35.write a c program to implement single shortest distance?

```
#include<stdio.h>
int a,b,u,v,n,i,j,ne=1;
int visited[10]={0},min,mincost=0,cost[10][10];
void main()
{
                  printf("\nEnter the number of nodes:");
                  scanf("%d",&n);
                  printf("\nEnter the adjacency matrix:\n");
                  for(i=1;i<=n;i++)
                  for(j=1;j<=n;j++)
                  {
                       scanf("%d",&cost[i][j]);
                       if(cost[i][j]==0)
                               cost[i][j]=999;
                  }
                  visited[1]=1;
                  printf("\n");
                  while(ne < n)
                  {
                       for(i=1,min=999;i<=n;i++)
                       for(j=1;j<=n;j++)
                       if(cost[i][j]< min)</pre>
                       if(visited[i]!=0)
                       {
                               min=cost[i][j];
                               a=u=i;
                               b=v=j;
```

```
}

if(visited[u]==0 || visited[v]==0)

{

    printf("\n Edge %d:(%d %d) cost:%d",ne++,a,b,min);

    mincost+=min;

    visited[b]=1;

}

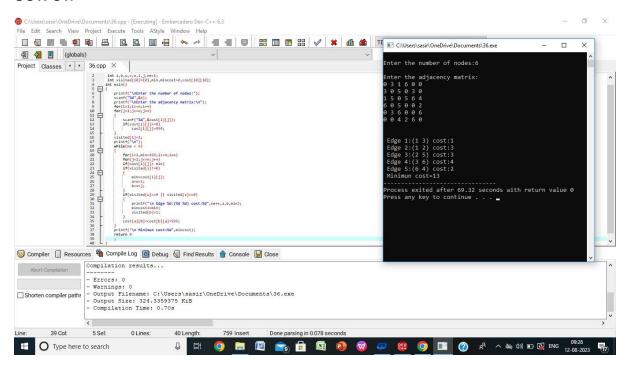
cost[a][b]=cost[b][a]=999;

}

printf("\n Minimun cost=%d",mincost);

getch();
```

}



36.write a c program to implement minimum spanning tree using PRIM'S?

```
#include<stdio.h>
int a,b,u,v,n,i,j,ne=1;
int visited[10]={0},min,mincost=0,cost[10][10];
int main()
{
       printf("\nEnter the number of nodes:");
       scanf("%d",&n);
       printf("\nEnter the adjacency matrix:\n");
       for(i=1;i<=n;i++)
       for(j=1;j<=n;j++)
       {
               scanf("%d",&cost[i][j]);
               if(cost[i][j]==0)
                       cost[i][j]=999;
       }
       visited[1]=1;
       printf("\n");
       while(ne < n)
       {
               for(i=1,min=999;i<=n;i++)
               for(j=1;j<=n;j++)
               if(cost[i][j]< min)</pre>
               if(visited[i]!=0)
               {
                       min=cost[i][j];
                       a=u=i;
```

```
b=v=j;

}

if(visited[u]==0 || visited[v]==0)

{

    printf("\n Edge %d:(%d %d) cost:%d",ne++,a,b,min);

    mincost+=min;

    visited[b]=1;

}

cost[a][b]=cost[b][a]=999;

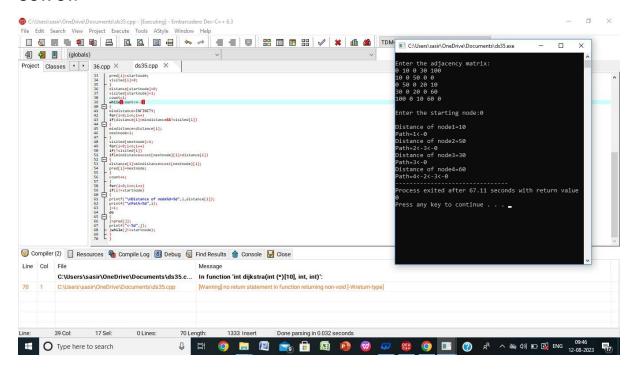
}

printf("\n Minimun cost=%d",mincost);

return 0

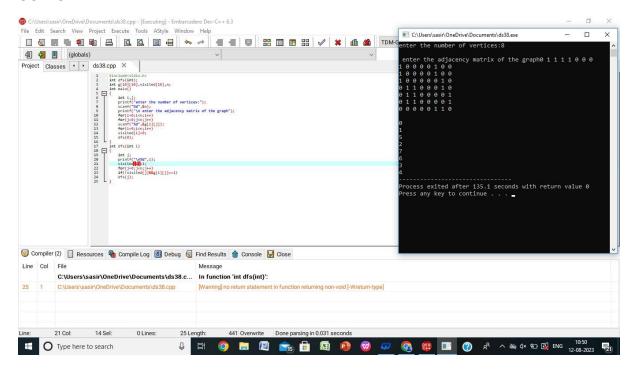
;

}
```



38.write a c program to implement depth first search?

```
#include<stdio.h>
int dfs(int);
int g[10][10], visited[10], n;
int main()
{
        int i,j;
        printf("enter the number of vertices:");
       scanf("%d",&n);
        printf("\n enter the adjacency matrix of the graph");
        for(i=0;i<n;i++)
        for(j=0;j<n;j++)
       scanf("%d",&g[i][j]);
        for(i=0;i<n;i++)
       visited[i]=0;
       dfs(0);
}
int dfs(int i)
{
        int j;
        printf("\n%d",i);
        visited[i]=1;
        for(j=0;j<n;j++)
       if(!visited[j]\&\&g[i][j]==1)
        dfs(j);
}
```

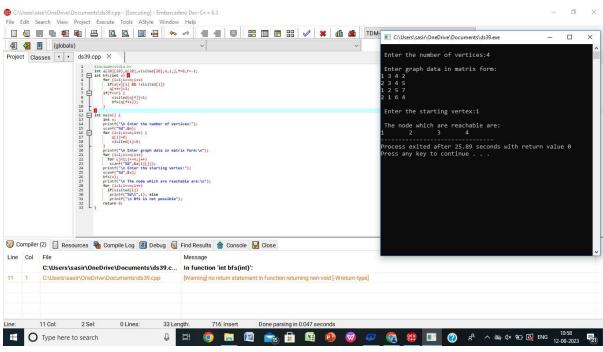


39.write a c program to implement breadth first search?

```
#include<stdio.h>
int a[20][20],q[20],visited[20],n,i,j,f=0,r=-1;
int bfs(int v) {
       for (i=1;i<=n;i++)
        if(a[v][i] && !visited[i])
        q[++r]=i;
       if(f<=r) {
        visited[q[f]]=1;
        bfs(q[f++]);
       }
}
int main() {
       int v;
       printf("\n Enter the number of vertices:");
       scanf("%d",&n);
       for (i=1;i<=n;i++) {
        q[i]=0;
        visited[i]=0;
       }
       printf("\n Enter graph data in matrix form:\n");
       for (i=1;i<=n;i++)
        for (j=1;j<=n;j++)
        scanf("%d",&a[i][j]);
       printf("\n Enter the starting vertex:");
       scanf("%d",&v);
       bfs(v);
       printf("\n The node which are reachable are:\n");
       for (i=1;i<=n;i++)
 if(visited[i])
```

```
printf("%d\t",i); else
printf("\n Bfs is not possible");
return 0;
```

}



S