

# Surface Layer Physics

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## 1 Functionalities

The `SurfaceLayerPhysicsWindow` class provides the following functionalities:

- **Initialization:** Sets up a window for surface layer physics analysis, integrating with the model to access ocean and atmosphere temperatures and coupling parameters.
- **Simulation Control:** Allows users to start and stop a surface layer physics simulation, updating model parameters (drag coefficient, wind speed, sensible and latent heat coefficients) dynamically.
- **Visualization:** Displays a heatmap of surface currents and time series of mean heat flux and wind stress, updated in real-time via animation.
- **Parameter Input:** Enables users to input drag coefficient, wind speed, sensible heat coefficient, and latent heat coefficient, with validation to ensure physical constraints.
- **Logging and Error Handling:** Logs initialization, simulation control, and plot updates using the logging module, with exception handling to display errors via message boxes.

## 2 Simulation Logic

The simulation logic in `SurfaceLayerPhysicsWindow` centers around managing the surface layer physics analysis and visualization.

### 2.1 Initialization

- **Purpose:** Initializes the surface layer physics analysis window with model integration and visualization setup.
- **Process:**

- Stores the model instance for access to ocean and atmosphere temperatures and coupling parameters.
- Sets up a window with a control panel for inputting drag coefficient, wind speed, sensible heat coefficient, and latent heat coefficient, and buttons for starting/stopping the simulation.
- Initializes a matplotlib figure with two subplots: one for a heatmap of surface currents and one for time series of heat flux and wind stress.
- Sets up a simulation grid matching the model's ocean temperature dimensions ( $n_y \times n_x$ ) and initializes surface currents to zero.
- Sets the time step  $\Delta t = 1800$  s to match the main simulation.
- Sets up a timer for animation updates every 100 ms and initializes the plot.
- Logs initialization details and handles exceptions, displaying errors via QMessageBox.

## 2.2 Simulation Control

- **Purpose:** Manages the start and stop of the surface layer physics simulation.
- **Process (Start):**
  - Validates inputs: drag coefficient ( $> 0$ ), wind speed ( $\geq 0$ ), sensible heat coefficient ( $\geq 0$ ), latent heat coefficient ( $\geq 0$ ).
  - Updates model parameters (`model.coupling.drag_coeff`, `model.coupling.wind`).
  - Resets the simulation step, time steps, heat fluxes, wind stresses, and surface currents.
  - Starts a timer to trigger animation updates every 100 ms.
  - Disables the start button and enables the stop button.
- **Process (Stop):**
  - Stops the timer and animation.
  - Enables the start button and disables the stop button.
  - Logs actions and handles exceptions, displaying errors via QMessageBox.

## 2.3 Plot Update

- **Purpose:** Updates the visualization of surface currents, mean heat flux, and wind stress.
- **Process:**
  - Checks if the simulation should continue (current step < total\_time/ $\Delta t$ ).
  - Validates and updates model parameters from user inputs.
  - Computes sensible and latent heat fluxes based on ocean and atmosphere temperatures and wind speed.
  - Computes wind stress based on drag coefficient and wind speed.
  - Updates surface currents using wind stress with a random perturbation scaled by the mixing coefficient.
  - Stores mean heat flux and wind stress for time series visualization.
  - Updates plots: a heatmap of surface currents and a time series of mean heat flux and wind stress.
  - Increments the simulation step and logs actions.

## 3 Physics and Mathematical Models

The `SurfaceLayerPhysicsWindow` class implements models for surface layer dynamics, focusing on heat fluxes and wind stress.

### 3.1 Sensible Heat Flux

- **Purpose:** Computes the sensible heat flux due to temperature differences between ocean and atmosphere.

- **Equation:**

$$Q_s = \rho_{\text{air}} C_p^{\text{air}} C_h U (T_o - T_a),$$

where  $\rho_{\text{air}} = 1.225 \text{ kg/m}^3$ ,  $C_p^{\text{air}} = 1005 \text{ J/kg/K}$ ,  $C_h$  is the sensible heat coefficient ( $\text{W/m}^2/\text{K}$ ),  $U$  is wind speed ( $\text{m/s}$ ),  $T_o$  is ocean temperature ( $\text{K}$ ), and  $T_a$  is atmosphere temperature ( $\text{K}$ ).

- **Implementation:** `update_plot` computes  $Q_s$  using user-input  $C_h$  and model temperature fields.

### 3.2 Latent Heat Flux

- **Purpose:** Computes the latent heat flux due to evaporation.

- **Equation:**

$$Q_l = \rho_{\text{air}} L_v C_e U q,$$

where  $L_v = 2.5 \times 10^6$  J/kg,  $C_e$  is the latent heat coefficient (W/m<sup>2</sup>),  $q = 0.001$  is a placeholder specific humidity difference, and other variables are as above.

- **Implementation:** `update_plot` uses a constant  $q$  for simplicity, with user-input  $C_e$ .

### 3.3 Total Heat Flux

- **Purpose:** Combines sensible and latent heat fluxes.

- **Equation:**

$$Q_{\text{total}} = Q_s + Q_l,$$

where  $Q_{\text{total}}$  is the total heat flux (W/m<sup>2</sup>).

