

StackOverflow Architectural Overview



Folio3 – Overview

Who We Are

- We are a Development Partner for our customers
 - **Design** software solutions, not just implement them
 - Focus on the solution Platform and technology agnostic
- Expertise in building applications that are:









Cloud-based

Gamified

What We Do

Areas of Focus

Enterprise



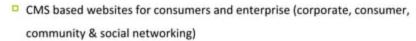
- Custom enterprise applications
- Product development targeting the enterprise

Mobile



- Custom mobile apps for iOS, Android, Windows Phone, BB OS
- Mobile platform (server-to-server) development

Social Media





Social media platform development (enterprise & consumer)

Folio3 At a Glance

- Founded in 2005
- Over 200 full time employees
- Offices in the US, Canada, Bulgaria & Pakistan



Areas of Focus: Enterprise

- Automating workflows
- Cloud based solutions
- Application integration
- Platform development
 - Healthcare
 - Mobile Enterprise
 - Digital Media
 - Supply Chain







Some of Our Enterprise Clients











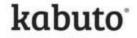






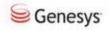




































Areas of Focus: Mobile

- Serious enterprise applications for Banks,
 Businesses
- Fun consumer apps for app discovery,
 interaction, exercise gamification and play
- Educational apps
- Augmented Reality apps
- Mobile Platforms













Some of Our Mobile Clients









SONY





































Areas of Focus: Web & Social Media

- Community Sites based on
 Content Management Systems
- Enterprise Social Networking
- Social Games for Facebook &
 Mobile
- Companion Apps for games



Some of Our Web Clients



COMPUTER



































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StackOverflow Architectural Overview

What?

- Study the architecture and design
- Compare Old & New Technology stack
- Analyze evolution of architecture and scalability
- Lessons learned over time

Introduction

- Two top bloggers and forum poster
 - Jeff Atwood
 - Joel Spolsky
- A very few things about stackoverflow have been made public to world (like their data, and their WMD WYSIWYM Markdown Editor), it is highly unlikely to do it with their code-base, as they are offering their software to generate revenue.
- It's true there's not much about their architecture. All we know is about their machines, their tool chain, and that they use a two-tier architecture where they access the database directly from the web server code.
- Although there are some copies of their idea out there (cnprog.com, code.google.com/p/cnprog, code.google.com/p/stacked).

Old Technology Stack

tackOverflow technology stack

Stack	Technology	
framework	Microsoft ASP.NET (version 3.5 SP1)	
language	CII	
development environment	Visual Studio 2008 Team Suite	
web framework	ASP.NET MVC	
browser framework	JQuery	
database	SQL Server 2008	
data access layer	LINQ to SQL	
source control	Subversion	
compare tool	Beyond Compare 3	
source control integration	VisualSVN 1.5	

Other dependencies

Туре	Dependency	
Captcha	ReCaptcha	
Authentication	DotNetOpenID	
	wmd initially (rewritten by	
Editor	them)	
(Ouery charts	flot	

Hardware

Web Tier	
2 x Lenovo 1	ThinkServer RS110 1U
4 cores, 2.8	3 Ghz, 12 MB L2 cache
500 GB data	center hard drives, mirrored
8 GB RAM	
500 GB RAII	D 1 mirror array
Database T	ier
1 x Lenovo 1	ThinkServer RD120 2U
8 cores, 2.5	Ghz, 24 MB L2 cache
48 GB RAM	





Old Technology Stack

- A fourth server was added to run superuser.com. All together the servers also run Stack Overflow, Server Fault, and Super User.
- QNAP TS-409U NAS for backups. Decided not to use a cloud solution because the bandwidth costs of transferring 5 GB of data per day becomes prohibitive.
- Hosting at http://www.peakinternet.com/. Impressed with their detailed technical responses and reasonable hosting rates.
- SQL Server's full text search is used extensively for the site search and detecting if a question has already been asked. Lucene.net is considered an attractive alternative.

Stats Excerpt

- From highscalability.com (2009)
 - 16 million page views a month
 - 3 million unique visitors a month (Facebook reaches 77 million unique visitors a month)
 - 6 million visits a month
 - 86% of traffic comes from Google
 - 9 million active programmers in the world and 30% have used Stack Overflow.
 - Cheaper licensing was attained through Microsoft's BizSpark program. My impression is they pay about \$11K for OS and SQL licensing.
 - Monetization strategy: unobtrusive adds, job placement ads, Dev-Days conferences, extend the software to target other related niches (Server Fault, Super User), develop StackExchange as a white label and self hosted version of Stack Overflow, and perhaps develop some sort of programmer rating system.





