# →Image Manipulation Using Matrix Techniques<sup>1</sup>

Names	Student ID	Professor	TA	Recitation
Will Farmer	101446930	Mimi Dai	Amrik Sen	608
Jeffrey Milhorn	100556107	Kevin Manley	Ed Yasutake	605
Patrick Harrington	100411000	Mimi Dai	Ash Same	618

Friday, March 22

<sup>&</sup>lt;sup>1</sup>Report LaTeXSource Code is attached.

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### Introduction

Since images stored on computers are simply matrices where each element represents a pixel, matrix methods learned in class can be used to modify images. The purpose of this project was to apply matrix manipulations on given image files, shown below as Figure 1a and Figure 1b.



(a) Photo 1



(b) Photo 2

Figure 1: Provided Images

## 1 Reading Image Files & Grayscale Conversion

Colored images have an interesting, although problematic property; they do not readily lend themselves to matrix manipulation because in order to get color images, seperate values are used to represent each primary color, which are then mixed together for the final color. For example, in Figure 2, the block represents very simple a  $2 \times 2$  pixel image.

This very simple image can be represented as either a trio of primary color matrices where each entry in each primary color matrix coresponds to the same pixel:

A single matrix may be used, with each entry being a submatrix, wherein each element in the submatrix corresponds to a primary color.

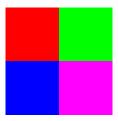


Figure 2: A simple RGB image

 $\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} & \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \\ \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} & \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}$ 

Using one of the given images, the splitting of color channels gives the following set of images shown in Figure 3.



Figure 3: A given image split into its three primary color channels

While it is possible to manipulate color images, it would be far simpler to manipulate *grayscale* images, where only the final intensity is concerned. To do this, each color is considered independently for its intensity alone as shown in Figure 4, where it may be scaled, and then added together to produce a final black-and-white image, which is a matrix where each entry is a single value. Note how the third panel representing the blue color channel is darker – this implies that blue is a less intense color in the image.

Since each primary color is freely editable, it is simple to scale the intensity of each before mixing; in our report, we used 30% of the red channel, 59% of the green channel and 11% of the blue channel. The final outputs for both given images can be seen in Figure 5. Note how the final output is lighter than any of the individual color channels.



Figure 4: A given image split into its three primary color channels, but only intensity of each color is shown.

## 2 Horizontal Shifting

Now that we are working in grayscale, it is far more straightforward to manipulate aspects of the image, such as its horizontal position. Since we are dealing with a normal matrix, transforming the positions of columns requires only that we multiply the image matrix by a transformation identity matrix.

As discussed in the lab instructions, to shift an image horizontally without losing information requires the use of a transformation matrix as shown below.

$$\underbrace{ \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}}_{\text{Identity Matrix}} \Longrightarrow \underbrace{ \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{bmatrix}}_{\text{Transformation Matrix}}$$
 
$$\begin{bmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} \cdot \begin{bmatrix} a & b & c \\ d & e & f \\ g & h & i \end{bmatrix} = \underbrace{ \begin{bmatrix} c & a & b \\ f & d & e \\ i & g & h \end{bmatrix}}_{\text{the horizontally shifted matrix}}$$

## **3** Vertical Shifting

Very similar to the horizontal position change, the vertical position change merely requires the transformation matrix to be shifted row-wise as opposed to column-wise.

$$\underbrace{\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}}_{\text{Identity Matrix}} \Longrightarrow \underbrace{\begin{bmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix}}_{\text{Transformation Matrix}}$$

$$\begin{bmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} \cdot \begin{bmatrix} a & b & c \\ d & e & f \\ g & h & i \end{bmatrix} = \underbrace{\begin{bmatrix} c & a & b \\ f & d & e \\ i & g & h \end{bmatrix}}_{\text{the horizontally shifted matrix}}$$



(a) Photo 1 - Grayscale



(b) Photo 2 - Grayscale

Figure 5: Grayscale Images

### 4 Inversion

### 5 Code

The entire codebase for the project follows, and is available for download —here.

