

1. Write c program for pascal triangle?

Input:

```
#include <stdio.h>

int main() {
    int rows, coef = 1;

    printf("Enter number of rows: ");

    scanf("%d", &rows);

    for (int i = 0; i < rows; i++) {
        for (int space = 1; space <= rows - i; space++) {
            printf(" ");
        }

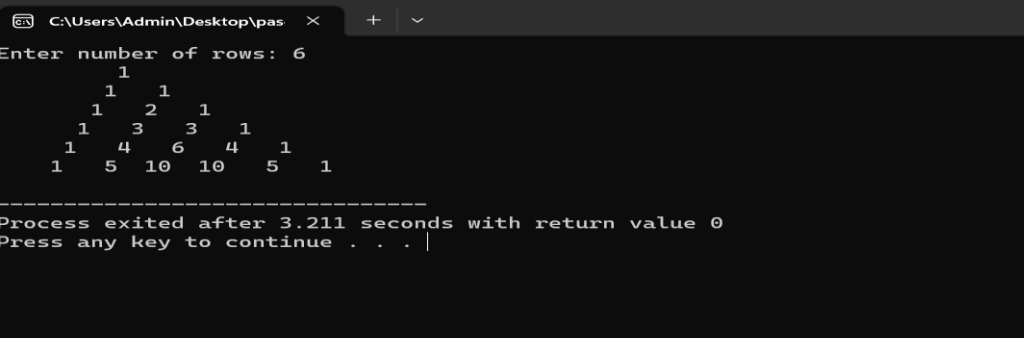
        for (int j = 0; j <= i; j++) {
            if (j == 0 || i == 0) {
                coef = 1;
            } else {
                coef = coef * (i - j + 1) / j;
            }

            printf("%4d", coef);
        }

        printf("\n");
    }

    return 0;
}
```

Output:



The screenshot shows a Windows command prompt window with the file path C:\Users\Admin\Desktop\pas. The program prompts the user to enter the number of rows, and the user enters 6. The output displays a Pascal's triangle with 6 rows. The numbers are formatted with a width of 4 characters. Below the triangle, a message indicates the process exited after 3.211 seconds with a return value of 0, and prompts the user to press any key to continue.

```
C:\Users\Admin\Desktop\pas > Enter number of rows: 6
      1
     1 1
    1 2 1
   1 3 3 1
  1 4 6 4 1
 1 5 10 10 5 1
-----
Process exited after 3.211 seconds with return value 0
Press any key to continue . . .
```

2.WRITE C PROGRAM FOR RIGHT TRIANGLE?

INPUT:

```
#include <stdio.h>

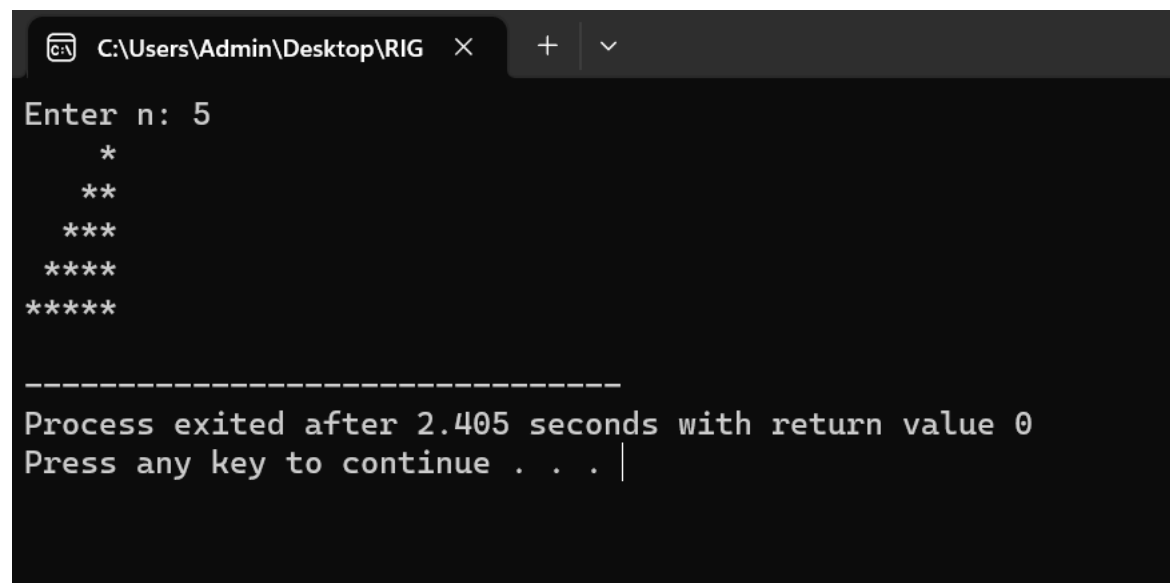
int main() {
    int n;

    printf("Enter n: ");
    scanf("%d", &n);

    for (int i = 1; i <= n; i++) {
        for (int space = 1; space <= n - i; space++) {
            printf(" ");
        }
        for (int j = 1; j <= i; j++) {
            printf("*");
        }
        printf("\n");
    }

    return 0;
}
```

OUTPUT:



```
C:\Users\Admin\Desktop\RIG  ×  +  ▾

Enter n: 5
    *
   **
  ***
 ****
*****

-----
Process exited after 2.405 seconds with return value 0
Press any key to continue . . . |
```

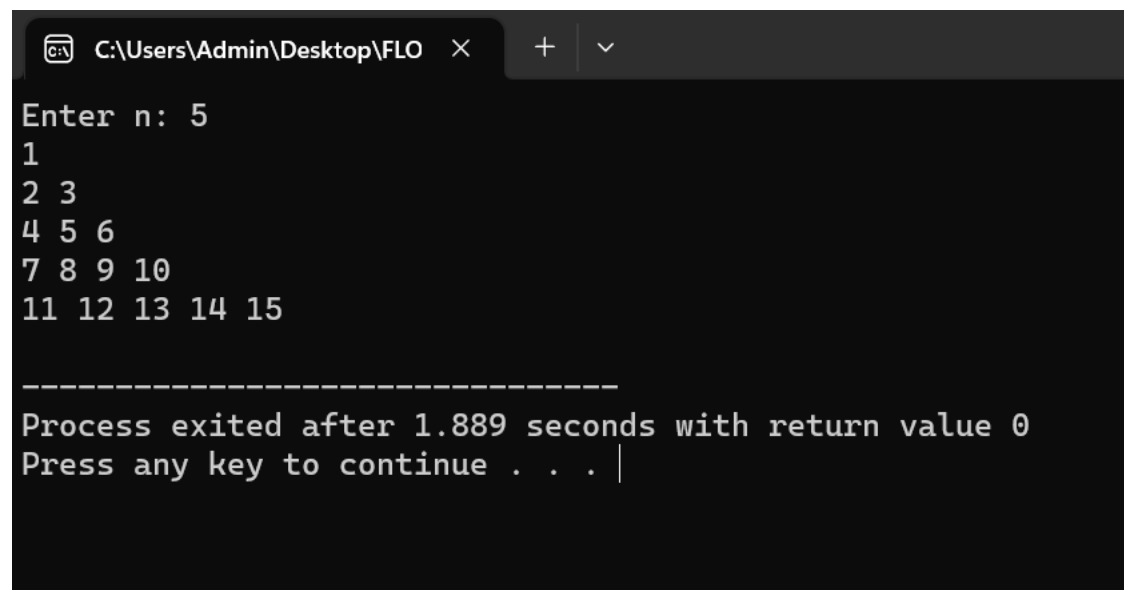
3.WRITE C PROGRAM FOR THE FLOYDS TRIANGLE?

INPUT:

```
#include <stdio.h>
```

```
int main() {  
    int n, num = 1;  
    printf("Enter n: ");  
    scanf("%d", &n);  
    for (int i = 1; i <= n; i++) {  
        for (int j = 1; j <= i; j++) {  
            printf("%d ", num);  
            num++;  
        }  
        printf("\n");  
    }  
    return 0;  
}
```

OUTPUT:



```
C:\Users\Admin\Desktop\FLO  ×  +  ∨  
Enter n: 5  
1  
2 3  
4 5 6  
7 8 9 10  
11 12 13 14 15  
  
-----  
Process exited after 1.889 seconds with return value 0  
Press any key to continue . . . |
```

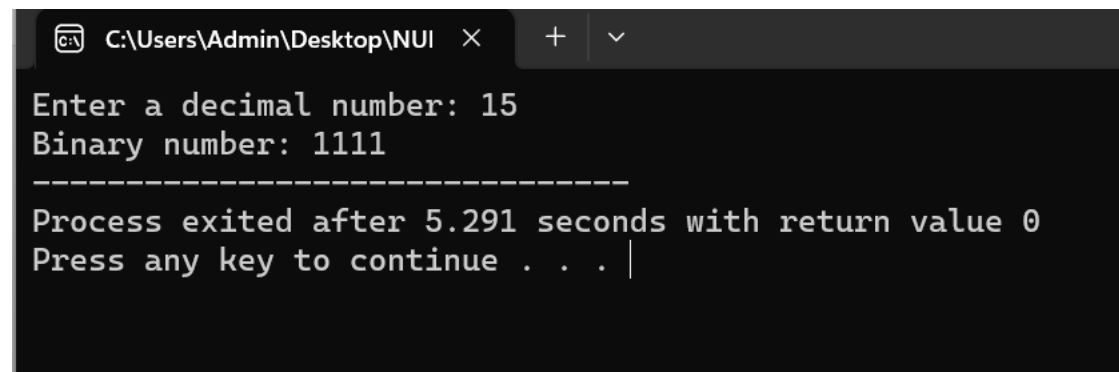
4.WRITE C PROGRAM FOR TO CONVERT NUMBER TO BINARY?

