

MathJax basic tutorial and quick reference

Asked 8 years, 9 months ago Active 16 days ago Viewed 1.2m times



(Deutsch: MathJax: LaTeX Basic Tutorial und Referenz)

3454



1. To see how any formula was written in any question or answer, including this one, rightclick on the expression and choose "Show Math As > TeX Commands". (When you do this, the '\$' will not display. Make sure you add these. See the next point. There are also other possibilities how to view the code for the formula or the whole post.)

* 3166

1

2. For inline formulas, enclose the formula in \$...\$. For displayed formulas, use \$\$...\$\$.

These render differently. For example, type

 $\sum_{i=0}^n i^2 = \frac{(n^2+n)(2n+1)}{6}$ to show $\sum_{i=0}^{n} i^2 = \frac{(n^2+n)(2n+1)}{6}$ (which is inline mode) or type $\frac{i=0}^n i^2 = \frac{(n^2+n)(2n+1)}{6}$ to show

$$\sum_{i=0}^{n}i^2=rac{(n^2+n)(2n+1)}{6}$$

(which is display mode).

- 3. For **Greek letters**, use \alpha, \beta, ..., \omega: $\alpha, \beta, \ldots \omega$. For uppercase, use \Gamma, \Delta, ..., \Omega: $\Gamma, \Delta, \ldots, \Omega$. Some Greek letters have variant forms: \epsilon \varepsilon ϵ, ε , \phi \varphi ϕ, φ , and others.
- 4. For ${\bf superscripts}$ and ${\bf subscripts}$, use ^ and _ . For example, x_i^2 : x_i^2 , \log_2 x : $\log_2 x$.
- 5. **Groups**. Superscripts, subscripts, and other operations apply only to the next "group". A "group" is either a single symbol, or any formula surrounded by curly braces { ... } . If you do 10^10, you will get a surprise: 10¹0. But 10^{10} gives what you probably wanted: 10¹⁰. Use curly braces to delimit a formula to which a superscript or subscript applies: x^5^6 is an error; $\{x^y\}^z$ is x^y^z , and x^y^z . Observe the difference between x_i^2 and x_i^2 and x_i^2 .
- 6. **Parentheses** Ordinary symbols ()[] make parentheses and brackets (2+3)[4+4]. Use $\ \ \$ and $\ \$ for curly braces $\{\}$.

These do *not* scale with the formula in between, so if you write ($\frac{x}{y^3}$) the parentheses will be too small: $(\frac{\sqrt{x}}{u^3})$. Using \left(... \right) will make the sizes adjust automatically to the formula they enclose: $\left(\frac{x}{y^3}\right) is$ $\left(\frac{\sqrt{x}}{y^3}\right)$.

\left and \right apply to all the following sorts of parentheses: (and) (x), [and] [x], \{ and \} $\{x\}$, | |x|, \vert |x|, \Vert ||x||, \langle and \rangle $\langle x \rangle$, \lceil and \rceil [x], and \lfloor and \rfloor |x|. \middle can be used to add additional dividers. There are also invisible parentheses, denoted by .: \left.\frac12 \right\rbrace is $\frac{1}{2}$ \}.

- superscript is the upper limit, so for example \sum_1^n \sum_1^n . Don't forget { ... } if the limits are more than a single symbol. For example, \sum_{i=0}^\infty i^2 is $\sum_{i=0}^\infty i^2$. Similarly, \prod \prod , \int \int , \bigcup \bigcup , \bigcap \bigcap , \iint \iint , \iint \iiint , \idotsint $\int \cdots \int$.
- 8. **Fractions** There are three ways to make these. \frac ab applies to the next two groups, and produces $\frac{a}{b}$; for more complicated numerators and denominators use $\{ \dots \}$: \frac{a+1}{b+1} is $\frac{a+1}{b+1}$. If the numerator and denominator are complicated, you may prefer \over, which splits up the group that it is in: {a+1\over b+1} is $\frac{a+1}{b+1}$. Using \cfrac{a}{b} command is useful for continued fractions $\frac{a}{b}$, more details for which are given in this sub-article.

9. Fonts

- Use \mathbb or \Bbb for "blackboard bold": CHNQRZ.
- Use \mathbf for boldface: ABCDEFGHIJKLMNOPQRSTUVWXYZ abcdefghijklmnopqrstuvwxyz.
 - ullet For expression based characters, use ullet boldsymbol instead: $oldsymbol{lpha}$
- Use \mathit for italics: ABCDEFGHIJKLMNOPQRSTUVWXYZ abcdefghijklmnopqrstuvwxyz.
- Use \pmb for boldfaced italics: ABCDEFGHIJKLMNOPQRSTUVWXYZ
 abcdefghijklmnopqrstuvwxyz.
- Use \mathtt for "typewriter" font: ABCDEFGHIJKLMNOPQRSTUVWXYZ abcdefghijklmnopqrstuvwxyz.
- Use \mathrm for roman font: ABCDEFGHIJKLMNOPQRSTUVWXYZ abcdefghijklmnopqrstuvwxyz.
- Use \mathsf for sans-serif font: ABCDEFGHIJKLMNOPQRSTUVWXYZ abcdefghijklmnopqrstuvwxyz.
- Use \mathcal for "calligraphic" letters:

 \[ABCDEFGHIJKLMNOPQRSTUVWXYZ \ abcdefghijklmnopqrstuvwxyz \]
- Use \mathscr for script letters:

 ABCDEFGHIJKLMNOPQRITUVWXYZ

 abcdefghijklmnopqrstuvwxyz
- Use \mathfrak for "Fraktur" (old German style) letters:

Nonstandard function names can be set with \operatorname{foo}(x) foo(x).

- 12. There are a very large number of **special symbols and notations**, too many to list here; see <u>this shorter listing</u>, or <u>this exhaustive listing</u>. Some of the most common include:
 - \lt \gt \leq \leqq \leqs\ant \ge \geq \geqq \geqs\ant \neq $<, >, \le, \le, \le, \le, <$, \ge, \ge, \ge, \ge, \ne . You can use \not to put a slash through almost anything: \not\lt $\not<$ but it often looks bad.
 - \times \div \pm \mp \times, \div, \pm, \mp . \cdot is a centered dot: $x \cdot y$
 - \cup \cap \setminus \subset \subseteq \subsetneq \supset \in \notin \emptyset \varnothing \cup , \cap , \setminus , \subset , \subseteq , \subseteq , \in , \emptyset , \varnothing
- {n+1 \choose 2k} Or \binom{n+1}{2k} $\binom{n+1}{2k}$
- ullet \to \rightarrow \leftarrow \Rightarrow \Leftarrow \mapsto $o, o, \leftarrow, \Rightarrow, \leftarrow, \mapsto$
- \land \lor \lnot \forall \exists \top \bot \vdash \vDash $\land, \lor, \neg, \forall, \exists, \top, \bot, \vdash, \models$
- \star \ast \oplus \circ \bullet $\star, *, \oplus, \circ, \bullet$
- ullet \approx \sim \simeq \cong \equiv \prec \lhd \therefore $pprox,\sim,\simeq,\cong,\equiv,\prec,\lhd,:$
- \infty \aleph_0 $\infty leph_0$ \nabla \partial abla, ∂ \Im \Re \Im , \Re
- For modular equivalence, use \pmod like this: a\equiv b\pmod n $a \equiv b \pmod{n}$.
- For the binary mod operator, use \bmod like this: $a \not = 17$ a mod 17.
- Avoid using \mod , as it produces extra space: compare the above with a\mod 17
 a mod 17.
- \ldots is the dots in a_1, a_2, \ldots, a_n \cdots is the dots in $a_1 + a_2 + \cdots + a_n$
- Script lowercase l is \ell ℓ .

<u>Detexify</u> lets you draw a symbol on a web page and then lists the T_EX symbols that seem to resemble it. These are not guaranteed to work in MathJax but are a good place to start. To check that a command is supported, note that MathJax.org maintains a <u>list of currently</u>

\\\\$ \$, \{ {, _ _, etc. If you want \ itself, you should use \backslash (symbol) or \setminus (binary operation) for \, because \\ is for a new line.

(Tutorial ends here.)

It is important that this note be reasonably short and not suffer from too much bloat. To include more topics, please create short addenda and post them as answers instead of inserting them into this post.

