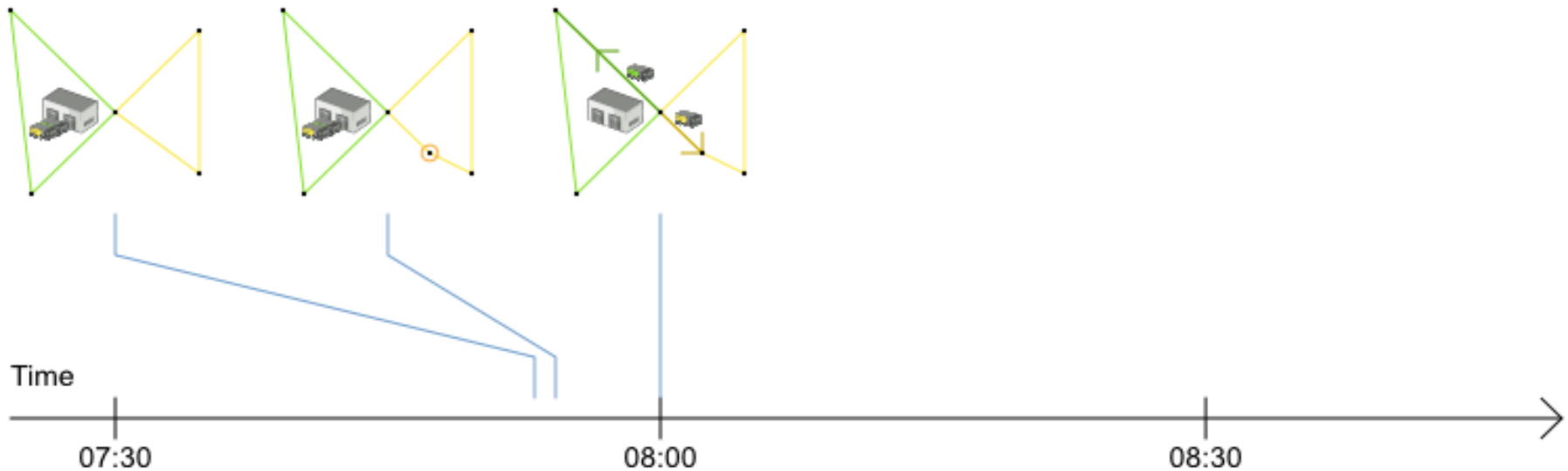
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Nightly planning

**Customer visit
added**

**Vehicles depart
from depot**



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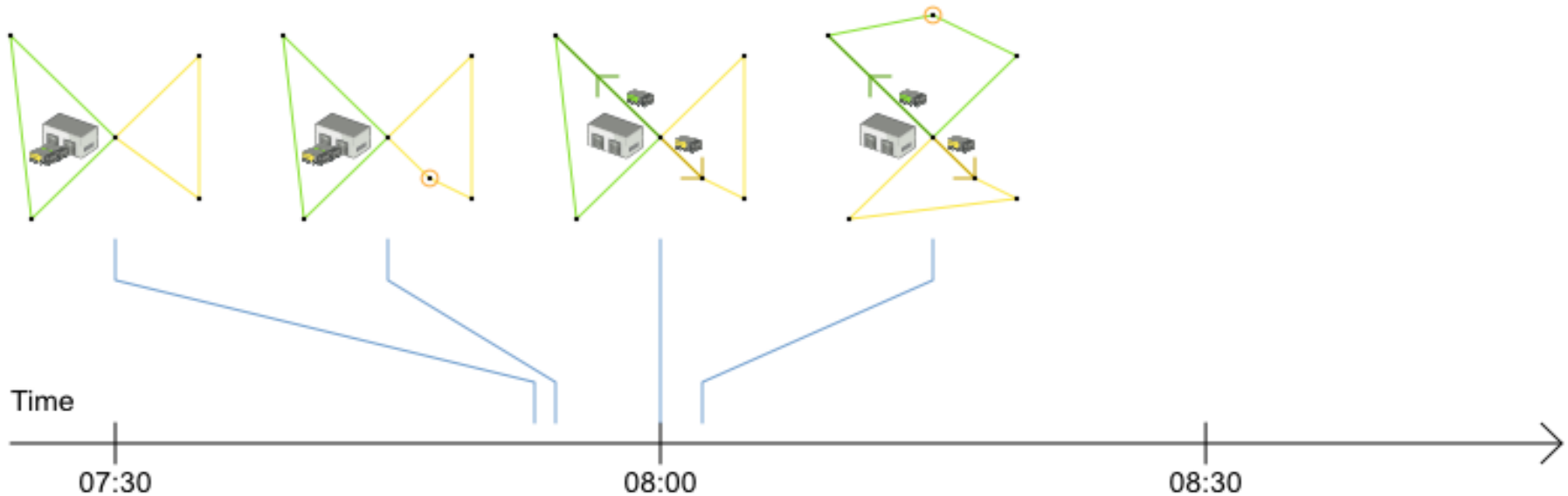
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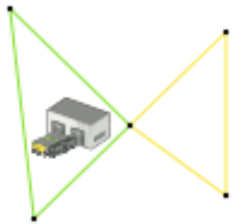
Customer visit added



