

# Smallest Bounding Box

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There are  $n$  2D points in a plane and we want to draw the smallest bounding region to cover all points. This region is a rectangle and is parallel to the axis. For this purpose we find the minimum and maximum for both x-coordinate and y-coordinate of points. Finding minimum or maximum in a 1D array at least takes a time of  $O(n)$  and  $n - 1$  comparison. Finding both min and max in a naive way takes a time of  $O(2.n) = O(n)$  and  $2n - 2$  comparison. But there is a better divide and conquer algorithm which is  $O(n)$  with less comparison  $\frac{3n}{2}$ . In this algorithm we divide the array to  $\frac{n}{2}$  pairs and compare each pair. This step takes  $\frac{n}{2}$  comparison. Then we keep the smaller number in minimum list and bigger one in maximum list. Now we have two list containing  $\frac{n}{2}$  number each. With  $\frac{n}{2} - 1$  comparison we can find min or max in each list. Total minimum must be in minimum list and total maximum is in maximum list.

Total comparison:  $\frac{n}{2} + (\frac{n}{2} - 1) + (\frac{n}{2} - 1) = \frac{3n}{2} - 2$  which is  $O(n)$

First we import main libraries for generating random data points and plotting final result.

```
In [1]: #importing libraries
import numpy as np
import matplotlib.pyplot as plt
from matplotlib.patches import Rectangle
```

We generate 10000 random points and select 100 to looks completely random.

```
In [2]: #generating random dataset for testing
#making 10000 points and sampling 100 points
dataset = np.random.normal(0, 1, size= [10000,2])
index = np.random.choice(dataset.shape[0], size=100, replace= False)
dataset = dataset[index]
```

Then we define our min-max function which takes a 1D array and return its minimum and maximum.

```

In [3]: #min_max function
        #take a list and return its min and max
        def min_max(given_list):
            min_list = []
            max_list = []
            #if length of array is even
            if len(given_list) % 2 == 0:
                for i in range(0, len(given_list), 2):
                    if given_list[i] <= given_list[i + 1]:
                        min_list.append(given_list[i])
                        max_list.append(given_list[i + 1])
                    else:
                        max_list.append(given_list[i])
                        min_list.append(given_list[i + 1])
            #if length of array is odd
            else:
                for i in range(0, len(given_list) - 1, 2):
                    if given_list[i] <= given_list[i + 1]:
                        min_list.append(given_list[i])
                        max_list.append(given_list[i + 1])
                    else:
                        max_list.append(given_list[i])
                        min_list.append(given_list[i + 1])
                #adding last element in both list
                min_list.append(given_list[-1])
                max_list.append(given_list[-1])
            return (min(min_list), max(max_list))

```

We apply the function on x-coordinate and y-coordiante of points and keep its result.

```

In [4]: #performing min_max function on both features
        #from generated dataset
        hor_min, hor_max = min_max(dataset[:,0])
        ver_min, ver_max = min_max(dataset[:,1])

```

At the end we plot the points and its bounding box.

```
In [5]: #showing result
#scatter points and boundry lines
fig, ax = plt.subplots()
ax.set_xlim([-5, 5])
ax.set_ylim([-5, 5])
ax.scatter(dataset[:,0], dataset[:,1], s= 5, c= 'r')
ax.add_patch(Rectangle((hor_min, ver_min), hor_max - hor_min, ver_max - ver_min,
                        edgecolor = 'g', fill= False, lw= 1))
```

Out[5]: <matplotlib.patches.Rectangle at 0x244aca44880>