INPUT:

```
#include <stdio.h>
```

```
int main() {  
    int n, binary = 0, i = 1;  
    printf("Enter a decimal number: ");  
    scanf("%d", &n);  
    while (n > 0) {  
        binary += (n % 2) * i;  
        n /= 2;  
        i *= 10;  
    }  
    printf("Binary number: %d", binary);  
    return 0;  
}
```

OUTPUT:



```
C:\Users\Admin\Desktop\NUI >Enter a decimal number: 15  
Binary number: 1111  
-----  
Process exited after 5.291 seconds with return value 0  
Press any key to continue . . .
```

5. WRITE C PROGRAM TO ADD TWO BINARY NUMBERS?

INPUT:

```
#include <stdio.h>

int main() {

    long int binary1, binary2;

    int i = 0, remainder = 0, sum[20];

    printf("Enter the first binary number: ");

    scanf("%ld", &binary1);

    printf("Enter the second binary number: ");

    scanf("%ld", &binary2);

    while (binary1 != 0 || binary2 != 0) {

        sum[i++] = (binary1 % 10 + binary2 % 10 + remainder) % 2;

        remainder = (binary1 % 10 + binary2 % 10 + remainder) / 2;

        binary1 /= 10;

        binary2 /= 10;

    }

    if (remainder != 0) {

        sum[i++] = remainder;

    }

    i--;

    printf("Sum of two binary numbers: ");

    while (i >= 0) {

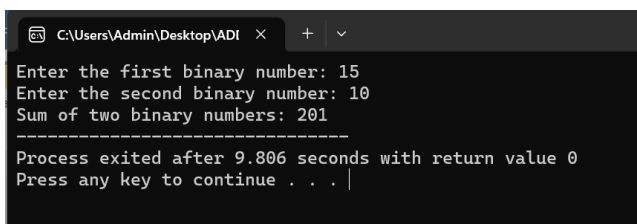
        printf("%d", sum[i--]);

    }

    return 0;

}
```

OUTPUT:



```
C:\Users\Admin\Desktop\ADI >
Enter the first binary number: 15
Enter the second binary number: 10
Sum of two binary numbers: 201
-----
Process exited after 9.806 seconds with return value 0
Press any key to continue . . .
```

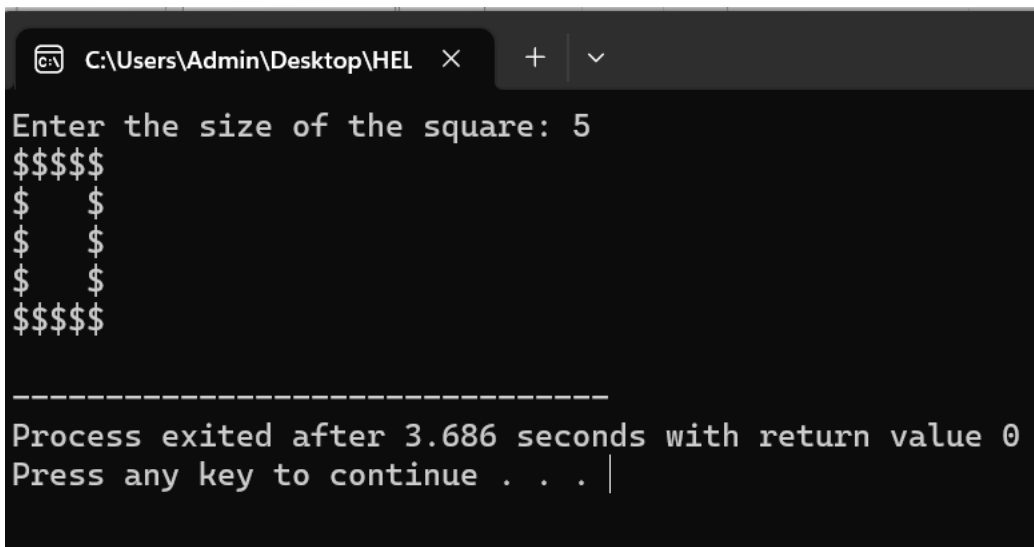
6.WRITE C PROGRAM TO HELLOW SQUARE USING DOLLAR?

INPUT:

```
#include <stdio.h>
```

```
int main() {  
    int n, i, j;  
    printf("Enter the size of the square: ");  
    scanf("%d", &n);  
    for (i = 1; i <= n; i++) {  
        for (j = 1; j <= n; j++) {  
            if (i == 1 || i == n || j == 1 || j == n) {  
                printf("$");  
            } else {  
                printf(" ");  
            }  
        }  
        printf("\n");  
    }  
    return 0;  
}
```

OUTPUT:



```
C:\Users\Admin\Desktop\HEL >Enter the size of the square: 5  
$$$$$  
$  $  
$  $  
$  $  
$  $  
$$$$$  
  
-----  
Process exited after 3.686 seconds with return value 0  
Press any key to continue . . . |
```

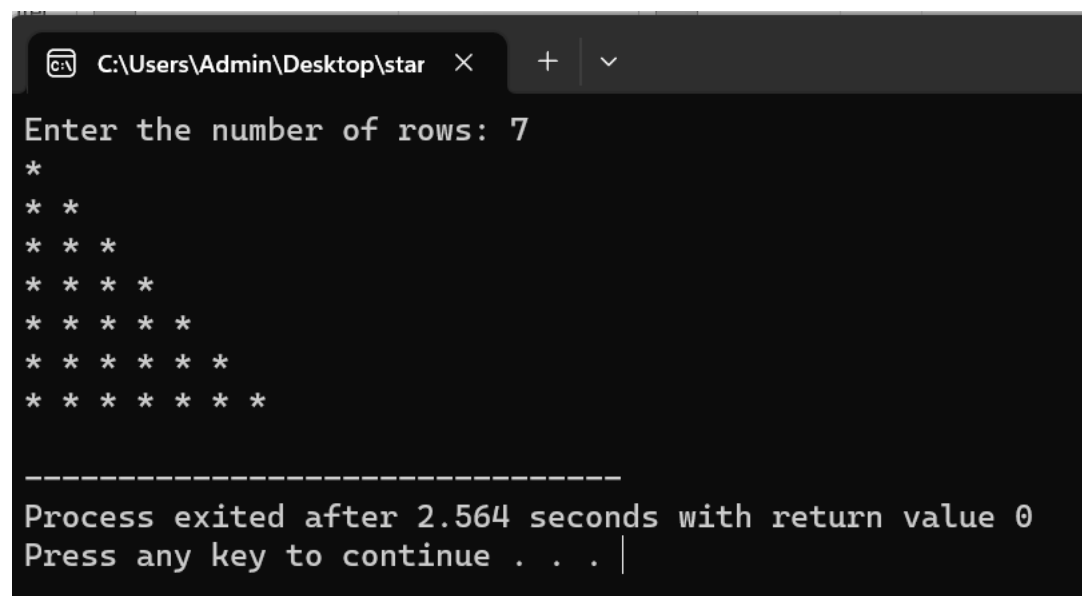
7.WRITE C PROGRAM TO PRINT STAR PATTERN?

INPUT:

```
#include <stdio.h>
```

```
int main() {  
    int n, i, j;  
    printf("Enter the number of rows: ");  
    scanf("%d", &n);  
    for (i = 1; i <= n; i++) {  
        for (j = 1; j <= i; j++) {  
            printf("* ");  
        }  
        printf("\n");  
    }  
    return 0;  
}
```

OUTPUT:



The screenshot shows a Windows command prompt window with the title bar "C:\Users\Admin\Desktop\star". The prompt displays the output of the C program. It first asks for the number of rows, which is 7. Then it prints a star pattern consisting of 7 rows. The first row has 1 star, the second has 2, the third has 3, the fourth has 4, the fifth has 5, the sixth has 6, and the seventh has 7. Below the pattern, a separator line of dashes is shown, followed by the message "Process exited after 2.564 seconds with return value 0" and "Press any key to continue . . . |".

```
C:\Users\Admin\Desktop\star > Enter the number of rows: 7  
*  
* *  
* * *  
* * * *  
* * * * *  
* * * * * *  
* * * * * * *  
-----  
Process exited after 2.564 seconds with return value 0  
Press any key to continue . . . |
```

8.rhombus in star pattern?

Input:

```
#include <stdio.h>
```

```
int main() {
```

```
    int n, i, j, space;
```

```
    printf("Enter the number of rows: ");
```

```
    scanf("%d", &n);
```

```
    space = n - 1;
```

```
    for (i = 0; i < n; i++) {
```

```
        for (j = 0; j < space; j++) {
```

```
            printf(" ");
```

```
        }
```

```
        for (j = 0; j <= i; j++) {
```

```
            printf("* ");
```

```
        }
```

```
        printf("\n");
```

```
        space--;
```

```
    }
```

```
    space = 0;
```

```
    for (i = n; i > 0; i--) {
```

```
        for (j = 0; j < space; j++) {
```

```
            printf(" ");
```

```
        }
```

```
        for (j = 0; j < i; j++) {
```

```
            printf("* ");
```

```
        }
```

```
        printf("\n");
```

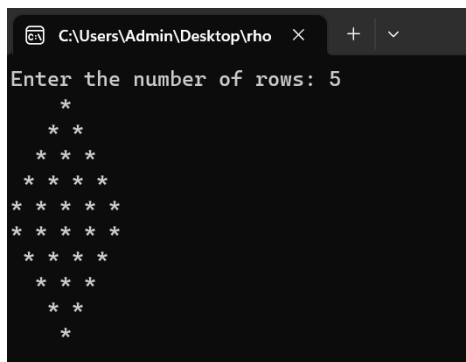
```
        space++;
```

```
    }
```

```
    return 0;
```

```
}
```


Output:



```
C:\Users\Admin\Desktop\rho >
Enter the number of rows: 5
  *
 * *
* * *
* * * *
* * * * *
* * * * *
 * * * *
  * * *
   * *
```

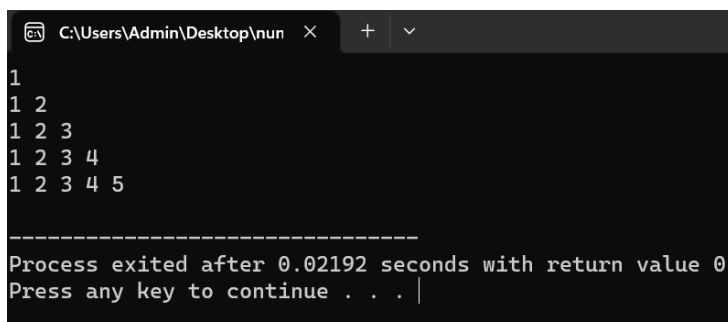
9. WRITE C PROGRAM FOR NUMBERS STAR PATTERN?

INPUT:

```
#include <stdio.h>
```

```
int main() {
    int i, j, n = 5;
    for (i = 1; i <= n; i++) {
        for (j = 1; j <= i; j++) {
            printf("%d ", j);
        }
        printf("\n");
    }
    return 0;
}
```

OUTPUT:



```
C:\Users\Admin\Desktop\nun >
1
1 2
1 2 3
1 2 3 4
1 2 3 4 5

-----
Process exited after 0.02192 seconds with return value 0
Press any key to continue . . .
```

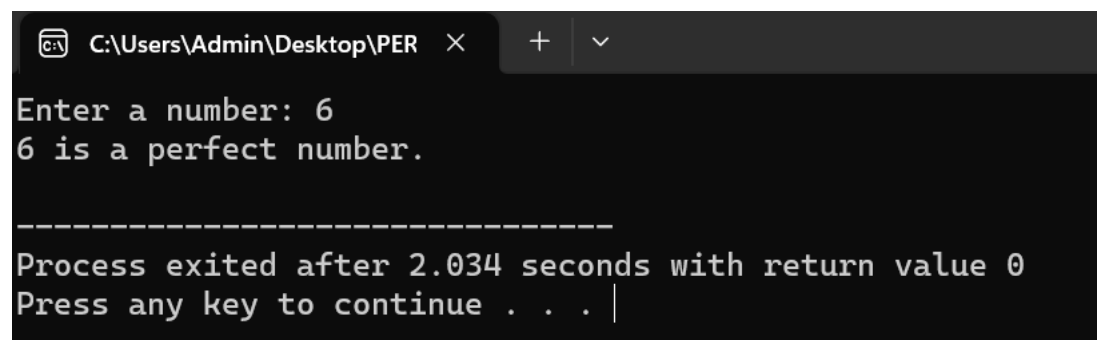
10.WRITE C PROGRAM TO FIND PERFECT NUMBER?

