

—Image Manipulation Using Matrix Techniques¹

Names	Student ID	Professor	TA	Recitation
Will Farmer	101446930	Mimi Dai	Amrik Sen	608
Jeffrey Milhorn	100556107	Kevin Manley	Ed Yasutake	605
Patrick Harrington	100411000	Mimi Dai	Ash Same	618

Friday, March 22

¹Report L^AT_EX Source Code is attached.

Contents

Table of Contents	1
1 Introduction	2
2 Reading Image Files & Grayscale Conversion	2
3 Horizontal Shifting	3
4 Vertical Shifting	3
5 Inversion	4
6 Transposition	4
7 Discrete Sine Transform	4
8 DST Restrictions	4
9 Reversing the DST	4
10 Compression	4
11 Optimization	4
1 Code	5
1.1 Python	5
1.2 MATLAB Code	13

List of Figures

List of Figures	1
1 Provided Images	2
2 A simple RGB image	3
3 A given image split into its three primary color channels	3
4 A given image split into its three primary color channels, but only intensity of each color is shown.	4
5 Grayscale Images	5
6 Horizontally Shifted Images	6
7 Vertically Shifted Images	7

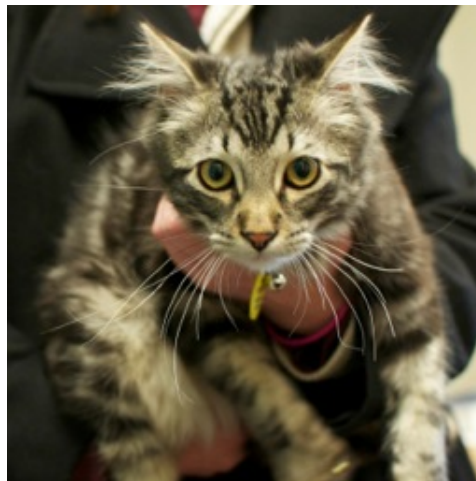
List of Equations

1 Introduction

Since images stored on computers are simply matrices where each element represents a pixel, matrix methods learned in class can be used to modify images. The purpose of this project was to apply matrix manipulations on given image files, shown below as Figure 1a and Figure 1b.



(a) Photo 1



(b) Photo 2

Figure 1: Provided Images

2 Reading Image Files & Grayscale Conversion

Colored images have an interesting, although problematic property; they do not readily lend themselves to matrix manipulation because in order to get color images, separate values are used to represent each primary color, which are then mixed together for the final color. For example, in Figure 2, the block represents very simple a 2×2 pixel image.

This very simple image can be represented as either a trio of primary color matrices where each entry in each primary color matrix corresponds to the same pixel:

$$\underbrace{\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}}_{\text{Red Matrix}}, \underbrace{\begin{bmatrix} 0 & 0 \\ 1 & 1 \end{bmatrix}}_{\text{Blue Matrix}}, \underbrace{\begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}}_{\text{Green Matrix}}$$

A single matrix may be used, with each entry being a submatrix, wherein each element in the submatrix corresponds to a primary color.

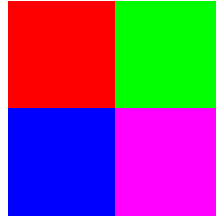


Figure 2: A simple RGB image

$$\begin{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} & \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \\ \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} & \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} \end{bmatrix}$$

Using one of the given images, the splitting of color channels gives the following set of images shown in Figure 3.



Figure 3: A given image split into its three primary color channels

While it is possible to manipulate color images, it would be far simpler to manipulate *grayscale* images, where only the final intensity is concerned. To do this, each color is considered independently for its intensity alone as shown in Figure 4, where it may be scaled, and then added together to produce a final black-and-white image, which is a matrix where each entry is a single value. Note how the third panel representing the blue color channel is darker – this implies that blue is a less intense color in the image.

