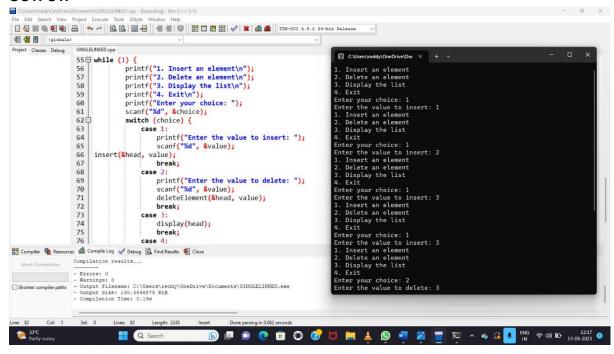
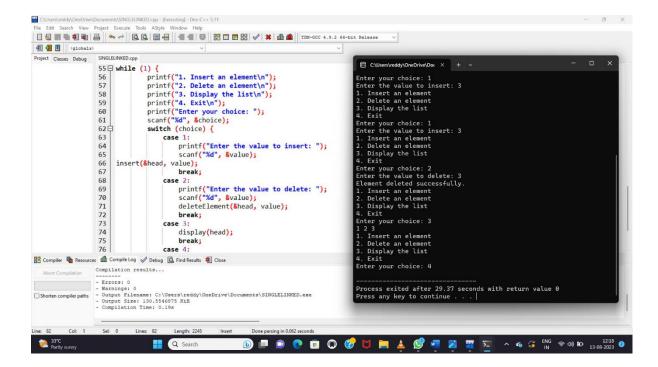
22.write a c program to implement single linked list with insertion and deletion at begin, middle and last?

```
#include <stdio.h>
#include <stdlib.h>
struct Node {
  int data;
  struct Node* next;
};
void insert(struct Node** head, int value) {
  struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
  newNode->data = value;
  newNode->next = NULL;
if (*head == NULL) {
    *head = newNode;
  } else {
    struct Node* current = *head;
    while (current->next != NULL) {
      current = current->next;
    }
    current->next = newNode;
  }
}
void deleteElement(struct Node** head, int value) {
  if (*head == NULL) {
    printf("List is empty.\n");
    return;
  }
struct Node* current = *head;
  struct Node* previous = NULL;
```

```
while (current != NULL && current->data != value) {
    previous = current;
    current = current->next;
  }
if (current == NULL) {
    printf("Element not found in the list.\n");
    return;
  }
  if (previous == NULL) {
    *head = current->next;
  } else {
    previous->next = current->next;
  }
  free(current);
  printf("Element deleted successfully.\n");
}
void display(struct Node* head) {
  struct Node* current = head;
  while (current != NULL) {
    printf("%d ", current->data);
    current = current->next;
  }
  printf("\n");
}
int main() {
  struct Node* head = NULL;
  int choice, value;
while (1) {
    printf("1. Insert an element\n");
```

```
printf("2. Delete an element\n");
    printf("3. Display the list\n");
    printf("4. Exit\n");
    printf("Enter your choice: ");
    scanf("%d", &choice);
    switch (choice) {
      case 1:
         printf("Enter the value to insert: ");
         scanf("%d", &value);
insert(&head, value);
         break;
      case 2:
         printf("Enter the value to delete: ");
         scanf("%d", &value);
         deleteElement(&head, value);
         break;
      case 3:
         display(head);
         break;
      case 4:
         exit(0);
      default:
         printf("Invalid choice. Please try again.\n");}}
return 0;
}
```