INPUT:

```
#include <stdio.h>
```

```
int main() {  
    int n, i, sum = 0;  
    printf("Enter a number: ");  
    scanf("%d", &n);  
    for (i = 1; i <= n / 2; i++) {  
        if (n % i == 0) {  
            sum += i;  
        }  
    }  
    if (sum == n) {  
        printf("%d is a perfect number.\n", n);  
    } else {  
        printf("%d is not a perfect number.\n", n);  
    }  
    return 0;  
}
```

OUTPUT:



```
C:\Users\Admin\Desktop\PER  X  +  v  
Enter a number: 6  
6 is a perfect number.  
-----  
Process exited after 2.034 seconds with return value 0  
Press any key to continue . . . |
```

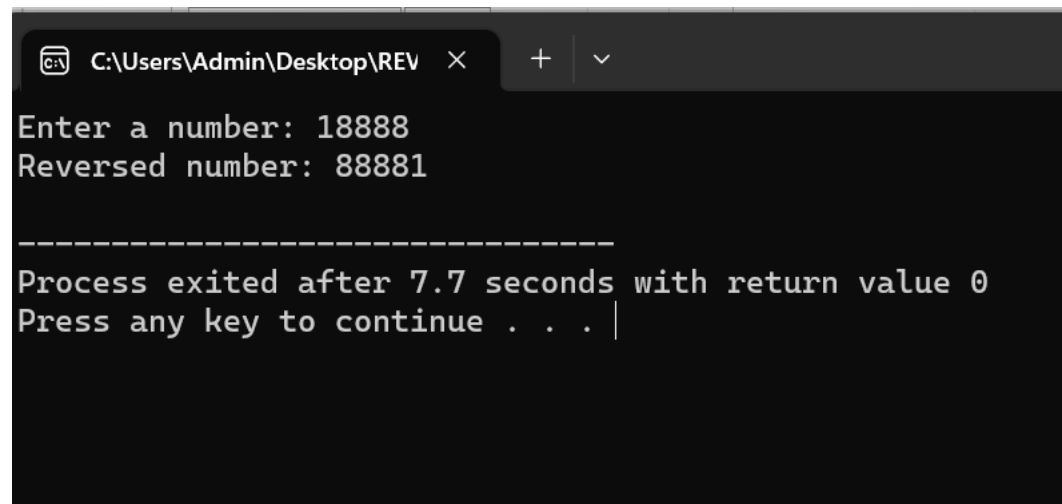
11. WRITE C PROGRAM TO CHECK REVERSE NUMBER?

INPUT:

```
#include <stdio.h>
```

```
int main() {  
    int n, reversed = 0;  
    printf("Enter a number: ");  
    scanf("%d", &n);  
    while (n != 0) {  
        reversed = reversed * 10 + n % 10;  
        n /= 10;  
    }  
    printf("Reversed number: %d\n", reversed);  
    return 0;  
}
```

OUTPUT:



The screenshot shows a Windows command prompt window with the title bar 'C:\Users\Admin\Desktop\REV'. The prompt displays the following text:

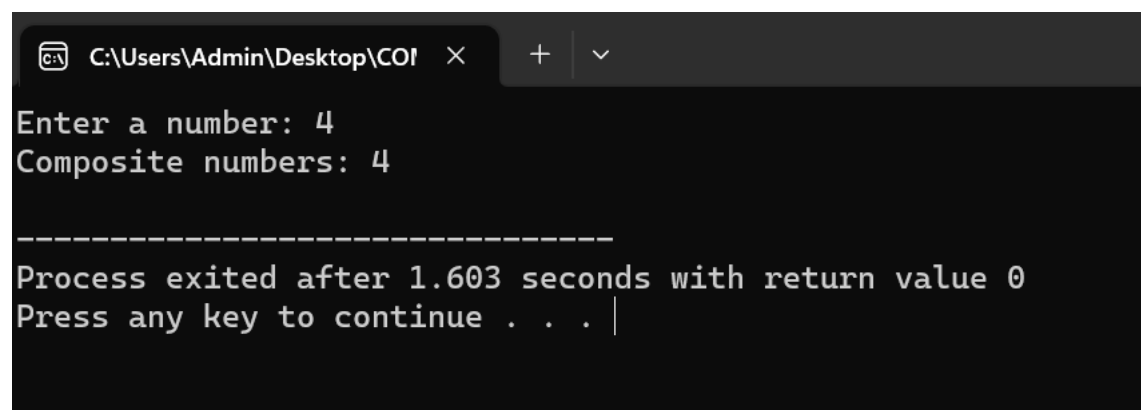
```
Enter a number: 18888  
Reversed number: 88881  
  
-----  
Process exited after 7.7 seconds with return value 0  
Press any key to continue . . . |
```

12. WRITE C PROGRAM FOR TO FIND COMPOSITE NUMBER?

INPUT: #include <stdio.h>

```
int main() {  
    int n, i, j, count;  
    printf("Enter a number: ");  
    scanf("%d", &n);  
    printf("Composite numbers: ");  
    for (i = 2; i <= n; i++) {  
        count = 0;  
        for (j = 2; j <= i / 2; j++) {  
            if (i % j == 0) {  
                count++;  
                break;  
            }  
        }  
        if (count != 0) {  
            printf("%d ", i);  
        }  
    }  
    printf("\n");  
    return 0;  
}
```

OUTPUT:



```
C:\Users\Admin\Desktop\COI  X  +  v  
Enter a number: 4  
Composite numbers: 4  
-----  
Process exited after 1.603 seconds with return value 0  
Press any key to continue . . . |
```

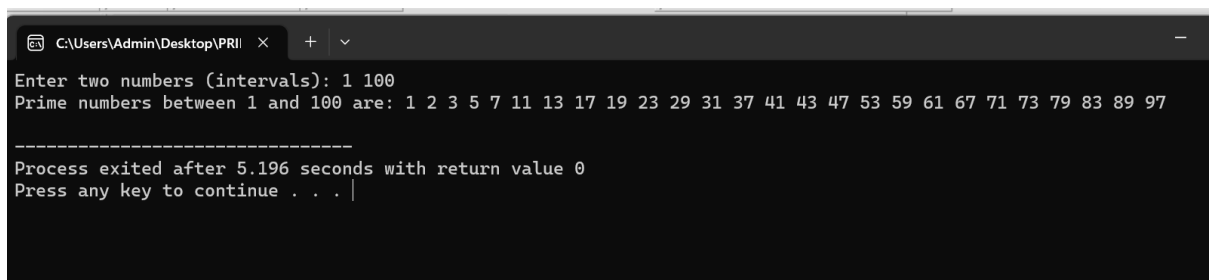
13. write c program to check the prime to given range?

Input:

```
#include <stdio.h>
```

```
int main() {  
    int low, high, i, flag;  
    printf("Enter two numbers (intervals): ");  
    scanf("%d %d", &low, &high);  
    printf("Prime numbers between %d and %d are: ", low, high);  
    while (low < high) {  
        flag = 0;  
        for (i = 2; i <= low / 2; ++i) {  
            if (low % i == 0) {  
                flag = 1;  
                break;  
            }  
        }  
        if (flag == 0) {  
            printf("%d ", low);  
        }  
        ++low;  
    }  
    printf("\n");  
    return 0;  
}
```

OUTPUT:



```
C:\Users\Admin\Desktop\PRII > x + v  
Enter two numbers (intervals): 1 100  
Prime numbers between 1 and 100 are: 1 2 3 5 7 11 13 17 19 23 29 31 37 41 43 47 53 59 61 67 71 73 79 83 89 97  
-----  
Process exited after 5.196 seconds with return value 0  
Press any key to continue . . . |
```

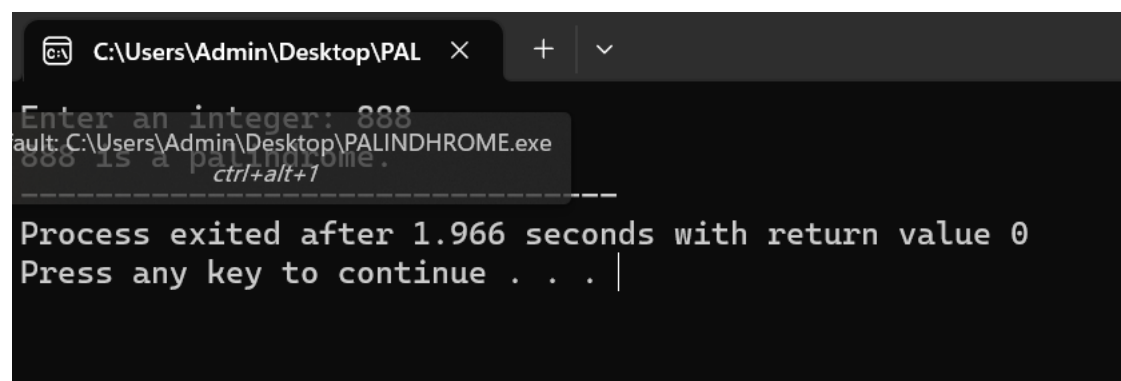
14.WRIT C PROGRAM FOR TO CHECK WHETHER IT IS A PALINDROME?

INPUT:

```
#include <stdio.h>
```

```
int main() {  
    int n, reversedN = 0, remainder, originalN;  
    printf("Enter an integer: ");  
    scanf("%d", &n);  
    originalN = n;  
    while (n != 0) {  
        remainder = n % 10;  
        reversedN = reversedN * 10 + remainder;  
        n /= 10;  
    }  
    if (originalN == reversedN) {  
        printf("%d is a palindrome.", originalN);  
    }  
    else {  
        printf("%d is not a palindrome.", originalN);  
    }  
    return 0;  
}
```

OUTPUT:



The screenshot shows a Windows command prompt window with the title bar 'C:\Users\Admin\Desktop\PAL'. The prompt displays the text 'Enter an integer: 888' followed by the program's output '888 is a palindrome.' and a separator line '-----'. Below this, it states 'Process exited after 1.966 seconds with return value 0' and 'Press any key to continue . . . |'. A tooltip is visible over the output text, showing the file path 'C:\Users\Admin\Desktop\PALINDHROME.exe' and the keyboard shortcut 'ctrl+alt+l'.

