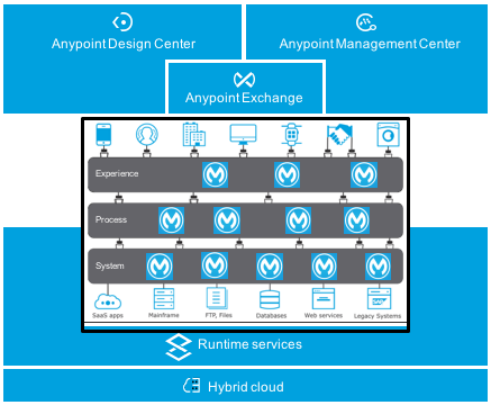
PART 1: Implementing API-Led Connectivity with Anypoint Platform

Objectives

- Describe what API-led connectivity is and its benefits
- Use Anypoint Platform to take an API through its complete lifecycle
- Design, build, deploy, manage, and govern an API



Module 1: Introducing API-Led Connectivity

Objectives

- Identify the problems faced by IT today
- Describe what API-led connectivity is and its benefits
- Explain what web services and APIs are
- Explore API directories and portals
- Make calls to secure and unsecured APIs
- Introduce API-led connectivity with Anypoint Platform
- Explore Anypoint Platform

Introducing API-led connectivity and application networks

Biggest challenge: IT cannot go fast enough

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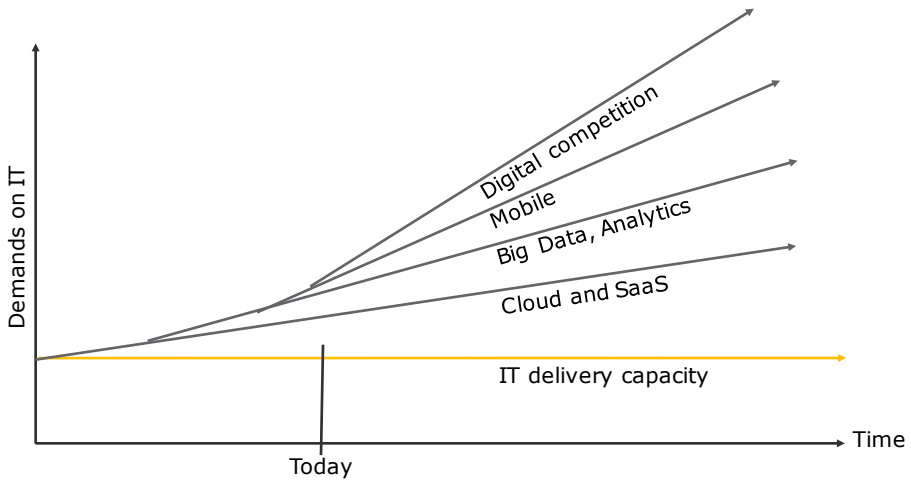
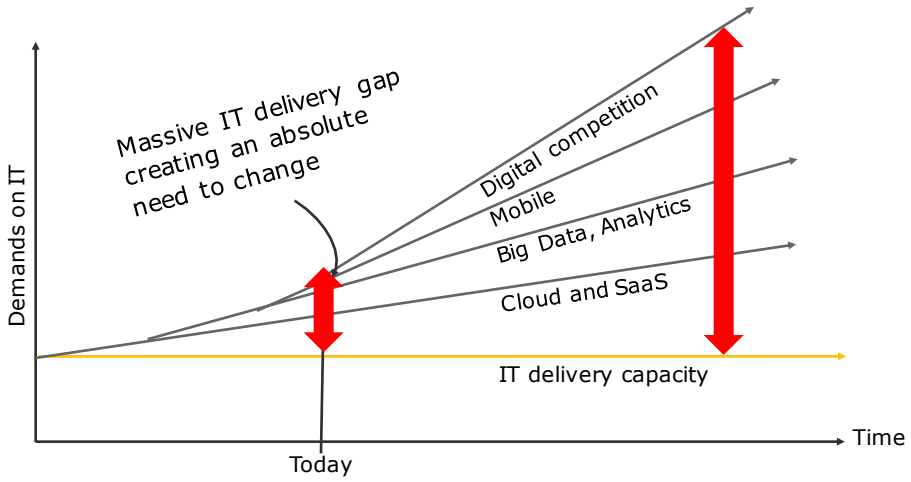
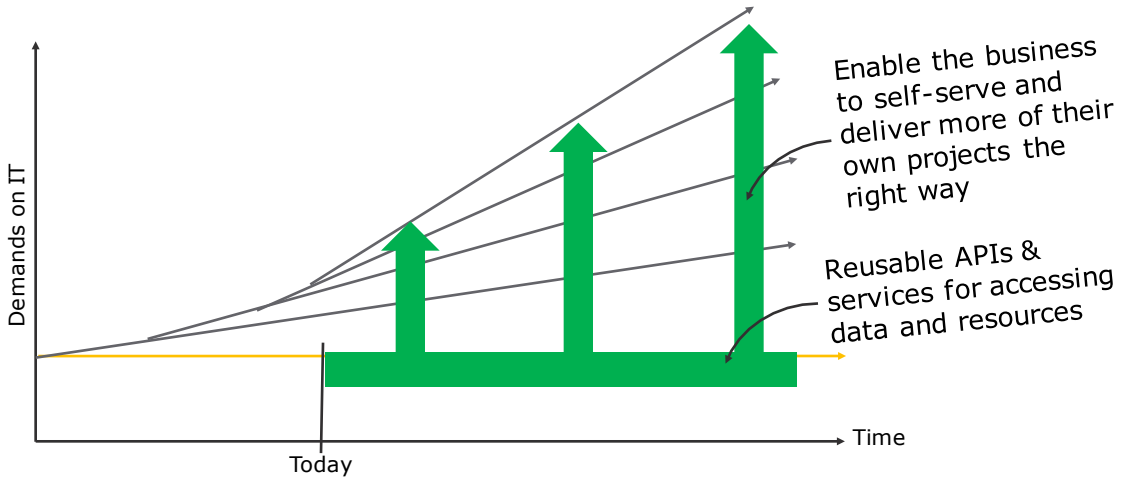


IT's absolute imperative to change



Enabling IT to support business transformation

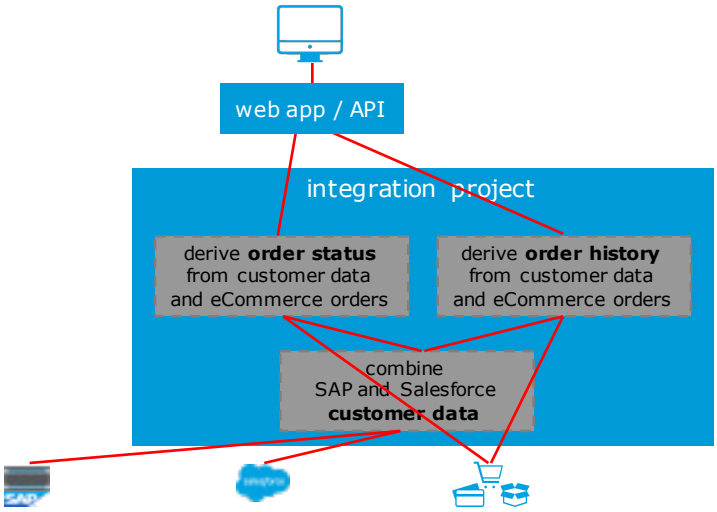


A traditional project-based approach

MuleSoft

Project objective: Web app that provides real-time order status and order history for sales team engaging with customers