Contents

Alphabetical list of links to To MathJax Topics, by title:

- Absolute values and norms Additional symbolic decorations Aligning Equations
- <u>Alternative Ways of Writing in LaTeX</u> <u>Annotations of reasoning</u> <u>Arbitrary operators</u>
- <u>Arrays</u> <u>Big braces</u> <u>Colors</u>
- <u>Commutative diagrams</u> <u>Continued fractions</u> <u>Crossing things out</u>
- <u>Definitions by cases (piecewise functions)</u> <u>Degree symbol</u> <u>Display style</u>
- <u>Equation numbering</u> <u>Fussy spacing issues</u> <u>Highlighting expressions</u>
- Left and right arrows Limits Linear programming
- Long division Math Programming Matrices
- <u>Markov Chains</u> <u>Mixing code and MathJax formatting on lines</u> <u>The \newcommand function</u>

31 📤	Some capital Greek letters are the same as the Roman equivalents, so they are not separated in
	$\angle T_E X$. For a capital beta, one must use something like $\mathbf{B} = \mathbf{B} - \mathbf{B}$ Aug 28 '12
	at 2:06

- Two related questions: <u>How do I insert a table when asking a question?</u> and <u>How to show the integral symbol on this site?</u> Martin Sleziak Aug 28 '12 at 13:26
- A quick addition to point 11: If you want to use a sin-like symbol that is not already defined, the command is \operatorname : e.g., \operatorname{Spec} A gives Spec A. Charles Staats Aug 28 '12 at 16:45
- It might be useful to mention hanging subscripts for things like $_5$ C_3 $_5$ C_3. You could also mention \frac vs \dfrac . axblount Aug 29 '12 at 18:09
- My basic idea is that if a beginner can express a formula clearly, then someone else can come in and clean up the typesetting afterwards. I am considering getting rid of the section about \big , \left, and \right for this reason, and trimming the section on spacing. MJD Aug 30 '12 at 2:06
- Most of the references to TeX or LaTeX in this and the answers ought to be to MathJaX (the exception that I can see being the output of Detexify). I know this is a bit pedantic, but would it be alright to correct this? Andrew Stacey Sep 11 '12 at 14:13
- @AndrewStacey Thanks for pointing this out. Let's by all means be as correct as possible, particularly when there's no extra cost. MJD Sep 11 '12 at 14:15
- @MJD Okay, I've had a go (also the answer about arrays). I wonder also whether or not it is worth a sentence at the end pointing out that whilst MathJaX does its best to emulate TeX, it isn't TeX and so while knowing how something is done in TeX gives you a starting point, it isn't a guarantee that the same thing works in MathJaX. (As a case in point, questions about MathJaX are generally off-topic over on TeX-SX.) Andrew Stacey Sep 11 '12 at 14:22
- @AndrewStacey I wouldn't. They are close enough that it seems to me to be a needless refinement. I might even argue that MathJax is T_EX , although an alternative implementation. We're willing to accept that other programming languages (JavaScript, for example) that have slightly incompatible implementations are nevertheless the same language; why not in this case as well? MJD Sep 11 '12 at 14:35

- wandrewstacey An the tips given here would work in any 1 EA / E4 EA environment with the proper packages. MathJax is just the service used to render it. You wouldn't say "Miktex tutorial" or "texlive tutorial". axblount Sep 11 '12 at 15:01
- @axblount But that's precisely the wrong way around to think about it! The likelihood is that someone will look at this tutorial to figure out how to write something on the Maths-SX site: i.e., to use MathJaX. If they can't find help here, where do they go? If they have the idea that MathJaX is "just a javascript implementation of TeX" then they might think to look for help with TeX, but that is quite possibly *not* going to be helpful. Andrew Stacey Sep 11 '12 at 15:08
- @axblount For a start, you've changed the goalposts: "LaTeX **math** expressions". LaTeX is so much more than just a way of typesetting maths! Second, I don't really know but it wouldn't take me long to cook one up. I don't use MathJaX so I haven't explored it. But I know, for example, that it can't handle catcode changes. Which means that I can't make (and) *automatically* resizeable. I can in LaTeX. Andrew Stacey Sep 11 '12 at 16:04
- I wish I saw this post when I first joined. This post should be a main link on the home page. There should be a button under each box: NEW TO LATEX, CLICK HERE FOR EXAMPLES. This is extremely useful, concise. user1527227 May 31 '13 at 18:09

37 Answers

Active Oldest Votes

1 2 Next



Matrices

399



Use \$\$\begin{matrix}...\end{matrix}\$\$ In between the \begin and \end, put the matrix elements. End each matrix row with \\, and separate matrix elements with &. For example,

```
1
```

```
$$
  \begin{matrix}
  1 & x & x^2 \\
  1 & y & y^2 \\
  1 & z & z^2 \\
  \end{matrix}
$$
```

produces:

MathJax will adjust the sizes of the rows and columns so that everything fits.

2. To add brackets, either use \left...\right as in section 6 of the tutorial, or replace matrix with pmatrix $\begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix}$, bmatrix $\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix}$, Bmatrix $\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix}$, vmatrix $\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix}$, Vmatrix $\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix}$.

3. Use \cdots ··· \ddots ··· vdots : when you want to omit some of the entries:

$$egin{pmatrix} 1 & a_1 & a_1^2 & \cdots & a_1^n \ 1 & a_2 & a_2^2 & \cdots & a_2^n \ dots & dots & dots & \ddots & dots \ 1 & a_m & a_m^2 & \cdots & a_m^n \end{pmatrix}$$

4. For horizontally "augmented" matrices, put parentheses or brackets around a suitably-formatted table; see <u>arrays</u> below for details. Here is an example:

$$\left[\begin{array}{cc|c}1 & 2 & 3\\4 & 5 & 6\end{array}\right]$$

is produced by:

```
$$ \left[
\begin{array}{cc|c}
1&2&3\\
4&5&6
\end{array}
```

$$\left(\begin{array}{cc}
a & b \\
c & d \\
\hline
1 & 0 \\
0 & 1
\end{array}\right)$$

is produced by

```
$$
  \begin{pmatrix}
    a & b\\
    c & d\\
    hline
    1 & 0\\
    0 & 1
  \end{pmatrix}
$$
```

6. For small inline matrices use \bigl(\begin{smallmatrix} ... \end{smallmatrix}\bigr), e.g. $\left(egin{array}{c} a & b \\ c & d \end{array} \right)$ is produced by:

\$\bigl(\begin{smallmatrix} a & b \\ c & d \end{smallmatrix} \bigr)\$

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answered Aug 28 '12 at 4:17



- This says "End each matrix row with \\". But there is no reason to end the LAST row of the matrix that way. The double backslash means: now go on to the next row. But there isn't any next row after the last one. Michael Hardy Aug 28 '14 at 5:15
- 4 I can't edit, but that could be phrased "Separate matrix rows with \\". trichoplax Nov 18 '16 at 9:43
- @MichaelHardy but a \\ on every line is harmless, and it makes the editing of matrices easier because swapping with the last line can be done with one quick keystroke in many editors. –
 Reb.Cabin Feb 8 '18 at 15:18



Symbols

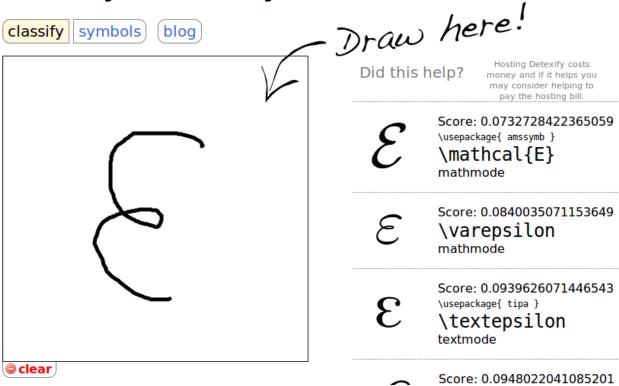
286

In general, you have to search in long tables about a specific symbol you're looking for, things like Ψ , δ , ζ , \geq , \subseteq ... And it turns out that this operation can be frustrating and time consuming, which can cause the buddy to abandon writing the complete $L\!\!\!/T_E\!X$ sentence in his answer, or in some cases, the complete answer itself.

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That's why the tool that I will present you in this post was conceived. Basically, it is a $L T_E X$ handwritten symbol recognition. Example in image:

Detexify² - LaTeX symbol classifier

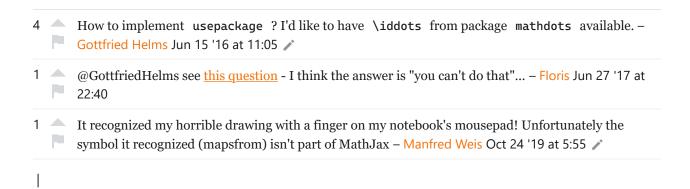


Here is the website: <u>Detexify</u>² No more frustration.

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answered Oct 14 '13 at 20:15

community wiki user93957





Aligned equations

283

Often people want a series of equations where the equals signs are aligned. To get this, use \begin{align}...\end{align}. Each line should end with \\, and should contain an ampersand at the point to align at, typically immediately before the equals sign.



For example,

$$\sqrt{37} = \sqrt{\frac{73^2 - 1}{12^2}}$$

$$= \sqrt{\frac{73^2}{12^2} \cdot \frac{73^2 - 1}{73^2}}$$

$$= \sqrt{\frac{73^2}{12^2}} \sqrt{\frac{73^2 - 1}{73^2}}$$

$$= \frac{73}{12} \sqrt{1 - \frac{1}{73^2}}$$

$$\approx \frac{73}{12} \left(1 - \frac{1}{2 \cdot 73^2}\right)$$

is produced by

```
\begin{align}
\sqrt{37} & = \sqrt{\frac{73^2-1}{12^2}} \\
& = \sqrt{\frac{73^2}{12^2}\cdot\frac{73^2-1}{73^2}} \\
& = \sqrt{\frac{73^2}{12^2}\sqrt{\frac{73^2-1}{73^2}} \\
& = \frac{73}{12}\sqrt{1 - \frac{1}{73^2}} \\
& \approx \frac{73}{12}\left(1 - \frac{1}{2\cdot73^2}\right)\\
end{align}
```

The usual \$\$ marks that delimit the display may be omitted here.

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edited Apr 22 '15 at 7:36

answered Aug 28 '12 at 4:28





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Definitions by cases (piecewise functions)

231

Use $\begin{cases}...\end{cases}$. End each case with a $\\\$, and use & before parts that should be aligned.



