

BaseCommand



```
graph BT; Init --> BaseCommand
```

A UML class diagram showing a vertical inheritance relationship. At the top is a white rectangular box with a black border labeled 'BaseCommand'. Below it is a gray rectangular box with a black border labeled 'Init'. A blue arrow points from the top of the 'Init' box to the bottom of the 'BaseCommand' box, indicating that 'Init' inherits from 'BaseCommand'.

Init