Domain models and design patterns

by Geoffrey De Smet

OptaPlanner lead

Announcements

- OptaPlanner Quick Starts repository github.com/kiegroup/optaplanner-quickstarts (https://github.com/kiegroup/optaplanner-quickstarts)

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DEMO

Why is modeling hard? (*)

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(*) at least the first few times

Given a text like this...

School timetabling

Optimize a school timetable of lessons
to assign teachers and students
in the best room at the best time.

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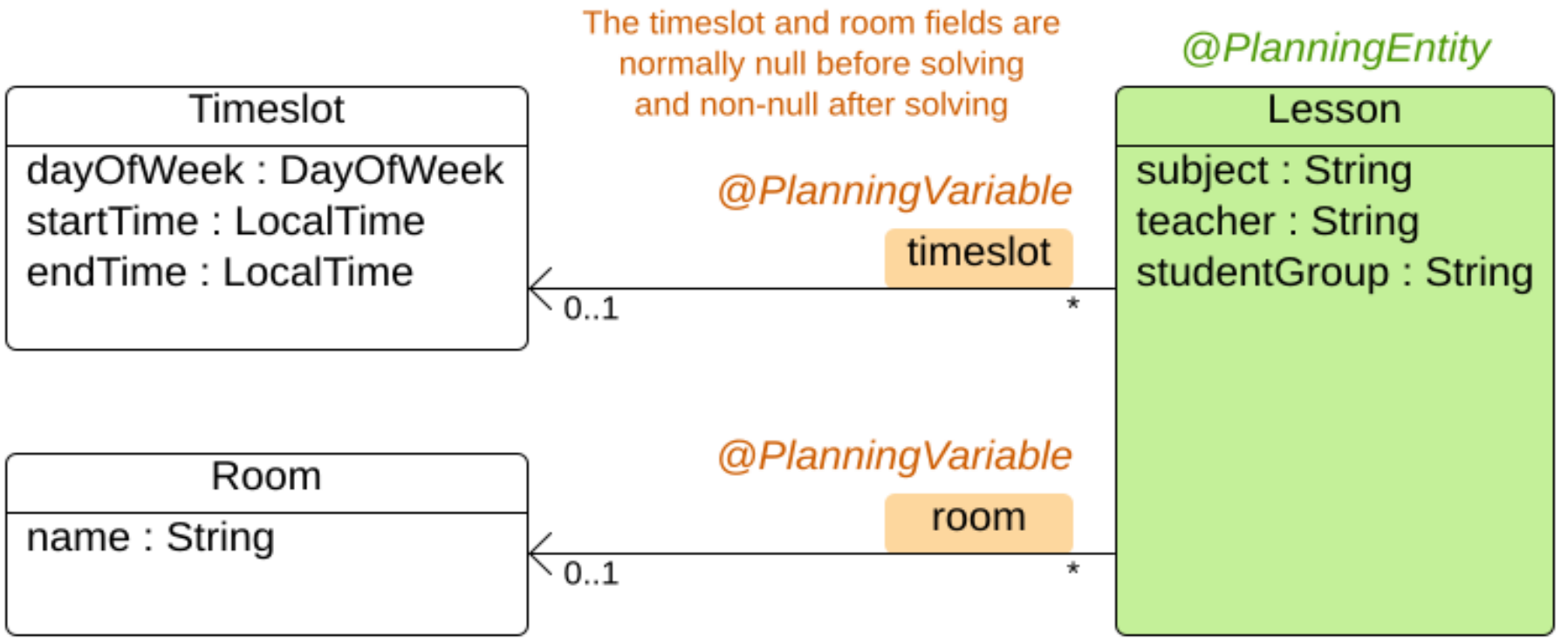
Come up with a model like this...

Time table class diagram



Let's take it step by step...

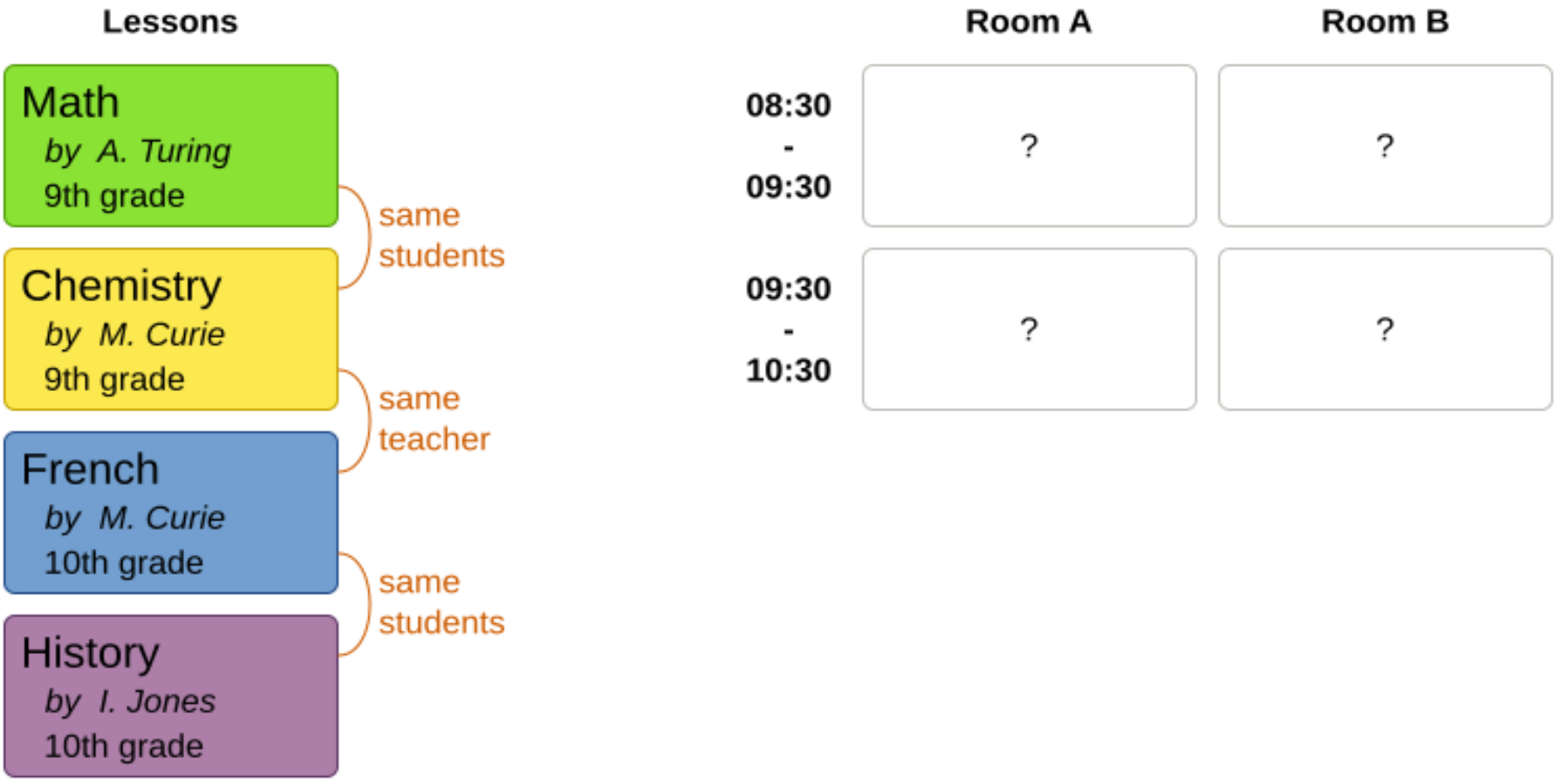
School timetabling

Optimize a school timetable of lessons
to assign teachers and students
in the best room at the best time.

What changes during planning?

School timetabling input/output

Assign each lesson to a time slot and a room.



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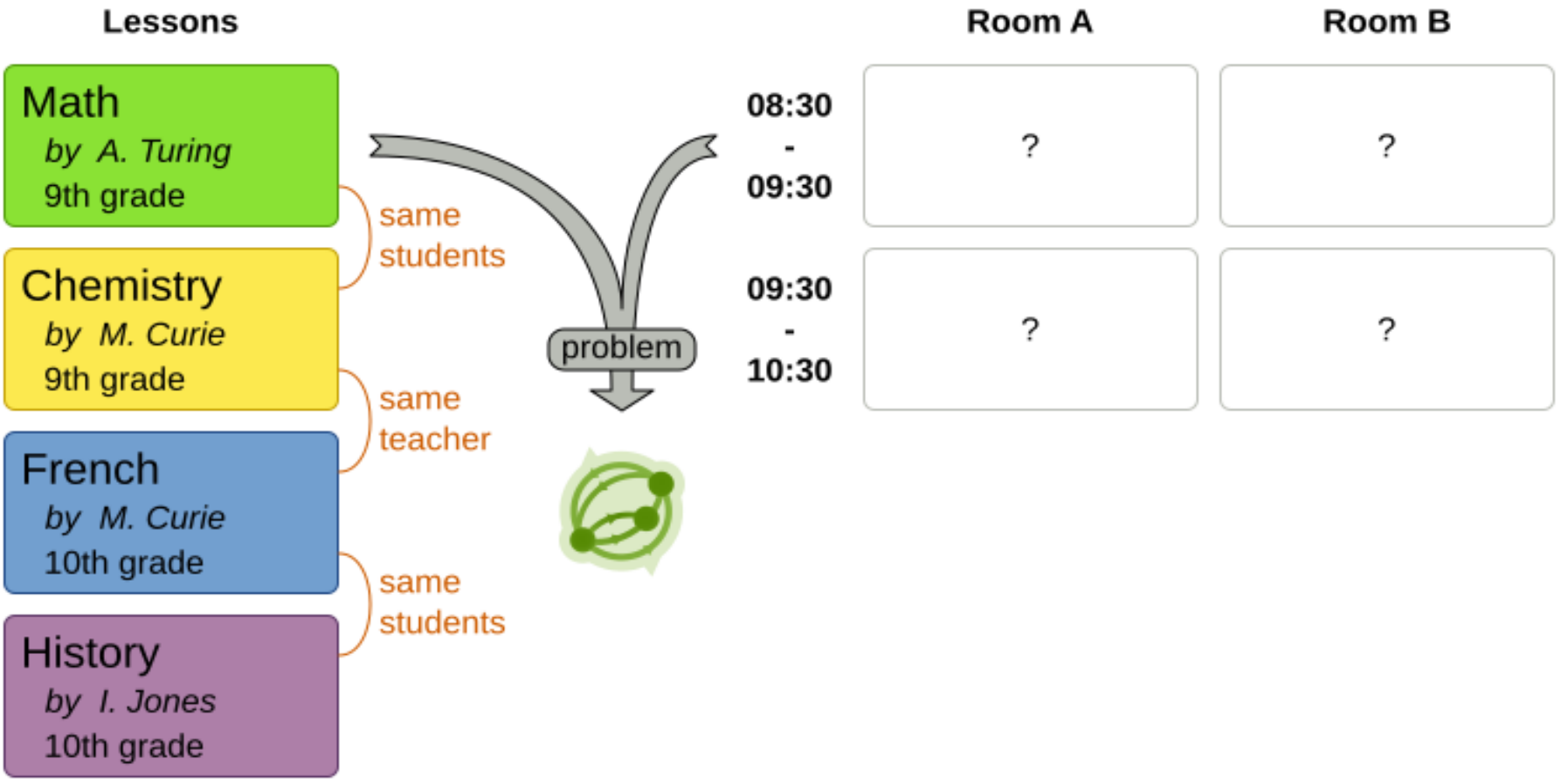

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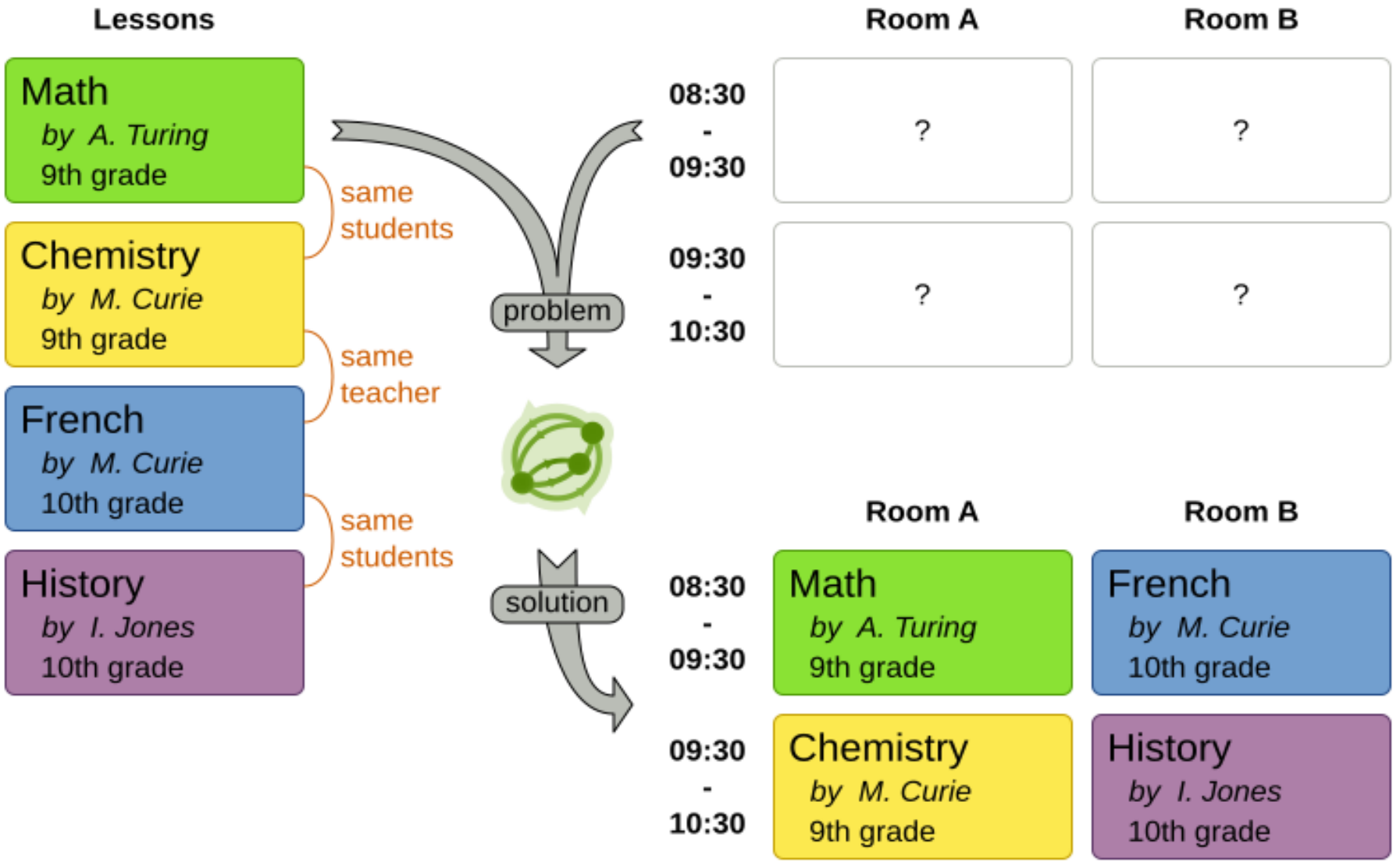

DEMO

What changes during planning?

- The assigned timeslot of each lesson
- The assigned room of each lesson

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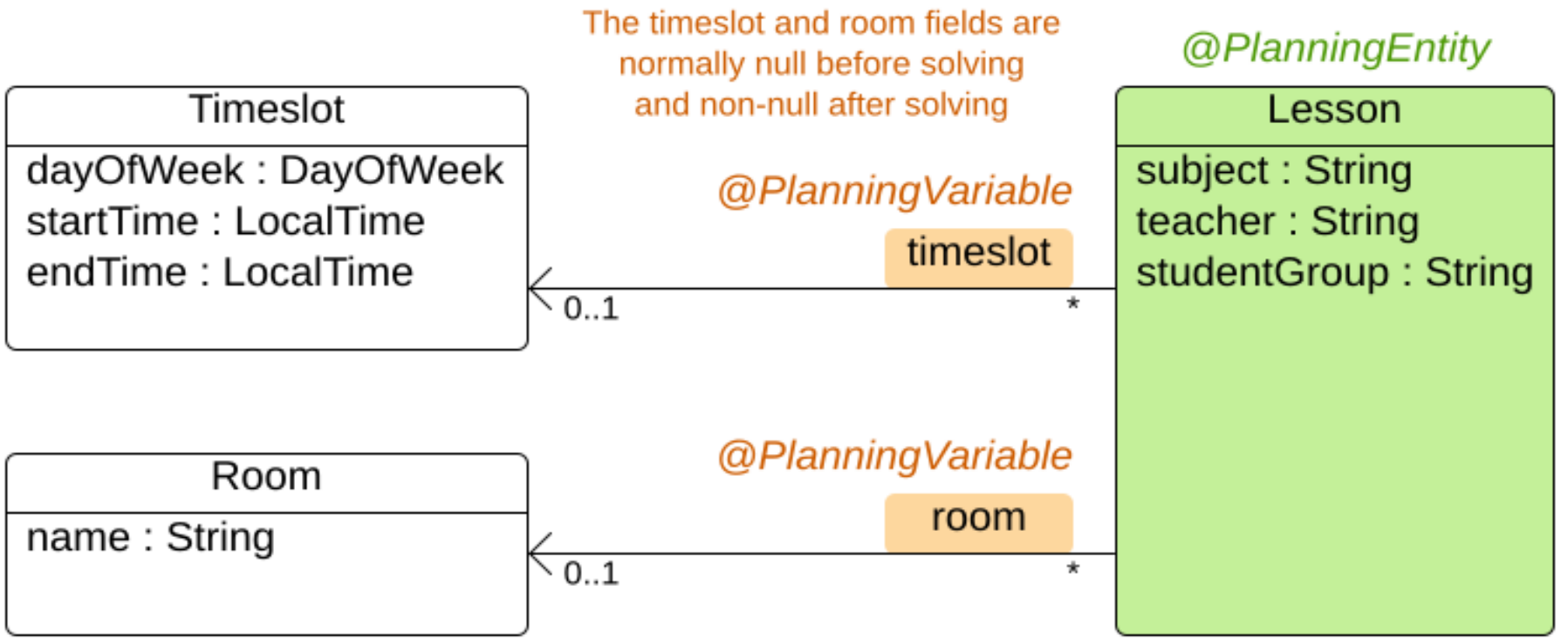

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2. Which constraints affect our planning variables?

Constraints inventory

- Each lesson must have one timeslot
- Each lesson must have one room
- No lessons in the same room together
- No teacher with lessons at the same time
- Students must be able to attend all lessons
- Use each teacher's time efficiently
- Give students variety in subjects

Constraints inventory

- Each lesson must have one timeslot (hard)
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- Give students variety in subjects (soft)

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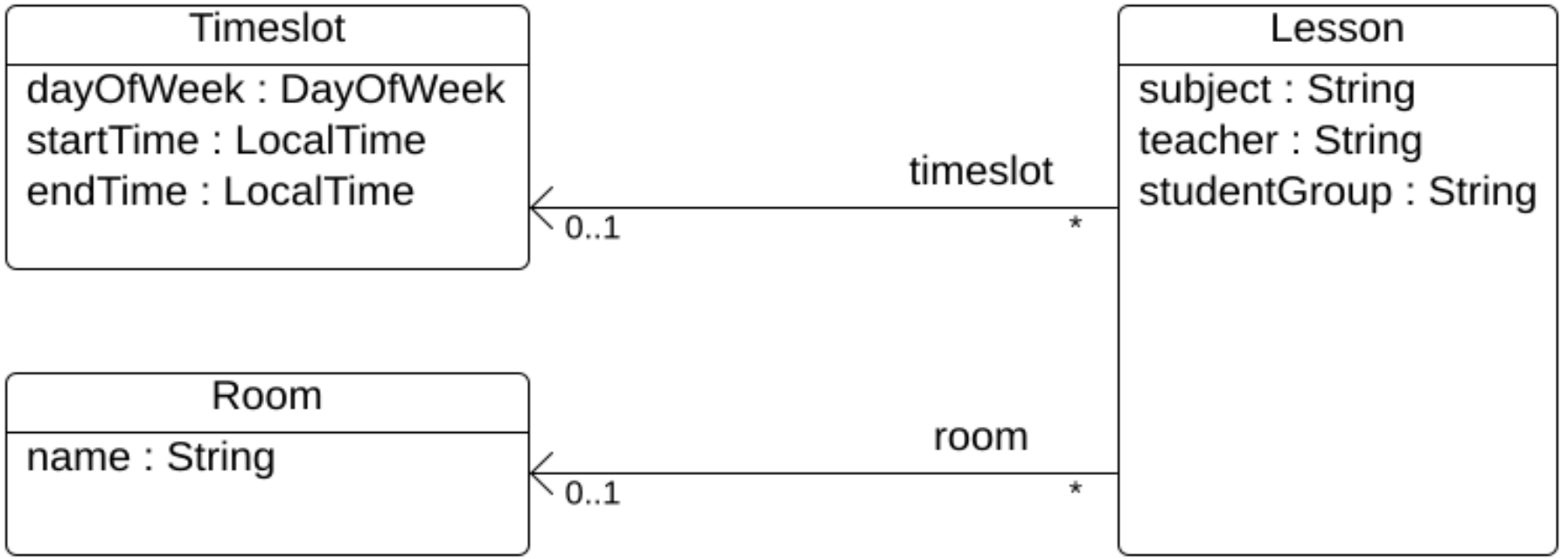

Hard constraints (not build-in)

- **Room conflict**: No 2 lessons in the same room at the same time
- **Teacher conflict**: No 2 lessons for the same teacher at the same time
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Hard constraints (not build-in)

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Formalize your constraints.

