



IMAGE COMPRESSION BASED ON NON-PARAMETRIC SAMPLING IN NOISY ENVIRONMENTS

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Why?

- Research-based
- Potential new method for image compression
- DCT \rightarrow JPEG
- DWT \rightarrow JPEG-2000



Outline

- Objectives and Specifications
- System Overview
- System Implementation
- Results & Analysis
- Future Work
- Conclusion

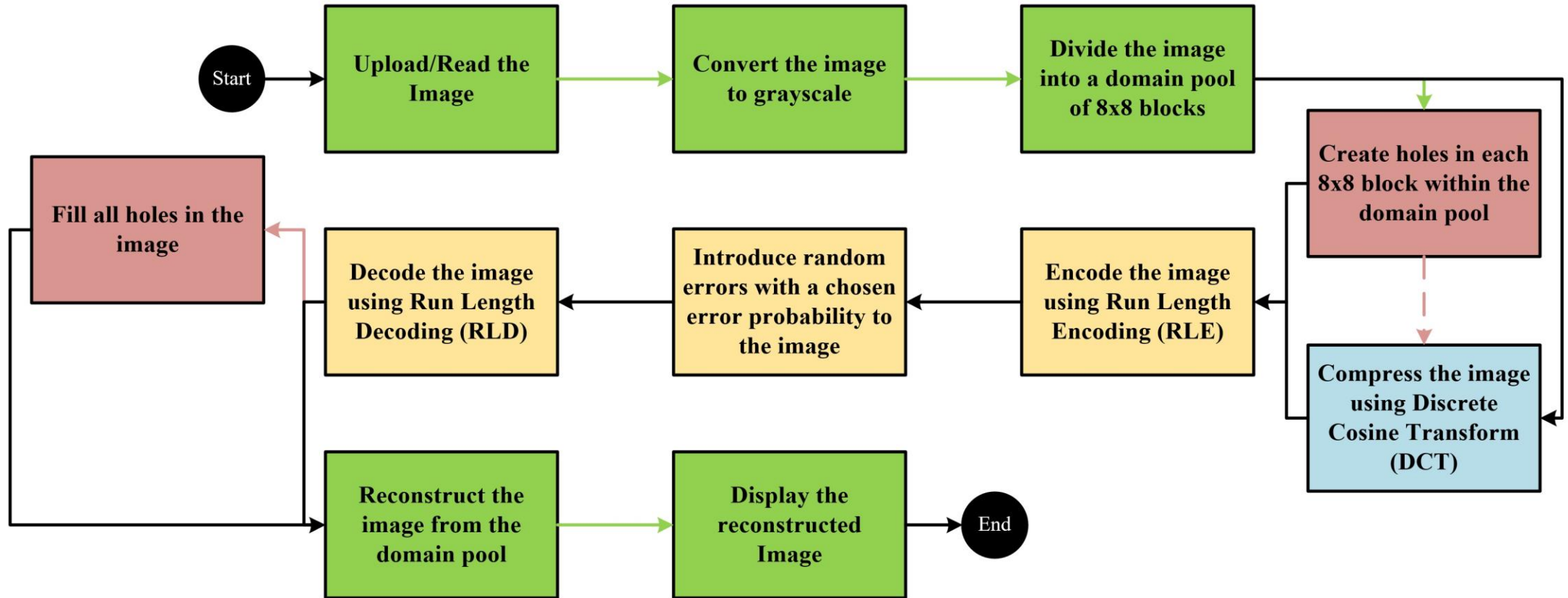


Objectives and Specification

- Create a robust image compression scheme
 - Create holes in the image
 - Encode the image
 - Introduce random errors
 - Filling the holes
- Time frame: 6 weeks
- Budget: R1 200



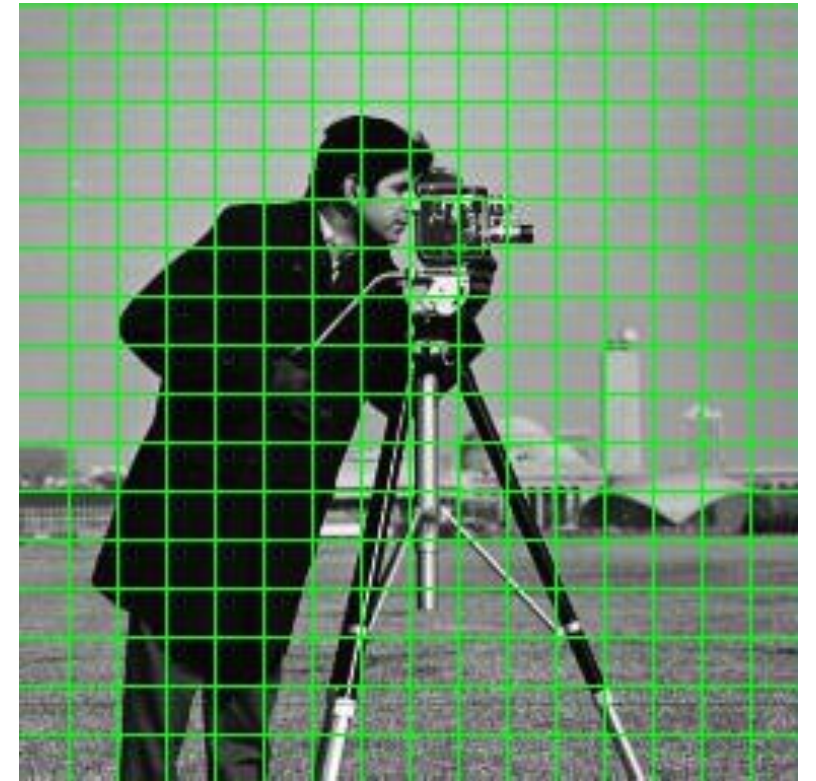
System Overview





System Implementation (Initial Steps)

- Reading an image:
 - Height
 - Width
 - Colour map
- 8-bit unsigned integers
- Converting to grayscale:
 - Height
 - Width
- Create the domain pool



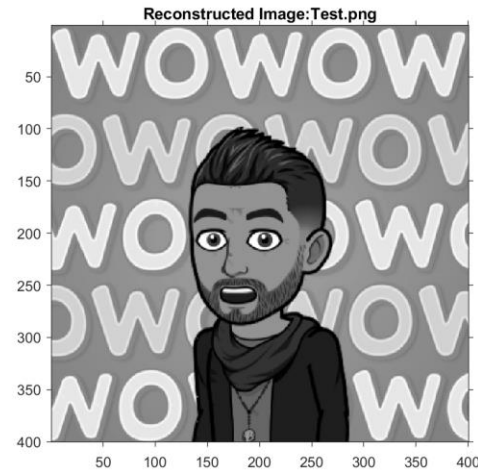
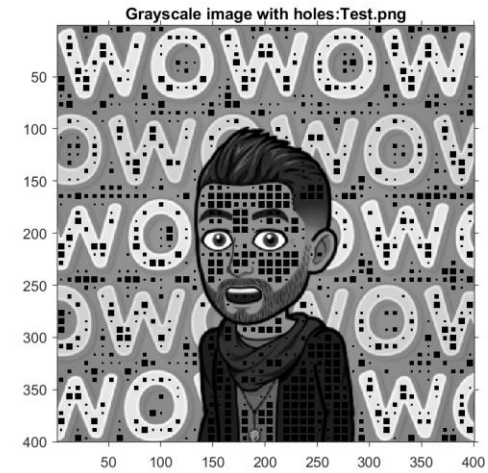
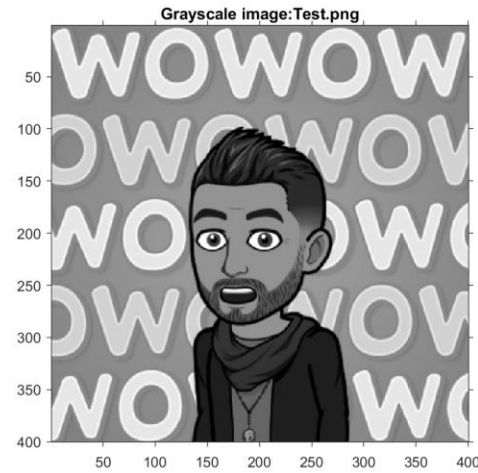
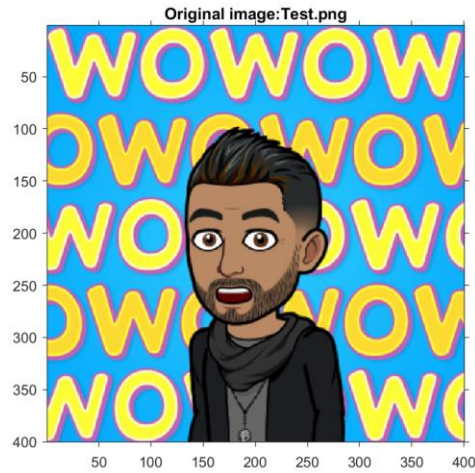


