## EdgeConnect: Generative Image Inpaintin g with Adversarial Edge Learning

2 0 1 9 0 4 3 1 박 규 현

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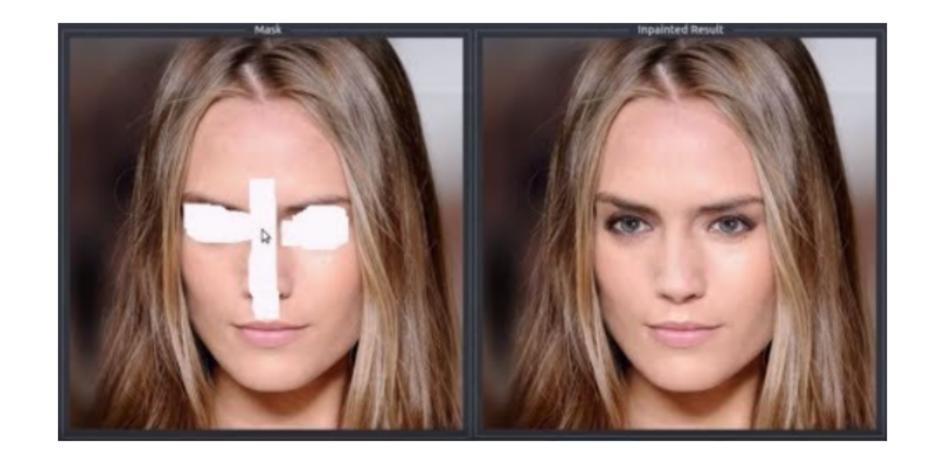
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#### Image Inpainting이란?

이미지의 손상된 또는 누락된 부분을 재구성하는 기술



#### 기존 기술

(1) Diffusion-based method

인접한 픽셀 값을 토대로 조금씩 채워나가는(Propagate) 형태

(2) Patch-based method

유사성이 가장 높은 영역을 찾아서 복사하는 형태

(3) Learning-based method

Adversarial model 을 기반하여 Image와 Mask를 통해 Generator 를 학습하는 형태

#### Line First, Color Next

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Two-stage process

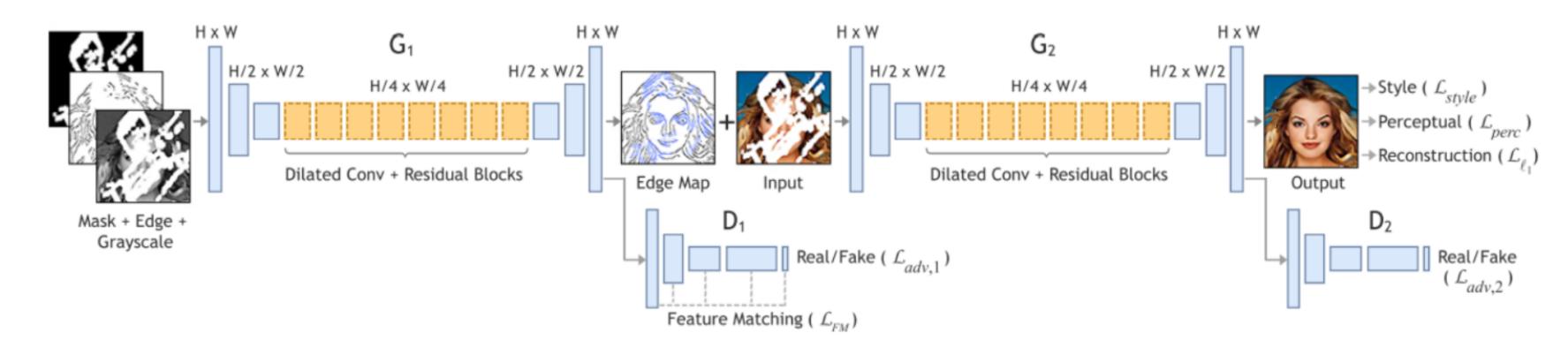
- (1) 이미지에서 삭제된 영역의 선을 생성하는 Edge Generator 의 도입
- (2) 생성된 Edge에 색과 질감를 칠하는 Image Completion Network의 연계
- (3) 앞서 소개된 두 가지 네트워크의 End-to-End Training

