Feature Aggregation in Process Mining Programmer's Guide to adding new attributes and filters

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1 Introduction

The goal of this document is to guide users of our tool for feature aggregation and clustering of event logs to add new attributes and filters that a log can be augmented or filtered by. This will require some programming experience on the side of the user.

2 Adding new attributes to be augmented

This section explains step by step how to add new attributes that can be derived for event logs.

2.1 Programming the derivation method

1. Choosing an abbreviation:

All attribute derivations have a corresponding abbreviation consisting of a letter and a number.

The letter denotes the type of attribute that is derived. There are four possible categories:

- Time related(abbrv.: T): such as service time, waiting time, etc.
- Workload related(abbrv.: R): such as the workload of a certain resource or activity
- Control flow(abbrv.: C): such as previous activity
- Data attributes(abbrv.: D): such as the max value of a certain attribute in a trace

The number is just chosen as the next highest free number in that category.

For the rest of section 2, lets assume the attribute we want to add to be abbreviated T5.

2. Writing the method:

Disclaimer: The names of classes and methods need to be followed, adjusting only for your abbreviation.

Create a file called add_T5.py in the folder add_Attributes

Define a method in that file called $add_{-}T5(log)$, which receives the log to which it adds attribute T5 and then return the log.

If you need certain info about the log's attributes, global variables are available in the log_utils.py file denoting the timestamp, case id, resource, activity and, if there, lifecycle attribute.

For inspiration on how to work with log objects, useful imports or other issues, take a look at the other files in the folder.

3. Importing the new file:

Next write the import statement: from . import add_T5 into the file called add_Attr.py.

2.2 The necessary UI changes:

All changes for the UI are to be done in the file *Attributes.html*, which can be found in the html template folder.

- 1. Add a check dropdown function exactly as seen in the picture 1. You can use copy paste. Then, of course, change to an unused name for example $check_dropdownT5$
- 2. Change the value in its first line's function (in the picture 1: 'time4 text') to something like 'time5 text'.

```
function check_dropdown4(){

yar variavel_text = document.getElementById('time4-text')

if (variavel_text.style.display=='none'){variavel_text.style.display='block';}

else {variavel_text.style.display='none';}

function_sheek_decederat(){

function_sheek_decederat(){
```

Figure 1: Check dropdown function example.

```
div style='position: absolute; top: 27%; left: 65%; right: 5%; text-align: center;'>

/**Altributes to derive:
/*Altributes (T1)
/*Altributes (T
```

Figure 2: Entries for update button box.

- 3. Next add a line for your new Attribute derivation function in the update button boxes list as seen in picture 2.
 - Naturally with your id and description followed by its abbreviation. As a reminder, in our example the id was 'time5 text' and the abbreviation T5.
- 4. Above the previous change, add an entry into the dropdown menu of the category your attribute is in. For the example it is the time category as seen in picture 3.
 - Once again decide on an id for example time5 and a description followed by the abbreviation. For the onclick function call the one you wrote, in our example 'check_dropdownT5()'.

Figure 3: Entries for dropdown menu.

5. Lastly, add an entry in the function of the update button for your abbreviation to be added

into the list of attributes to be derived. This takes the form of an if condition that checks if the attribute was chosen and, if so, pushes the abbreviation into the list called *listattributes* as seen in picture 4.

In our example the id we need to use is 'time5 - text' and the abbreviation is T5

```
// IMPORTANT for functions with additional input, add after their list attribute push, see t
          function updateButton() {
              const listattributes = []
              const listExtraInput = []
166
              if (document.getElementById('time1-text').style.display=='block'){
                  listattributes.push("T1")
171
              if (document.getElementById('time2-text').style.display=='block'){
                  listattributes.push("T2")
174
              if (document.getElementById('time3-text').style.display=='block'){
                  listattributes.push("T3")
176
178
              if (document.getElementById('time4-text').style.display=='block'){
                  listattributes.push("T4")
```

Figure 4: Entries for update button function.

2.3 Changes if additional input is needed for derivation:

If you need additional user input for your attribute derivation, there is an albeit somewhat ugly way to do it.

1. Add a prompt for user input into the update button's function in *Attribute.html* (same place as last step of prior subsection) as seen in picture 5.

Basically, add the last three lines into your attribute's if condition and change their description to fit your attribute's abbreviation and description.

```
if (document.getElementById('data-flow3-text').style.display=='block'){
    listattributes.push("D3")
    let additional_input = prompt("Attribute D3 requires an event attribute as input such as: Resource?");
    console.log("Chosen attribute for D3"+ additional_input)
    listExtraInput.push('D3:' + additional_input)
}
```

Figure 5: Prompt for user input in update button function.

2. In $add_Attr.py$ in the folder $add_Attributes$:

Add your abbreviation to the list called extra_input_needed as seen in the picture 6.

