impost jaura-aut eaunt + * import jana-aut. *; class additield entends insome implements Action Listans Button bli Tentfield t1, +2; String click = "1"; public addfield() Set Layout (new FlowLayout ()); - 1 = new Fent Field (12); add (t1); b1 = nuo Butfon ("/"); add (61); +2= nuw Entfield (12); add (+2); b1. add Action Listener (this); add Window Listener (new My Window todayt worl) public boid aution Parformed (Action Event are) if (as get Action Command () equals ("/") click = ae . get Achbr Command (); & repaint ()

void paint (Graphics 3) Rublic int a, b, Color c = nu Color (0,0,0); Color redd = new Color (255,0,0); get q. setColor (c); g. draw Str y 1"= = = ", 100, 50); if (tl.getTent ().eg aab ("") | 1 t2. getTent () equals("")) g. setColor (redd); g. draw String ("Fields cannot be empty", 100, 100); g. set Color Ce); g. draw String (" = = = ", 100,150) of a = Integer. porse Int(tl. gottent()) b = Integer · power Int (+2 · gettent ()) int diu = a/b; if achick equals ("/")) g. setcolor(c); g. draw String (" Regalt of: "+a+"/"+

b+" = " +din,100, 100) g. draw String (" = = = = ", 100, 150); catch (Namber Formal Enuphion en 1) g. SytColor (redd); g. draw String ("Enter valid nos", 100, 100); g. set color (c)/ g schraustring (" = = = ", 100, 150); catch (Arith Monetic Exception en 2) g. SetColor (redd) g. draw Ariy l''Division by zero not possible, not enter zero in sevend Relel', 100, 100) g, set color (c); g. drawstring ("= = = ",100, 10); public static wor'd main (String of []) addfield f= ruw addfield(); tiset size (rens Dimension (1000, 1000)); t sut title (" DIVISION OF NUMBERS") tiset Visible (Inu)

class MyWindow Adapter entends window Adapter public void window Closing (Windowtvent we)

Lessing (Windowtvent we)