# C H A P T E R

본론

#### 학습 방법

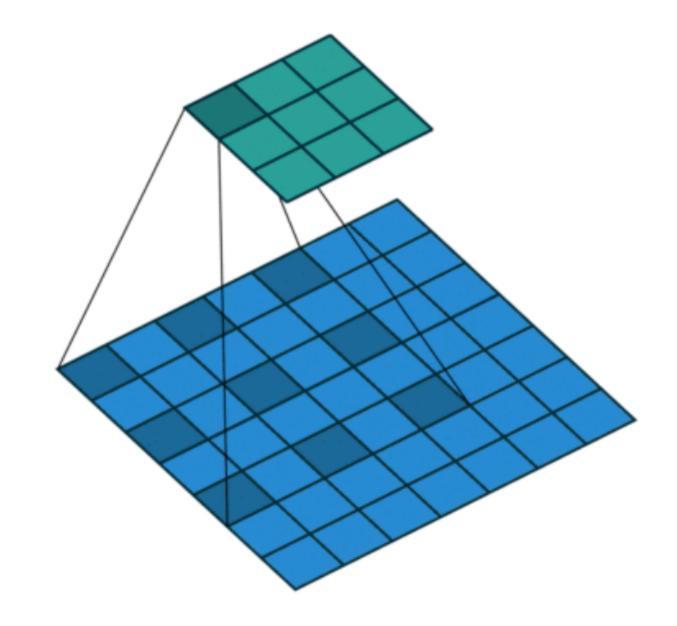
#### <Two-stage process model>



Edge Generator

Image Completion Network

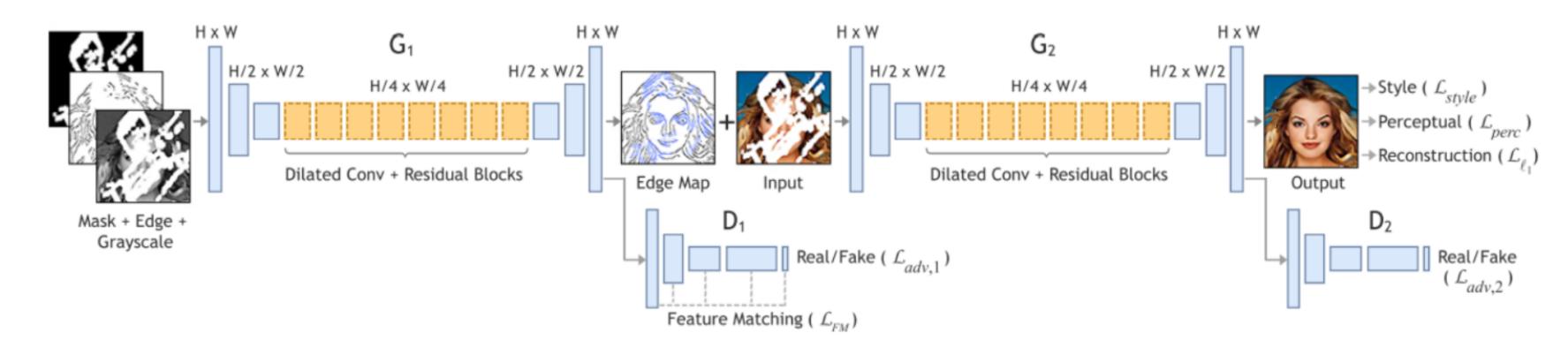
#### **Dilated Conv**



3x3 커널은 9개의 파라미터를 사용하면서 5x5 커널과 동일한 시야를 가짐

#### 학습 방법

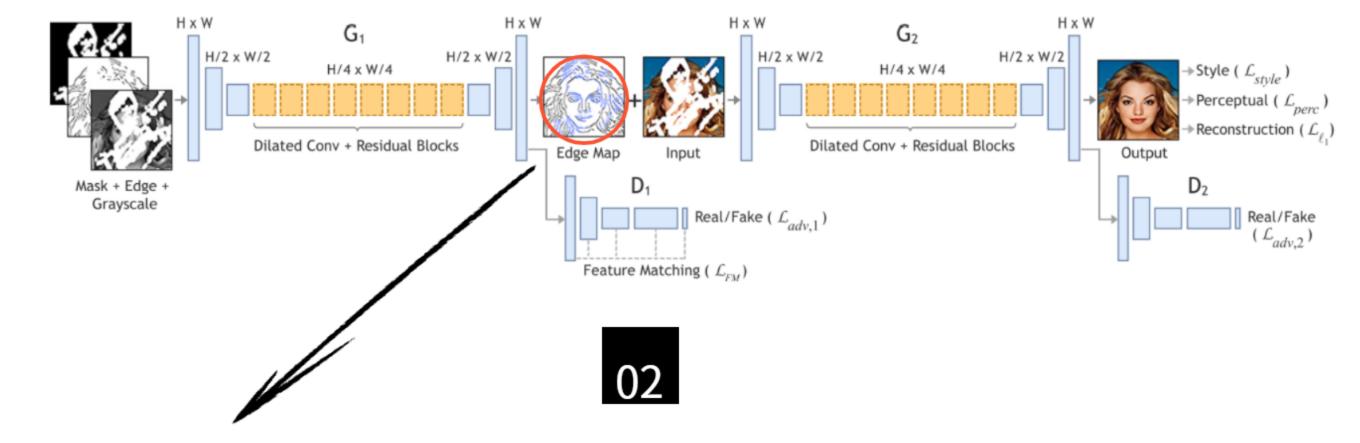
#### <Two-stage process model>



Edge Generator

Image Completion Network

#### **Edge Generator**



01

$$\mathbf{C}_{pred} = G_1 \left( \tilde{\mathbf{I}}_{gray}, \tilde{\mathbf{C}}_{gt}, \mathbf{M} \right).$$

Edge map 생성

$$ilde{\mathbf{I}}_{gray} = \mathbf{I}_{gray} \odot (\mathbf{1} - \mathbf{M})$$
 $ilde{\mathbf{C}}_{gt} = \mathbf{C}_{gt} \odot (\mathbf{1} - \mathbf{M})$ 