15. WRITE C PROGRAM FOR LCM AND GCD?

INPUT:

```
#include <stdio.h>

int gcd(int a, int b) {
    while (b != 0) {
        int temp = b;
        b = a % b;
        a = temp;
    }
    return a;
}

int lcm(int a, int b) {
    return (a * b) / gcd(a, b);
}

int main() {
    int num1, num2;

    printf("Enter two positive integers: ");
    scanf("%d %d", &num1, &num2);

    if (num1 <= 0 || num2 <= 0) {
        printf("Both numbers should be positive integers.\n");
        return 1;
    }

    int result_gcd = gcd(num1, num2);
    int result_lcm = lcm(num1, num2);

    printf("GCD of %d and %d is: %d\n", num1, num2, result_gcd);
    printf("LCM of %d and %d is: %d\n", num1, num2, result_lcm);
    return 0;
}
```

OUTPUT:

mathematica

```
Enter two positive integers: 12 18  
GCD of 12 and 18 is: 6  
LCM of 12 and 18 is: 36
```

16. WRITE C PROGRAM FOR THE ARMSTRONG NUMBER?

```
#include <stdio.h>
```

```
#include <math.h>
```

```
int countDigits(int num) {
```

```
    int count = 0;
```

```
    while (num != 0) {
```

```
        num /= 10;
```

```
        count++;
```

```
    }
```

```
    return count;
```

```
}
```

```
int isArmstrong(int num) {
```

```
    int originalNum = num;
```

```
    int numDigits = countDigits(num);
```

```
    int sum = 0;
```

```
    while (num != 0) {
```

```
        int digit = num % 10;
```

```
        sum += pow(digit, numDigits);
```

```
        num /= 10;
```

```
    }
```

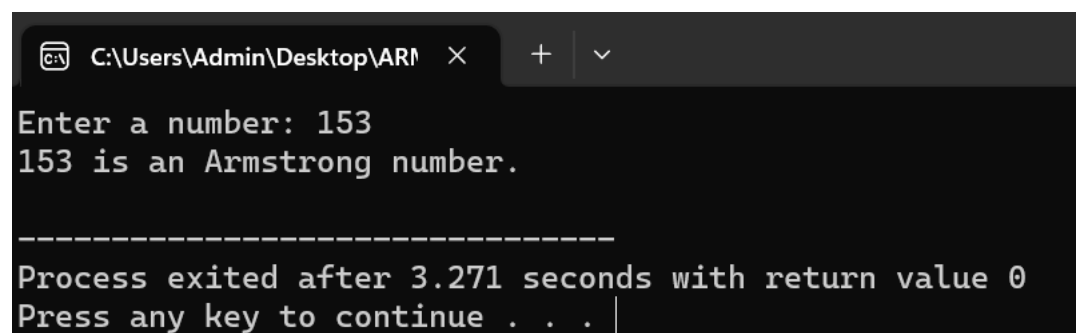
```
    return (sum == originalNum);
```

```
}
```



```
int main() {  
    int number;  
    printf("Enter a number: ");  
    scanf("%d", &number);  
    if (isArmstrong(number)) {  
        printf("%d is an Armstrong number.\n", number);  
    } else {  
        printf("%d is not an Armstrong number.\n", number);  
    }  
    return 0;  
}
```

OUTPUT:



```
C:\Users\Admin\Desktop\ARM  X  +  v  
Enter a number: 153  
153 is an Armstrong number.  
-----  
Process exited after 3.271 seconds with return value 0  
Press any key to continue . . . |
```

17. WRITE C PROGRAM FOR FOR COSINE SERIES UPTO TERMS USING RECURSION?

INPUT:

```
#include <stdio.h>

#include <math.h>

int factorial(int num) {
    if (num == 0 || num == 1) {
        return 1;
    } else {
        return num * factorial(num - 1);
    }
}

double power(double base, int exponent) {
    if (exponent == 0) {
        return 1;
    } else if (exponent > 0) {
        return base * power(base, exponent - 1);
    } else {
        return 1 / power(base, -exponent);
    }
}

double cosineSeries(double x, int terms) {
    double sum = 0.0;
    int sign = 1;

    for (int i = 0; i < terms; i++) {
        double numerator = power(x, 2 * i);
        double denominator = factorial(2 * i);
        double term = sign * (numerator / denominator);
        sum += term;
        sign = -sign;
    }
}
```

```

    return sum;
}

int main() {
    double x;
    int terms;

    printf("Enter the value of x in radians: ");
    scanf("%lf", &x);

    printf("Enter the number of terms in the series: ");
    scanf("%d", &terms);

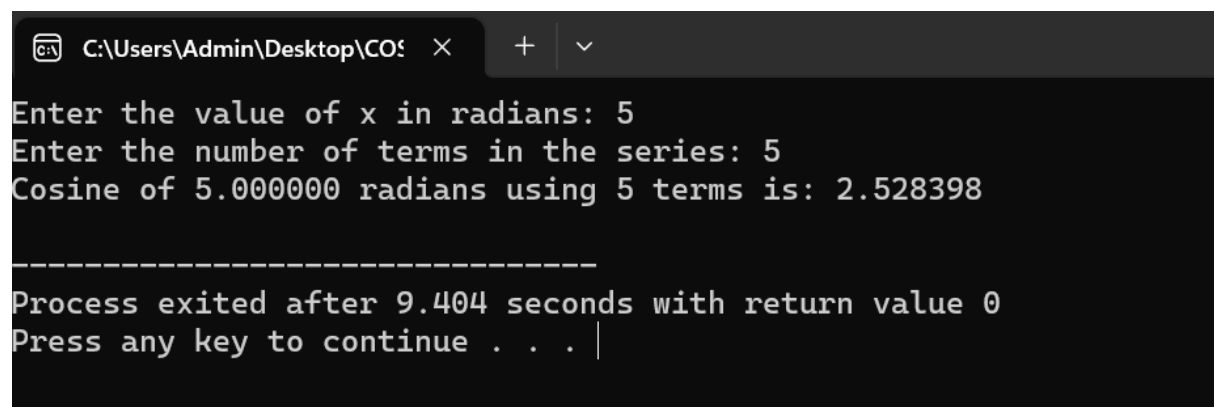
    double result = cosineSeries(x, terms);

    printf("Cosine of %lf radians using %d terms is: %lf\n", x, terms, result);

    return 0;
}

```

OUTPUT:



```

C:\Users\Admin\Desktop\CO$
Enter the value of x in radians: 5
Enter the number of terms in the series: 5
Cosine of 5.000000 radians using 5 terms is: 2.528398
-----
Process exited after 9.404 seconds with return value 0
Press any key to continue . . . |

```

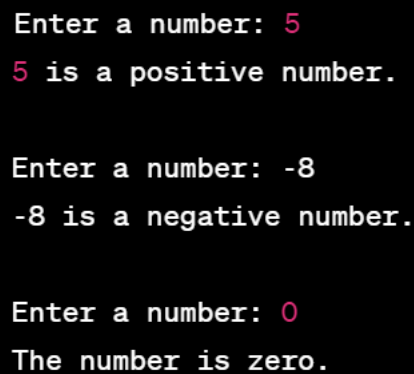
18. Check Whether a Number is Positive or Negative?

INPUT:

```
#include <stdio.h>
```

```
int main() {  
    int number;  
  
    printf("Enter a number: ");  
    scanf("%d", &number);  
  
    if (number > 0) {  
        printf("%d is a positive number.\n", number);  
    } else if (number < 0) {  
        printf("%d is a negative number.\n", number);  
    } else {  
        printf("The number is zero.\n");  
    }  
  
    return 0;  
}
```

OUTPUT:



```
Enter a number: 5  
5 is a positive number.  
  
Enter a number: -8  
-8 is a negative number.  
  
Enter a number: 0  
The number is zero.
```

19. Find the Largest Number Among Three Numbers.

INPUT:

```
#include <stdio.h>
int max(int a, int b) {
    return (a > b) ? a : b;
}
int findLargest(int a, int b, int c) {
    int largest = max(a, b);
    largest = max(largest, c);
    return largest;
}

int main() {
    int num1, num2, num3;

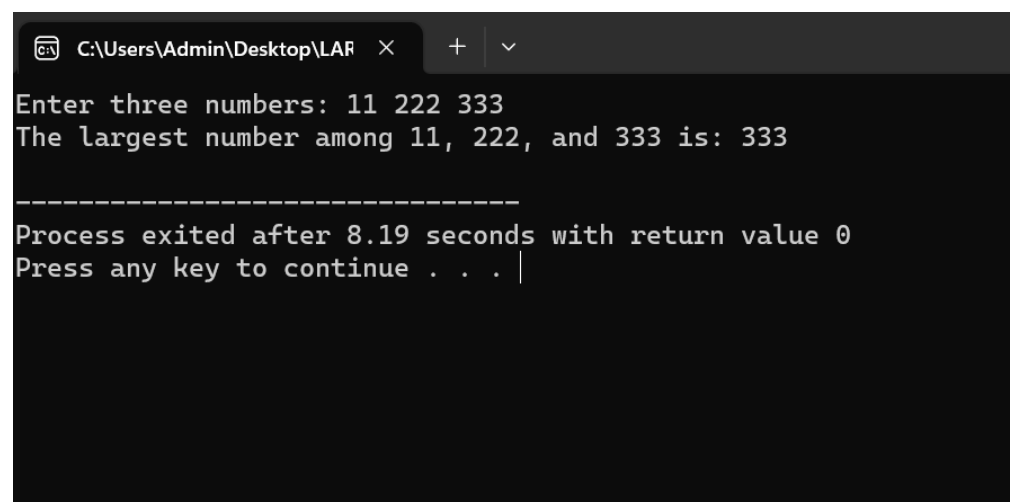
    printf("Enter three numbers: ");
    scanf("%d %d %d", &num1, &num2, &num3);

    int largestNumber = findLargest(num1, num2, num3);

    printf("The largest number among %d, %d, and %d is: %d\n", num1, num2,
num3, largestNumber);

    return 0;
}
```

OUTPUT:



```
C:\Users\Admin\Desktop\LAR x + v
Enter three numbers: 11 222 333
The largest number among 11, 222, and 333 is: 333
-----
Process exited after 8.19 seconds with return value 0
Press any key to continue . . . |
```