- **Implementation:** `update_plot` computes the mean of  $Q_{\text{total}}$  for time series visualization.

### 3.4 Wind Stress

- **Purpose:** Computes the wind stress on the ocean surface.

- **Equation:**

$$\tau = \rho_{\text{air}} C_d U^2,$$

where  $C_d$  is the drag coefficient, and other variables are as above.

- **Implementation:** `update_plot` uses user-input  $C_d$  and  $U$ .

### 3.5 Surface Currents

- \* **Purpose:** Updates surface currents driven by wind stress with turbulent mixing effects.

- \* **Equation:**

$$\mathbf{u}_{\text{surface}}(t + \Delta t) = \mathbf{u}_{\text{surface}}(t) + \Delta t \cdot \frac{\tau}{\rho_{\text{water}}} \cdot \mathbf{n},$$

$$\mathbf{n} \sim \mathcal{N}(0, k_m),$$

where  $\rho_{\text{water}} = 1000$  kg/m<sup>3</sup>,  $k_m$  is the mixing coefficient,  $\mathbf{n}$  is a random normal vector, and  $\mathbf{u}_{\text{surface}}$  is clipped to  $[-0.5, 0.5]$  m/s.

- \* **Implementation:** `update_plot` updates currents with a random perturbation scaled by  $k_m$ .

## 4 Algorithms

### 4.1 Initialization Algorithm

- **Input:** Model instance (`model`).
- **Steps:**
  1. Log initialization.
  2. Store `model` as an instance variable.
  3. Set window title to "Surface Layer Physics Analysis" and size to  $900 \times 600$ .
  4. Create a control panel with inputs for drag coefficient (`model.coupling.drag_coeff`), wind speed (`model.coupling.wind_speed`), sensible heat coefficient ( $10.0 \text{ W/m}^2/\text{K}$ ), and latent heat coefficient ( $20.0 \text{ W/m}^2$ ).
  5. Create start and stop buttons, with stop initially disabled.
  6. Initialize a matplotlib figure with two subplots: heatmap and time series.
  7. Set up simulation grid ( $n_y \times n_x$ ) from model's ocean temperatures and initialize surface currents to zero.
  8. Set  $\Delta t = 1800 \text{ s}$ .
  9. Initialize empty lists for time steps, heat fluxes, and wind stresses.
  10. Set up a timer for 100 ms updates and call `update_plot(0)`.
  11. Log completion or errors, displaying critical errors via `QMessageBox`.

### 4.2 Start Simulation Algorithm (`start_simulation`)

- **Input:** None (uses input fields).
- **Steps:**
  1. Log start of simulation.
  2. Read and validate inputs: drag coefficient ( $> 0$ ), wind speed ( $\geq 0$ ), sensible heat coefficient ( $\geq 0$ ), latent heat coefficient ( $\geq 0$ ).
  3. Update `model.coupling.drag_coeff` and `model.coupling.wind_speed`.

4. Reset `current_step`, `time_steps`, `heat_fluxes`, `wind_stresses`, and `surface_currents`.
5. Start timer (100 ms interval).
6. Disable start button and enable stop button.
7. Log completion or errors, displaying warnings or critical errors via `QMessageBox`.

### 4.3 Stop Simulation Algorithm (`stop_simulation`)

- **Input:** None.
- **Steps:**
  1. Log stop of simulation.
  2. Stop timer and animation (`anim.event_source.stop()`).
  3. Set `anim` to None.
  4. Enable start button and disable stop button.
  5. Log completion or errors, displaying critical errors via `QMessageBox`.

### 4.4 Plot Update Algorithm (`update_plot`)

- **Input:** Frame number (unused directly, tracks via `current_step`).
- **Steps:**
  1. Log start of update at `current_step`.
  2. If `current_step`  $\geq$  `total_time`/ $\Delta t$  or model is invalid, call `stop_simulation`.
  3. Validate and read inputs: drag coefficient, wind speed, sensible and latent heat coefficients.
  4. Compute sensible heat flux:  $Q_s = \rho_{\text{air}} C_p^{\text{air}} C_h U (T_o - T_a)$ .
  5. Compute latent heat flux:  $Q_l = \rho_{\text{air}} L_v C_e U q$ , with  $q = 0.001$ .
  6. Compute total heat flux:  $Q_{\text{total}} = Q_s + Q_l$ .
  7. Compute wind stress:  $\tau = \rho_{\text{air}} C_d U^2$ .
  8. Update surface currents:  $\mathbf{u}_{\text{surface}+} = \Delta t \cdot (\tau/1000) \cdot \mathbf{n}$ , where  $\mathbf{n} \sim \mathcal{N}(0, k_m)$ , clipped to  $[-0.5, 0.5]$  m/s.

9. Append mean  $Q_{\text{total}}$ ,  $\tau$ , and current time ( $\text{step} \cdot \Delta t$ ) to respective lists.
10. Clear and update plots:
11. Top: Heatmap of  $u_{\text{surface}}$  with `coolwarm` colormap,  $[-0.5, 0.5]$  m/s.
12. Bottom: Time series of mean  $Q_{\text{total}}$  and  $\tau$ .
13. Increment `current_step`.
14. Log completion or errors, displaying warnings or critical errors via `QMessageBox`.