



LOVELY
PROFESSIONAL
UNIVERSITY

Subject: CSE307 (INTERNETWORKING ESSENTIALS)

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Submitted To:

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GITHUB LINK:

<https://github.com/KOTHAPU7/Internet-Networking>

Network Design Requirements:

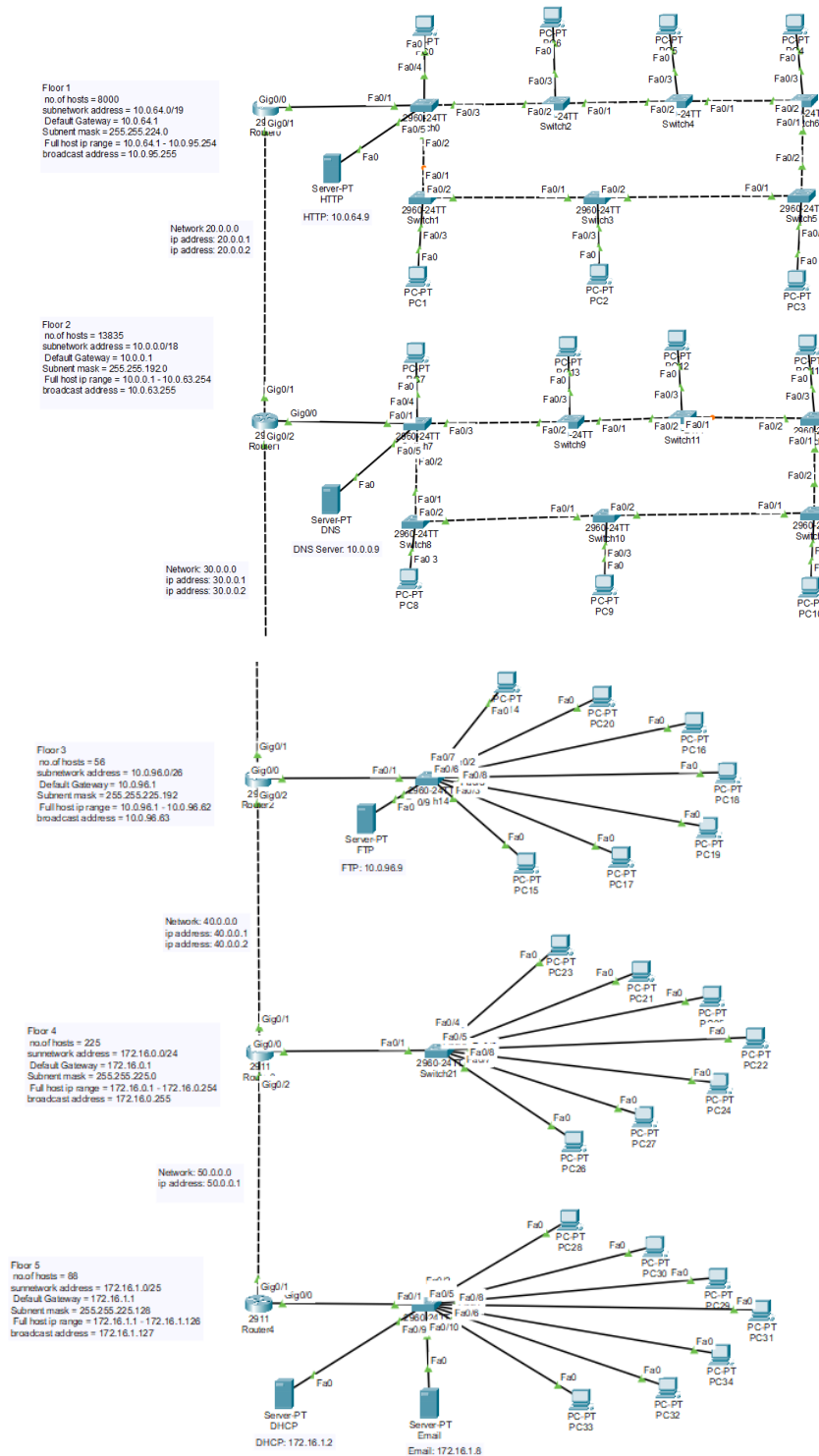
You are hired as a network engineer for AL Infotech, a midsize enterprise with a 5-floor office building. Each floor is equipped with a different number of computers, like floor 1 has 8000, floor 2 has 13835, floor 3 has 56, floor 4 has 225, and floor 5 has 88. Configure the HTTP server on floor 1, the FTP server should be connected on floor 3, the DNS server should be connected on floor 2, and the DHCP and Email servers of the company are on floor 5. The organization requires a well-structured network to ensure efficient communication and scalability.