For example, you get this:

$$f(n) = \left\{ egin{aligned} n/2, & ext{if n is even} \ 3n+1, & ext{if n is odd} \end{aligned}
ight.$$

by writing this:

```
f(n) =
\begin{cases}
n/2, & \text{if $n$ is even} \\
3n+1, & \text{if $n$ is odd}
\end{cases}
```

The brace can be moved to the right:

$$\left. \begin{array}{ll} \text{if n is even:} & n/2 \\ \text{if n is odd:} & 3n+1 \end{array} \right\} = f(n)$$

by writing this:

```
\left.
\begin{array}{l}
\text{if $n$ is even:}&n/2\\
\text{if $n$ is odd:}&3n+1
\end{array}
\right\}
=f(n)
```

To get a larger vertical space between cases we can use \\[2ex] instead of \\. For example, you get this:

$$f(n) = \left\{ egin{array}{ll} rac{n}{2}, & ext{if n is even} \ \\ 3n+1, & ext{if n is odd} \end{array}
ight.$$

by writing this:

3 __ @jibs \displaystyle is enabled automatically in displays, for example between \$\$...\$\$. You should not ever have to use it. - MJD Jul 1 '14 at 14:50 /



Arrays

163

It is often easier to read tables formatted in MathJax rather than plain text or a fixed width font. Arrays and tables are created with the array environment. Just after \begin{array} the format of each column should be listed, use c for a center aligned column, r for right aligned,

(1)

 ι for left aligned and a \vert for a vertical line. Just as with matrices, cells are separated with ι and rows are broken using ι . A horizontal line spanning the array can be placed before the current line with ι

For example,

n	Left	Center	Right
1	0.24	1	125
2	-1	189	-8
3	-20	2000	1+10i

```
$$
\begin{array}{c|lcr}
n & \text{Left} & \text{Center} & \text{Right} \\
\hline
1 & 0.24 & 1 & 125 \\
2 & -1 & 189 & -8 \\
3 & -20 & 2000 & 1+10i
\end{array}
$$
```

Arrays can be nested to make an array of tables.

For example,

\min	0	1	2	3		max	ζ	0	1	2	3
0	0	0	0	0	•	0		0	1	2	3
1	0	1	1	1		1		1	1	2	3
2	0	1	2	2		2		2	2	$\frac{2}{3}$	3
3	0	1	2	3		3		3	3	3	3
			Δ	0	1	2	3				
			0	0	1	2	3	_			
			1	1	0	1	2				
			2	2	1						
			3	3	2	1	0				

As the source for the preceding array is long, please right-click on one of the tables and choose Show Math As ► TeX Commands.

Charo Edit Follow Flag

- You'll have to wrap the contents of each cell in \text if you don't want allitalics, weird lookingspacing, an'oddapostrophes. user856 Aug 29 '12 at 21:30
- Thanks! I like your numeric example better, since the widths of the entries are different enough that the alignment differences are visually clear. MJD Aug 30 '12 at 1:37
- This could also be convenient for some people, althought it destroys the joy of writing tables in *ETEX* by hand! nullgeppetto Jun 3 '14 at 14:18
- 8 Center Aligned Table Captions with Left Aligned Contents

Bad	Better
$e^{irac{\pi}{2}}$ $e^{rac{i\pi}{2}}$	$e^{i\pi/2}$
$\int_{-rac{\pi}{2}}^{rac{\pi}{2}}\sin xdx$	$\int_{-\pi/2}^{\pi/2} \sin x dx$

- GNUSupporter 8964民主女神 地下教會 Dec 12 '16 at 16:41 ✔



Fussy spacing issues

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These are issues that won't affect the correctness of formulas, but might make them look significantly better or worse. Beginners should feel free to ignore this advice; someone else will correct it for them, or more likely nobody will care.



Don't use \frac in exponents or limits of integrals; it looks bad and can be confusing, which is why it is rarely done in professional mathematical typesetting. Write the fraction horizontally, with a slash:

Bad	Better
$e^{irac{\pi}{2}}$ $e^{rac{i\pi}{2}}$	$e^{i\pi/2}$
$\int_{-rac{\pi}{2}}^{rac{\pi}{2}}\sin xdx$	$\int_{-\pi/2}^{\pi/2} \sin x dx$

The | symbol has the wrong spacing when it is used as a divider, for example in set comprehensions. Use \mid instead:

When using stretchable delimiters (i.e. with \left and \right), it may be preferable to use \,\middle|\, . This produces a stretchable vertical bar with a little bit of space around it. Another alternative is to use a colon instead.

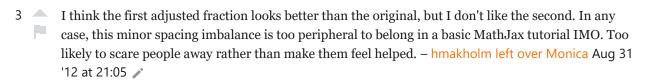
For double and triple integrals, don't use \int\int or \int\int . Instead use the special forms \iint and \iiint:

Bad	Better
$\int \int_S f(x) dy dx$	$\iint_S f(x) dy dx$
$\int \int \int_V f(x) dz dy dx$	$\iiint_V f(x) dz dy dx$

Use $\$, to insert a thin space before differentials; without this T_EX will mash them together:

Bad	Better
	-

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- @Henning Do you mean that the fraction example is too unimportant even to appear in an addendum on fussy spacing, or that the fussy spacing article is too unimportant to appear as an addendum to the tutorial? MJD Aug 31 '12 at 23:57
- I was talking specifically about the fraction example. Mostly I'm concerned that somebody will come away thinking, *Eeek! Do I have to worry about THAT to use the site?* But it's also arguable that the disclaimer at the top of the answer ought to take care of that. hmakholm left over Monica Sep 1 '12 at 21:13
- @MJD I like the less space, but what if we want to list the bounds for multiple integrals? Like if we have say 3 integrals and we have 3 separate bounds for each how would we list each one? Or do we have to do \int_bound1^bound2\int_bound3^bound4\int_bound5^bound6??
 TheHopefulActuary Nov 19 '12 at 19:45
- 2 ____ @Kyle I think that's exactly what you do in that case. MJD Nov 19 '12 at 20:09
- Worth nothing you can use \middle with | to get it to work with \left and \right , like \left\{x\middle | \frac{x^2}{2} \in \mathbb{z}\right\} : $\left\{x\left|\frac{x^2}{2} \in \mathbf{z}\right.\right\}$ asmeurer Jun 9 '13 at 22:49
- 1 Thanks very much! I wanted to do that, but didn't know how. MJD Jun 10 '13 at 15:47
- 1 It seems \middle \mid doesn't work. What is the correct way to get the right spacing with automatic vertical resizing? asmeurer Apr 26 '18 at 20:05 /

Crossing things out

129

Use \require{cancel} in the first formula in your post that requires cancelling; you need it only once per page. Then use:

4

$$y+\langle \text{cancel}\{x\} \quad y+\varkappa \\ \langle \text{cancel}\{y+x\} \quad y+\varkappa \\ y+\langle \text{cancel}\{x\} \quad y+\varkappa \\ y+\langle \text{cancel}\{x\} \quad y+\varkappa \\ y+\langle \text{cancelto}\{0\}\{x\} \quad y+\varkappa \\ \rangle \\ \langle \text{frac}\{1\langle \text{cancel}\{0\}\}\} = \langle \text{frac}\{1\} \quad \frac{1}{9}\frac{9}{5} = \frac{1}{5} \rangle$$

Use \require{enclose} for the following:

\enclose can also produce enclosing boxes, circles, and other notations; see MathML menclose <u>documentation</u> for a complete list.

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1

edited Aug 4 '14 at 15:20

community wiki 4 revs MJD

- Can I use \enclose{counterstrike}?:P Akiva Weinberger Jul 27 '15 at 19:19 23
- That sneaky 19/95 = 1/5. Nice one! Darth Geek Dec 8 '15 at 23:57
- I see you can further resolve existing resolutions, 26 alan2here May 1 '16 at 2:40 /
- Is enclose a LATEX package, or only a MathML option? Tim Thayer Nov 4 '16 at 18:51 🖍
- Here is a related post on meta: Striking out equations. Martin Sleziak Mar 20 '19 at 3:15



System of equations

• Use \begin{array}...\end{array} and \left\{...\right... For example, you get this:



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$$\left\{egin{array}{l} a_1x+b_1y+c_1z=d_1\ a_2x+b_2y+c_2z=d_2\ a_3x+b_3y+c_3z=d_3 \end{array}
ight.$$

by writing this:

```
$$
\left\{
\begin{array}{c}
a_1x+b_1y+c_1z=d_1 \\
a_2x+b_2y+c_2z=d_2 \\
a_3x+b_3y+c_3z=d_3 \end{array}
\right.
$$
```

• Alternatively we can use \begin{cases}...\end{cases}. The same system

$$\begin{cases} a_1x + b_1y + c_1z = d_1 \\ a_2x + b_2y + c_2z = d_2 \\ a_3x + b_3y + c_3z = d_3 \end{cases}$$

is produced by the following code

```
$$\begin{cases}
a_1x+b_1y+c_1z=d_1 \\
a_2x+b_2y+c_2z=d_2 \\
a_3x+b_3y+c_3z=d_3 \end{cases}
$$
```

