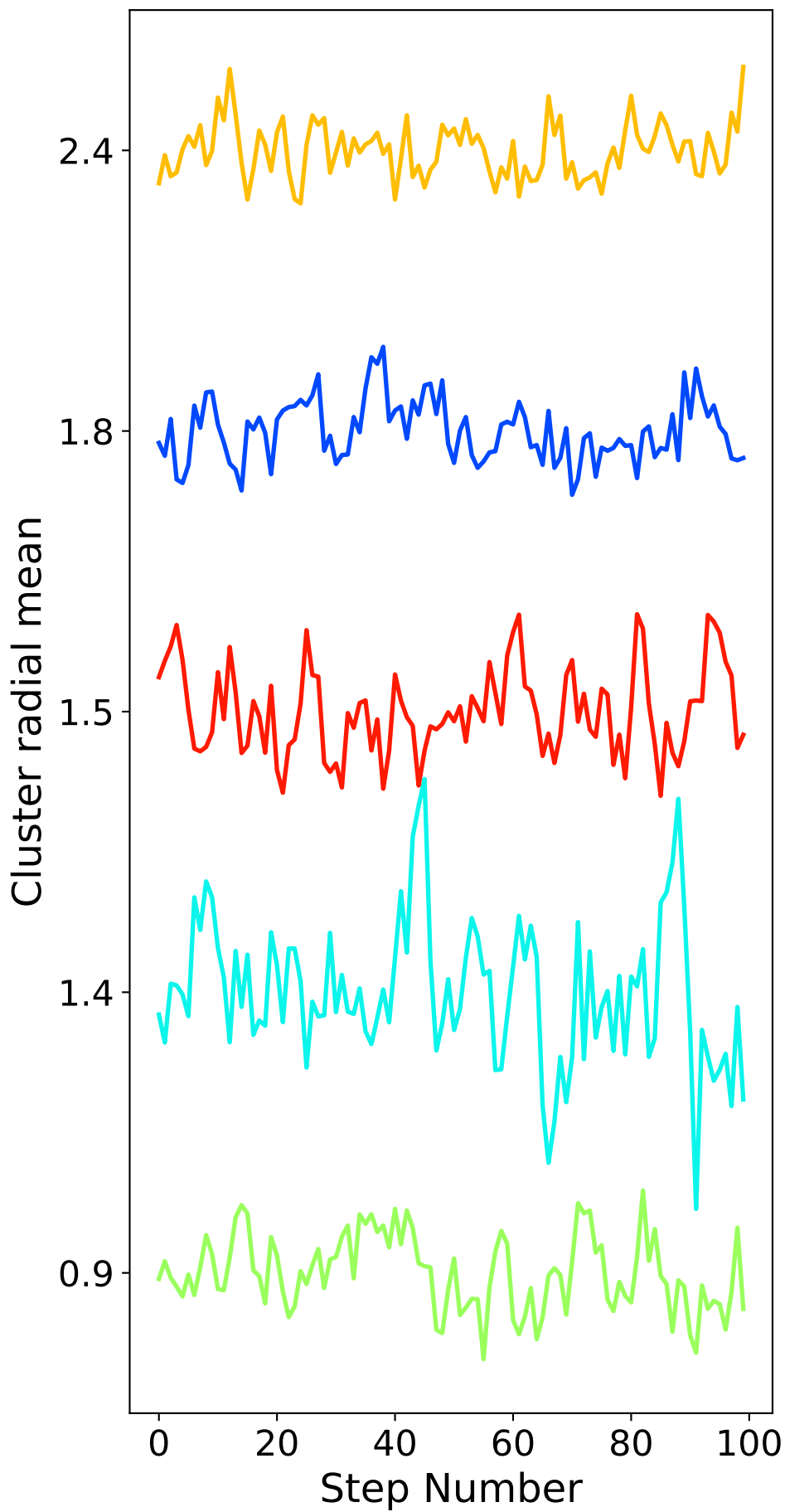


*r* direction



*z* direction