#### **Edge Generator**

$$\min_{G_1} \max_{D_1} \mathcal{L}_{G_1} = \min_{G_1} \left( \lambda_{adv,1} \max_{D_1} \left( \mathcal{L}_{adv,1} \right) + \lambda_{FM} \mathcal{L}_{FM} \right)$$

$$\text{L\_adv = 1, L\_FM = 10}$$

$$\mathcal{L}_{adv,1} = \mathbb{E}_{(\mathbf{C}_{gt},\mathbf{I}_{gray})} \left[ \log D_1(\mathbf{C}_{gt},\mathbf{I}_{gray}) \right] + \mathbb{E}_{\mathbf{I}_{gray}} \log \left[ 1 - D_1(\mathbf{C}_{pred},\mathbf{I}_{gray}) \right].$$

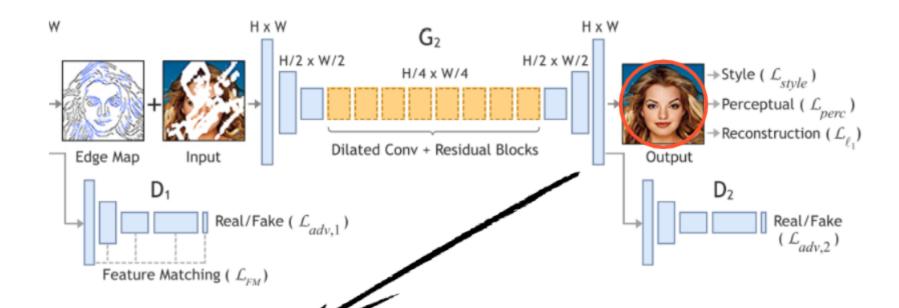
#### **Edge Generator**

$$\min_{G_1} \max_{D_1} \mathcal{L}_{G_1} = \min_{G_1} \left( \lambda_{adv,1} \max_{D_1} \left( \mathcal{L}_{adv,1} \right) + \lambda_{FM} \mathcal{L}_{FM} \right)$$

$$L_adv = 1, L_FM = 10$$

$$\mathcal{L}_{FM} = \mathbb{E}\left[\sum_{i=1}^{L} \frac{1}{N_i} \left\| D_1^{(i)}(\mathbf{C}_{gt}) - D_1^{(i)}(\mathbf{C}_{pred}) \right\|_1\right]$$