• To align the = signs use \begin{aligned}...\end{aligned} and \left\{...\right. (see asmeurer's comment)

$$\begin{cases} a_1x + b_1y + c_1z = d_1 + e_1 \\ a_2x + b_2y = d_2 \\ a_3x + b_3y + c_3z = d_3 \end{cases}$$

whose code is

```
$$
\left\{
\begin{aligned}
a_1x+b_1y+c_1z &=d_1+e_1 \\
a_2x+b_2y&=d_2 \\
```

$$\left\{egin{array}{ll} a_1x+b_1y+c_1z &=d_1+e_1\ a_2x+b_2y &=d_2\ a_3x+b_3y+c_3z &=d_3 \end{array}
ight.$$

use array with l (for "align left"; there are also c and r) parameters

```
$$
\left\{
\begin{array}{ll}
a_1x+b_1y+c_1z &=d_1+e_1 \\
a_2x+b_2y &=d_2 \\
a_3x+b_3y+c_3z &=d_3 \end{array}
\right.
$$
```

• Vertical space between equations. As explained in <u>Definition by cases</u> to get a larger vertical space between equations we can use \\[2ex] instead of \\. The system

$$\left\{egin{array}{l} a_1x+b_1y+c_1z=rac{p_1}{q_1} \ \ a_2x+b_2y+c_2z=rac{p_2}{q_2} \ \ \ a_3x+b_3y+c_3z=rac{p_3}{q_3} \end{array}
ight.$$

is generated by the following code

```
$$\begin{cases}
a_1x+b_1y+c_1z=d_1 \\[2ex]
a_2x+b_2y+c_2z=d_2 \\[2ex]
a_3x+b_3y+c_3z=d_3
\end{cases}
$$
```

in comparison with

$$\left\{egin{aligned} a_1x+b_1y+c_1z&=rac{p_1}{q_1}\ a_2x+b_2y+c_2z&=rac{p_2}{q_2}\ a_3x+b_3y+c_3z&=rac{p_3}{q_3} \end{aligned}
ight.$$

whose code is

produces

$$\left\{egin{aligned} 0 = c_x - a_{x0} - d_{x0} rac{(c_x - a_{x0}) \cdot d_{x0}}{\|d_{x0}\|^2} + c_x - a_{x1} - d_{x1} rac{(c_x - a_{x1}) \cdot d_{x1}}{\|d_{x1}\|^2} \ \ 0 = c_y - a_{y0} - d_{y0} rac{(c_y - a_{y0}) \cdot d_{y0}}{\|d_{y0}\|^2} + c_y - a_{y1} - d_{y1} rac{(c_y - a_{y1}) \cdot d_{y1}}{\|d_{y1}\|^2} \end{array}
ight.$$

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edited Mar 16 '17 at 16:37

community wiki 11 revs, 2 users 93% Américo Tavares

- Is it possible to rotate text? To have a vertical word written in front of the large curly bracket that spans over all the equations? Steeven Jul 3 '17 at 14:21
- 1 Thank you, @user477343. This would be a useful feature on this list. Steeven Feb 1 '18 at 14:38



Colors

114

Named colors are browser-dependent; if a browser doesn't know a particular color name, it may render the text as black. The following colors are standard in HTML4 and CSS2 and should be interpreted the same by most browsers:



```
\color{black}{text}
                        text
  \color{gray}{text}
                        text
\color{silver}{text}
                        text
 \color{white}{text}
                        text
\color{maroon}{text}
                       text
    \color{red}{text}
                       text
\color{yellow}{text}
  \color{lime}{text}
                        text
 \color{olive}{text}
                        text
 \color{green}{text}
                        text
  \color{teal}{text}
                        text
  \color{aqua}{text}
                        text
  \color{blue}{text}
                        text
  \color{navy}{text}
                        text
\color{purple}{text}
                        text
\color{fuchsia}{text}
                        text
```

HTML5 and CSS 3 define an additional 124 color names that will be supported on many browsers.

Math Stack Exchange's default style uses a light-colored page background, so avoid using light colors for text. Stick to darker colors like maroon, green, blue, and purple, and remember also that 7–10% of men are color-blind and have difficulty distinguishing red and green.

The color may also have the form #rgb where r, g, b are in the range or 0-9, a-f and represent the intensity of red, green, and blue on a scale of 0-15, with a=10, b=11, ... f=15. For example:

#000	text			#00F	text		
		#OFO	text			#OFF	text
		"010	Car			"011	<i>ocwo</i>
#F00	text			#FOF	text		
		#FFO	text			#FFF	text
#000	text	#005	text	#00A	text	#00F	text

#000	text	#005	text	#00A	text	#00F	text
#500	text	#505	text	#50A	text	#50F	text
#A00	text	#A05	text	#AOA	text	#AOF	text
#500	tont	#605	tomt	#E^ \	tomt	#₽∩₽	tont

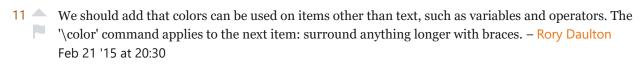
#5F0	text	#5F5	text	#5FA	text	#5FF	text
#AFO	text	#AF5	text	#AFA	text	#AFF	text
#FFO	text	#FF5	text	#FFA	text	#FFF	text

You can have a look here for quick reference on colors in HTML.

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edited Aug 11 '14 at 18:54

community wiki 6 revs, 3 users 70% MJD



2 — Grand. This is so useful. – Always Confused May 19 '17 at 13:41



Additional decorations

112

\overline: $\overline{A} \ \overline{AA} \ \overline{AAA}$

1

\underline: $B\ BB\ BBB$

\widetilde: \widetilde{C} \widetilde{CC} \widetilde{CCC}

 $\verb|\widehat|: \widehat{D} \ \widehat{DD} \ \widehat{DDD}$

 $\verb|\fbox: E| \ EE \ EEE$

 $\verb|\underleftrightarrow|: H HH HHH $\longleftrightarrow \longleftrightarrow \longleftrightarrow \longleftrightarrow $\longleftrightarrow $\longleftrightarrow $\longleftrightarrow $$

 $\label{eq:constraints} \text{\backslashoverrightarrow} \xrightarrow{AB} \xrightarrow{ABAB} \xrightarrow{ABABAB}$

\text{\text{overbrace}}: $(n-2) + \overbrace{(n-1) + n + (n+1)} + (n+2)$

 $\verb|\underbrace|: (n-2) + (n -1) + n + (n + 1) + (n + 2)$

\overbrace and \underbrace accept a superscript or a subscript, respectively, to annotate the brace. For example, \underbrace{a\cdot a\cdots a}_{b\text{ times}} is

$$\underbrace{a \cdot a \cdots a}_{h \text{ times}}$$

Note: \varliminf: lim and \varlimsup: \overlim have special symbol of their own.

Single character accents

\check: \check{I}

\acute: \acute{J}

\grave : \grave{K}

 $\verb|\tilde: \tilde{x}|$

\dot \ddot \ddot: $\dot{x}, \ddot{x}, \dddot{x}$

\mathring: \mathring{A}

General stacking

If you cannot find your symbol remember that you can stack various symbols using

$$\texttt{\ \ } \{\texttt{level}\}: ABC \ \underset{r^2}{\longmapsto} \ \underset{\bullet \circ \circ \bullet}{T}$$

You can use these together too. You can type $X \stackrel{a}{\to} Y$ with X\overset{a}{\underset{b}{\to}}Y .

Arc over points

 $\label{eq:pown} $$ \operatorname{PQ}:\widehat{PQ}$ is a per comment of Q (As per co$

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edited Dec 30 '19 at 16:56

community wiki 11 revs, 7 users 56% Américo Tavares

- added arrows with text variants, some new single char accents and general stacking section. zwim
 Oct 27 '17 at 1:42 /
- The best I've been able to come up with is $\operatorname{\P Q} : \widehat{PQ}$. But since $\operatorname{Gosn't}$ adjust in size, it doesn't look right. Does anyone know how get a properly sized arc? Paul Sinclair Sep 20 '19 at 23:47 $\operatorname{P Comp}$
- @ Paul Sinclair I offer the following \overset{\frown}{AB}\overset{ \large\frown} {CD}\overset{\Large\frown}{EF}\overset{ \huge\frown}{GH}\overset{\huge \frown}{ABC} $\widehat{ABCDEFGHABC}$ Calvin Khor Sep 22 '19 at 7:11 \nearrow



Commutative diagrams

108 AMScd diagrams must start with a "require":





```
$\require{AMScd}$
\begin{CD}
A @>a>> B\\
@V b V V= @VV c V\\
C @>>d> D
\end{CD}
```

to get this diagram:

$$\begin{array}{ccc} A & \stackrel{a}{-\!-\!-\!-} & B \\ b \downarrow & = & \downarrow c \\ C & \stackrel{d}{-\!-\!-} & D \end{array}$$

@>>> is used for arrow right

@<<< is used for arrow left</pre>

@VVV is used for arrow down

@AAA is used for arrow up

@= is used for horizontal double line

- (a) is used for vertical double line
- @. is used for no arrow

Another example:

Long labels increase the length of the arrow and in this version also automatically increase

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edited Jan 28 '20 at 10:52

community wiki 10 revs, 5 users 68% Lehs

- 3 __ I realize this thread is quite old, but what about diagonal arrows? Alfred Yerger Mar 23 '17 at 5:01
- 2 @AlfredYerger: there are no such possibilities in AMScd. Lehs Sep 28 '17 at 3:57
- 2 @AlfredYerger Maybe presheaf can help there? See also answer and suggestions about this here:

 How to draw a commutative diagram? Martin Sleziak Nov 6 '17 at 11:44



Continued fractions

94

To make a continued fraction, use \cfrac , which works just like \frac but typesets the results differently:



$$x=a_0+rac{1^2}{a_1+rac{2^2}{a_2+rac{3^2}{a_3+rac{4^4}{a_4+\cdots}}}$$

Don't use regular \frac or \over, or it will look awful:

$$x=a_0+rac{1^2}{a_1+rac{2^2}{a_2+rac{3^2}{a_3+rac{4^4}{a_4+\cdots}}}}$$

You can of course use \frac for the compact notation:

$$x = a_0 + rac{1^2}{a_1 +} rac{2^2}{a_2 +} rac{3^2}{a_3 +} rac{4^4}{a_4 +} \cdots$$

Continued fractions are too big to put inline. Display them with $\$... $\$ or use a notation like $[a_0; a_1, a_2, a_3, \ldots]$.