Since each primary color is freely editable, it is simple to scale the intensity of each before mixing; in our report, we used 30% of the red channel, 59% of the green channel and 11% of the blue channel. The final outputs for both given images can be seen in Figure 5. Note how the final output is lighter than any of the individual color channels.

3 Horizontal Shifting

Now that we are working in grayscale, it is far more straightforward to manipulate aspects of the image, such as its horizontal position. Since we are dealing with a normal matrix, transforming the positions of columns requires only that we multiply the image matrix by a transformation identity matrix.

4 Vertical Shifting



Figure 4: A given image split into its three primary color channels, but only intensity of each color is shown.

5 Inversion

6 Transposition

7 Discrete Sine Transform

8 DST Restrictions

9 Reversing the DST

10 Compression

11 Optimization




(a) Photo 1 - Grayscale



(b) Photo 2 - Grayscale

Figure 5: Grayscale Images

1 Code

The entire codebase for the project follows, and is available for download  here.

1.1 Python

The Python code to generate the images is included below.

```

1  #!/usr/bin/env python
2  '''
3  APPM 2360 Differential Equations Project Two
4      |-Will Farmer
5      |-Jeffrey Milhorn
6      |-Patrick Harrington
7
8  This code takes the two given images and performs several
9  mathematical operations on them using matrix methods.
10 '''
11
12 import sys                                # Import system library
13 import scipy.misc                         # Import image processing libraries

```



(a) Photo 1 Horizontal Shift



(b) Photo 2 - Horizontal Shift

Figure 6: Horizontally Shifted Images

```

14 import numpy                                # Import matrix libraries
15 import matplotlib.pyplot as plt             # Import plotting libraries
16 import pp                                  # Library for Parallel Processing
17
18 jobServer = pp.Server() # Create a new jobserver
19 jobs      = []
20
21 def main():
22     # Open images for manipulation
23     print('Opening Images')
24     image1 = scipy.misc.imread('../img/photo1.jpg')
25     image2 = scipy.misc.imread('../img/photo2.jpg')
26
27     # Run manipulations on both images
28     print('Generating Manipulations')
29     manipulate(image1, '1')
30     manipulate(image2, '2')
31
32     # Visualize Determinants of DST Matrix
33     print('Generating Determinant Graph')
34     visualize_s()

```



(a) Photo 1 - Vertical and Horizontal Shift



(b) Photo 2 - Vertical and Horizontal Shift

Figure 7: Vertically Shifted Images

```

35
36 # Compress images using DST
37 print('Compressing Images')
38 jobs.append(jobServer.submit(compression,
39                               (image1, '1', 0.5),
40                               (create_grayscale, dst, create_S),
41                               ('numpy', 'scipy.misc')))
42 jobs.append(jobServer.submit(compression,
43                               (image2, '2', 0.5),
44                               (create_grayscale, dst, create_S),
45                               ('numpy', 'scipy.misc')))
46 jobServer.print_stats()
47
48 # Analyze Compression Effectiveness
49 print('Generating Compression Effectiveness')
50 comp_effect(image1, image2)
51 jobServer.print_stats()
52
53 # Create Picture Grid
54 print('Generating Picture Grid')
55 print('      |-> Image 1')
```



```

56     mass_pics(image1, '1')
57     print('      |-> Image 2')
58     mass_pics(image2, '2')
59     jobServer.print_stats()
60
61     for job in jobs:
62         job()
63
64 def mass_pics(image, name):
65     '''
66     Create a lot of compressed Pictures
67     '''
68     answer = raw_input('Create .gif Images? (y/n) ')
69     if answer == 'n':
70         return None
71     domain = numpy.arange(0, 1.01, 0.01)
72     for p in domain:
73         jobs.append(jobServer.submit(compression,
74                                     (image, 'array_%s_%f' %(name, p), p),
75                                     (create_grayscale, dst, create_S),
76                                     ('numpy', 'scipy.misc')))
77
78 def visualize_s():
79     '''
80     DST
81     Visualize the discrete sine transform equation implemented below.
82     Uses matplotlib to create graph
83     '''
84     nrange = numpy.arange(1, 33, 1) # Create values range [1,32] stepsize 1
85     det_plot = plt.figure() # New matplotlib class instance for a figure
86     det_axes = det_plot.add_axes([0.1, 0.1, 0.8, 0.8]) # Add axes to figure
87     yrange = [] # Create an empty y range (we'll be adding to this)
88     for number in nrange:
89         array = create_S(number) # Get a new array with size n
90         yrange.append(numpy.linalg.det(array)) # append determinant to yrange
91         det_axes.plot(nrange, yrange, label='Set of determinants') # Create line
92         det_axes.plot(nrange, nrange*0, 'k:') # Also create line at y=0
93         det_axes.legend(loc=4) # Place legend
94         plt.xlabel('Size of Discrete Sine Transform Matrix') # Label X
95         plt.ylabel('Determinant of Matrix') # Label Y
96         plt.title('Size of Matrix vs. its Determinant') # Title
97         plt.savefig('../img/dst_dets.png') # Save as a png
98
99 def comp_effect(image1, image2):
100     '''
101     Analyzes compression effectiveness
102     If the image already exists, it will not run this
103     '''
104     try:
105         open('../img/bitcount.png', 'r')
106         open('../img/bitrat.png', 'r')
107         print(' |-> Graphs already created, skipping.\n
108               (Delete existing graphs to recreate)')
109     except IOError:

```

```

110     g1 = create_grayscale(image1.copy()) # Create grayscale from copy of 1
111     g2 = create_grayscale(image2.copy()) # Create grayscale from copy of 2
112
113     domain1 = numpy.arange(0.0, 1.01, 0.01) # Range of p values
114     domain2 = numpy.arange(0.0, 1.01, 0.01) # Range of p values
115
116     # Parallelize System and generate range
117     count_y1, rat_y1 = jobServer.submit(get_yrange,
118                                         (domain1, g1),
119                                         (dst, clear_vals, create_S),
120                                         ('numpy', 'scipy.misc'))()
121     count_y2, rat_y2 = jobServer.submit(get_yrange,
122                                         (domain2, g2),
123                                         (dst, clear_vals, create_S),
124                                         ('numpy', 'scipy.misc'))()
125
126     count_plot = plt.figure() # New class instance for a figure
127     count_axes = count_plot.add_axes([0.1, 0.1, 0.8, 0.8]) # Add axes
128     count_axes.plot(domain1, count_y1, label='Image 1')
129     count_axes.plot(domain2, count_y2, label='Image 2')
130     count_axes.legend(loc=4)
131     plt.xlabel("Value of p")
132     plt.ylabel("Number of Non-Zero Bytes")
133     plt.title("Compression Effectiveness")
134     plt.savefig("../img/bitcount.png")
135
136     ratio_plot = plt.figure() # New class instance for a figure
137     ratio_axes = ratio_plot.add_axes([0.1, 0.1, 0.8, 0.8]) # Add axes
138     ratio_axes.plot(domain1, rat_y1, label='Image 1')
139     ratio_axes.plot(domain2, rat_y2, label='Image 2')
140     ratio_axes.legend(loc=4)
141     plt.xlabel("Value of p")
142     plt.ylabel("Ratio of Non-Zero Bytes to Total Bytes")
143     plt.title("Compression Effectiveness")
144     plt.savefig("../img/bitrat.png")
145
146 def get_yrange(domain, g):
147     bit_count = [] # Range for image
148     bit_ratio = []
149     for p in domain:
150         t = dst(g.copy()) # Transform 1
151         initial_count = float(numpy.count_nonzero(t))
152         clear_vals(t, p) # Strip of high-freq data
153         final_count = float(numpy.count_nonzero(t))
154         bit_count.append(final_count) # Append number of non-zero entries
155         bit_ratio.append(final_count / initial_count)
156     return bit_count, bit_ratio
157
158 def clear_vals(transform, p):
159     '''
160     Takes image and deletes high frequency
161     '''
162     (row_size, column_size) = numpy.shape(transform) # Size of t
163     for row in range(row_size):

