

Neural Network Hyperparameter Optimization

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Presentation Outline

- **Introduction**

- **Part I: An Early Stopping Algorithm Based on Learning Curve Matching**
Chris Ouyang

- **Part II: Population Based Training with MagmaDNN and OpenDIEL**
Daniel McBride

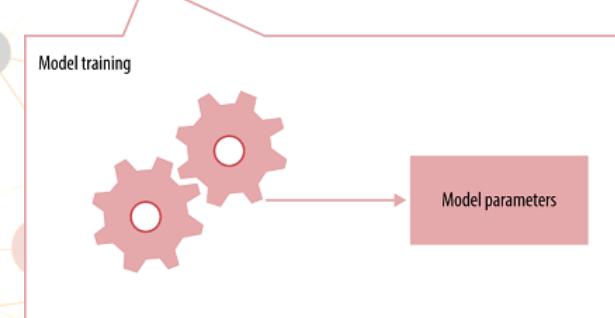
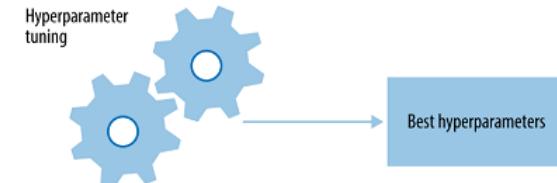
Introduction

- **What is a hyperparameter?**

They are neural network “presets” like network architecture, learning rate, batch size, and more.

- **Why do we need to optimize the hyperparameters?**

A poor choice of hyperparameters can cause a network’s accuracy to converge slowly or not at all.



Introduction

- **What are some obstacles to optimizing hyperparameters?**
 - The Curse of Dimensionality
 - Highly irregular (nonconvex, nondifferentiable) search spaces
- **What are some standard hyperparameter optimization techniques?**
 - Classic Approaches: Grid Search, Random Search
 - Modern Approaches: Early Stopping, Evolutionary Algorithms

