## Slip 25

## 10 Marks:

```
java
Copy code
import java.awt.*;
import java.awt.event.*;
public class MouseEventDemo extends Frame implements MouseListener {
    public MouseEventDemo() {
        setTitle("Mouse Event Demo");
        setSize(400, 400);
        setVisible(true);
        addMouseListener(this);
    }
    public void mouseClicked(MouseEvent e) {
        System.out.println("Mouse Clicked at: " + e.getX() + ", " +
e.getY());
    }
    public void mouseEntered(MouseEvent e) {
        System.out.println("Mouse Entered the Frame");
    public void mouseExited(MouseEvent e) {
        System.out.println("Mouse Exited the Frame");
    public void mousePressed(MouseEvent e) {}
    public void mouseReleased(MouseEvent e) {}
    public static void main(String[] args) {
        new MouseEventDemo();
}
20 Marks:
java
Copy code
import java.awt.*;
import java.awt.event.*;
import javax.swing.*;
public class MouseEvents extends JFrame implements MouseListener,
MouseMotionListener {
    private String str = "";
    private JTextArea ta;
    public MouseEvents() {
        ta = new JTextArea("Click the mouse or move it", 5, 20);
        ta.setFont(new Font("Arial", Font.BOLD, 20));
```

```
add(ta);
    ta.addMouseListener(this);
    ta.addMouseMotionListener(this);
    setLayout(new FlowLayout());
    setSize(400, 400);
    setVisible(true);
    setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
public void mouseClicked(MouseEvent me) {
    str += "Mouse Clicked\n";
    display();
public void mouseEntered(MouseEvent me) {
    str += "Mouse Entered\n";
    display();
}
public void mouseExited(MouseEvent me) {
    str += "Mouse Exited\n";
    display();
public void mousePressed(MouseEvent me) {
    str += "Mouse Pressed\n";
    display();
public void mouseReleased(MouseEvent me) {
    str += "Mouse Released\n";
    display();
public void mouseDragged(MouseEvent me) {
    str += "Mouse Dragged\n";
    display();
}
public void mouseMoved(MouseEvent me) {
    str += "Mouse Moved\n";
    display();
public void display() {
   ta.setText(str);
    str = "";
public static void main(String[] args) {
   new MouseEvents();
```

}