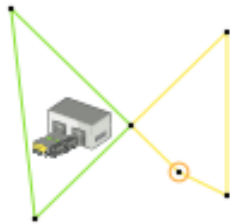
Real-time planning

When the problem changes in real-time, the plan is adjusted in real-time.

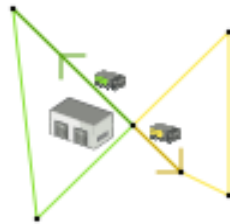
Nightly planning



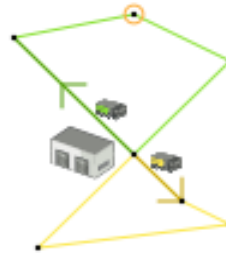
Customer visit added



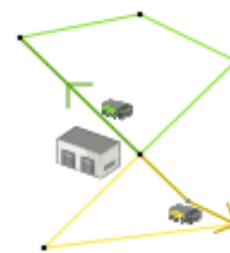
Vehicles depart from depot



Customer visit added



Yellow vehicle visits customer



Time

07:30

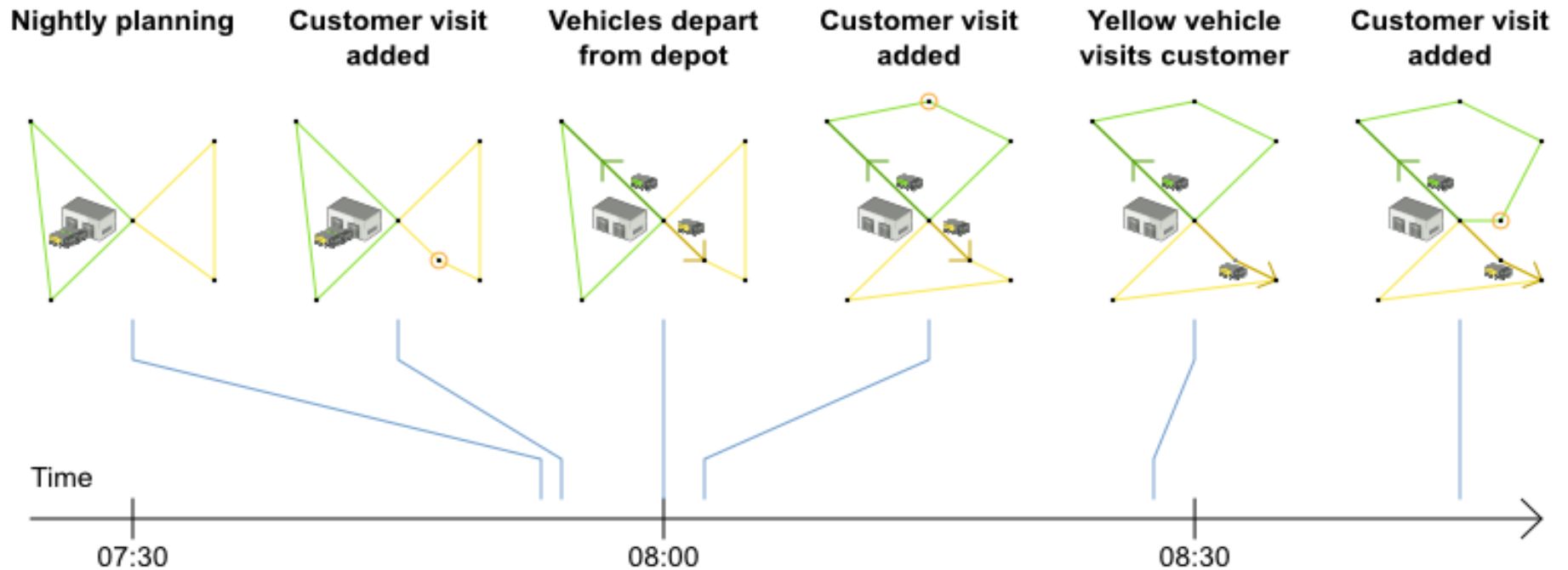
08:00

08:30



Real-time planning

When the problem changes in real-time, the plan is adjusted in real-time.