System Implementation (Creating the holes)

| | | | | | | | |
|-----|-----|-----|-----|-----|-----|-----|-----|
| 1,1 | 1,2 | 1,3 | 1,4 | 1,5 | 1,6 | 1,7 | 1,8 |
| 2,1 | 2,2 | 2,3 | 2,4 | 2,5 | 2,6 | 2,7 | 2,8 |
| 3,1 | 3,2 | 3,3 | 3,4 | 3,5 | 3,6 | 3,7 | 3,8 |
| 4,1 | 4,2 | 4,3 | 4,4 | 4,5 | 4,6 | 4,7 | 4,8 |
| 5,1 | 5,2 | 5,3 | 5,4 | 5,5 | 5,6 | 5,7 | 5,8 |
| 6,1 | 6,2 | 6,3 | 6,4 | 6,5 | 6,6 | 6,7 | 6,8 |
| 7,1 | 7,2 | 7,3 | 7,4 | 7,5 | 7,6 | 7,7 | 7,8 |
| 8,1 | 8,2 | 8,3 | 8,4 | 8,5 | 8,6 | 8,7 | 8,8 |

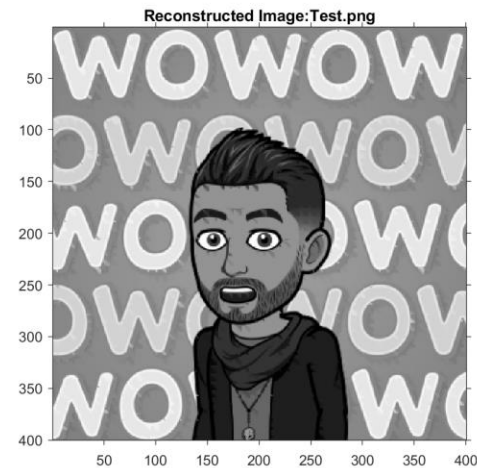
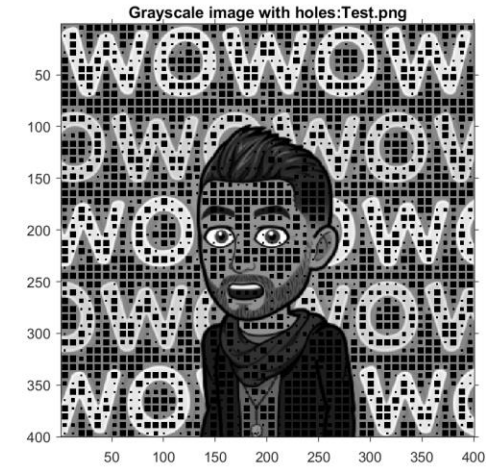
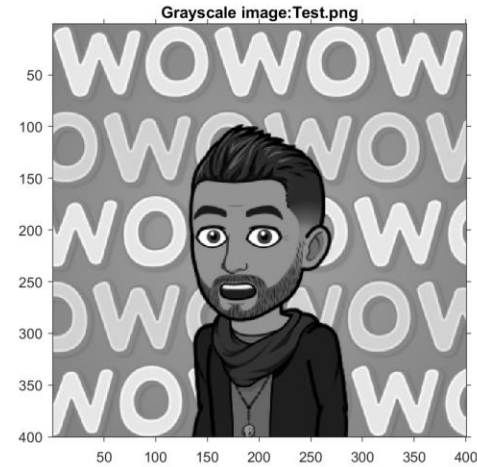
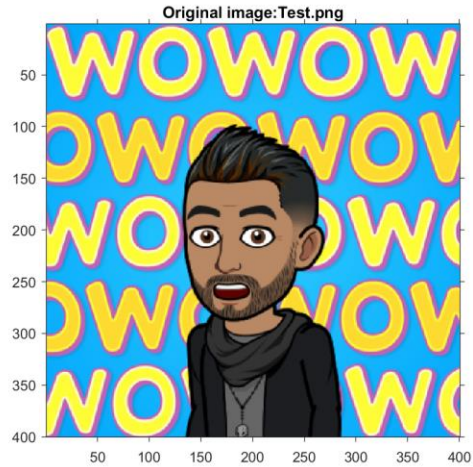


Chebyshev Distance = 1



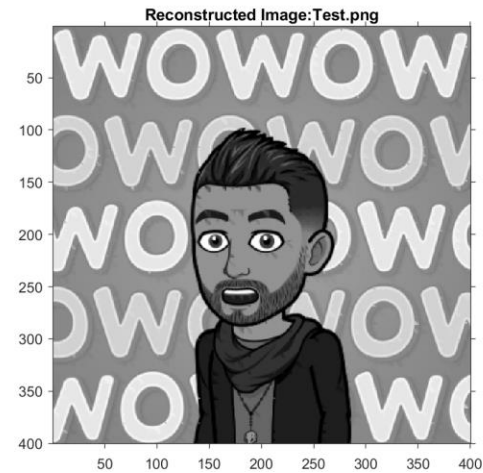
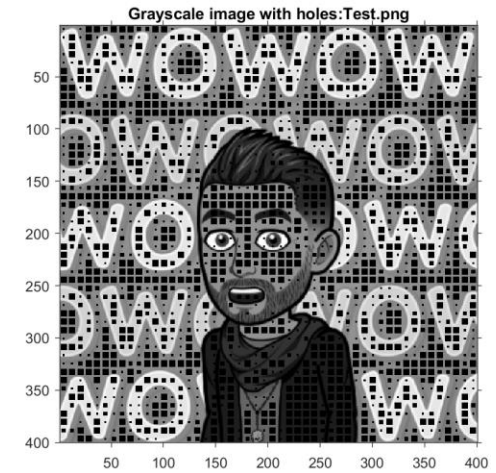
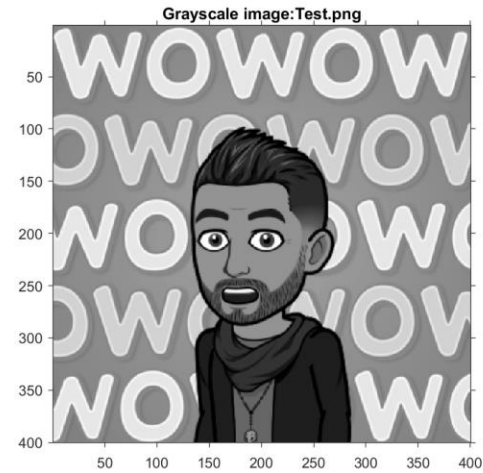
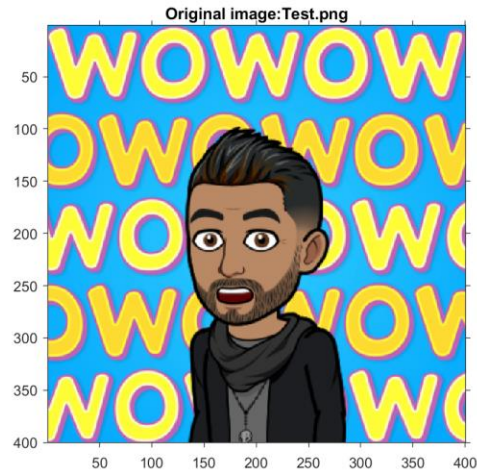


Chebyshev Distance = 10





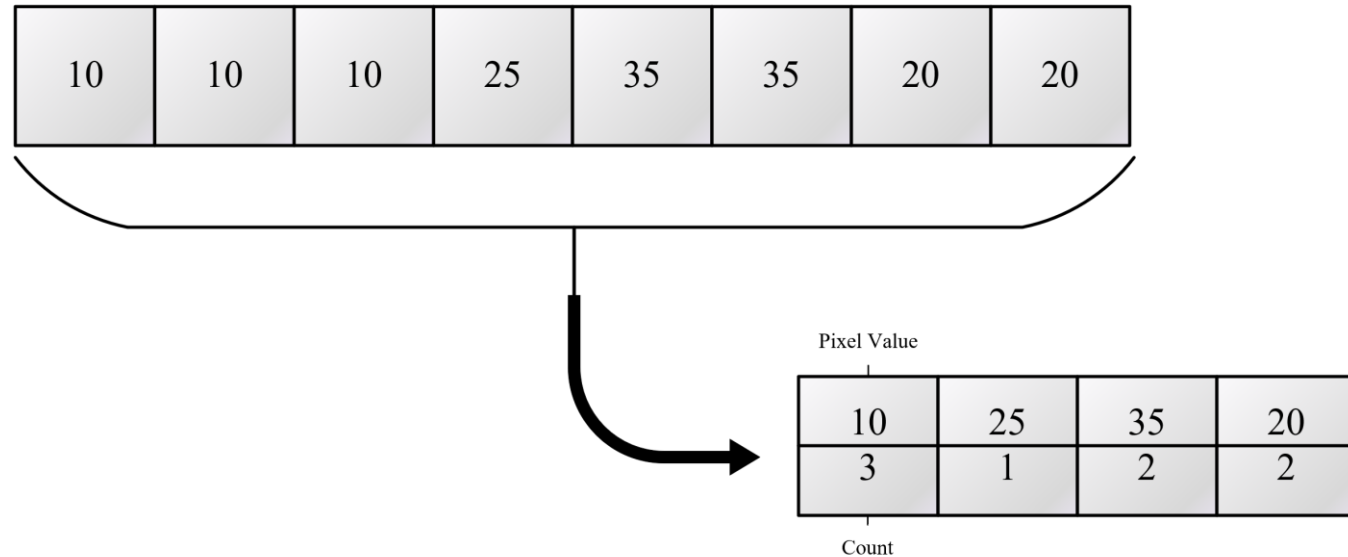
Chebyshev Distance = 6





System Implementation (Encoding)