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answered Aug 31 '12 at 19:46

community wiki

3 — The RHS of the following continued fraction

$$rac{a_1}{b_1 + \dfrac{a_2}{b_2 + \dfrac{a_3}{b_3 + \cdots}}} = rac{a_1}{b_1} + rac{a_2}{b_2} + rac{a_3}{b_3} + \dots$$

- Yes, it is. I didn't mention it because in *User's Guide for the amsmath Package* it is written the following: "Note. For technical reasons, using the primitive fraction commands \over, \atop, \above in a LATEX document is not recommended (see, e.g., amsmath.faq)." Américo Tavares Sep 17 '12 at 22:44
- Happily, we are not writing ET_EX documents here. MJD Sep 17 '12 at 22:44
- 10 \triangle Or write \underset{j=1}{\overset{\infty}{\LARGE\mathrm K}}\frac{a_j}{b_j}= \cfrac{a_1}{b_1+\cfrac{a_2}{b_2+\cfrac{a_3}{b_3+\ddots}}} to get

$$egin{aligned} \overset{\infty}{ extbf{K}} rac{a_j}{b_j} &= rac{a_1}{b_1 + rac{a_2}{b_2 + rac{a_3}{b_3 + \ddots}}}. \end{aligned}$$

- Américo Tavares Jan 24 '13 at 9:15 /

$$\prod_{i=1}^{\infty} rac{a_i}{b_i}$$

– AlexR Feb 21 '15 at 20:48

1



Using \newcommand



I would like to remark that it is possible to define LaTeX commands as you do in your TeX files. I felt so happy when I first discovered it! It's enough to insert something like



\$ \newcommand{\SES}[3]{ 0 \to #1 \to #2 \to #3 \to 0 } \$

at the top of your post (remember the dollars!). Then you can just use your commands as you are used to do: in my example typing \$\$ \SES{A}{B}{C} \$\$ will produce the following:

$$0 \to A \to B \to C \to 0$$

It's also possible to use plain \def:

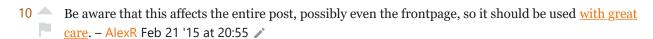
\def\ses#1#2#3{0 \to #1 \to #2 \to #3 \to 0}

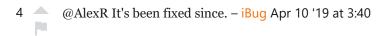
and then \$\ses{A}{B}{C}\$ will produce the same output.

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edited Feb 12 '15 at 12:43

community wiki 3 revs, 3 users 67% Abramo







Tags & References

91

For longer calculations (or referring to other post's results) it is convenient to use the tagging/labelling/referencing system. To tag an equation use \tag{yourtag}, and if you want to refer to that tag later on, add \label{somelabel} right after the \tag. It is not necessary that yourtag and somelabel are the same, but it usually is more convenient to do so:

1

\$ a := $x^2-y^3 \times {*}\lambda {*}$

$$a := x^2 - y^3 \tag{*}$$

In order to refer to an equation, just use \eqref{somelabel}

\$\$ a+y^3 \stackrel{\eqref{*}}= x^2 \$\$

$$a+y^3\stackrel{(*)}{=} x^2$$

or \ref{somelabel}

Equations are usually referred to as \$\eqref{*}\$, but you can also use \$\ref{*}\$.

Equations are usually referred to as (*), but you can also use *.

As you can see, references are even turned into hyperlinks, which you can use externally as well, e.g. <u>like this</u>. Note that you can also reference labels in other posts as long as they appear on the same site, which is especially useful when referring to a question with multiple equations, or when commenting on a post.

Due to a bug blocks containing a \tabel will break in preview, as a workaround you can put \$\def\tabel#1{}\$ in your post while editing and remove that on submission - unfortunately this means you won't spot misspelled references before submitting... Just don't forget to remove that \def again

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edited Apr 13 '17 at 12:22

community wiki 3 revs Tobias Kienzler

- 10 Also works in comments: \eqref{*} yields a clickable (*) Tobias Kienzler Oct 31 '13 at 10:22
- 5 ___ I'm just curious, is there a way to have the tags on the *left side* of the equation? Something like

(1)
$$\sum_{j} k$$

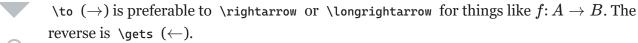
But the (1) tag is all the way to the left. – Crescendo Aug 26 '17 at 16:46 🖍

Hey, I figured how to tag without brackets. You simply put what is inside the braces: {\tag*{...}} which I learnt from here → math.meta.stackexchange.com/questions/27731/... - Mr Pie Jan 28 '18 at 0:42 ✓



\implies (\Longrightarrow) is a <u>marginally preferable</u> alternative to \Rightarrow (\Longrightarrow) for implication.

85 There's also \iff \iff and \impliedby \iff .





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edited Apr 13 '17 at 12:34

community wiki 4 revs, 3 users 71% leonbloy

- 6 Why is it preferable? MJD Jul 9 '13 at 20:00
- implies looks nicer as the arrow is longer and \to is quicker to right (and it's also what you say in your head while typing it). at least that's what I think. John Salvatierrez Jul 29 '13 at 13:21
- Remember the difference between \to and \mapsto as in $T: \mathbb{R} \to \mathbb{R}, \ x \mapsto x+1$ produced by T:\mathbb R\to \mathbb R\t,\; x\mapsto x+1 yo' Aug 25 '14 at 9:57
- I prefer using \to when it appears as part of a larger propositional formula, rather than at the top level, i.e. $p \land ((q \lor r) \to s)$, because the spacing is similar to that of other binary operators. \implies is better for sentence- or clause-level implications, or in displays, i.e.

$$x+2=4-x \implies x=1.$$

- Mario Carneiro Feb 2 '15 at 14:22

- user645636 Feb 8 '20 at 12:12



Big braces

75

45)

renders as

$$f\left(\left[rac{1+\{x,y\}}{\left(rac{x}{y}+rac{y}{x}
ight)(u+1)}+a
ight]^{3/2}
ight).$$

Note that curly braces need to be escaped as $\{ \}$.

If you start a big brace with \left and then need to match that to a \right brace that's on a different line, use the forms \right. and \left. to make "shadow" braces. Thus,

```
$$
\begin{aligned}
a=&\left(1+2+3+ \cdots \right. \\
& \cdots+ \left. \infty-2+\infty-1+\infty\right)
\end{aligned}
$$
```

renders as

$$a = (1 + 2 + 3 + \cdots + \infty - 2 + \infty - 1 + \infty).$$

There is also a \middle construct which is useful when one has a mid-expression brace which must also scale up:

\$\$ \left\langle

renders as

$$\left\langle q \left\| rac{rac{x}{y}}{rac{u}{v}} \right| p
ight
angle$$
 .

Note that constructs like \left\langle, \left| and \left\| are also possible.

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answered Oct 25 '13 at 17:47

community wiki E.P.

Note: \Big(... \Big) produces (...) but this bracket size is fixed in all situations unlike \left(... \right) which varies in size with its contents. \Big can be useful in various situations. - Nick Dec 19 '14 at 6:34



Limits

71

To make a limit (like $\lim_{x\to 1} \frac{x^2-1}{x-1}$), use this syntax:



()

First, start off with $\$ This renders as lim. The backslash is there to prevent things like lim, where the letters are slanted.

Second, add \limits_{x \to 1} inside. The code now looks like \$\lim\\limits_{x \to 1}\$, and renders as $\lim_{x\to 1}$. The \to inside makes the right arrow, rendered as \to . The _ makes the $x\to 1$ go underneath the lim. Finally, the pair of curly braces {} makes sure that $x\to 1$ is treated as a whole object, and not two separate things.

Lastly, add the function you want to apply the limit to. To make the limit mentioned above, $\lim_{x\to 1}\frac{x^2-1}{x-1}$, simply use $\star 1 \ \text{frac}\{x^2-1\}\{x-1\}\$.

And that is how you make a limit using MathJax.

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edited Jul 17 '14 at 12:25

community wiki 2 revs, 2 users 94% JChau

$$\lim_{x \to 1}$$
?