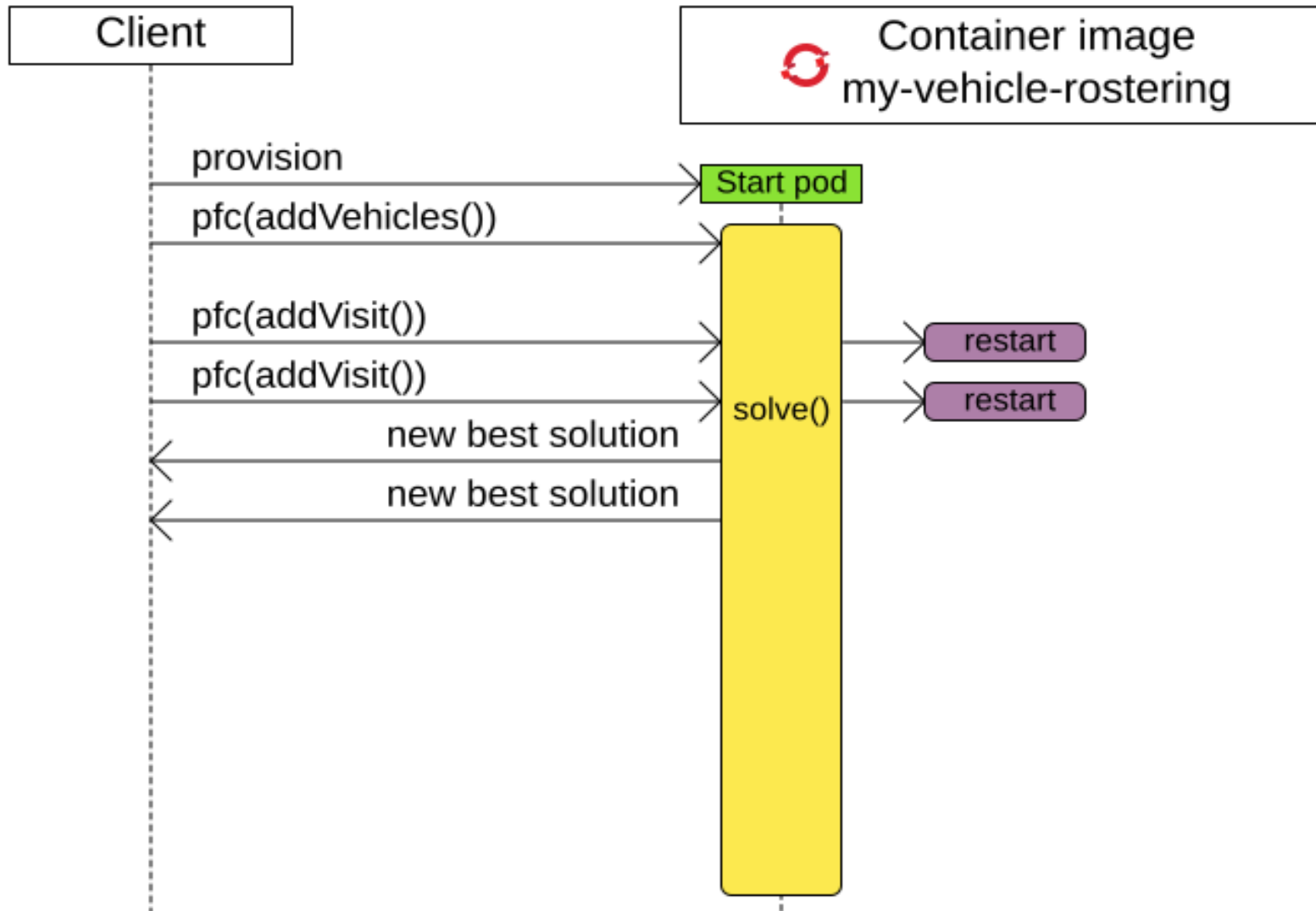


Real-time planning

- `solver.addProblemFactChange(...)`
- Daemon mode
 - Don't waste CPU time at night and during breaks