Soft constraints

- **Teacher time efficiently**: No gap between teacher lessons
- **Subject variety**: No sequential lessons on the same subject

Some constraints affect the planning variables.

Most don't.

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Most don't.

Learn to tell them apart:
Do these planning variables hinder any of the constraints?

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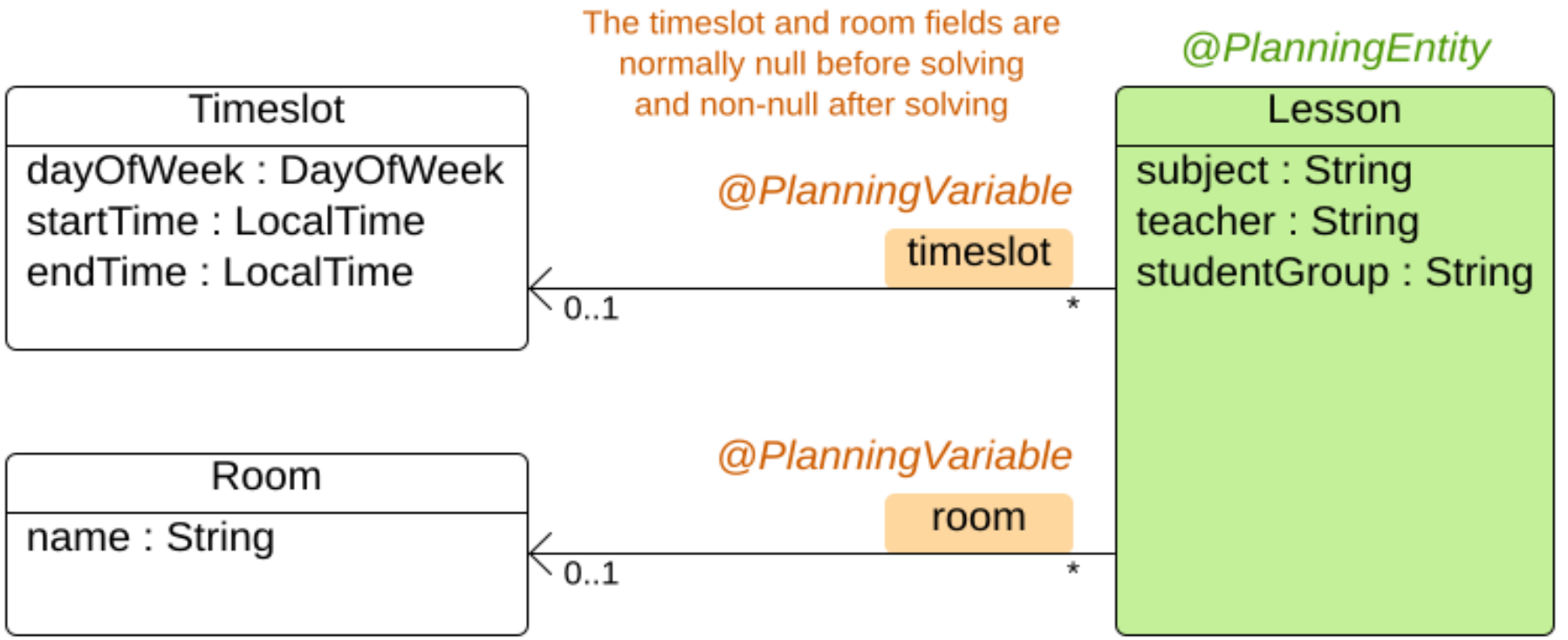

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- Skill requirements and affinity
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- Time windows,
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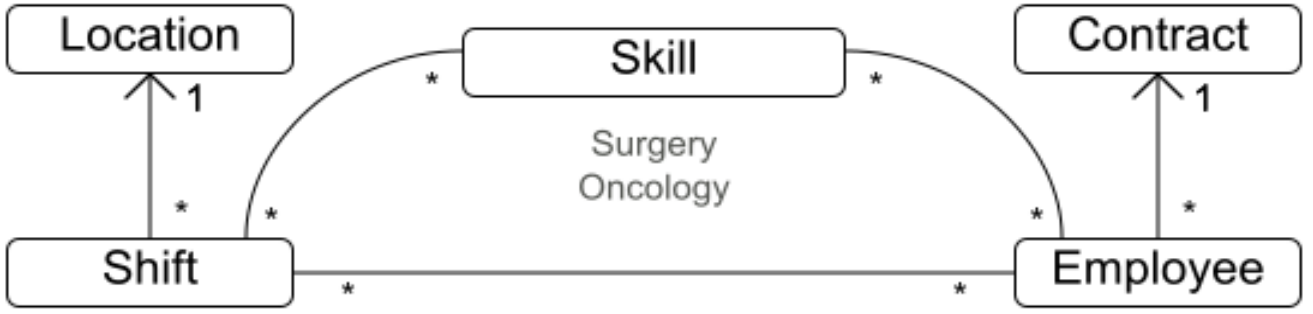
The PlanningSolution is easy

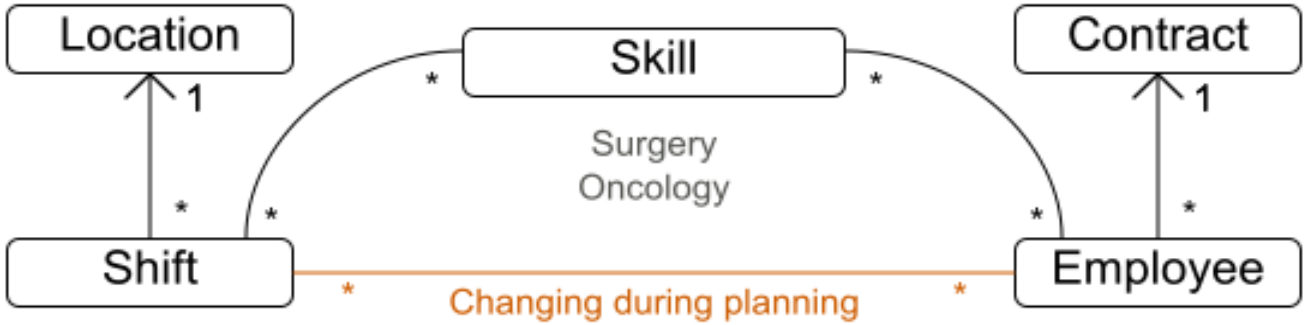
Modeling tips

Employee shift rostering modeling guide



Employee shift rostering modeling guide

What changes during planning?



1 Feb 06:00-14:00
1 Feb 14:00-22:00
1 Feb 22:00-06:00
2 Feb 06:00-14:00

Ann (surgeon & oncologist)
Bert (surgeon)
Carl (oncologist)

Find what changes

What is fixed in the input problem?
What can OptaPlanner change in the output solution?

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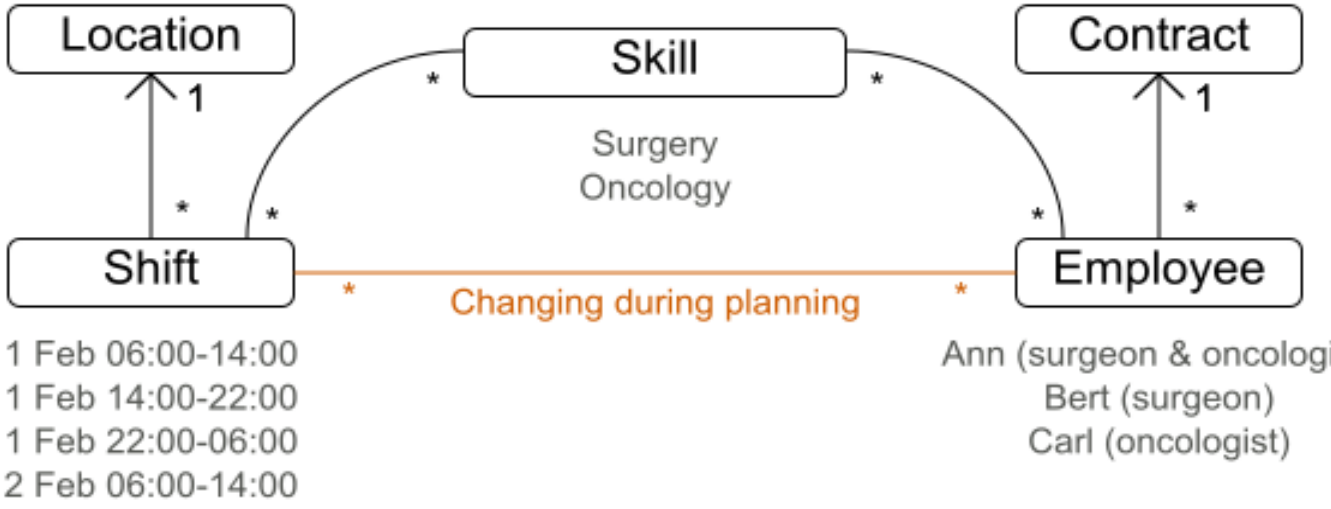

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Bad model

Planning variable is a one to many relationship

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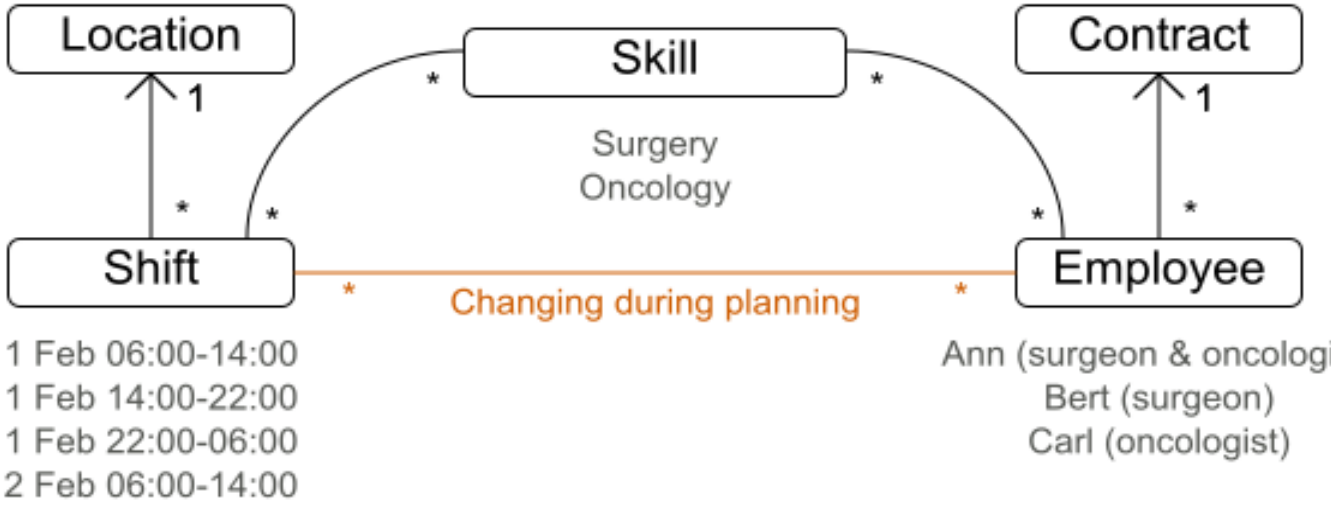

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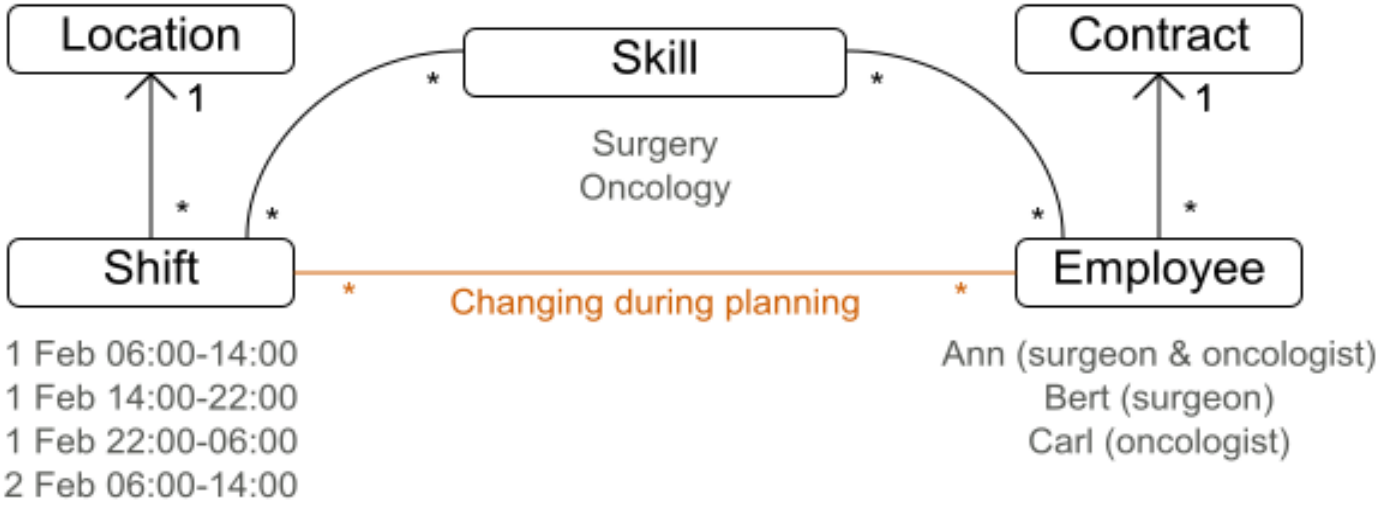

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Planning variable is a one to many relationship

Good model

Planning variable is a many to one relationship

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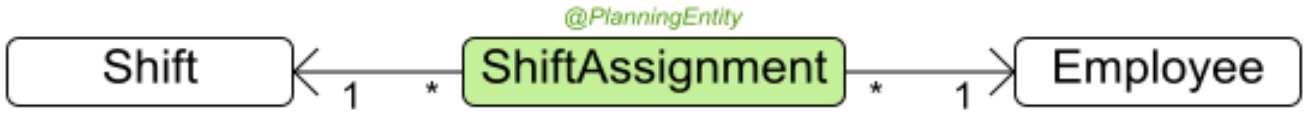

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Ann
Bert
Carl

Employee shift rostering modeling guide

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What is (3) when all planning variables are still null?

Bad model

ShiftAssignment lacks a business identification. The 2 planning variables make the search space a lot larger than necessary.

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How many?

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The number of shifts per employee is impossible to determine in advance: it differs per solution. The nulls make the search space a bit larger than necessary.

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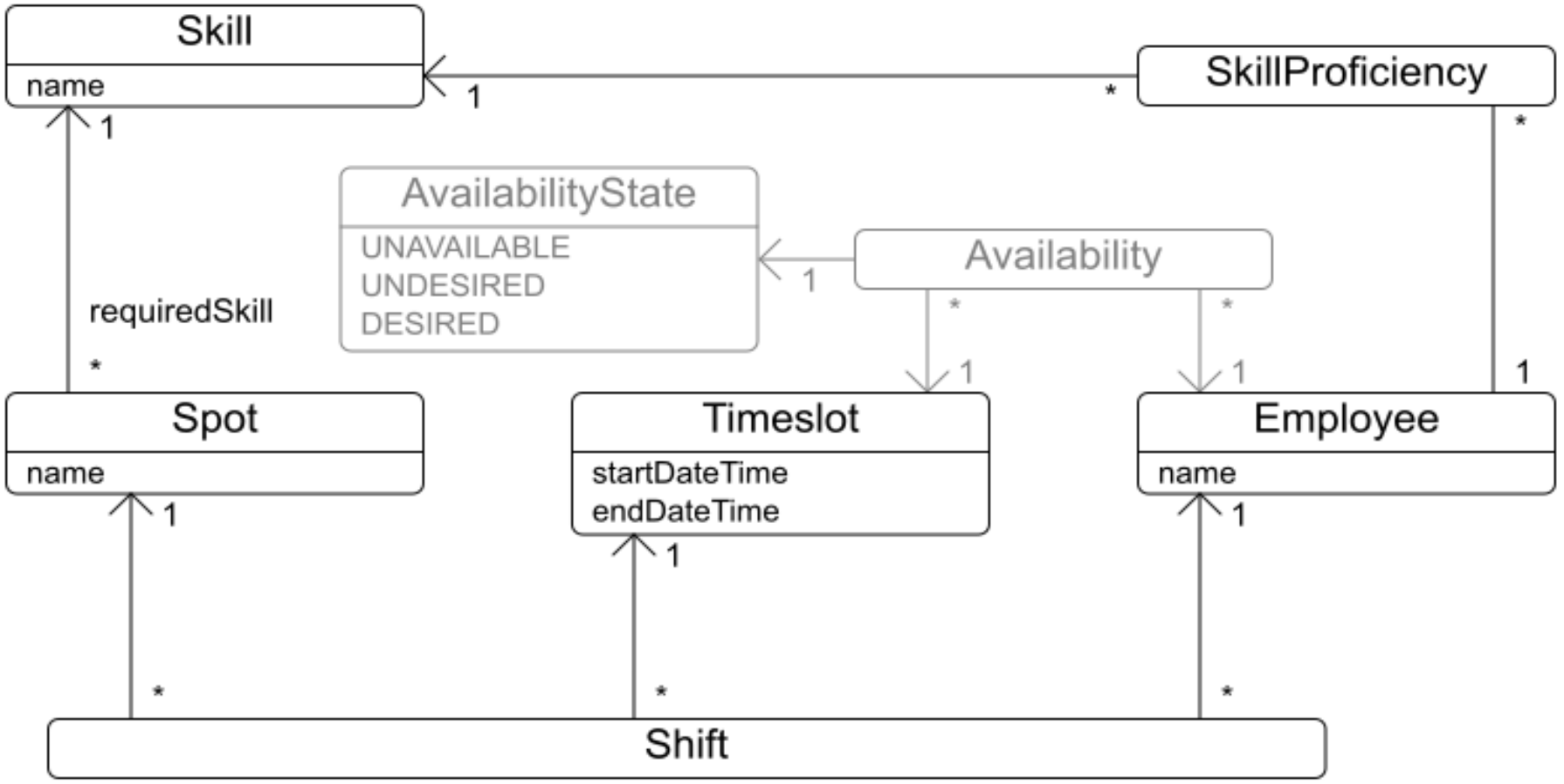
Good model

The number of employees per shift is known in advance: it is part of the requirements.

