```c
2.  #include <stdio.h>
    float    sumauer (int x, int y)
    {
        printf (" Sum = %d \n", (x +y));
        return ( (x+y)/2.0);
    }

    void printeuen (int n, int y)
    {
        printf ("All the    euen numbers from %d to %d \n",
            y, n);
        if (y % 2 != 0)
            y+= 1;


    for ( int i = y; i<= n; i+ =2)
            printf ("%d", i);

    }
    int main()
    {
        int    a[3], g1, g2, t;
        printf ("Enter  3 nos. \n");
        scanf ("%d %d %d", &a[0], &a[1], &a[2]);
        for (int   i=0; i<3; i++)
        {
            for (int j=i+1; j<3; j++)
```

```
{
    if (a[i] < a[j])
    {
        t = a[i];
        a[i] = a[j];
        a[j] = t;
    }
}

}

g1 = a[0];
g2 = a[1];
float aver = sumaver (g1, g2);
printf ("Average = %f \n", aver );
printeven (g1, g2);
return 0;
}
```