

Tramway Plug-in Pack
A plug-in pack by Kingtut 101
This guide has been available since version 2.3

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Info:

The tramway is a ground-based train system that will carry passengers from place to place. It may help with traffic and it can spruce up your cities a bit. In this plug-in pack, there are two different tram systems (tram and tramway). They are not compatible with one another. The tram system has blue tram stops and rails with two lines. You will also have access to tram/car roads, which also both trams and normal vehicle usage. The tramway system has pink tram stops with non-functional décor and rails with four lines. The tramway system is compatible with any inter-station plug-in. This plug-in also requires the train system category to function properly.

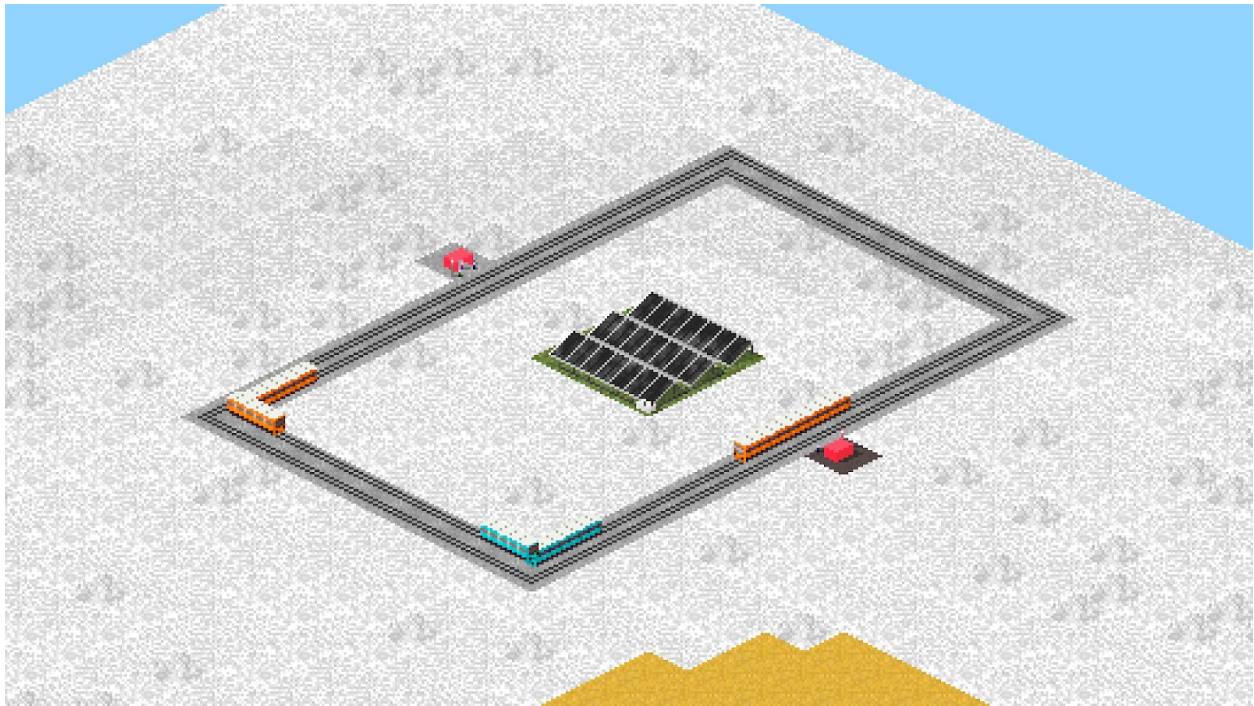
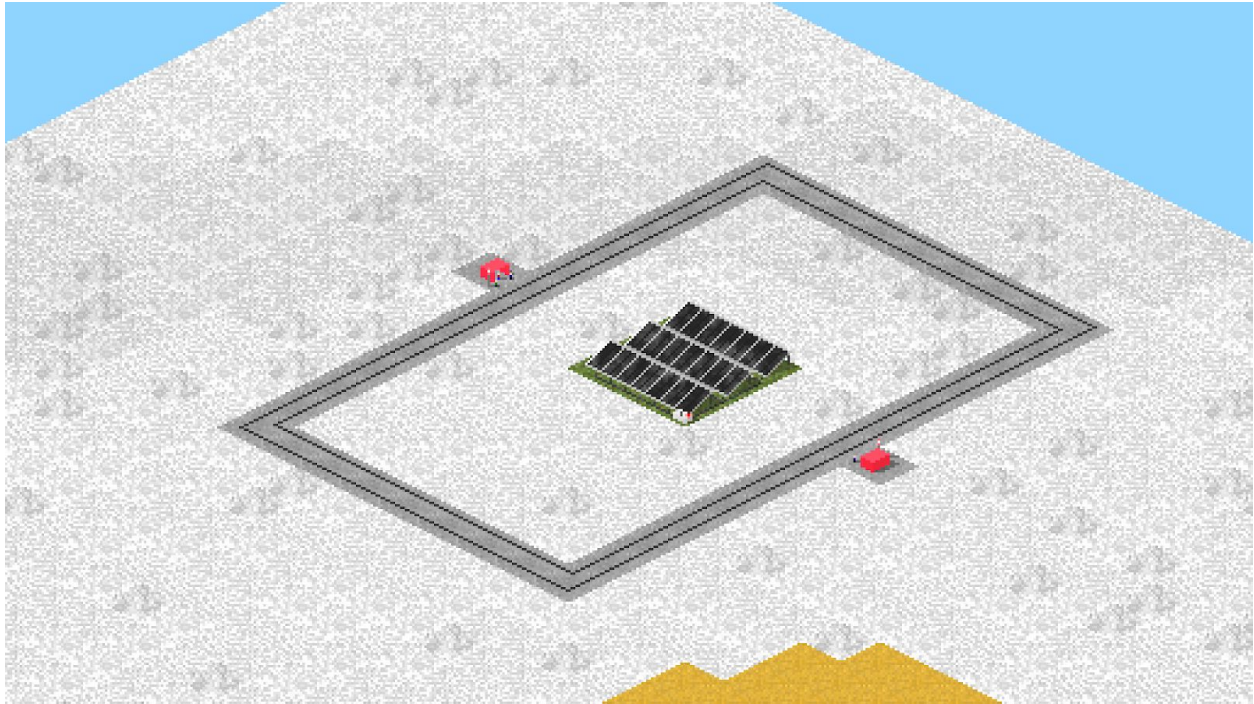
Editing Info:

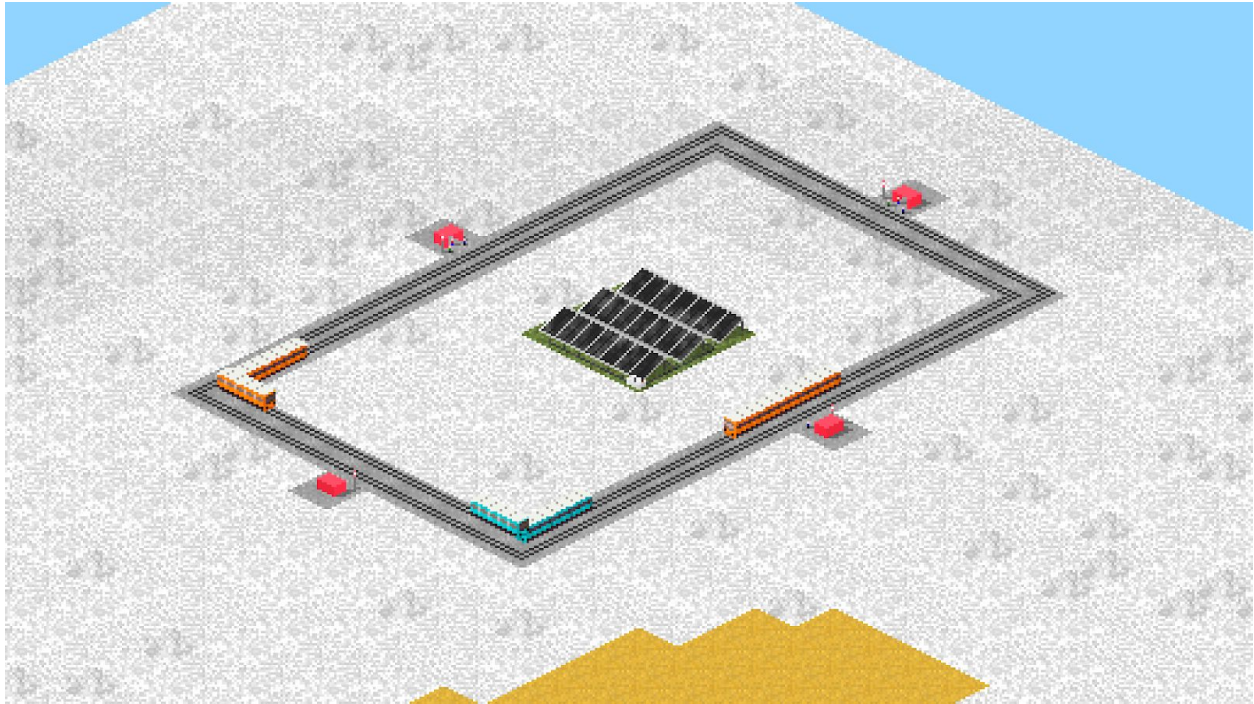
You are completely free to edit this plug-in, release your own versions, and make add-ons for it. However, if you do edit my plug-in, you will need to follow a few rules:

- Ask for my permission before releasing a new version or add-on of my tramway
- Do not redistribute my plug-in without my permission
- You **must** credit me in any rereleases

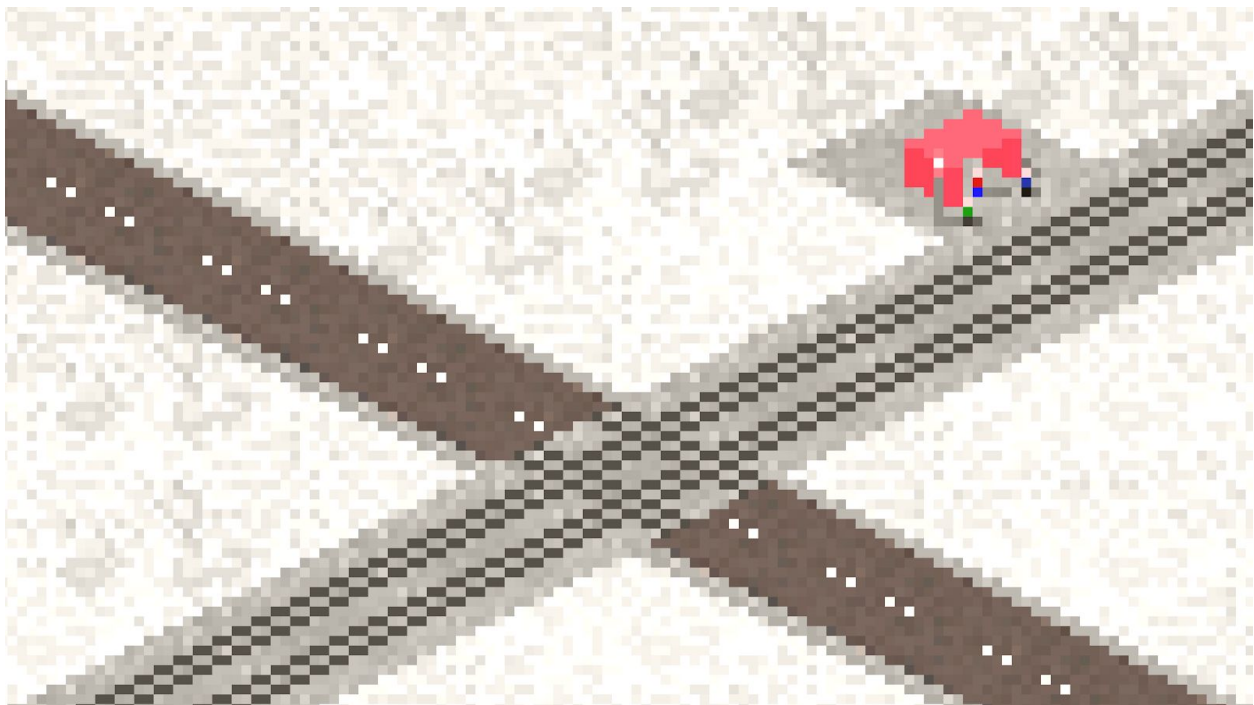
Setup:

To create your own tramway system, you will need to know a few things first. A working tramway system needs at least two tram stops, not too far away from one another. Trains from one station will not stop at a station from a different plug-in. The trains have a maximum range that they can travel, so make sure your tram stops are not too far away from each other. The tram rails can be laid over other roads to allow the trains to cross that road.





A few examples of how to correctly set up the tramway system. Remember, more tram stops = more trains.



An example of a rail/road crossing. Trains and cars can go through here.

Troubleshooting/FAQ:

I get this error when I use this plug-in!

Plugin Error

In /storage/emulated/0/TheoTown/plugins/S-Bahn_Railway.mdk_813 1/sbahnrailwaymdk813.json:

java.lang.IllegalArgumentException: No category traincategory.kt101 could be found



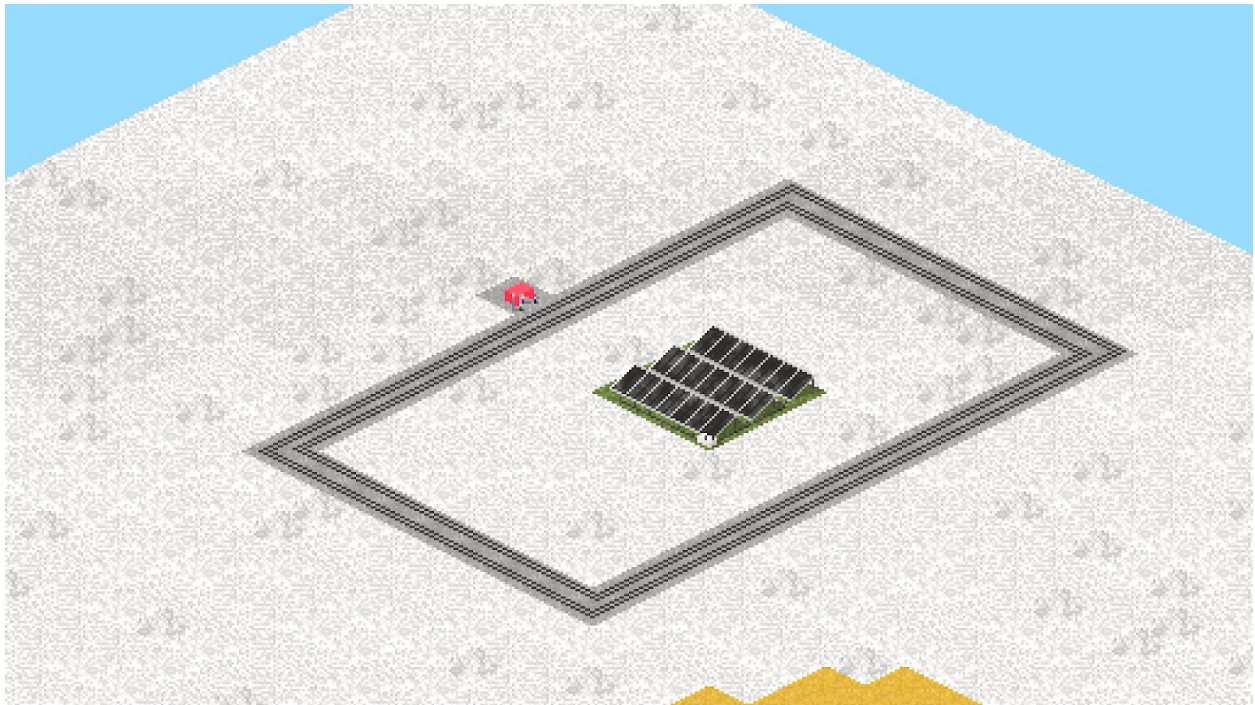
Cancel

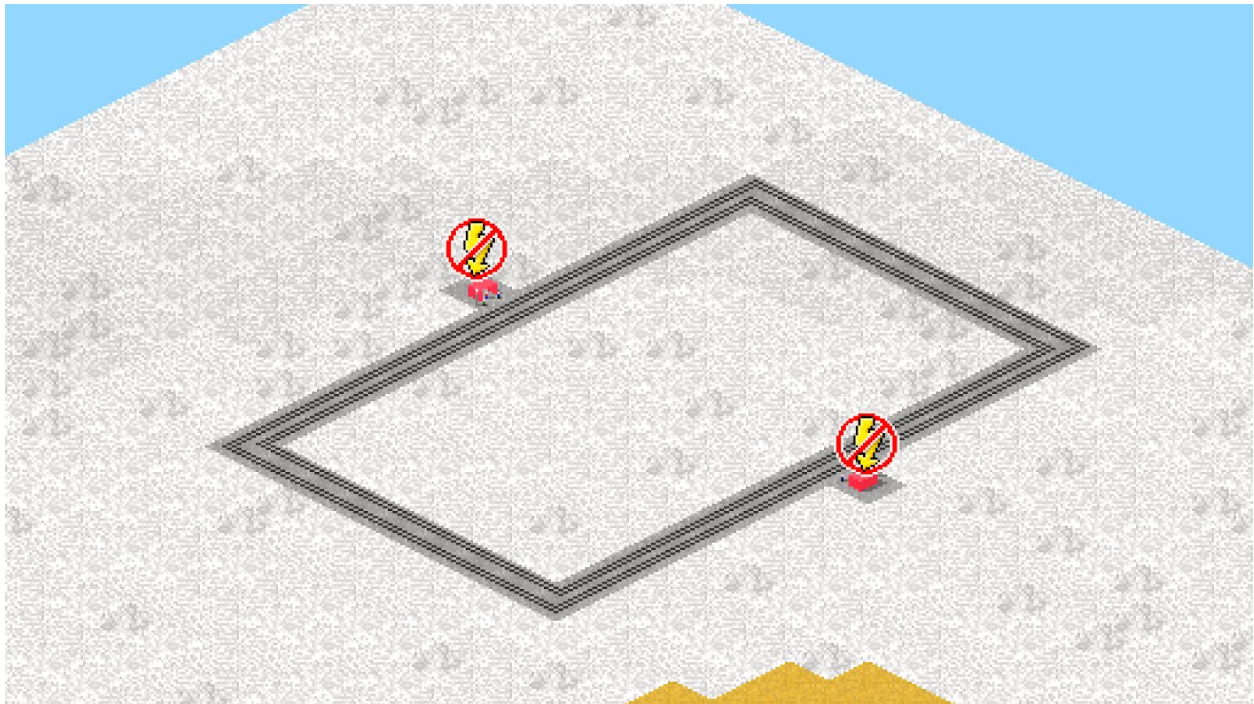


Check syntax online

Make sure you have the train category installed and make sure it appears before the tramway plug-in in the “plugins” folder.

The trains won't spawn.





Make sure you have more than one tram stop and make sure the tram stops you are using are for the same train. You also need to make sure the tram stops have sufficient power and/or water.

How can I get my trains to cross over other roads?

Just build the tram rails over a road and they'll cross if needed. Look at the example provided in the setup section if you need to.

Why do my train/road intersections look weird?

That's just how the game works with intersections. Not much can be done about it, so you'll have to live with it.