

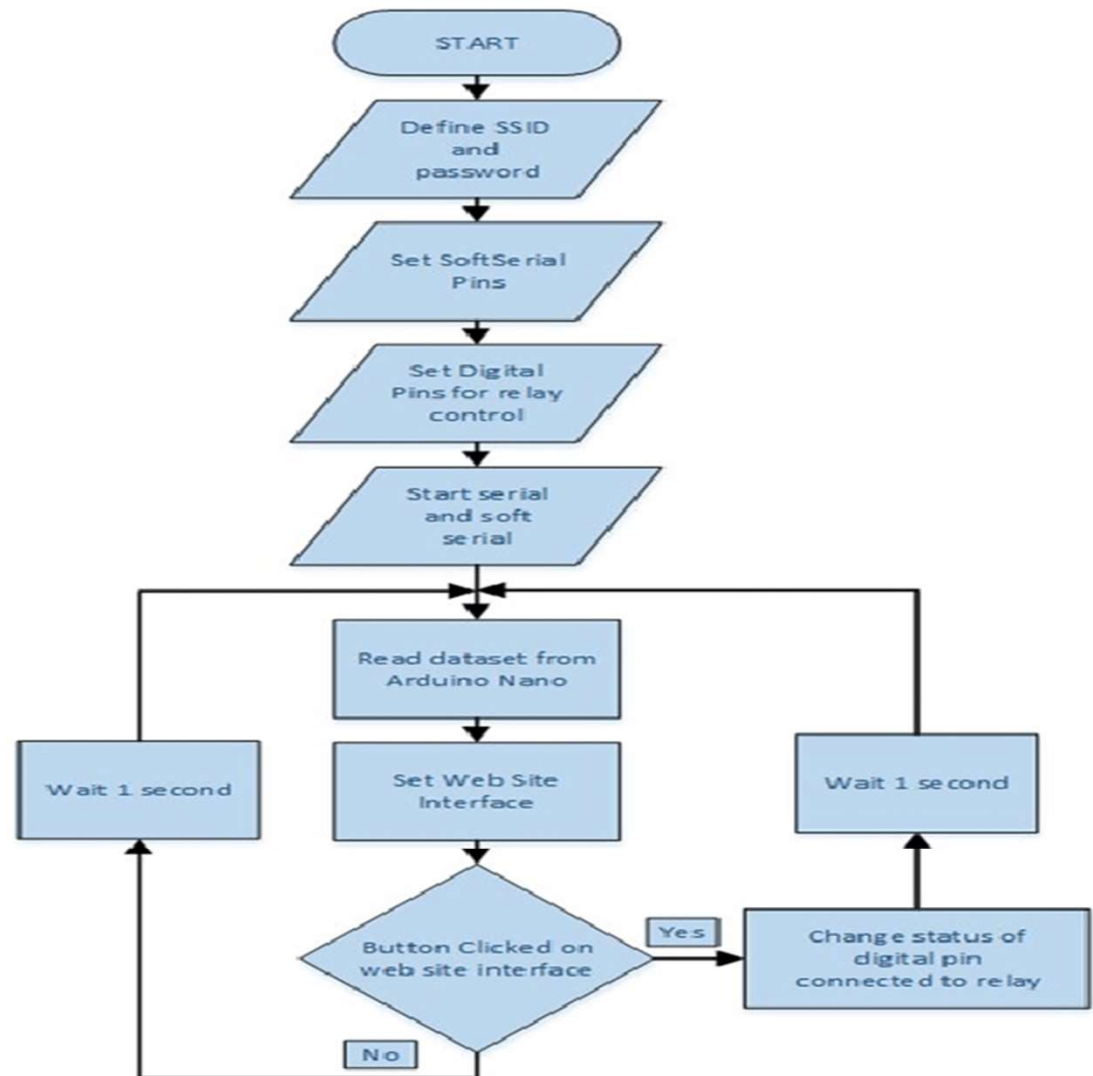
IoT Based DC Motor Control



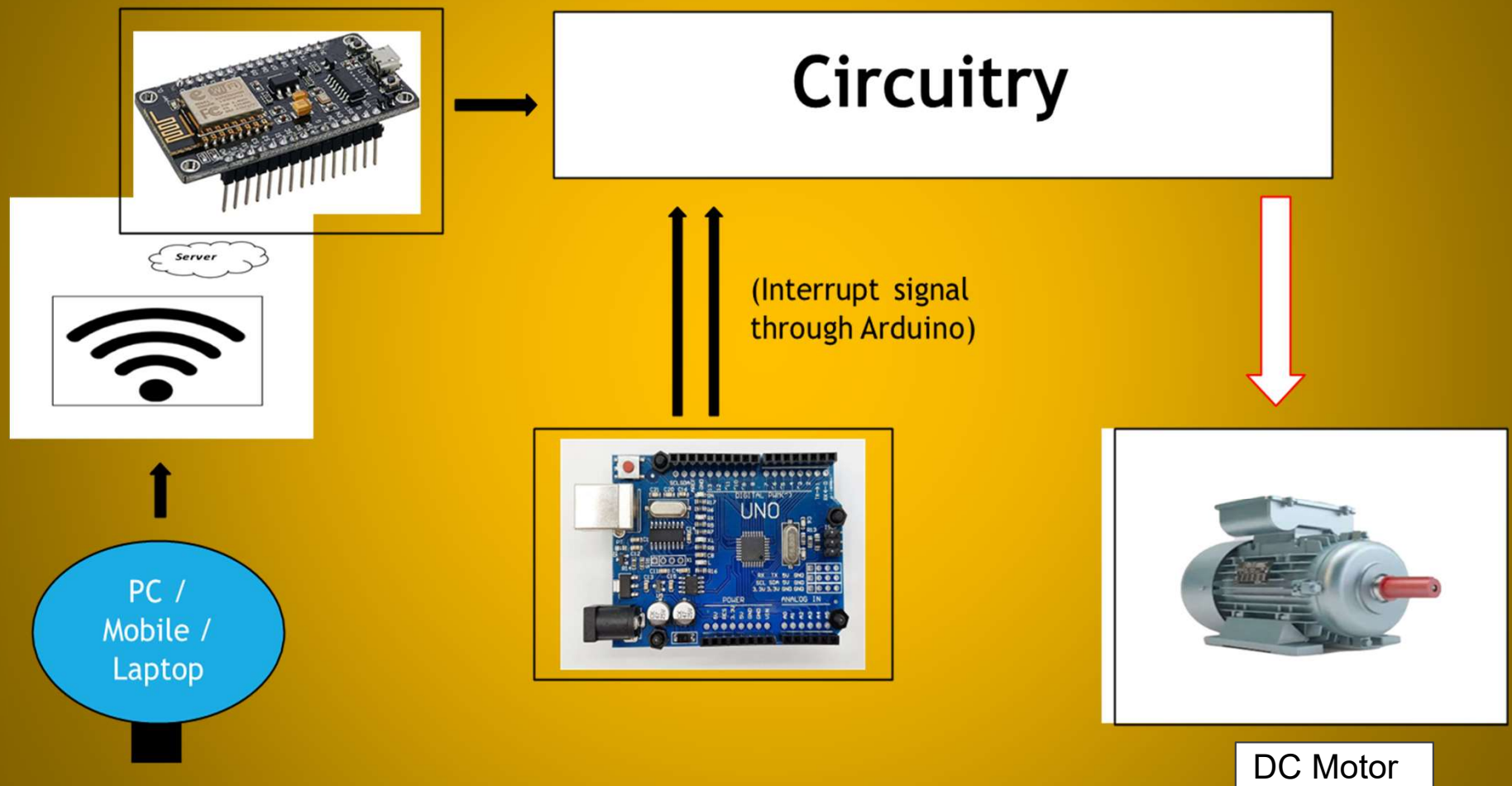
Introduction:

Internet was used in the earlier times only for basic communication and information sharing. However, the evolution of internet has brought about a boom in the world by the concept of Internet of Things. Today the power of internet is applied for doing many tasks like controlling a remotely placed server machine from anywhere in the globe. Supported by the internet, came the concept of smartphones which have aided the same by a great extent. Application specific android applications have been developed which perform tasks and minimize the human effort by a great extent. The proposed system allows the control person to control the system just by a click on his smart-phone. Alternatively, personal computers can also be used for the same. The system consists of very simple and easy to use equipment's which can handle tasks as big as controlling the traction of any machinery using the concept of Internet of Things (IOT).

