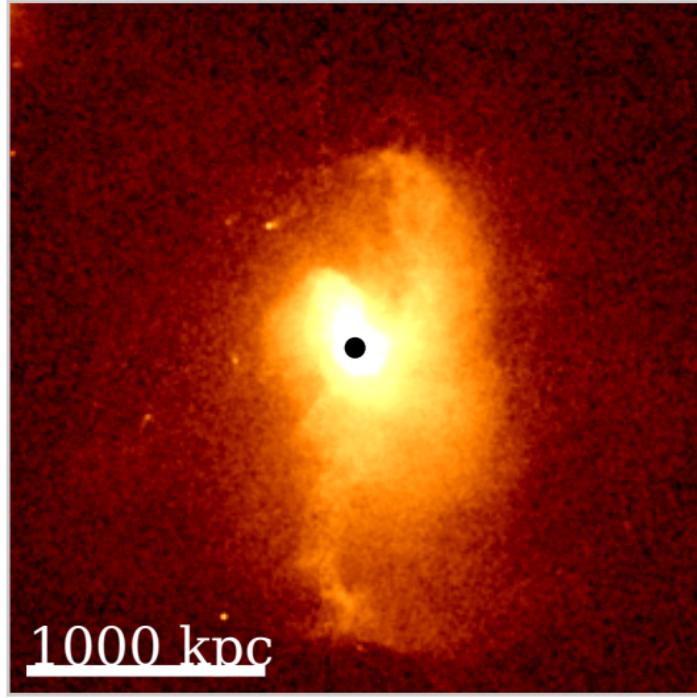
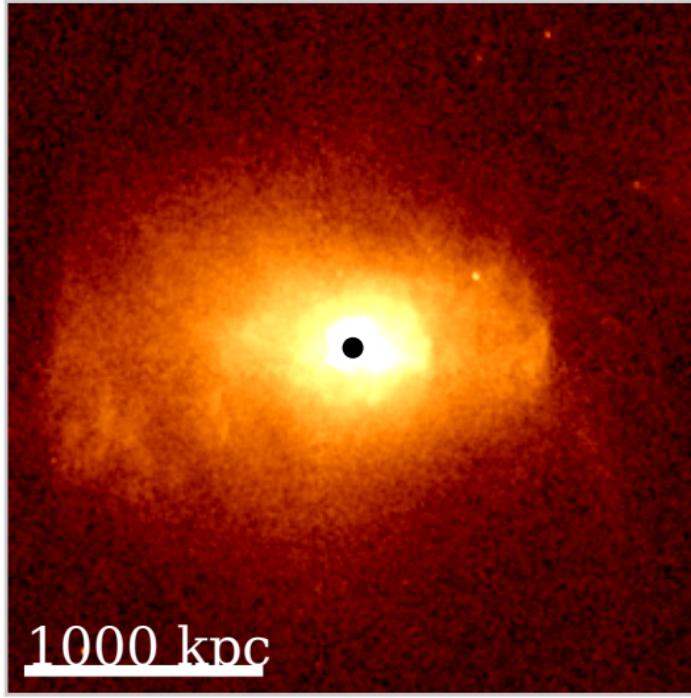


X Projection



Y Projection



Z Projection