- Order data in eCommerce system
- Inventory data in SAP
- Customer data in SAP, SFDC



A traditional project-based approach

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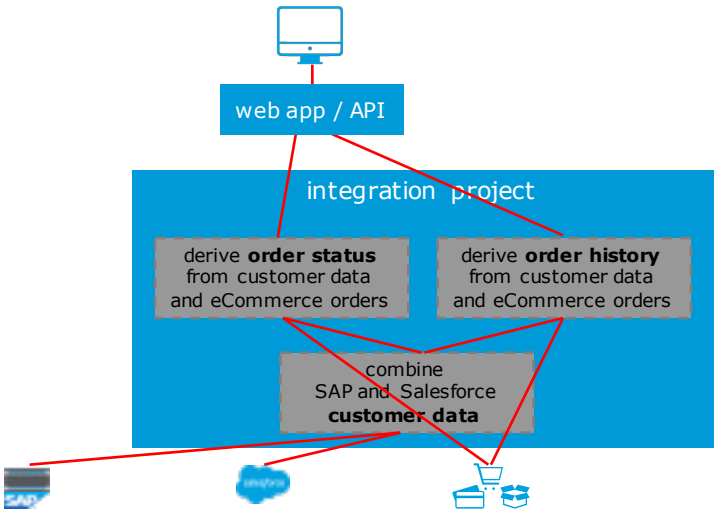
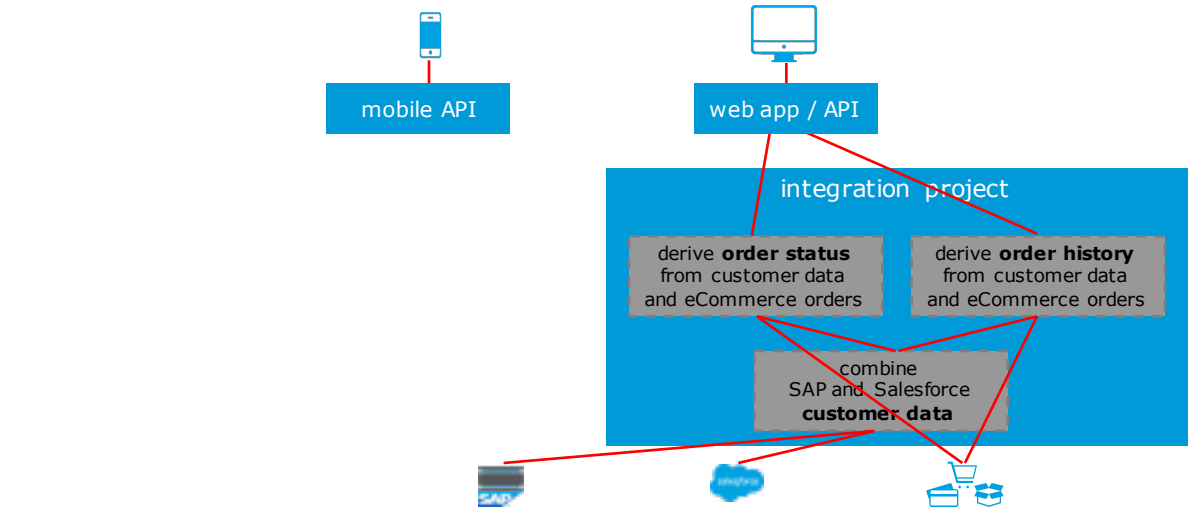
- On time
- Within budget
- Meets requirements
- No reuse
- Tightly coupled to apps
- Lack of governance



6 months later…

MuleSoft



6 months later…

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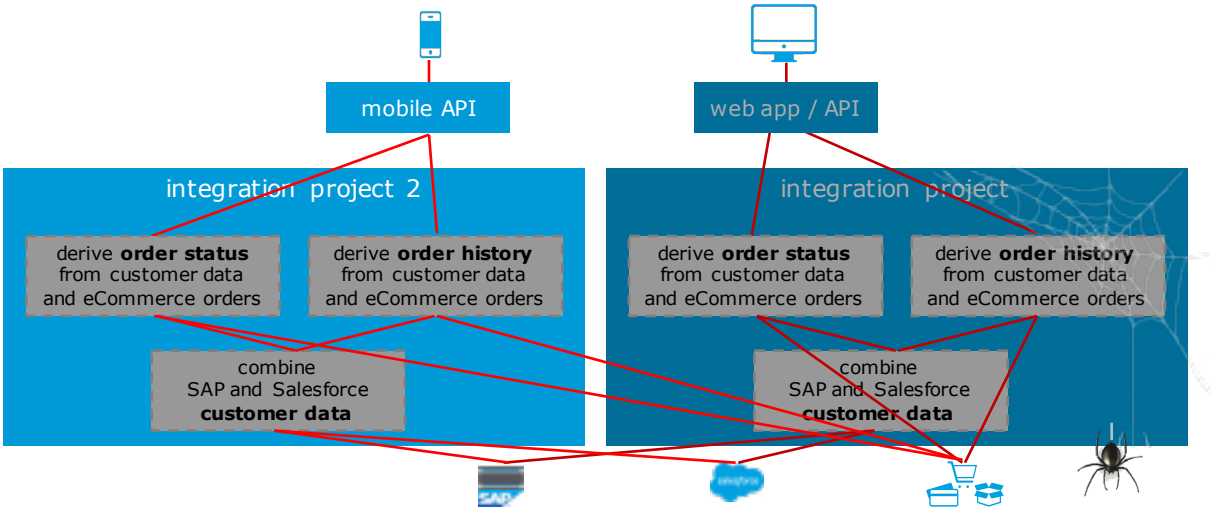