Flowchart:



Block Diagram / Setup:



Theory:

The core concept of IoT is that everyday objects can be equipped with identifying, sensing, networking and processing capabilities that will allow them to communicate with one another and with other devices and services over the Internet to achieve some useful objective . In future, there will be intelligent applications for smarter homes and offices, smarter transportation systems, smarter hospitals, smarter enterprises and factories . IoT holds the promise of improving people's lives through both automation and augmentation. The capabilities offered by the IoT can save people and organizations time and money as well as help improve decision making and outcomes in a wide range of application areas



Hardware Used:

1. Node MCU (ESP8266)



4. Data & Arduino cable



2. Jumper wires & LED



3. Speed Controlling Device

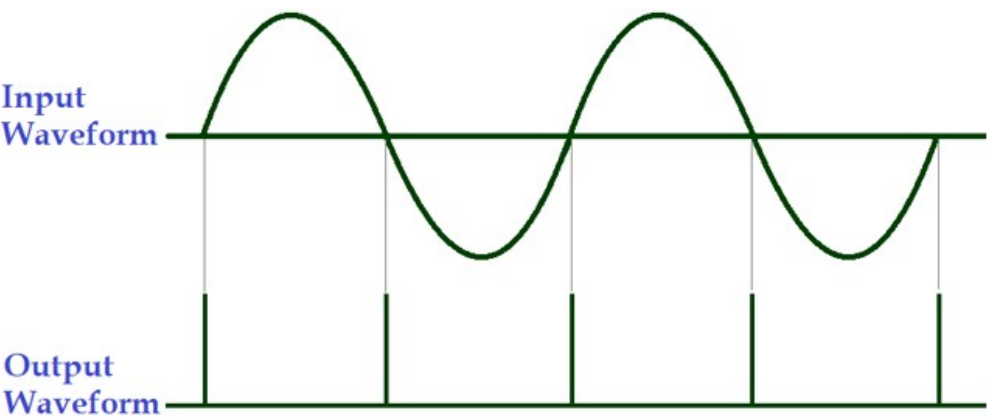
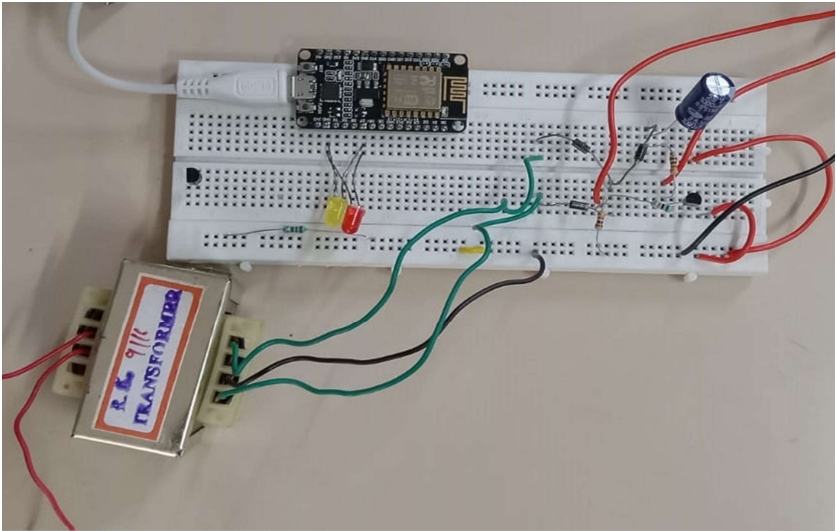
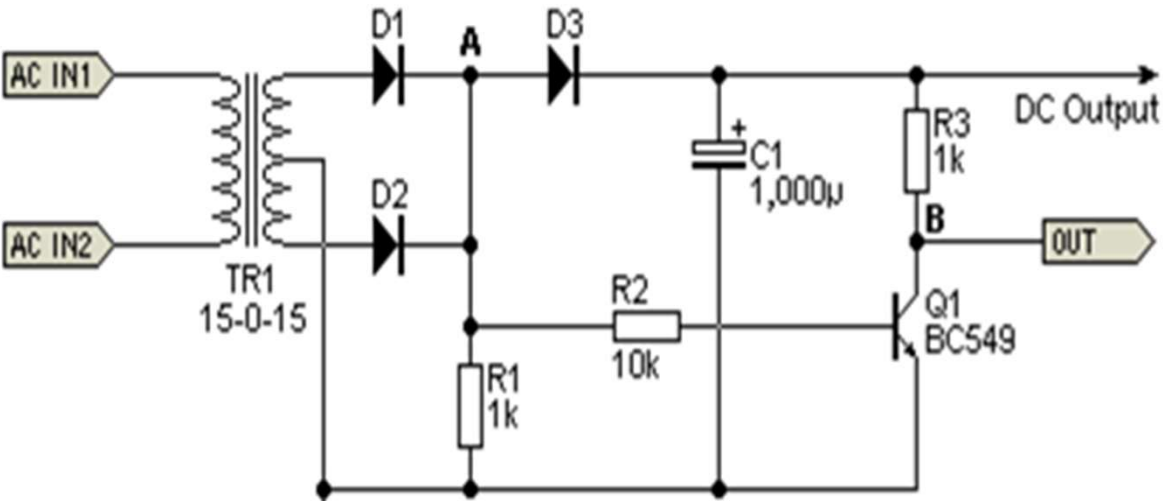
5. Arduino UNO