The PlanningSolution is easy to determine

Employee rostering class diagram



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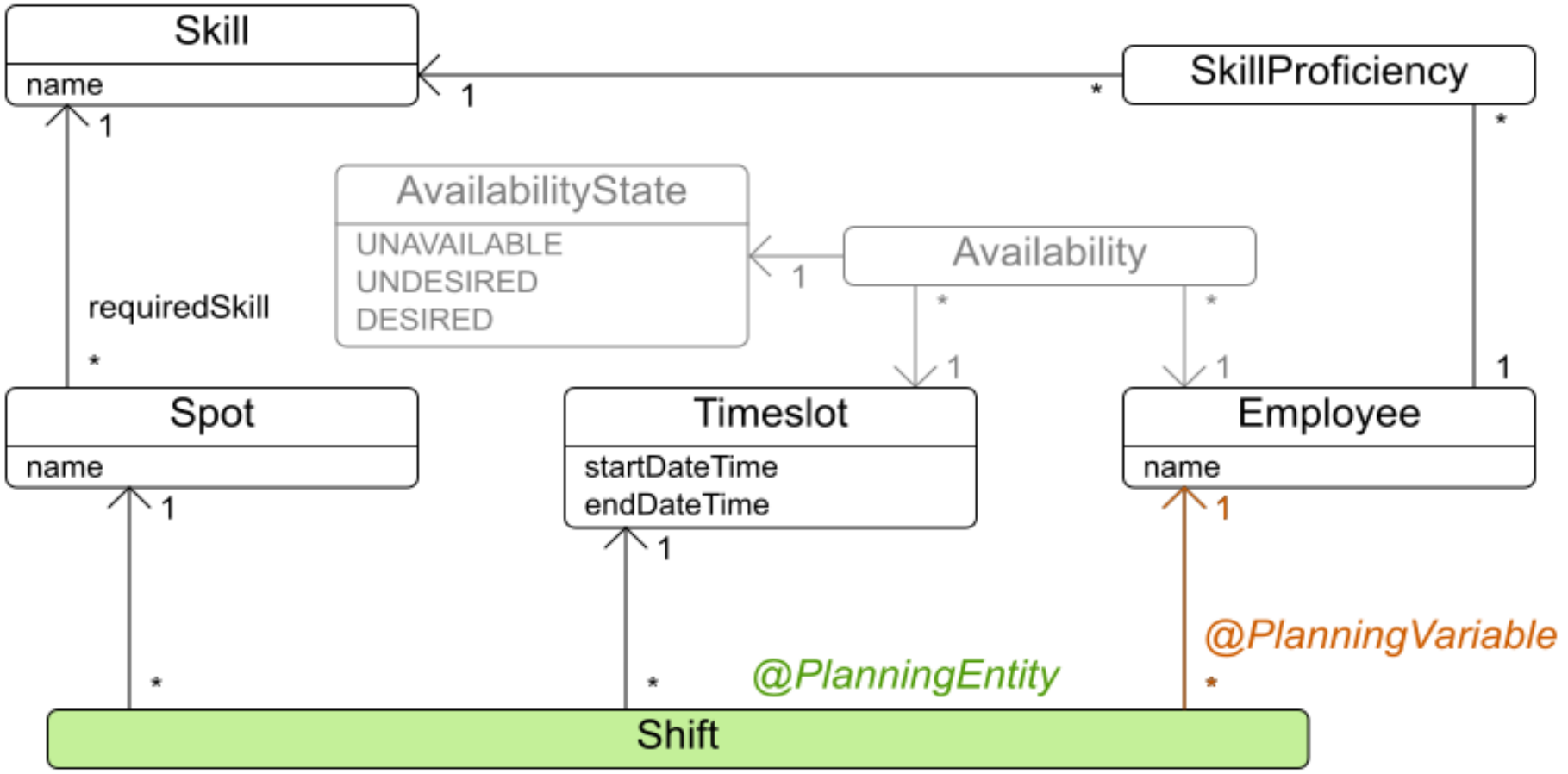

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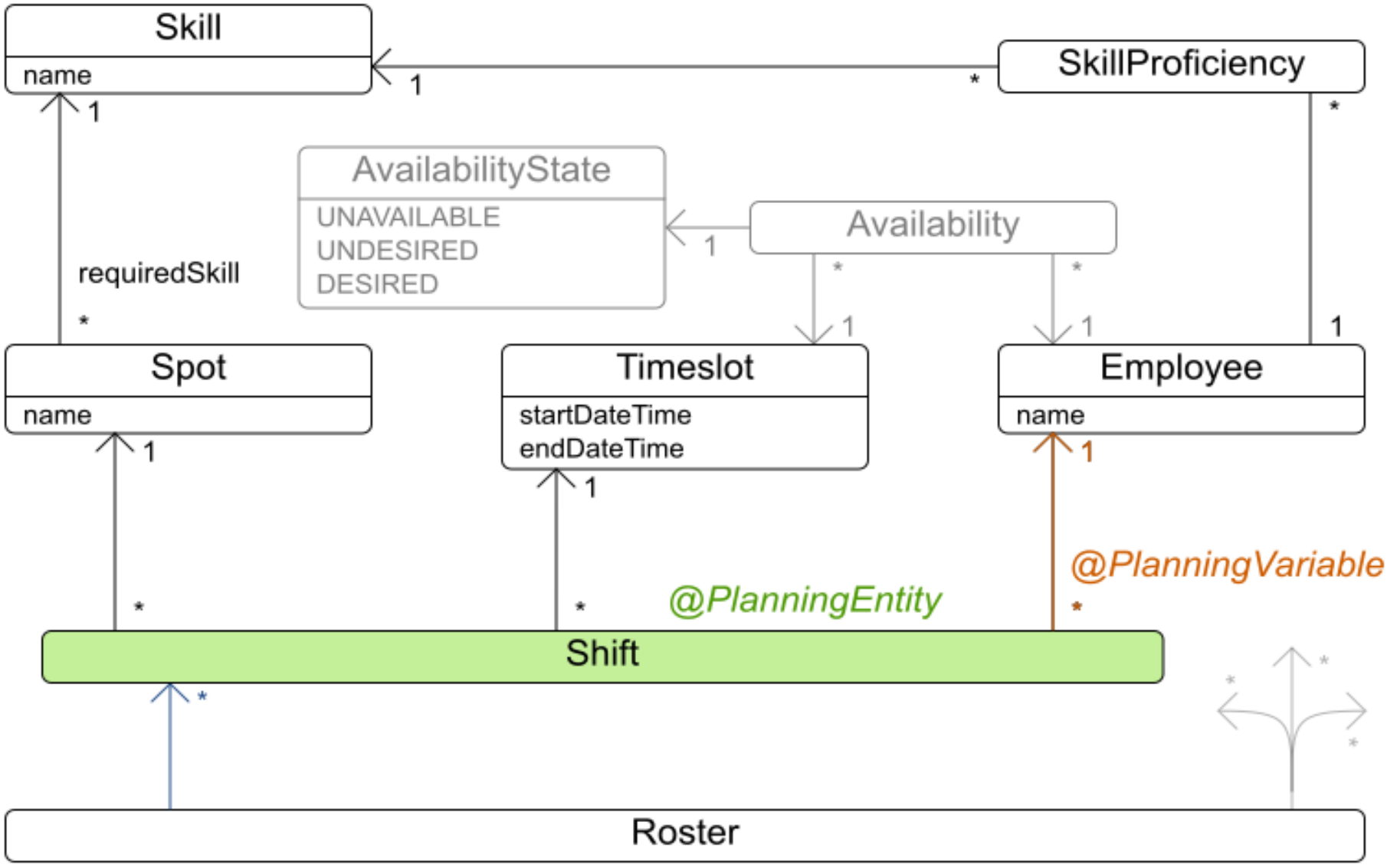

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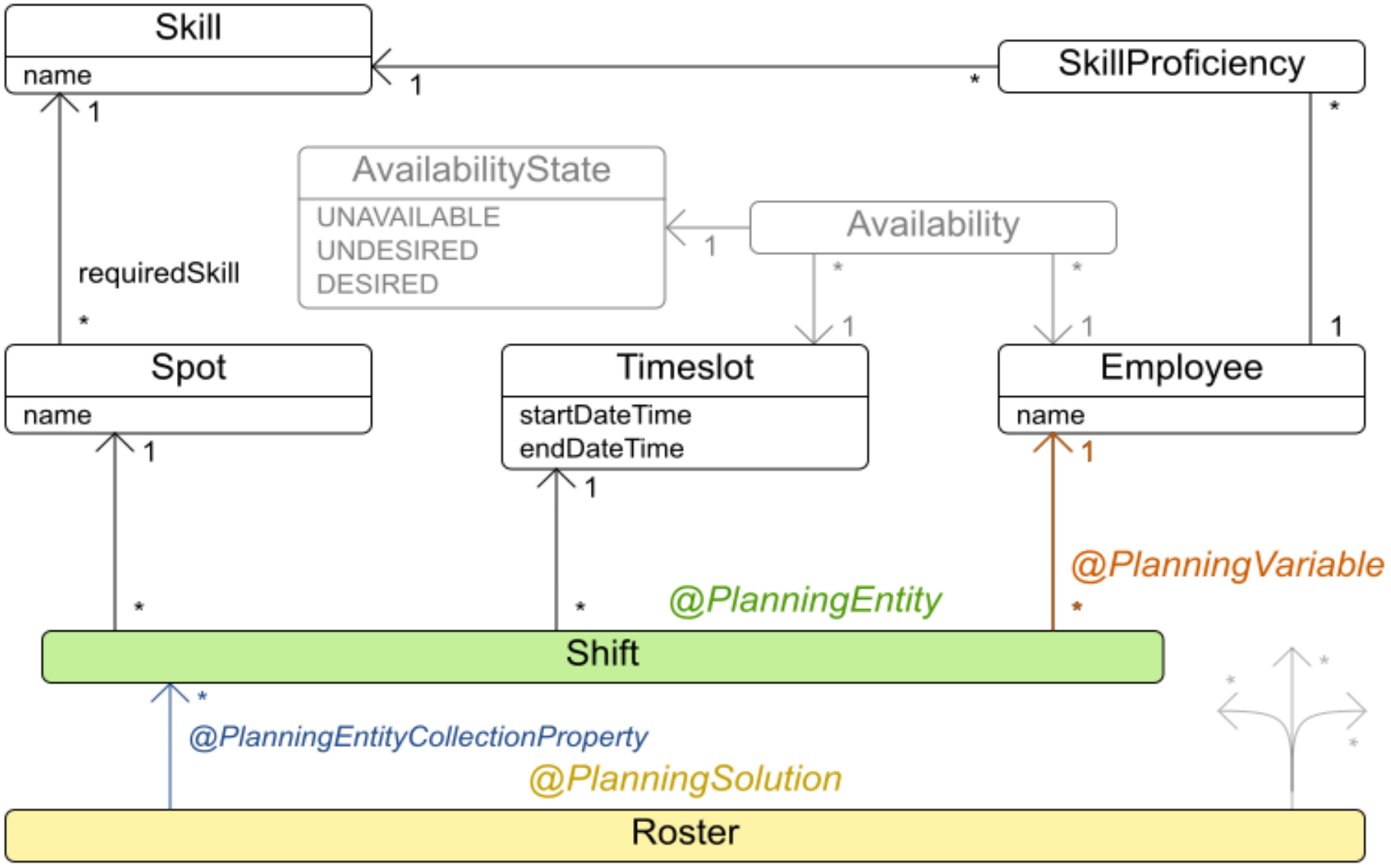
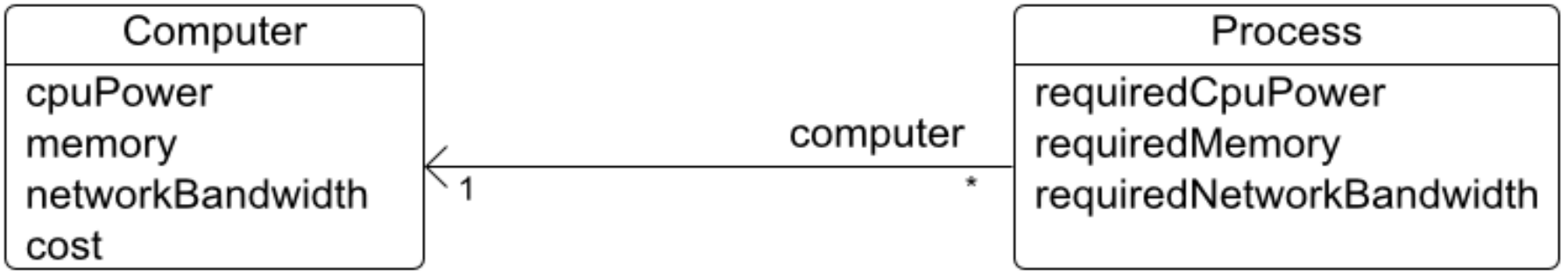


Exercises

Cloud balance class diagram



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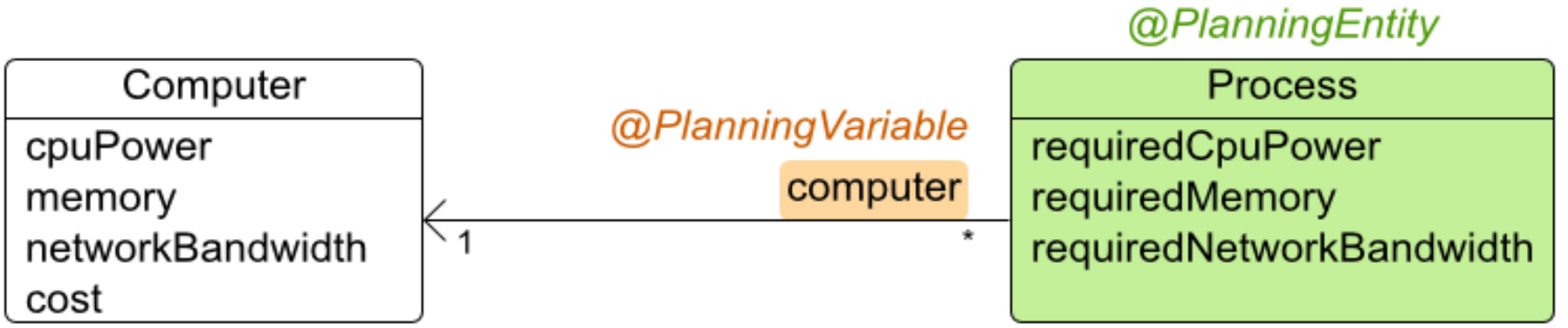

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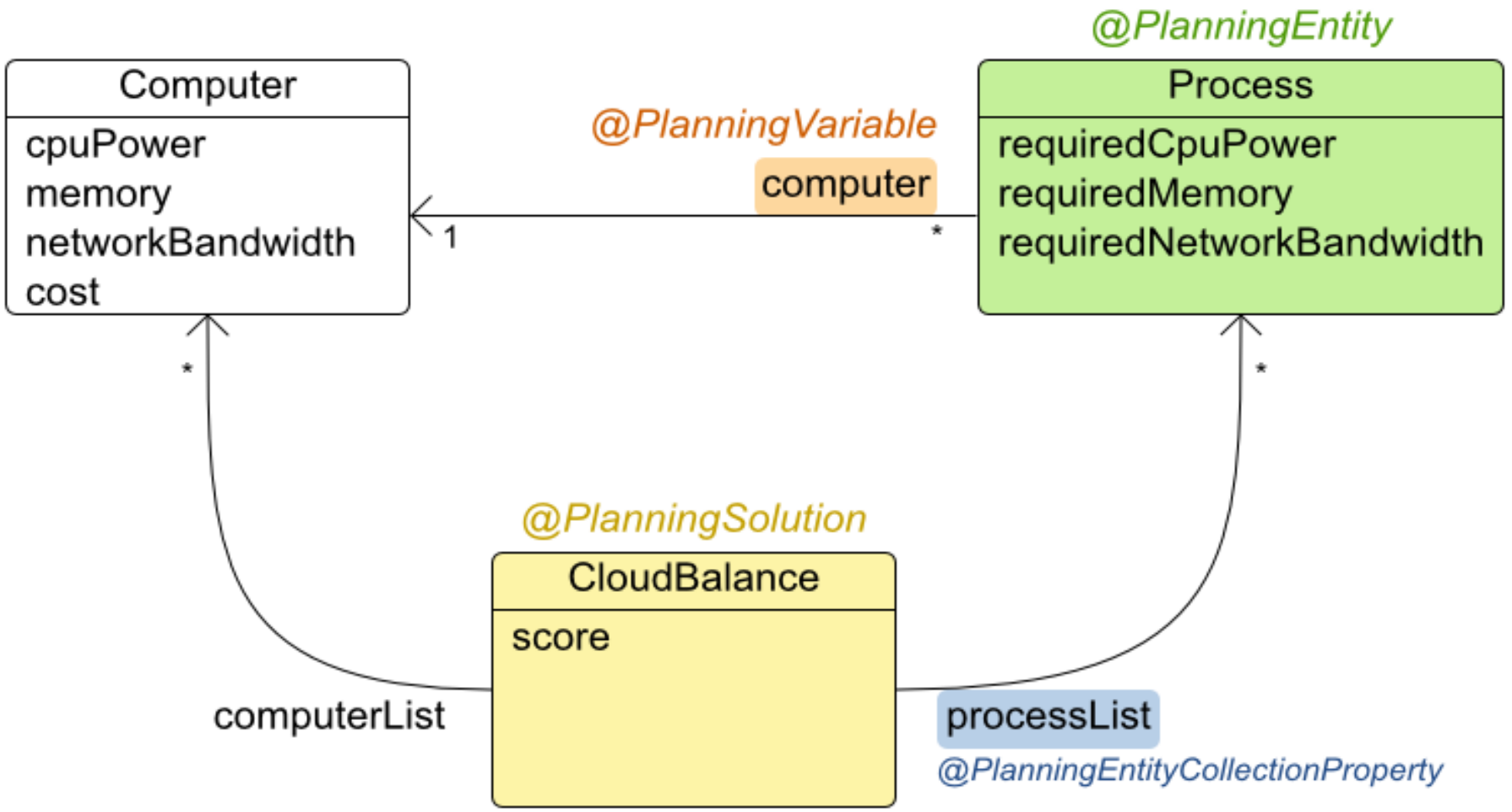
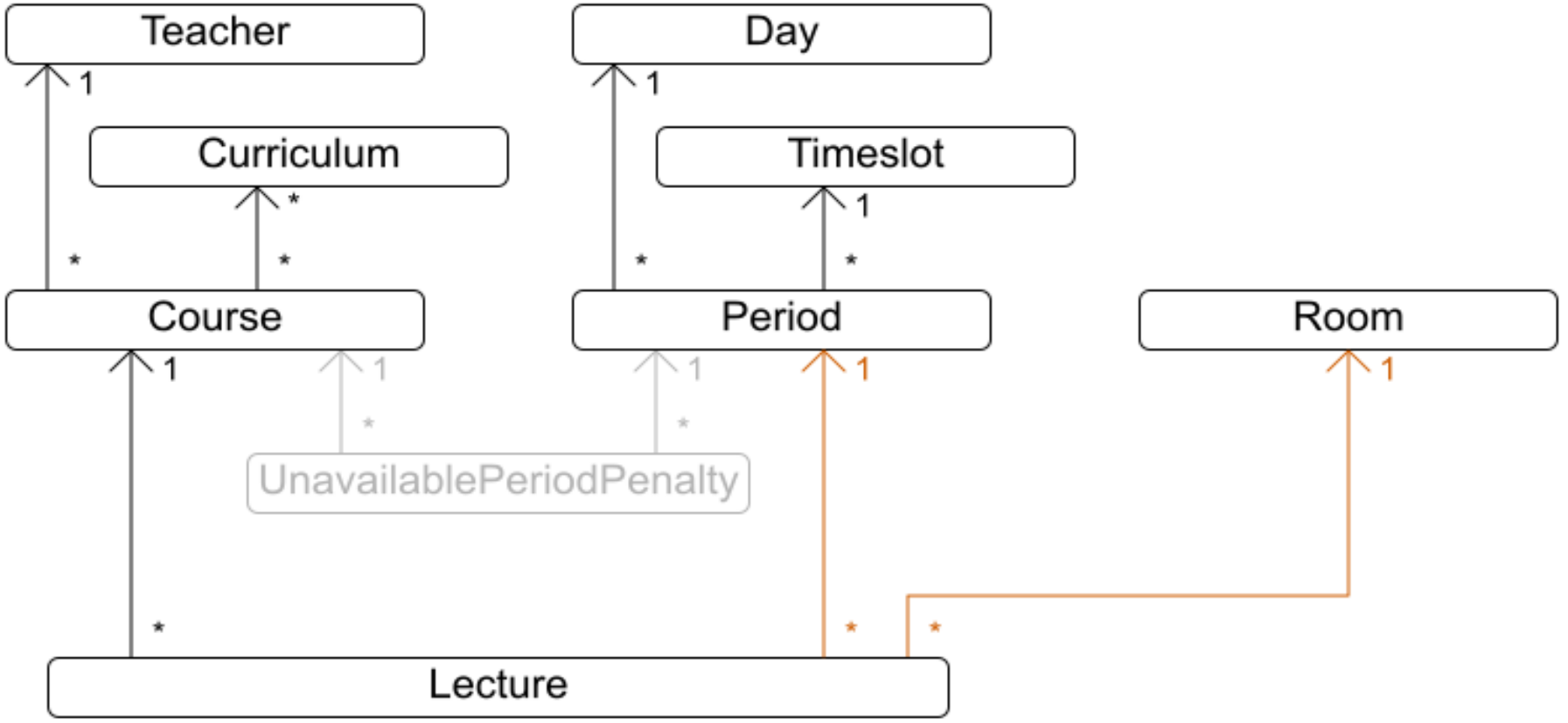


