

# EXPERIMENT -15 INTERFACING OLED DISPLAY WITH DEVELOPMENT BOARD

#### What will you learn from this module:

Interfacing OLED Display with Development Board & Print Hello World on OLED Display.

## Requirements:

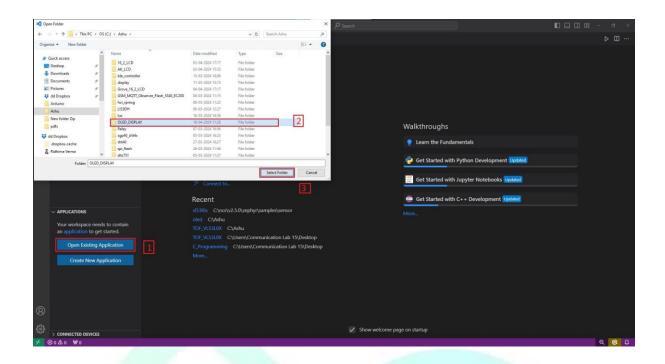
- > nRF connect desktop software.
- > nRF Command line tools.
- Visual studio code.
- USB cable.
- > nRF52832 Development Board.
- SSD1306 OLED Display.

### **Prerequisites:**

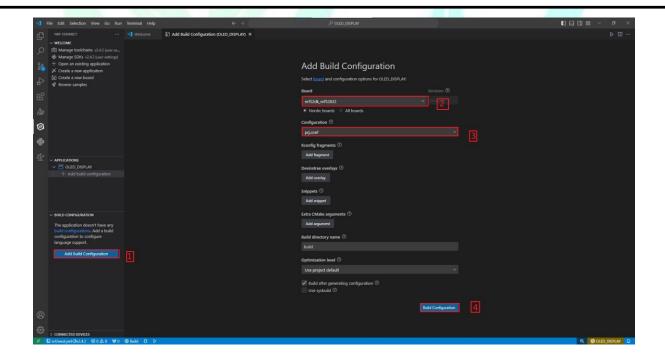
- ➤ Basic knowledge of C/C++
- > Basic knowledge of communication protocol.
- Basic project setup.

#### **Setup and Configuration:**

➤ Open VS Code and click on **Open Existing Application [1]** > click on **OLED\_DISPLAY [2]** > **Open [3]** as shown in the picture below.



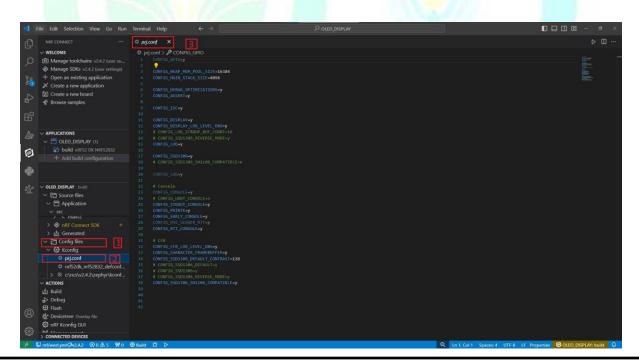
- Click on Create new build configuration [1]. Here you can change the board version, if you are using nRF52832, then select nrf52dk\_nrf52832 [2] or you can change from dropdown menu for another version like nRF52833 etc.
- Click on the Configuration and select **prj.conf** [3] from dropdown menu and then click on the **Build Configuration** [4] as shown below in the picture.



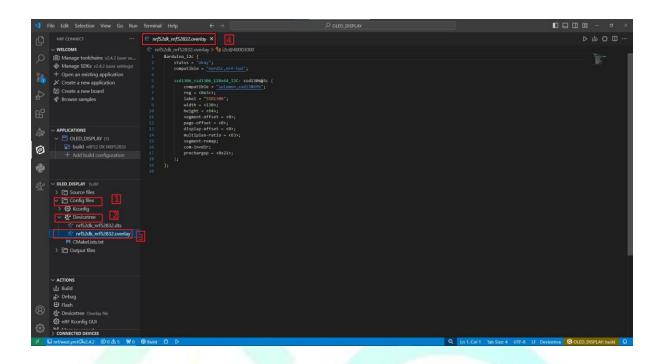
- ➤ Go to source file, click source file [1] > click on Application > click on src > click on main.c [2].
- > By clicking on main.c file and you will see the code on your screen [3].

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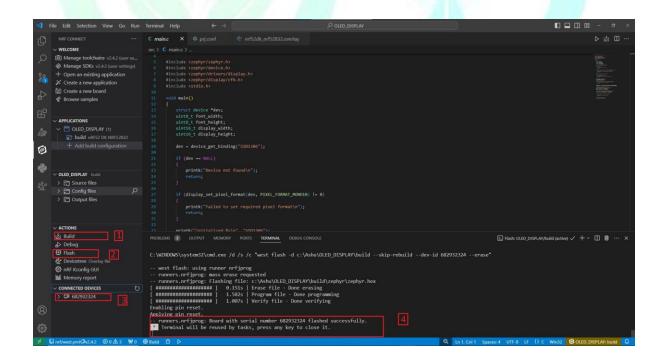
- ➤ To configure the prj configuration, click on **Config files [1]** > click on **Kconfig** > click on **prj.cong [2]**.
- > The prj configuration will appear on your screen [3] as shown in the picture below.



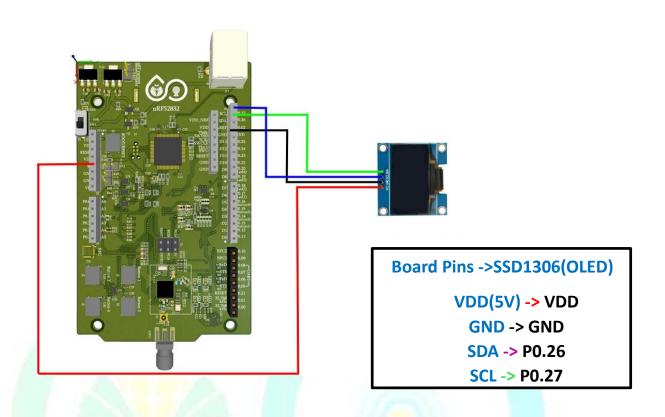
- > To configure the i2c protocol, you have to enable it in the .overlay file.
- ➤ Click on the Config files [1] > click on Kconfig > click on Devicetree [2] > click on nrf52dk\_nrf52832.overlay [3].
- The .overlay file will appear on your screen and add the given code to the .overlay file as shown in the picture given below [4].



- > Click on **Build [1]** configuration again and check the **CONNECTED DEVICES [2]**.
- ➤ If device id is visible, then **Flash [3]** the code in Dev Kit.
- ➤ If **flashed successfully [4]** message is displayed on serial terminal, then flash process is complete.



#### **❖ PIN CONFIGURATION**



### **OUTPUT**

