```
<html>
<head>
<style type="text/css">
input[type=text]{
background-color:black;
color:white;
width:150%;
height:100px;
font-size:40px;
}
input[type=button]{
background-color:black;
color:white;
width:250px;
height:100px;
font-size:60px;
}
</style>
</head>
<body>
<input type ="text" id="result"/>
<input type ="button" value="c" onclick="clr()"/>
<input type="button" value ="1" onclick="dis('1')"/>
<input type="button" value ="2" onclick="dis('2')"/>
<input type="button" value ="3" onclick="dis('3')"/>
<input type="button" value ="/" onclick="dis('/')"/>
```

```
<input type="button" value ="4" onclick="dis('4')"/>
<input type="button" value ="5" onclick="dis('5')"/>
<input type="button" value ="6" onclick="dis('6')"/>
<input type="button" value ="-" onclick="dis('-')"/>
<input type="button" value ="7" onclick="dis('7')"/>
<input type="button" value ="8" onclick="dis('8')"/>
<input type="button" value ="9" onclick="dis('9')"/>
<input type="button" value ="+" onclick="dis('+')"/>
<input type="button" value ="." onclick="dis('.')"/>
<input type="button" value ="0" onclick="dis('0')"/>
<input type="button" value ="=" onclick="solve('=')"/>
<input type="button" value ="*" onclick="dis('*')"/>
<script>
function dis(val)
{
document.getElementById("result").value+=val
}
function solve()
{
let x=document.getElementById("result").value
let y=eval(x)
document.getElementById("result").value=y
}
```

```
function clr()
{
document.getElementById("result").value=""
}
</script>
</body>
</html>
```