Curriculum course class diagram



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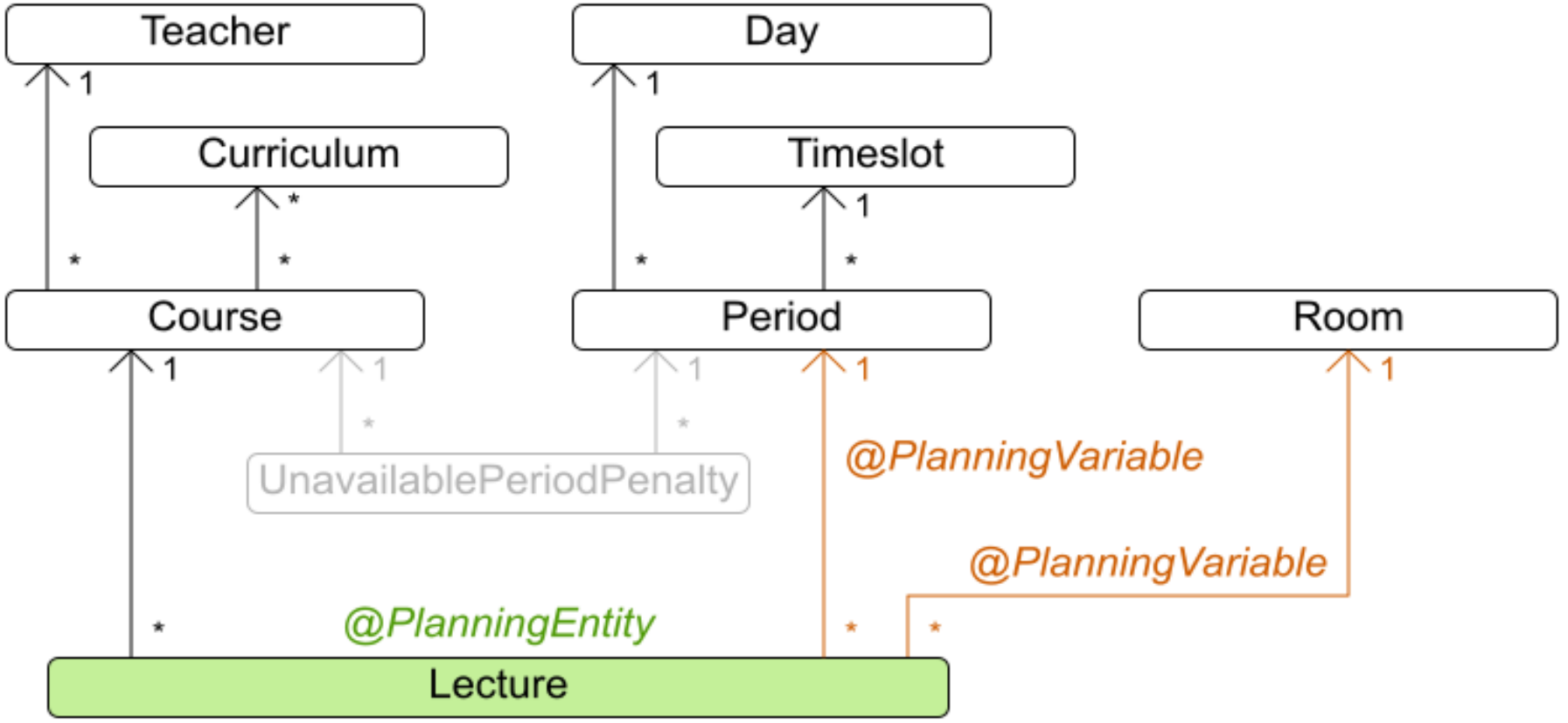

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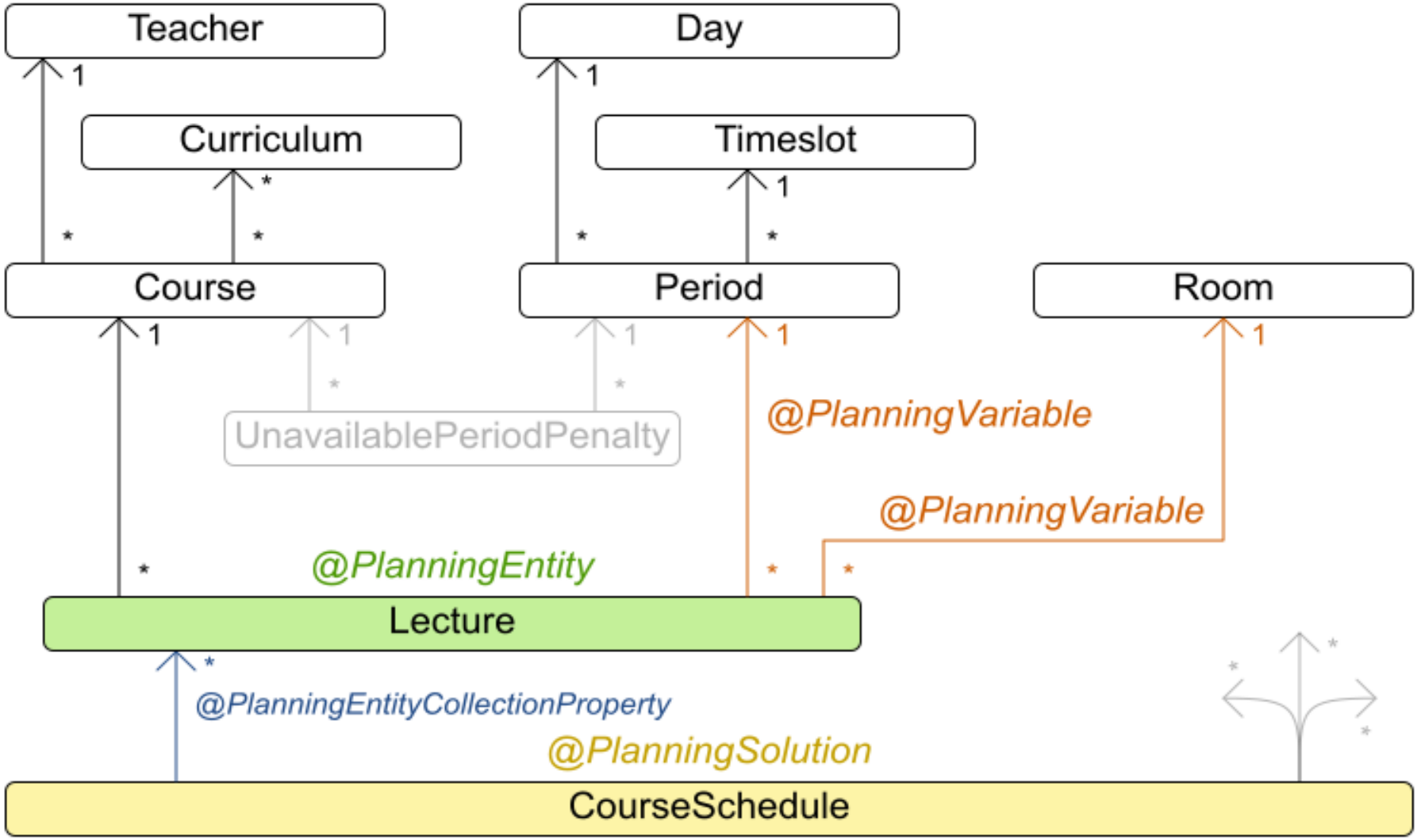
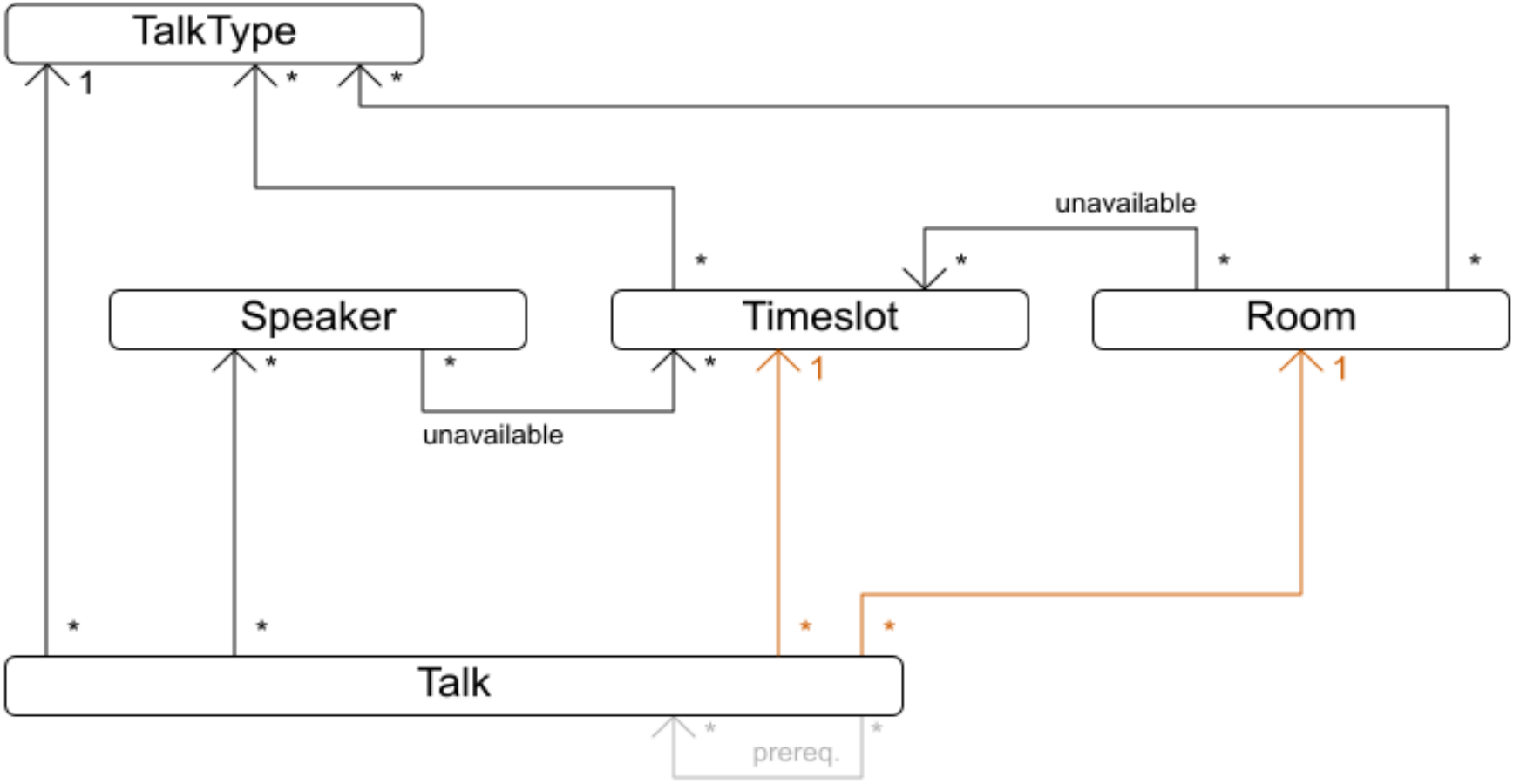


Conference scheduling class diagram



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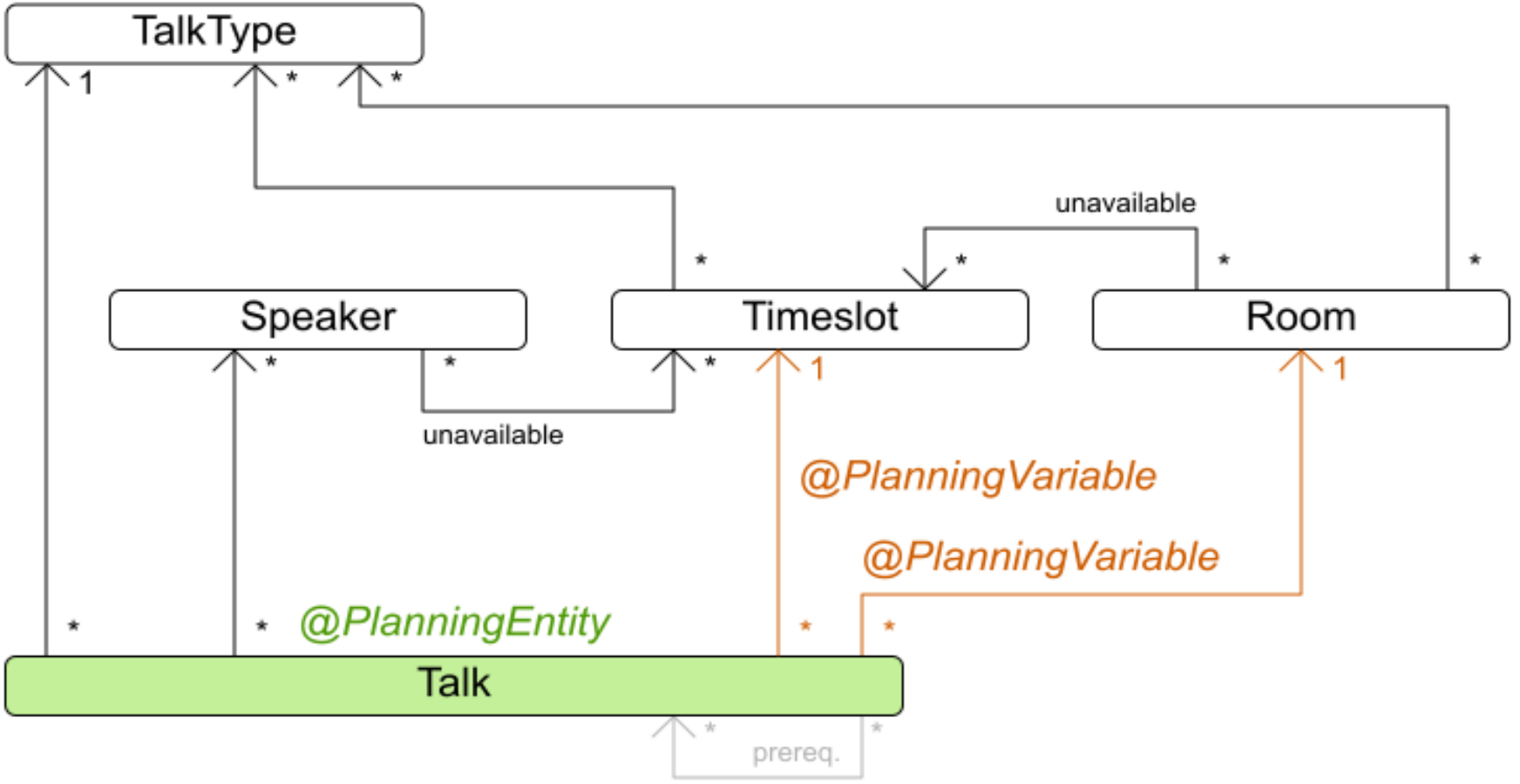

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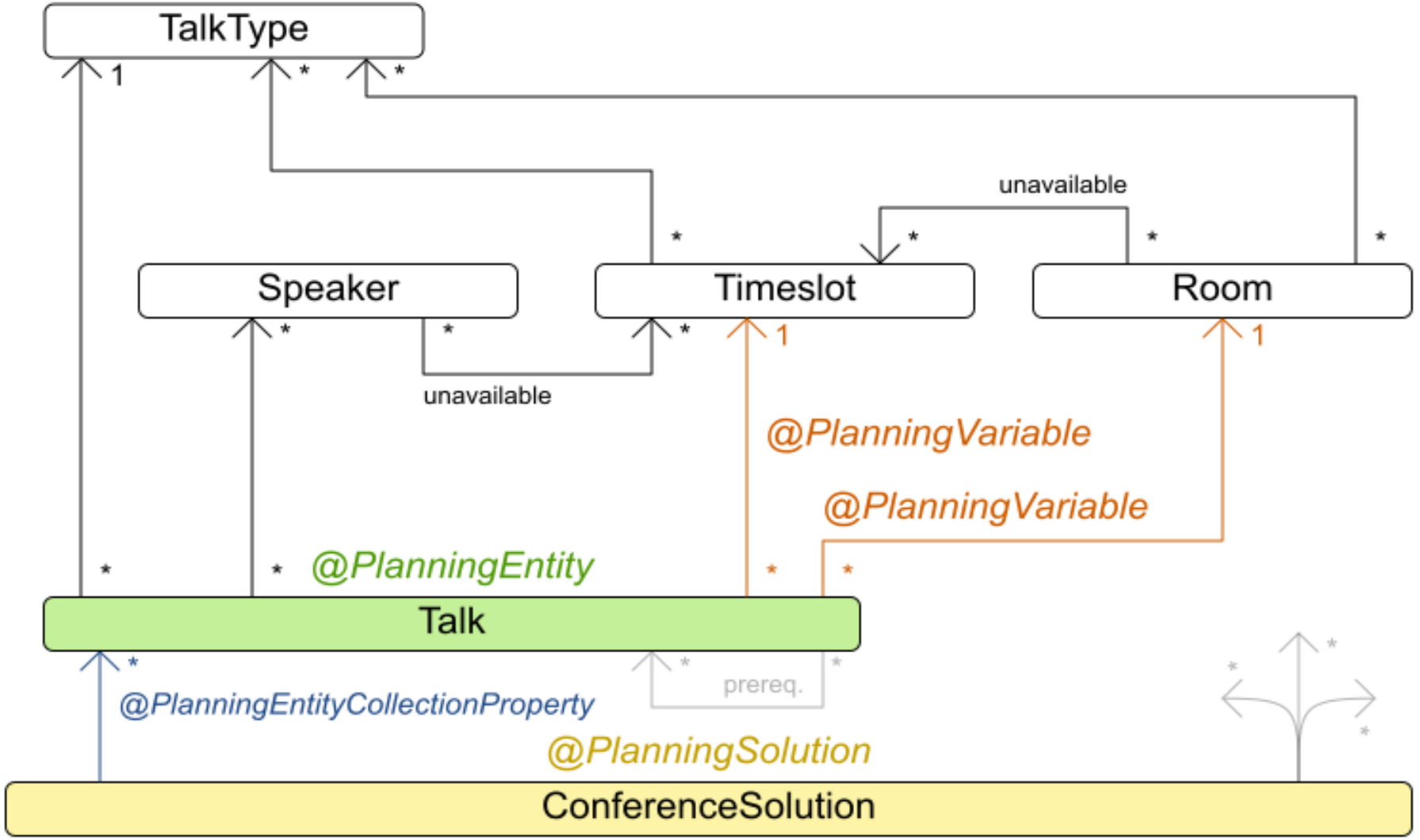
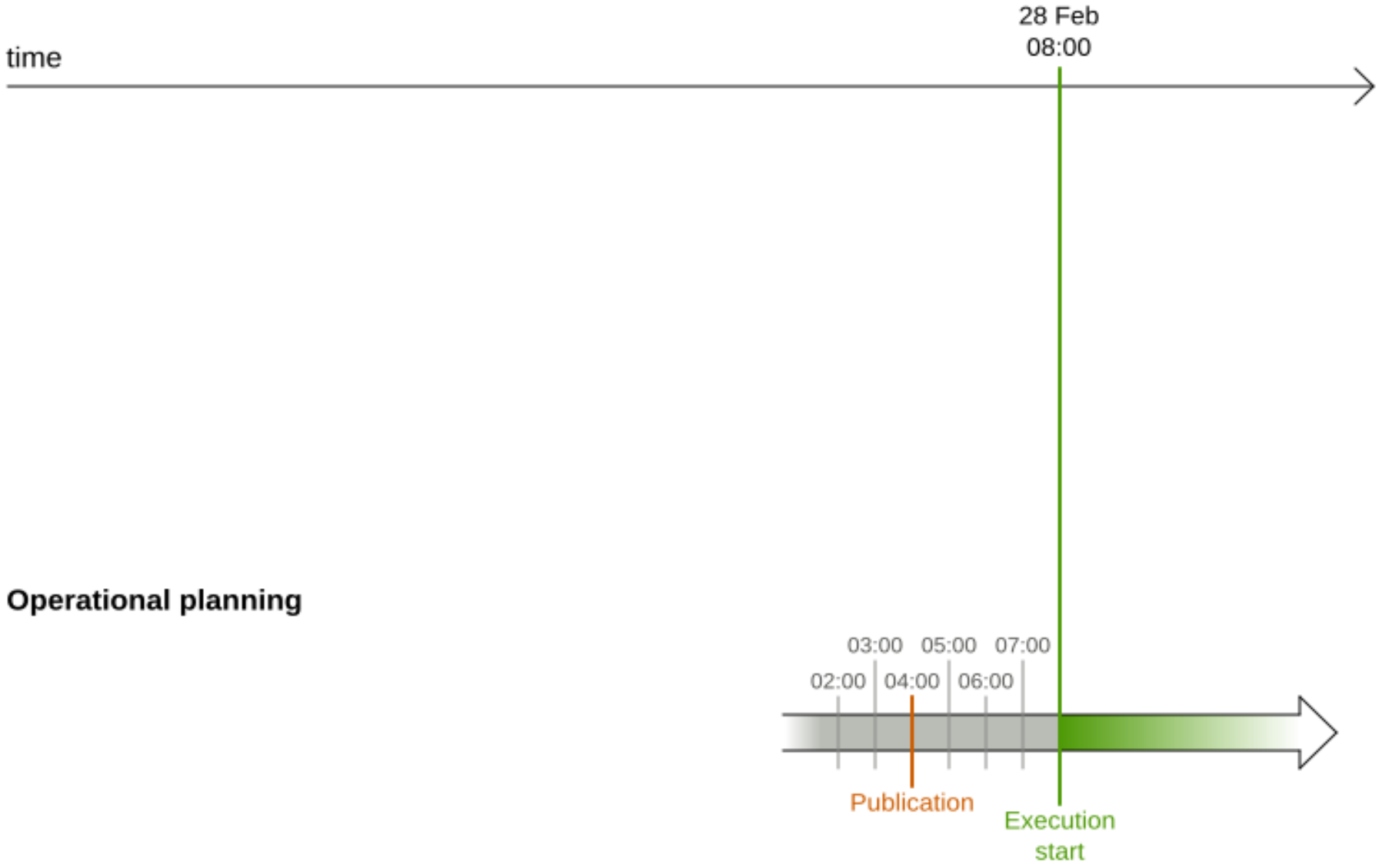


Assigning to time

Multi-stage planning

Strategic planning, tactical planning and operational planning are seperated by time.