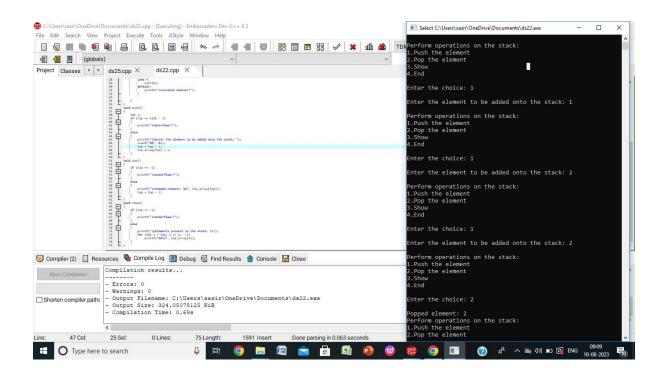


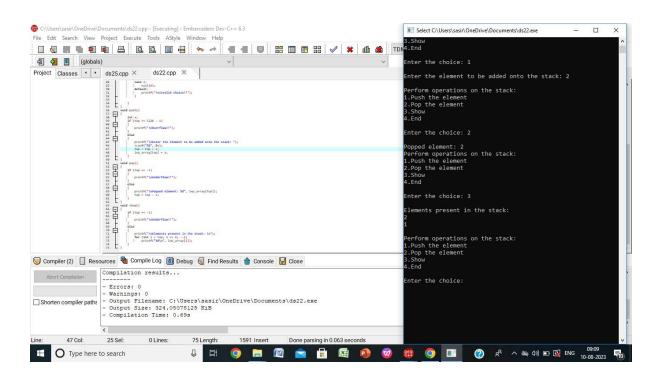


```
#include <stdio.h>
#include <stdlib.h>
#define SIZE 5
int top = -1, inp_array[SIZE];
void push();
void pop();
void show();
int main()
{
  int choice;
  while (1)
  {
    printf("\nPerform operations on the stack:");
    printf("\n1.Push the element\n2.Pop the element\n3.Show\n4.End");
    printf("\n\nEnter the choice: ");
    scanf("%d", &choice);
    switch (choice)
    {
    case 1:
      push();
      break;
    case 2:
      pop();
      break;
    case 3:
      show();
      break;
    case 4:
```

```
exit(0);
    default:
       printf("\nInvalid choice!!");
    }
}
}
void push()
{
  int x;
  if (top == SIZE - 1)
  {
    printf("\\nOverflow!!");
  }
  else
  {
    printf("\nEnter the element to be added onto the stack: ");
    scanf("%d", &x);
    top = top + 1;
    inp_array[top] = x;
  }
}
void pop()
{
  if (top == -1)
  {
    printf("\nUnderflow!!");
  }
  else
  {
```

```
printf("\nPopped element: %d", inp_array[top]);
    top = top - 1;
 }
}
void show()
{
  if (top == -1)
  {
    printf("\nUnderflow!!");
  }
else
  {
    printf("\nElements present in the stack: \n");
    for (int i = top; i \ge 0; --i)
      printf("%d\n", inp_array[i]);
 }
}
```



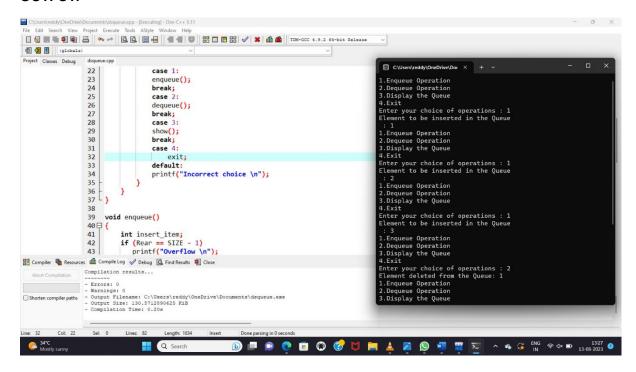


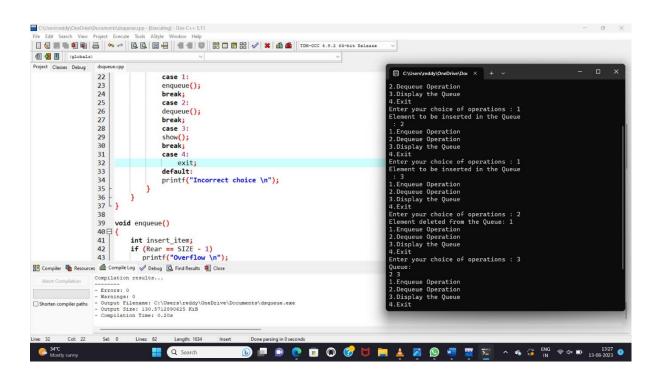
24.write a c program to implement queue data structure with enqueue, dequeue and display operations?

```
#include <stdio.h>
# define SIZE 100
void enqueue();
void dequeue();
void show();
int inp_arr[SIZE];
int Rear = - 1;
int Front = - 1;
main()
{
  int ch, exit;
  while (1)
  {
    printf("1.Enqueue Operation\n");
    printf("2.Dequeue Operation\n");
    printf("3.Display the Queue\n");
    printf("4.Exit\n");
    printf("Enter your choice of operations : ");
    scanf("%d", &ch);
    switch (ch)
    {
      case 1:
      enqueue();
      break;
      case 2:
      dequeue();
      break;
```

```
case 3:
      show();
      break;
      case 4:
                                                          exit;
      default:
      printf("Incorrect choice \n");
    }
  }
}
void enqueue()
{
  int insert_item;
  if (Rear == SIZE - 1)
   printf("Overflow \n");
  else
  {
    if (Front == - 1)
    Front = 0;
    printf("Element to be inserted in the Queue\n : ");
    scanf("%d", &insert_item);
    Rear = Rear + 1;
    inp_arr[Rear] = insert_item;
  }
}
void dequeue()
```

```
{
  if (Front == - 1 | | Front > Rear)
  {
    printf("Underflow \n");
    return;
  }
  else
  {
    printf("Element deleted from the Queue: %d\n", inp_arr[Front]);
    Front = Front + 1;
  }
}
void show()
{
  if (Front == - 1)
    printf("Empty Queue \n");
  else
  {
    printf("Queue: \n");
    for (int i = Front; i <= Rear; i++)
       printf("%d ", inp_arr[i]);
    printf("\n");
  }
}
```