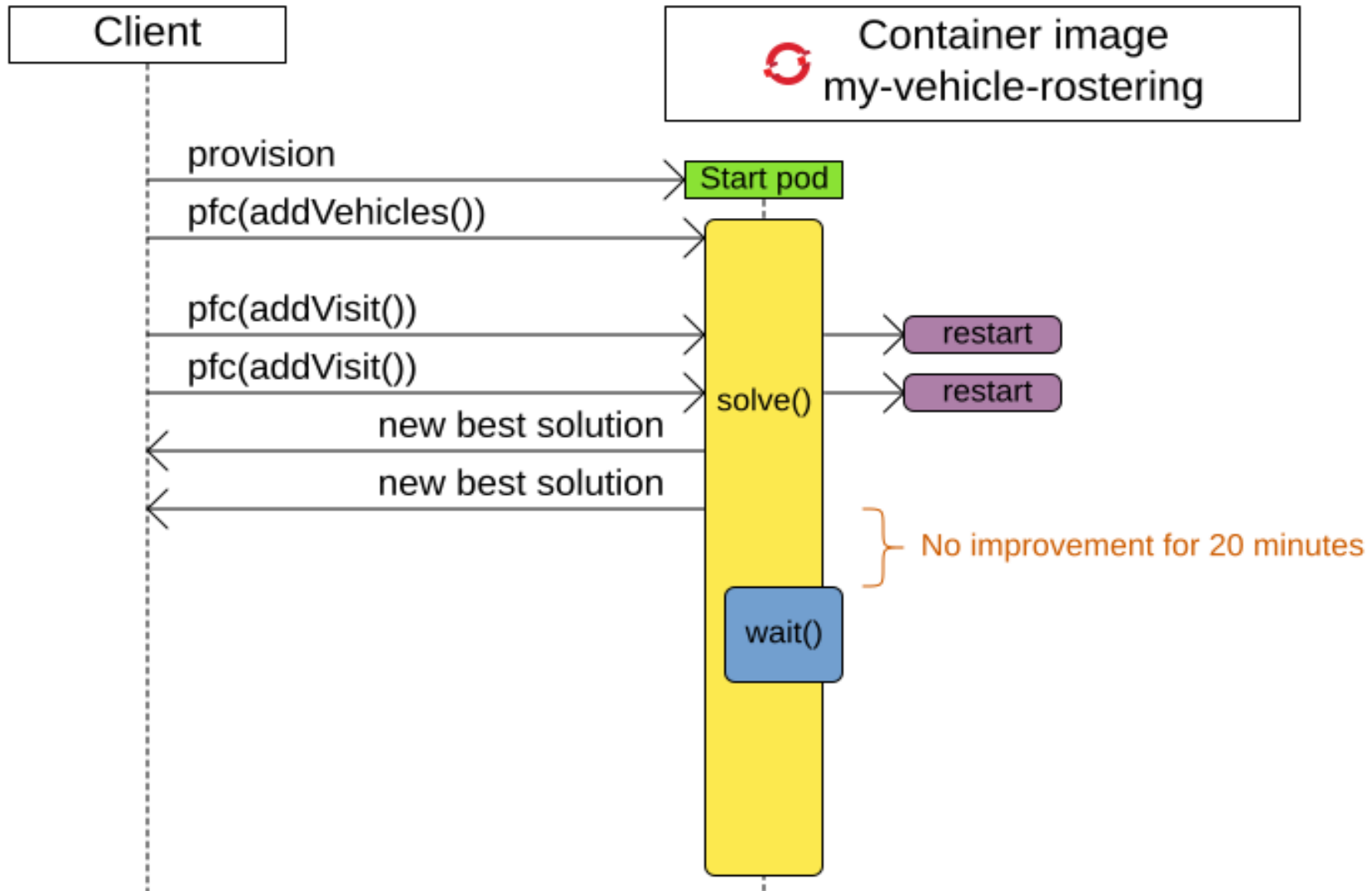
Real time planning cloud architecture

A statefull architecture that runs the solver in daemon mode.