As I understand it \limits is only needed for operations that don't already understand limits, for example if you want to use + and get

$$\underset{i=1}{\overset{k}{+}}$$
 instead of $+_{i=1}^{k}$

When used inline, your suggestion will produce $\lim_{x\to 1}$ instead of the more compact form $\lim_{x\to 1}$ that mathjax normally chooses. Are you sure this is good advice? – MJD Feb 26 '14 at 14:10 /

- @MJD $\star = 0$ @MJD $\star = 1$ renders to 0 and 0 im\lim\limits_{x\to 1} renders as 0 lim\limits_{x\to 1}. Note how the 0 and 0 is separated from the first limit, and not directly underneath. We do not write limits like that in real life, so we use \limits . TrueDefault Feb 26 '14 at 16:19 0
- 2 $\stackrel{\triangle}{=}$ I meant that the second limit renders to $\lim_{x\to 1}$ TrueDefault Feb 26 '14 at 16:28 \nearrow
- Limits are usually written that way in typeset materials like papers and books when the limit is inline, rather than a displayed formula, and that's why MathJax typesets it that way. MJD Feb 26 '14 at 16:41
- The issue with this answer is that it is trying to "force" display mode on inline code. Doing so makes the text look less pretty. For example, see how the spacing between the lines change when I force display mode using $\lim_{x\to 1} x \le \lim_{x\to 1} \frac{1}{x}$. On the other hand, when I let TEX do what it wants to do, using $\lim_{x\to 1} x \le \lim_{x\to 1} \frac{1}{x}$. This is much easier on the eyes. If you want to make your math mode more prominent then take a new line using \$\$-\$\$\$ user1729 Jul 17 '14 at 12:30
- 7 The moral is: T_EX was written by a jolly clever chap. Let it do what it wants, because it does it for a reason! user1729 Jul 17 '14 at 12:35
- Part 11 of the "question" shows how to write limits in the way they were meant to be written in LaTeX and MathJax. David K Nov 14 '15 at 23:17



Arbitrary operators



If an operator is not available as a built-in command, use \operatorname{...} . So for things like



$$\operatorname{arsinh}(x)$$



write $\operatorname{arsinh}(x)$ since $\operatorname{arsinh}(x)$ will give an error and $\operatorname{arsinh}(x)$ has wrong font and spacing: $\operatorname{arsinh}(x)$.

This was already mentioned in <u>a comment</u> by <u>Charles Staats</u>. You might consider this an addition to the FAQ section on \lim, \sin and so on.

For operators which need limits above and below the operator, use \operatorname*{...}, as in

$$\operatorname{Res}_{z=1}\left(\frac{1}{z^2-z}\right)=1$$

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1

edited Sep 16 '15 at 3:13

community wiki 2 revs, 2 users 62% MvG

- We can also use {\rm ...}. For example, {\rm arsinh} yields arsinh. − Felix Marin Aug 12 '14 at 0:27 ✓
- @Felix: \rm will change the font but not the spacing. \operatorname{arsinh}x renders as "arsinh x" while {\rm arsinh}x renders as "arsinh x". Notice the added space between operator and operand in the first example, which is missing in the second. On the whole, I'd say that operatorname is a lot more in the spirit of semantic markup, declaring what you want to write instead of how you want to write it, so I'd strongly suggest using this. MvG Aug 13 '14 at 11:27
- Thanks. I didn't know there was a difference between them. I always avoided operatorname because it was too long. Felix Marin Aug 13 '14 at 14:41
- Thanks for this. I thought carefully about whether to put \operatorname in the main post, and decided to leave it out. The reason is simple: If a beginner omits \operatorname, the resulting formula will still be perfectly clear, and a more experienced user will have no trouble inserting the \operatorname where it is needed. So including it in the main post would not be a good use of space. MJD Aug 16 '14 at 6:28 /
- 3 ... I always use "\text{operator}". Hmmm, $\arcsin x$ vs $\arcsin x$. JP McCarthy Feb 10 '15 at 16:48
- 4 If you use the same operator many times, I think you can do \DeclareMathOperator{\arsinh} {arsinh} at the post's top. Never tried it though... MickG Aug 15 '15 at 17:28



Highlighting equation

60

To highlight an equation, \bbox can be used. E.g,



```
$$ \bbox[yellow]
{
e^x=\lim_{n\to\infty} \left( 1+\frac{x}{n} \right)^n
\qquad (1)
}
$$
```

produces

$$e^x = \lim_{n \to \infty} \left(1 + \frac{x}{n} \right)^n$$
 (1)

By default, the bounding box is "tight", so it doesn't extend beyond the characters used in the formula. You can add a little space around the equation by adding a measurement after the color. E.g.,

```
$$ \bbox[yellow,5px]
{
e^x=\lim_{n\to\infty} \left( 1+\frac{x}{n} \right)^n
\qquad (1)
}
$$
```

produces

$$e^x = \lim_{n \to \infty} \left(1 + \frac{x}{n} \right)^n$$
 (1)

To add a border, use

```
$$ \bbox[5px,border:2px solid red]
{
e^x=\lim_{n\to\infty} \left( 1+\frac{x}{n} \right)^n
\qquad (2)
}
$$
```

produces

$$e^x = \lim_{n o \infty} \left(1 + rac{x}{n}
ight)^n \qquad (2)$$

You can do both border and background, as well:

produces

$$e^x = \lim_{n \to \infty} \left(1 + \frac{x}{n}\right)^n$$
 (1)

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edited Jul 4 '16 at 11:05

community wiki 4 revs, 3 users 53% webbertiger

- 2 When using constructs like this, please heed the points raised in <u>this discussion</u> on usage of colour.
 - Lord_Farin May 20 '16 at 15:56
- 1 This would be a very helpful feature. Always Confused May 19 '17 at 13:36



Absolute values and norms

52

The absolute value of some expression can be denoted as \lvert x\rvert or, more generally, as |x|.



The norm of a vector (or similar) can be denoted as \lvert v\rvert or, more generally, as \left\lvert ... \right\rvert . It renders as $\|v\|$. (You may also write \left\|...\right\| instead.)

In both cases, the rendering is better than what you'd get from |x| or ||v||, which render with bars that don't descend low enough and sub-optimal spacing. At least on some browsers, so here is a screenshot how it looks for me, using Firefox 31 on OS X:

$$|x|, ||v|| \longrightarrow |x|, ||v||$$

And here is the same formula rendered by your browser:

$$|x|, ||v|| \longrightarrow |x|, ||v||$$

It was typeset as

\$\$|x|, ||v|| \quad\longrightarrow\quad \lvert x\rvert, \lVert v\rVert\$\$

Share Edit Follow Flag

edited Aug 13 '14 at 11:59

community wiki 4 revs, 3 users 89% MvG



You can use |x| instead of |x| and |x|. (I don't think that there is a difference between them. I've tried [asking on SE](tex.stackexchange.com/questions/77767/whats-the-correct-way-to-write-norm).) – Martin Sleziak Jun 24 '14 at 8:48



The difference in output that you are seeing has to do with whether you have the STIX fonts installed locally on your computer or not. The | in STIX doesn't descend below the baseline, while in the MathJax TeX fonts it does. – Davide Cervone May 20 '16 at 14:16



Giving reasons on each line of a sequence of equations

50 To produce this:



$$v + w = 0 Given (1)$$



$$-w = -w + 0$$
 additive identity (2)
 $-w + 0 = -w + (v + w)$ equations (1) and (2)

write this:

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edited Feb 15 '16 at 18:33

community wiki

2 revs David K

1

Using multiple \tag commands in my equations causes them to break. It only takes one tag per equation and it labels the entire thing instead of allowing tagging on a *per-line* basis. Any ideas? – code_dredd Jun 1 '19 at 20:19 /



Pack of cards



If you are asking (or answering) a combinatorics question involving packs of cards you can make it look more elegant by using \spadesuit, \heartsuit, \diamondsuit, \clubsuit in math mode:





Or if you're really fussy:

\color{red}{\heartsuit} and \color{red}{\diamondsuit}



You can also enter the standard Unicode characters (U+2660 BLACK SPADE SUIT etc.) literally, or copy them from here:



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edited May 29 '18 at 16:09

community wiki 3 revs, 3 users 53% David

- 1 This is very nice! Is there other auto-shapes or stickers? Always Confused May 19 '17 at 13:37
- 1 A Is it also possible to draw the spade and club in outlines and fill the heart and diamond with a colour? Always Confused May 19 '17 at 13:39
- @AlwaysConfused Unicode has those characters, so you can enter them however you normally enter
 Unicode characters, or you can now use copy-paste to copy them from this answer. MJD May 29
 '18 at 16:11
- @MJD Not sure that your edit is a good idea, firstly because I think we would prefer questions and answers on MSE to be in MathJax as far as possible, secondly because this page is specifically a MathJax tutorial. However I'm not really bothered if you still think it's a good idea, let me know and I'll approve the edit. David May 30 '18 at 4:31



Left and Right Implication Arrows

41 Another way to display the arrows for right and left implication instead of using



\$\Rightarrow\$, \$\Leftarrow\$ and \$\Leftrightarrow\$



which produces \Rightarrow , \Leftarrow and \Leftrightarrow respectively, you can use

 $\infty \$ for \Longrightarrow , $\infty \$

The latter of which produces longer arrows which may be more desirable to some.

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edited May 6 '14 at 22:15

community wiki 3 revs, 2 users 74% jnh



Degree symbol

36

Standard Mathjax does not yet support a dedicated degree symbol, so here are some of the ways to try and emulate one :



45^{heat}	renders as	$45^{\rm o}$	
45^o	renders as	45^o	
45° circ	renders as	45°	
$45^{\{\text{large}\setminus\text{circ}\}}$	renders as	45°	
$45 \backslash unicode\{xB0\}$	renders as	$45\degree$	Actual Unicode character
$90\degree$	renders as	$90\degree$	Using keyboard entry of symbol

The degree symbol for angles is *not* ^\circ . Although many people use this notation, the result looks quite different from the canonical <u>degree symbol</u> shipped with the font, as seen above.