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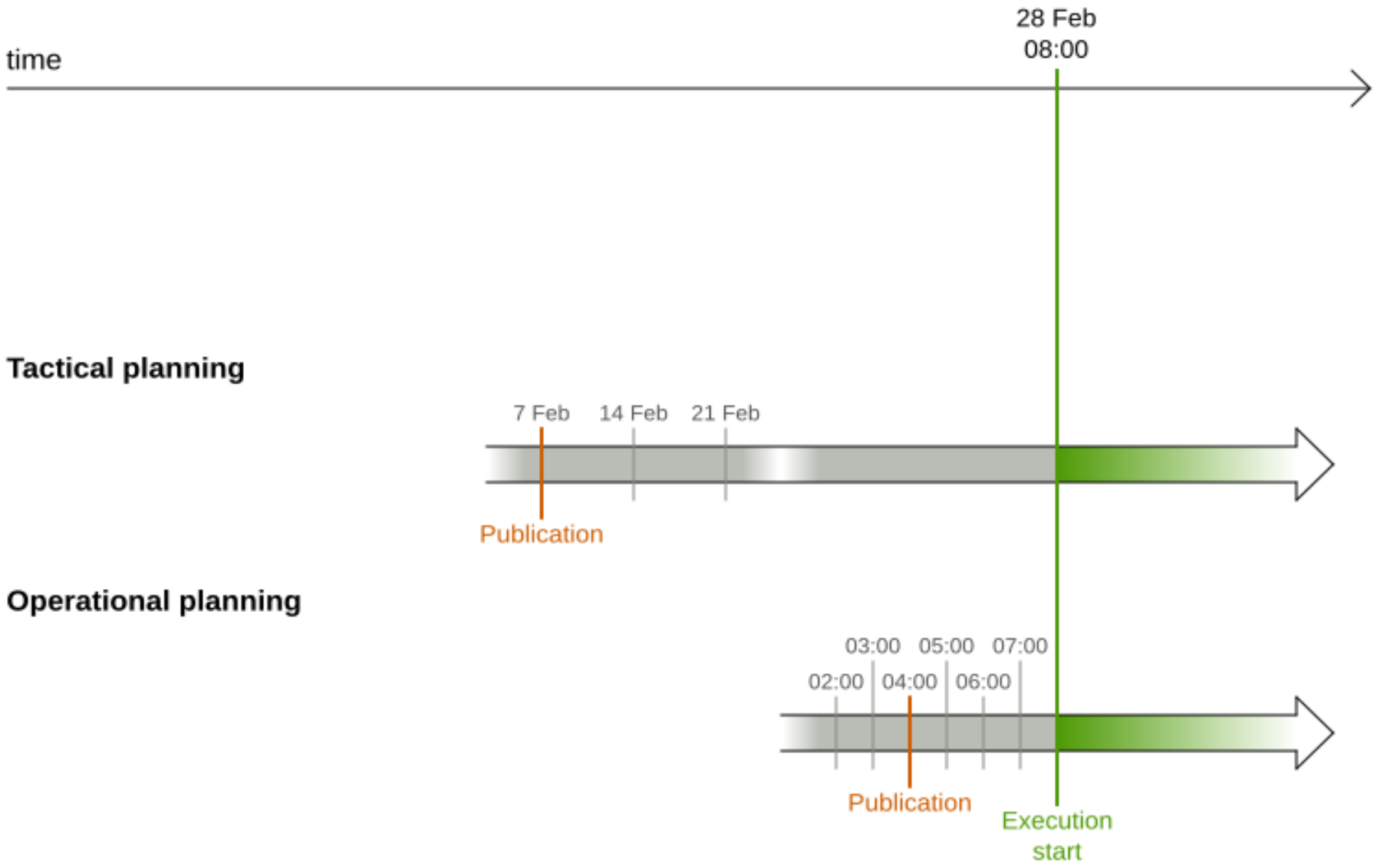

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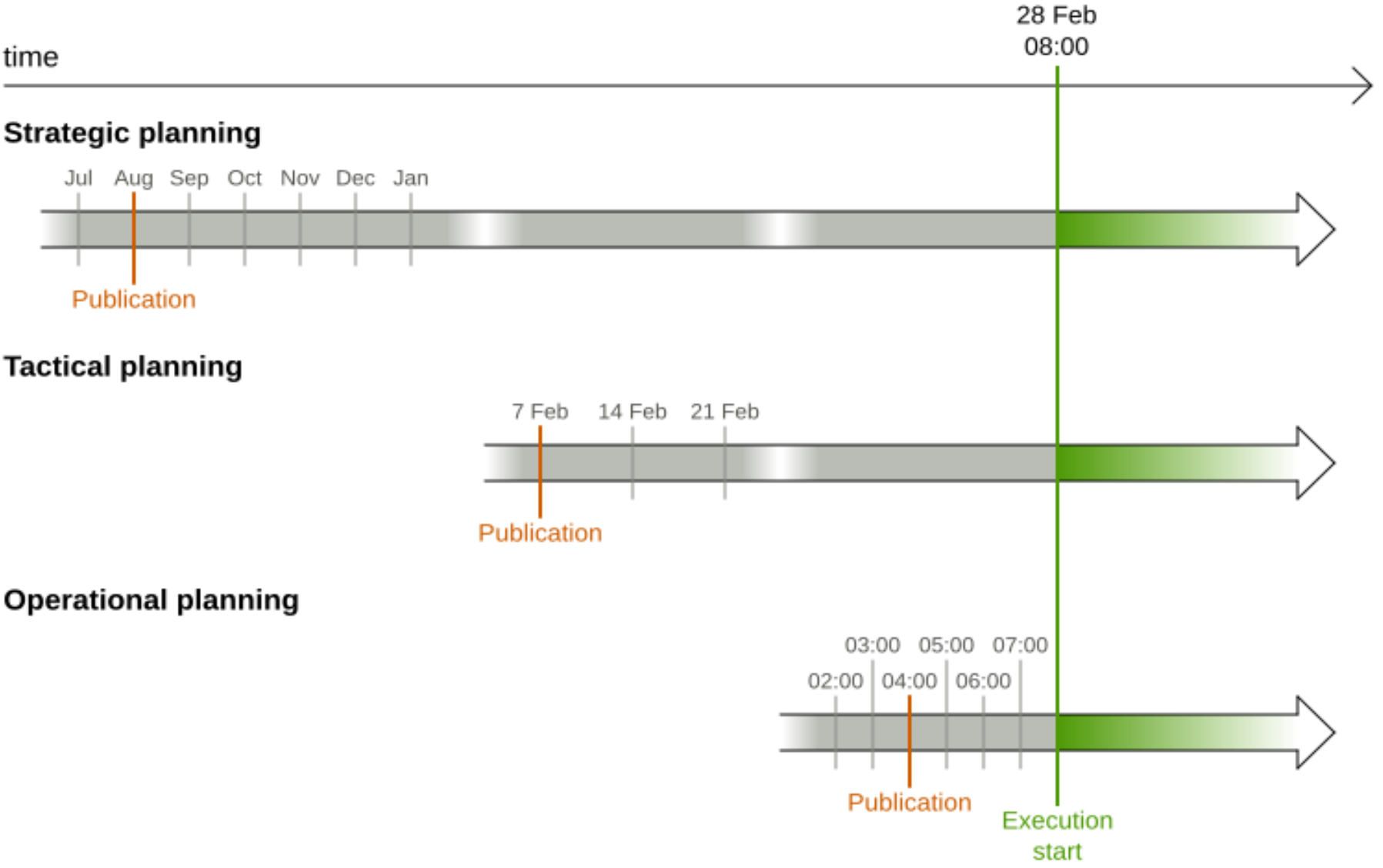

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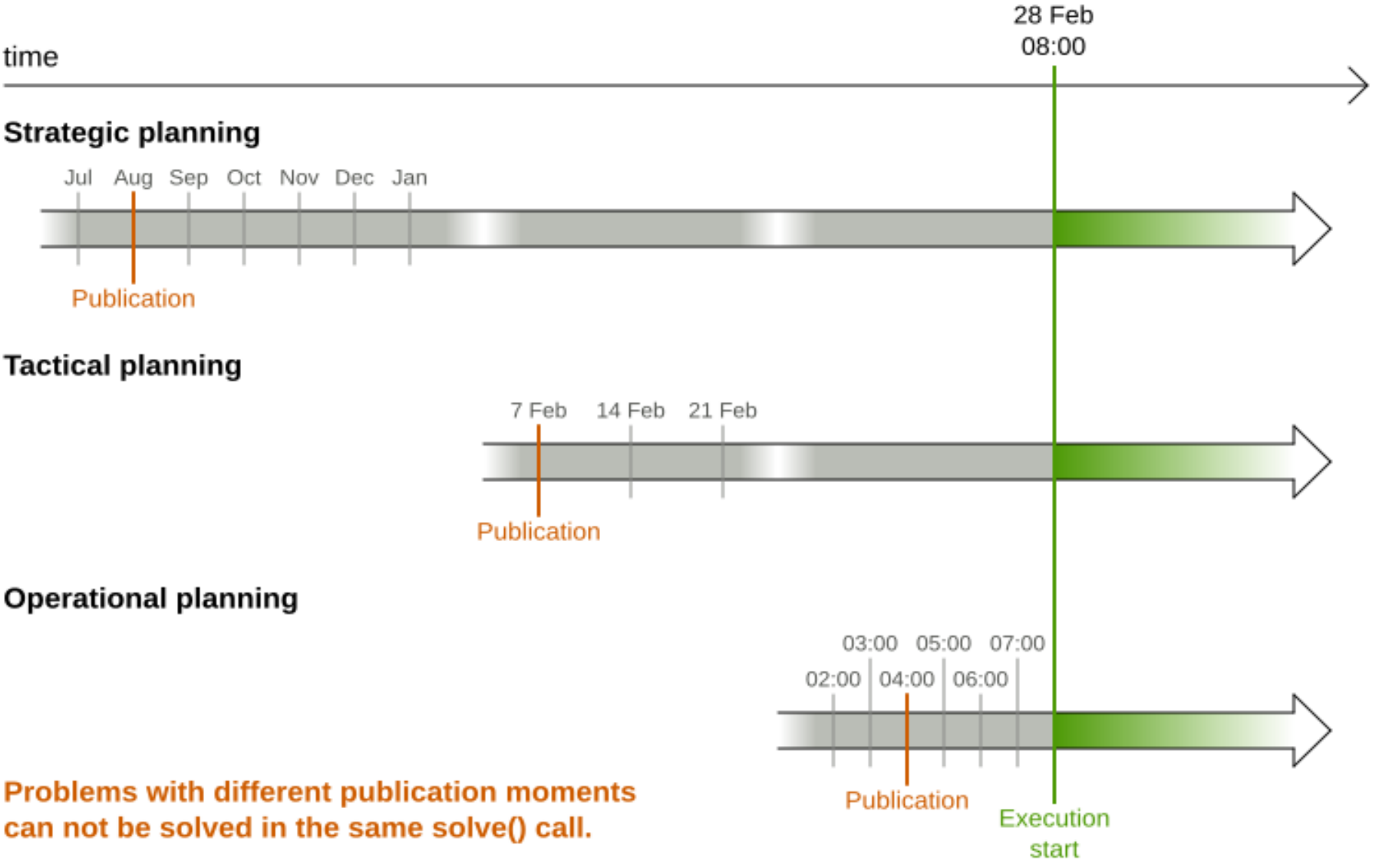
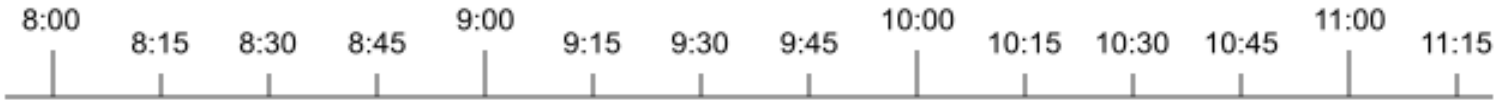


Problems with different publication moments can not be solved in the same solve() call.

Assigning time to planning entities 1/2

There are several design patterns to deal with time, depending on your use case.



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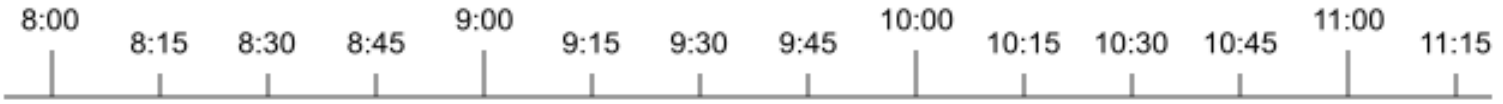
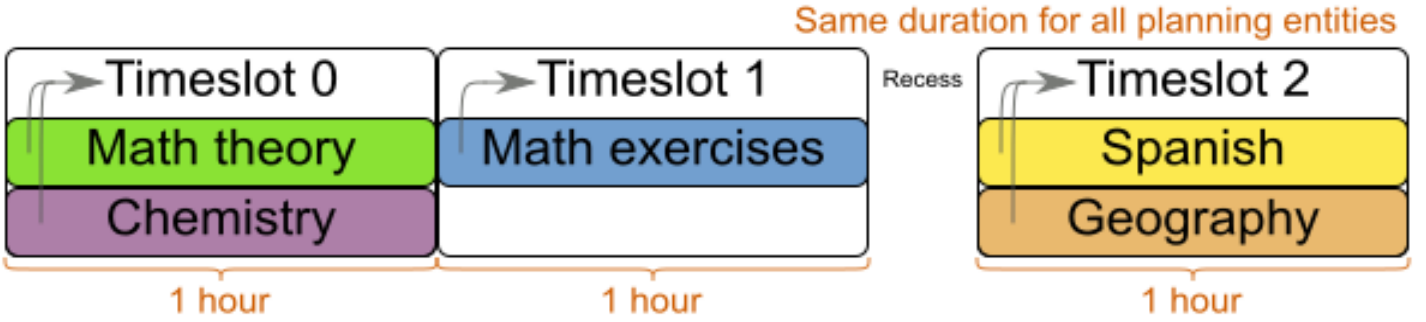


Timeslot pattern



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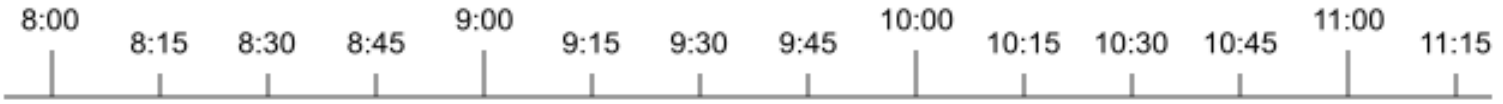

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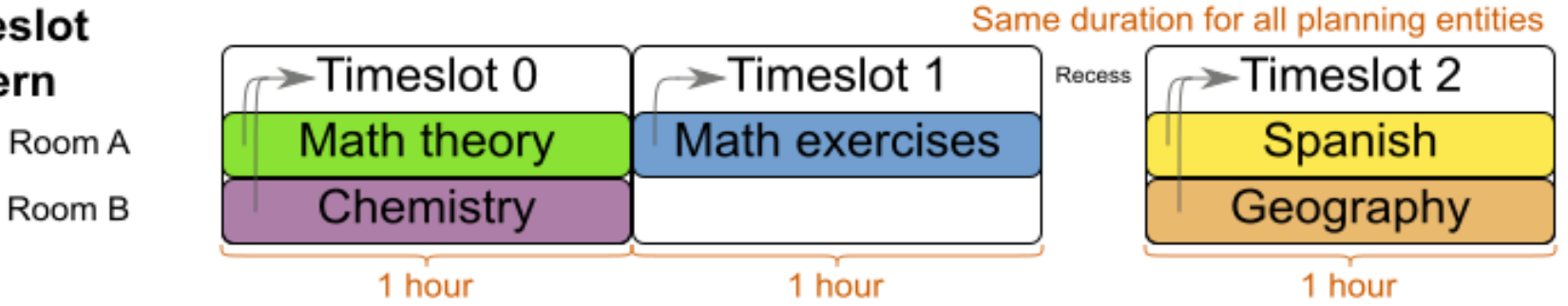

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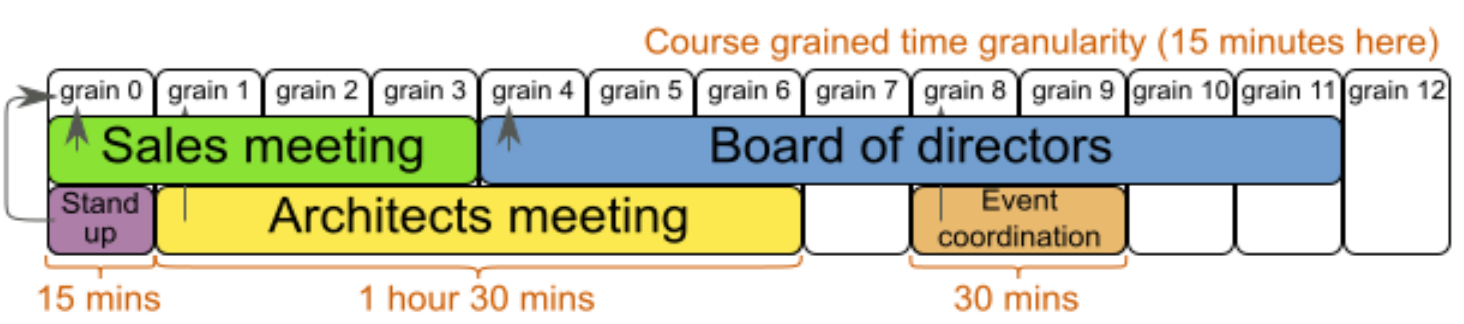

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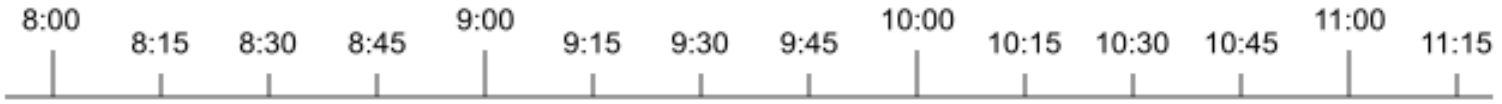

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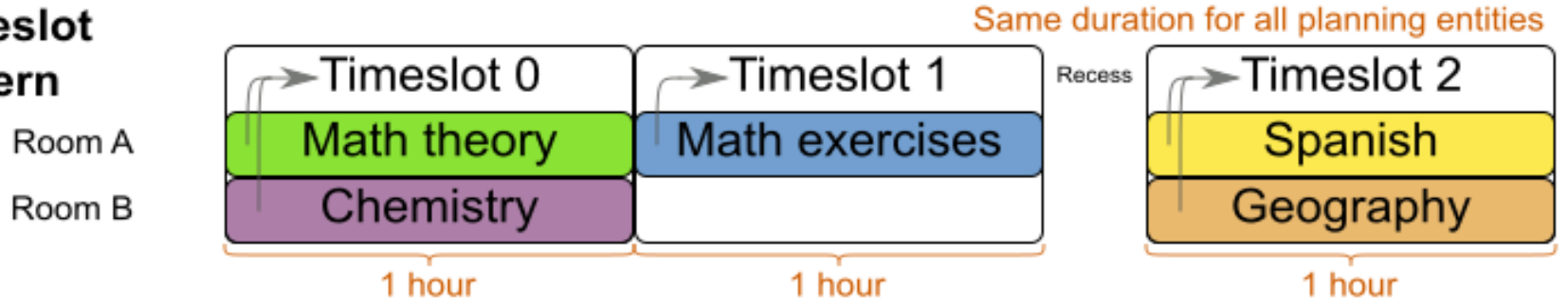
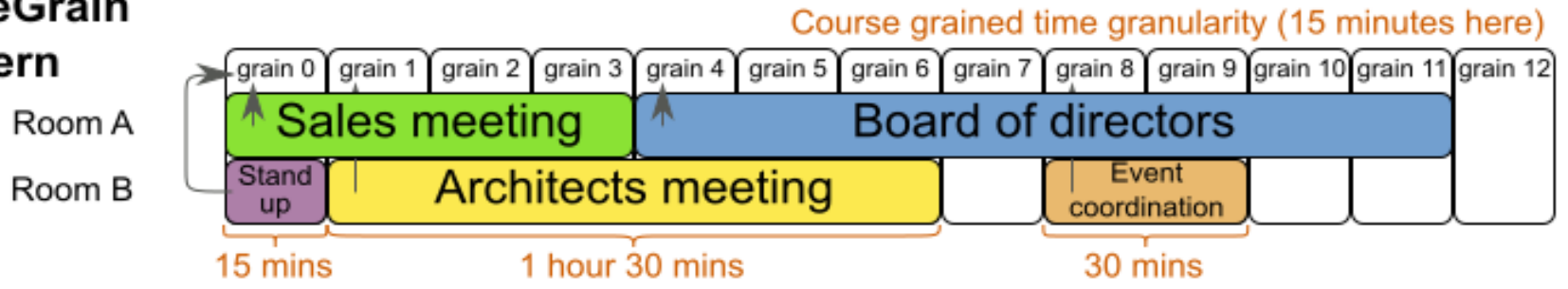
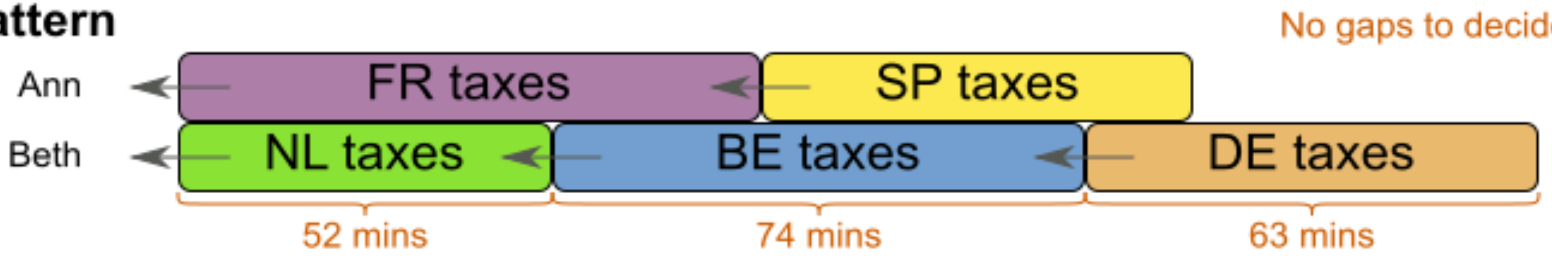


TimeGrain pattern



Chained through time pattern



Assigning time to planning entities 2/2

There are several design patterns to deal with time, depending on your use case.