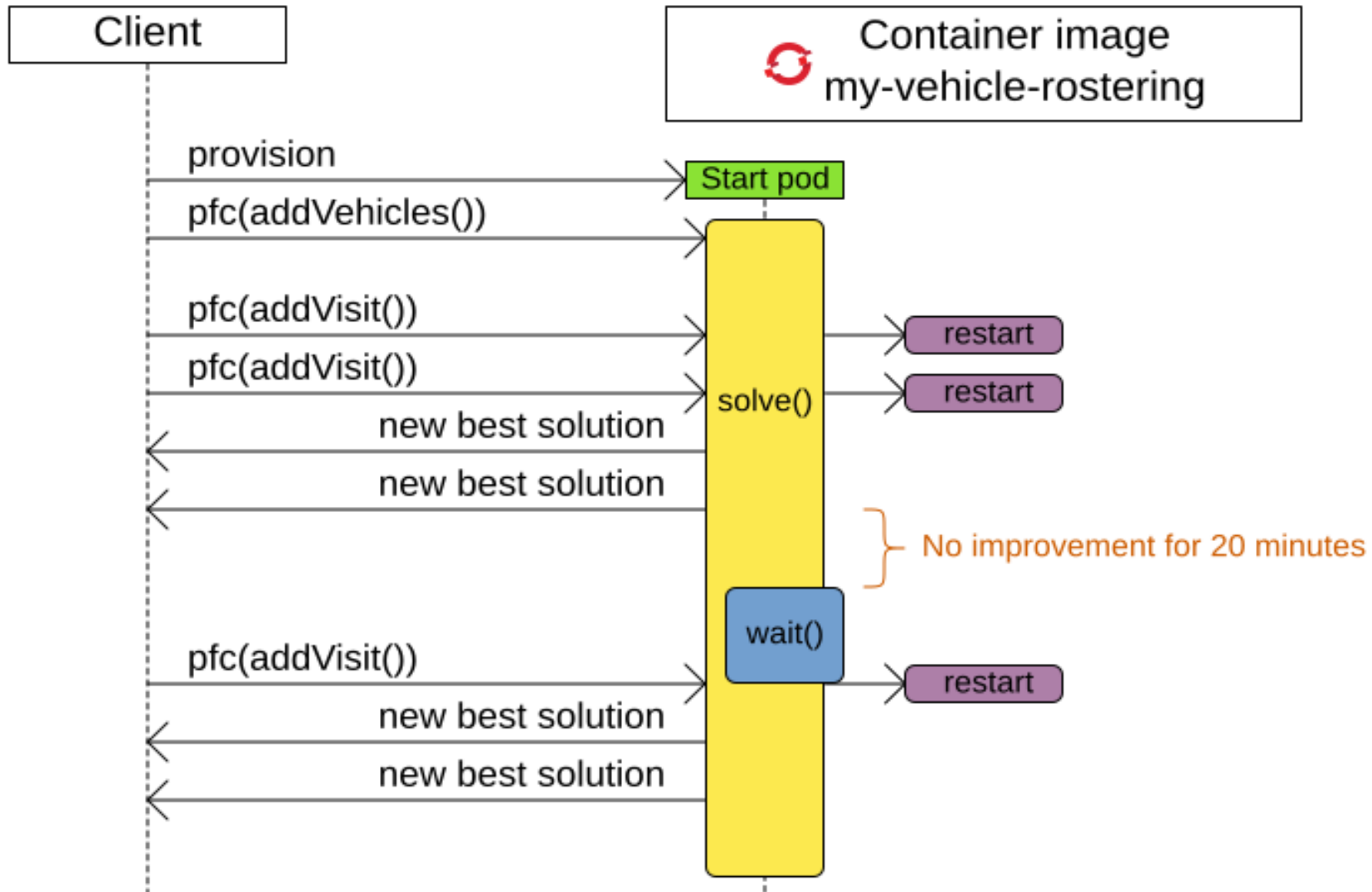
Real time planning cloud architecture

A statefull architecture that runs the solver in daemon mode.