Network Design Requirements:

- 1. Topology Selection:** Design a Ring topology for the first 2 floors and a Star topology for the remaining floors, considering performance and fault tolerance. (Just connect 7 computers on each floor instead of the given requirement, as we are not able to do this in Cisco Packet Tracer.)
- 2. IP Addressing Scheme:** The company has decided to use Class A private IPv4 addresses for the first 3 floors and Class B public for the remaining floors, following a classless addressing scheme that is VLSM. Allocate IP addresses properly for each floor, ensuring uniqueness.
- 3. Routing Strategy for Inter-Floor Communication & Connectivity:** Recommend a routing approach that is Dynamic for inter-floor communication.
 - Design how the floors will be connected for seamless interdepartment communication.
 - Suggest the appropriate network devices (e.g., switches, routers, access points) and their placement.
 - If using dynamic routing, use RIP routing protocol.
 - If using static routing, define the static routes for efficient data flow.
 - The minimum number of routers to be used should be 4 and the maximum 5.
 - Specify the number of default gateways along with IP addresses.
 - Specify each SUBNETWORK with proper Subnetwork address, host IP range, and broadcast address.

Report Writing: Write the project report, which includes all the above things along with the labeled network scenario, and also mention the innovation done by you in the project. Then upload the project on GitHub as well as check the engagement level of the project uploaded on GitHub.

Overview :



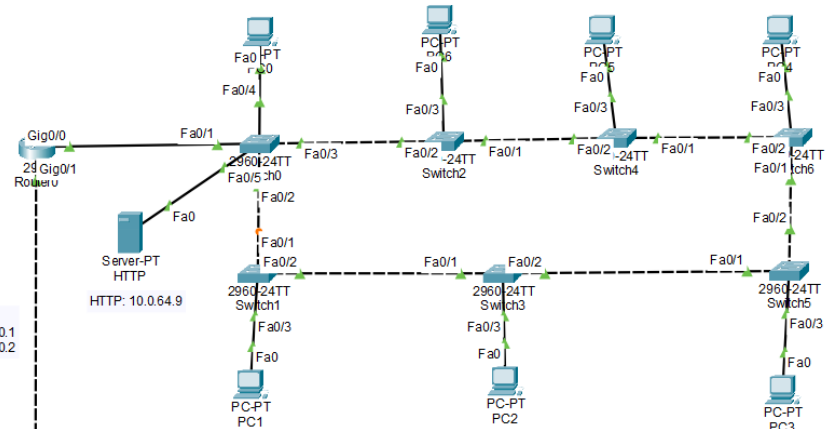
Physical Scenario

FLOOR 1

RING TOPOLOGY

Floor 1
no. of hosts = 8000
subnetwork address = 10.0.64.0/19
Default Gateway = 10.0.64.1
Subnet mask = 255.255.224.0
Full host ip range = 10.0.64.1 - 10.0.95.254
broadcast address = 10.0.95.255

Network: 20.0.0.0
ip address: 20.0.0.1
ip address: 20.0.0.2

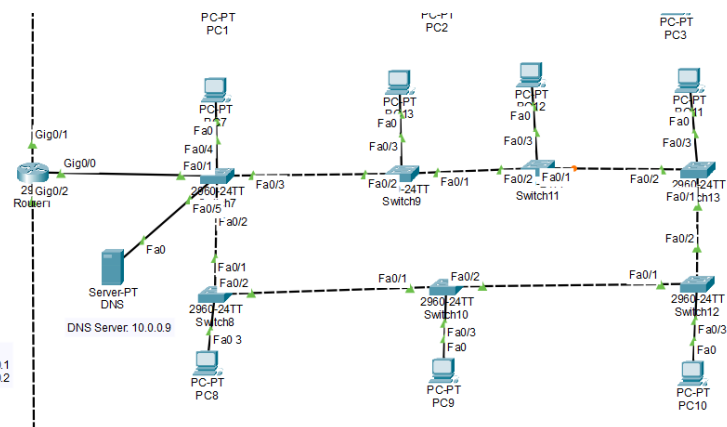


FLOOR 2

RING TOPOLOGY

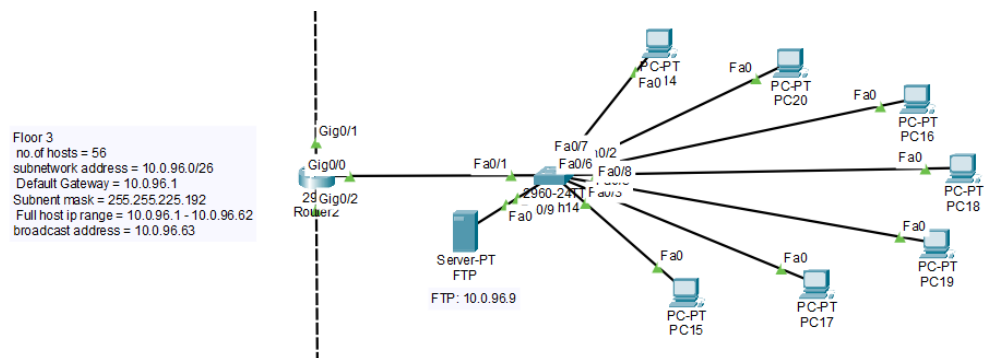
Floor 2
no. of hosts = 13835
subnetwork address = 10.0.0.0/18
Default Gateway = 10.0.0.1
Subnet mask = 255.255.192.0
Full host ip range = 10.0.0.1 - 10.0.63.254
broadcast address = 10.0.63.255