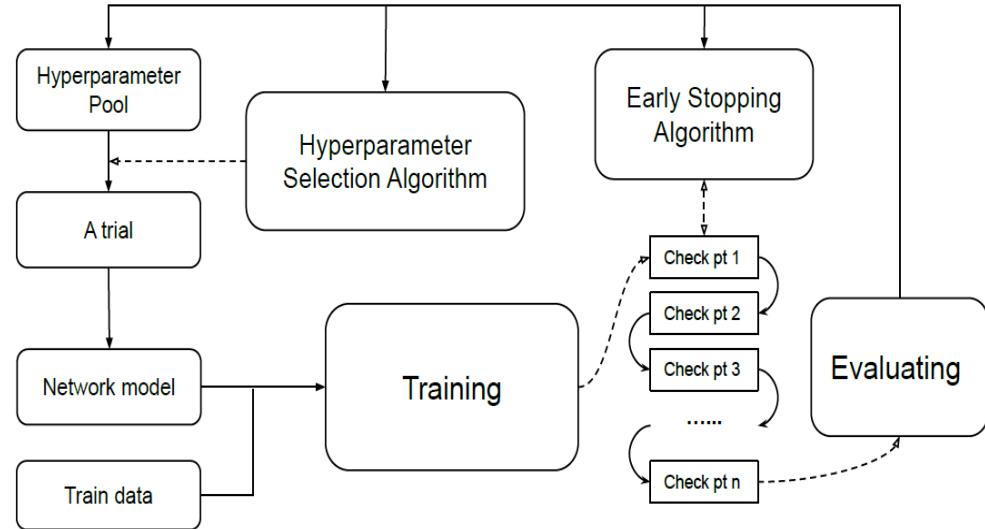
Part I

An Early Stopping Algorithm Based on Learning Curve Matching

Chris Ouyang

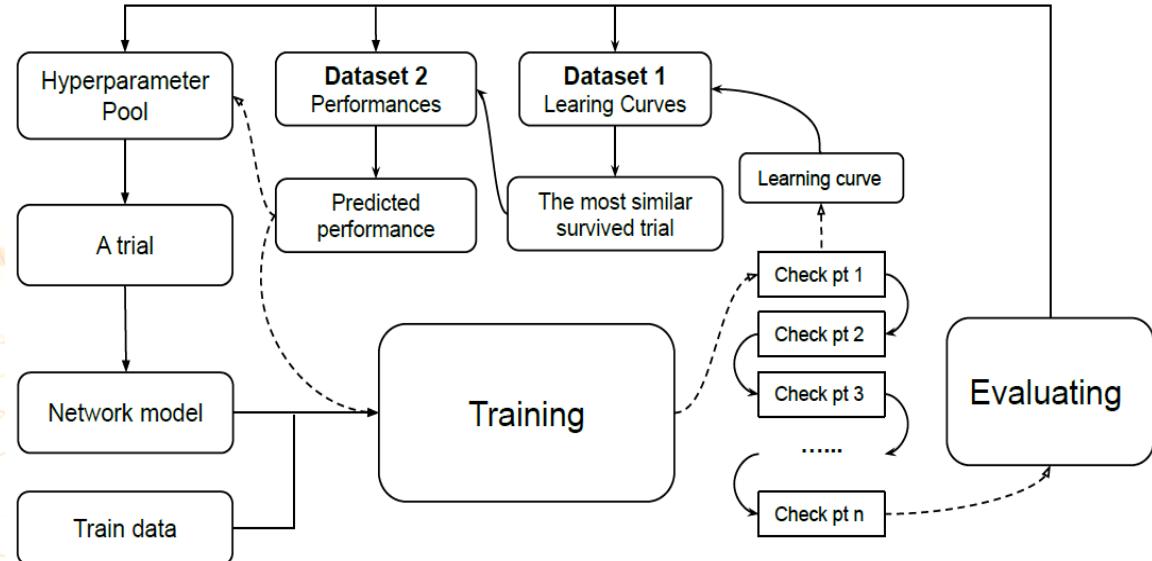
Hyperparameter Algorithms

- **Hyperparameter Selection:**
Random search, grid search and Bayesian optimization
- **Early stopping:** Successive Halving Algorithm (SHA) and Hyperband
- **Advanced Algorithm:** Evolutionary Algorithm, such as population based training (PBT) and swarm optimization.