```

```

164         for col in range(column_size):
165             if (row + col + 2) > (2 * p * column_size):
166                 transform[row][col] = 0 # if the data is above line, delete it
167         return transform
168
169 def compression(image, name, p):
170     '''
171     Compress the image using DST
172     '''
173     g = create_grayscale(image.copy()) # Create grayscale image matrix copy
174     t = dst(g) # Acquire DST matrix of image
175     (row_size, column_size) = numpy.shape(t) # Size of t
176     for row in range(row_size):
177         for col in range(column_size):
178             if (row + col + 2) > (2 * p * column_size):
179                 t[row][col] = 0 # if the data is above a set line, delete it
180     scipy.misc.imsave('../img/comp%s.png' %name, dst(t))
181
182 def dst(image):
183     '''
184     If given a grayscale image array, use the DST formula
185     and return the result
186     Uses this method:
187         image = X
188         DST   = S
189         Y = S.(X.S)
190     '''
191     rows = numpy.dot(image, create_S(len(image[0])))
192     columns = numpy.dot(create_S(len(image)), rows)
193     return columns
194
195 def create_S(n):
196     '''
197     Discrete Sine Transform
198     1) Initialize variables
199     2) For each row and column, create an entry
200     '''
201     new_array = [] # What we will be filling
202     size = n
203     for row in range(size):
204         new_row = [] # New row for every row
205         for col in range(size):
206             S = ((numpy.sqrt(2.0 / size)) * # our equation
207                 (numpy.sin((numpy.pi * ((row + 1) - (1.0/2.0)) *
208                     ((col + 1) - (1.0/2.0)))/(size))))
209             new_row.append(S) # Append entry to row list
210         new_array.append(new_row) # append row to array
211     return_array = numpy.array(new_array)
212     return return_array
213
214 def manipulate(image, name):
215     '''
216     Manipulate images as directed
217     1) Create grayscale image

```

```

218     2) Produce horizontal shifts
219     3) Produce Vertical/Horizontal Shifts
220     4) Flip image vertically
221     '''
222     # Create grayscale
223     g = create_grayscale(image.copy())
224     scipy.misc.imsave('../img/gray%s.png' %name, g)
225
226     # Shift Horizontally
227     hs = shift_hort(g)
228     scipy.misc.imsave('../img/hsg%s.png' %name, hs)
229
230     # Shift Hort/Vert
231     hs = shift_hort(g)
232     vhs = shift_vert(hs.copy())
233     scipy.misc.imsave('../img/vhsg%s.png' %name, vhs)
234
235     # Flip
236     flipped = flip(g)
237     scipy.misc.imsave('../img/flip%s.png' %name, flipped)
238
239 def flip(image):
240     '''
241     flips an image
242     '''
243     t = numpy.transpose(image) # creates a transpose
244     il = numpy.identity(len(image)).tolist() # Creates a matching identity
245     for row in il: # Reverses the identity matrix
246         row.reverse()
247     i = numpy.array(il) # Turns it into a formal array
248     flipped = numpy.transpose(numpy.dot(t, i))
249     return flipped # Returns transpose of t.i
250
251 def shift_hort(image):
252     '''
253     Shift an image horizontally
254     1) Create rolled identity matrix:
255         | 0 0 1 |
256         | 1 0 0 |
257         | 0 1 0 |
258     2) Dot with image
259     '''
260     i = numpy.roll(numpy.identity(len(image[0])),
261                    240, axis=0) # Create rolled idm
262     shifted = numpy.dot(image, i) # dot with image
263     return shifted
264
265 def shift_vert(image):
266     '''
267     Shift an image horizontally
268     1) Create rolled identity matrix:
269         | 0 0 1 |
270         | 1 0 0 |
271         | 0 1 0 |