20. Diamond Star Pattern?

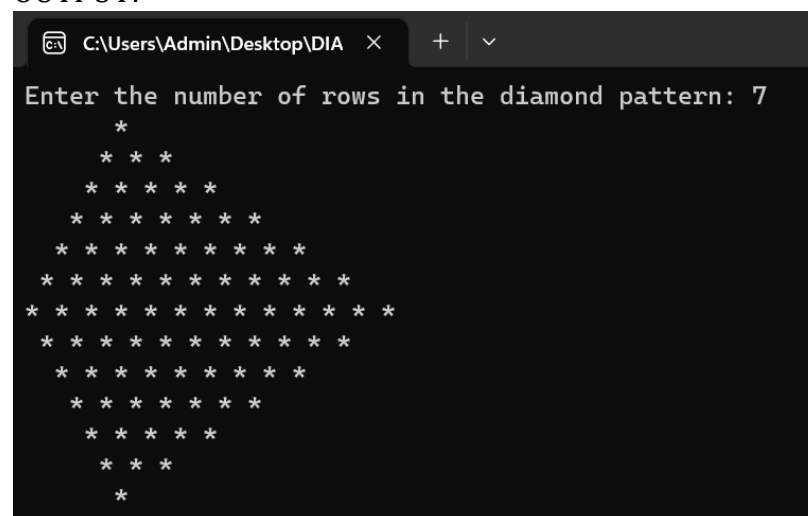
INPUT:

```
#include <stdio.h>
void printSpaces(int n) {
    for (int i = 0; i < n; i++) {
        printf(" ");
    }
}
void printStars(int n) {
    for (int i = 0; i < n; i++) {
        printf("* ");
    }
}
int main() {
    int rows, i, j, space;

    printf("Enter the number of rows in the diamond pattern: ");
    scanf("%d", &rows);
    for (i = 1; i <= rows; i++) {
        printSpaces(rows - i);
        printStars(2 * i - 1);
        printf("\n");
    }
    for (i = rows - 1; i >= 1; i--) {
        printSpaces(rows - i);
        printStars(2 * i - 1);
        printf("\n");
    }

    return 0;
}
```

OUTPUT:



The screenshot shows a terminal window with a dark background. The title bar at the top indicates the file path is C:\Users\Admin\Desktop\DIA. The prompt 'Enter the number of rows in the diamond pattern: 7' is displayed. Below the prompt, the program has printed a diamond-shaped star pattern. The pattern consists of 15 rows. The first 7 rows form the upper half, and the next 8 rows form the lower half. Each row contains a series of spaces followed by a series of stars. The number of stars in each row follows the sequence 1, 3, 5, 7, 9, 11, 13, 15, 13, 11, 9, 7, 5, 3, 1. The stars are separated by a single space, and each row ends with a newline character.

```
Enter the number of rows in the diamond pattern: 7
  *
 * * *
* * * * *
 * * * * * *
  * * * * * * *
   * * * * * * *
    * * * * * * *
     * * * * * * *
      * * * * * * *
       * * * * * *
        * * * * *
         * * *
          *
           *
            *
             *
              *
               *
                *
                 *
                  *
                   *
                    *
```

21. WRITE C PROGRAM Print the sum of all even numbers between 1 and 100?

INPUT:

```
#include <stdio.h>
```

```
int main() {  
    int sum = 0;  
  
    for (int i = 2; i <= 100; i += 2) {  
        sum += i;  
    }  
  
    printf("The sum of all even numbers between 1 and 100 is: %d\n", sum);  
  
    return 0;  
}
```

OUTPUT:

```
The sum of all even numbers between 1 and 100 is: 2550  
-----  
Process exited after 0.0181 seconds with return value 0  
Press any key to continue . . . |
```

22. Matrix Multiplication?

INPUT:

```
#include <stdio.h>
```

```
#define ROWS1 3
```

```
#define COLS1 3
```

```
#define ROWS2 3
```

```
#define COLS2 3
```

```
void multiplyMatrices(int mat1[ROWS1][COLS1], int mat2[ROWS2][COLS2], int  
result[ROWS1][COLS2]) {  
    for (int i = 0; i < ROWS1; i++) {  
        for (int j = 0; j < COLS2; j++) {  
            result[i][j] = 0;  
            for (int k = 0; k < COLS1; k++) {  
                result[i][j] += mat1[i][k] * mat2[k][j];  
            }  
        }  
    }  
}
```

```

    }
}
}

void displayMatrix(int mat[ROWS1][COLS2]) {
    for (int i = 0; i < ROWS1; i++) {
        for (int j = 0; j < COLS2; j++) {
            printf("%d\t", mat[i][j]);
        }
        printf("\n");
    }
}

int main() {
    int mat1[ROWS1][COLS1] = {
        {1, 2, 3},
        {4, 5, 6},
        {7, 8, 9}
    };

    int mat2[ROWS2][COLS2] = {
        {9, 8, 7},
        {6, 5, 4},
        {3, 2, 1}
    };

    int result[ROWS1][COLS2];

    multiplyMatrices(mat1, mat2, result);

    printf("Matrix 1:\n");
    displayMatrix(mat1);

    printf("\nMatrix 2:\n");
    displayMatrix(mat2);

    printf("\nResultant Matrix:\n");
    displayMatrix(result);

    return 0;
}

```


OUTPUT:

```
Matrix 1:
1      2      3
4      5      6
7      8      9

Matrix 2:
9      8      7
6      5      4
3      2      1

Resultant Matrix:
30     24     18
84     69     54
138    114    90
```

23. Split the Array and Add First Part to the End?

INPUT:

```
#include <stdio.h>
```

```
void splitAndAdd(int arr[], int size, int splitIndex) {
```

```
    int temp[size];
```

```
    for (int i = 0; i < size; i++) {
```

```
        temp[i] = arr[i];
```

```
    }
```

```
    for (int i = 0; i < size; i++) {
```

```
        arr[i] = temp[(i + splitIndex) % size] + temp[i];
```

```
    }
```

```
}
```

```
void displayArray(int arr[], int size) {
```

```
    for (int i = 0; i < size; i++) {
        printf("%d ", arr[i]);
    }
    printf("\n");
}

int main() {
    int size, splitIndex;

    printf("Enter the size of the array: ");
    scanf("%d", &size);

    int arr[size];

    printf("Enter the elements of the array: ");
    for (int i = 0; i < size; i++) {
        scanf("%d", &arr[i]);
    }

    printf("Enter the split index (0 to %d): ", size - 1);
    scanf("%d", &splitIndex);

    if (splitIndex >= 0 && splitIndex < size) {
        splitAndAdd(arr, size, splitIndex);

        printf("Array after splitting and adding: ");
        displayArray(arr, size);
    } else {
        printf("Invalid split index!\n");
    }
}
```

```
    return 0;
}
```

OUTPUT:

```
Enter the size of the array: 5
Enter the elements of the array: 1 2 3 4 5
Enter the split index (0 to 4): 2
Array after splitting and adding: 8 10 7 9 6
```

24. Find Union and Intersection of Two Arrays

Enter the elements of Array 1:

INPUT:

```
#include <stdio.h>
```

```
void findUnion(int arr1[], int size1, int arr2[], int size2) {
    int unionArr[size1 + size2];
    int i, j, k;
```

```
    for (i = 0; i < size1; i++) {
        unionArr[i] = arr1[i];
    }
```

```
    for (j = 0; j < size2; j++) {
        int found = 0;
        for (i = 0; i < size1; i++) {
            if (arr2[j] == arr1[i]) {
                found = 1;
                break;
            }
        }
        if (!found) {
            unionArr[size1++] = arr2[j];
        }
    }
```

```
    printf("Union of the arrays: ");
    for (i = 0; i < size1; i++) {
```

```

        printf("%d ", unionArr[i]);
    }
    printf("\n");
}

void findIntersection(int arr1[], int size1, int arr2[], int size2) {
    int intersectionArr[size1 < size2 ? size1 : size2];
    int i, j, k = 0;

    for (i = 0; i < size1; i++) {
        for (j = 0; j < size2; j++) {
            if (arr1[i] == arr2[j]) {
                intersectionArr[k++] = arr1[i];
                break;
            }
        }
    }
}

printf("Intersection of the arrays: ");
for (i = 0; i < k; i++) {
    printf("%d ", intersectionArr[i]);
}
printf("\n");
}

int main() {
    int size1, size2;

    printf("Enter the number of elements in Array 1: ");
    scanf("%d", &size1);
    int arr1[size1];

    printf("Enter the elements of Array 1: ");
    for (int i = 0; i < size1; i++) {
        scanf("%d", &arr1[i]);
    }

    printf("Enter the number of elements in Array 2: ");
    scanf("%d", &size2);
    int arr2[size2];

    printf("Enter the elements of Array 2: ");
    for (int i = 0; i < size2; i++) {
        scanf("%d", &arr2[i]);
    }
}

```

```

    findUnion(arr1, size1, arr2, size2);
    findIntersection(arr1, size1, arr2, size2);

    return 0;
}

```

OUTPUT:

```

mathematica

Enter the number of elements in Array 1: 5
Enter the elements of Array 1: 1 2 3 4 5
Enter the number of elements in Array 2: 4
Enter the elements of Array 2: 3 4 5 6
Union of the arrays: 1 2 3 4 5 6
Intersection of the arrays: 3 4 5

```

25. Find Missing Numbers in Array

INPUT:

```

#include <stdio.h>
void findMissingNumbers(int arr[], int size) {
    int i, j;
    int found = 0;
    int last = arr[0];

    printf("Missing numbers in the array: ");
    for (i = 1; i < size; i++) {
        if (arr[i] - last > 1) {
            for (j = last + 1; j < arr[i]; j++) {
                printf("%d ", j);
                found = 1;
            }
        }
        last = arr[i];
    }

    if (!found) {
        printf("None");
    }

    printf("\n");
}

int main() {

```

```

int size;

printf("Enter the number of elements in the array: ");
scanf("%d", &size);

int arr[size];

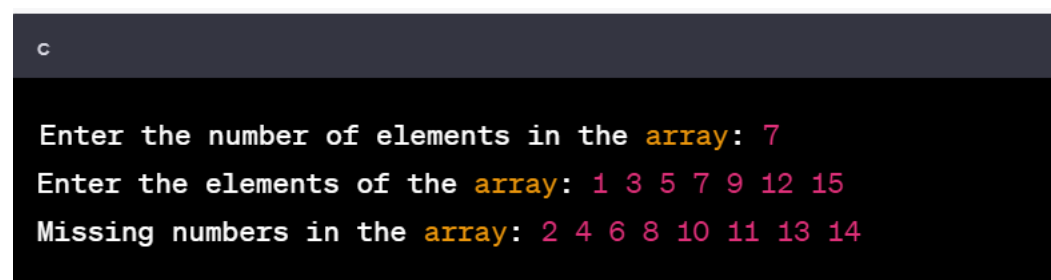
printf("Enter the elements of the array: ");
for (int i = 0; i < size; i++) {
    scanf("%d", &arr[i]);
}

findMissingNumbers(arr, size);

return 0;
}

```

OUTPUT:



```

c

Enter the number of elements in the array: 7
Enter the elements of the array: 1 3 5 7 9 12 15
Missing numbers in the array: 2 4 6 8 10 11 13 14