#### Image Completion Network



$$\mathbf{I}_{pred} = G_2 \left( \tilde{\mathbf{I}}_{gt}, \mathbf{C}_{comp} \right).$$

$$\tilde{\mathbf{I}}_{gt} = \mathbf{I}_{gt} \odot (\mathbf{1} - \mathbf{M})$$

$$\mathbf{C}_{comp} = \mathbf{C}_{gt} \odot (\mathbf{1} - \mathbf{M}) + \mathbf{C}_{pred} \odot \mathbf{M}.$$

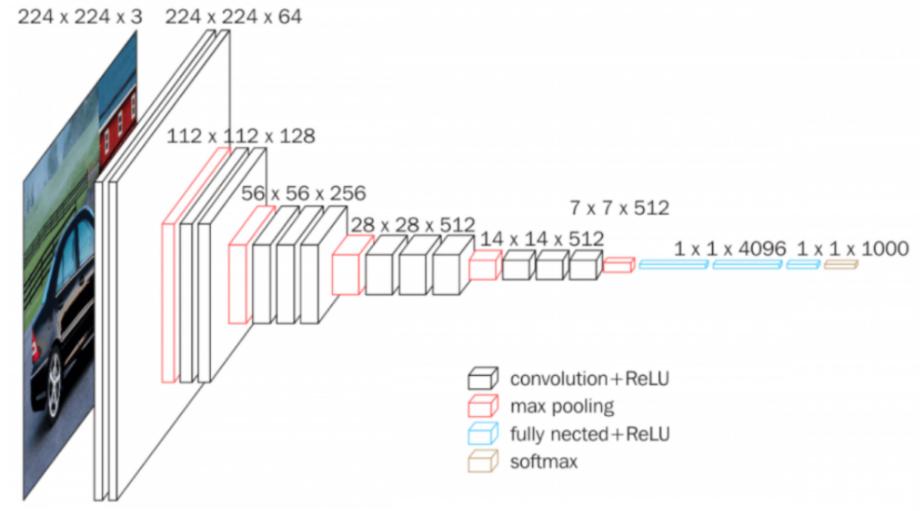
$$L = \sum_{i=1}^n |y_i - f(x_i)|$$

$$\mathcal{L}_{G_2} = \lambda_{\ell_1} \mathcal{L}_{\ell_1} + \lambda_{adv,2} \mathcal{L}_{adv,2} + \lambda_p \mathcal{L}_{perc} + \lambda_s \mathcal{L}_{style}.$$

$$11 = 1$$
, adv = perc = 0.1, style = 250

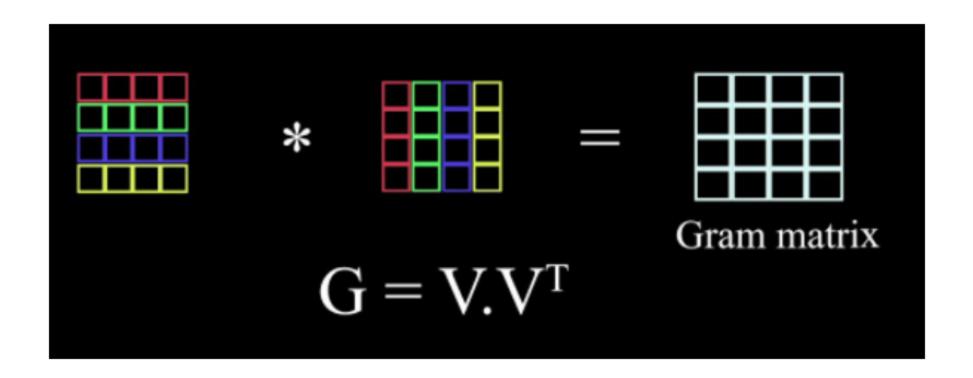
#### Image Completion Network

$$\mathcal{L}_{perc} = \mathbb{E}\left[\sum_{i} \frac{1}{N_i} \left\| \phi_i(\mathbf{I}_{gt}) - \phi_i(\mathbf{I}_{pred}) \right\|_1\right]$$