The API-led connectivity approach

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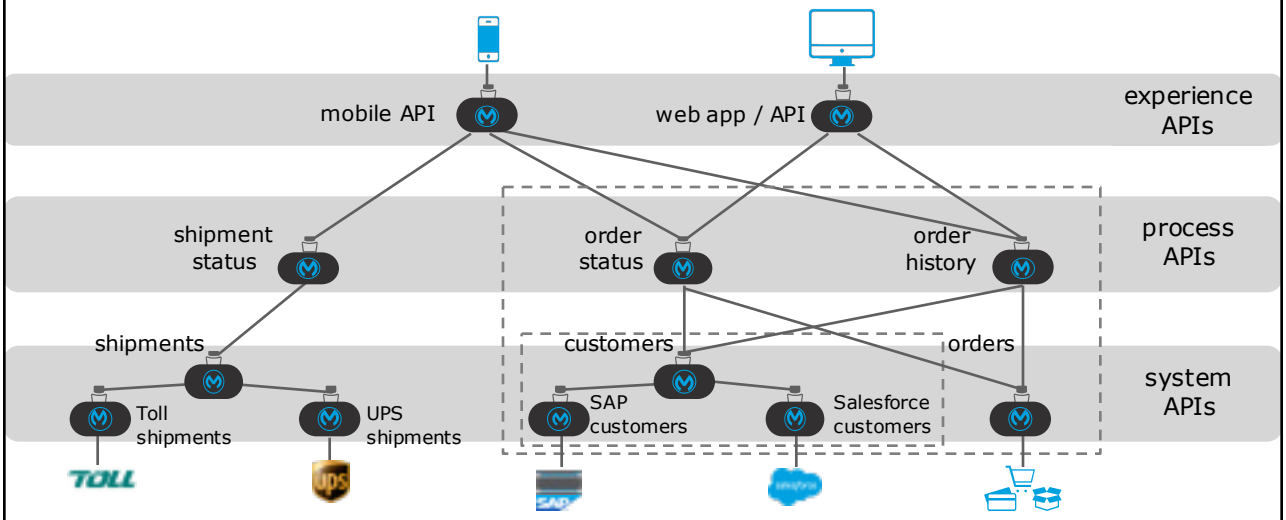
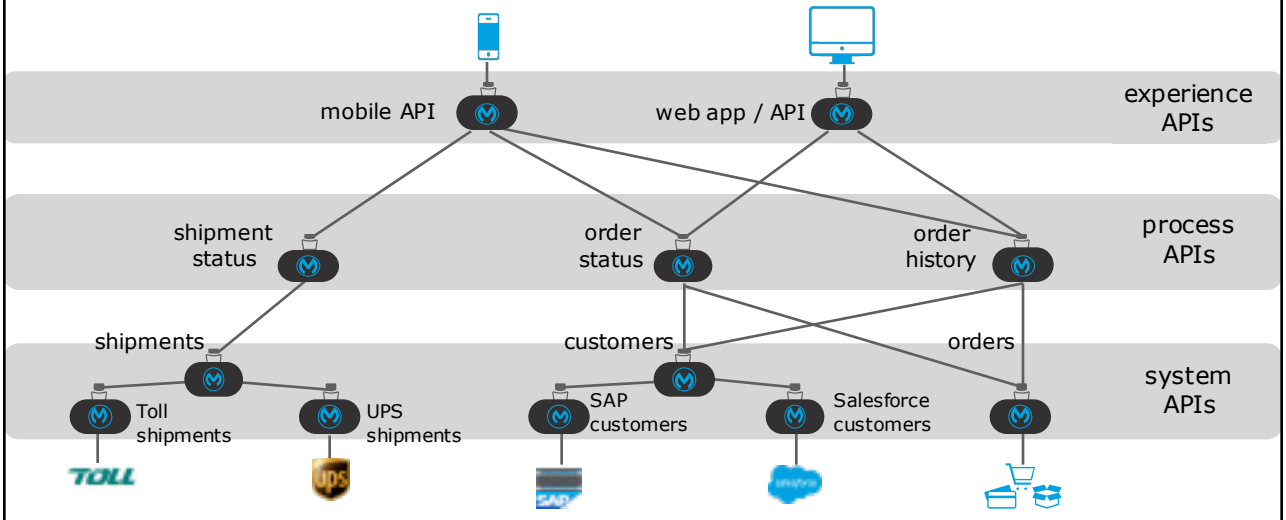


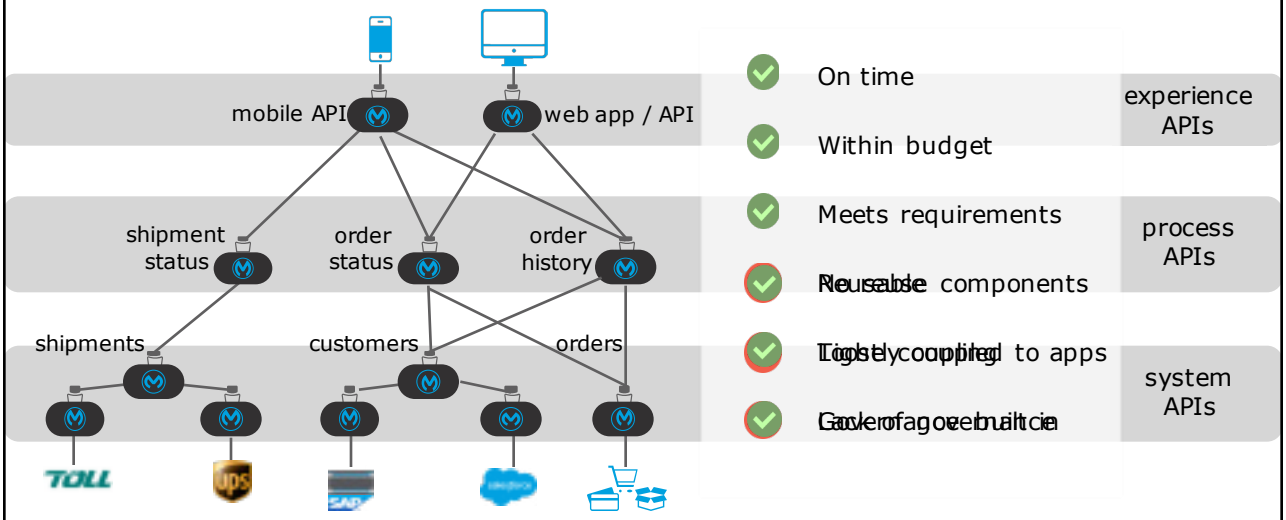
The API-led connectivity approach

MuleSoft



The API-led connectivity approach

MuleSoft



API-led connectivity: Future-proof

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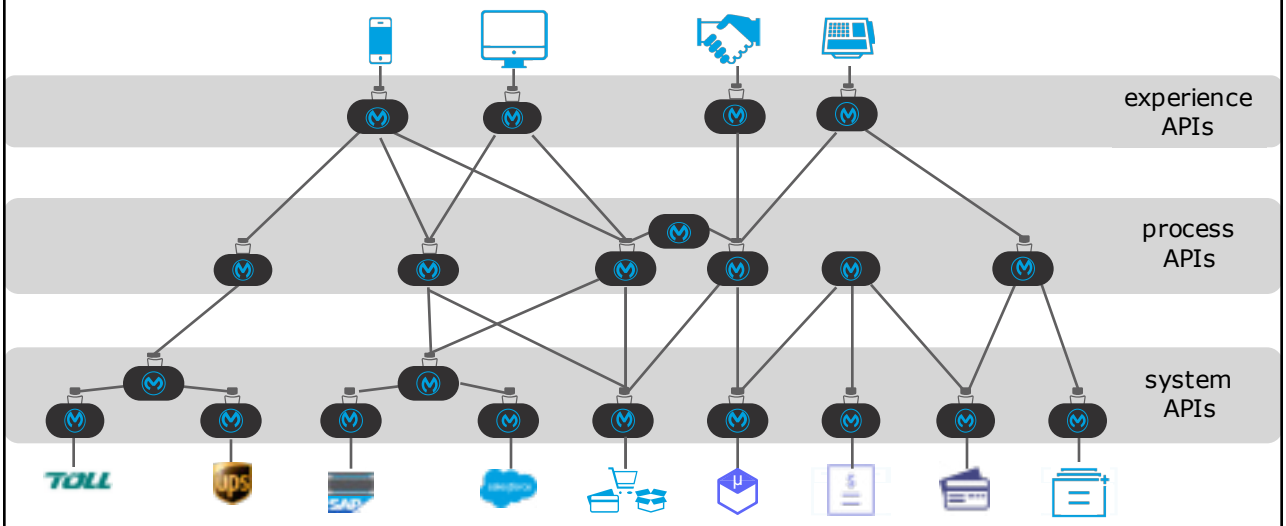