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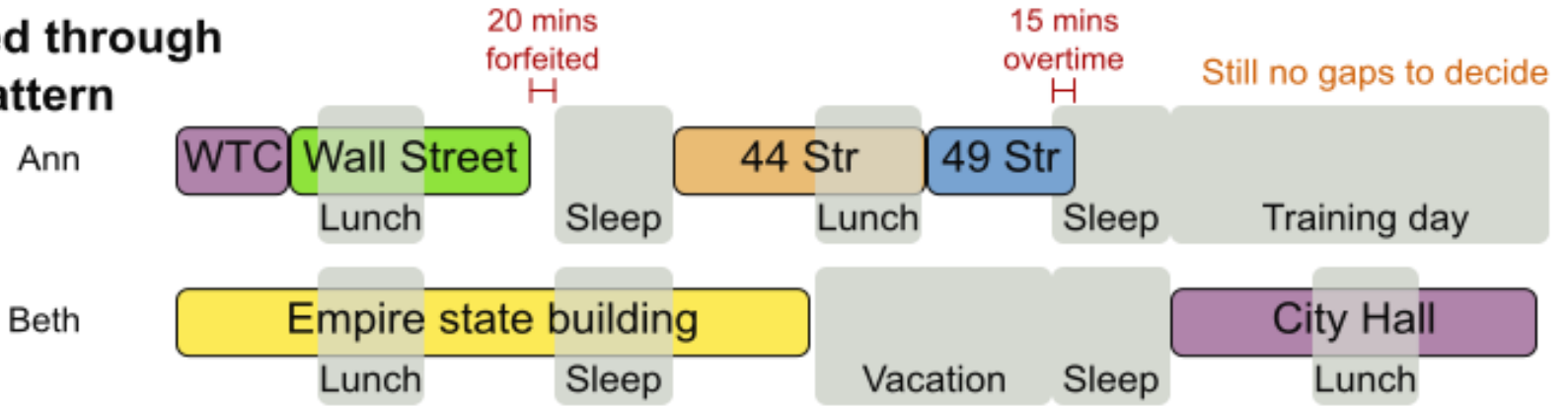
Chained through time pattern



Assigning time to planning entities 2/2

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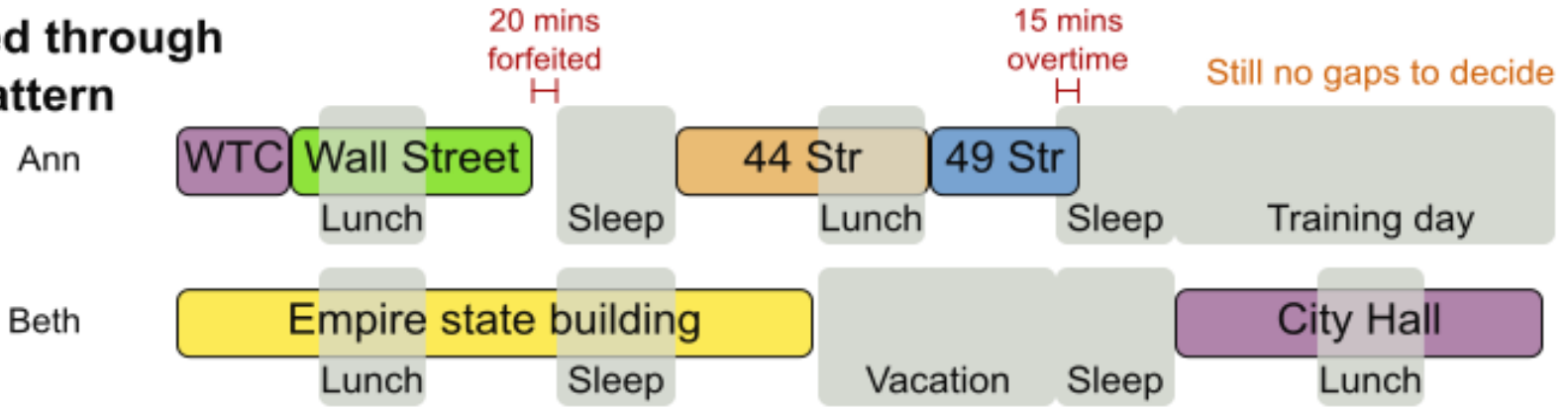
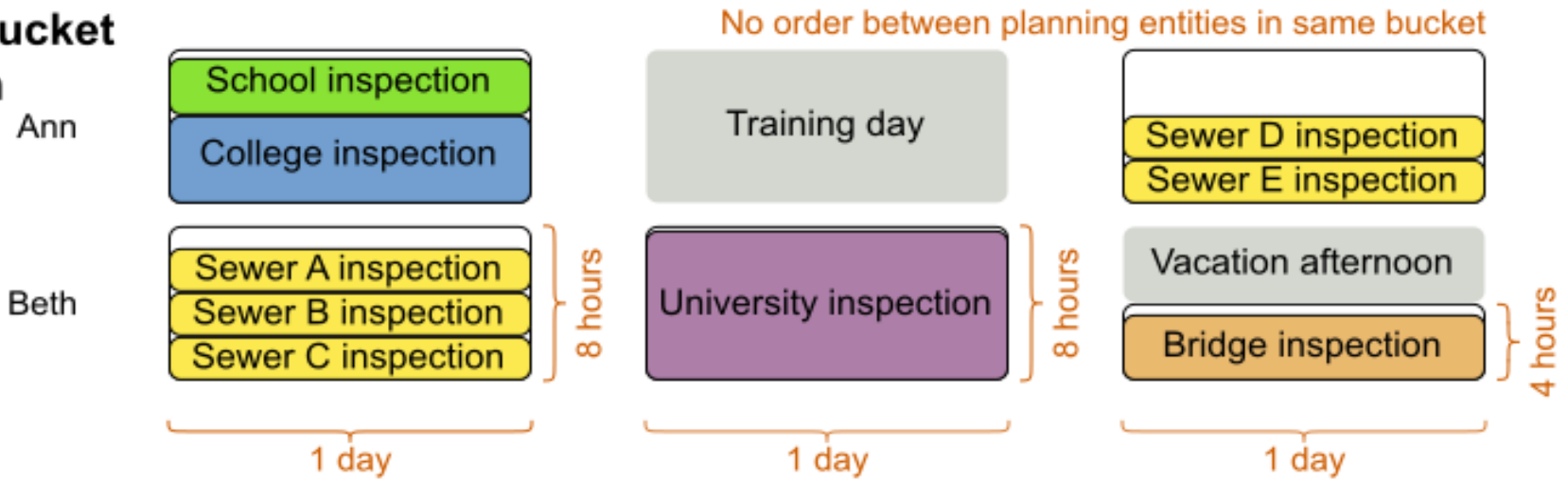
Chained through time pattern



Time bucket pattern



Shadow variables

Bi-directional variable

One side of a bi-directional relationship is a genuine planning variable, the other side is a shadow variable.

Genuine planning entity

Genuine planning variable

Cloud balancing

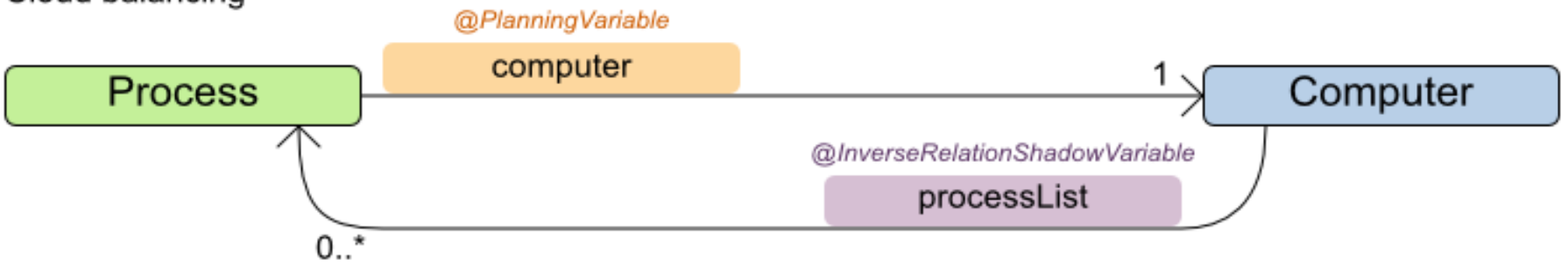
Vehicle routing

Bi-directional variable

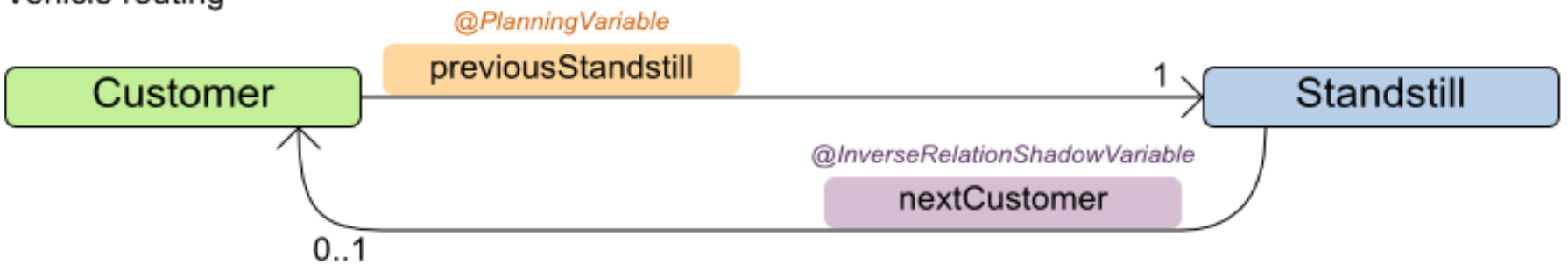
One side of a bi-directional relationship is a genuine planning variable, the other side is a shadow variable.

Genuine planning entity	Genuine planning variable	Shadow planning variable (inverse relation)	Shadow planning entity

Cloud balancing



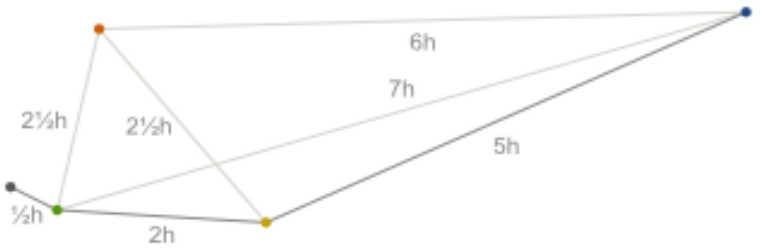
Vehicle routing



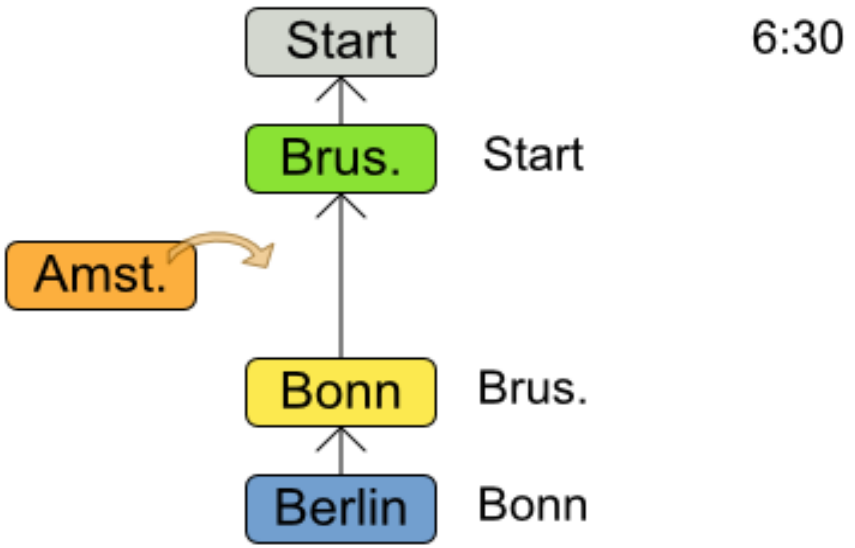
When the genuine planning variable changes,
then the inverse relationship variable changes accordingly.

Planning Variable Listener

When a Customer's assignment changes,
the arrival time of that customer (and of its trailing customers) change too.



previous
genuine
variable



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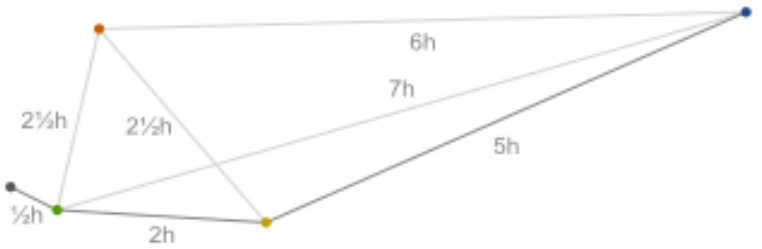

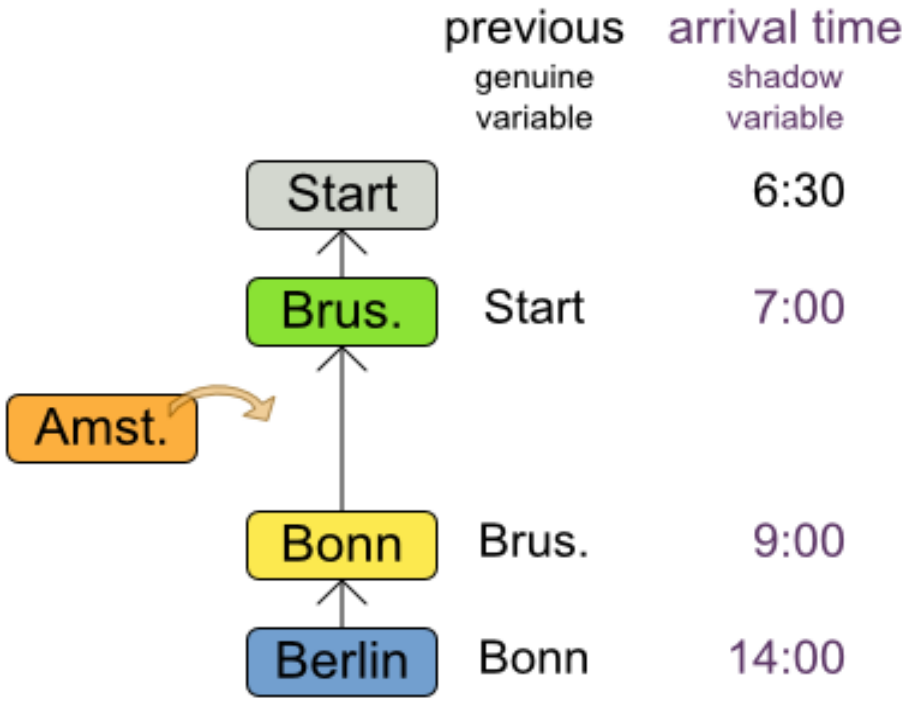

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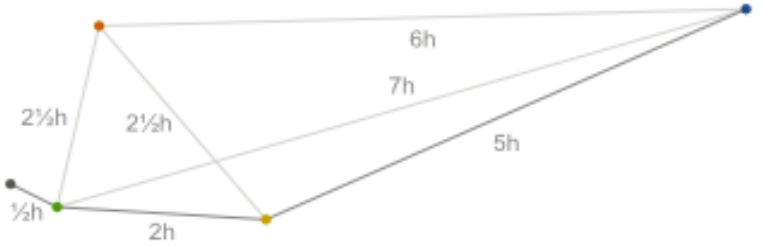