```

26. Print all Non Repeated Elements in an Array

Enter size of the array: 6

INPUT:

```

#include <stdio.h>
void countOccurrences(int arr[], int size, int count[]) {
    for (int i = 0; i < size; i++) {
        count[arr[i]]++;
    }
}

void printNonRepeatedElements(int arr[], int size, int count[]) {
    printf("Non-repeated elements in the array: ");
    for (int i = 0; i < size; i++) {
        if (count[arr[i]] == 1) {
            printf("%d ", arr[i]);
        }
    }
    printf("\n");
}

```

```

}

int main() {
    int size;

    printf("Enter the size of the array: ");
    scanf("%d", &size);

    int arr[size];
    int count[100] = {0};

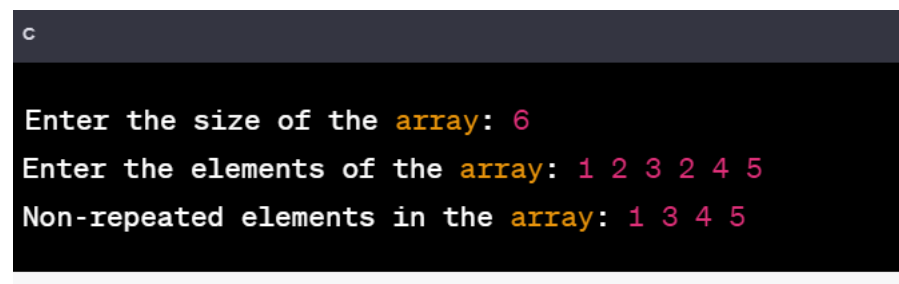
    printf("Enter the elements of the array: ");
    for (int i = 0; i < size; i++) {
        scanf("%d", &arr[i]);
    }

    countOccurrences(arr, size, count);
    printNonRepeatedElements(arr, size, count);

    return 0;
}

```

OUTPUT:



The screenshot shows a terminal window with a dark background. The prompt 'c' is visible in the top left corner. The output of the program is as follows:

```

Enter the size of the array: 6
Enter the elements of the array: 1 2 3 2 4 5
Non-repeated elements in the array: 1 3 4 5

```

27. Find Sum of Array Elements using Pointer

INPUT:

```

#include <stdio.h>
int findSum(int arr[], int size) {
    int sum = 0;
    int *ptr = arr;

    for (int i = 0; i < size; i++) {
        sum += *ptr;
        ptr++;
    }
}

```

```

    return sum;
}

int main() {
    int size;

    printf("Enter the size of the array: ");
    scanf("%d", &size);

    int arr[size];

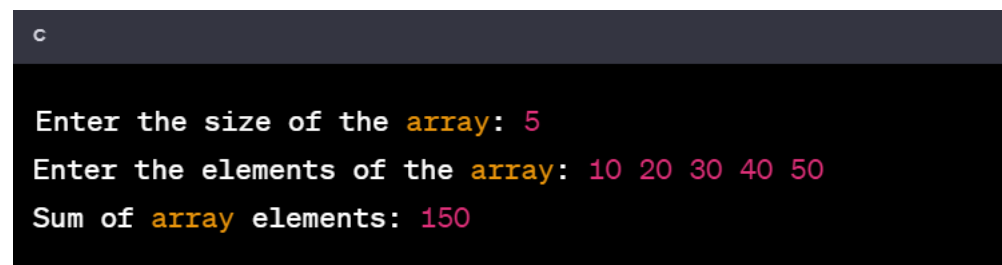
    printf("Enter the elements of the array: ");
    for (int i = 0; i < size; i++) {
        scanf("%d", &arr[i]);
    }

    int sum = findSum(arr, size);
    printf("Sum of array elements: %d\n", sum);

    return 0;
}

```

OUTPUT:



The screenshot shows a terminal window with a dark background. The prompt 'c' is visible in the top left corner. The output of the program is as follows:

```

Enter the size of the array: 5
Enter the elements of the array: 10 20 30 40 50
Sum of array elements: 150

```

28. Delete an Element from an Array

INPUT:

```

#include <stdio.h>

void deleteElement(int arr[], int size, int position) {
    if (position < 0 || position >= size) {
        printf("Invalid position to delete.\n");
    }
}

```



```
        return;
    }

    for (int i = position; i < size - 1; i++) {
        arr[i] = arr[i + 1];
    }

    printf("Element at position %d deleted successfully.\n", position);
}

void displayArray(int arr[], int size) {
    printf("Array after deletion: ");
    for (int i = 0; i < size - 1; i++) {
        printf("%d ", arr[i]);
    }
    printf("\n");
}

int main() {
    int size, position;

    printf("Enter the size of the array: ");
    scanf("%d", &size);

    int arr[size];

    printf("Enter the elements of the array: ");
    for (int i = 0; i < size; i++) {
        scanf("%d", &arr[i]);
    }
}
```

```
printf("Enter the position to delete (0 to %d): ", size - 1);  
scanf("%d", &position);  
  
deleteElement(arr, size, position);  
displayArray(arr, size);  
  
return 0;  
}
```

OUTPUT:

mathematica

```
Enter the size of the array: 6  
Enter the elements of the array: 10 20 30 40 50 60  
Enter the position to delete (0 to 5): 2  
Element at position 2 deleted successfully.  
Array after deletion: 10 20 40 50 60
```

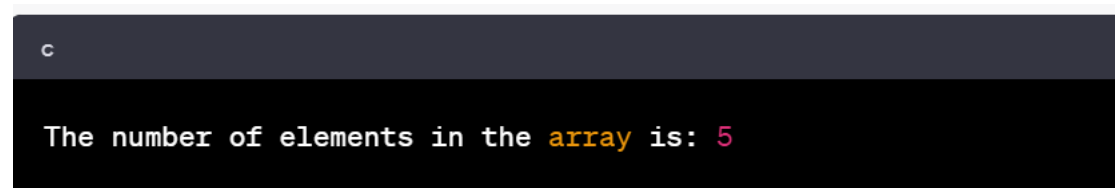
29. Find the Number of Elements in an Array

INPUT:

```
#include <stdio.h>
```

```
int main() {  
    int arr[] = {10, 20, 30, 40, 50};  
    int numElements = sizeof(arr) / sizeof(arr[0]);  
  
    printf("The number of elements in the array is: %d\n", numElements);  
  
    return 0;  
}
```

OUTPUT:

A screenshot of a terminal window with a dark background. The prompt 'c' is visible on the first line. The output of the program is displayed on the second line: 'The number of elements in the array is: 5'. The word 'array' is highlighted in orange and the number '5' is highlighted in pink.

```
c  
The number of elements in the array is: 5
```

30. Given an array of integers, find the longest increasing subarray.

INPUT:

```
#include <stdio.h>
```

```
void findLongestIncreasingSubarray(int arr[], int size) {  
    int longestStart = 0;  
    int longestLength = 1;  
    int currentStart = 0;  
    int currentLength = 1;  
  
    for (int i = 1; i < size; i++) {  
        if (arr[i] > arr[i - 1]) {  
            currentLength++;  
            if (currentLength > longestLength) {  
                longestStart = currentStart;  
                longestLength = currentLength;  
            }  
        } else {  
            currentStart = i;  
            currentLength = 1;  
        }  
    }  
}
```

```

    printf("Longest increasing subarray: ");
    for (int i = longestStart; i < longestStart + longestLength; i++) {
        printf("%d ", arr[i]);
    }
    printf("\n");
}

int main() {
    int size;

    printf("Enter the size of the array: ");
    scanf("%d", &size);

    int arr[size];

    printf("Enter the elements of the array: ");
    for (int i = 0; i < size; i++) {
        scanf("%d", &arr[i]);
    }

    findLongestIncreasingSubarray(arr, size);

    return 0;
}
OUTPUT:

```

```

mathematica

Enter the size of the array: 8
Enter the elements of the array: 1 2 3 1 2 3 4 5
Longest increasing subarray: 1 2 3 4 5

```

31. Given an array of integers, find the element that appears more than $n/2$ times (where n is the size of the array).

INPUT:

```
#include <stdio.h>
```

```

int findMajorityElement(int arr[], int size) {
    int majorityElement = arr[0];

```

```
int count = 1;
```

```
for (int i = 1; i < size; i++) {  
    if (arr[i] == majorityElement) {  
        count++;  
    } else {  
        count--;  
        if (count == 0) {  
            majorityElement = arr[i];  
            count = 1;  
        }  
    }  
}
```

```
// Verify if the majority element appears more than n/2 times
```

```
count = 0;
```

```
for (int i = 0; i < size; i++) {  
    if (arr[i] == majorityElement) {  
        count++;  
    }  
}
```

```
if (count > size / 2) {  
    return majorityElement;  
}
```

```
return -1; // No majority element found  
}
```

```
int main() {
```

```
int size;

printf("Enter the size of the array: ");
scanf("%d", &size);

int arr[size];

printf("Enter the elements of the array: ");
for (int i = 0; i < size; i++) {
    scanf("%d", &arr[i]);
}

int majorityElement = findMajorityElement(arr, size);

if (majorityElement != -1) {
    printf("The majority element is: %d\n", majorityElement);
} else {
    printf("No majority element found.\n");
}

return 0;
}
```

OUTPUT:

yaml

```
Enter the size of the array: 7
Enter the elements of the array: 3 2 3 4 3 5 3
The majority element is: 3
```

32. Given an array of integers, rearrange the elements in such a way that all the negative elements come before the positive elements

INPUT:

```
#include <stdio.h>
```

```
void swap(int *a, int *b) {
```

```
    int temp = *a;
```

```
    *a = *b;
```

```
    *b = temp;
```

```
}
```

```
void rearrangeNegativePositive(int arr[], int size) {
```

```
    int left = 0;    // Index for the leftmost element
```

```
    int right = size - 1; // Index for the rightmost element
```

```
    while (left <= right) {
```

```
        while (left <= right && arr[left] < 0) {
```

```
            left++;
```

```
        }
```

```
        while (left <= right && arr[right] >= 0) {
```

```
            right--;
```

```
        }
```

```
        if (left <= right) {
```

```
            swap(&arr[left], &arr[right]);
```

```
            left++;
```

```
            right--;
```

```
        }
```

```
    }
```

```
}
```

```
void displayArray(int arr[], int size) {
```

```

printf("Rearranged array: ");
for (int i = 0; i < size; i++) {
    printf("%d ", arr[i]);
}
printf("\n");
}

int main() {
    int size;
    printf("Enter the size of the array: ");
    scanf("%d", &size);
    int arr[size];
    printf("Enter the elements of the array: ");
    for (int i = 0; i < size; i++) {
        scanf("%d", &arr[i]);
    }
    rearrangeNegativePositive(arr, size);
    displayArray(arr, size);
    return 0;
}

```

OUTPUT:

```

c

Enter the size of the array: 10
Enter the elements of the array: -5 10 -7 4 -3 8 -1 0 -2 6
Rearranged array: -5 -7 -3 -1 -2 10 4 8 0 6

```


33. Given an array of integers, find the majority element (an element that appears more than $n/2$ times, where n is the size of the array) if it exist.