- Run Length Encoding



10 → 0000 1010

10 → 1010

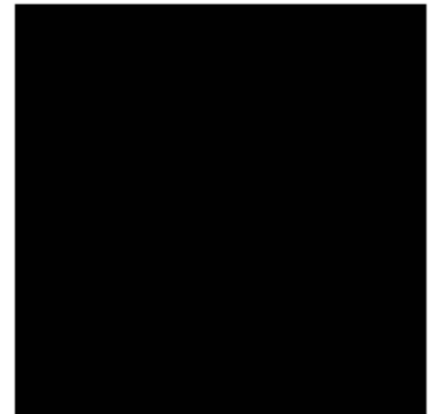


System Implementation (Error Introduction)

- Bit flip
- $62 \rightarrow 11\ 1110$
- Fourth bit to be flipped
- $11\ 1010 \rightarrow 58$



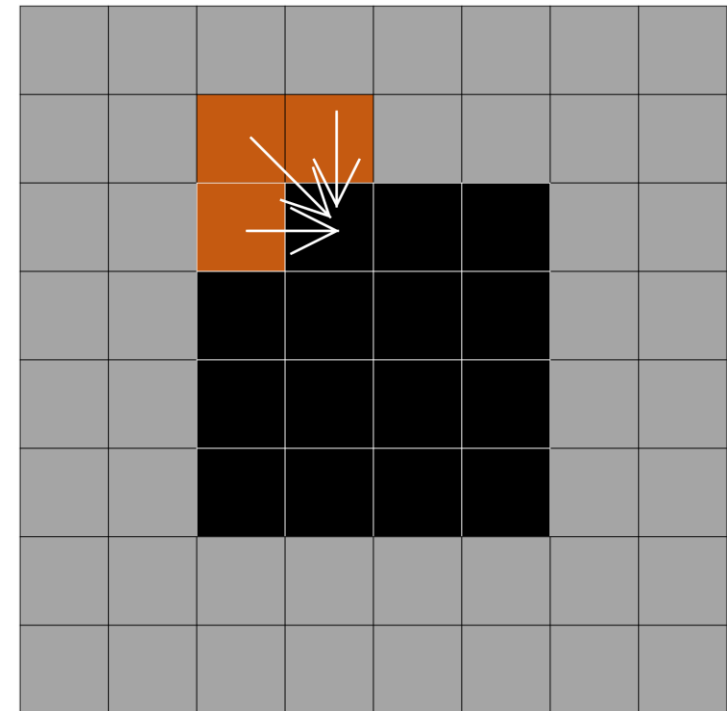
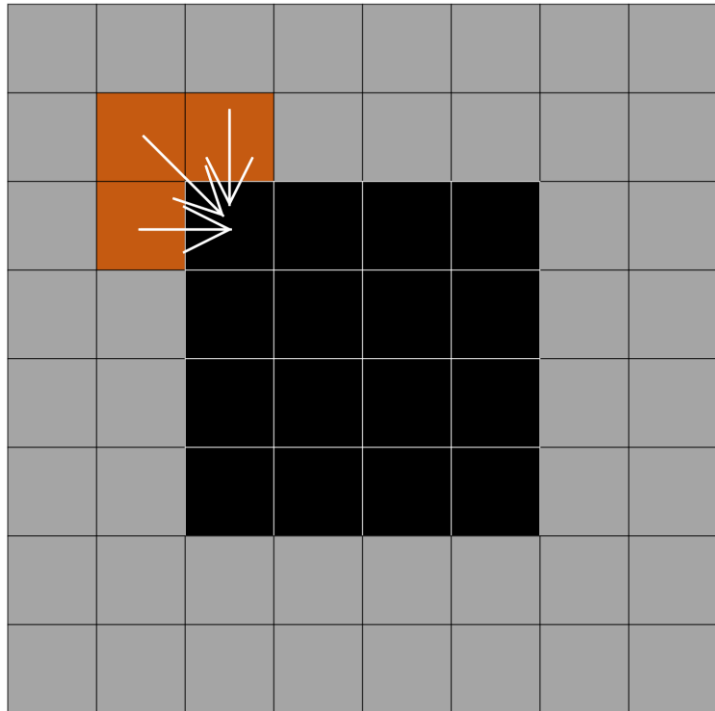
- Ones Complement
- $62 \rightarrow 11\ 1110$
- Ones compliment
- $00\ 0001 \rightarrow 1$





System Implementation (Filling the Holes)

- Current literature → pattern matching
- Created method → averaging method





Results & Analysis



Pattern



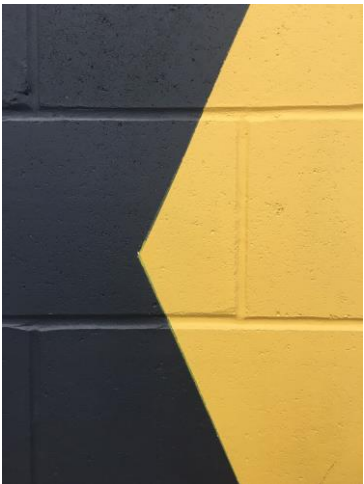
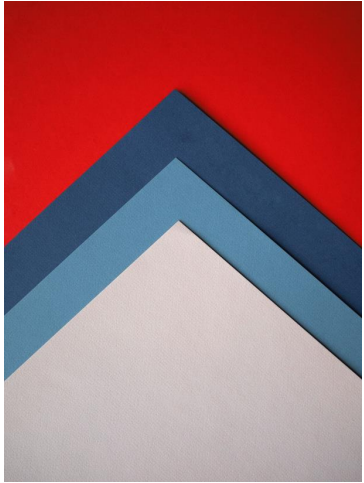
Landscape



High Contrast



Images used for Testing



Pattern



Landscape



High Contrast

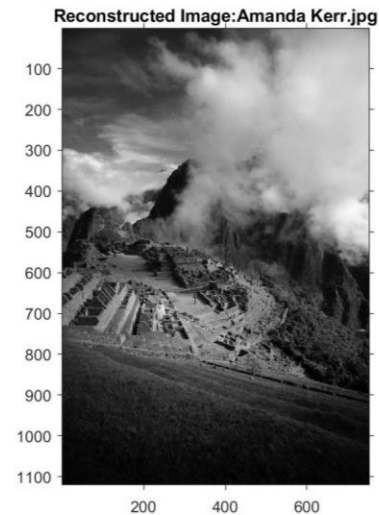
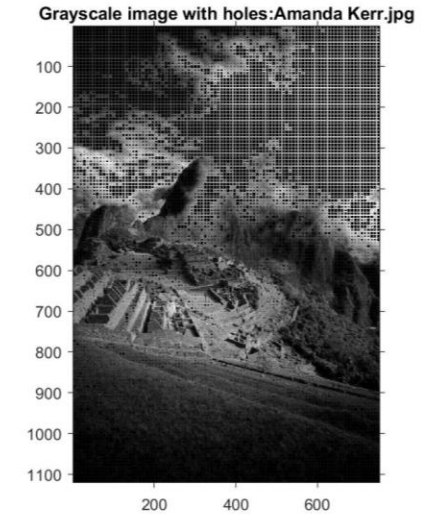
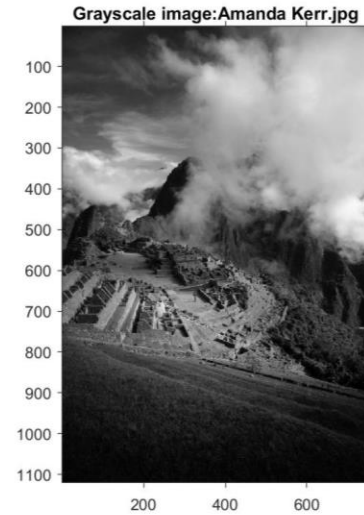
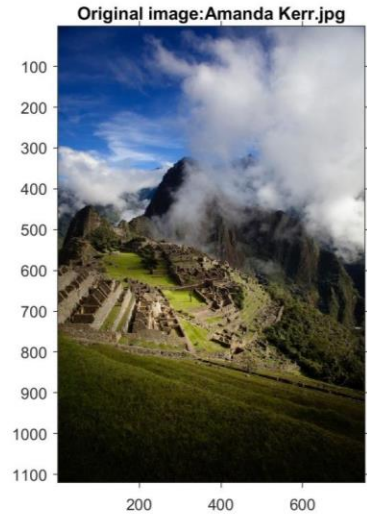