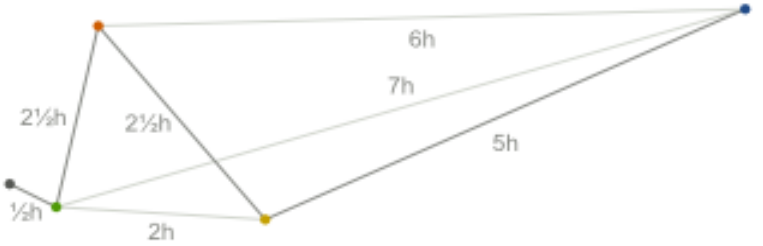

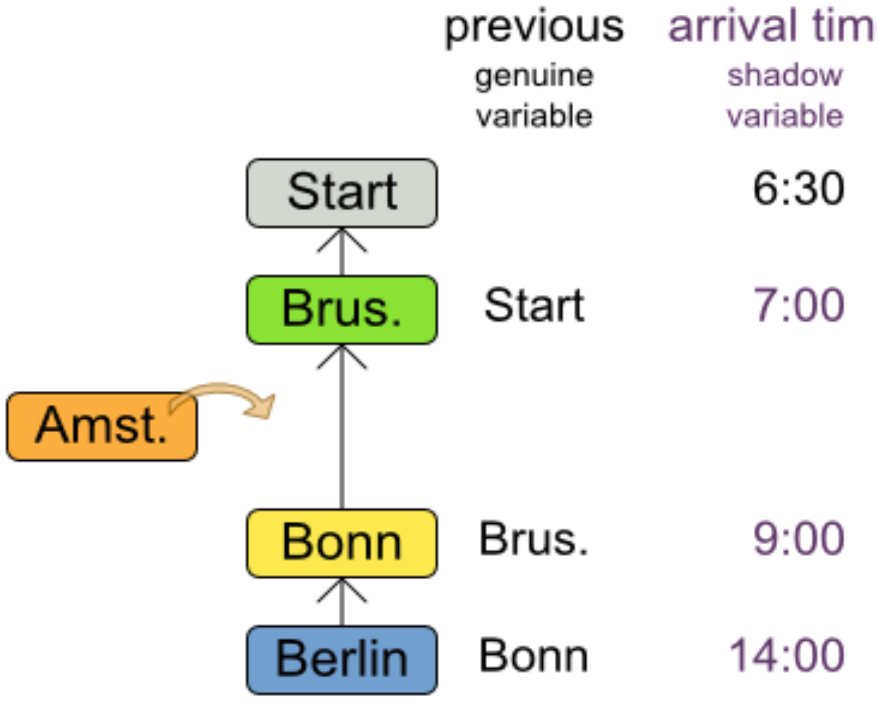

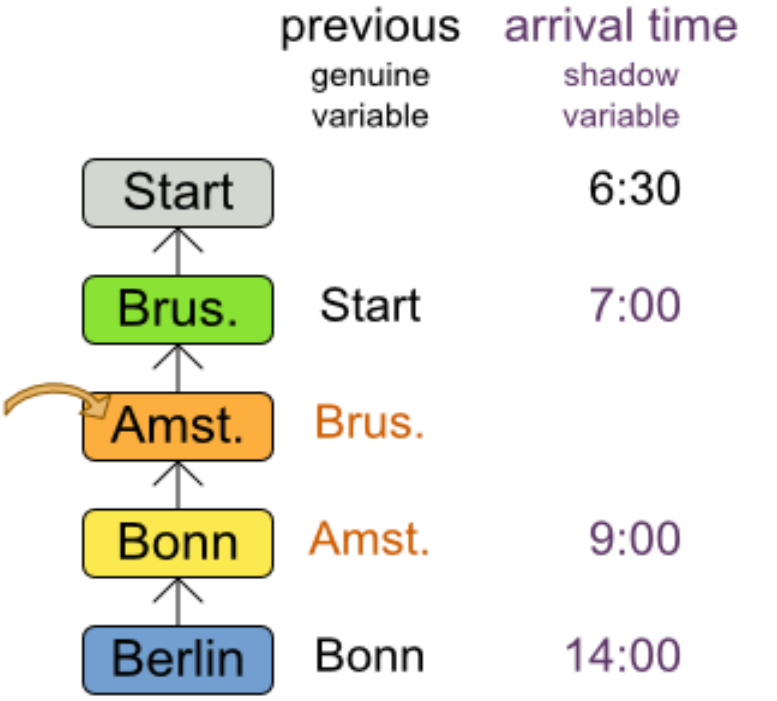

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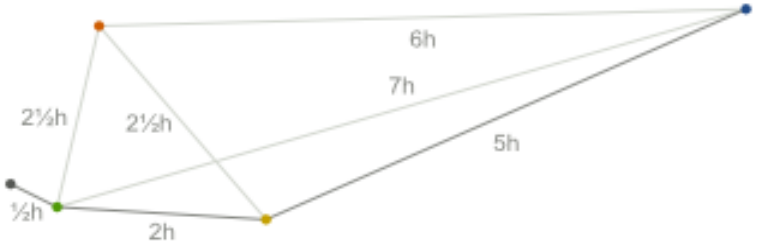
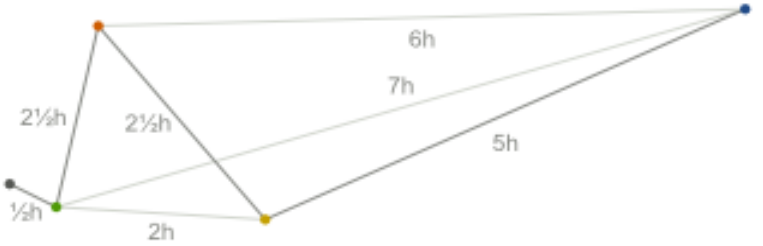
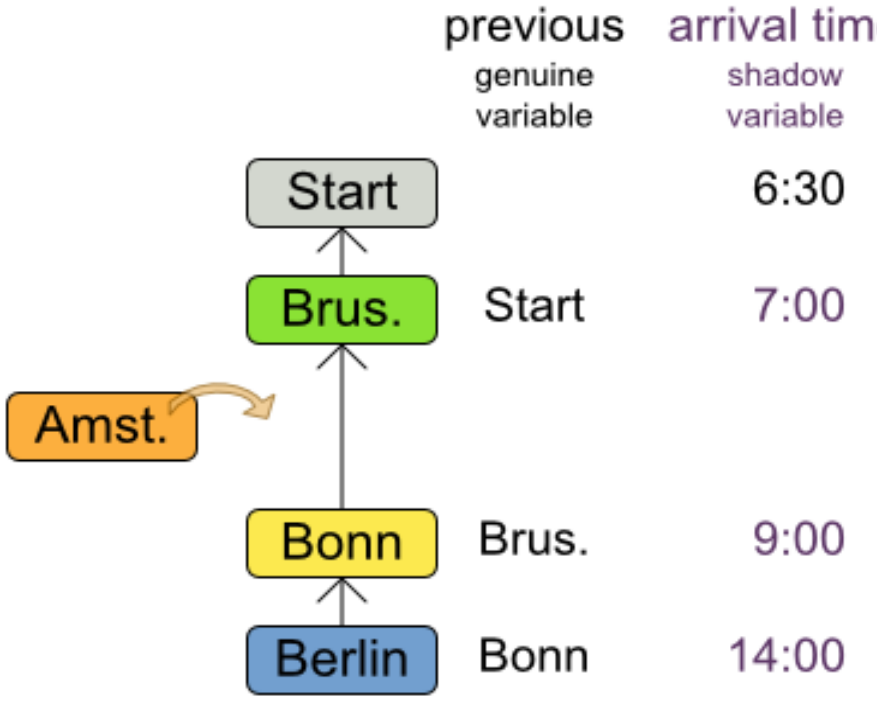
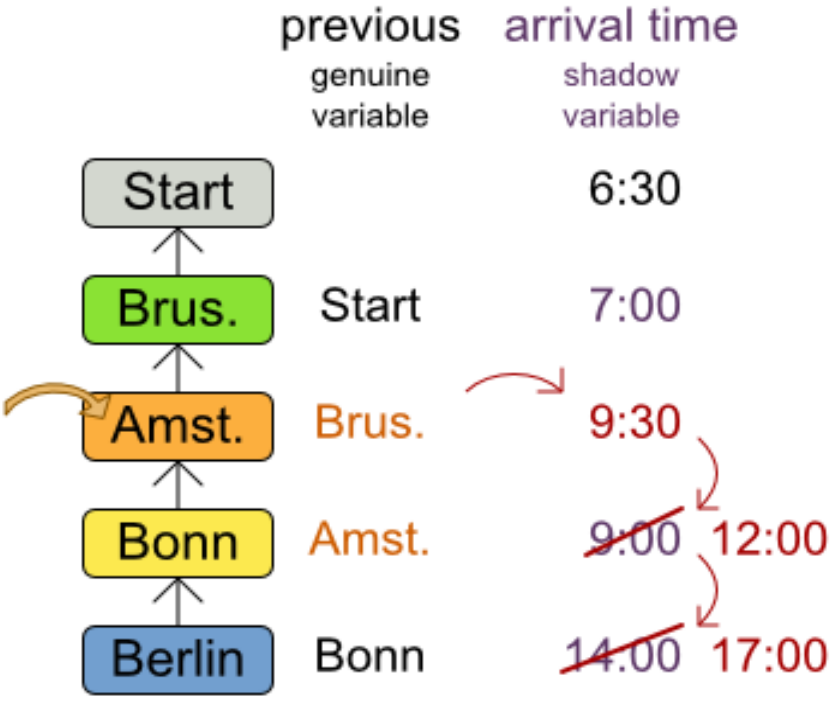




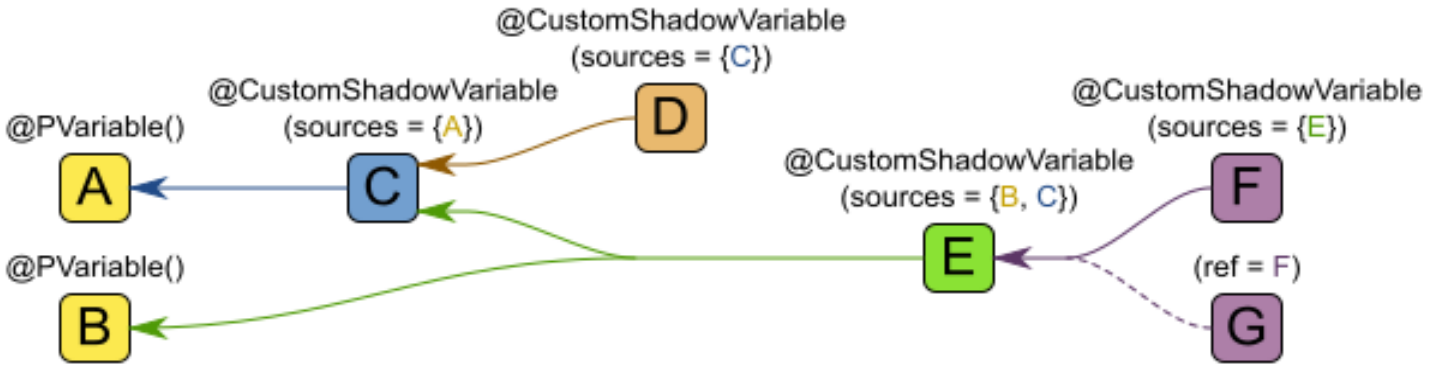




When a genuine planning variable changes,
then the Listener(s) change the shadow variable(s) accordingly.

Shadow variable order

The shadow variable dependencies determine the order in which their after*() methods are called.



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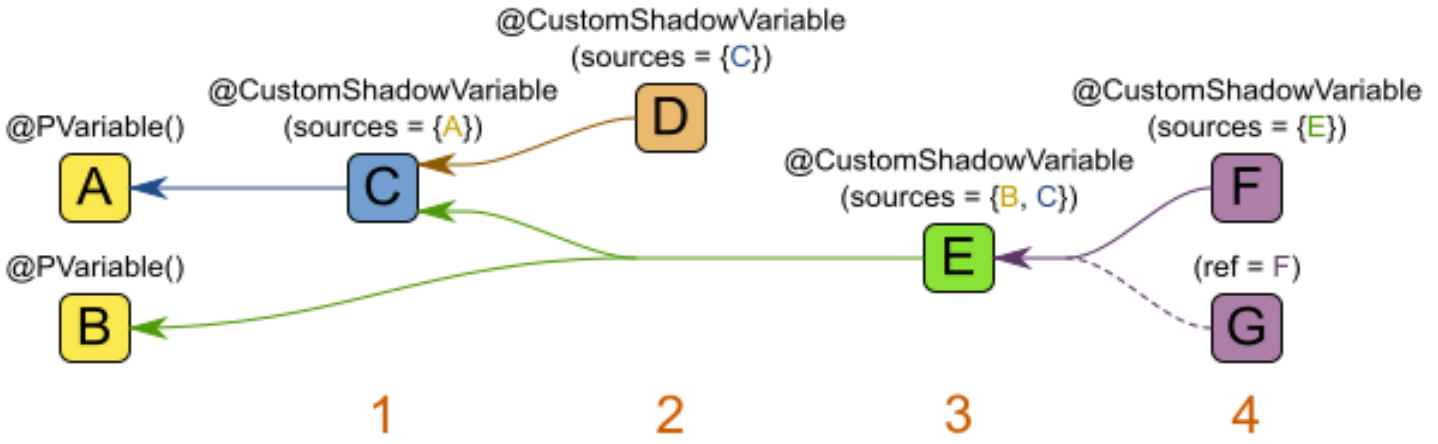

Dependency graph implies the trigger order

Shadow variable order

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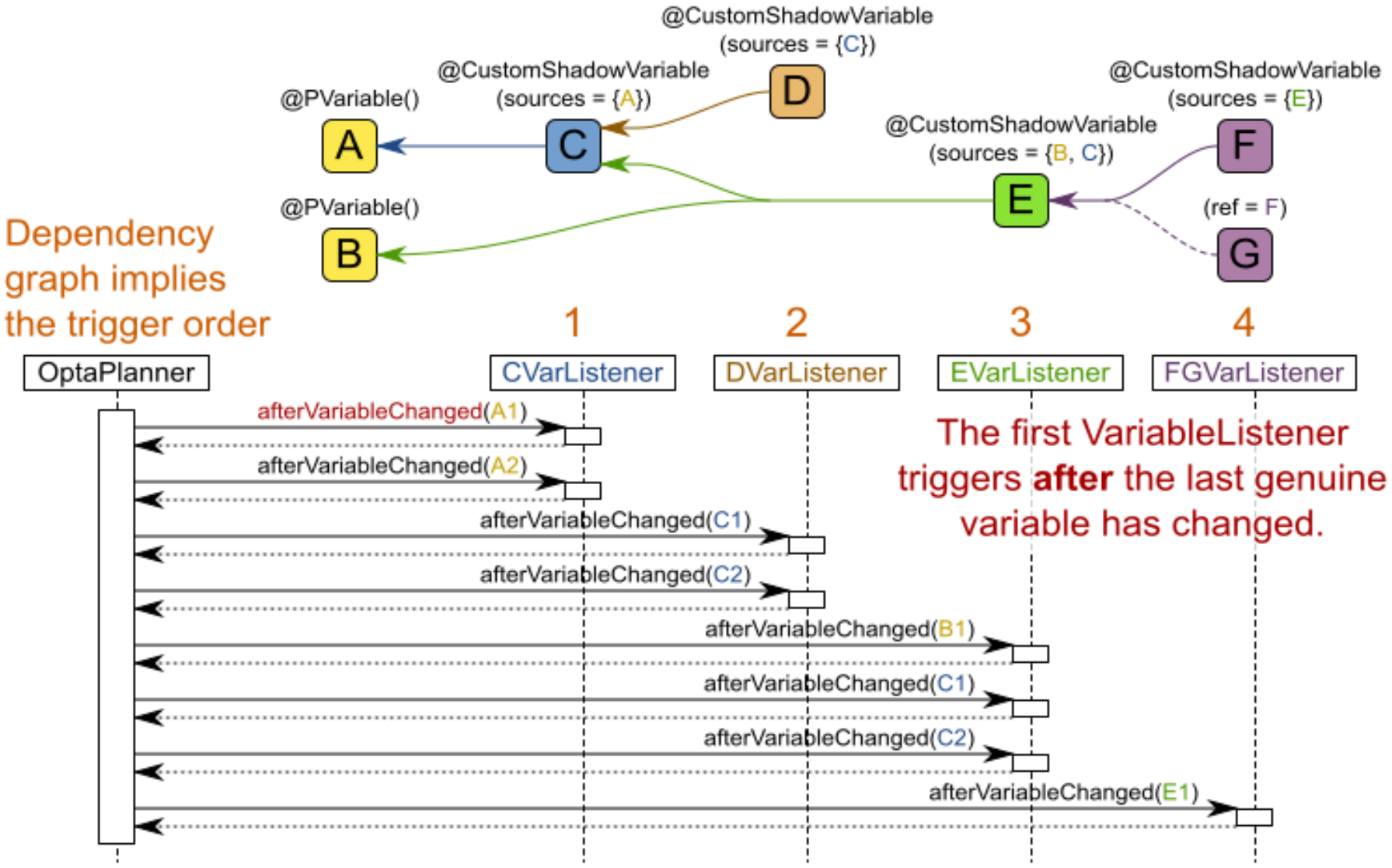
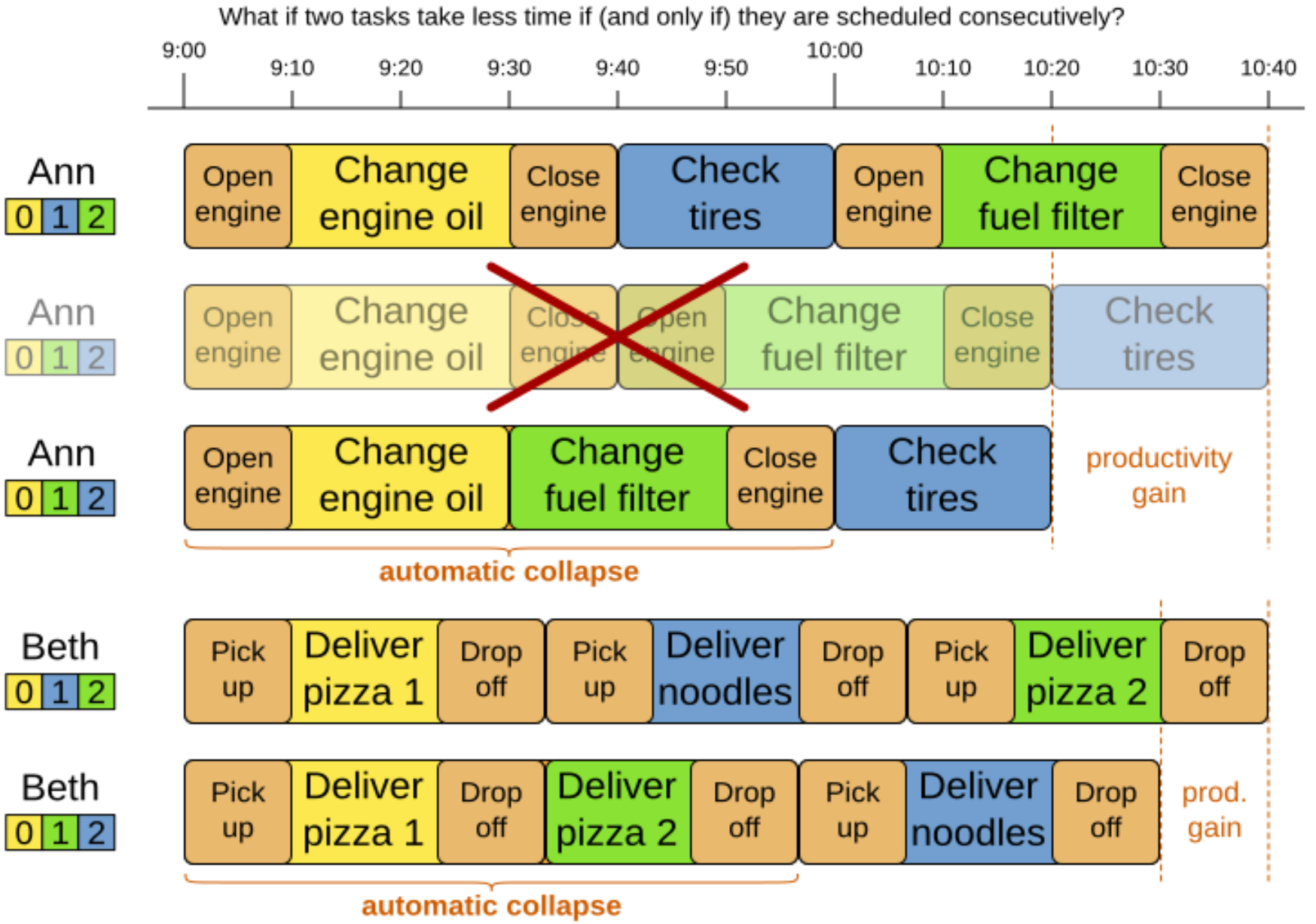
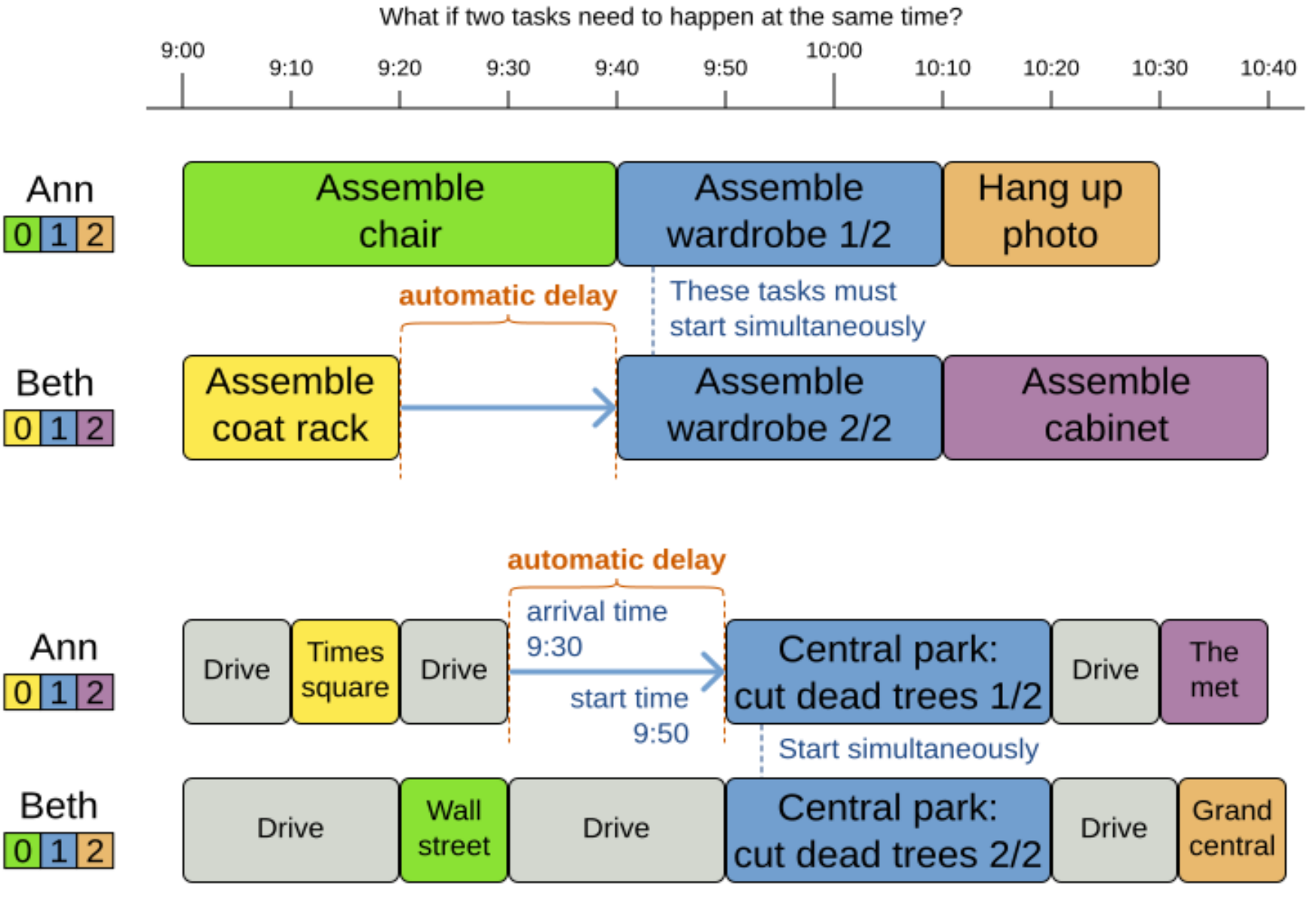