INPUT:

```
#include <stdio.h>
```

```
int find_majority_element(int nums[], int n) {
    int count = 0;
    int majority_element = 0;

    for (int i = 0; i < n; i++) {
        if (count == 0) {
            majority_element = nums[i];
        }
        count += (nums[i] == majority_element) ? 1 : -1;
    }

    int majority_count = 0;
    for (int i = 0; i < n; i++) {
        if (nums[i] == majority_element) {
            majority_count++;
        }
    }

    if (majority_count > n / 2) {
        return majority_element;
    } else {
        return -1; // No majority element exists
    }
}
```

```

int main() {
    int arr[] = {3, 3, 4, 2, 4, 4, 2, 4, 4};
    int n = sizeof(arr) / sizeof(arr[0]);

    int result = find_majority_element(arr, n);
    if (result != -1) {
        printf("Majority element: %d\n", result);
    } else {
        printf("No majority element exists.\n");
    }

    return 0;
}

```

OUTPUT:



```

mathematica
Majority element: 4

```

34. Given an array of integers, find the subarray with the largest sum.

INPUT:

```

#include <stdio.h>

void find_largest_sum_subarray(int arr[], int n) {
    int max_so_far = arr[0];
    int max_ending_here = arr[0];
    int start = 0;
    int end = 0;
    int temp_start = 0;

    for (int i = 1; i < n; i++) {
        if (arr[i] > max_ending_here + arr[i]) {

```

```

        max_ending_here = arr[i];
        temp_start = i;
    } else {
        max_ending_here = max_ending_here + arr[i];
    }
    if (max_ending_here > max_so_far) {
        max_so_far = max_ending_here;
        start = temp_start;
        end = i;
    }
}

printf("Subarray with the largest sum: ");
for (int i = start; i <= end; i++) {
    printf("%d ", arr[i]);
}
printf("\n");
}

int main() {
    int arr[] = { -2, 1, -3, 4, -1, 2, 1, -5, 4 };
    int n = sizeof(arr) / sizeof(arr[0]);
    find_largest_sum_subarray(arr, n);
    return 0;
}

```

OUTPUT:

Output

```

/tmp/DwTcQ1GAH1.o
Subarray with the largest sum: 4 -1 2 1

```

35. Given an array of integers, find the smallest missing positive integer.

INPUT:

```
#include <stdio.h>

void swap(int* a, int* b) {
    int temp = *a;
    *a = *b;
    *b = temp;
}

int find_smallest_missing_positive(int arr[], int n) {
    for (int i = 0; i < n; i++) {
        while (arr[i] > 0 && arr[i] <= n && arr[i] != arr[arr[i] - 1]) {
            swap(&arr[i], &arr[arr[i] - 1]);
        }
    }

    for (int i = 0; i < n; i++) {
        if (arr[i] != i + 1) {
            return i + 1;
        }
    }

    return n + 1;
}

int main() {
    int arr[] = {3, 4, -1, 1};
    int n = sizeof(arr) / sizeof(arr[0]);
    int result = find_smallest_missing_positive(arr, n);
    printf("The smallest missing positive integer is: %d\n", result);

    return 0;
}
```

OUTPUT:

vbnet

The smallest missing positive integer is: 2

36. Given an array of integers, rearrange the array in such a way that all the even elements come before the odd element?

INPUT:

```
#include <stdio.h>
```

```
void swap(int *a, int *b) {
```

```
    int temp = *a;
```

```
    *a = *b;
```

```
    *b = temp;
```

```
}
```

```
void rearrange(int arr[], int n) {
```

```
    int i = 0, j = n - 1;
```

```
    while (i < j) {
```

```
        while (arr[i] % 2 == 0 && i < j)
```

```
            i++;
```

```
        while (arr[j] % 2 == 1 && i < j)
```

```
            j--;
```

```
        if (i < j) {
```

```
            swap(&arr[i], &arr[j]);
```

```
            i++;
```

```
            j--;
```

```
        }
```

```
    }
```

```
}
```

```
void printArray(int arr[], int n) {
```

```
    for (int i = 0; i < n; i++)
```

```
        printf("%d ", arr[i]);


int main() {
    int arr[] = {12, 34, 45, 9, 8, 90, 3};
    int n = sizeof(arr) / sizeof(arr[0]);

    rearrange(arr, n);
    printArray(arr, n);

    return 0;
}
```

OUTPUT:

```
90 8 34 12 9 45 3
```

 Copy code

37. Given an array of integers, find the longest subarray with equal number of 0s and 1s.

INPUT:

```
#include<stdio.h>

#include<stdlib.h>

int findMaxLength(int* nums, int numsSize) {

    int n = numsSize;

    int sumLeft[n];

    int startindex = 0, maxlen = 0;

    int endIndex = -1;

    int min, max;

    int i;

    min = nums[0]; max = nums[0];

    sumLeft[0] = (nums[0] == 0)? -1: 1;

    for (i=1; i<n; i++) {

        sumLeft[i] = sumLeft[i-1] + ((nums[i] == 0)?

            -1: 1);

        if (sumLeft[i] < min)

            min = sumLeft[i];

        if (sumLeft[i] > max)

            max = sumLeft[i];

    }

    int hash[max-min+1];

    for (i=0; i<max-min+1; i++)

        hash[i] = -1;
```

```

for (i=0; i<n; i++) {
    if (sumLeft[i] == 0) {
        maxlen = i+1;
        endIndex = i;
    }
    if (hash[sumLeft[i]-min] == -1)
        hash[sumLeft[i]-min] = i;
    else {
        if ((i - hash[sumLeft[i]-min]) > maxlen) {
            maxlen = i - hash[sumLeft[i]-min];
            endIndex = i;
        }
    }
}

printf("Starting index = %d\n",
        endIndex - maxlen + 1);
printf("Ending index = %d\n", endIndex);

return maxlen;
}

int main() {
    int arr[] = {1, 0, 0, 1, 0, 1, 1};
    int size = sizeof(arr)/sizeof(arr[0]);

    printf("Length = %d\n",
            findMaxLength(arr, size));
    return 0;
}

```


OUTPUT:

```
java

Starting index = 1
Ending index = 6
Length = 6
```

38. Given an array of integers, find the smallest missing positive integer?

INPUT:

```
#include<stdio.h>

void swap(int* a, int* b) {
    int temp = *a;
    *a = *b;
    *b = temp;
}

int segregate(int arr[], int size) {
    int j = 0, i;
    for(i = 0; i < size; i++) {
        if (arr[i] <= 0) {
            swap(&arr[i], &arr[j]);
            j++;
        }
    }
    return j;
}
```

```

}

int findMissingPositive(int arr[], int size) {
    int i;
    for(i = 0; i < size; i++) {
        if(abs(arr[i]) - 1 < size && arr[abs(arr[i]) - 1] > 0)
            arr[abs(arr[i]) - 1] = -arr[abs(arr[i]) - 1];
    }
    for(i = 0; i < size; i++)
        if (arr[i] > 0)
            return i+1;
    return size+1;
}

int findMissing(int arr[], int size) {
    int shift = segregate (arr, size);
    return findMissingPositive(arr+shift, size-shift);
}

int main() {
    int arr[] = {0, 10, 2, -10, -20, 1, 3};
    int arr_size = sizeof(arr)/sizeof(arr[0]);
    int missing = findMissing(arr, arr_size);
    printf("The smallest positive missing number is %d \n", missing);
    return 0;
}

```

OUTPUT:

```

csharp

The smallest positive missing number is 4

```

39. Given an array of integers, find the two elements that have the maximum product

INPUT:

```
#include<stdio.h>

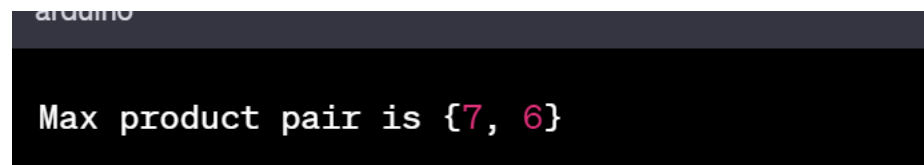
void maxProduct(int arr[], int n) {
    if(n < 2) {
        printf("No pairs exists\n");
        return;
    }

    if(n == 2) {
        printf("%d %d\n", arr[0], arr[1]);
        return;
    }
    int posa = 0, posb = 0;
    int nega = 0, negb = 0;
    for(int i = 0; i < n; i++) {
        if(arr[i] > posa) {
            posb = posa;
            posa = arr[i];
        } else if(arr[i] > posb)
            posb = arr[i];
        if(arr[i] < 0 && abs(arr[i]) > abs(nega)) {
            negb = nega;
            nega = arr[i];
        } else if(arr[i] < 0 && abs(arr[i]) > abs(negb))
            negb = arr[i];
    }
}
```

```
if(nega*negb > posa*posb)
    printf("Max product pair is {%d, %d}\n", nega, negb);
else
    printf("Max product pair is {%d, %d}\n", posa, posb);
}

int main() {
    int arr[] = {1, 4, 3, 6, 7, 0};
    int n = sizeof(arr)/sizeof(arr[0]);
    maxProduct(arr, n);
    return 0;
}
```

OUTPUT:

A screenshot of an Arduino IDE terminal window. The window has a dark background with a light gray header bar that says "arduino". The terminal output shows the text "Max product pair is {7, 6}" in a white monospace font. The numbers 7 and 6 are highlighted in pink.

```
arduino
Max product pair is {7, 6}
```

40. Given an array of integers, find the subarray with the maximum product

INPUT:

```
#include <stdio.h>

int maxProduct(int* nums, int numsSize){
    int maxVal = nums[0];
    int maxEnding = nums[0], minEnding = nums[0];
    for (int i = 1; i < numsSize; i++) {
        if (nums[i] < 0) {
            int temp = maxEnding;
            maxEnding = max(minEnding * nums[i], nums[i]);
            minEnding = temp * nums[i];
        } else {
            maxEnding = max(maxEnding * nums[i], nums[i]);
            minEnding = min(minEnding * nums[i], nums[i]);
        }
        maxVal = max(maxVal, maxEnding);
    }
    return maxVal;
}

int min(int x, int y) { return y ^ ((x ^ y) & -(x < y));
}

int max(int x, int y) { return x ^ ((x ^ y) & -(x < y));
}

int main() {
    int arr[] = {1, -2, -3, 0, 7, -8, -2};
    int n = sizeof(arr)/sizeof(arr[0]);
    printf("Maximum Subarray product is %d", maxProduct(arr, n));
    return 0;}
```