```

```

272     2) Dot with image
273     '''
274     i          = numpy.roll(numpy.identity(len(image)),
275                             100, axis=0) # create rolled idm
276     shifted = numpy.dot(i, image) # dot with image
277     return shifted
278
279 def create_grayscale(image):
280     '''
281     Creates grayscale image from given matrix
282     1) Create ratio matrix
283     2) Dot with image
284     '''
285     ratio = numpy.array([30., 59., 11.])
286     return numpy.dot(image.astype(numpy.float), ratio)
287
288 def shift_hort_color(image):
289     '''
290     Shift a color image horizontally
291     1) Create identity matrix that looks as such:
292         | 0 0 1 |
293         | 1 0 0 |
294         | 0 1 0 |
295     2) Dot it with image matrix
296     3) Return Transpose
297     '''
298     # Create an identity matrix and roll the rows
299     i          = numpy.roll(
300         numpy.identity(
301             len(image[0]))
302         , 240, axis=0)
303     shifted = numpy.dot(i, image) # Dot with image
304     return numpy.transpose(shifted) # Return transpose
305
306 if __name__ == '__main__':
307     sys.exit(main())

```

1.2 MATLAB Code

Some MATLAB Code was also made that features equivalent functionality

Grayscale

```

1 function gray_image=grayscale(image)
2 % This is a function to take an image in jpg form and put it into grayscale
3
4 % This reads in the image
5 image_matrix=imread(image);
6
7 % get the dimensions
8 [rows,columns,~]=size(image_matrix);
9
10 % preallocate
11 gray_image = zeros(rows,columns);
12 for a=1:rows;
13     for b=1:columns;
14         gray_image(a,b)=0.3*image_matrix(a,b,1)...
15             +0.59*image_matrix(a,b,2)...
16             +0.11*image_matrix(a,b,3);
17     end
18 end
19 imwrite(uint8(gray_image),'name.jpg')
20
21 end

```

Horizontal Shifting

```

1 function [hshifted_image] = hshift(image)
2
3 % c is the number of cols we want to shift by
4 c = 240;
5
6 % read in the image and make it a nice little matrix
7 image_matrix=double(imread(image));
8
9 % get the dimensions of the matrix
10 [rows, cols] = size(image_matrix);
11
12 % get the largest dimension for the identity matrix
13 n = max(rows, cols);
14
15 % Preallocate for the id matrix:
16 T = zeros(n,n);
17
18 % generate a generic identity matrix
19 id = eye(n);
20
21 %fill in the first c cols of T with the last c cols of id
22 T(:,1:c)=id(:,n-(c-1):n);
23 %fill in the rest of T with the first part of id

```

```
24 T(:,c+1:n) = id(:,1:n-c);
25
26 hshifted_image=uint8(image_matrix*T);
27
28 imwrite(hshifted_image,'hshifted.jpg');
```

Vertical Shifting

```
1 function [vshifted_image] = vshift(image)
2
3 % r is the number of rows we want to shift by
4 r = 100;
5
6 % read in the image and make it a nice little matrix
7 image_matrix=double(imread(image));
8
9 % get the dimensions of the matrix
10 [rows, cols] = size(image_matrix);
11
12 % get the largest dimension for the identity matrix
13 n = min(rows, cols);
14
15 % Preallocate for the id matrix:
16 T = zeros(n,n);
17
18 % generate a generic identity matrix
19 id = eye(n);
20
21 %fill in the first c cols of T with the last c cols of id
22 T(1:r,:) = id(n-(r-1):n,:);
23 %fill in the rest of T with the first part of id
24 T(r+1:n,:) = id(1:n-r,:);
25
26 vshifted_image=uint8(T*image_matrix);
27
28 imwrite(vshifted_image,'vshifted.jpg');
```