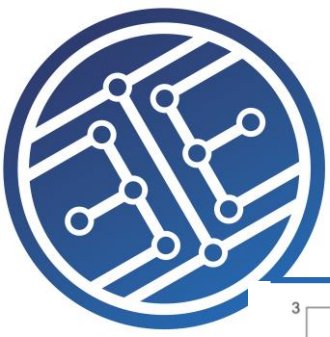
Results (Average Compression Ratio)

- Tests:
 - functionality of *Holes*-only
- Average image size:
 - 1200x800 pixels
- Chance of errors being introduced:
 - 0% (No errors)

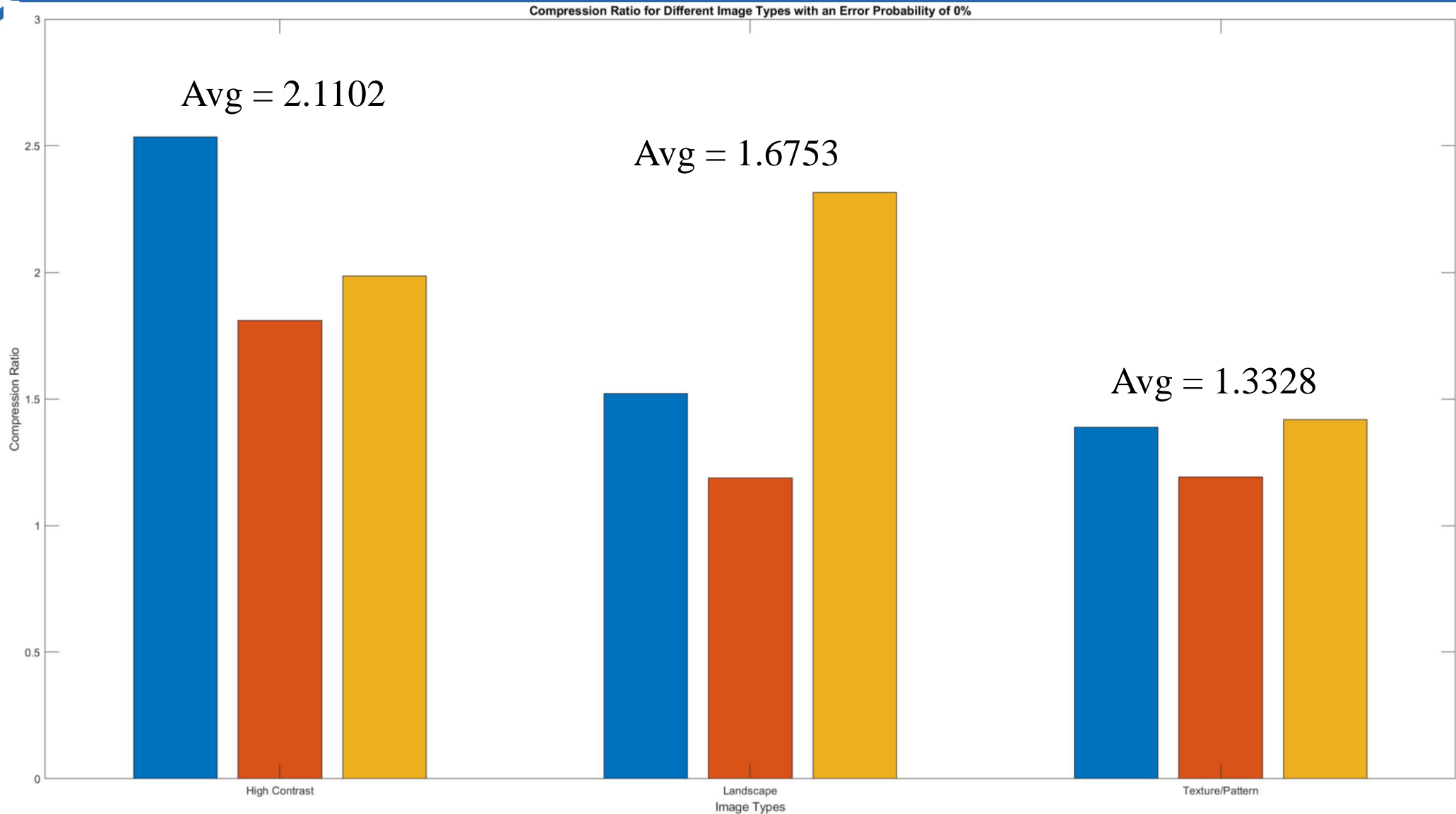


Step-by-Step Process on a Landscape Image





Results (Average Compression Ratio)



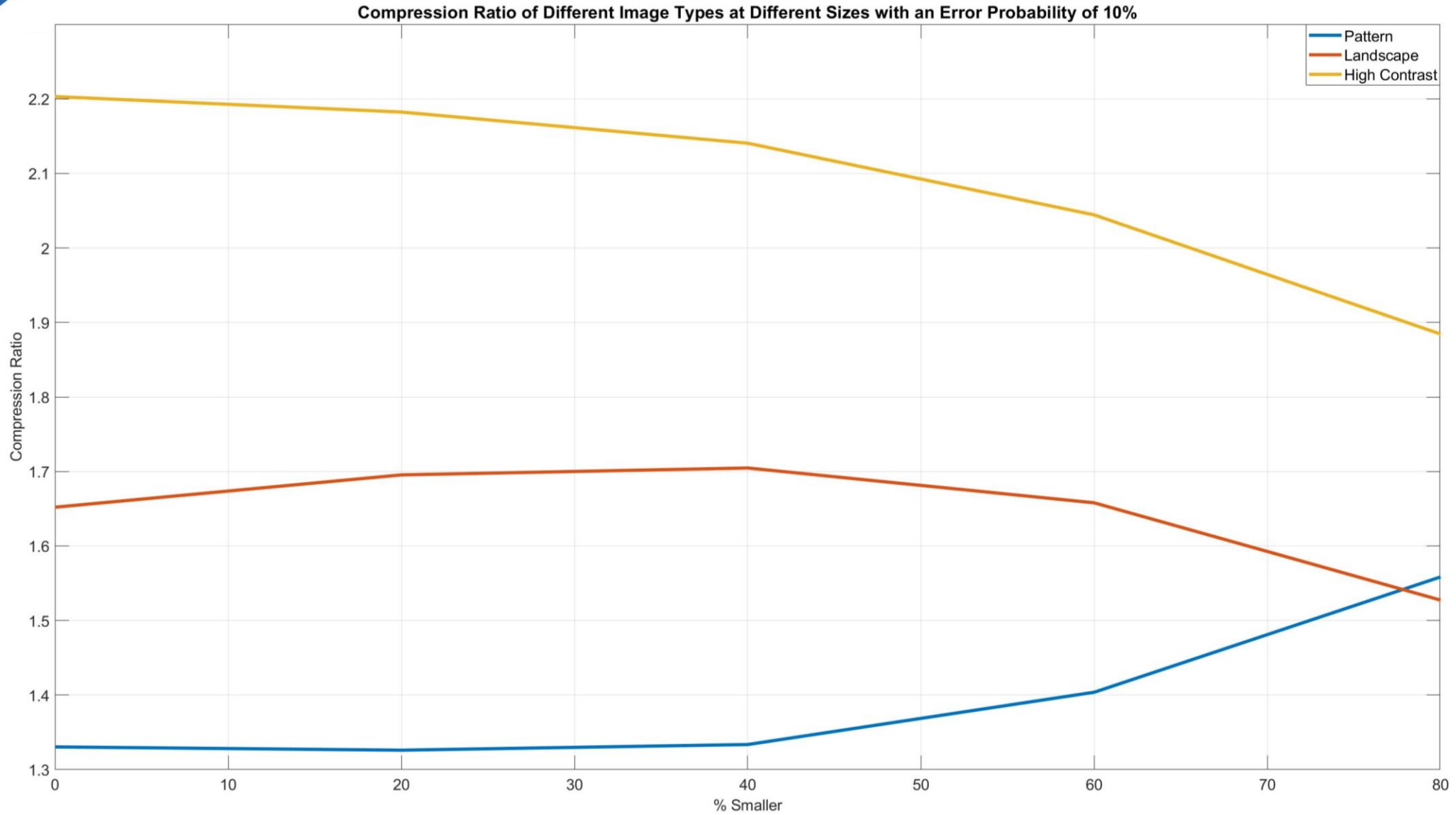


Results (Same Image at Different Resolutions)

