

# KENAN MAMEDOFF

## iOS DEVELOPER

### EXECUTIVE PROFILE

Creating iOS apps since 2013. Deep knowledge of iOS and macOS. Designed and developed multiple applications that were distributed through the App Store. Published "SozTap", a word game with online gameplay Ranked 1st in App Store Azerbaijan. Currently working at a full-time job and developing a 3D shooter game with SceneKit as an indie developer.

### AREAS OF EXPERTISE

- Swift programming language
- SceneKit, SpriteKit
- ARKit
- Core Data
- Networking
- Parsing JSON or XML data
- Unit Testing
- Core Bluetooth
- UI/UX Design
- Git version-control system
- Proficient in using Storyboards, Xibs, Auto Layout, Size Classes as well as programmatically creating user interfaces for multiple screen sizes.

### CONTACT DETAILS

www.mamedoff.me  
contact@mamedoff.me  
github.com/KMamedoff  
twitter.com/k\_mamedoff

### MAIN INTERESTS

- Programming
- Xcode IDE
- Designing UI/UX
- 3D/2D game making
- Testing and contributing open source projects

### LANGUAGES

- English
- Azerbaijani
- Turkish
- Russian

### EMPLOYMENT HISTORY

#### iOS DEVELOPER, WEB DEVELOPER, UI/UX DESIGNER, IT NAVAL Limited Liability Company | 2014 - 2018

- Collaborated closely with GUI designers and developers
- Designed UI/UX for WEB pages and apps
- Created and maintained the company website and added more appealing features
- Solely responsible for creating Wordpress blog

#### INDIE iOS DEVELOPER

##### 2013 - Present

- Designed and developed multiple games and applications that were distributed through the Apple App store.
- Engineered multiple custom animations, transitions, and UI components
- Created user interfaces with Sketch and Photoshop
- Wrote efficient, maintainable and reusable code prioritizing privacy and security
- Published a word game with online gameplay Ranked 1st in App Store Azerbaijan

#### iOS DEVELOPER

##### Equaleyes Solutions Ltd | 2019 - Present

- Performed technical designs and implementation of 4 complex iOS apps
- Reviewed client requirements, wireframes, and designs for technical feasibility
- Developing and maintaining applications for iOS devices, including mobile phones and tablets
- Ensuring the performance, responsiveness of applications and their quality
- Performance analyses and performing code reviews
- Running tests to identify design flaws and bugs
- Revisioning choices, software development processes, and coding standards
- Developing **Nova KBM** iOS app with a great team. Proud team member of app that got awarded as the best mobile banking app of Slovenia.

### EDUCATION

##### 2013-2017

Sumgait State University, Azerbaijan

Bachelor of Economics

