# **Qt Smart Graphics**

Documented by KKyang

## Introduction

A simple library that improves the user experience when displaying images by Qt's QLabel and QGraphicsView. It also supports OpenCV Mat array type.

smartGraphicsView supports show image functions which supports QImage and Mat (in BGR format). It also supports mouse clicks, moves, and wheel events.

smartLabel supports show image functions which supports QImage and Mat (in BGR format). It also supports mouse clicks events.

## **Author**

Original by Shih-Jhong Yu, Revised by KKyang. If there is any bug found, feel free to open an issue at Github.

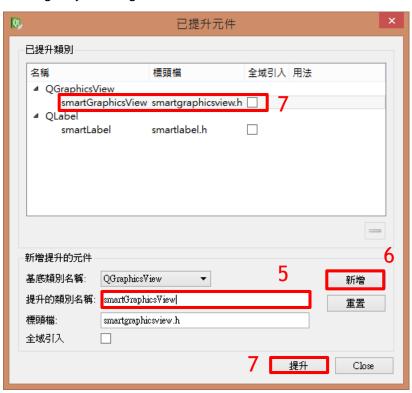
## License

This library is written by Qt 5.3 and is distributed via source codes. Due to Qt open source licensing, this library is protected under LPGLv3 license.

# Usage

The tutorial shows how to use the library by Qt Creator

- 1. Put smartgraphicsview.h, smartgraphicsview.cpp, smartlabel.h, smartlabel.cpp into your Qt project.
- 2. Go to mainwindow.ui
- 3. Add a new QGraphicsView or QLabel in Creator.
- 4. Right click the widget and choose "promote to..."
- 5. Add the promote widget by entering the name of the class in the line edit at the button.



- 6. Click "Add"
- 7. Click the added class then press promote.
- 8. Open main.cpp
- 9. Add #include <QReadWriteLock> and QReadWriteLock lock;

#### It should look like this:

#include "mainwindow.h"

#include < QApplication>

#include < QReadWriteLock>

QReadWriteLock lock;

10. Done.

## **Functions**

## smartGraphicsView

```
public
```

explicit smartGraphicsView(QWidget \*parent = 0);

Constructor of the class.

void initialize(const int \_img\_num, const int width, const int height, int changeRow = 4);

Before using this class, you must initialize it first. You also have to initialize when you change the number of images input. The last parameter changeRow lets user able to change row if the input images are too much. Default number is 4.

void setImage(const cv::Mat &img);

Put image into QGraphicsView by a single mat.

void setImage(const std::vector<cv::Mat> &imgs);

Put a set of images into QGraphicsView by several mat arrays.

void setImagefromQImage(const QImage &qimg);

Put image into QGraphicsView by a single QImage.

void setImagefromQImage(const std::vector<QImage> &qimgs);

Put a set of images into QGraphicsView by several QImages.

int getImgNum(){return img\_num;}

Get current images number displayed in the widget.

signals

void sendItemMouXY(const double x, const double y);

Send the mouse coordinate of the image when double clicked the image.

void sendMousePress();

Send mouse signal when the widget is pressed.

#### smartLabel

#### public

explicit smartLabel(QWidget \*parent = 0);

Constructor of the class.

signals

void sendMouXY(double x, double y);

Send the mouse coordinate of the image when clicked the image.

Both class supports mouse right-click to save the images shown in the widget.