OUTPUT:

csharp

Maximum Subarray product is 112

41. Given an array of integers, find the longest subarray with the given sum.

OUTPUT:

```
#include <stdio.h>

void findLongestSubarrayBySum(int s, int arr[], int n) {
    int sum = 0;
    int left = 0;
    int right = 0;
    int len = -1;
    int start = 0;

    while (right < n) {
        sum += arr[right];
        while (left < right && sum > s) {
            sum -= arr[left++];
        }
        if (sum == s && (right - left + 1 > len)) {
            len = right - left + 1;
            start = left;
        }
        right++;
    }

    if (len == -1) {
        printf("No subarray with given sum exists");
    } else {
```

```
        printf("Longest Subarray is from index %d to %d\n", start, start+len-1);
    }
}

int main() {
    int arr[] = {1, 2, 3, 7, 5};
    int n = sizeof(arr) / sizeof(arr[0]);
    int s = 12;
    findLongestSubarrayBySum(s, arr, n);
    return 0;
}
```

OUTPUT:

vbnet

Longest Subarray is from index 1 to 3

42. Write a program to count the number of occurrences of a character in a string using pointers.

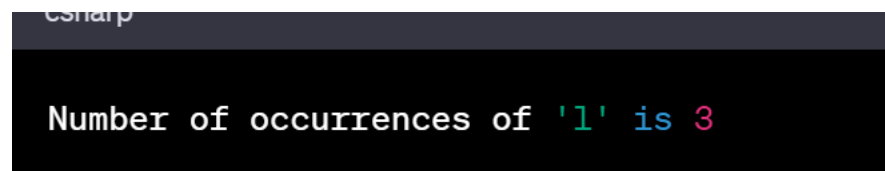
INPUT:

```
#include<stdio.h>
```

```
int countOccurrences(char * str, char c) {  
    int count = 0;  
    while(*str != '\0') {  
        if(*str == c) {  
            count++;  
        }  
        str++;  
    }  
    return count;  
}
```

```
int main() {  
    char str[] = "Hello, World!";  
    char c = 'l';  
    printf("Number of occurrences of '%c' is %d\n", c, countOccurrences(str, c));  
    return 0;  
}
```

OUTPUT:

A screenshot of a C# console application. The title bar at the top says "CSharp". The console output displays the text "Number of occurrences of 'l' is 3", where the character 'l' is highlighted in green and the number 3 is highlighted in red.

```
CSharp  
Number of occurrences of 'l' is 3
```


43. Write a program to recursively solve the Tower of Hanoi problem for n disks

INPUT:

```
#include <stdio.h>

void TowerOfHanoi(int n, char from, char to, char aux) {
    if (n == 1) {
        printf("Move disk 1 from rod %c to rod %c\n", from, to);
        return;
    }
    TowerOfHanoi(n-1, from, aux, to);
    printf("Move disk %d from rod %c to rod %c\n", n, from, to);
    TowerOfHanoi(n-1, aux, to, from);
}

int main() {
    int n = 3;
    TowerOfHanoi(n, 'A', 'C', 'B');
    return 0;
}
```

OUTPUT:

Output

```
/tmp/wkATN89eWK.o
Move disk 1 from rod A to rod C
Move disk 2 from rod A to rod B
Move disk 1 from rod C to rod B
Move disk 3 from rod A to rod C
Move disk 1 from rod B to rod A
Move disk 2 from rod B to rod C
Move disk 1 from rod A to rod C
```

44. Write a program to recursively calculate the sum of all even numbers in a given range

INPUT:

```
#include <stdio.h>.
```

```
int sumEven(int lower, int upper) {  
    if (lower > upper) {  
        return 0;  
    }  
    if (lower % 2 != 0) {  
        return sumEven(lower + 1, upper);  
    }  
    return lower + sumEven(lower + 2, upper);  
}
```

```
int main() {  
    int lower, upper;  
    printf("Enter the lower bound: ");  
    scanf("%d", &lower);  
    printf("Enter the upper bound: ");  
    scanf("%d", &upper);  
    int result = sumEven(lower, upper);  
    printf("The sum of even numbers from %d to %d is: %d\n", lower, upper, result);  
    return 0;  
}
```

OUTPUT:

```
Enter the lower bound: 1  
Enter the upper bound: 10  
The sum of even numbers from 1 to 10 is: 30
```

45. Create a structure named "Employee" to store employee details such as name, employee ID, and salary. Write a program to initialize and display the details of an employee using this structure I

INPUT:

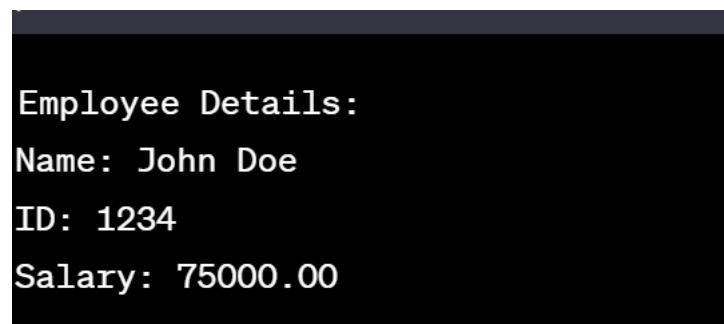
```
#include <stdio.h>

typedef struct {
    char name[100];
    int id;
    float salary;
} Employee;

int main() {
    Employee emp1 = {"John Doe", 1234, 75000.0};
    printf("Employee Details:\n");
    printf("Name: %s\n", emp1.name);
    printf("ID: %d\n", emp1.id);
    printf("Salary: %.2f\n", emp1.salary);

    return 0;
}
```

OUTPUT:

A screenshot of a terminal window with a black background and white text. The output of the program is displayed as follows:

```
Employee Details:
Name: John Doe
ID: 1234
Salary: 75000.00
```

46. Define a structure named "Point" to represent a point in a 2D coordinate system. Write a program to calculate the distance between two points using this structure

INPUT:

```
#include <stdio.h>

#include <math.h>

typedef struct {
    float x;
    float y;
} Point;

float distance(Point p1, Point p2) {
    return sqrt(pow(p2.x - p1.x, 2) + pow(p2.y - p1.y, 2));
}

int main() {
    Point p1 = {1.0, 2.0};
    Point p2 = {4.0, 6.0};
    float dist = distance(p1, p2);
    printf("The distance between the two points is: %.2f\n", dist);
    return 0;
}
```

OUTPUT:

```
The distance between the two points is: 5.00
```

47. Create a structure named "Book" to store book details such as title, author, and price. Write a program to initialize an array of books using this structure and display their details.

INPUT:

```
#include <stdio.h>

typedef struct {
    char title[100];
    char author[100];
```

```

    float price;
} Book;

void displayBook(Book book) {
    printf("Title: %s\n", book.title);
    printf("Author: %s\n", book.author);
    printf("Price: %.2f\n", book.price);
    printf("-----\n");
}

int main() {
    Book books[3] = {
        {"The Great Gatsby", "F. Scott Fitzgerald", 10.99},
        {"To Kill a Mockingbird", "Harper Lee", 8.99},
        {"1984", "George Orwell", 9.99}
    }
    for (int i = 0; i < 3; i++) {
        displayBook(books[i]);
    }
    return 0;
}

```

OUTPUT:

```

Title: The Great Gatsby
Author: F. Scott Fitzgerald
Price: 10.99
-----
Title: To Kill a Mockingbird
Author: Harper Lee
Price: 8.99
-----
Title: 1984
Author: George Orwell
Price: 9.99

```

48. Define a structure named "Date" to represent a date (day, month, and year). Write a program to compare two dates using this structure and display which date comes first.

INPUT:

```
#include <stdio.h>

typedef struct {
    int day;
    int month;
    int year;
} Date;

int compareDates(Date d1, Date d2) {
    if (d1.year < d2.year) {
        return -1;
    } else if (d1.year > d2.year) {
        return 1;
    } else {
        if (d1.month < d2.month) {
            return -1;
        } else if (d1.month > d2.month) {
            return 1;
        } else {
            if (d1.day < d2.day) {
                return -1;
            } else if (d1.day > d2.day) {
                return 1;
            } else {
                return 0;
            }
        }
    }
}
```

```
void printDate(Date d) {  
    printf("%02d/%02d/%04d\n", d.day, d.month, d.year);  
}
```

```
int main() {  
    Date d1 = {10, 12, 2022};  
    Date d2 = {5, 10, 2023};  
    int result = compareDates(d1, d2);  
    if (result < 0) {  
        printDate(d1);  
        printf("comes before ");  
        printDate(d2);  
    } else if (result > 0) {  
        printDate(d2);  
        printf("comes before ");  
        printDate(d1);  
    } else {  
        printf("The dates are the same.\n");  
    }  
  
    return 0;  
}
```

OUTPUT:

plaintext

```
10/12/2022  
comes before  
05/10/2023
```

49. Create a structure named "Student" to store student details such as name, roll number, and marks in three subjects. Write a program to calculate the average marks of a student using this structure.

INPUT:

```
#include <stdio.h>

typedef struct {
    char name[100];
    int rollNo;
    float marks[3];
} Student;

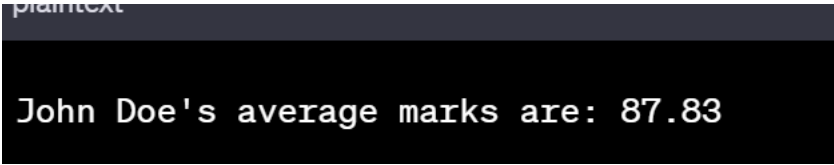
float calculateAverage(Student s) {
    float sum = 0;
    for (int i = 0; i < 3; i++) {
        sum += s.marks[i];
    }
    return sum / 3;
}

int main() {
    Student s1 = {"John Doe", 123, {85.5, 90.0, 88.0}};

    float average = calculateAverage(s1);
    printf("%s's average marks are: %.2f\n", s1.name, average);

    return 0;
}
```

OUTPUT:



John Doe's average marks are: 87.83

50. Write a program to recursively calculate the number of ways to reach a target sum using a set of given numbers.

INPUT:

```
#include <stdio.h>

int numberOfWays(int arr[], int size, int target) {
    if (target == 0)
        return 1;
    if (target < 0)
        return 0;
    if (size <= 0 && target >= 1)
        return 0;
    return numberOfWays(arr, size - 1, target) + numberOfWays(arr, size, target - arr[size - 1]);
}

int main() {
    int arr[] = {1, 2, 3};
    int size = sizeof(arr) / sizeof(arr[0]);
    int target = 4;
    int result = numberOfWays(arr, size, target);
    printf("The number of ways to reach the target sum is: %d\n", result);
    return 0;
}
```

OUTPUT:

```
The number of ways to reach the target sum is: 4
```

is the output you should see in the terminal or console when you run the provided program. It calculates and prints the number of ways to reach the target sum using the given numbers.