## 10. 5 Binary I/O of Class Objects

- read and write class objects in binary file
- class must be
  - » import java.io.\*
  - » implement
  - » add implements Serializable to heading of class definition

public class Species implements Serializable

methods used:

to write object to file:
writeObject method in
ObjectOutputStream

to **read** object from file: **readObject** method in **ObjectInputStream** 

#### Marker interface

- public interface Serializable
- Serializability of a class is enabled by the class implementing the java.io. Serializable interface. Classes that do not implement this interface will not have any of their state serialized or deserialized. All subtypes of a serializable class are themselves serializable. The serialization interface has no methods or fields and serves only to identify the semantics of being serializable.

### Marker interface

- Empty enterface
- Interface that declare no methods or constants
- Intended to mark classes as <u>having certain properties</u>
- Ex) Cloneable interface
  - » can be cloned

```
outputStream = new ObjectOutputStream(
          new FileOutputStream("species.records"));
...
Species oneRecord =
          new Species("Calif. Condor, 27, 0.02);
...
outputStream.writeObject(oneRecord);
```

### ClassIODemo Excerpts

```
inputStream = new ObjectInputStream(
    new FileInputStream("species.records"));
...
    readObject returns a reference to
type Object so it must be cast to
Species before assigning to readOne
readOne = inputStream.readObject();
```

## Listing 10.9 Species Class Serialized for Binary-File I/O - Species.java

```
import java.io.Serializable;
import java.io.*;
/**
Class for data on endangered species. This class is serialized.
*/
// except for these tow words and the import statement, this definition is
the
       same as the one in Display
H
public class Species implements
  private String name;
  private int population;
  private double growthRate;
```



## Listing 10.10 File I/O of Class Objects - ClassIODemo.java

» Illustrate how class objects can be written to and read from a binary file.

```
import java.io.FileInputStream;
import java.io.FileOutputStream;
import java.io.IOException;
import java.io.ObjectInputStream;
import java.io.ObjectOutputStream;

public class ClassObjectIODemo
{
    public static void main(String[] args)
    {
        ObjectOutputStream outputStream = null;
        String fileName = "species.records";
```





```
try
      outputStream.writeObject(califCondor);
      outputStream.writeObject(blackRhino);
      outputStream.close();
    catch(IOException e)
      System.out.println("Error writing to file " +
                  fileName + ".");
      System.exit(0);
    System.out.println("Records sent to file " +
               fileName + ".");
   System.out.println(
       "Now let's reopen the file and echo the records.");
    ObjectInputStream inputStream = null;
    try
      inputStream = new ObjectInputStream(
              new FileInputStream("species.records"));
    catch(IOException e)
      System.out.println("Error opening input file " +
                  fileName + ".");
      System.exit(0);
```

```
Species readOne = null, readTwo = null;
    try
                             nputStream.readObject();
      readOne =
                             nputStream.readObject();
       readTwo =
      inputStream.close();
    catch(Exception e)
      System.out.println("Error reading from file " +
                   fileName + ".");
      System.exit(0);
    System.out.println("The following were read\n" + "from the file " + fileName + ".");
    System.out.println(readOne);
    System.out.println();
    System.out.println(readTwo);
    System.out.println("End of program.");
```

```
Records sent to file species.records.
Now let's reopen the file and echo the records.
The following were read
from the file species.records.
Name = Calif. Condor
Population = 27
Growth rate = 0.02%
Name = Black Rhino
Population = 100
Growth rate = 1.0%
End of program.
계속하려면 아무 키나 누르십시오 . . .
```

### Array objects in Binary Files

- Array objects in Binary Files
  - » Entire arrays can be saved to a binary file using writeObject
  - » and later read by using readObiect



# Listing 10.11 File I/O of an Array Object - ArrayIODemo.java

```
// Listing 10.11 File I/O of an Array Object
import java.io.*;
public class ArraylODemo
  public static void main(String[] args)
    Species[] oneArray = new Species[2];
    oneArray[0] =
           new Species ("Calif. Condor", 27, 0.02);
    oneArray[1] =
           new Species ("Black Rhino", 100, 1.0);
```



```
try
       ObjectOutputStream outputStream =
           new ObjectOutputStream(
       new FileOutputStream("array.file"));
outputStream.writeObject(oneArray);//
       outputStream.close();
    catch(IOException e)
       System.out.println(
             "Error writing to file array.file.");
       System.exit(0);
     System.out.println(
            "Array sent to file array.file.");
    System.out.println(
        "Now let's reopen the file and echo the array.");
```



```
Species[] anotherArray = new Species[2];
try
  ObjectInputStream inputStream =
     new ObjectInputStream(
        new FileInputStream("array.file"));
 // Notice the Type Casts
 anotherArray =
                            inputStream.readObject();
 inputStream.close();
catch(Exception e)
  System.out.println(
       "Error reading file array.file.");
  System.exit(0);
```



#### C:\WINDOWS\system32\cmd.exe

```
Array sent to file array.file.
Now let's reopen the file and echo the array.
The following were read
from the file array.file:
Name = Calif. Condor
Population = 27
Growth rate = 0.02%
Name = Black Rhino
Population = 100
```

Growth rate = 1.0%

End of program. 계속하려면 아무 키나 누르십시오 . . .