6. DC motor



Zero crossing circuit :




```

#define pot A0
byte ZC = 0;
uint16_t alpha;
void setup(void) {
  pinMode(9, OUTPUT);
  pinMode(10, OUTPUT);
  digitalWrite(9, LOW);
  digitalWrite(10, LOW);

  OCR1A = 50;
  OCR1B = 50;
  TCCR1B = 0x02;
  TCCR1A = 0;
  attachInterrupt(0, ZC_detect, RISING);
}
bool debounce() {
  byte count = 0;
  for(byte i = 0; i < 5; i++)
  {if( digitalRead(2) )
    count++;
    delayMicroseconds(5);
  }
  if(count > 3)
    return 1;
  return 0;
}

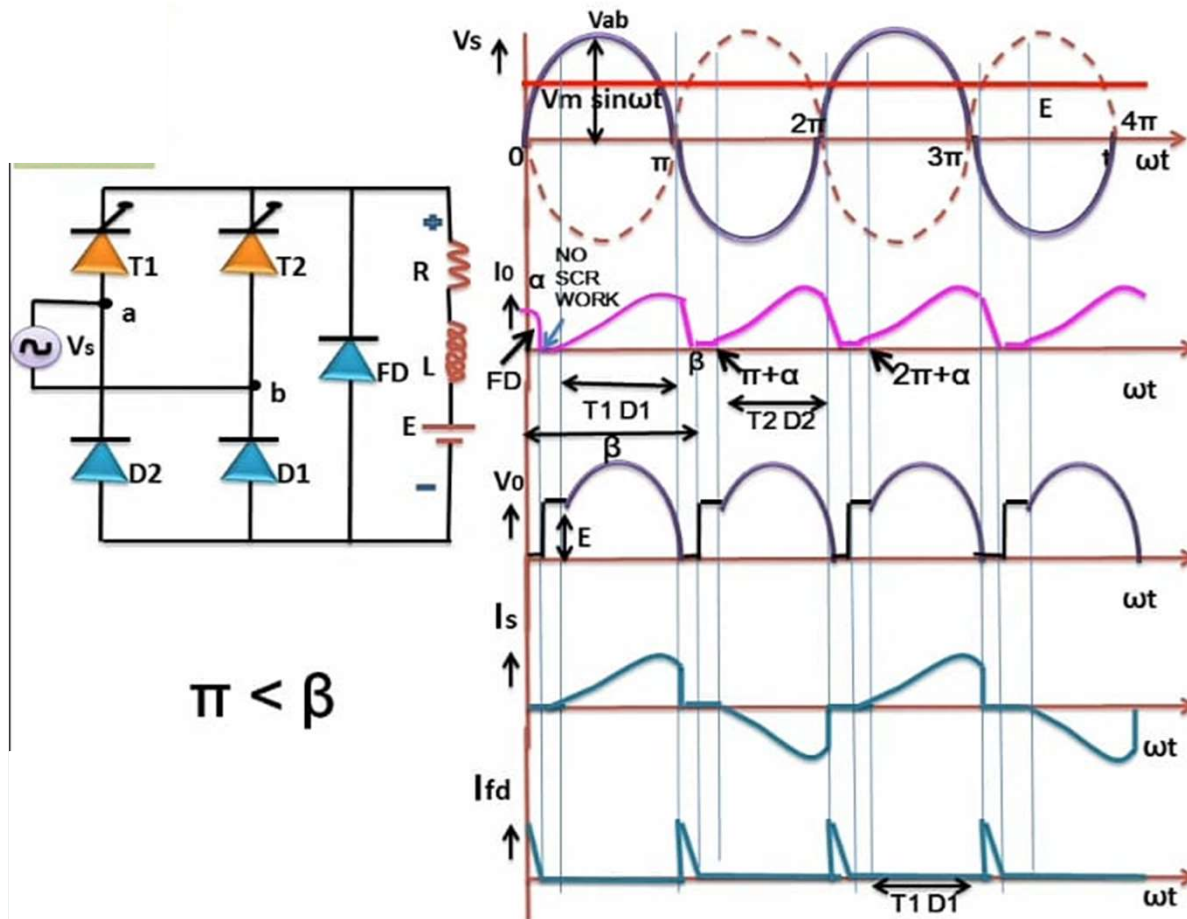
```