API-led connectivity: Building blocks

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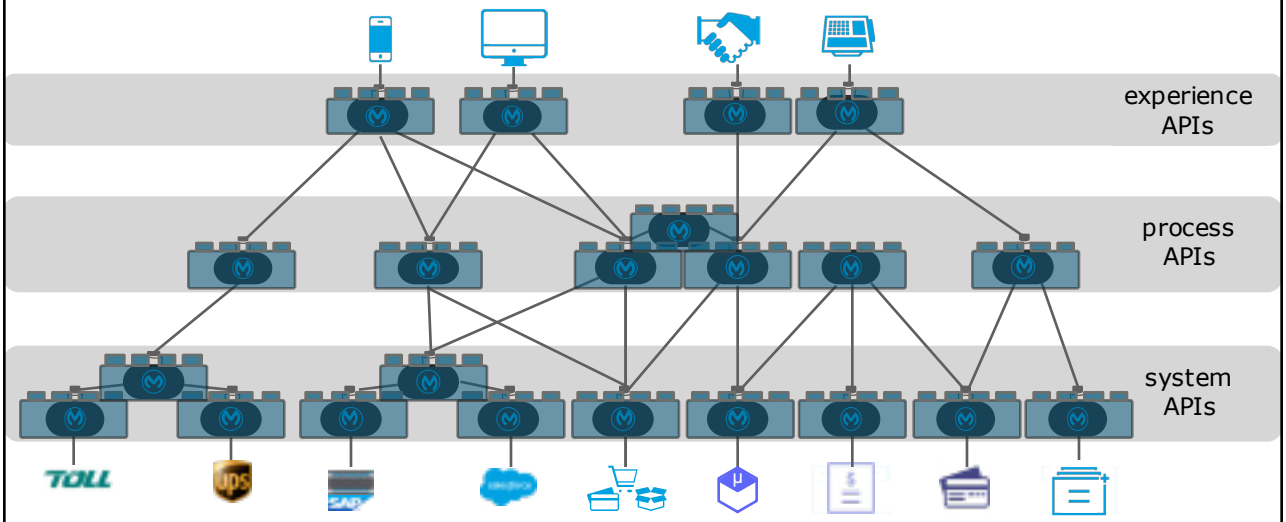

The application network emerges

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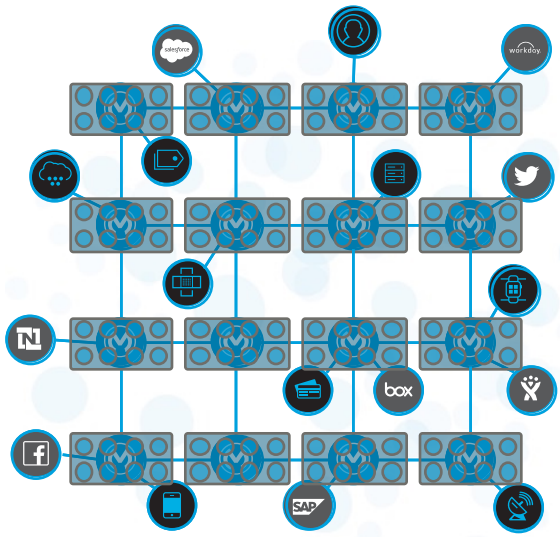
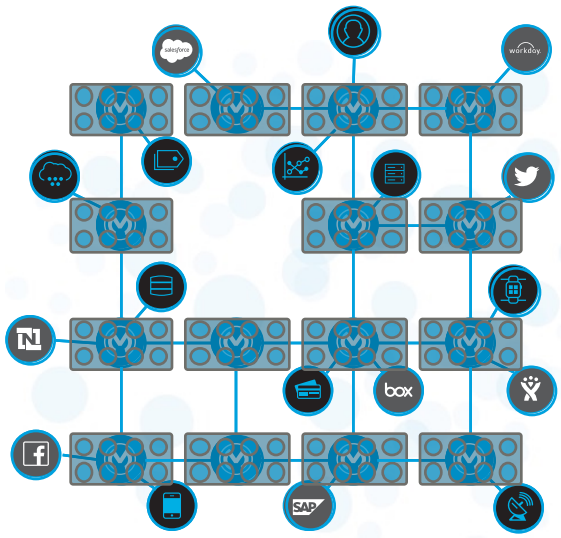


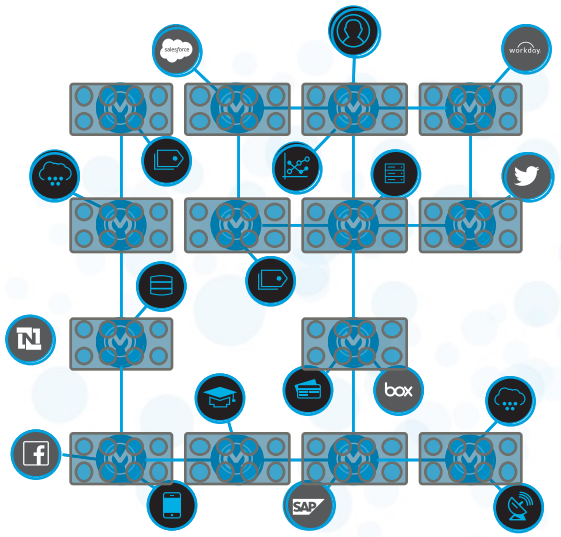
Lather, rinse, repeat

MuleSoft



Lather, rinse, repeat

MuleSoft



Your application network

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Understanding APIs

What exactly is an API?

MuleSoft

- An **API** is an **A**pplication **P**rogramming **I**nterface
- It provides the information for how to communicate with a software component, defining the
  - Operations (what to call)
  - Inputs (what to send with a call)
  - Outputs (what you get back from a call)
  - Underlying data types
- It defines functionalities independent of implementations
  - You can change what's going on behind the scenes without changing how people call it

What do people mean when they say API?

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They could be referring to a number of things…

1. An API interface definition file
   - Defines what you can call, what you send it, and what you get back
2. A web service
   - The actual API implementation you can make calls to or the interface of that API implementation
3. An API proxy
   - An application that controls access to a web service, restricting access and usage through the use of an API gateway

Understanding web services

What is a web service?