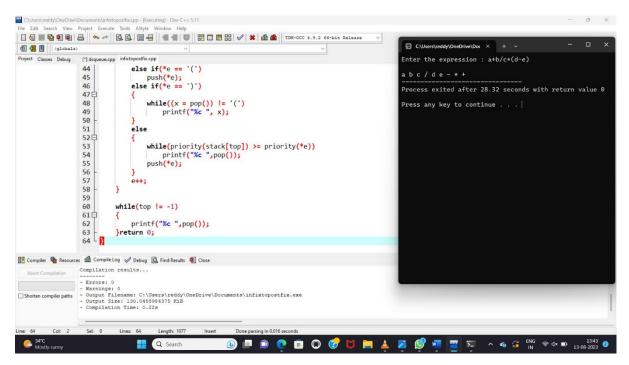
25.write a c program to convert infix to postfix using stack?

```
#include<stdio.h>
#include<ctype.h>
char stack[100];
int top = -1;
void push(char x)
{
  stack[++top] = x;
}
char pop()
{
  if(top == -1)
     return -1;
  else
    return stack[top--];
}
int priority(char x)
{
  if(x == '(')
     return 0;
  if(x == '+' | | x == '-')
     return 1;
  if(x == '*' | | x == '/')
     return 2;
```

```
return 0;
}
int main()
{
  char exp[100];
  char *e, x;
  printf("Enter the expression : ");
  scanf("%s",exp);
  printf("\n");
  e = exp;
  while(*e != '\0')
  {
    if(isalnum(*e))
       printf("%c ",*e);
    else if(*e == '(')
       push(*e);
    else if(*e == ')')
    {
       while((x = pop()) != '(')
         printf("%c ", x);
    }
    else
       while(priority(stack[top]) >= priority(*e))
         printf("%c ",pop());
      push(*e);
    }
```

```
e++;
}

while(top != -1)
{
    printf("%c ",pop());
}return 0;
}
```



26.write a c program evaluate given expression using stack?

```
#include <stdio.h>
#include <ctype.h>
#define MAXSTACK 100
#define POSTFIXSIZE 100
int stack[MAXSTACK];
int top = -1;
void push(int item)
{
  if (top >= MAXSTACK - 1) {
    printf("stack over flow");
    return;
  }
  else {
    top = top + 1;
    stack[top] = item;
  }
}
int pop()
{
  int item;
  if (top < 0) {
    printf("stack under flow");
  }
  else {
    item = stack[top];
    top = top - 1;
    return item;
```

```
}
}
void EvalPostfix(char postfix[])
{
int i;
  char ch;
  int val;
  int A, B;
  for (i = 0; postfix[i] != ')'; i++) {
     ch = postfix[i];
    if (isdigit(ch))
                                                 {
       push(ch - '0');
     }
    else if (ch == '+' || ch == '-' || ch == '*' || ch == '/') {
       A = pop();
       B = pop();
       switch (ch)
       {
       case '*':
         val = B * A;
         break;
       case '/':
         val = B / A;
         break;
       case '+':
         val = B + A;
          break;
       case '-':
```

```
val = B - A;
         break;
       }
       push(val);
    }
  }
  printf(" \n Result of expression evaluation : %d \n", pop());
}
int main()
{
  int i;
  char postfix[POSTFIXSIZE];
  printf("ASSUMPTION: There are only four operators(*, /, +, -) in an expression and
operand is single digit only.\n");
  printf(" \nEnter postfix expression,\npress right parenthesis ')' for end expression : ");
  for (i = 0; i <= POSTFIXSIZE - 1; i++) {
    scanf("%c", &postfix[i]);
    if (postfix[i] == ')')
    {
       break;
    }
  }
  EvalPostfix(postfix);
  return 0;
}
```