Real time planning cloud architecture

A statefull architecture that runs the solver in daemon mode.



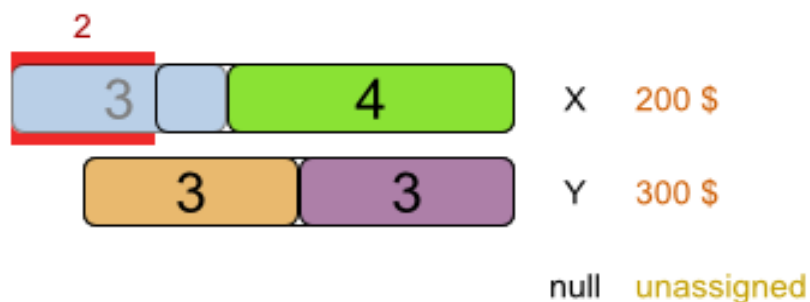
7) Do you have
a resource shortage?

Overconstrained planning

Overconstrained planning

If there is no feasible solution that assigns everything, then assign as many as possible.

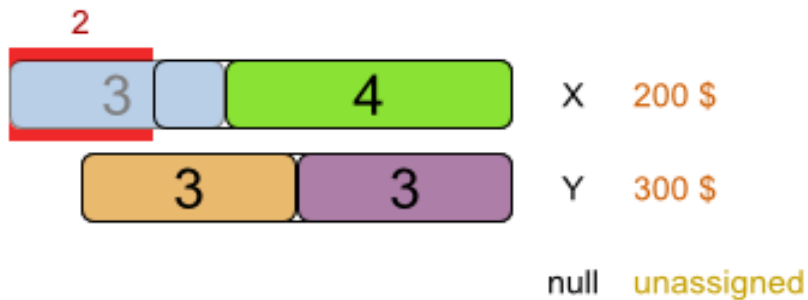
CPU



Overconstrained planning

If there is no feasible solution that assigns everything, then assign as many as possible.

CPU



Overconstrained planning

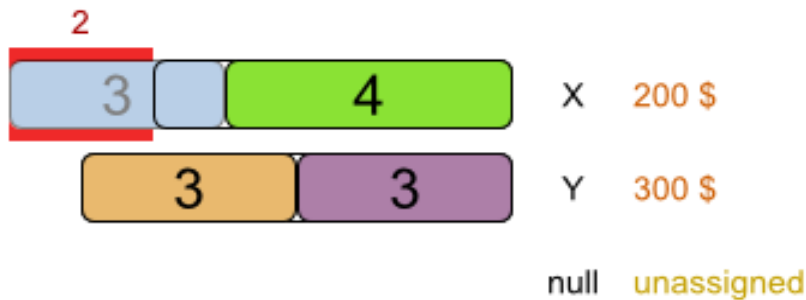
If there is no feasible solution that assigns everything, then assign as many as possible.

CPU

HardSoftScore

@PVariable()

Assign all entities



-2hard / -500soft



Not a solution

Overconstrained planning

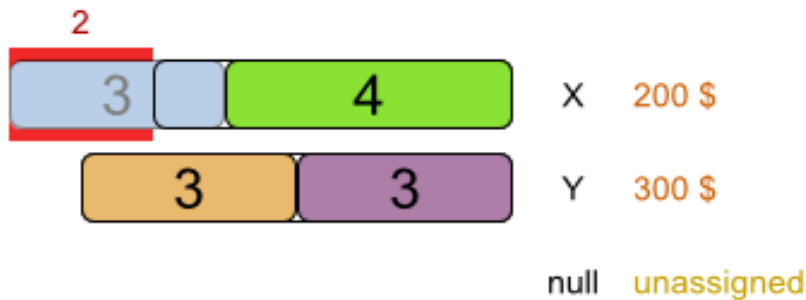
If there is no feasible solution that assigns everything, then assign as many as possible.

CPU

HardSoftScore

@PVariable()

Assign all entities



-2hard / -500soft

Highest score



Not a solution

Overconstrained planning

If there is no feasible solution that assigns everything, then assign as many as possible.