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- Different software systems often need to exchange data with each other
  - Bridging protocols, application platforms, programming languages, and hardware architectures
- A **web service** is a method of communication that allows two software systems to exchange data over the internet
- Systems interact with the web service in a manner prescribed by some defined rules of communication

Rules for communication

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- The rules must define
  - How one system can request data from another system
  - Which specific parameters are needed in the data request
  - What would be the structure of the data produced
  - What error messages to display when a certain rule for communication is not observed

The parts of a web service

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- **The web service API**
  - Describes how you interact with the web service
  - It may or may not (though it should!) be explicitly defined in a file
  - It could be any sort of text in any type of file but ideally should implement some standard API description language (or specification)
- **The web service interface implementing the API**
  - Is the code providing the structure to the application so it implements the API
  - This may be combined with the actual implementation code
- **The web service implementation itself**
  - Is the actual code and application

Two main types of web services

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- SOAP web services
  - Traditional, more complex type
  - The communication rules are defined in an XML-based WSDL (Web Services Description Language) file
- RESTful web services
  - Recent, simpler type based on representational state transfer (REST) based communications
  - Use the existing HTTP communication protocol

Introducing SOAP web services

SOAP web services

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- Other systems interact with the web service in a manner prescribed by its WSDL description using SOAP protocol
- WSDL (Web Services Description Language)
  - An interface in XML-based, machine processable format
  - Defines operations, arguments, data types, and more
- SOAP (Simple Object Access Protocol)
  - An XML-based protocol
  - Defines the message architecture and message formats
- Requires tooling to publish and consume them

Example SOAP web service WSDL

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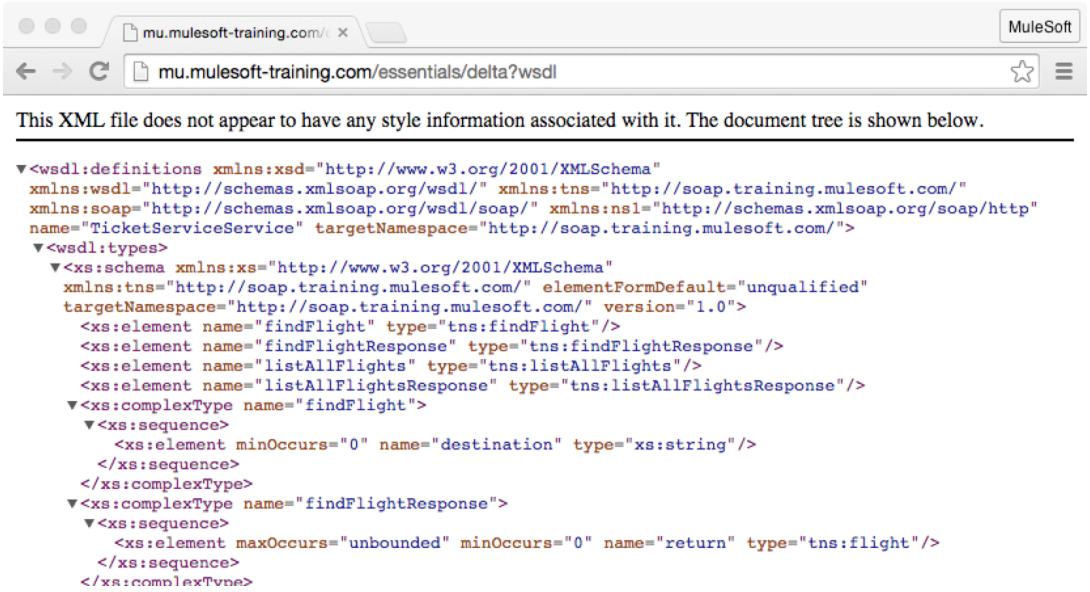
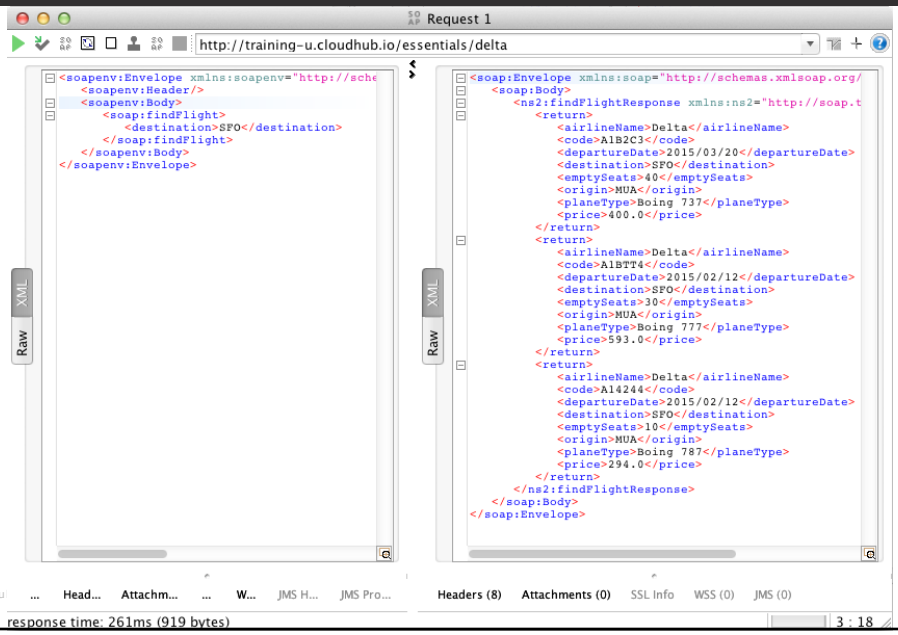


SOAP messages

- SOAP messages are typically sent over HTTP
  - Other protocols can also be used
  - SOAP request is sent as the body of an HTTP POST
- Are based on XML
  - Message request and response are XML files
  - The structure of the XML is validated against an XSD file

Example SOAP web service request and response



Example SOAP web service operations

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- getCcompanies()
- companies()
- listCompanies()
- getCompaniesByCountry("France")
- getOneCompany(3)
- addCompany("name","address",…)
- deleteCompany(3)
- editACompany(3,"new data")

Introducing RESTful web services

RESTful web services

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- Second generation web services
- Simple and easy to use
  - Do not require XML-based web service protocols (SOAP and WSDL) to support their interfaces
  - Use standard HTTP protocol
- Lightweight without a lot of extra XML markup
- Human readable results (usually JSON or XML)
- Easy to build, no toolkits required

RESTful web services

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- REST stands for Representational State Transfer
  - An architectural style where clients and servers exchange representations of resources using standard HTTP protocol
- Other systems interact with the web service using the HTTP protocol
  - The HTTP request method indicates which operation should be performed on the object identified by the URL
    - GET, POST, DELETE, PUT, PATCH

RESTful web service requests

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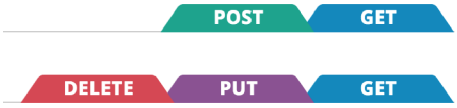
- Data and resources are represented using URIs
- Resources are accessed or changed using a fixed set of operations
  - **GET** retrieves the current state of a resource in some representation (usually JSON or XML)
  - **POST** creates a new resource
  - **DELETE** deletes a resource
  - **PUT** replaces a resource completely
    - If the resource doesn't exist, a new one is created
  - **PATCH** partially updates a resource
    - Just submitted data



Example RESTful web service calls

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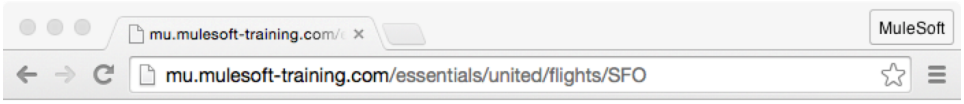
- (GET)/companies
- (GET)/companies?country=France
- (GET)/companies/3
- (POST)/companies with JSON/XML in HTTP body
- (DELETE)/companies/3
- (PUT)/companies/3 with JSON/XML in HTTP body