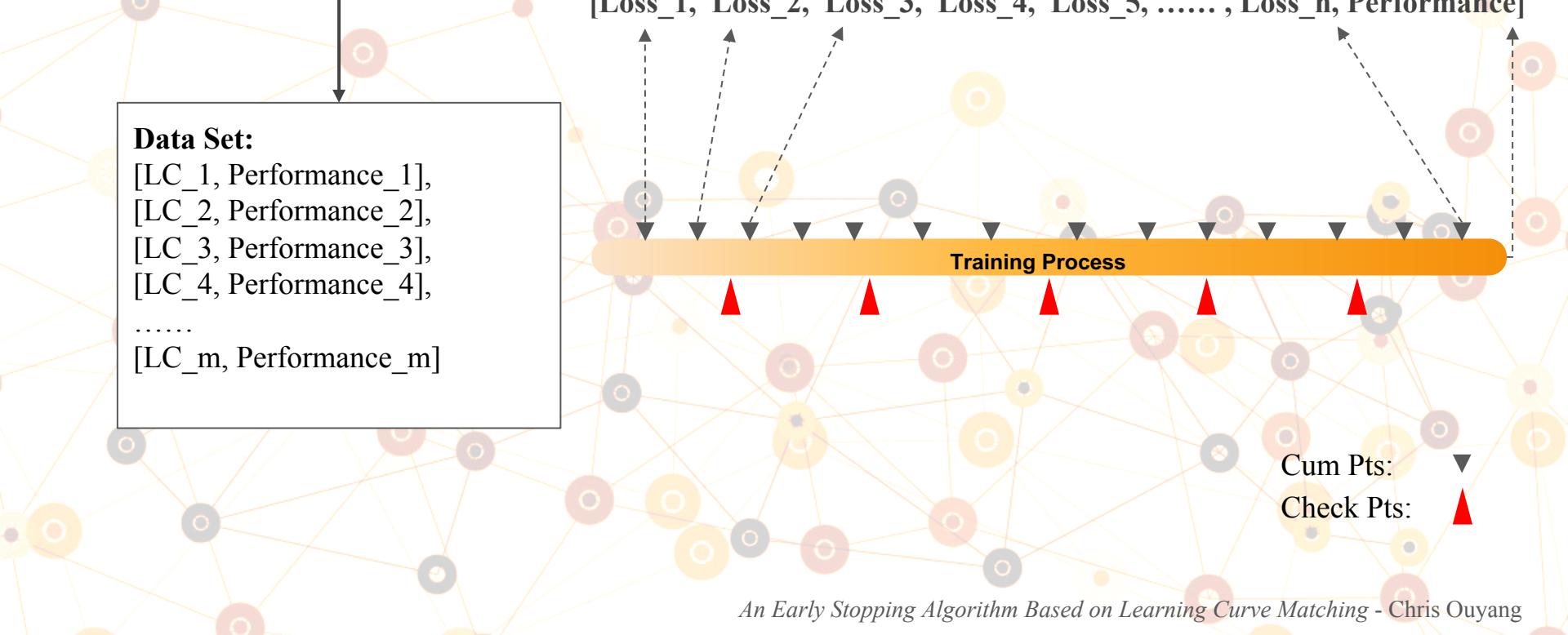


LCM Algorithm: Flow Chart and Terms

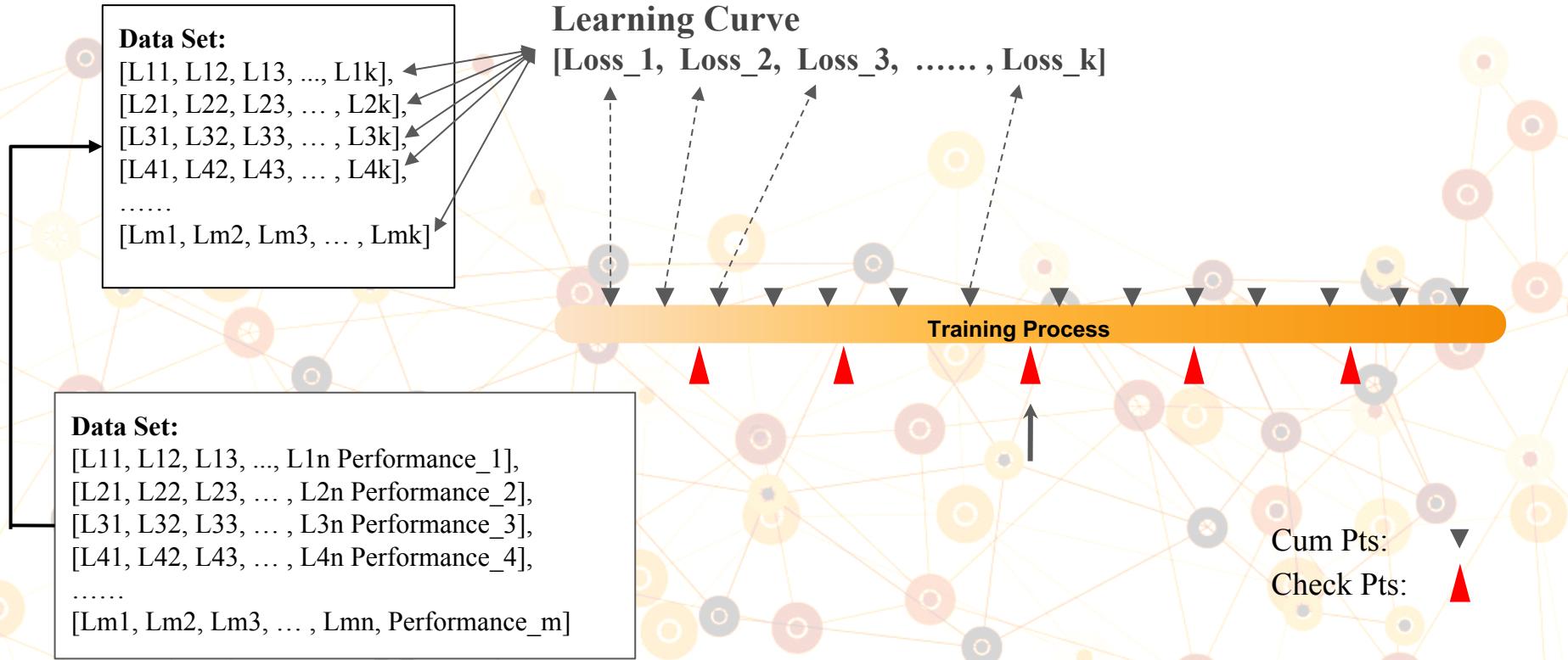
- **Trials:** Sets contain a single sample for every hyperparameter.
- **Learning Curves:** arrays of the numerical values of loss function in some certain stages during a single training.
- **Check Points:** points where apply LCM to decide whether abort the training



