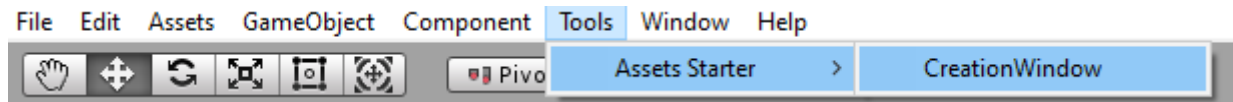


Asset - Starter

- How to use
- Tips

How to use

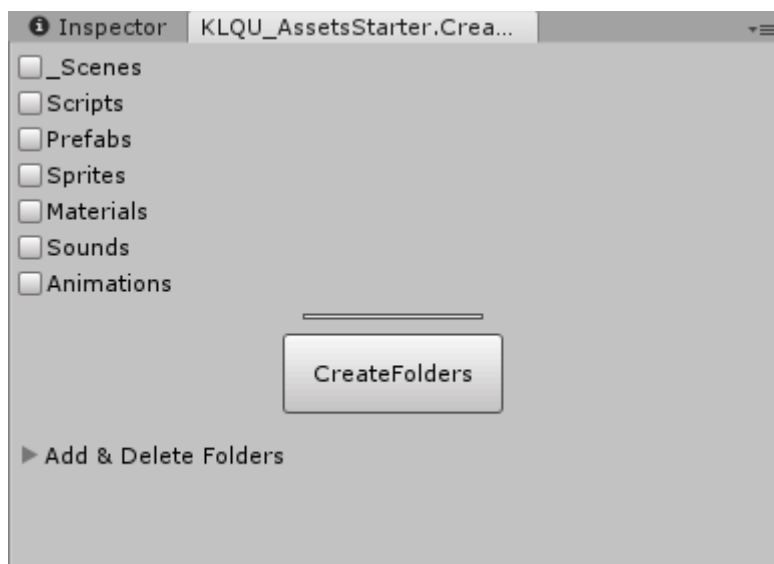
- Open the creation window



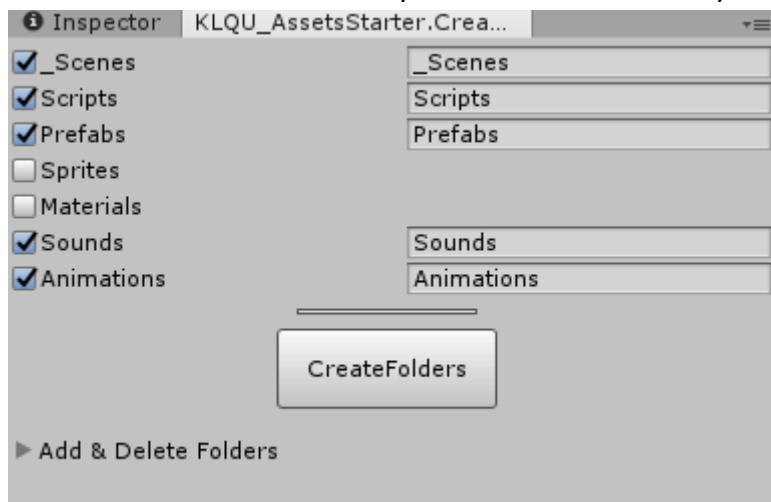
- Drag the creation window to any window tab



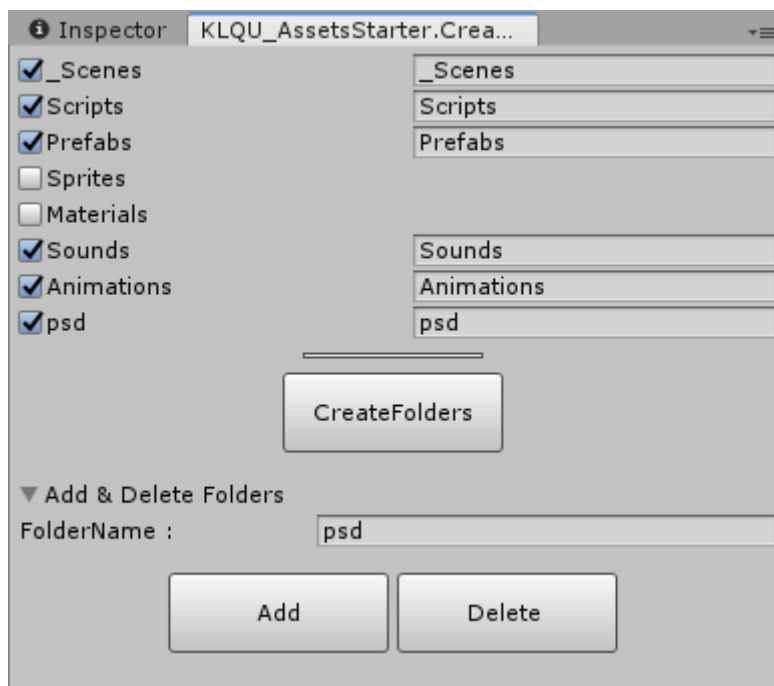
like this



- You can choose the folder that you want to create and you can edit their names



- You can add or delete folder to folders list



- After you decide what you want to create you can press the "CreateFolders" button and the folders will be created under "_AppAssets" Folder



Tips

- if your project have Scene Folder and it have SampleScene it will moved automatically to "`\Assets_AppAssets_Scenes\`" folder