Example RESTful web service response

- JSON (JavaScript Object Notation)
  - A lightweight data-interchange format
  - Human-readable syntax
  - Supports collections and maps




```
{"flights":
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777","origin":"MUA","code":"ER39rj","emptySeats":23,"destination":"SFO"}]}
```
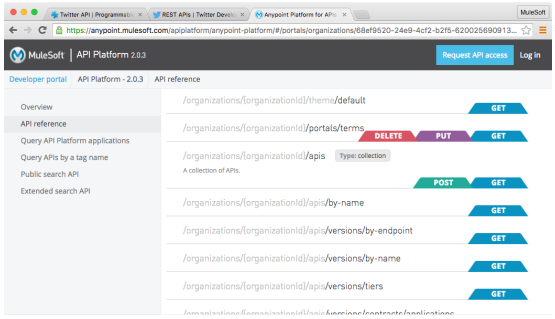


Walkthrough 1-1: Explore API directories and portals

- Browse the ProgrammableWeb API directory
- Explore the MuleSoft Developer portal for popular APIs
- View an API definition file
- Explore the MuleSoft Developer portal for Anypoint Platform
- Use the API Console in an Anypoint Platform API Portal to make sample calls to an API



Calling RESTful web services

Calling RESTful web services

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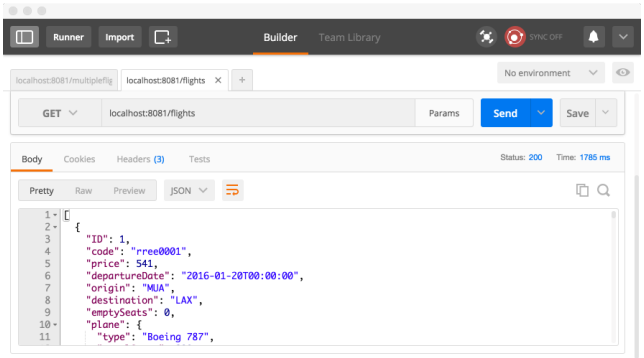
- To call web services, you need to write code or have a tool to make the HTTP requests
  - Need to be able to specify the HTTP method, request headers, and request body
- Some tools
  - A cURL command-line utility
  - Postman (for Google Chrome)
  - Advanced Rest Client (for Chrome)
  - More…



Making calls to RESTful APIs

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- Unsecured APIs
  - The API may be public and require no authentication
- Secured APIs
  - The API may be secured and require authentication
  - You may need to provide credentials and/or a token
  - Often a proxy is created to govern access to an API
  - We will call and then later create an API secured by credentials
  - You can also secure an API with other authentication protocols
    - OAuth, SAML, JWT, and more

Getting responses from web service calls

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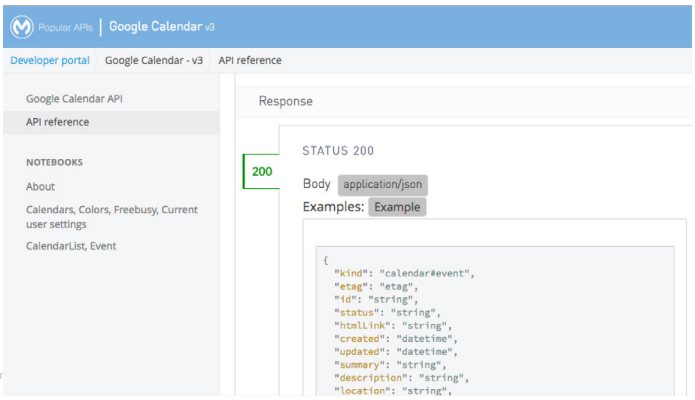
- RESTful web services return an HTTP status code with the response
- The status code provides client feedback for the outcome of the operation (succeeded, failed, updated)
  - A good API should return status codes that align with the HTTP spec



Common HTTP status codes

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Code	Definition	Returned by
200	OK – The request succeeded.	GET, DELETE, PATCH, PUT
201	Created – A new resource or object in a collection.	POST
304	Not modified – Nothing was modified by the request.	PATCH, PUT
400	Bad request – The request could not be performed by the server due to bad syntax or other reason in request.	All
401	Unauthorized – Authorization credentials are required or user does not have access to the resource/method they are requesting.	All
404	Resource not found – The URI is not recognized by the server.	All
500	Server error – Generic something went wrong on the server side.	All

Walkthrough 1-2: Make calls to an API

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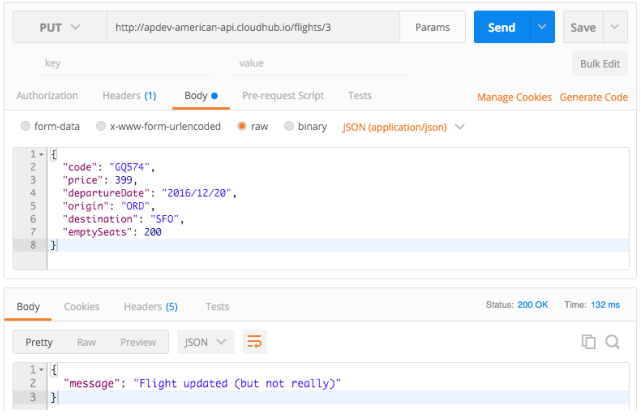
- Use Postman to make calls to an unsecured API (an implementation)
- Make GET, DELETE, POST, and PUT calls
- Use Postman to make calls to a secured API (an API proxy)



Building successful APIs

What's a successful API?

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- Whether it is private or public, it is one that developers want to use and share with others
- The API needs to
  - Have a clear purpose and functionality
  - Be discoverable
  - Be easy to use so developers can quickly become productive using it
- More use means greater engagement and more contributions from developers who add value to your service

Designing for API success

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- Take an API design-first approach!
- Focus on getting API design right before investing in building it
  - Building the implementation of an API is time consuming and expensive to undo