### 5.1 Python

The Python code to generate the images is included below.



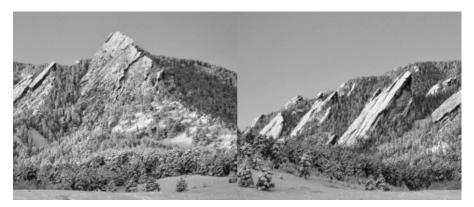
(a) Photo 1 Horizontal Shift



(b) Photo 2 - Horizontal Shift

Figure 6: Horizontally Shifted Images

```
12 | import sys
                                     # Import system library
13 import scipy.misc
                                     # Import image processing libraries
14 import numpy
                                     # Import matrix libraries
15 import matplotlib.pyplot as plt # Import plotting libraries
                                     # Library for Parallel Processing
16
  import pp
17
18 | jobServer = pp.Server() # Create a new jobserver
19
                          # List of jobs to complete
   jobs
          = []
20
21
   def main():
22
       # Open images for manipulation
23
       print('Opening Images')
24
       image1 = scipy.misc.imread('../img/photo1.jpg')
25
       image2 = scipy.misc.imread('../img/photo2.jpg')
26
27
       # Run manipulations on both images
28
       print('Generating Manipulations')
29
       manipulate(image1, '1')
30
       manipulate(image2, '2')
31
32
       # Visualize Determinants of DST Matrix
```



(a) Photo 1 Horizontal Shift



(b) Photo 2 - Horizontal Shift

Figure 7: Horizontally Shifted Images

```
33
       print('Generating Determinant Graph')
34
       visualize_s()
35
36
       # Compress images using DST
37
       print('Compressing Images')
38
       jobs.append(
39
                jobServer.submit(compression,
40
                                 (image1, '1', 0.5),
41
                                 (create_grayscale, dst, create_S),
42
                                 ('numpy', 'scipy.misc'))
43
                ) # Add a new job to compress our first image
44
       jobs.append(
45
                jobServer.submit(compression,
46
                                 (image2, '2', 0.5),
47
                                 (create_grayscale, dst, create_S),
                                 ('numpy', 'scipy.misc'))
48
49
                ) # Add a new job to compress our second image
50
51
       # Analyze Compression Effectiveness
52
       print('Generating Compression Effectiveness')
53
       comp_effect(image1, image2)
```