Network: 30.0.0.0
ip address: 30.0.0.1
ip address: 30.0.0.2



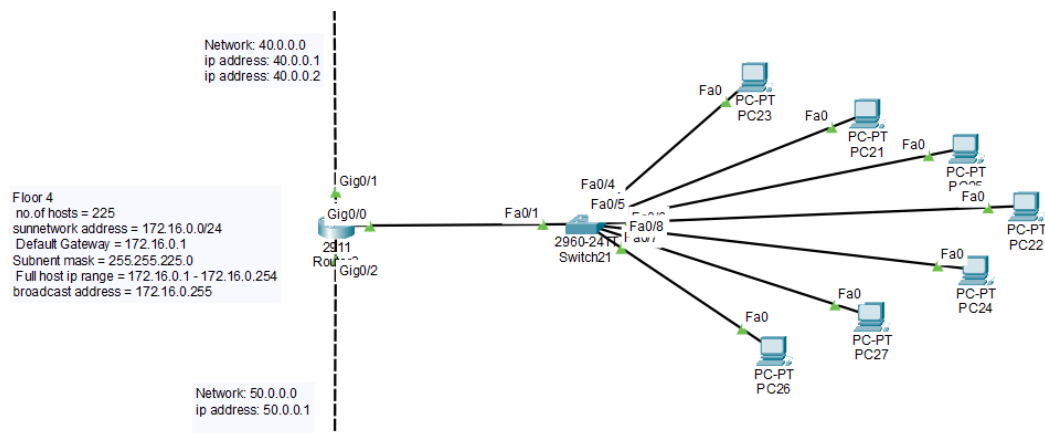
FLOOR 3

STAR TOPOLOGY



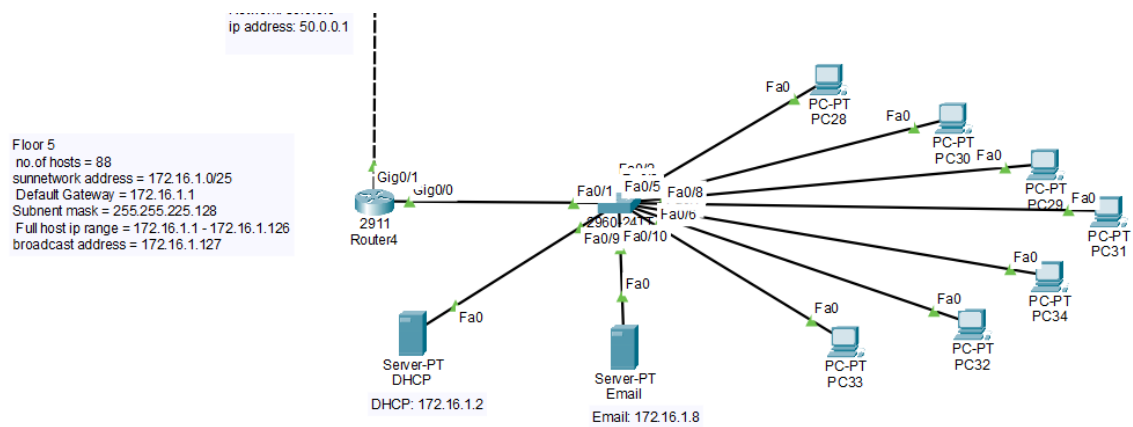
FLOOR4

STAR TOPOLOGY



FLOOR 5

STAR TOPOLOGY



FTP SERVER:

```
Command Prompt X

Cisco Packet Tracer PC Command Line 1.0
C:\>FTP 10.0.96.9
Trying to connect...10.0.96.9
Connected to 10.0.96.9
220- Welcome to PT Ftp server
Username:SANTU

%Error ftp://10.0.96.9/ (No such Account)
332- Need account for login

FTP 10.0.96.9
Trying to connect...10.0.96.9
Connected to 10.0.96.9
220- Welcome to PT Ftp server
Username:santu
331- Username ok, need password
Password:
230- Logged in
(passive mode On)
ftp>ls
Invalid or non supported command.
ftp>
```