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Data Centers		Stack	Technology
Rack with Peak Internet in OR (Hosts our chat and Data Explorer) Racks with Peer 1 in NY (Hosts the rest of the Stack Exchange Network)		framework	Microsoft ASP.NET (version 4.0)
		language	C#
Resources		development environment	Visual Studio 2010 Team Suite
Host	PEAK Internet	web framework	ASP.NET MVC 3
Developers	14	View Engine	Razor 3
System Admin	2	browser framework	JQuery
	Creative Commons	database	SQL Server 2008 R2 (enterprise x64)
	Attribution-Share Alike 2.5	data access layer	LINQ to SQL
License	Generic		Previously Mercurial and Kiln,
Standards	Open-Search, Atom		now Git using a self-hosted
Туре	Dependency	source control	GitLab
Captcha	ReCaptcha	compare tool	Beyond Compare 3
Authentication	DotNetOpenID	source control integration	VisualSVN 1.5
The tremendation .	wmd initially (rewritten by	compare tool	Beyond Compare 3
Editor	them)	OS	Windows Server 2008 R2 x64
jQuery charts	dsnfbsdn	Web Server	IIS 7.0
Source code highlight	Prettify	Load Balancer	HAProxy
Analytics	Google Analytics	Distributed Cache	Redis
Network Monitoring	Cacti	Automated Builds	CruiseControl.NET
Syntax Formatting	MarkdownSharp	Search	Lucene.NET
Reverse proxy Server	Nginx	Backups	Bacula
Version Control	Kiln	Monitoring	Nagios
Delivering Web Static		Logs	Splunk
content	CDN	SQL Server monitoring	SQL Monitor from Red Gate
		DNS	Bind

Pingdom

External Monitor & ping Service

Hardware

Web Tier

10 Dell R610 IIS web servers (3 dedicated to Stack Overflow)

2x Intel Xeon Processor E5640 @ 2.66 GHz Quad Core with 8 threads

16 GB RAM

Windows Server 2008 R2

Database Tier

2 Dell R710 database servers

2x Intel Xeon Processor X5680 @ 3.33 GHz

96 GB RAM

8 spindles

SQL Server 2008 R2

Proxy Servers

2 Dell R610 HAProxy servers

1x Intel Xeon Processor E5640 @ 2.66 GHz

4 GB RAM

Ubuntu Server

Networks

2 Linux routers

5 Dell Power Connect switches

Radis Servers

2 Dell R610 Redis servers

2x Intel Xeon Processor E5640 @ 2.66 GHz

16 GB RAM

CentOS

Backup Servers

1 Dell R610 Linux backup server running Bacula 1x Intel Xeon Processor E5640 @ 2.66 GHz

32 GB RAM

Nagios Server

1 Dell R610 Linux management server for Nagios and logs

1x Intel Xeon Processor E5640 @ 2.66 GHz 32 GB RAM

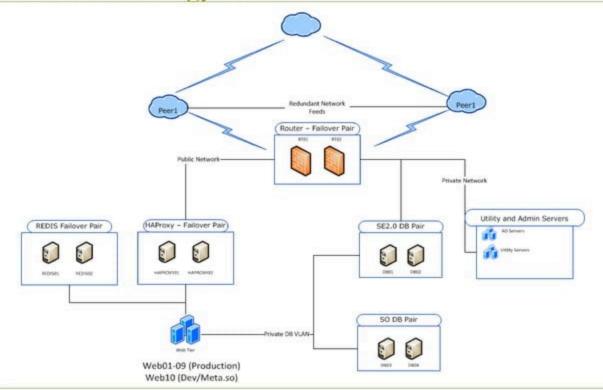
Domain Controller

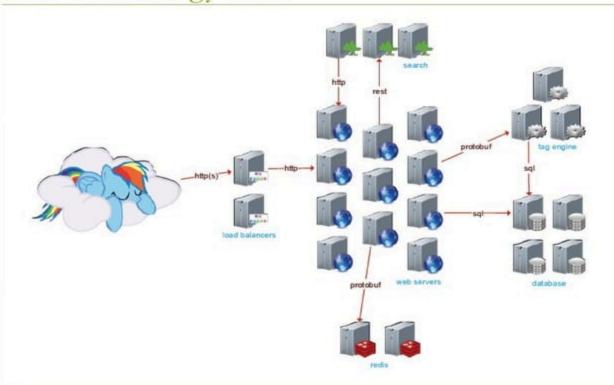
16 GB RAM

2 Dell R610 VMWare ESXi domain controllers 1x Intel Xeon Processor E5640 @ 2.66 GHz









Stats excerpt

- Latently (2011 2012), Stack Overflow has grown up by more then doubling in size to over 16 million users and multiplying its number of page views nearly 6 times to 95 million page views a month.
 - 95 Million Page Views a Month
 - 800 HTTP requests a second
 - 180 DNS requests a second
 - 55 Megabits per second
 - 16 Million Users Traffic to Stack Overflow grew 131% in 2010, to 16.6 million global monthly unique