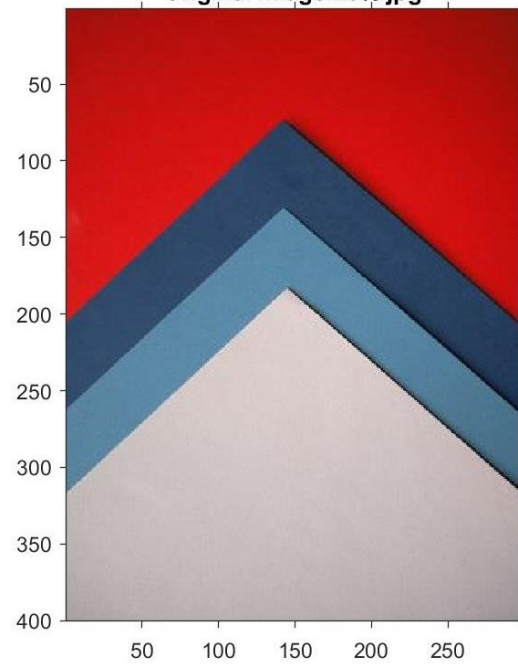
- Tests:
 - effect of *Holes*-only algorithm on the compression ratio
- Average image size:
 - 2000x1100 pixels
 - Decreasing in size
- Chance of error being introduced:
 - 10%
 - Bit flip



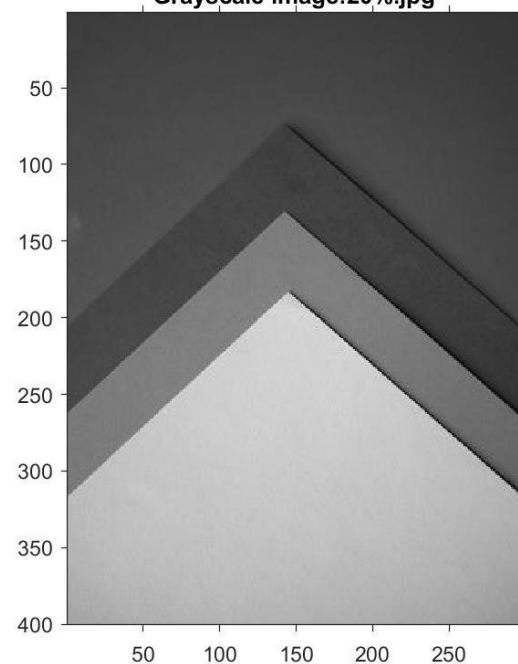
Results (Same Image at Different Resolutions)