Chained through time: automatic collapse

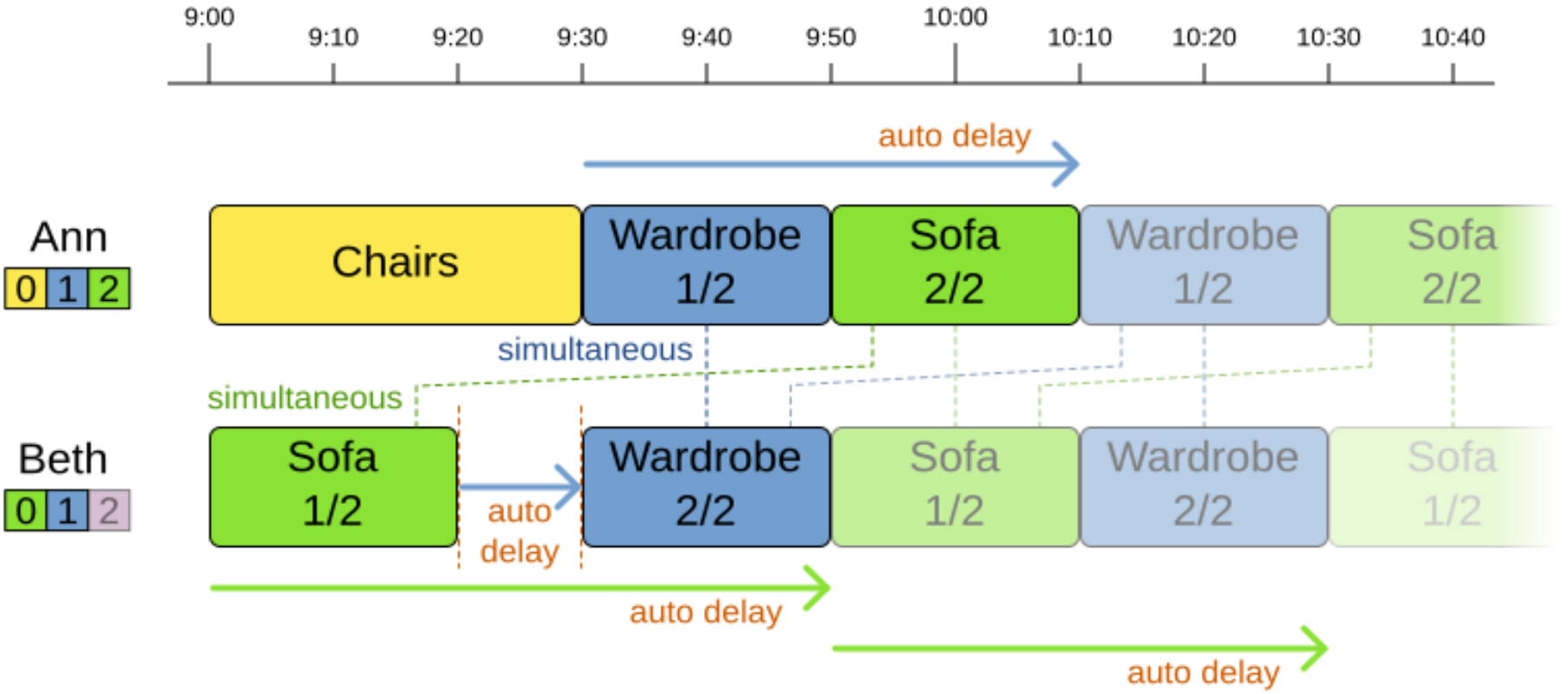


Chained through time: auto delay until last



Auto delay until last: loop detection

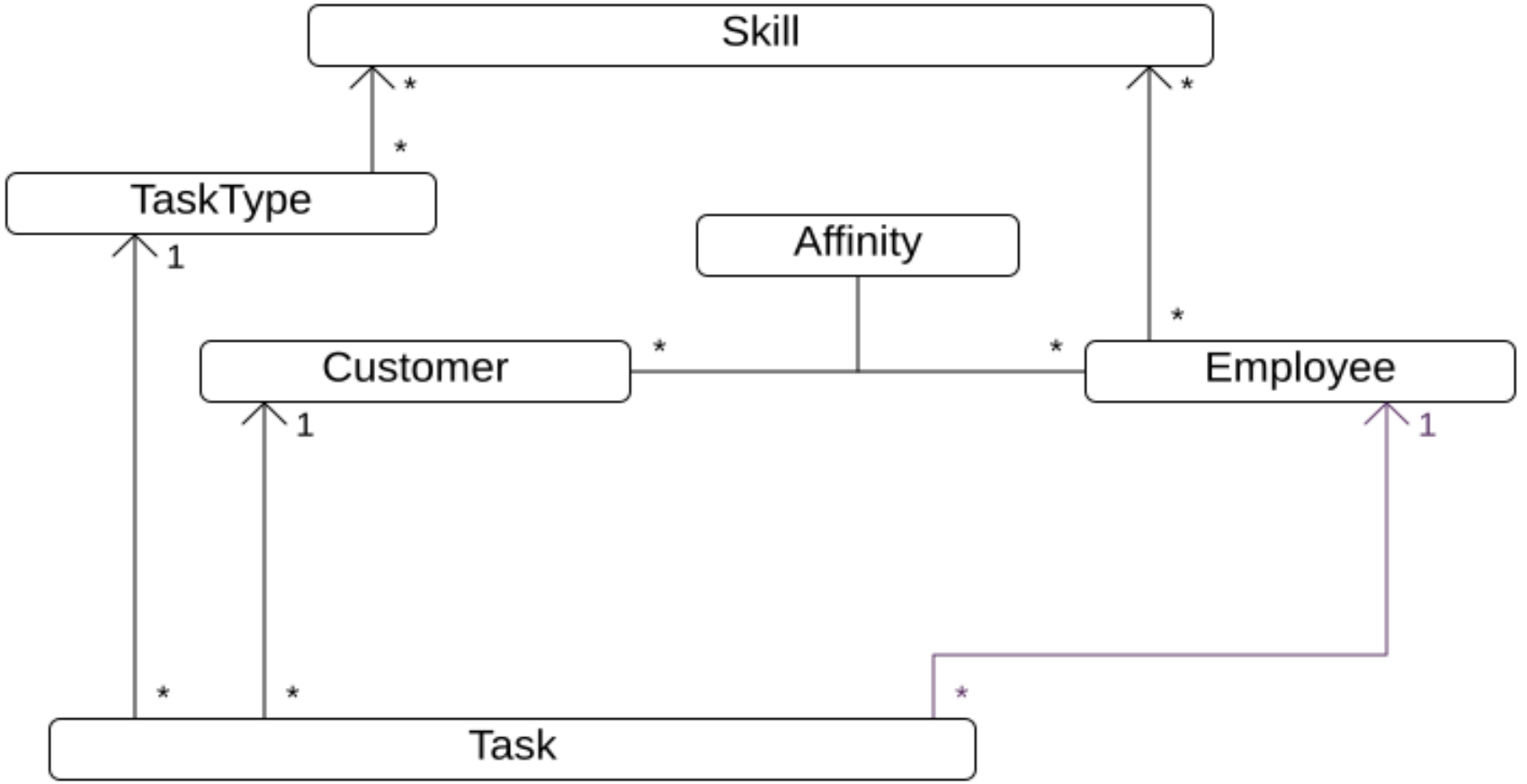
Loop detection is critical with more than once group of simultaneous tasks. It must be deterministic



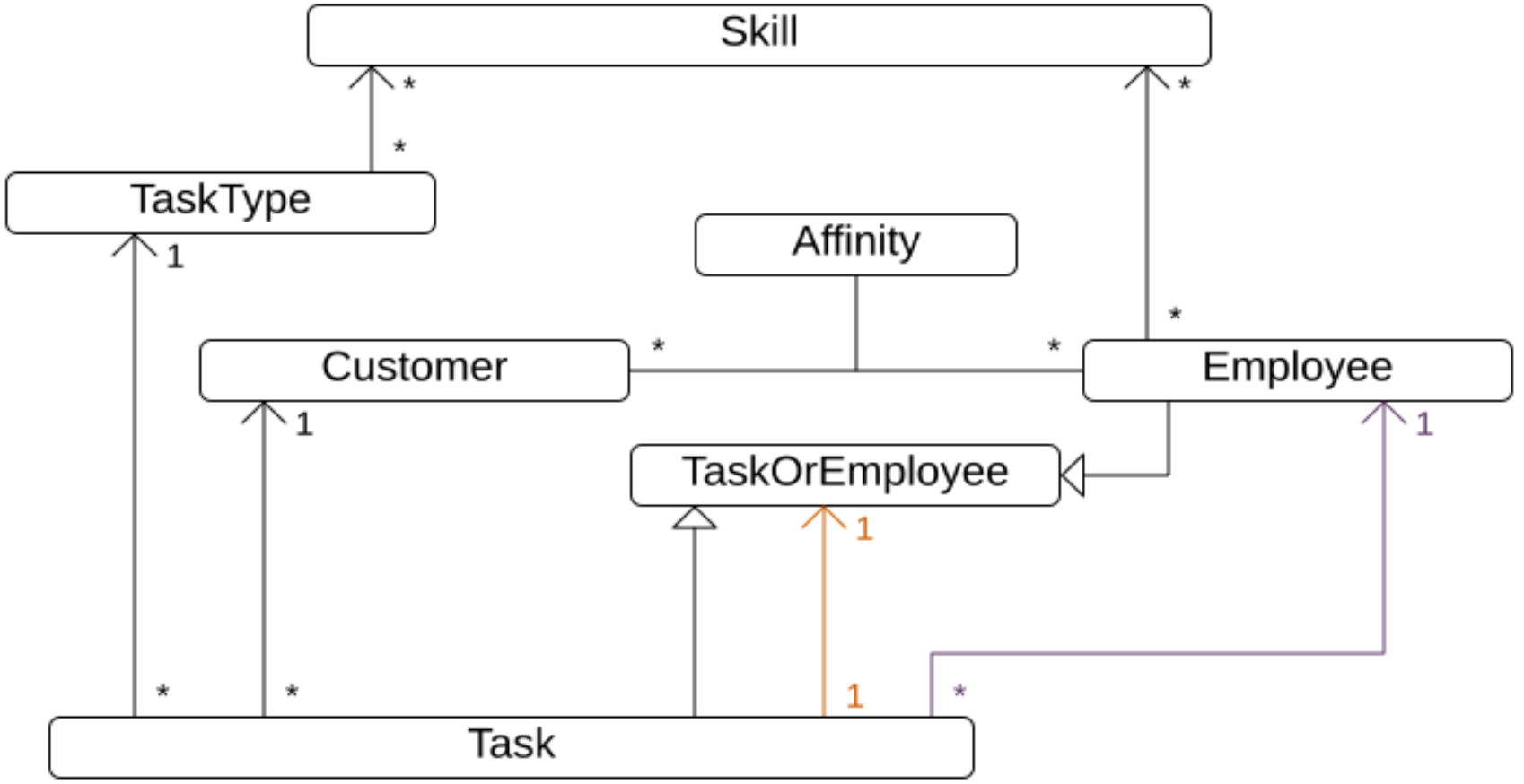
If a loop is detected, it must always be resolved in the same way,
regardless of the source of the VariableListener.
Therefore, put all shadow variables involved to arrivalTime null (never).

Exercises

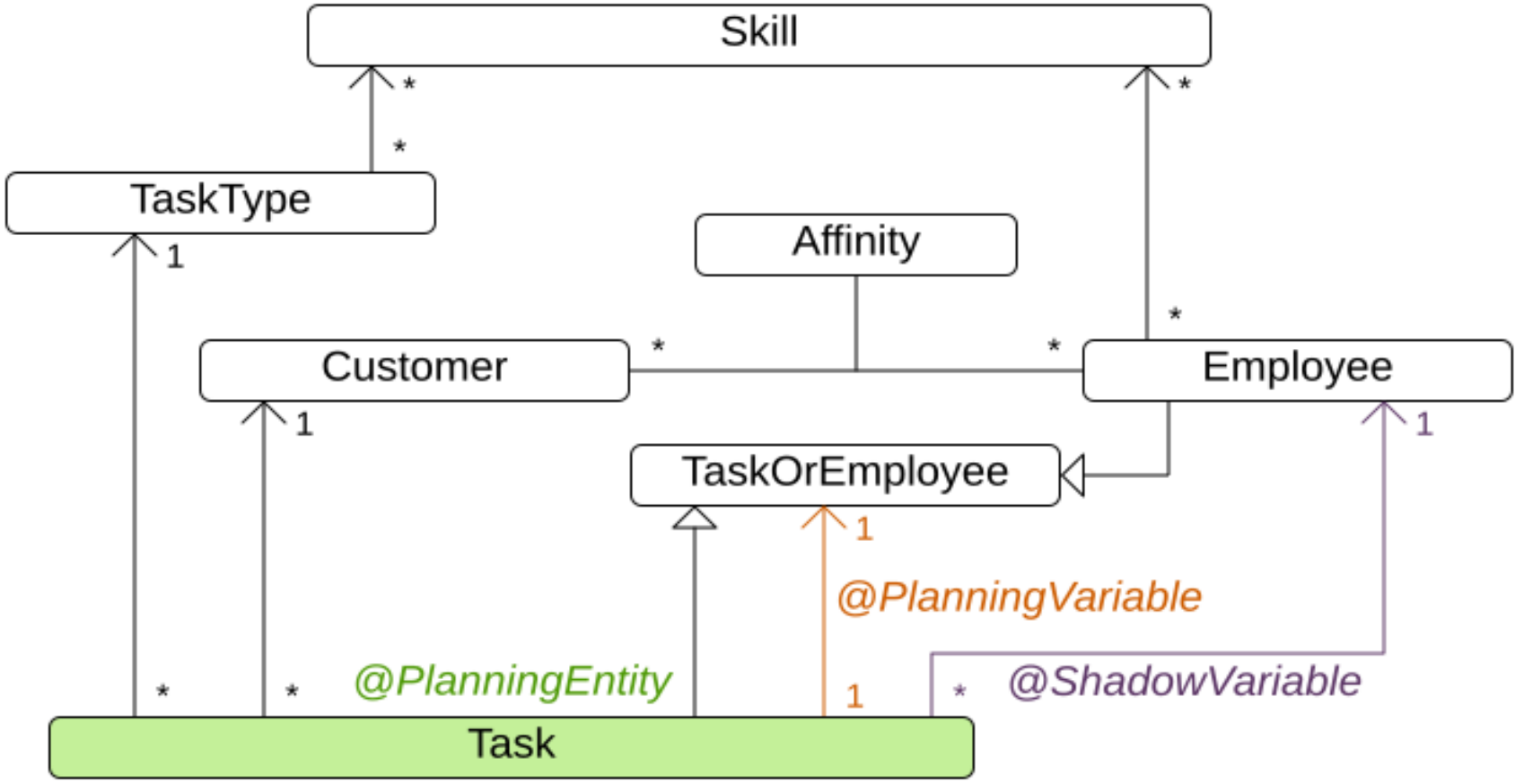
Task assigning class diagram



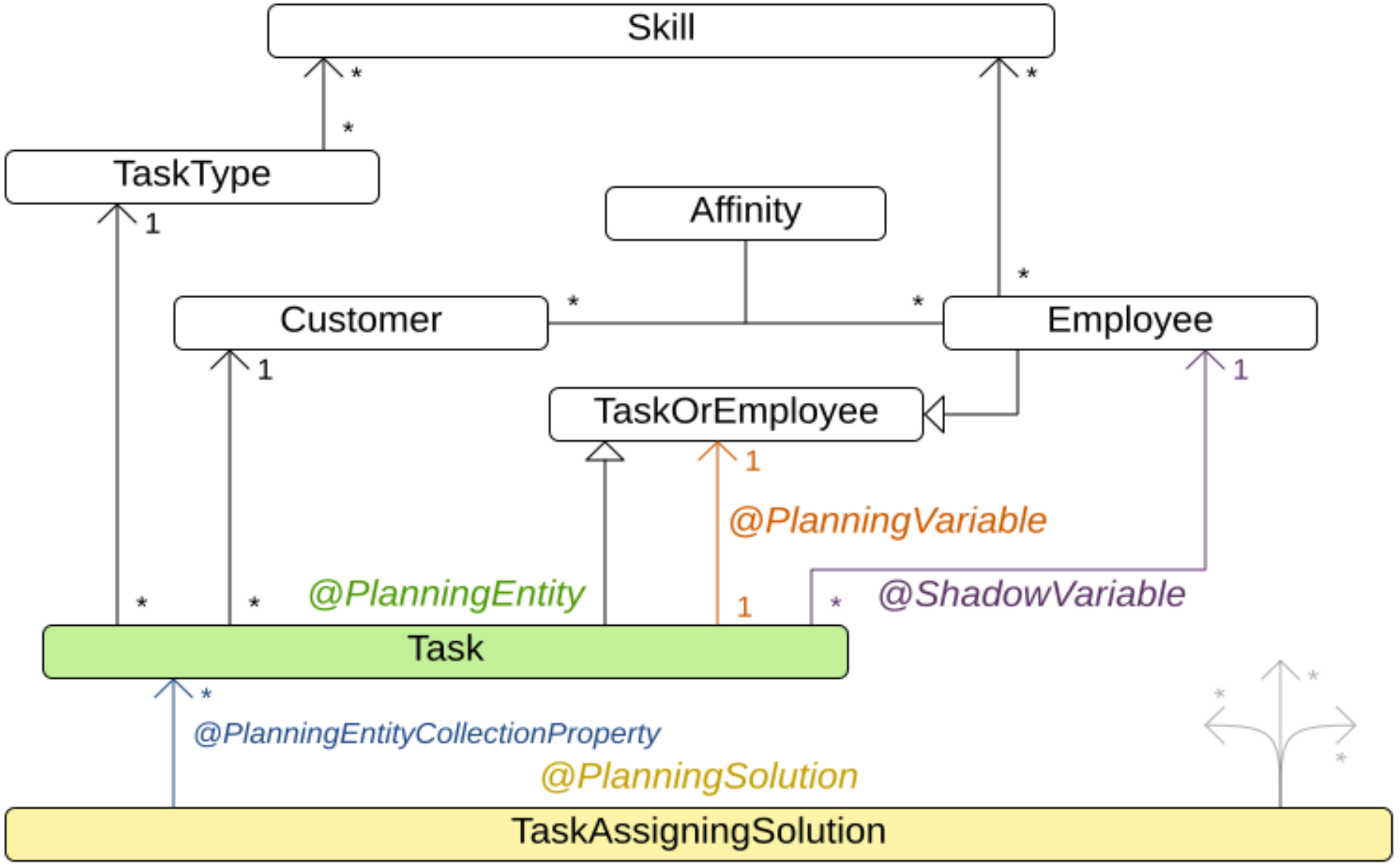
Task assigning class diagram



Task assigning class diagram



Task assigning class diagram



Getting started

Quick starts

- github.com/kiegroup/optaplanner-quickstarts (https://github.com/kiegroup/optaplanner-quickstarts)

```
$ git clone git@github.com:kiegroup/optaplanner-quickstarts.git
...
$ cd optaplanner-quickstarts
$ cd quarkus-school-timetabling
$ mvn quarkus:dev
...
```

Q & A

Homepage	www.optaplanner.org (https://www.optap
Slides	www.optaplanner.org/learn/slides.html (https://www.optaplanner.org/learn/slides
User guide	www.optaplanner.org/learn/documentatic (https://www.optaplanner.org/learn/docu
Feedback	 @GeoffreyDeSmet (https://twitter.com/GeoffreyDeSmet)