3. Assuming you adhered to the steps before, all that is left to do is to adjust your method to receive a second argument after the log like for example: def apply_T5(log, extra_input_string):.

```
# create actual list from info string via ,
49
         extra info list = extra info.split(',')
50
51
52
53
         # list of attribute abbreviations that require extra info
54
         extra input needed = ['D1','D2','D3','D4','D5','D6']
55
         # call each chosen function:
57
         for abbrv in attr list:
60
             name of method = "add " + abbrv
```

Figure 6: List for extra input attributes in add_Attr.py.

3 Adding new filters

This section describes step by step how to add new filters.

3.1 Programming the filter

1. Choosing the filter's abbreviation:

All filters have a corresponding abbreviation starting with the letter F followed by a number unique to that filter. For simplicity just choose the next free increment.

For the rest of section 3, lets assume the filter we want to add to be abbreviated F8.

2. Add the filter method:

In the file apply_filters.py add your method called apply_F8 that gets a log-object(pm4py data type) as argument and returns the log object but filtered.

Pm4py has useful methods such as for filtering traces. Just look at the already existing filters for examples.

3.2 The necessary UI changes

All changes for the UI are to be done in the file *Filters.html*, which can be found in the html template folder.

1. Add a variable and instantiate it with 0 like in the picture 7, for our example:

```
var\ filter8 = 0
```

2. Add a check filter function:

Like in the picture 8, only change the function name and id. For our example it would be $check_filter8()$ and filter8.

3. Add an entry to the filter display:

Add an entry like the others but with in our example 'filter8' as the id and the previously created check function being 'check_filter8()' as onclick. Afterwards a short description text with the abbreviation in brackets appended. For reference see picture 9.

```
var filter1 = 0
var filter2 = 0
var filter3 = 0
var filter4 = 0
var filter5 = 0
var filter6 = 0
var filter7 = 0

function check_filter1(){
    if (filter1==0){
        filter1 = 1
             document.getElementById('filter1').style.color='white'
             document.getElementById('filter1').style.backgroundColor='lightblue'
    }
    else {
```

Figure 7: Variables for the filters in Filters.html.

```
function check_filter2(){

filter2==0){
    filter2 = 1
    document.getElementById('filter2').style.color='white'
    document.getElementById('filter2').style.backgroundColor='lightblue'
}

else {
    filter2 = 0
    document.getElementById('filter2').style.color='#818181'
    document.getElementById('filter2').style.color='white'
}

document.getElementById('filter2').style.backgroundColor='white'
}
```

Figure 8: check filter function in Filters.html.

4. Add entry in the function of the Filter Event Log button:

A simple if condition with an expression to push the abbreviation into the list called listFilters. Follow picture 10 and adjust to for our example filter8 and "F8" respectively.

3.3 Changes if additional input is needed for filter

If you need additional user input for your filter, there is an albeit somewhat ugly way to do it.

- 1. Add a prompt for user input into the filter button's function in *Filter.html* (same place as last step of prior subsection) as seen in picture 11.
 - Basically, add the last three lines into your filters' if condition and change their content to fit your filters' abbreviation and description.
- 2. In $apply_filters.py$:
 - Add your abbreviation to the list called extra_input_needed as seen in the picture 12.
- 3. Assuming you adhered to the steps before, all that is left to do is to adjust your method to receive a second argument after the log like for example: def apply_F8(log, extra_input_string):.

Figure 9: Entries for filter display in Filters.html.

```
upon clicking filter all previously
\perp \angle 0
           function filterButton() {
127
128
               // list all chosen filters
129
130
               const listFilters = []
               // list for extra input
131
               const listExtraInput = []
132
133
               if (filter1==1){
134
                    listFilters.push("F1")
135
136
137
               if (filter2==1){
138
                    listFilters.push("F2")
139
140
141
               if (filter3==1){
142
                    listFilters.push("F3")
143
144
```

Figure 10: Entries for function of filter button in Filters.html.

```
if (filter6==1){
    listFilters.push("F6")
    let additional_input = prompt("Filter F6 requires the name of an activity, which is to be filtered for");
    console.log("Chosen activity for F6"+ additional_input)
    listExtraInput.push('F6:' + additional_input)

if (filter7==1){
    listFilters.push("F7")
    let additional_input = prompt("Filter F7 requires the name of a resource, which is to be filtered for");
    console.log("Chosen resource for F7"+ additional_input)
    listExtraInput.push('F7:' + additional_input)
}
```

Figure 11: Prompt for user input in filter button function.

```
# create actual list from extra_input string via ,
extra_info_list = extra_input.split(',')

# list of filter abbreviations that require extra_input
extra_input_needed = ['F6','F7']

# call each chosen filter's function:
for abbrv in filter_list:

    name_of_method = "apply_" + abbrv
```

Figure 12: List for extra input filters in apply_filters.py.