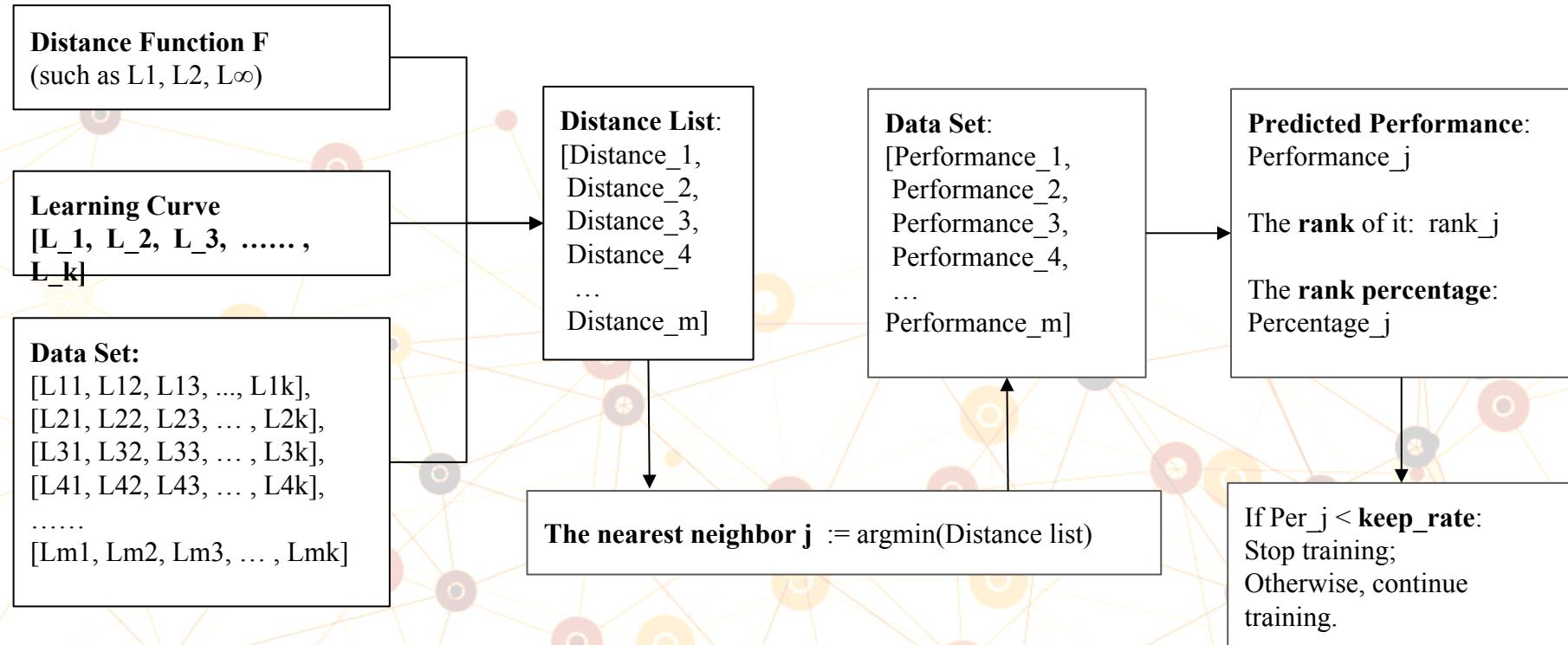
LCM Algorithm: Cumulation Stage



LCM Algorithm: Checking Stage



LCM Algorithm: Checking Stage



LCM Algorithm: Comparisons

- **Network:** Only one dense layer
- **Dataset:** MNIST
- **Optimizer:** stochastic gradient descent
- **Hyperparameter:** Epochs, batch sizes, learning rate, momentum and decay
- **Benchmark:** Random search
- **Times:** 9

	Trials	Computer Time (S)	Best Performance (%)
LCM	100	778.50	97.10
Random	100	3657.75	97.41

Remark: In 5 of 9 experiments, two algorithms got the same optimal hyperparameters.

LCM Algorithm: Comparisons

- **Network:** Only one dense layer
- **Dataset:** MNIST
- **Optimizer:** stochastic gradient descent
- **Hyperparameter:** Epochs, batch sizes, learning rate, momentum and decay
- **Benchmark:** Random search
- **Times:** 6