(a) Photo 1 - Vertical and Horizontal Shift



(b) Photo 2 - Vertital and Horizontal Shift

Figure 8: Vertically Shifted Images

```
54
55
       # Create Picture Grid
56
       print('Generating Picture Grid')
57
       mass_pics(image1, '1')
58
       mass_pics(image2, '2')
59
60
       for job in jobs:
            job() # Evaulate all current jobs
61
62
63
   def manipulate(image, name):
64
       ,,,
65
       Manipulate images as directed
66
       1) Create grayscale image
67
       2) Produce horizontal shifts
68
       3) Produce Vertical/Horizontal Shifts
69
       4) Flip image vertically
70
71
       # Create grayscale
72
       g = create_grayscale(image.copy())
73
       scipy.misc.imsave('../img/gray%s.png' %name, g)
74
```

```
75
        # Shift Horizontally
76
        hs = shift_hort(g)
77
        scipy.misc.imsave('../img/hsg%s.png' %name, hs)
78
79
        # Shift Hort/Vert
80
        hs = shift hort(q)
81
        vhs = shift vert(hs.copy())
82
        scipy.misc.imsave('../img/vhsg%s.png' %name, vhs)
83
84
        # Flip
85
        flipped = flip(g)
86
        scipy.misc.imsave('../img/flip%s.png' %name, flipped)
87
88
    def flip(image):
89
        \prime \prime \prime
90
        flips an image
91
92
        t = numpy.transpose(image) # creates a transpose
93
        il = numpy.identity(len(image)).tolist() # Creates a matchting identity
94
        for row in il: # Reverses the identity matrix
95
            row.reverse()
96
                 = numpy.array(il) # Turns it into a formal array
97
        flipped = numpy.transpose(numpy.dot(t, i))
98
        return flipped # Returns transpose of t.i
99
100
    def shift_hort(image):
101
102
        Shift an image horizontally
        1) Create rolled identity matrix:
103
104
            | 0 0 1 |
105
            | 1 0 0 |
106
            | 0 1 0 |
107
        2) Dot with image
        , , ,
108
109
                 = numpy.roll(numpy.identity(len(image[0])),
110
                         240, axis=0) # Create rolled idm
111
        shifted = numpy.dot(image, i) # dot with image
112
        return shifted
113
114
    def shift_vert(image):
115
116
        Shift an image horizontally
117
        1) Create rolled identity matrix:
118
            | 0 0 1 |
119
            | 1 0 0 |
             | 0 1 0 |
120
121
        2) Dot with image
        , , ,
122
123
                 = numpy.roll(numpy.identity(len(image)),
124
                         100, axis=0) # create rolled idm
125
        shifted = numpy.dot(i, image) # dot with image
126
        return shifted
127
128 | def create_grayscale(image):
```

```
,,,
129
130
        Creates grayscale image from given matrix
131
        1) Create ratio matrix
132
        2) Dot with image
133
134
        ratio = numpy.array([30., 59., 11.])
135
        return numpy.dot(image.astype(numpy.float), ratio)
136
137
    def shift_hort_color(image):
138
139
        Shift a color image horizontally
140
        1) Create identity matrix that looks as such:
141
            | 0 0 1 |
142
            | 1 0 0 |
143
            | 0 1 0 |
144
        2) Dot it with image matrix
145
        3) Return Transpose
        , , ,
146
147
        # Create an identity matrix and roll the rows
148
                 = numpy.roll(
149
                 numpy.identity(
150
                     len(image[0]))
151
                 , 240, axis=0)
        shifted = numpy.dot(i, image) # Dot with image
152
153
        return numpy.transpose(shifted) # Return transpose
154
155
    def compression(image, name, p):
156
157
        Compress the image using DST
158
159
        q = create_grayscale(image.copy()) # Create grayscale image matrix copy
160
        t = dst(g) # Acquire DST matrix of image
161
        (row_size, column_size) = numpy.shape(t) # Size of t
162
        for row in range(row_size):
163
             for col in range(column size):
164
                 if (row + col + 2) > (2 * p * column_size):
165
                     t[row][col] = 0 # if the data is above a set line, delete it
166
        scipy.misc.imsave('../img/comp%s.png' %name, dst(t))
167
168
    def dst(image):
        , , ,
169
170
        If given a grayscale image array, use the DST formula
171
        and return the result
172
        Uses this method:
173
            image = X
174
            DST = S
175
            Y = S.(X.S)
        , , ,
176
177
                = numpy.dot(image, create_S(len(image[0])))
178
        columns = numpy.dot(create_S(len(image)), rows)
179
        return columns
180
181
    def create S(n):
182
        ,,,
```

```
183
        Discrete Sine Transform
184
        1) Initialize variables
185
        2) For each row and column, create an entry
186
187
        new_array = [] # What we will be filling
188
                 = n
189
        for row in range(size):
190
            new row = []
                            # New row for every row
191
            for col in range(size):
192
                S = ((numpy.sqrt(2.0 / size)) * # our equation
193
                      (numpy.sin((numpy.pi * ((row + 1) - (1.0/2.0)) *
194
                          ((col + 1) - (1.0/2.0))/(size)))
195
                new_row.append(S) # Append entry to row list
196
            new_array.append(new_row) # append row to array
197
        return_array = numpy.array(new_array)
198
        return return_array
199
200
    def mass_pics(image, name):
201
202
