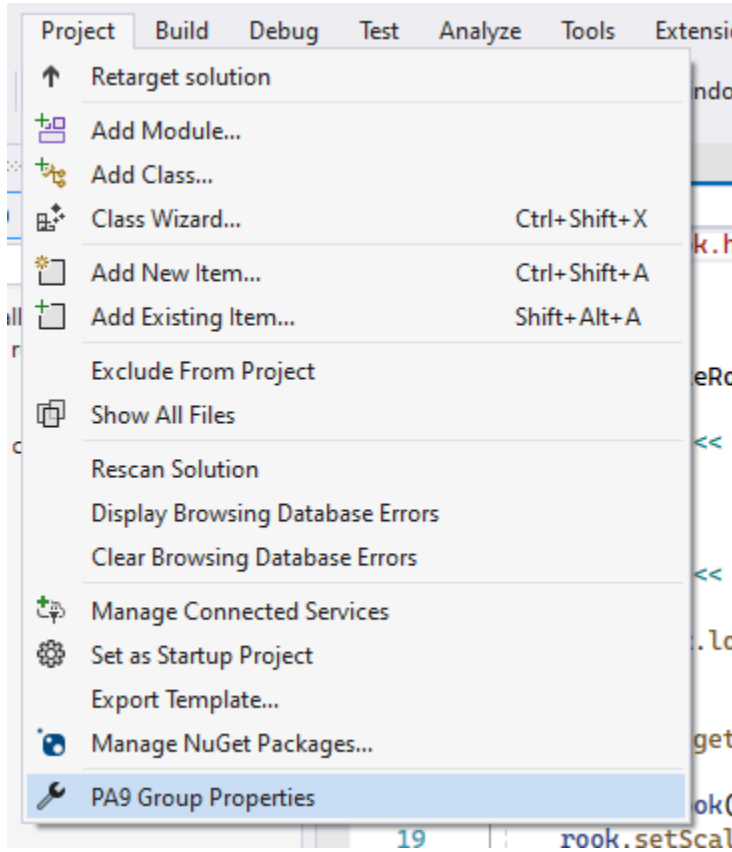
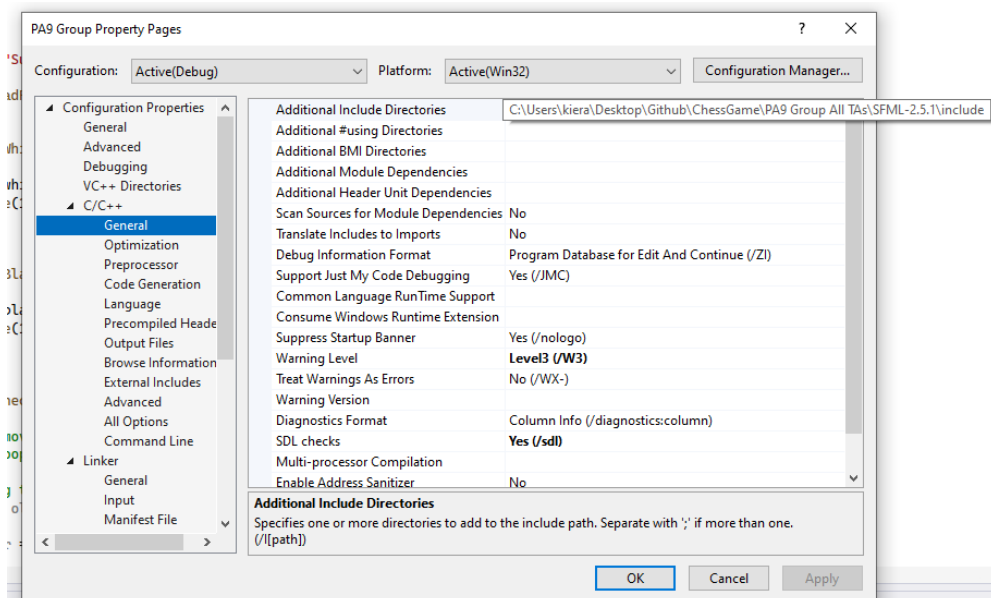


How to run on your own machine

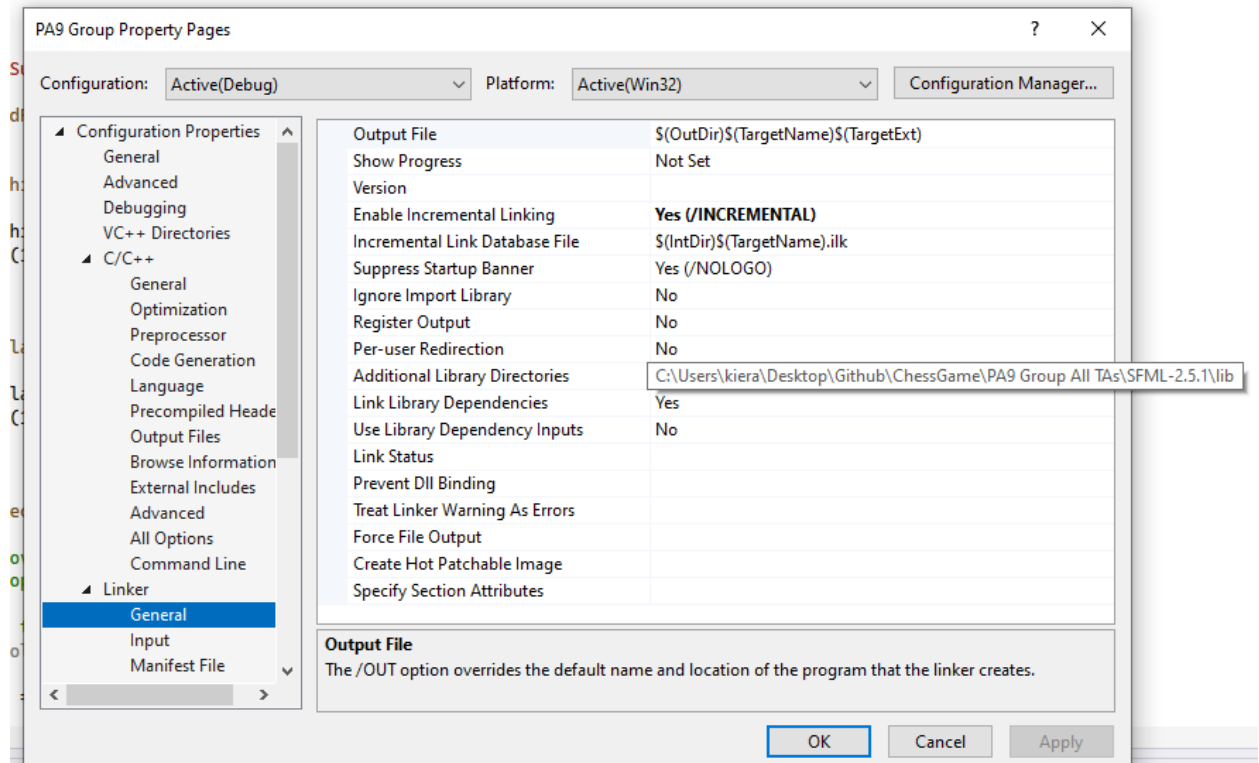
- 1) Clone Repo and open with VS community
- 2) Go to Project Properties



- 3) Under C/C++ General, include the "include" folder of SMFL under "Additional Include Directories"



- 4) Under Linker General, include the “lib” folder of the SMFL under “Additional Library Directories”



- 5) Apply and now just run the code :)