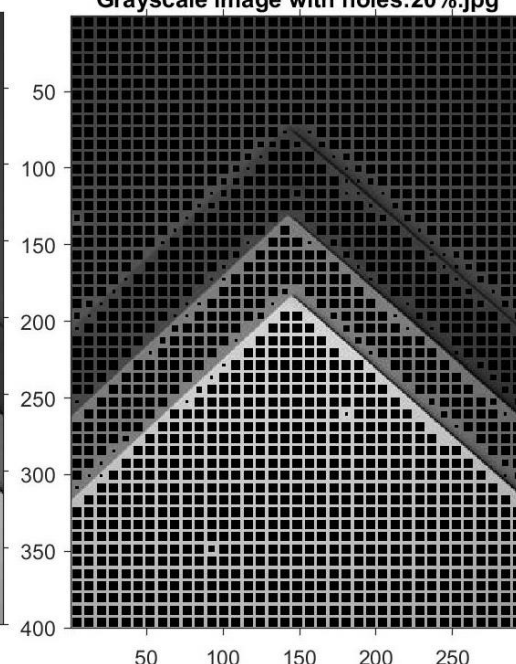
Original image:20%.jpg



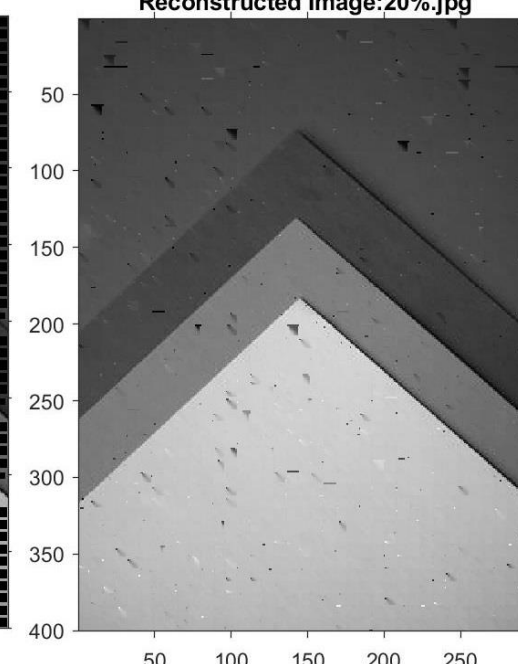
Grayscale image:20%.jpg



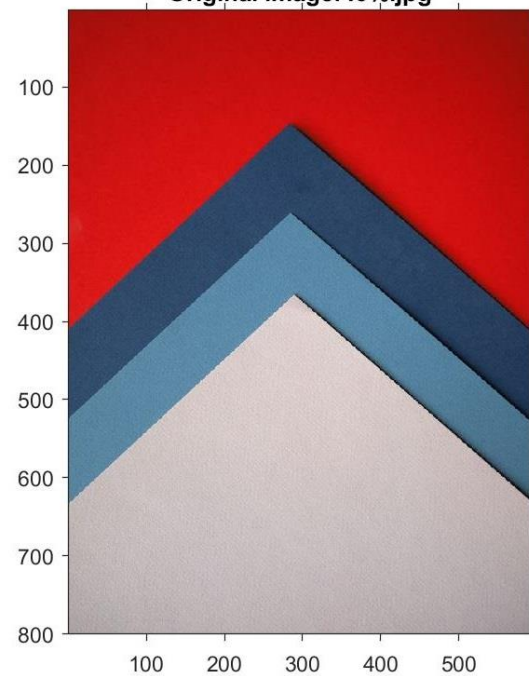
Grayscale image with holes:20%.jpg



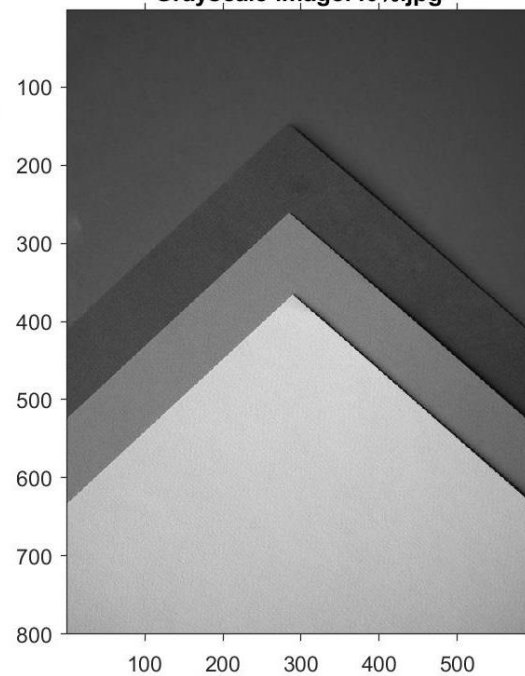
Reconstructed Image:20%.jpg



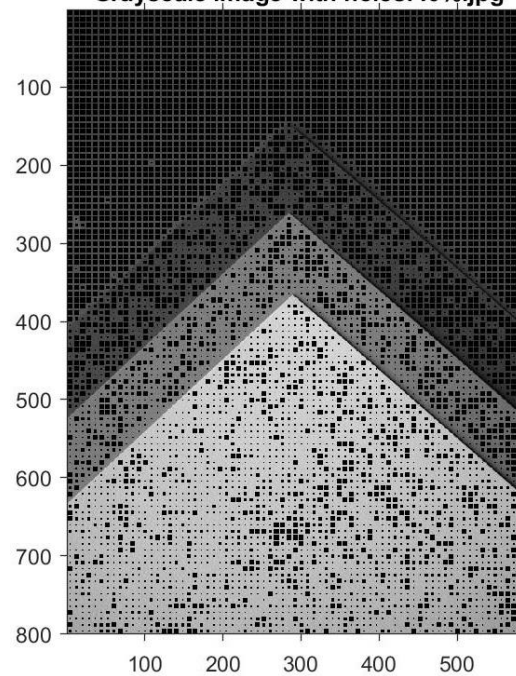
Original image:40%.jpg



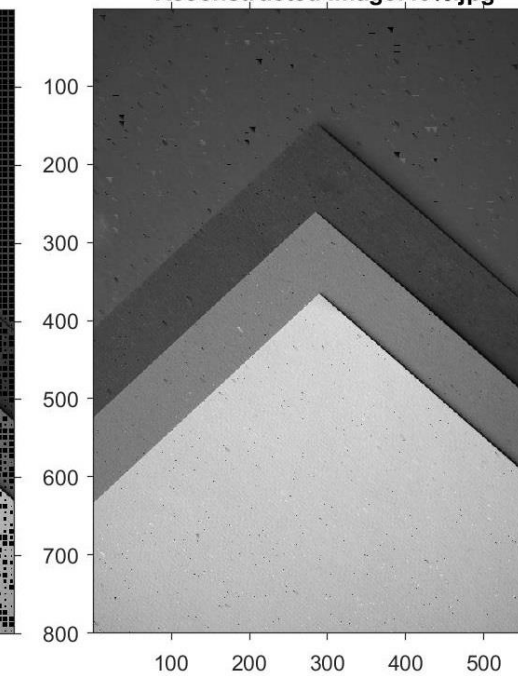
Grayscale image:40%.jpg



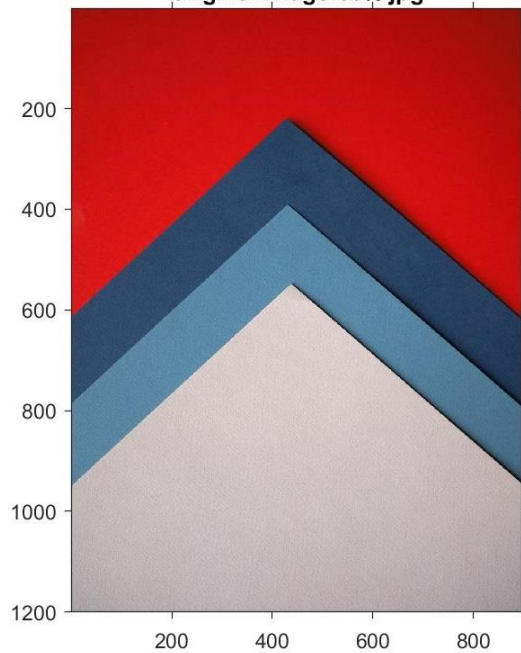
Grayscale image with holes:40%.jpg



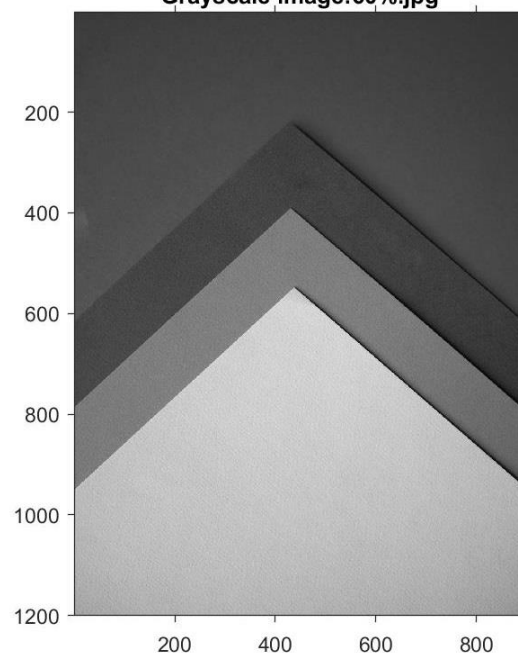
Reconstructed Image:40%.jpg



