Assignment Case	
COMP6047 Algorithm and Programming	BINUS UNIVERSITY Software Laboratory Center
Computer Science	**<Case Code>**
***Valid on** Compact Semester Year 2018/2019*	**Revision 00**

Soal
Case

Network Loss

Jolly has just recently learn about networking. He has decided to apply all of his networking knowledge to help his friend discover whether the connection is bad or not for him to safely announce that it's a good choice to play online games or not.

Format Input

The first line consist of a single integer N. N indicates the number of test cases.
For each test case, there will be a single string S and an integer P. S indicates the length of network data. P indicates the number of threshold needed to determine good connection for playing online games

Format Output

For each test case, output the answer with format "Case #T : A", where T is the number of test cases and A is the conclussion based on the network data. If there is a letter 's' that resides with another letter 's', then this counts as a loss. If there is more loss than the threshold, then print 'DON'T PLAY', else print 'PLAY'.

Constraints

$$1 \leq N \leq 100$$

$$1 \leq S \leq 1000$$

$1 \leq P \leq 100$

Sample Input	Sample Output
4 sasasassassassa 2 ssassassassssssa 6 sas 1 ssass 3	Case #1 : DON'T PLAY Case #2 : DON'T PLAY Case #3 : PLAY Case #4 : PLAY

Explanation

Test Case #1:

sasasassassassa 2

sasasassassassa

since it has 3 loss, print "DON'T PLAY"