

Program: Finding roots of Quadratic equations given coefficients of the powers of x.

```
import java.util.*;
public class Quadratic
{
    public static void main (String[] args)
    {
        double a,b,c,d,r1,r2;
        Scanner in = new Scanner(System.in);
        System.out.println("This program finds roots of the quadratic equation of the
form  $ax^2 + bx + c$ ");
        System.out.println("Enter the values of coefficients of  $x^2$ ,  $x$  and constant");
        a = in.nextDouble();
        b = in.nextDouble();
        c = in.nextDouble();
        d = b*b - 4*a*c;
        b = b/(2*a);
        if(d>0)
        {
            d = Math.sqrt(d)/(2*a);
            r1 = -b-d;
            r2 = -b+d;
            System.out.println("Roots are real and unequal:");
            System.out.printf("%.4f and %.4f",r1,r2);
        }
        else if(d==0)
        {
            System.out.printf("The roots are real and equal : %.4f",-b);
        }
        else
            System.out.println("The roots are imaginary");
    }
}
```

OUTPUT:

Case 1: Unequal real roots

```
This program finds roots of the quadratic equation of the form  $ax^2 + bx + c$ 
Enter the values of coefficients of  $x^2$ ,  $x$  and constant
1
3
2
Roots are real and unequal:
-2.0000 and -1.0000
-----
(program exited with code: 0)
Press return to continue
```

Case 2: Real equal roots:

```
This program finds roots of the quadratic equation of the form  $ax^2 + bx + c$ 
Enter the values of coefficients of  $x^2$ ,  $x$  and constant
1
2
1
The roots are real and equal : -1.0000

-----
(program exited with code: 0)
Press return to continue
█
```

Case 3: Imaginary roots:

```
This program finds roots of the quadratic equation of the form  $ax^2 + bx + c$ 
Enter the values of coefficients of  $x^2$ ,  $x$  and constant
1
1
1
The roots are imaginary

-----
(program exited with code: 0)
Press return to continue
█
```