	Trials	Computer Time (S)	Best Performance (%)
LCM	37.67	4800	97.82
Random	67.33	4800	97.69

Remark: In 4 of 6 experiments, two algorithms got the same optimal hyperparameters.

LCM Algorithm: Comparisons

- **Network:** Four CNN layers and several dense layers
- **Dataset:** CIFAR10
- **Optimizer:** Adam
- **Hyperparameter:** More than 10 hyperparameters
- **Benchmark:** Random search
- **Times:** 12

	Trials	Computer Time (S)	Best Performance (%)
LCM	100	8069.08	67.05
Random	100	26498.00	67.26

Remark: in 7 of 12 experiments, two algorithms got the same optimal hyperparameters.

Part II

Population Based Training with MagmaDNN and OpenDIEL

Daniel McBride

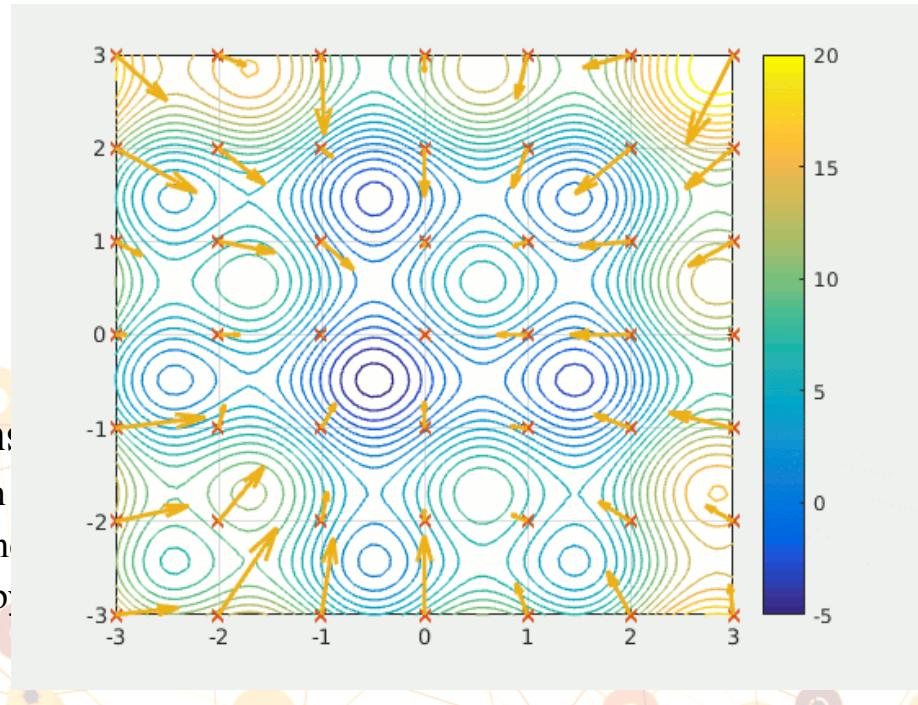
PBT: Background

- **What is Population Based Training (PBT)?**

PBT is an evolutionary hyperparameter optimization algorithm.