If your keyboard doesn't have a • key, feel free to copy from this post here, or follow these suggestions.

Note that comments below indicate that on some configurations at least, or renders inferior to harmonic and it recently had a post of mine edited just for the sake of turning or into harmonic indicating that someone felt rather strongly about this. So the suggestion above does seem somewhat controversial at the moment. I maintain that from a semantic point of view, or is superior to harmonic interest, and if the rendering suffers from this, then it's a bug in MathJax. After all, LaTeX offers a proper degree symbol in the tex companion fonts, indicating that someone there, too, decided that harmonic is not perfect. But if things are broken now, I can't fault people from pragmatically sticking with the rendering they prefer. Personally I prefer semantics, also for the sake of screen readers.

Accessibility

Aside from appearance, one consideration in choosing which notation to use is how it will get parsed by screen readers. For example, ChromeVox reads both 45°\circ and 45° as "forty-five degrees", while the other two are pronounced as "forty-five oh", which may be a reason to avoid them.

Usepackage

Commonly in Latex you can \usepackage{gensymb} to get the \degree symbol, however on Stack Exchange this is not an option. Note that even if you can do this it will typically affect the entire page, which may have side effects for other users. So don't rely on this approach.

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edited Feb 26 at 12:11

community wiki
10 revs. 6 users 47%

- 2 If mathjax loads siunitx or gensymb, there is then \degree in latex which is the degree symbol. dustin Feb 17 '15 at 22:29 /
- @dustin: I couldn't find siunitx or gensymb mentioned anywhere in the MatJax source repository.

 Are they available as some kind of third-party extension? If so, where? Since MathJax is *not* LaTeX, packages can't be loaded unless they have been migrated. By the way, all occurrences of "degree" in the MathJax sources refer to something else, as far as I can tell, so there really doesn't seem to be a \degree macro. There should be one, imho. MvG Feb 17 '15 at 23:39
- I am not a mathjax expert. I just know latex. I just gave that suggestion in case they were available.

 Siunitx would be a great package to have. If you aren't familiar, you will see the advantage by scanning the documentation on ctan. dustin Feb 17 '15 at 23:43
- On my display, ° looks bad and ^\circ looks good: a.pomf.se/xnlfyg.png MJD Mar 24 '15 at 21:10
- Degree sign can generally be typed by holding down Alt and typing 0176 on the numeric keypad.
 (I don't know how international the actual number is). The leading zero is required. Joffan Apr 19 '17 at 14:04
- @Joffan: 167 is the decimal representation of the Codepoint for ° in Latin 1, Unicode and CP-1252.

 Without the leading zero, CP-437 gets applied instead, at least in typical English-speaking countries, so you'd use Alt+248 there. The Wikipedia article I linked to already describes those two ways of entering the symbol, and en.wikipedia.org/wiki/Alt_code has some more details. MvG Apr 20 '17 at 22:24

١

@StephenG: I'm not happy with <u>your latest edit</u>. I feel that it is not helpful to users if we suggest even more ways to poorly format that symbol (like <code>^o</code> imho), or to mention a LaTeX approach just to say it won't work. You deleted the example for <code>45°</code>, but kept the sentence talking about it, including the colon. I'm reluctant to revert your edit on a CW page without a conversation, but as it stands I see the edit as a change for the worse. Can we find a combined solution? – MvG Oct 8 '18 at 19:09

Long division

```
33
```

4)52 $\frac{4}{12}$ 12

One important trick shown here is the use of to make a blank space that is the same size and shape as the digit 2 just above it.

This is adapted from https://stackoverflow.com/a/22871404/3466415 (which uses slightly different but not less valid formatting).

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edited May 23 '17 at 12:39

community wiki 6 revs, 3 users 92% David K

10 <u>Synthetic division</u>. Example to find that

- 1 I will need this. It is so useful. Always Confused May 21 '17 at 16:09
- 1 A What about long division? Aqua Aug 14 '18 at 8:54
- 1 @Maria Mazur For the same example $\frac{x^3 6x^2 + 11x 6}{x 1} = x^2 5x + 6$:

I've used this code \begin{array}{rrrr|ll} x^3 & -6x^2 & +11x & -6 & x - 1 \\
-x^3 & +x^2 & & & x^2-5x+6 \\ \hline & -5x^2 & +11x & -6\\ & 5x^2 & -5x & & & \\ \hline & +6x & -6 \\ & -6x & +6\\ \hline & 0 & 0 \end{array} - Américo Tavares May 16 '19 at 20:06 \(\rightarrow\)



Displaystyle and Textstyle



Many things like fractions, sums, limits, and integrals display differently when written inline versus in a displayed formula. You can switch styles back and forth with \displaystyle and \textstyle in order to achieve the desired appearance.



Here's an example switching back and forth in a displayed equation:

$$\sum_{n=1}^{\infty} \frac{1}{n^2} \to \sum_{n=1}^{\infty} \frac{1}{n^2} \to \sum_{n=1}^{\infty} \frac{1}{n^2}$$

It is possible to switch style inline as well:

Compare $\star \star t \to 0$ \int_t^1 f(t)\, dt\$ versus $\star t \to 0$ \int_t^1 f(t)\, dt\$.

Compare
$$\lim_{t \to 0} \int_t^1 f(t) \, dt$$
 versus $\lim_{t \to 0} \int_t^1 f(t) \, dt$.

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answered Sep 23 '16 at 6:02

community wiki Alexis Olson



1 @SimplyBeautifulArt I was always wondering on why the math expressions of some people looked nicer than mine.. – user486983 Sep 21 '18 at 21:37



Vertical Spacing

26

Some formulas such as $\overline{a} + \overline{b} = \overline{a \cdot b}$, $\sqrt{a} - \sqrt{b}$, do not look quite right when it comes to vertical spacing. Fortunately, there is more than one way to fix this. One can for instance employ the \mathstrut command as follows:



\$\sqrt{\mathstrut a} - \sqrt{\mathstrut b}\$

Which yields: $\sqrt{a} - \sqrt{b}$. Or using \vphantom (vertical phantom) command, which measures the height of its argument and places a math strut of that height into the formula.

Which renders as: $\sqrt{a} - \sqrt{b}$.

Another issue is with the spacing within lines in situations like this,

Based on the previous technique, we can simplify $\frac{1}{\sqrt{a}-\sqrt{b}}$, and we thus get the result of the previous limit.

These two lines are too far apart, but this is unnecessary since the second line is very short. We can solve this by using the \smash command, to get:

Based on the previous technique, we can simplify $\frac{1}{\sqrt{a}-\sqrt{b}}$, and we thus get the result of the previous limit.

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edited Sep 24 '16 at 8:43

community wiki 2 revs

Workaholic

ı



Equation numbering

23

Simple equation



To give an equation a number, use the \tag{} . To refer to it later, use \label{} to label this equation. When you want to refer to it, use \eqref{} . For example,

$$e = mc^2 (1)$$

Equation (1) is one the greatest equations in mankind history. Equation (1) is produced using the following code,

```
\ensuremath{\$e=mc^2 \times{1}\leq{eq1}}
```

To refer to it, use \eqref{eq1}.

Multi-line equation

Multi-line equation is actually just one equation rather than several equations. So the correct environment is aligned instead of align.

$$a = b + c$$

$$= d + e + f + g$$

$$= h + i$$
(2)

Equation (2) is a multi-line equation. The code to produce equation (2) is

```
$$\begin{equation}\begin{aligned}
a &= b + c \\
    &= d + e + f + g \\
    &= h + i
\end{aligned}\end{equation}\tag{2}\label{eq2}$$$
```

Multiple aligned equations

For multiple aligned equations, we use the align environment.

$$a = b + c \tag{3}$$

$$x = yz \tag{4}$$

$$l = m - n \tag{5}$$

Equation (3), (4) and (5) are multiple equations aligned together. The code to produce these equations is,

MathJax basic tutorial and quick reference - Mathematics Meta Stack Ex... https://math.meta.stackexchange.com/questions/5020/mathjax-basic-tutor...

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edited Nov 8 '18 at 19:57

community wiki 2 revs, 2 users 93% jdhao



Linear programming

15

Formulation



A theoretical LPP can be typeset as



```
\begin{array}{ll}
\text{maximize} & c^T x \\
\text{subject to}& d^T x = \alpha \\
&0 \le x \le 1.
\end{array}
```

To input a numerical LPP, use alignat instead of align to get better alignment between signs, variables and coefficients.

```
\begin{alignat}{5}
 \max \quad
            & z = & x_1 & + & 12 x_2 & & &
 \mbox{s.t.} \quad \& 13 x_1 \& + \& x_2 \& + \& 12x_3 \& \geq 5 \& \& \
\tag{constraint 1} \\
                  & & x_1 & & & & + & x_3 & \leq 16 &&
\tag{constraint 2} \\
                    & 15 x_1 & + & 201 x_2 & & & & & = 14 &&
\tag{constraint 3} \\
                       & \\rlap{x_i \\ ge 0, i = 1, 2, 3}
\end{alignat}
                      \max z = x_1 + 12x_2
                       s.t.
                                13x_1 + x_2 + 12x_3 > 5
                                                                  (constraint 1)
                                  x_1 + x_3 \leq 16
                                                                  (constraint 2)
                                15x_1 + 201x_2 = 14
                                                                  (constraint 3)
```

We treat max, z, each variable, \pm sign and RHS as one separate column, while leaving an extra empty column on the right. Then we count the number of separators &, add one into this number then divide it by two. (e.g. $(9 + 1) \div 2 = 5$)

 $x_i > 0, i = 1, 2, 3$

\rlap is used so that the last row spans over one column.