Obvious Differences Across Time

- Just More. More users, more page views, more datacenters, more sites, more developers, more operating systems, more databases, more machines. Just a lot more of more.
- Linux. Stack Overflow was known for their Windows stack, now they are using a lot more Linux machines for HAProxy, Redis, Bacula, Nagios, logs, and routers. All support functions seem to be handled by Linux, which has required the development of parallel release processes.
- Fault Tolerance. Stack Overflow is now being served by two different switches on two different internet connections, they've added redundant machines, and some functions have moved to a second datacenter.
- NoSQL. Redis is now used as a caching layer for the entire network. There wasn't a separate caching tier before so this a big change, as is using a NoSQL database on Linux.

Lessons Learned (from Jeff's & Joel's posts)

- If you're comfortable managing servers then buy them. The two biggest problems with renting costs were
 - The insane cost of memory and disk upgrades
 - The fact that they [hosting providers] really couldn't manage anything.
- Make larger one time up front investments to avoid recurring monthly costs which are more expensive in the long term.
- Updating all network drivers enhanced performance from 2x slower to 2x faster.
- □ Upgrading to 48GB RAM required upgrading MS Enterprise edition.
- Memory is incredibly cheap. Max it out for almost free performance.
- Stack Overflow copied a key part of the Wikipedia database design. This turned out to be a mistake which will need massive and painful database refactoring to fix.
- CPU speed is surprisingly important to the database server. Going from 1.86 GHz, to 2.5 GHz, to 3.5 GHz CPUs causes an almost linear improvement in typical query times. The exception is queries which don't fit in memory.
- The bottleneck is the database 90% of the time.
- At low server volume, the key cost driver is not rack-space, power, bandwidth, servers, or software; it is Network Equipment's. You need a gigabit network between your DB and Web tiers

Lessons Learned (from Jeff's & Joel's posts)

- EC2 is for scaling horizontally, that is you can split up your work across many machines (a good idea if you want to be able to scale).
- Scaling out is only frictionless when you use open source software. Otherwise scaling up means paying less for licenses and a lot more for hardware, while scaling out means paying less for the hardware, and a whole lot more for licenses.
- Separate application and database duties so each can scale independently of the other. Databases scale up and the applications scale out
- Applications should keep state in the database so they scale horizontally by adding more servers.
- With larger form factors like 7U power and cooling become critical issues. Using something between 10 and 70 might be easier to make work in your data center
- As you add more and more database servers the SQL Server license costs can be outrageous. So by starting scale up and gradually going scale out with non-open source software you can be in a world of financial hurt.

Lessons Learned (from Jeff's & Joel's posts)

- HAProxy is used instead of Windows NLB because HAProxy is cheap, easy, free, works great as a 512MB VM
- A CDN is not used because even "cheap" CDNs like Amazon one are very expensive relative to the bandwidth they get bundled into their existing host's plan
- Full Text Search in SQL Server is very badly integrated, buggy, deeply incompetent, so they went to <u>Lucene</u>
- Aggressively cache everything
- For their IO system they selected a RAID 10 array of Intel X25 solid state drives
- Intel NICs are replacing Broadcom NICs and their primary production servers. This solved problems they were having with connectivity loss, packet loss, and corrupted arp tables.

Badges

- Microsoft Stack Badge The Microsoft Stack Badge was earned because Stack Overflow uses the entire Microsoft Stack: OS, database, C#, Visual Studio, and ASP .NET.
- Overflow uses a scale up strategy to meet their scaling requirements.

 When they reach a limit they scale vertically by buying a bigger machine and adding more memory. And there are still directions they can take if they need to scale (caching, more web servers, faster disks, more denormalization, more memory, some partitioning, etc). All-in-all it's a well done and very useful two-tier CRUD application.

Conclusion

Overall they believe that they are in a good place and have plenty of room to grow given our current setup. As always they will constantly be looking at our infrastructure and tweaking it to get the best performance possible and give our users the best experience possible.

Contact

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