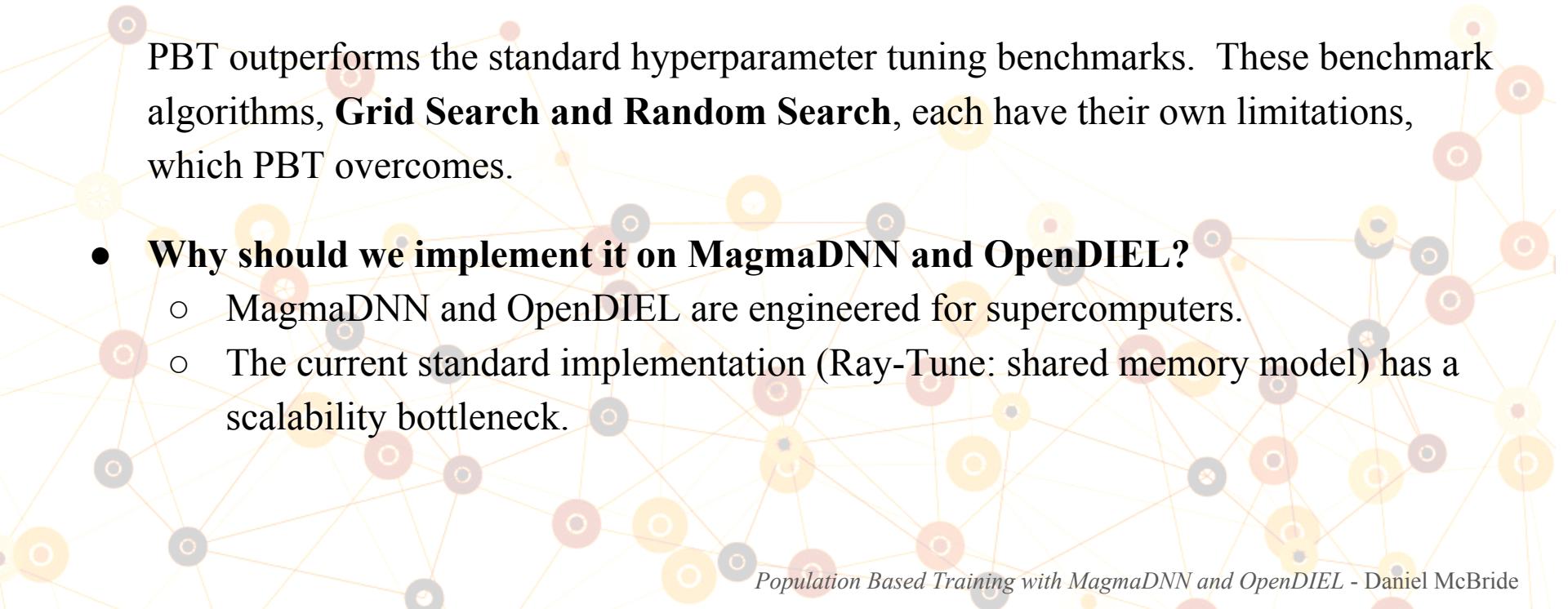
- **Evolutionary optimization algorithms** use natural models to inspire a particular approach to traversing a search space. One classic case is the Particle Swarm Optimization algorithm, inspired by the swarming behavior of bees.

Particle Swarm Optimization



PBT: Background

- **What are the benefits of PBT?**



PBT outperforms the standard hyperparameter tuning benchmarks. These benchmark algorithms, **Grid Search and Random Search**, each have their own limitations, which PBT overcomes.

- **Why should we implement it on MagmaDNN and OpenDIEL?**

- MagmaDNN and OpenDIEL are engineered for supercomputers.
- The current standard implementation (Ray-Tune: shared memory model) has a scalability bottleneck.