Designing an API that developers want to use

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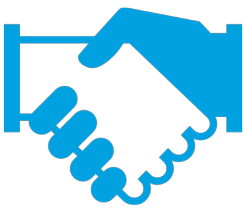
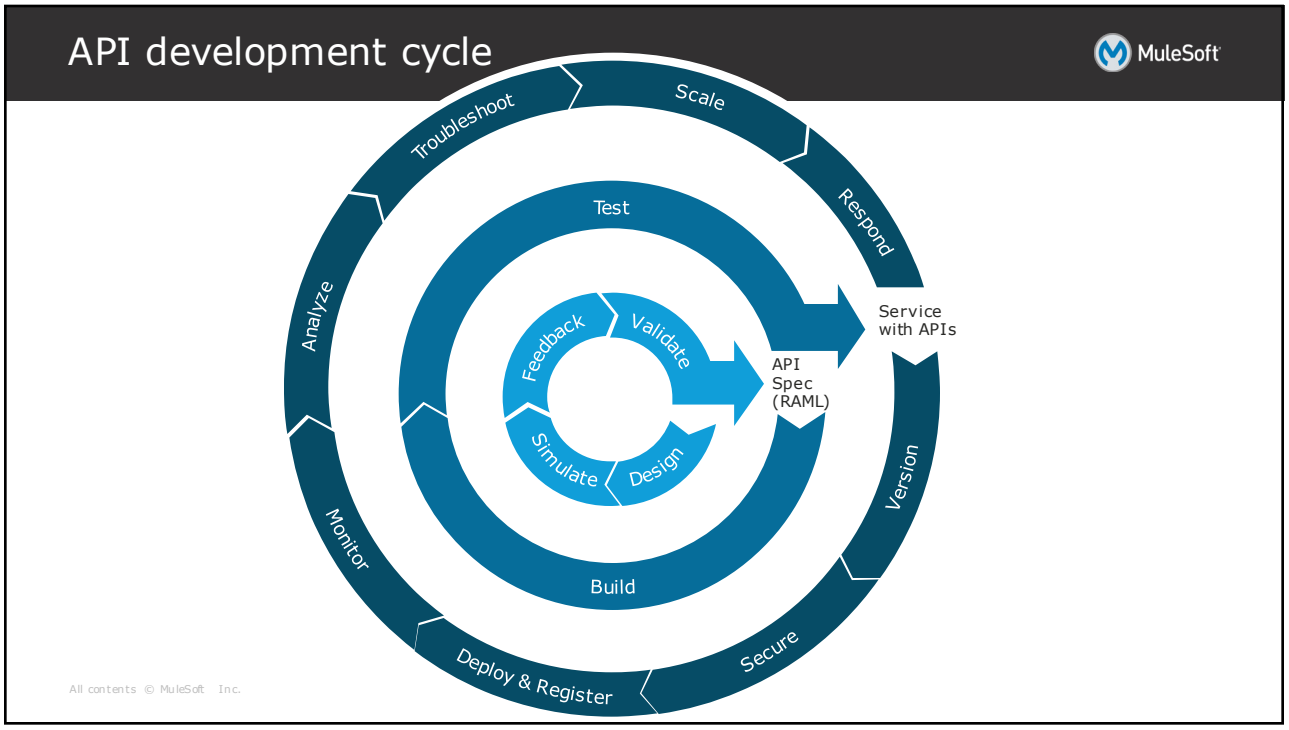
- Start by figuring out what developers really want from your API
- Design the API for the business use case(s) it will fulfill, not to model the backend services or applications they expose
  - Focus on performance of client applications and user experience
- Define it iteratively getting feedback from developers on its usability and functionality along the way
  - Model cleanly and consistently
  - Include developer tools to discover and play with the API





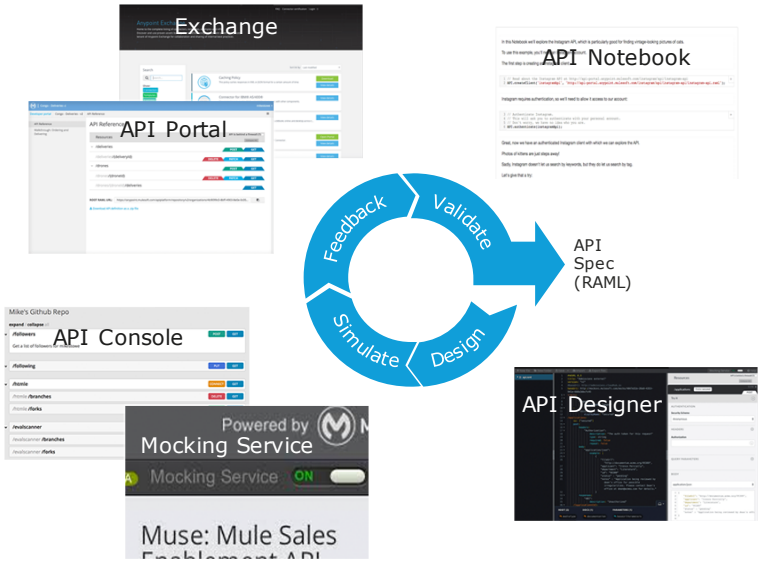
Introducing API-led connectivity with Anypoint Platform

Anypoint Platform

- A unified, highly productive, hybrid integration platform that creates a seamless application network of apps, data and devices with API-led connectivity

- A collection of runtimes, frameworks, tools, and web applications
  - Tools and frameworks for building applications
  - Mule runtime for running applications and applying policies
    - On-prem or in the cloud
  - Web application for
    - Deploying, running, managing, and monitoring applications
    - Defining, managing, and discovering APIs

API development cycle: API definition



API development cycle: API implementation

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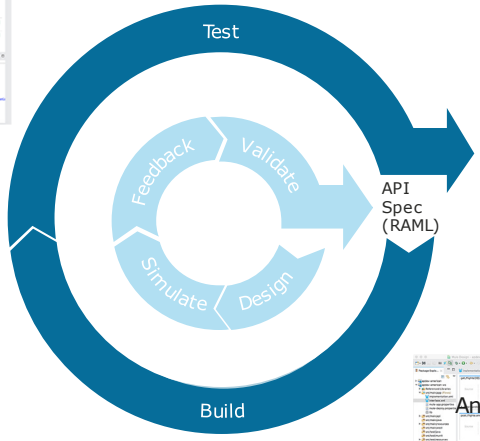
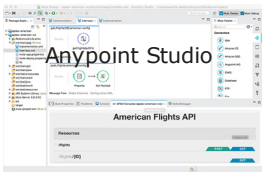
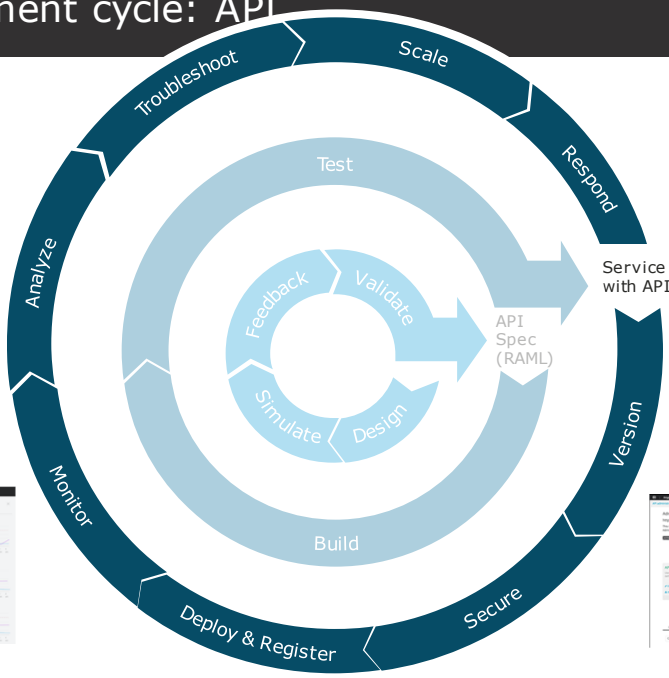
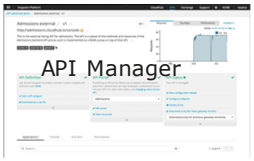