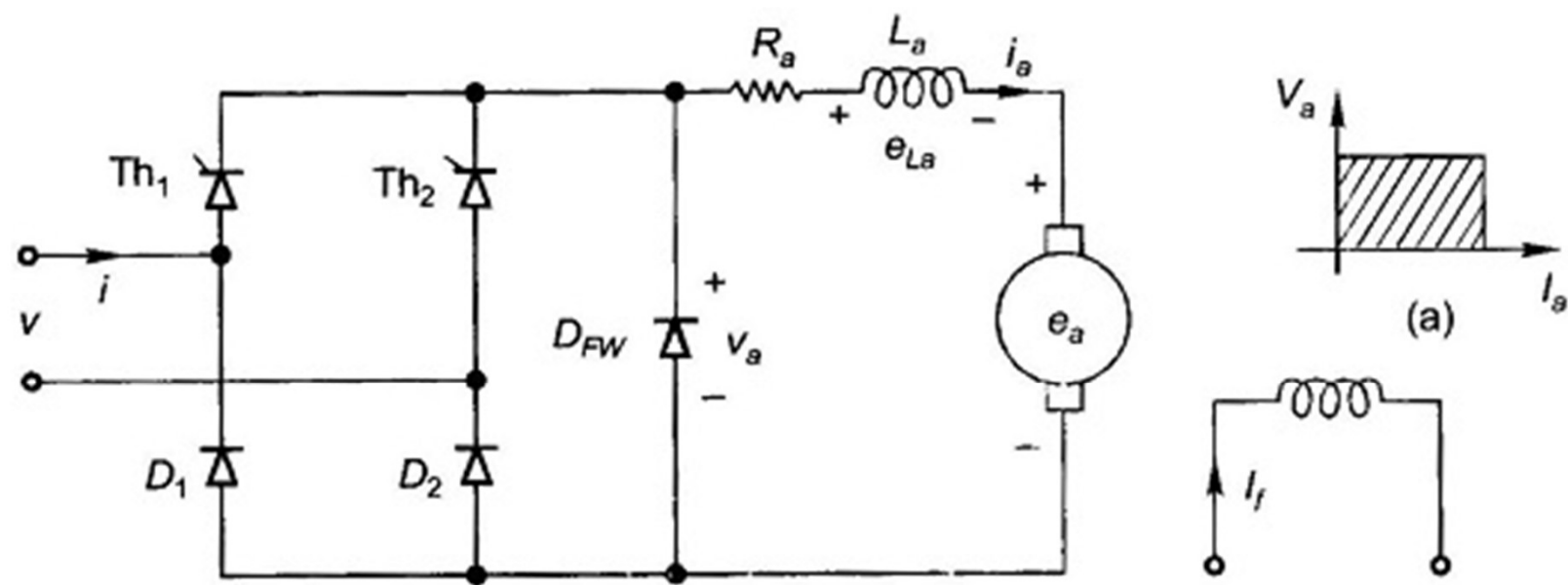
```

void ZC_detect() {
  TCCR1A = 0;
  digitalWrite(9, LOW);
  digitalWrite(10, LOW);
  if( debounce() )
    ZC = 1;
  else
    ZC = 2;
}
void loop() {
  if(ZC != 0)
  { if(alpha < 9500) {
    delayMicroseconds(alpha);
    TCCR1A = (ZC == 1) ? 0x81 : 0x21;}
    ZC = 0;
    alpha = ( 1023 - analogRead(pot) ) * 10;
    if(alpha > 9500)
      alpha = 9500;
  } }