CPU

HardSoftScore

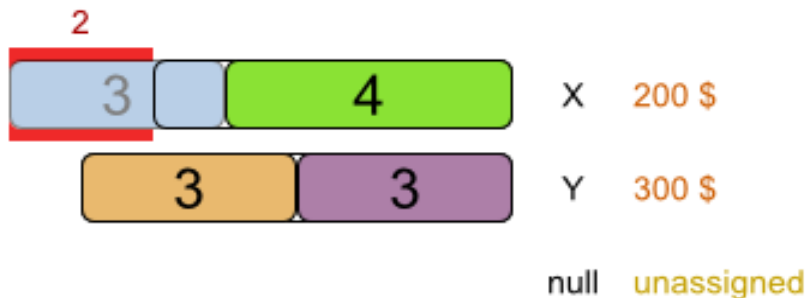
@PVariable()

Assign all entities

HardMediumSoftScore

@PVariable(nullable = true)

Penalize unassigned
entities



-2hard / -500soft

Highest score

-2hard / 0medium / -500soft



Not a solution

0hard / -3medium / -500soft

Overconstrained planning

If there is no feasible solution that assigns everything, then assign as many as possible.

CPU

HardSoftScore

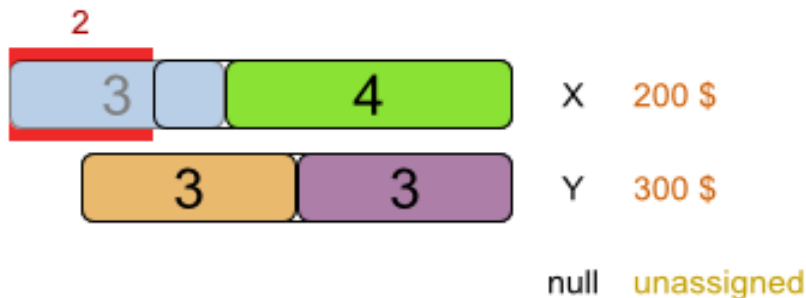
@PVariable()

Assign all entities

HardMediumSoftScore

@PVariable(nullable = true)

Penalize unassigned
entities



-2hard / -500soft

Highest score

-2hard / 0medium / -500soft

^



Not a solution

0hard / -3medium / -500soft

Highest score

Overconstrained planning

- Nullable
 - `@PlanningVariable(nullable = true)`
 - medium constraint penalizes unassigned entities
- Virtual resources
 - Add virtual resources to the input problem

```
class Employee {  
    boolean virtual;  
}
```

- Soft constraint penalizes cost of virtual resources

8) Do you fear
a worst case scenario?