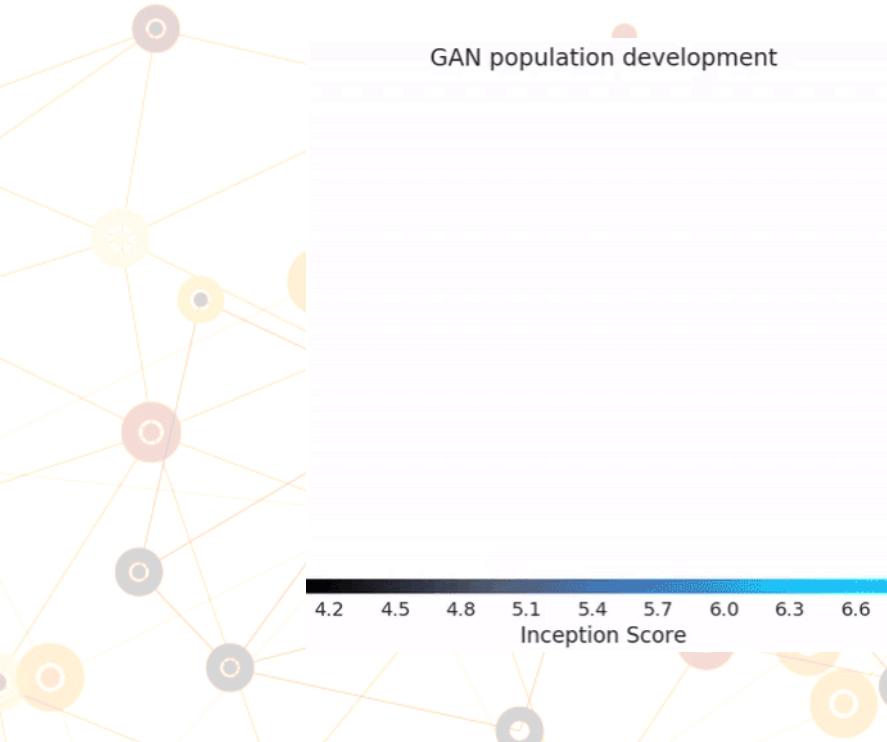
PBT: Algorithm

How does the PBT Algorithm work?

- Population Model
- Stochasticity
- Explore / Exploit
- Early Stopping
- Evolution
- Adaptive Hyperparameter Scheduling

PBT: Algorithm

How does the PBT Algorithm work?



PBT: Algorithm

Does PBT's functionality improve on the benchmark algorithms?

	Grid Search	Random Search	PBT
Parallelizability	✓	✓	✓
Stochasticity	✗	✓	✓
Early Stopping	✗	✗	✓
Adaptive Hyperparameters	✗	✗	✓

PBT: Analysis - Dynamic Learning Rate

- **Data: MNIST**

- 60k images of handwritten digits 0-9
- 256 greyscale pixels per image
- 10 categories (0-9)

- **Network: MagmaDNN**

- Network Structure: In -> FCB -> Sig -> FCB -> Sig -> FCB -> Out
- Weight Optimizer: Stochastic Gradient Descent
- Number of Epochs = 5
- Batch Size = 32