```

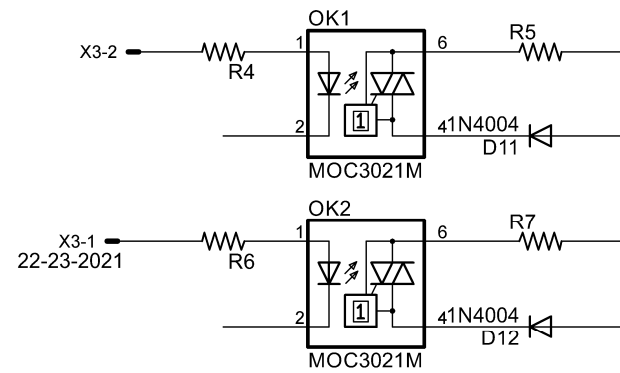
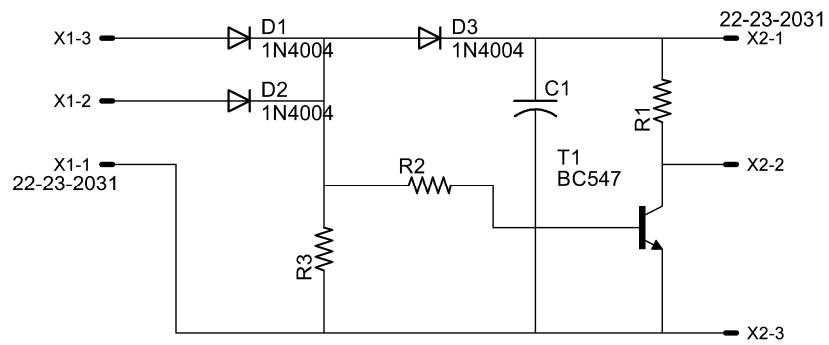
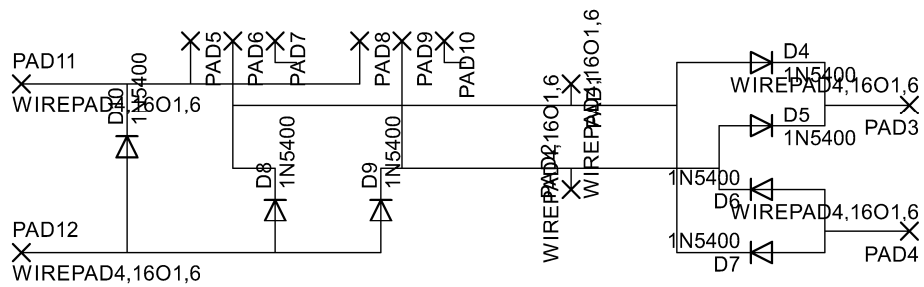