Continuous planning

November

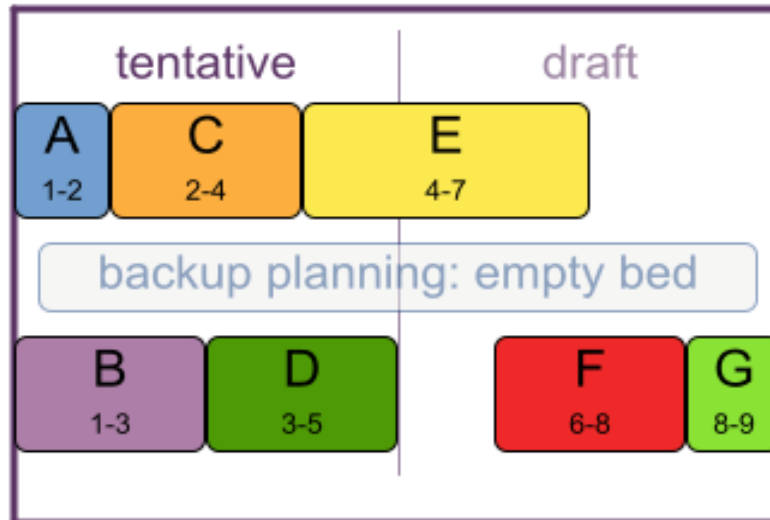
1 2 3 4 5 6 7 8 9 10 11 12 13 12

November 1th

Room 11 bed 1

Room 11 bed 2

Room 21 bed 1



Continuous planning

November

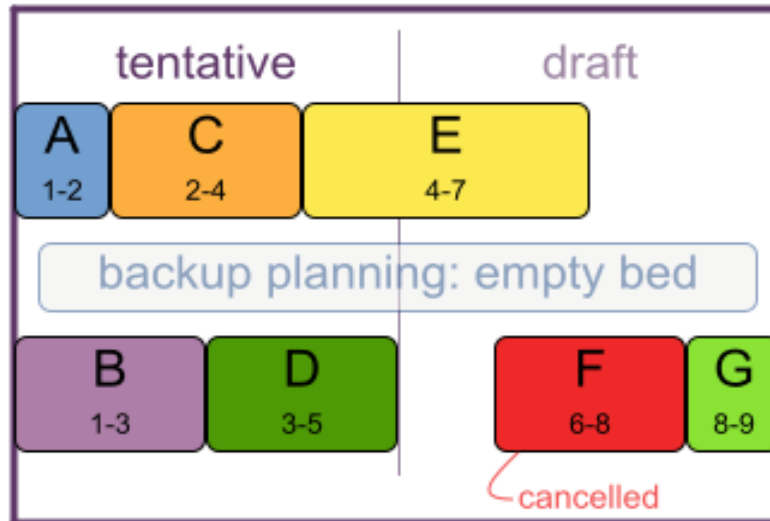
1 2 3 4 5 6 7 8 9 10 11 12 13 12

November 1th

Room 11 bed 1

Room 11 bed 2

Room 21 bed 1

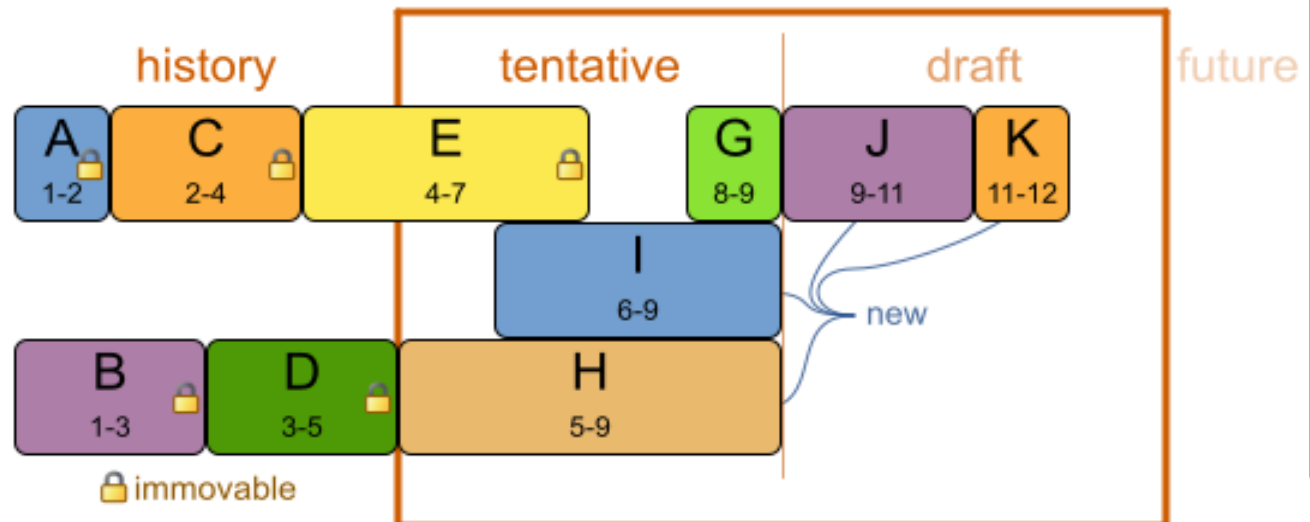


November 5th

Room 11 bed 1

Room 11 bed 2

Room 21 bed 1



Backup planning

- Don't make your plan a house of cards
- Add constraints to penalize such plans

Summary

Know your toolbox

OptaPlanner 

- Multi-stage planning
- Continuous planning
- Non-disruptive replanning
- Real-time planning
- Overconstrained planning
- Backup planning

Know your toolbox

OptaPlanner

- Multi-stage planning
- Continuous planning
- Non-disruptive replanning
- Real-time planning
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Combine them as needed.

Q & A

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