Optional: \tag is used to label the constraints.

Change MATLAB/Octave matrices to LATEX code

converts

```
A = [1 2 2; 2 3 4; 4 4 2]
A =

1 2 2
2 3 4
4 4 2
```

to

```
\begin{bmatrix}
1 & 2 & 2 \\
2 & 3 & 4 \\
4 & 4 & 2
\end{bmatrix}
```

so that pasting the generated code gives

$$\begin{bmatrix} 1 & 2 & 2 \\ 2 & 3 & 4 \\ 4 & 4 & 2 \end{bmatrix}.$$

Simplex tableaux

Since the coefficient of the objective value variable *z never* changes, my habit is to omit the *z*-column to save ink.

Normal simplex tableau

```
\begin{array}{rrrrr|r}
& & x_1 & x_2 & s_1 & s_2 & s_3 & \\ hline
& s_1 & 0 & 1 & 1 & 0 & 0 & 8 \\
& s_2 & 1 & -1 & 0 & 1 & 0 & 4 \\
& s_3 & 1 & 1 & 0 & 0 & 0 & 0 \
& -1 & -1 & 0 & 0 & 0 & 0 \
\end{array}
```

```
s_3 &
                                                       12 \\ \hdashline
         1 &
              1 &
                    & 0
                          9 &
                                1 & 0 & 12 &
     &
             -1 &
                    0 & -1 &
                                0 & 0 & 4 &
                                                          \\ \hline
 s_1 &
         & 0
              1 &
                    1 &
                          9 &
                                0 & 0 & 8 &
                                                          //
                                                          //
 x_1 &
         1 & -1 &
                    0 & -1 &
                                0 & 1 & 4 &
                                                          \\ \hdashline
 s_3 &
         & 0
               2 &
                    & 0
                          2 &
                              1 & -1 & 8 &
         ø &
               ø &
                    & 0
                          & 0
                                0 & -1 & 0 &
\end{array}
```

	x_1	x_2	s_1	s_2	s_3	w		ratio
s_1	0	1	1	0	0	0	8	_
w	1*	-1	0	-1	0	1	4	4
s_3	1	1	0	0	1	0	12	12
	1	-1	0	-1	0	0	4	
s_1	0	1	1	0	0	0	8	
x_1	1	-1	0	-1	0	1	4	
s_3	0	2	0	2	1	-1	8	
	0	0	0	0	0	-1	0	

Dual simplex tableau

\begin{array}{rrrrrrr|r} & x_1 & x_2 & x_3 & x_4 & x_5 & x_6 & x_7 & \\ \hline 0 & -3 & 7 & **&** 0 **&** 0 2 & 2M -4 \\ 1 & x_5 & 0 & -9 & ø & 1 & -1 & -M -3 \\ 9 & & 0 1 & -4^* & -4M +8 \\ x_6 & 9 & 6 & -1 & 9 & **&** 0 1 & **&** 0 1 & 0 & **&** 0 0 & 1 & M \\ \hline x_1 & 2 & 9 & 1 & 1 & 0 & **&** 0 **&** 0 2M \\ & \text{ratio} & & & 1 & & & & 1/2 & \end{array}

 x_2 x_3 x_4 x_5 x_6 x_7 -32 0 7 1 0 0 2M-4 x_4 -90 0 1 0 -M-3-1 x_5 -4M + 8 -4^{*} -10 0 1 0 6 x_6

1

0

0

0

1

1

 x_1

0

M

	-, -		, -				
x_1	1	0	1	-1/2	0	0	30
x_2	0	1	3/4	1/4	-1/4	0	5/2
s_3	0	0	5/4	3/4	$-3/4^*$	1	-39/2
	0	0	19/2	3/2	5/2	0	-265
ratio							
x_1	1	0	1	-1/2	0	0	30
x_2	0	1	1/3	0	0	-1/3	9
s_2	0	0	-5/3	-1	1	-4/3	26
	0	0	41/3	4	0	10/3	-330

Duality

A picture is worth <u>a thousand words</u>.

	$z = c^T x$	duality	$\min \ \ v = b^T y$
s.t.	$Ax \leq b$	$\stackrel{\longrightarrow}{\longleftarrow}$	$\text{s.t.} A^T y \geq c$
	$x \geq 0$		$y \geq 0$
	(\mathcal{PC})		(\mathcal{DC})
add	$\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ $		minus surplus var
max	$z=c^Tx$	duality	$\min \ \ v = b^T y$
s.t.	Ax+s=b	$\stackrel{\longrightarrow}{\leftarrow}$	s.t. $A^T y - t = c$
	$x,s\geq 0$	some steps skipped	$y,t\geq 0$
	(\mathcal{PS})		(\mathcal{DS})

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edited Feb 16 '19 at 9:55

community wiki

3 — It must have taken *more* than a thousand words to write *that* picture though :D – Mr Pie Jul 20 '18 at 9:25 /



Units

13

()

While LATEX has packages that format units, MathJax does not. For visual consistency, one should format units within the same string of MathJax code as the value to which it corresponds, separating the value and unit with \ (space-backslash-space) since the BIPM recommends a small space between the value and units. In addition, follow the below conventions for formatting values and units:

Decimal Separator & Digit Separation

Following the conventions of the English-speaking world, a . . should be used to separate the decimal part of a number from the integral part, not , , as is common in some languages. This is because commas are already reserved for separating mathematical notation such as arguments of multivariate functions, elements of a set, and the coordinates of ordered tuples.

No punctuation should be used to separate multiples of three digits on either side of the decimal separator; instead, a small space rendered by \, should be used on both sides of the decimal marker when the string of digits consists of more than four or five digits. For example,

- 4321.1234 4321.1234
- 54\,321.123\,45 54321.12345
- 0.56789
 0.56789
- $0.567 \ .89 \ 0.567 \ .89$

If you use a decimal separator, you should include a digit on both sides of the separator, even if the digit is simply 0.

Powers of 10

Seeing as we are not calculators, it is preferable to fully write without abbreviation \times10^{n} $\times 10^n$ when scientific or engineering notation is helpful or necessary. Do not precede or follow this markdown with positive nor negative spaces; \times takes care of that on its own.

Nevertheless, if necessary, use an upright variant of the letter 'E' or 'e' to indicate order of magnitude, such as

- \mathbb{E}_{6}
- \scriptsize{\mathrm{E}}\,\normalsize{6} E 6
- \mathrm{e}\,6 e6

A small space on either side is perfectly fine and recommended

- \mathrm{m} m
- \mathrm{kg} kg
- \mathrm{ft.} ft.

Do not use a period with symbolic units; do use a period with abbreviated units.

Units with a Dot Multiplier

Multiplied units conjoined by a dot should follow the form $\mathbf{u}\$!\cdot\!\mathrm{v} $\mathbf{u}\cdot\mathbf{v}$. (I have this sequence of commands saved under the keyboard shortcut unul on my devices.) Because of how \cdot is designed (i.e., to separate numbers), the small negative space \! on either side maintains uniform spacing throughout the whole compound unit. For example,

- $\mathbb{N}^{N} : \mathbb{N}^{m}$
- \mathbb{S}^{\cdot}

Do not use $\$ as a separator.

Units with a Solidus Separator

Divided units conjoined by a solidus should follow the form $\left(u\right)\right.$ mathrm $\left\{v\right\}$ ight. u/v. (I have this sequence of commands saved under the keyboard shortcut udiv on my devices.) The extra markdown is to ensure that solidus stretches the entire height of the unit, especially when exponents are involved. For example,

- \left.\mathrm{m}\middle/\mathrm{s}^2\right. m/s^2

You may include small negative spaces \! on either side of the solidus if you please.

Exponents

Exponents can be rendered with the standard MathJax markdown. The carat and number should immediately follow the closing brace of the mathrm{} argument. For example,

• \mathrm{m}^2 m^2

Exponents in Place of Separators

If you prefer to use no separators and only powers, separator each single \mathrm{} with a small space \, and use exponents as necessary. For example,

- $\operatorname{mathrm}\{m\}\setminus_{n}\operatorname{mathrm}\{s\}^{-2}\}$ m s⁻²
- $\mbox{mathrm{s}^{-1}}\,\mbox{mathrm{mol}}\ s^{-1}\ mol$

Examples in Context

$$\mu_0 = 4\pi imes 10^{-7} \; \mathrm{T}\!\cdot\!\mathrm{m/A}$$

180^\circ=\pi \ \mathrm{rad}

$$180^{\circ} = \pi \operatorname{rad}$$

 $N_A = 6.022\times10^{23} \ \ \mathrm{mathrm\{mol\}^{-1}}$

$$N_A = 6.022 imes 10^{23} \; ext{mol}^{-1}$$

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edited Oct 17 '17 at 2:33

community wiki 2 revs Chase Ryan Taylor

1 2 Next