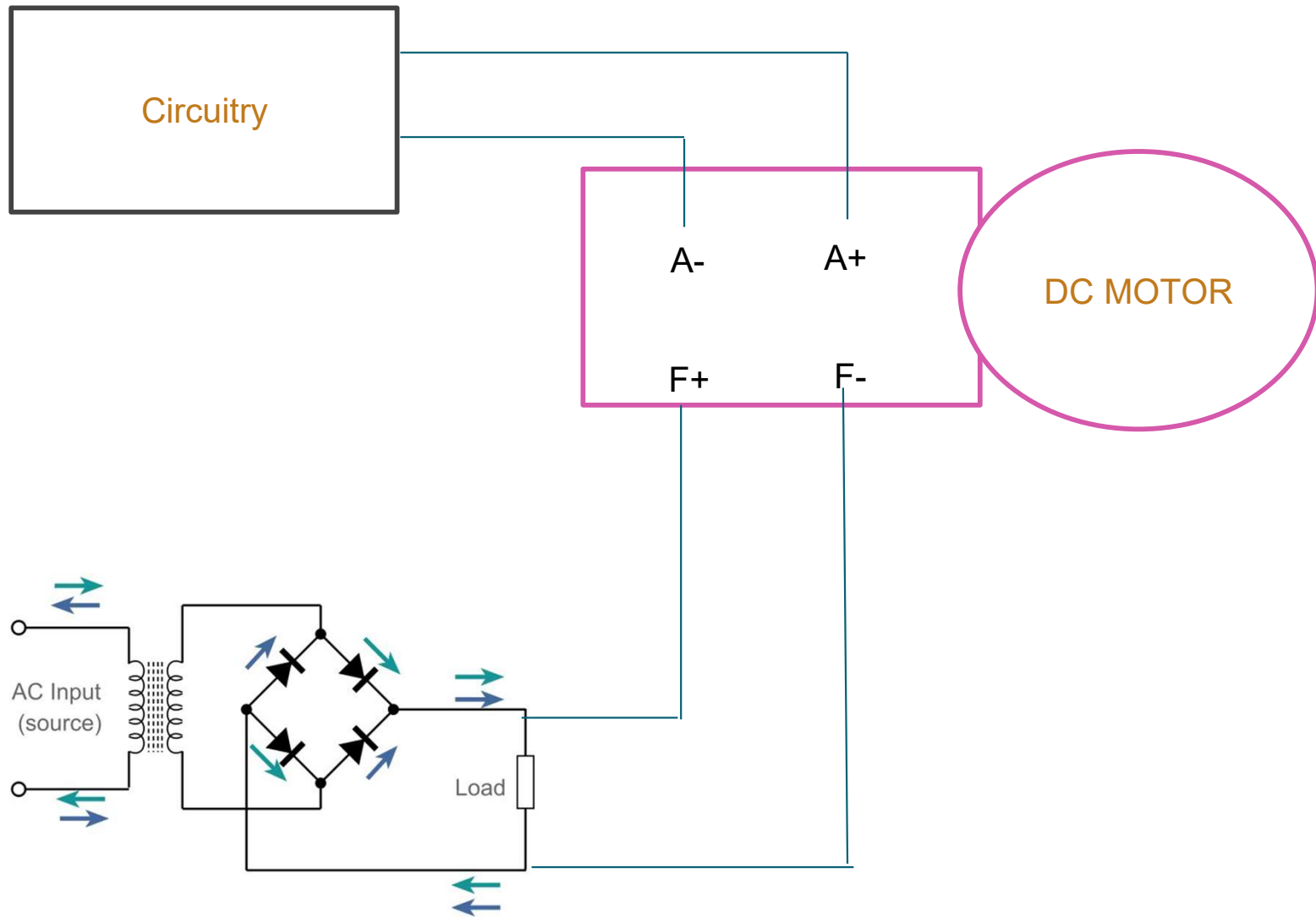




(b) Semi-converter feeding a separately excited dc motor

Fig 11.15





ESP-8266 Code to control LED

```
#include "ThingSpeak.h"                //INCLUDING ThingSpeak lib. and ESP lib.
#include <ESP8266WiFi.h>

const char* ssid      = "SSID";//Replace with your Wifi Name
const char* password  = "Password";// Replace with your wifi Password

unsigned long channel =(*****Enter your channel id);
unsigned int led1 = 1;

WiFiClient  client;
void setup()
{
    Serial.begin(115200);  // Used for serial communication.
    delay(100);

    pinMode(D4, OUTPUT);    // LED pin D4 declared

    digitalWrite(D4, 0);  // We start by connecting to a WiFi network
    Serial.println();
    Serial.println();
    Serial.print("Connecting to ");
    Serial.println(ssid);
    WiFi.begin(ssid, password);

    while (WiFi.status() != WL_CONNECTED)
    {
        delay(500);
        Serial.print(".");
    }

    Serial.println("");
    Serial.println("WiFi connected");
    Serial.println("IP address: ");
    Serial.println(WiFi.localIP());
}
```