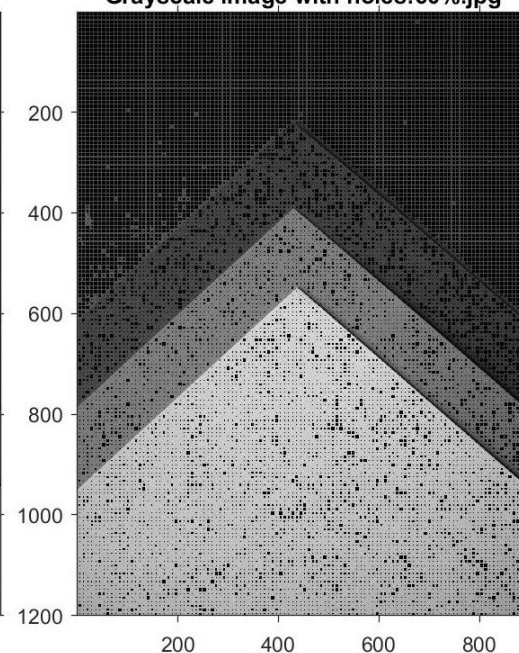
Original image:60%.jpg



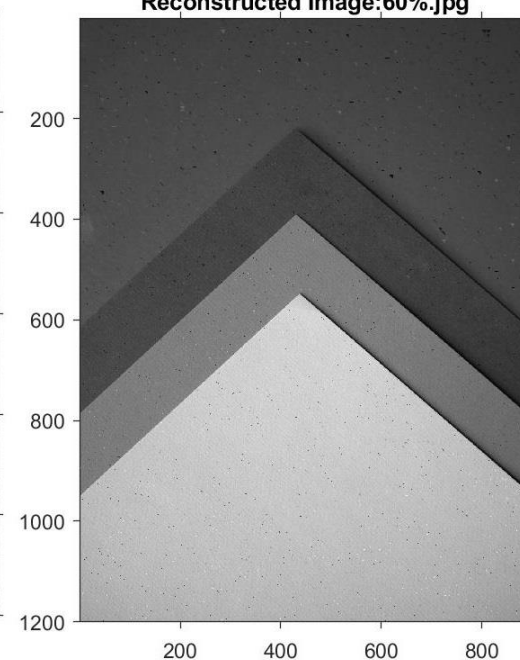
Grayscale image:60%.jpg



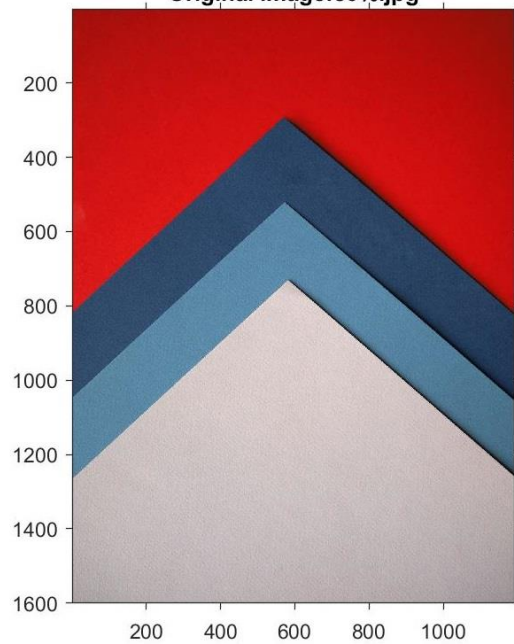
Grayscale image with holes:60%.jpg



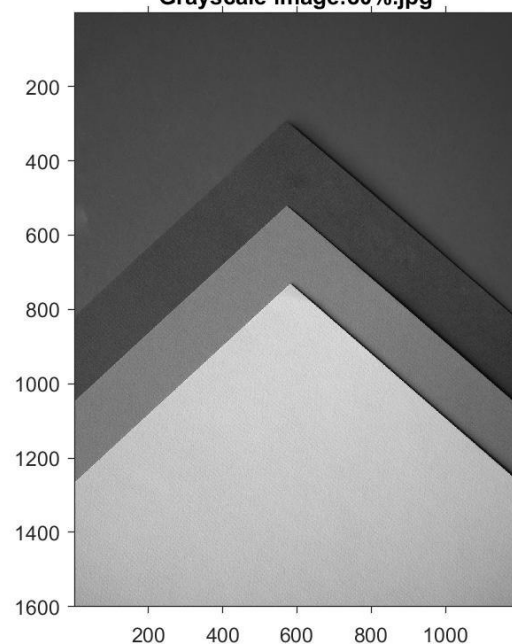
Reconstructed Image:60%.jpg



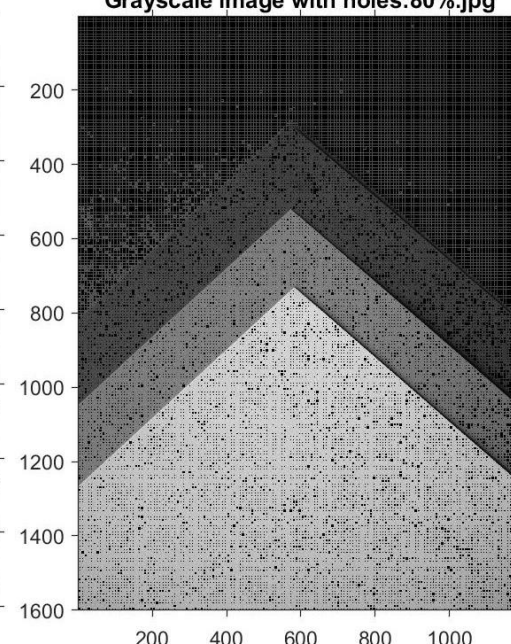
Original image:80%.jpg



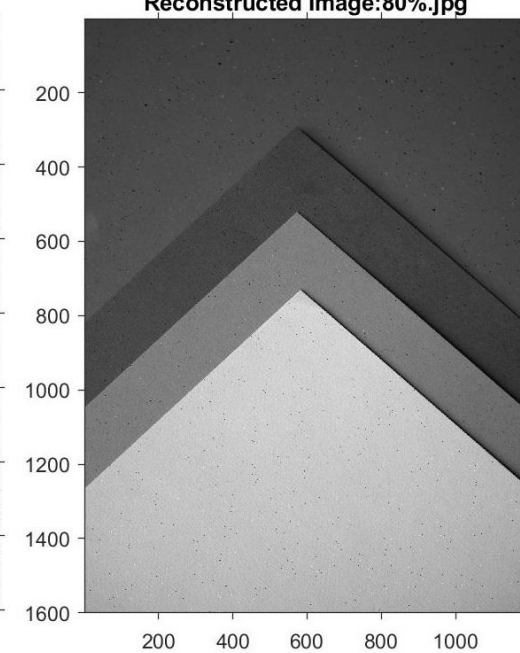
Grayscale image:80%.jpg

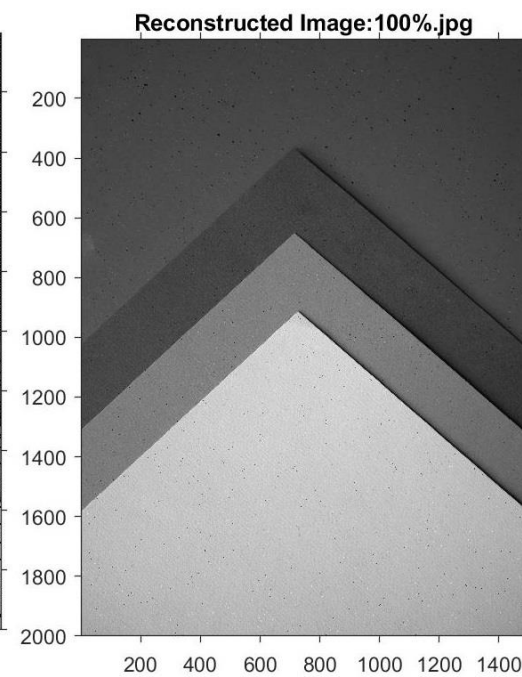
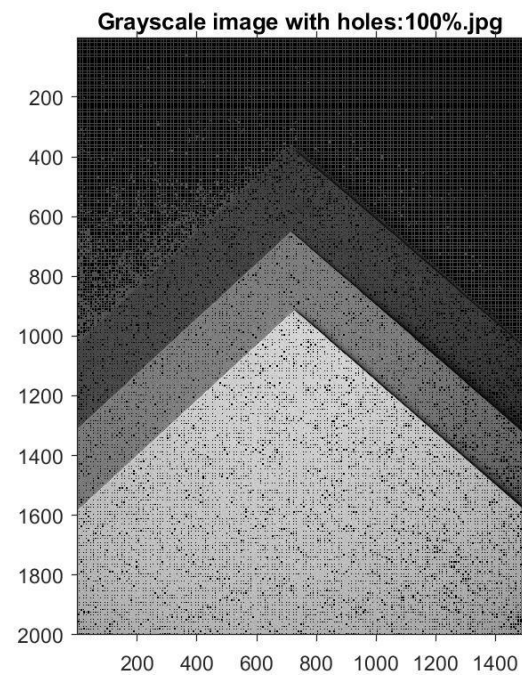
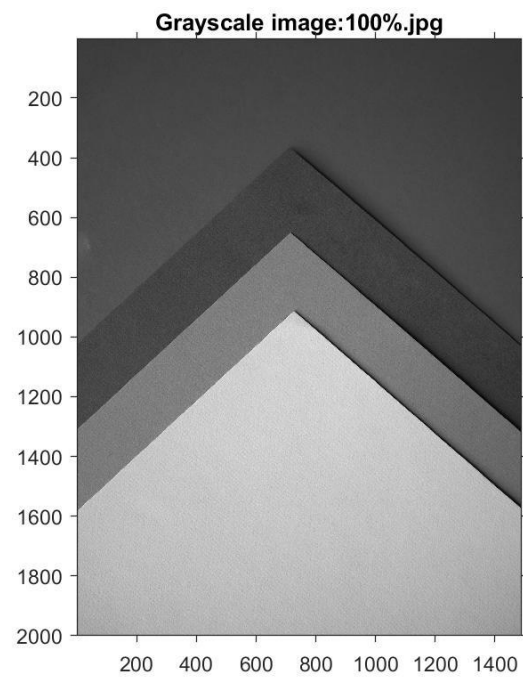
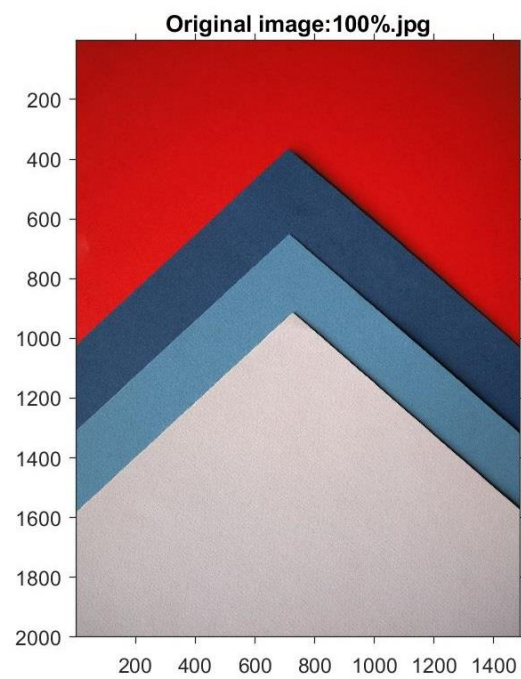