        Create a lot of compressed Pictures
203
204
        answer = raw_input('Create .gif Images? (y/n) ')
205
        if answer == 'n':
206
            return None # It takes a while, so it's optional
        domain = numpy.arange(0, 1.01, 0.01) # Range of p vals
207
208
        for p in domain:
209
            jobs.append(
210
                     jobServer.submit(compression,
211
                         (image, 'array_%s_%f' %(name, p), p),
212
                         (create_grayscale, dst, create_S),
213
                         ('numpy', 'scipy.misc'))
214
                    ) # For each value of p, add a new compression job
215
216
    def visualize_s():
        , , ,
217
218
        DST
219
        Visualize the discrete sine transform equation implemented below.
220
        Uses matplotlib to create graph
221
        ,,,
                = numpy.arange(1, 33, 1) # Create values range [1,32] stepsize 1
222
223
        det plot = plt.figure() # New matplotlib class instance for a figure
224
        det_axes = det_plot.add_axes([0.1, 0.1, 0.8, 0.8]) # Add axes to figure
225
               = [] # Create an empty y range (we'll be adding to this)
226
        for number in nrange:
227
            array = create_S(number)
                                        # Get a new array with size n
228
            yrange.append(numpy.linalq.det(array)) # append determinant to yrange
229
        det_axes.plot(nrange, yrange, label='Set of determinants') # Create line
230
        det_axes.plot(nrange, nrange*0, 'k:') # Also create line at y=0
231
        det_axes.legend(loc=4) # Place legend
232
        plt.xlabel('Size of Discrete Sine Transform Matrix') # Label X
233
        plt.ylabel('Determinant of Matrix') # Label Y
234
        plt.title('Size of Matrix vs. its Determinant') # Title
235
        plt.savefig('../img/dst_dets.png') # Save as a png
236
```

```
237
    def comp_effect(image1, image2):
238
        , , ,
239
        Analyzes compression effectiveness
240
        If the image already exists, it will not run this
241
242
        try:
243
            open('../img/bitcount.png', 'r')
244
            open('../img/bitrat.png', 'r')
245
            print(' |-> Graphs already created, skipping.\
246
                     (Delete existing graphs to recreate)')
247
            # If it already exists, don't create it. (It takes a while)
248
        except IOError:
249
            g1 = create_grayscale(image1.copy()) # Create grayscale from copy of 1
250
            g2 = create_grayscale(image2.copy()) # Create grayscale from copy of 2
251
252
            domain1 = numpy.arange(0.0, 1.01, 0.01) # Range of p values
253
            domain2 = numpy.arange(0.0, 1.01, 0.01) # Range of p values
254
255
            # Parallelize System and generate range
256
            count_y1, rat_y1 = jobServer.submit(get_yrange,
257
                             (domain1, g1),
258
                             (dst, clear_vals, create_S),
259
                             ('numpy', 'scipy.misc'))()
260
            count_y2, rat_y2 = jobServer.submit(get_yrange,
261
                             (domain2, q2),
262
                             (dst, clear_vals, create_S),
263
                             ('numpy', 'scipy.misc'))()
264
265
            count_plot = plt.figure() # New class instance for a figure
266
            count_axes = count_plot.add_axes([0.1, 0.1, 0.8, 0.8]) # Add axes
267
            count_axes.plot(domain1, count_y1, label='Image 1')
268
            count_axes.plot(domain2, count_y2, label='Image 2')
269
            count_axes.legend(loc=4)
270
            plt.xlabel("Value of p")
271
            plt.ylabel("Number of Non-Zero Bytes")
272
            plt.title("Compression Effectiveness")
273
            plt.savefig("../img/bitcount.png")
274
275
            ratio_plot = plt.figure() # New class instance for a figure
276
            ratio_axes = ratio_plot.add_axes([0.1, 0.1, 0.8, 0.8]) # Add axes
277
            ratio axes.plot(domain1, rat y1, label='Image 1')
278
            ratio_axes.plot(domain2, rat_y2, label='Image 2')
279
            ratio axes.legend(loc=4)
280
            plt.xlabel("Value of p")
281
            plt.ylabel("Ratio of Non-Zero Bytes to Total Bytes")
282
            plt.title("Compression Effectiveness")
283
            plt.savefig("../img/bitrat.png")
284
285
    def get_yrange(domain, g):
286
        bit_count = [] # Range for image
287
        bit_ratio = []
288
        for p in domain:
289
            t = dst(g.copy()) # Transform 1
            initial count = float(numpy.count nonzero(t))
290
```

```
291
            clear_vals(t, p) # Strip of high-freq data
292
            final_count = float(numpy.count_nonzero(t))
293
            bit_count.append(final_count) # Append number of non-zero entries
294
            bit_ratio.append(final_count / initial_count)
295
        return bit_count, bit_ratio
296
297
    def clear_vals(transform, p):
        ,,,
298
299
        Takes image and deletes high frequency
300
301
        (row_size, column_size) = numpy.shape(transform) # Size of t
302
        for row in range(row_size):
303
            for col in range(column_size):
304
                if (row + col + 2) > (2 * p * column_size):
305
                    transform[row][col] = 0 # if the data is above line, delete it
306
        return transform
307
308
    if __name__ == '__main__':
309
        sys.exit(main())
```