- **Benchmark:** constant learning rate = .0016

- **Experiments:** dynamic learning rate schedules with variable initial values

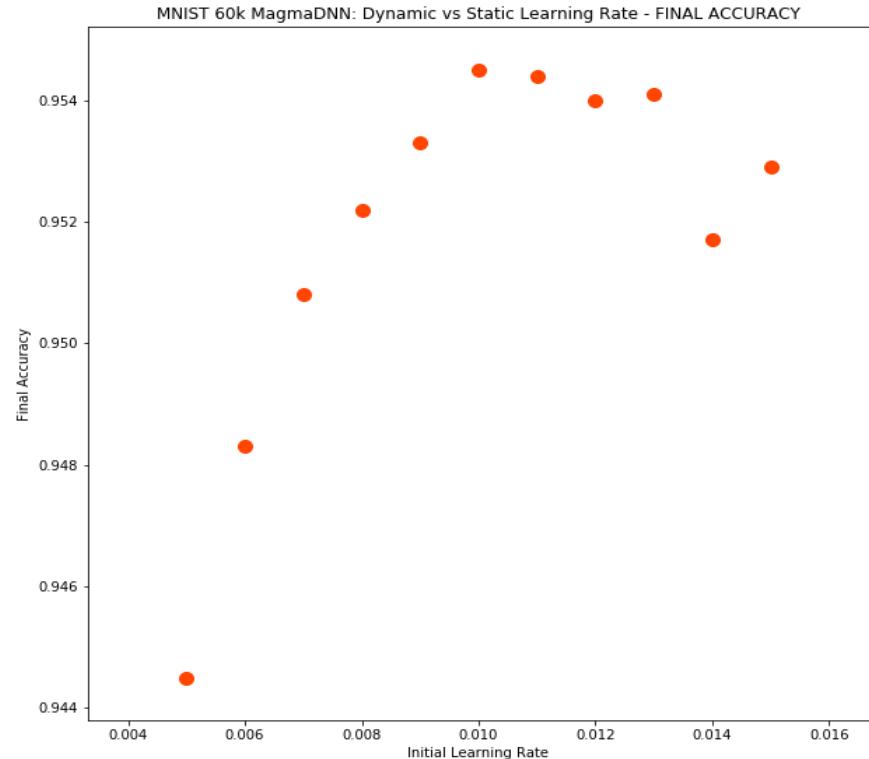
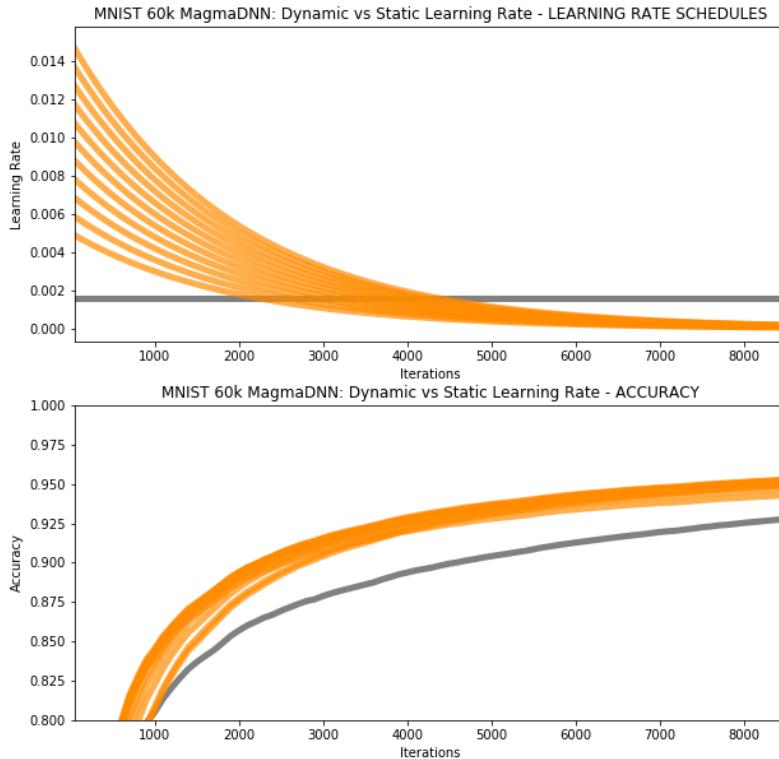
*FCB :=
Connected

Fully

Layer with Bias

Sigmoid

PBT: Analysis - Dynamic Learning Rate



PBT: Goals

- Extend the OpenDIEL Grid Search Application to have PBT functionality, i.e. stochasticity and evolution.
- Program more custom MagmaDNN classes to explore the effect of tuning Convolutional Neural Network hyperparameters.
- Implement PBT on MagmaDNN and OpenDIEL with a distributed Worker, and overcome the Ray-Tune bottleneck.

Thanks for listening!

-The Hyperparameter Team