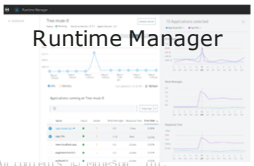


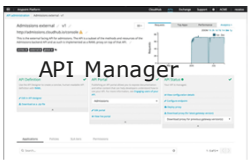
API development cycle: API

MuleSoft

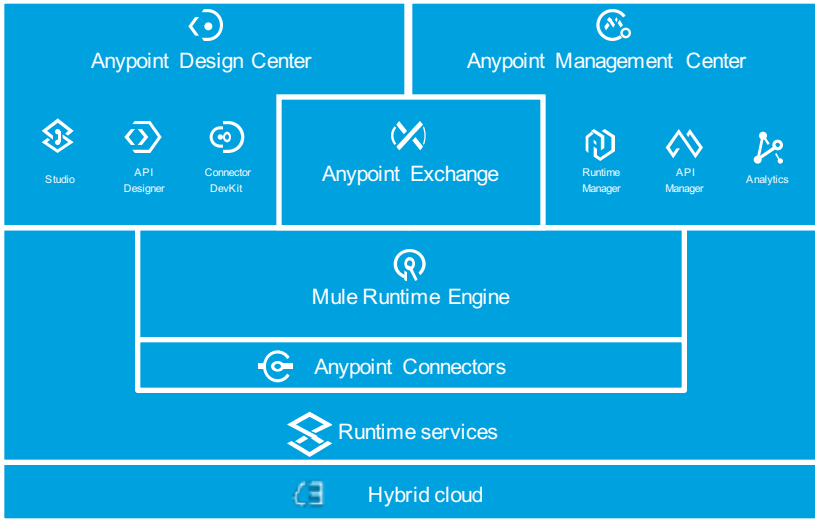






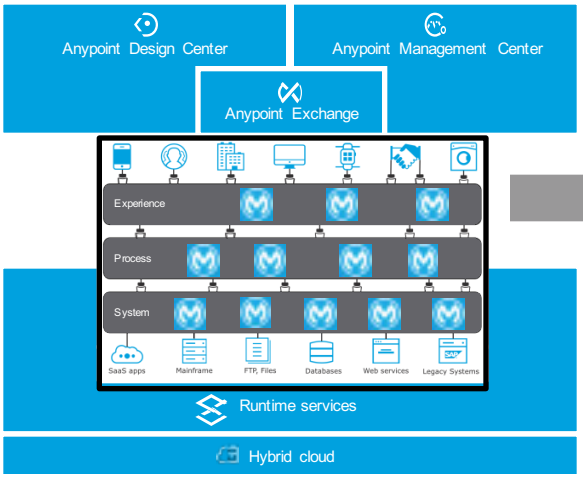


Anypoint Platform: The components



Uniquely enabling an application network

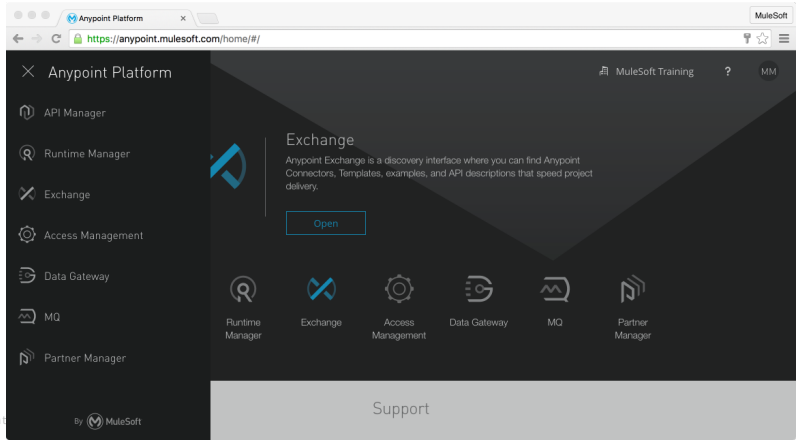
Anypoint Platform



Application Network

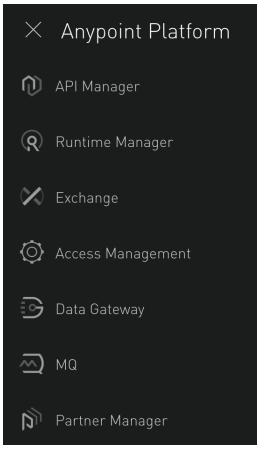
Anypoint Platform: The web application

- Availability
  - In the cloud at http://anypoint.mulesoft.com
  - On-prem as part of Anypoint Platform On-Premises Edition



Core functionality of the web application

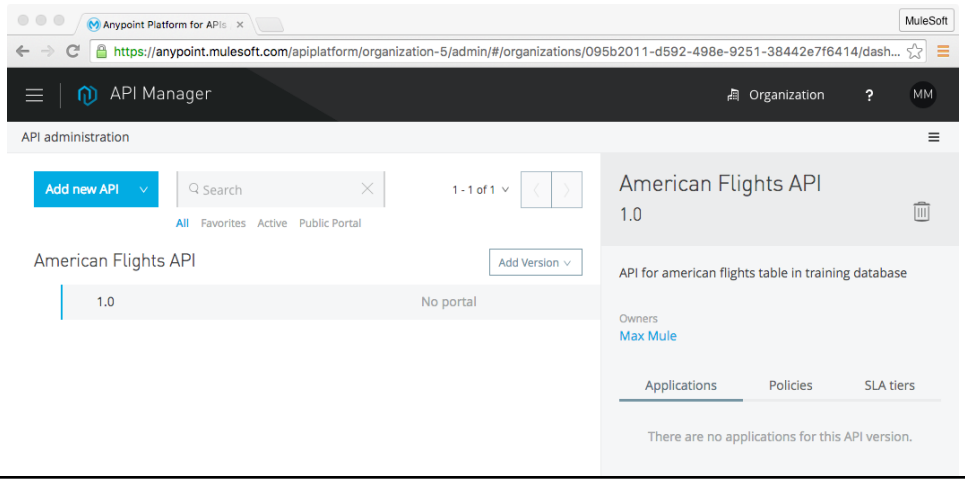
- Designing APIs (API Designer in API Manager)
- Managing APIs (API Manager)
- Creating API portals (API Portal Designer in API Manager)
- Discovering and exploring APIs (API Portals)
- Testing and simulating APIs (API Console, mocking service, API Notebook)
- Deploying apps to the cloud or on-prem (Runtime Manager)
- Managing and monitoring applications (Runtime Manager)
- Sharing APIs, examples, connectors, and more (Exchange)
- Managing users (Access Management)



Walkthrough 1-3: Explore Anypoint Platform

MuleSoft

- Explore Anypoint Platform
- Add an API to Anypoint Platform



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Summary

Summary: API-led connectivity

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- Companies today need to rapidly adopt and develop new technologies in order to stay relevant to customers and keep competitive
  - SaaS, mobile, and the Internet of Things (IoT)
- IT needs to be able to rapidly integrate resources and make them available for consumption
- An API-led connectivity approach can help achieve this
  - Package underlying connectivity and orchestration services as easily discoverable and reusable building blocks
  - Expose them with APIs
  - Structure them across distinct systems, process and experience layers, to achieve both greater organizational agility and greater control

Summary: APIs and web services

MuleSoft

- A web service is a method of communication that allows two software systems to exchange data over the internet
- An API is an application programming interface that provides info for how to communicate with a software component
- The term API is often used to refer to any part of RESTful web service
  - The web service API (definition file)
  - The web service interface implementing the API
  - The web service implementation itself
  - A proxy for the web service to control access to it
- RESTful web services use standard HTTP protocol and are easy to use
  - The HTTP request method indicates which operation should be performed on the object identified by the URL

Summary: Anypoint Platform

MuleSoft

- Anypoint Platform is a connectivity platform for connecting any app, data source, device, and API – both in the cloud and on-prem
- Anypoint Platform has a full suite of capabilities for managing the entire API lifecycle
  - Design, build, deploy, manage, and govern
- Anypoint Platform is a collection of servers, frameworks, tools, and web applications for building, running, managing, and monitoring integration applications and APIs