#### 5.2 MATLAB Code

Some MATLAB Code was also made that features equivalent functionality

#### Grayscale

```
1
   function gray_image=grayscale(image)
   % This is a function to take an image in jpg form and put it into grayscale
3
   % This reads in the image
4
   image_matrix=imread(image);
6
7
   % get the dimensions
8
   [rows, columns, ~] = size (image_matrix);
9
10
   % preallocate
   gray_image = zeros(rows, columns);
11
12
   for a=1:rows;
13
       for b=1:columns;
14
                gray_image(a,b)=0.3*image_matrix(a,b,1)...
15
                    +0.59*image_matrix(a,b,2)...
16
                    +0.11*image_matrix(a,b,3);
17
       end
18
   imwrite(uint8(gray_image),'name.jpg')
19
20
21
   end
```

#### **Horizontal Shifting**

```
1
   function [hshifted_image] = hshift(image)
3
   % c is the number of cols we want to shift by
4
   c = 240;
5
6
   % read in the image and make it a nice little matrix
7
   image_matrix=double(imread(image));
8
9
   % get the dimensions of the matrix
10
  [rows, cols] = size(image_matrix);
11
12
   % get the largest dimension for the identity matrix
13
   n = \max(rows, cols);
14
15
   % Preallocate for the id matrix:
16
  T = zeros(n,n);
17
18 % generate a generic identity matrix
19
   id = eye(n);
20
  %fill in the first c cols of T with the last c cols of id
22 |T(:,1:c)=id(:,n-(c-1):n);
23 |%fill in the rest of T with the first part of id
```

```
24  T(:,c+1:n) = id(:,1:n-c);
25  
26  hshifted_image=uint8(image_matrix*T);
27  
28  imwrite(hshifted_image,'hshifted.jpg');
```

#### **Vertical Shifting**

```
function [vshifted_image] = vshift(image)
1
3
   % r is the number of rows we want to shift by
   r = 100;
5
6
   % read in the image and make it a nice little matrix
7
   image_matrix=double(imread(image));
9
   % get the dimensions of the matrix
10
   [rows, cols] = size(image_matrix);
11
   % get the largest dimension for the identity matrix
12
   n = \min(rows, cols);
13
14
15
  % Preallocate for the id matrix:
16 \mid T = zeros(n,n);
17
  % generate a generic identity matrix
18
19
  id = eve(n);
20
21
   %fill in the first c cols of T with the last c cols of id
22
   T(1:r,:) = id(n-(r-1):n,:);
23
   %fill in the rest of T with the first part of id
24
  T(r+1:n,:) = id(1:n-r,:);
25
26 | vshifted_image=uint8(T*image_matrix);
27
28 | imwrite(vshifted_image,'vshifted.jpg');
```