PING FROM PC TO PC AND ROUTER TO PC :

```
Command Prompt X

Cisco Packet Tracer PC Command Line 1.0
C:\>ping 10.0.64.5

Pinging 10.0.64.5 with 32 bytes of data:

Request timed out.
Reply from 10.0.64.5: bytes=32 time<1ms TTL=124
Reply from 10.0.64.5: bytes=32 time<1ms TTL=124
Reply from 10.0.64.5: bytes=32 time<1ms TTL=124

Ping statistics for 10.0.64.5:
    Packets: Sent = 4, Received = 3, Lost = 1 (25% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 0ms, Maximum = 0ms, Average = 0ms

C:\>
```

DNS SERVER:

Physical Config **Services** Desktop Programming Attributes

SERVICES

- HTTP
- DHCP
- DHCPv6
- TFTP
- DNS**
- SYSLOG
- AAA
- NTP
- EMAIL
- FTP
- IoT
- VM Management
- Radius EAP

DNS

DNS Service ☒ On ☐ Off

Resource Records

Name Type A Record

Address

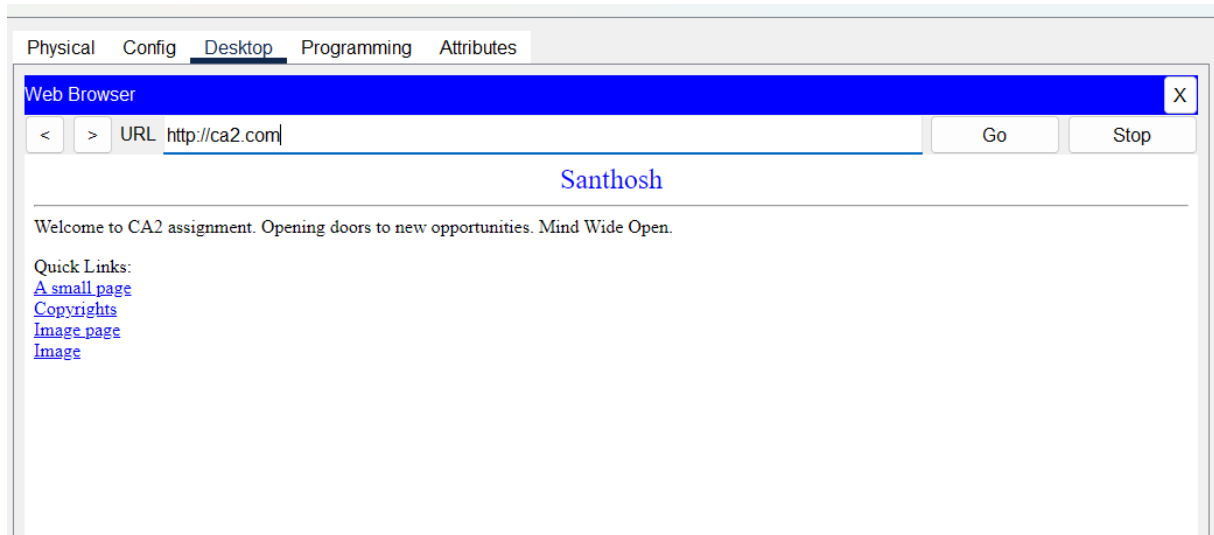
Add

Save

Remove

No.	Name	Type	Detail
0	ca2.com	A Record	10.0.64.9
1	gmail.com	A Record	172.16.1.8

HTTP SERVER:



VLSM (Variable length subnet masking):

Floor 1

NO. of hosts = 8000

subnetwork address = 10.0.64.0/19

Default Gateway = 10.0.64.1

Subnet mask = 255.255.224.0

Full host Ip range = 10.0.64.1 - 10.0.95.254

broadcast address = 10.0.95.255

Floor 2

No .of hosts = 13835

subnetwork address = 10.0.0.0/18

Default Gateway = 10.0.0.1

Subnet mask = 255.255.192.0

Full host Ip range = 10.0.0.1 - 10.0.63.254

broadcast address = 10.0.63.255

Floor 3

NO .of hosts = 56

subnetwork address = 10.0.96.0/26

Default Gateway = 10.0.96.1

Subnet mask = 255.255.225.192

Full host Ip range = 10.0.96.1 - 10.0.96.62

broadcast address = 10.0.96.63

Floor 4

NO. of hosts = 225

subnetwork address = 172.16.0.0/24

Default Gateway = 172.16.0.1

Subnet mask = 255.255.225.0

Full host Ip range = 172.16.0.1 - 172.16.0.254

broadcast address = 172.16.0.255

Floor 5

NO. of hosts = 88

subnetwork address = 172.16.1.0/25

Default Gateway = 172.16.1.1

Subnet mask = 255.255.225.128

Full host Ip range = 172.16.1.1 - 172.16.1.126

broadcast address = 172.16.1.127