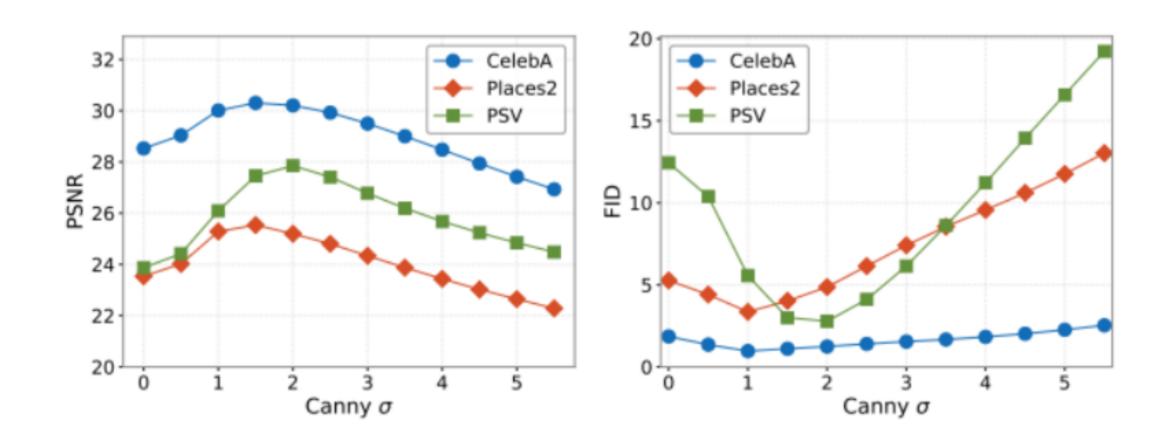
#### Image Completion Network

$$\mathcal{L}_{style} = \mathbb{E}_j \left[ \|G_j^{\phi}(\tilde{\mathbf{I}}_{pred}) - G_j^{\phi}(\tilde{\mathbf{I}}_{gt})\|_1 \right]$$



### Edge Information & Image mask

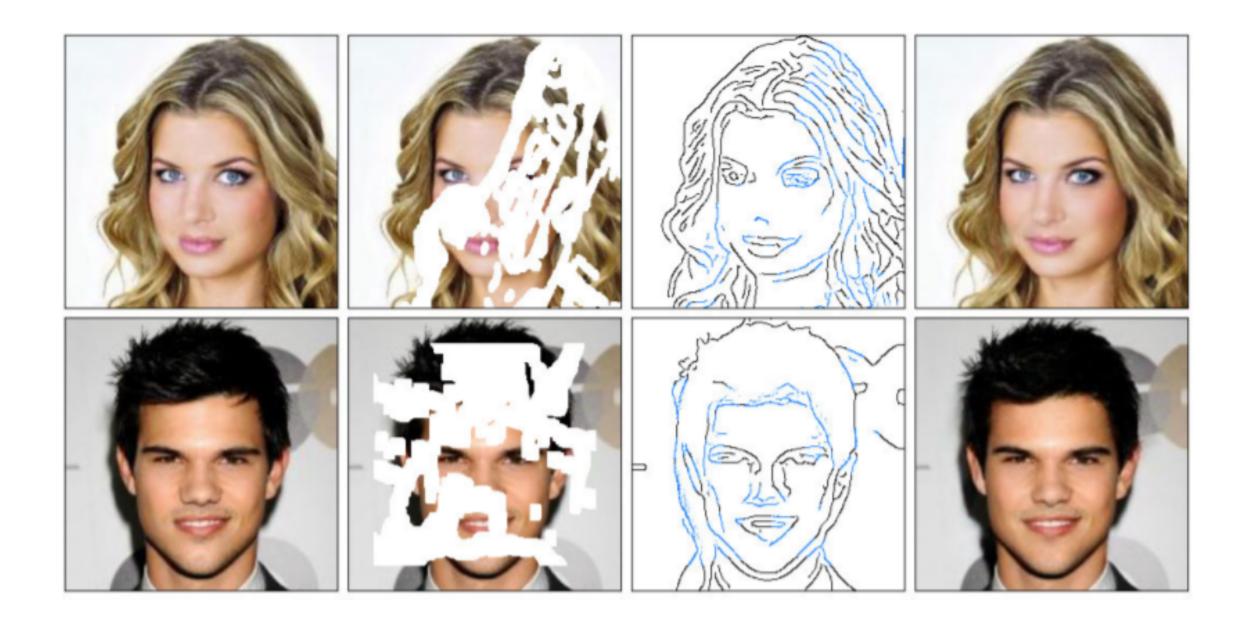






결론

#### 결과





감 사 합 니 다