Grayscale image with holes:80%.jpg



Reconstructed Image:80%.jpg





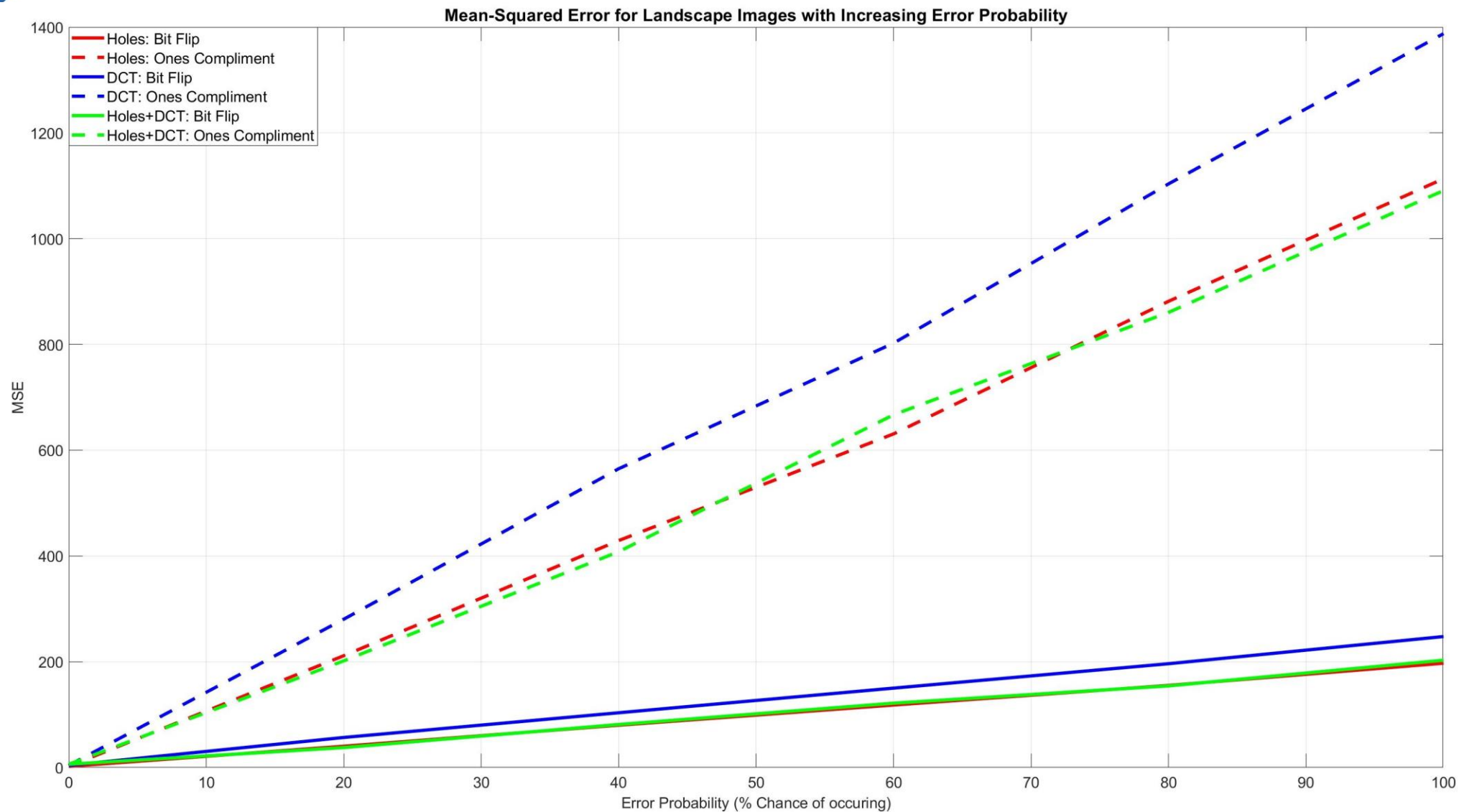


Results (PSNR & MSE)

- Tests:
 - effect of increasing error probability on different image types
- Average image size:
 - 1200x800 pixels
- Chance of error being introduced:
 - Increasing from 0% to 100%
 - Bit flip and Ones compliment introduction

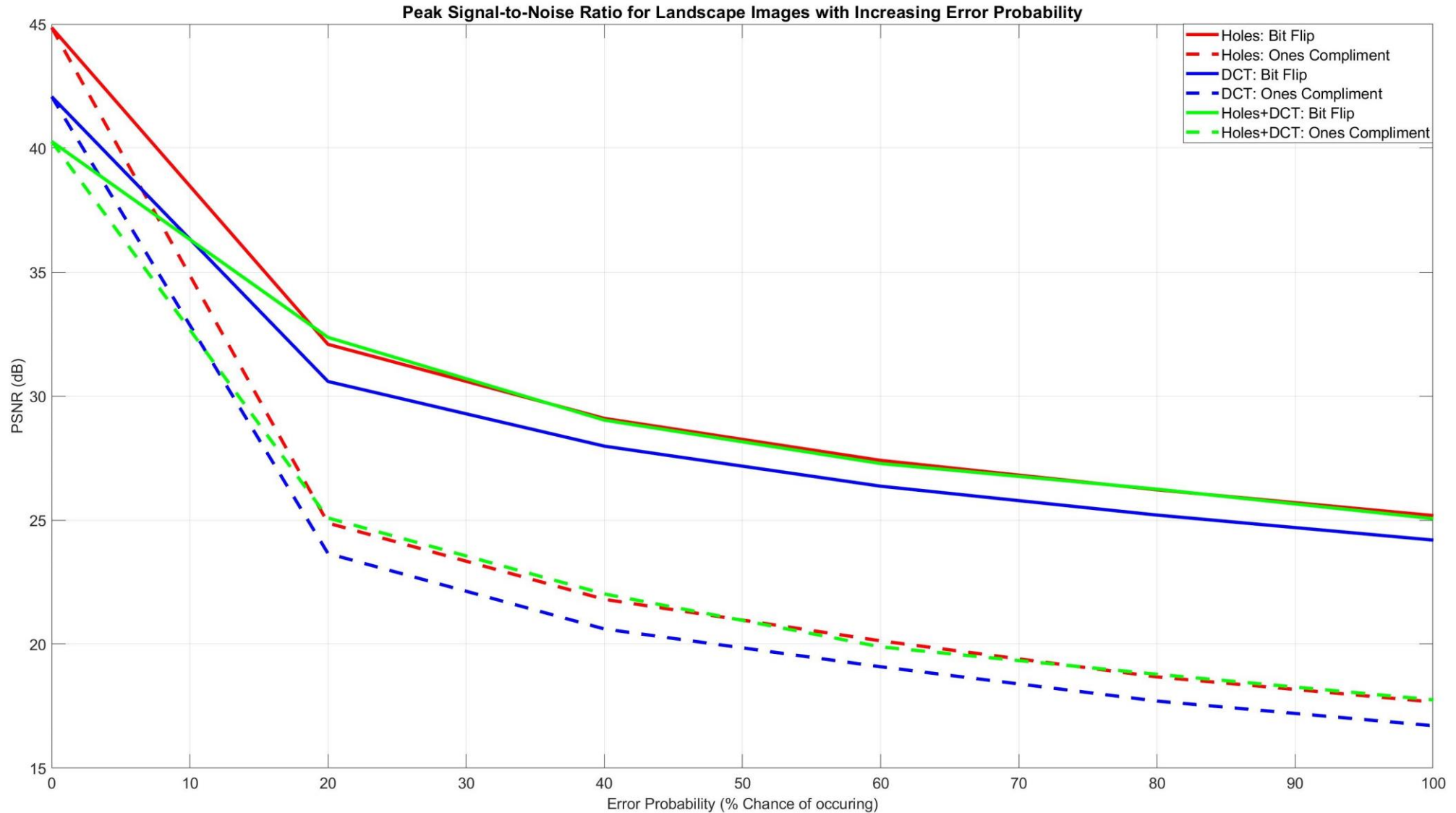


Results (MSE)





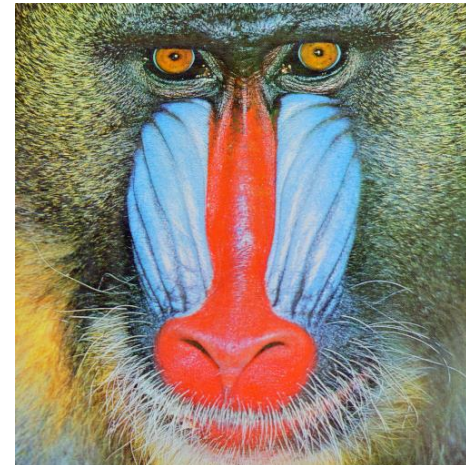
Results (PSNR)





Results (Comparison with DCT & DWT)

- Tests:
 - How does the *holes* only algorithm perform against DCT and DWT technique
- Image size:
 - Known images
- Chance of error being introduced:
 - 10%
 - Bit flip introduction

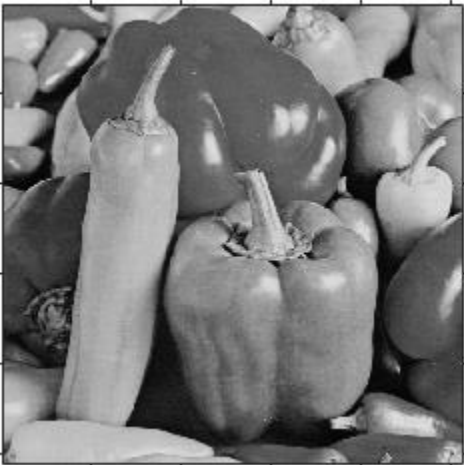




Results (Comparison with DCT & DWT)

| Averaged Results with 10% Error | | | |
|---------------------------------|-------------------|-------|--------|
| Method | Compression ratio | PSNR | MSE |
| Holes | 1,15 | 33,20 | 31,71 |
| DCT | 1,09 | 53,02 | 225,81 |
| DWT | 2,57 | 25,22 | 244,60 |

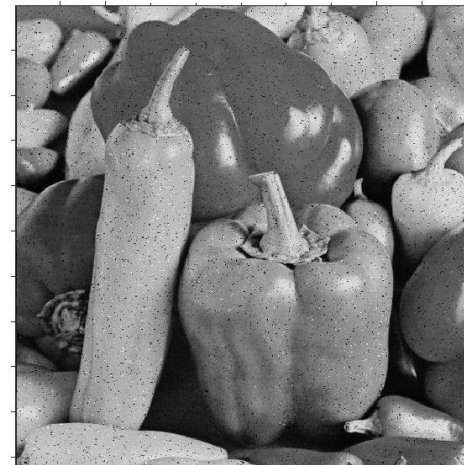
Peppers: Original



Peppers: Holes



Peppers: DCT



Peppers: DWT





Future Work

- Serial programming used → long processing time
- **Parallel programming**
- Run Length Encoding → drawbacks
- **Better encoding scheme**
- Distance value of 6 → hard coded values
- **Neural networks (GAN)**
 - **Lower resolution → higher resolution**



Conclusion

- All objectives met within project specifications
- Created algorithm:
 - Functional image compression scheme
 - Maintains image quality
- All images from *Unsplash.com*



THANK YOU!

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Nitesh Nana

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