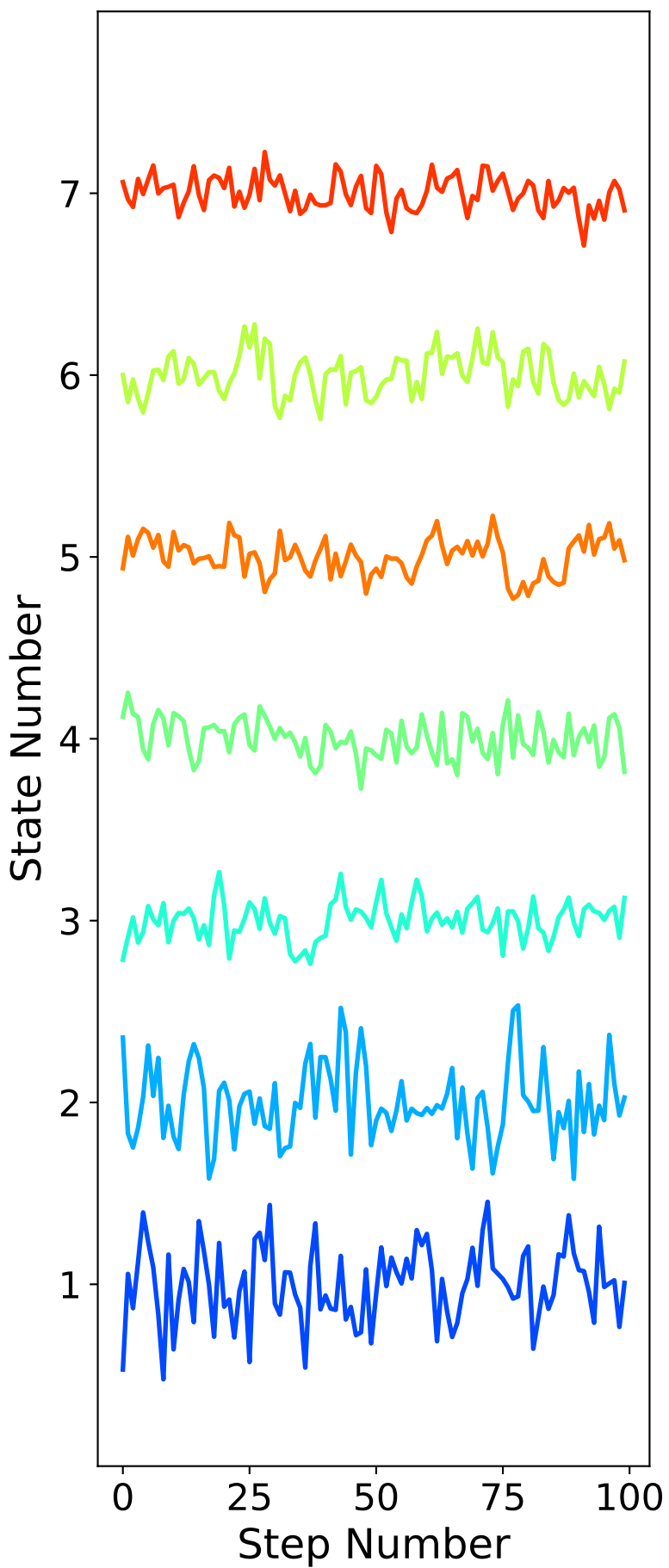


z direction



r direction