//USED FOR WIFI CONNECTION !


```

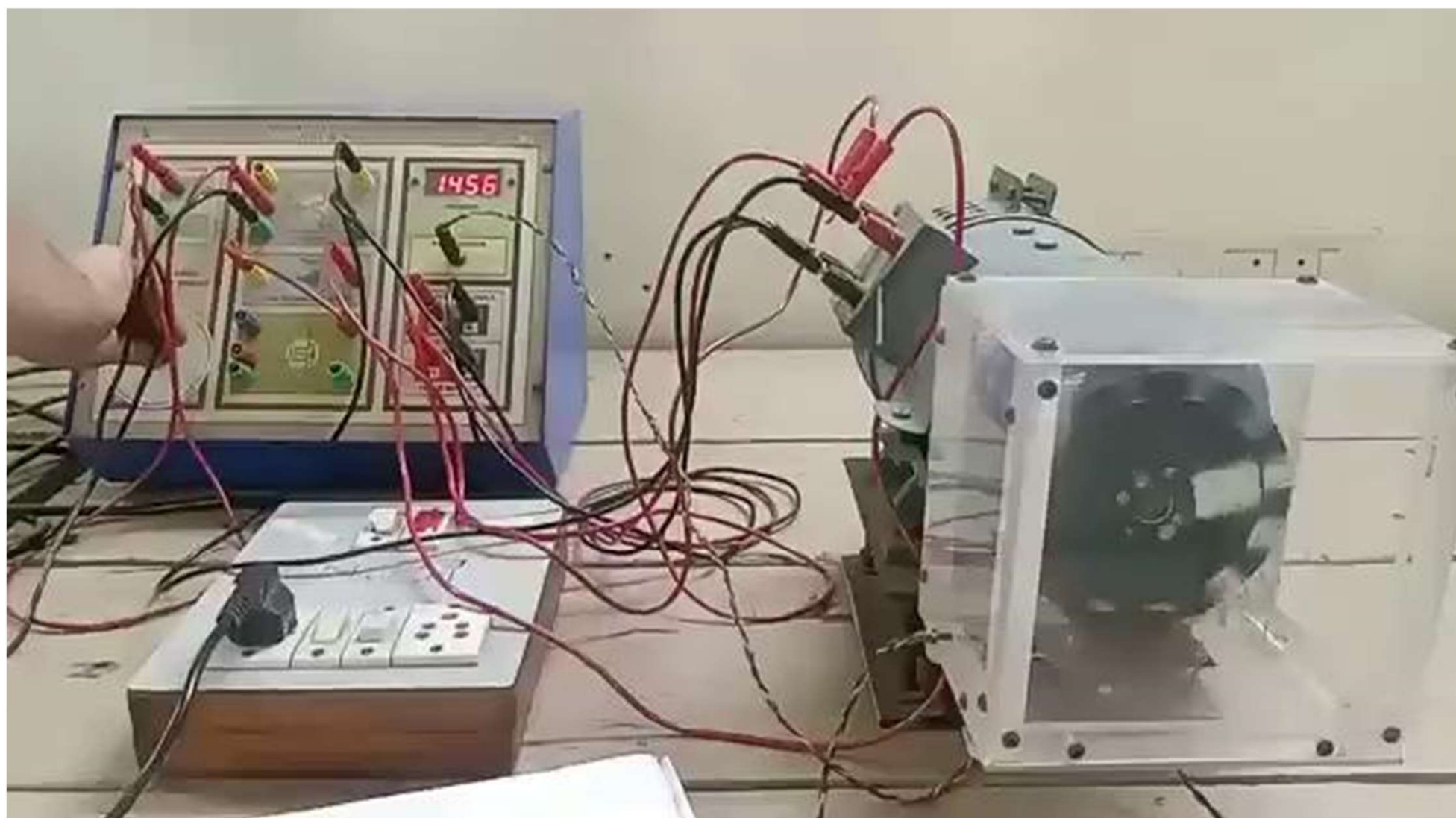
Serial.print("Netmask: ");
Serial.println(WiFi.subnetMask());
Serial.print("Gateway: ");
Serial.println(WiFi.gatewayIP());
ThingSpeak.begin(client);

}

void loop()

{
  int statusCode = 0;          //get the last data of the fields
  int led_1 = ThingSpeak.readFloatField(channel, led1);
  statusCode = ThingSpeak.getLastReadStatus();
  if(statusCode == 200)
  {
    if(led_1 == 1)
    {
      digitalWrite(D4, HIGH);          //USED TO GET REQUEST FROM CLOUD AND ON/OFF LED.
      Serial.println("LIGHT is On");
    }
    else if(led_1 == 0)
    {
      digitalWrite(D4, LOW);
      Serial.println("LIGHT is Off");
    }
    Serial.print("The latest data from led_1 received is : ");
    Serial.println(led_1);
  }
  else
  {Serial.println("Problem reading channel. HTTP error code " + String(statusCode));
  }
  delay(10000);
}

```



Advantages:

- 1. Data communication from the field over a secure network is a breeze. An IoT-enabled speed control and monitoring system can transfer data economically across the IoT network.**
- 2. IoT software for monitoring facilitate remote functioning and speed regulation of the motor. It minimizes motor downtime by early fault detection and therefore reduces damage expenses of the motor.**
- 3. IoT ensures uninterrupted industrial processes and avoids overloading and over-current in the motor, resulting in high temperatures. It prevents system failures with automatic 'start and stop' functions.**

Disadvantages:

- 1. They rely heavily on the internet and are unable to function effectively without it.**
- 2. Hackers may gain access to the system and steal personal information. Since we add so many devices to the internet, there is a risk that our information as it can be misused.**
- 3. Unskilled workers are at a high risk of losing their jobs, which could lead to unemployment. Smart surveillance cameras, robots ,Smart washing machines, and other facilities are replacing security guards, maids, and dry-cleaning services etc.**

Conclusion:

In the future lot of scope is there for IoT applications. Worldwide wide all overuse the IoT application for human life sophisticated. In 2025 millions of things connect to the cloud. A lot of research also done on IoT and it's more uses for human life's easiest purpose. Some research works on defense services for security and surveillance, some on automatic vehicle control and traffic signal control, some on the medical field for body control and health care, some on electronic devices, smart home, etc.

